

AirInv

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- [Users Guide](#)
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- [Copyright and License](#)
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### 1.2 AirInv at SourceForge

- [Project page](#)

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### 1.3 AirInv Development

- [Git Repository](#) (Subversion is deprecated)
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- [Boost](#) (C++ STL extensions)
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### 1.5 Support AirInv

### 1.6 About AirInv

AirInv is a C++ library of airline inventory management classes and functions, mainly targeting simulation purposes. [N](#)

AirInv makes an extensive use of existing open-source libraries for increased functionality, speed and accuracy. In particular the [Boost](#) (*C++ Standard Extensions*) library is used.

The AirInv library originates from the department of Operational Research and Innovation at [Amadeus](#), Sophia Antipolis, France. AirInv is released under the terms of the [GNU Lesser General Public License](#) (LGPLv2.1) for you to enjoy.

AirInv should work on [GNU/Linux](#), [Sun Solaris](#), Microsoft Windows (with [Cygwin](#), [MinGW/MSYS](#), or [Microsoft Visual C++ .NET](#)) and [Mac OS X](#) operating systems.

#### Note

(N) - The AirInv library is **NOT** intended, in any way, to be used by airlines for production systems. If you want to report issue, bug or feature request, or if you just want to give feedback, have a look on the right-hand side of this page for the preferred reporting methods. In any case, please do not contact Amadeus directly for any matter related to AirInv.

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#### Note

(N) - [Amadeus](#) employees.

## 3 Coding Rules

In the following sections we describe the naming conventions which are used for files, classes, structures, local variables, and global variables.

### 3.1 Default Naming Rules for Variables

Variables names follow Java naming conventions. Examples:

- `lNumberOfPassengers`
- `lSeatAvailability`

### 3.2 Default Naming Rules for Functions

Function names follow Java naming conventions. Example:

- `int myFunctionName (const int& a, int b)`

### 3.3 Default Naming Rules for Classes and Structures

Each new word in a class or structure name should always start with a capital letter and the words should be separated with an under-score. Abbreviations are written with capital letters. Examples:

- `MyClassName`
- `MyStructName`

### 3.4 Default Naming Rules for Files

Files are named after the C++ class names.

Source files are named using `.cpp` suffix, whereas header files end with `.hpp` extension. Examples:

- `FlightDate.hpp`
- `SegmentDate.cpp`

### 3.5 Default Functionality of Classes

All classes that are configured by input parameters should include:

- default empty constructor
- one or more additional constructor(s) that takes input parameters and initializes the class instance
- setup function, preferably named `'setup'` or `'set_parameters'`

Explicit destructor functions are not required, unless they are needed. It shall not be possible to use any of the other member functions unless the class has been properly initiated with the input parameters.

## 4 Copyright and License

### 4.1 GNU LESSER GENERAL PUBLIC LICENSE

#### 4.1.1 Version 2.1, February 1999

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```
<one line to give the library's name and a brief idea of what it does.>
Copyright (C) <year> <name of author>
```

```
This library is free software; you can redistribute it and/or
modify it under the terms of the GNU Lesser General Public
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version 2.1 of the License, or (at your option) any later version.
```

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```
Yoyodyne, Inc., hereby disclaims all copyright interest in the
library 'Frob' (a library for tweaking knobs) written by James Random Hacker.
```

```
<signature of Ty Coon>, 1 April 1990
Ty Coon, President of Vice
```

That's all there is to it!

Source

## 5 Documentation Rules

### 5.1 General Rules

All classes in Airlnv should be properly documented with Doxygen comments in include (.hpp) files. Source (.cpp) files should be documented according to a normal standard for well documented C++ code.

An example of how the interface of a class shall be documented in Airlnv is shown here:

```

/*!
 * \brief Brief description of MyClass here
 *
 * Detailed description of MyClass here. With example code if needed.
 */
class MyClass {
public:
    ///! Default constructor
    MyClass(void) { setup_done = false; }

    /*!
     * \brief Constructor that initializes the class with parameters
     *
     * Detailed description of the constructor here if needed
     *
     * \param[in] param1 Description of \a param1 here
     * \param[in] param2 Description of \a param2 here
     */
    MyClass(TYPE1 param1, TYPE2 param2) { setup(param1, param2); }

    /*!
     * \brief Setup function for MyClass
     *
     * Detailed description of the setup function here if needed
     *
     * \param[in] param1 Description of \a param1 here
     * \param[in] param2 Description of \a param2 here
     */
    void setup(TYPE1 param1, TYPE2 param2);

    /*!
     * \brief Brief description of memberFunction1
     *
     * Detailed description of memberFunction1 here if needed
     *
     * \param[in] param1 Description of \a param1 here
     * \param[in] param2 Description of \a param2 here
     * \param[in,out] param3 Description of \a param3 here
     * \return Description of the return value here
     */
    TYPE4 memberFunction1(TYPE1 param1, TYPE2 param2, TYPE3 &param3);

private:
    bool _setupDone;          /*!< Variable that checks if the class is properly
                               initialized with parameters */
    TYPE1 _privateVariable1; /*!< Short description of _privateVariable1 here
    TYPE2 _privateVariable2; /*!< Short description of _privateVariable2 here
};

```

## 5.2 File Header

All files should start with the following header, which include Doxygen's `\file`, `\brief` and `\author` tags, `$Date$` and `$Revisions$` CVS tags, and a common copyright note:

```

/*!
 * \file
 * \brief Brief description of the file here
 * \author Names of the authors who contributed to this code
 * \date Date
 *
 * Detailed description of the file here if needed.
 *
 * -----
 *
 * AirInv - C++ Airline Inventory Management Library
 *
 * Copyright (C) 2009-2010 (\see authors file for a list of contributors)
 *
 * \see copyright file for license information
 */

```

```
* -----  
*/
```

## 5.3 Grouping Various Parts

All functions must be added to a Doxygen group in order to appear in the documentation. The following code example defines the group `'my_group'`:

```
/*!  
 * \defgroup my_group Brief description of the group here  
 *  
 * Detailed description of the group here  
 */
```

The following example shows how to document the function `myFunction` and how to add it to the group `my_group`:

```
/*!  
 * \brief Brief description of myFunction here  
 * \ingroup my_group  
 *  
 * Detailed description of myFunction here  
 *  
 * \param[in] param1 Description of \a param1 here  
 * \param[in] param2 Description of \a param2 here  
 * \return Description of the return value here  
 */  
TYPE3 myFunction(TYPE1 param1, TYPE2 &param2);
```

## 6 Main features

A short list of the main features of AirInv is given below sorted in different categories. Many more features and functions exist and for these we refer to the reference documentation.

### 6.1 Network generation

- Network/graph generation

### 6.2 Inventory generation

- Inventory generation

### 6.3 Finding travel solutions

- Matching of travel solutions with user requests

### 6.4 Distributed inventories

- Inventory independent partitions
- MPI-based distribution

## 6.5 Other features

- CSV input file parsing
- Memory handling

## 7 Make a Difference

**Do not ask what AirSched can do for you. Ask what you can do for AirSched.**

You can help us to develop the AirSched library. There are always a lot of things you can do:

- Start using AirSched
- Tell your friends about AirSched and help them to get started using it
- If you find a bug, report it to us. Without your help we can never hope to produce a bug free code.
- Help us to improve the documentation by providing information about documentation bugs
- Answer support requests in the AirSched discussion forums on SourceForge. If you know the answer to a question, help others to overcome their AirSched problems.
- Help us to improve our algorithms. If you know of a better way (e.g. that is faster or requires less memory) to implement some of our algorithms, then let us know.
- Help us to port AirSched to new platforms. If you manage to compile AirSched on a new platform, then tell us how you did it.
- Send us your code. If you have a good AirSched compatible code, which you can release under the LGPL-2.1, and you think it should be included in AirSched, then send it to us.
- Become an AirSched developer. Send us an e-mail and tell what you can do for AirSched.

## 8 Make a new release

### 8.1 Introduction

This document describes briefly the recommended procedure of releasing a new version of AirInv using a Linux development machine and the SourceForge project site.

The following steps are required to make a release of the distribution package.

### 8.2 Initialisation

Clone locally the full [Git project](#):

```
cd ~
mkdir -p dev/sim
cd ~/dev/sim
git clone git://airinv.git.sourceforge.net/gitroot/airinv/airinv airinvgit
cd airinvgit
git checkout trunk
```

### 8.3 Branch creation

Create the branch, on your local clone, corresponding to the new release (say, 0.5.0):

```
cd ~/dev/sim/airinvgit
git checkout trunk
git checkout -b 0.5.0
```

Update the version in the various build system files, replacing 99.99.99 by the correct version number:

```
vi CMakeLists.txt
vi autogen.sh
```

Update the version and add a change-log in the ChangeLog and in the RPM specification files:

```
vi ChangeLog
vi airinv.spec
```

### 8.4 Commit and publish the release branch

Commit the new release:

```
cd ~/dev/sim/airinvgit
git add -A
git commit -m "[Release 0.5.0] Release of version 0.5.0."
git push
```

### 8.5 Update the change-log in the trunk as well

Update the change-log in the ChangeLog and RPM specification files:

```
cd ~/dev/sim/airinvgit
git checkout trunk
vi ChangeLog
vi airinv.spec
```

Commit the change-logs and publish the trunk (main development branch):

```
git commit -m "[Doc] Integrated the change-log of the release 0.5.0."
git push
```

### 8.6 Create distribution packages

Create the distribution packages using the following command:

```
cd ~/dev/sim/airinvgit
git checkout 0.5.0
rm -rf build && mkdir -p build
cd build
cmake -DCMAKE_INSTALL_PREFIX=/home/user/dev/deliveries/airinv-0.5.0 \
  -DWITH_STDAIR_PREFIX=/home/user/dev/deliveries/stdair-stable \
  -DCMAKE_BUILD_TYPE:String=Debug -DINSTALL_DOC:BOOL=ON ..
make check && make dist
```

This will configure, compile and check the package. The output packages will be named, for instance, `airinv-0.5.0.tar.gz` and `airinv-0.5.0.tar.bz2`.

## 8.7 Generation the RPM packages

Optionally, generate the RPM package (for instance, for [Fedora/RedHat](#)):

```
cd ~/dev/sim/airinvgit
git checkout 0.5.0
rm -rf build && mkdir -p build
cd build
cmake -DCMAKE_INSTALL_PREFIX=/home/user/dev/deliveries/airinv-0.5.0 \
      -DWITH_STDAIR_PREFIX=/home/user/dev/deliveries/stdair-stable \
      -DCMAKE_BUILD_TYPE:String=Debug -DINSTALL_DOC:BOOL=ON ..
make dist
```

To perform this step, rpm-build, rpmlint and rpmdevtools have to be available on the system.

```
cp airinv.spec ~/dev/packages/SPECS \
  && cp airinv-0.5.0.tar.bz2 ~/dev/packages/SOURCES
cd ~/dev/packages/SPECS
rpmbuild -ba airinv.spec
rpmlint -i ../SPECS/airinv.spec ../SRPMS/airinv-0.5.0-1.fc15.src.rpm \
  ../RPMS/noarch/airinv-* ../RPMS/i686/airinv-*
```

## 8.8 Update distributed change log

Update the NEWS and ChangeLog files with appropriate information, including what has changed since the previous release. Then commit and push the changes into the [AirInv's Git repository](#).

## 8.9 Create the binary package, including the documentation

Create the binary package, which includes HTML and PDF documentation, using the following command:

```
make package
```

The output binary package will be named, for instance, airinv-0.5.0-Linux.tar.bz2. That package contains both the HTML and PDF documentation. The binary package contains also the executables and shared libraries, as well as C++ header files, but all of those do not interest us for now.

## 8.10 Upload the files to SourceForge

Upload the distribution and documentation packages to the SourceForge server. Check [SourceForge help page on uploading software](#).

## 8.11 Upload the documentation to SourceForge

In order to update the Web site files, either:

- [synchronise them with rsync and SSH](#):

```
cd ~/dev/sim/airinvgit
git checkout 0.5.0
rsync -aiv doc/html/ doc/latex/refman.pdf joe,airinv@web.sourceforge.net:htdocs/
```

where -aiv options mean:

- -a: archive/mirror mode; equals -rlptgoD (no -H, -A, -X)
- -v: increase verbosity
- -i: output a change-summary for all updates
- Note the trailing slashes (/) at the end of both the source and target directories. It means that the content of the source directory (doc/html), rather than the directory itself, has to be copied into the content of the target directory.

- or use the [SourceForge Shell service](#).



## 8.12 Make a new post

- submit a new entry in the [SourceForge project-related news feed](#)
- make a new post on the [SourceForge hosted WordPress blog](#)
- and update, if necessary, [Trac tickets](#).

## 8.13 Send an email on the announcement mailing-list

Finally, you should send an announcement to [airinv-announce@lists.sourceforge.net](mailto:airinv-announce@lists.sourceforge.net) (see <https://lists.sourceforge.net/lists/listinfo/airinv-announce> for the archives)

# 9 Installation

## 9.1 Table of Contents

- [Fedora/RedHat Linux distributions](#)
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- [Defining Variables](#)
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## 9.2 Fedora/RedHat Linux distributions

Note that on [Fedora/RedHat](#) Linux distributions, RPM packages are available and can be installed with your usual package manager. For instance:

```
yum -y install airinv-devel airinv-doc
```

RPM packages can also be available on the [SourceForge download site](#).

## 9.3 Airinv Requirements

Airinv should compile without errors or warnings on most GNU/Linux systems, on UNIX systems like Solaris SunOS, and on POSIX based environments for Microsoft Windows like Cygwin or MinGW with MSYS. It can be also built on Microsoft Windows NT/2000/XP/Vista/7 using Microsoft's Visual C++ .NET, but our support for this compiler is limited. For GNU/Linux, SunOS, Cygwin and MinGW we assume that you have at least the following GNU software installed on your computer:

- GNU Autotools:

- `autoconf`,
  - `automake`,
  - `libtool`,
  - `make`, version 3.72.1 or later (check version with `'make --version'`)
- **GCC** - GNU C++ Compiler (g++), version 4.3.x or later (check version with `'gcc --version'`)
  - **Boost** - C++ STL extensions, version 1.35 or later (check version with `'grep "define BOOST_LIB_VERSION" /usr/include/boost/version.hpp'`)
  - **MySQL** - Database client libraries, version 5.0 or later (check version with `'mysql --version'`)
  - **SOCI** - C++ database client library wrapper, version 3.0.0 or later (check version with `'soci-config --version'`)

Optionally, you might need a few additional programs: `Doxygen`, `LaTeX`, `Dvips` and `Ghostscript`, to generate the HTML and PDF documentation.

We strongly recommend that you use recent stable releases of the GCC, if possible. We do not actively work on supporting older versions of the GCC, and they may therefore (without prior notice) become unsupported in future releases of Airinv.

## 9.4 Basic Installation

Briefly, the shell commands `./cmake .. && make install` should configure, build, and install this package. The following more-detailed instructions are generic; see the `'README'` file for instructions specific to this package. Some packages provide this `'INSTALL'` file but do not implement all of the features documented below. The lack of an optional feature in a given package is not necessarily a bug. More recommendations for GNU packages can be found in the info page corresponding to "Makefile Conventions: (standards)Makefile Conventions".

The `'cmake'` shell script attempts to guess correct values for various system-dependent variables used during compilation. It uses those values to create a `'Makefile'` in each directory of the package. It may also create one or more `'.h'` files containing system-dependent definitions. Finally, it creates a `'CMakeCache.txt'` cache file that you can refer to in the future to recreate the current configuration, and a file `'CMakeFiles'` containing compiler output (useful mainly for debugging `'cmake'`).

It can also use an optional file (typically called `'config.cache'` and enabled with `'-cache-file=config.cache'` or simply `'-C'`) that saves the results of its tests to speed up reconfiguring. Caching is disabled by default to prevent problems with accidental use of stale cache files.

If you need to do unusual things to compile the package, please try to figure out how `'configure'` could check whether to do them, and mail diffs or instructions to the address given in the `'README'` so they can be considered for the next release. If you are using the cache, and at some point `'config.cache'` contains results you don't want to keep, you may remove or edit it.

The file `'CMakeLists.txt'` is used to create the `'CMakefile'`

files.

The simplest way to compile this package is:

1. `'cd'` to the directory containing the package's source code and type `./cmake ..` to configure the package for your system. Running `'cmake'` is generally fast. While running, it prints some messages telling which features it is checking for.
2. Type `'make'` to compile the package.
3. Optionally, type `'make check'` to run any self-tests that come with the package, generally using the just-built uninstalled binaries.
4. Type `'make install'` to install the programs and any data files and documentation. When installing into a prefix owned by root, it is recommended that the package be configured and built as a regular user, and only the `'make install'` phase executed with root privileges.

5. You can remove the program binaries and object files from the source code directory by typing `'make clean'`. To also remove the files that `'configure'` created (so you can compile the package for a different kind of computer), type `'make distclean'`. There is also a `'make maintainer-clean'` target, but that is intended mainly for the package's developers. If you use it, you may have to get all sorts of other programs in order to regenerate files that came with the distribution.
6. Often, you can also type `'make uninstall'` to remove the installed files again. In practice, not all packages have tested that uninstallation works correctly, even though it is required by the GNU Coding Standards.

## 9.5 Compilers and Options

Some systems require unusual options for compilation or linking that the `'cmake'` script does not know about. Run `./cmake -help` for details on some of the pertinent environment variables.

You can give `'cmake'` initial values for configuration parameters by setting variables in the command line or in the environment. Here is an example:

```
./cmake CC=c99 CFLAGS=-g LIBS=-lposix
```

### See also

[Defining Variables](#) for more details.

## 9.6 Compiling For Multiple Architectures

You can compile the package for more than one kind of computer at the same time, by placing the object files for each architecture in their own directory. To do this, you can use GNU `'make'`. `'cd'` to the directory where you want the object files and executables to go and run the `'configure'` script. `'configure'` automatically checks for the source code in the directory that `'configure'` is in and in `'..'`. This is known as a "VPATH" build.

With a non-GNU `'make'`, it is safer to compile the package for one architecture at a time in the source code directory. After you have installed the package for one architecture, use `'make distclean'` before reconfiguring for another architecture.

On MacOS X 10.5 and later systems, you can create libraries and executables that work on multiple system types-known as "fat" or "universal" binaries-by specifying multiple `'-arch'` options to the compiler but only a single `'-arch'` option to the preprocessor. Like this:

```
./configure CC="gcc -arch i386 -arch x86_64 -arch ppc -arch ppc64" \  
           CXX="g++ -arch i386 -arch x86_64 -arch ppc -arch ppc64" \  
           CPP="gcc -E" CXXCPP="g++ -E"
```

This is not guaranteed to produce working output in all cases, you may have to build one architecture at a time and combine the results using the `'lipo'` tool if you have problems.

## 9.7 Installation Names

By default, `'make install'` installs the package's commands under `'/usr/local/bin'`, include files under `'/usr/local/include'`, etc. You can specify an installation

prefix other than `/usr/local` by giving `configure` the option `-prefix=PREFIX`, where `PREFIX` must be an absolute file name.

You can specify separate installation prefixes for architecture-specific files and architecture-independent files. If you pass the option `-exec-prefix=PREFIX` to `configure`, the package uses `PREFIX` as the prefix for installing programs and libraries. Documentation and other data files still use the regular prefix.

In addition, if you use an unusual directory layout you can give options like `-bindir=DIR` to specify different values for particular kinds of files. Run `configure -help` for a list of the directories you can set and what kinds of files go in them. In general, the default for these options is expressed in terms of `${prefix}`, so that specifying just `-prefix` will affect all of the other directory specifications that were not explicitly provided.

The most portable way to affect installation locations is to pass the correct locations to `configure`; however, many packages provide one or both of the following shortcuts of passing variable assignments to the `make install` command line to change installation locations without having to reconfigure or recompile.

The first method involves providing an override variable for each affected directory. For example, `make install prefix=/alternate/directory` will choose an alternate location for all directory configuration variables that were expressed in terms of `${prefix}`. Any directories that were specified during `configure`, but not in terms of `${prefix}`, must each be overridden at install time for the entire installation to be relocated. The approach of makefile variable overrides for each directory variable is required by the GNU Coding Standards, and ideally causes no recompilation. However, some platforms have known limitations with the semantics of shared libraries that end up requiring recompilation when using this method, particularly noticeable in packages that use GNU Libtool.

The second method involves providing the `DESTDIR` variable. For example, `make install DESTDIR=/alternate/directory` will prepend `/alternate/directory` before all installation names. The approach of `DESTDIR` overrides is not required by the GNU Coding Standards, and does not work on platforms that have drive letters. On the other hand, it does better at avoiding recompilation issues, and works well even when some directory options were not specified in terms of `${prefix}` at `configure` time.

## 9.8 Optional Features

If the package supports it, you can cause programs to be installed with an extra prefix or suffix on their names by giving `cmake` the option `-program-prefix=PREFIX` or `-program-suffix=SUFFIX`.

Some packages pay attention to `-enable-FEATURE` options to `configure`, where `FEATURE` indicates an optional part of the package. They may also pay attention to `-with-PACKAGE` options, where `PACKAGE` is something like `gnu-as` or `x` (for the X Window System). The `README` should mention any `-enable-` and `-with-` options that the package recognizes.

For packages that use the X Window System, `configure` can usually find the X include and library files automatically, but if it doesn't, you can use the `configure` options `-x-includes=DIR` and `-x-libraries=DIR` to specify their locations.

Some packages offer the ability to configure how verbose the execution of `make` will be. For these packages, running `./configure --enable-silent-rules`

sets the default to minimal output, which can be overridden with `'make V=1'`; while running `./configure --disable-silent-rules` sets the default to verbose, which can be overridden with `'make V=0'`.

## 9.9 Particular systems

On HP-UX, the default C compiler is not ANSI C compatible. If GNU CC is not installed, it is recommended to use the following options in order to use an ANSI C compiler:

```
./configure CC="cc -Ae -D_XOPEN_SOURCE=500"
```

and if that doesn't work, install pre-built binaries of GCC for HP-UX.

On OSF/1 a.k.a. Tru64, some versions of the default C compiler cannot parse its `<wchar.h>` header file. The option `'-nodtk'` can be used as a workaround. If GNU CC is not installed, it is therefore recommended to try

```
./configure CC="cc"
```

and if that doesn't work, try

```
./configure CC="cc -nodtk"
```

On Solaris, don't put `'/usr/ucb'` early in your `'PATH'`. This directory contains several dysfunctional programs; working variants of these programs are available in `'/usr/bin'`. So, if you need `'/usr/ucb'` in your `'PATH'`, put it *after* `'/usr/bin'`.

On Haiku, software installed for all users goes in `'/boot/common'`, not `'/usr/local'`. It is recommended to use the following options:

```
./cmake -DCMAKE_INSTALL_PREFIX=/boot/common
```

## 9.10 Specifying the System Type

There may be some features `'configure'` cannot figure out automatically, but needs to determine by the type of machine the package will run on. Usually, assuming the package is built to be run on the *same* architectures, `'configure'` can figure that out, but if it prints a message saying it cannot guess the machine type, give it the `'--build=TYPE'` option. TYPE can either be a short name for the system type, such as `'sun4'`, or a canonical name which has the form CPU-COMPANY-SYSTEM

where SYSTEM can have one of these forms:

- OS
- KERNEL-OS

See the file `'config.sub'` for the possible values of each field. If `'config.sub'` isn't included in this package, then this package doesn't need to know the machine type.

If you are *building* compiler tools for cross-compiling, you should use the option `'--target=TYPE'` to select the type of system they will produce code for.

If you want to use a cross compiler, that generates code for a platform different from the build platform, you should specify the "host" platform (i.e., that on which the generated programs will eventually be run) with `'--host=TYPE'`.

## 9.11 Sharing Defaults

If you want to set default values for 'configure' scripts to share, you can create a site shell script called 'config.site' that gives default values for variables like 'CC', 'cache\_file', and 'prefix'. 'configure' looks for 'PREFIX/share/config.site' if it exists, then 'PREFIX/etc/config.site' if it exists. Or, you can set the 'CONFIG\_SITE' environment variable to the location of the site script. A warning: not all 'configure' scripts look for a site script.

## 9.12 Defining Variables

Variables not defined in a site shell script can be set in the environment passed to 'configure'. However, some packages may run configure again during the build, and the customized values of these variables may be lost. In order to avoid this problem, you should set them in the 'configure' command line, using 'VAR=value'. For example:

```
./configure CC=/usr/local2/bin/gcc
```

causes the specified 'gcc' to be used as the C compiler (unless it is overridden in the site shell script).

Unfortunately, this technique does not work for 'CONFIG\_SHELL' due to an Autoconf bug. Until the bug is fixed you can use this workaround:

```
CONFIG_SHELL=/bin/bash /bin/bash ./configure CONFIG_SHELL=/bin/bash
```

## 9.13 'cmake' Invocation

'cmake' recognizes the following options to control how it operates.

- '-help', '-h' print a summary of all of the options to 'cmake', and exit.
- '-help=short', '-help=recursive' print a summary of the options unique to this package's 'configure', and exit. The 'short' variant lists options used only in the top level, while the 'recursive' variant lists options also present in any nested packages.
- '-version', '-V' print the version of Autoconf used to generate the 'configure' script, and exit.
- '-cache-file=FILE' enable the cache: use and save the results of the tests in FILE, traditionally 'config.cache'. FILE defaults to '/dev/null' to disable caching.
- '-config-cache', '-C' alias for '-cache-file=config.cache'.
- '-quiet', '-silent', '-q' do not print messages saying which checks are being made. To suppress all normal output, redirect it to '/dev/null' (any error messages will still be shown).
- '-srcdir=DIR' look for the package's source code in directory DIR. Usually 'configure' can determine that directory automatically.
- '-prefix=DIR' use DIR as the installation prefix.

## See also

[Installation Names](#) for more details, including other options available for fine-tuning the installation locations.

- '-no-create', '-n' run the configure checks, but stop before creating any output files.

'cmake' also accepts some other, not widely useful, options. Run 'cmake' -help' for more details.

The 'cmake' script produces an output like this:

```
export LIBSUFFIX_4_CMAKE="-DLIB_SUFFIX=64"
export INSTALL_BASEDIR=/home/user/dev/deliveries
cmake -DCMAKE_INSTALL_PREFIX=${INSTALL_BASEDIR}/airinv-0.5.0 \
  -DWITH_STDAIR_PREFIX=${INSTALL_BASEDIR}/stdair-stable \
  -DWITH_AIRRAC_PREFIX=${INSTALL_BASEDIR}/airrac-stable \
  -DWITH_RMOL_PREFIX=${INSTALL_BASEDIR}/rmol-stable \
  -DCMAKE_BUILD_TYPE:String=Debug -DINSTALL_DOC:BOOL=ON ${LIBSUFFIX_4_CMAKE} ..
-- The C compiler identification is GNU
-- The CXX compiler identification is GNU
-- Check for working C compiler: /usr/lib64/ccache/gcc
-- Check for working C compiler: /usr/lib64/ccache/gcc -- works
-- Detecting C compiler ABI info
-- Detecting C compiler ABI info - done
-- Check for working CXX compiler: /usr/lib64/ccache/c++
-- Check for working CXX compiler: /usr/lib64/ccache/c++ -- works
-- Detecting CXX compiler ABI info
-- Detecting CXX compiler ABI info - done
-- Requires Git without specifying any version
-- Current Git revision name: 0ee8dcc3e3dd1d1d442c4054fbfa4cacc1182e6a trunk
-- Requires Boost-1.41
-- Boost version: 1.46.0
-- Found the following Boost libraries:
--   regex
--   program_options
--   date_time
--   iostreams
--   serialization
--   filesystem
--   unit_test_framework
--   python
-- Found Boost version: 1.46.0
-- Found BoostWrapper: /usr/include (Required is at least version "1.41")
-- Requires Readline without specifying any version
-- Found Readline: /usr/include
-- Found Readline version: 6.2
-- Requires MySQL without specifying any version
-- Using mysql-config: /usr/bin/mysql_config
-- Found MySQL: /usr/lib64/mysql/libmysqlclient.so
-- Found MySQL version: 5.5.14
-- Requires SOCI-3.0
-- Using soci-config: /usr/bin/soci-config
-- SOCI headers are buried
-- Found SOCI: /usr/lib64/libsoci_core.so (Required is at least version "3.0")
-- Found SOCIMySQL: /usr/lib64/libsoci_mysql.so (Required is at least version "3.0")
-- Found SOCI with MySQL back-end support version: 3.0.0
-- Requires StdAir-0.37
-- Found StdAir version: 0.38.0
-- Requires Doxygen without specifying any version
-- Found Doxygen: /usr/bin/doxygen
-- Found DoxygenWrapper: /usr/bin/doxygen
-- Found Doxygen version: 1.7.4
-- Had to set the linker language for 'airraclib' to CXX
-- Had to set the linker language for 'rmollib' to CXX
-- Had to set the linker language for 'airinvlib' to CXX
-- Test 'InventoryTestSuite' to be built with 'InventoryTestSuite.cpp'
--
-- =====
-- -----
-- ---      Project Information      ---
```

```

-- -----
-- PROJECT_NAME ..... : airinv
-- PACKAGE_PRETTY_NAME ..... : AirInv
-- PACKAGE ..... : airinv
-- PACKAGE_NAME ..... : AIRINV
-- PACKAGE_BRIEF ..... : C++ Simulated Airline Inventory Management System library
-- PACKAGE_VERSION ..... : 0.5.0
-- GENERIC_LIB_VERSION ..... : 0.5.0
-- GENERIC_LIB_SOVERSION ..... : 0.5
--
-- -----
-- ---      Build Configuration      ---
-- -----
-- Modules to build ..... : airrac;rmol;airinv
-- Libraries to build/install ..... : airraclib;rmolllib;airinvlib
-- Binaries to build/install ..... : airrac;rmol;airinv_parseInventory;airinv
-- Modules to test ..... : airinv
-- Binaries to test ..... : InventoryTestSuitetst
--
-- * Module ..... : airrac
--   + Layers to build ..... : .;basic;bom;factory;command;service
--   + Dependencies on other layers :
--   + Libraries to build/install . : airraclib
--   + Executables to build/install : airrac
--   + Tests to perform ..... :
-- * Module ..... : rmol
--   + Layers to build ..... : .;basic;bom;factory;command;service
--   + Dependencies on other layers : airraclib
--   + Libraries to build/install . : rmolllib
--   + Executables to build/install : rmol
--   + Tests to perform ..... :
-- * Module ..... : airinv
--   + Layers to build ..... : .;basic;bom;factory;command;service
--   + Dependencies on other layers : airraclib;rmolllib
--   + Libraries to build/install . : airinvlib
--   + Executables to build/install : airinv_parseInventory;airinv
--   + Tests to perform ..... : InventoryTestSuitetst
--
-- BUILD_SHARED_LIBS ..... : ON
-- CMAKE_BUILD_TYPE ..... : Debug
-- * CMAKE_C_FLAGS ..... :
-- * CMAKE_CXX_FLAGS ..... : -Wall -Werror
-- * BUILD_FLAGS ..... :
-- * COMPILE_FLAGS ..... :
-- CMAKE_MODULE_PATH ..... : /home/dan/dev/sim/airinv/airinvgithub/config/
-- CMAKE_INSTALL_PREFIX ..... : /home/dan/dev/deliveries/airinv-0.5.0
--
-- * Doxygen:
--   - DOXYGEN_VERSION ..... : 1.7.4
--   - DOXYGEN_EXECUTABLE ..... : /usr/bin/doxygen
--   - DOXYGEN_DOT_EXECUTABLE ..... : /usr/bin/dot
--   - DOXYGEN_DOT_PATH ..... : /usr/bin
--
-- -----
-- ---      Installation Configuration      ---
-- -----
-- INSTALL_LIB_DIR ..... : /home/dan/dev/deliveries/airinv-0.5.0/lib64
-- INSTALL_BIN_DIR ..... : /home/dan/dev/deliveries/airinv-0.5.0/bin
-- INSTALL_INCLUDE_DIR ..... : /home/dan/dev/deliveries/airinv-0.5.0/include
-- INSTALL_DATA_DIR ..... : /home/dan/dev/deliveries/airinv-0.5.0/share
-- INSTALL_SAMPLE_DIR ..... : /home/dan/dev/deliveries/airinv-0.5.0/share/airinv/samples
-- INSTALL_DOC ..... : ON
--
-- -----
-- ---      Packaging Configuration      ---
-- -----
-- CPACK_PACKAGE_CONTACT ..... : Denis Arnaud <denis_arnaud - at - users dot sourceforge dot net>
-- CPACK_PACKAGE_VENDOR ..... : Denis Arnaud
-- CPACK_PACKAGE_VERSION ..... : 0.5.0
-- CPACK_PACKAGE_DESCRIPTION_FILE . : /home/dan/dev/sim/airinv/airinvgithub/README
-- CPACK_RESOURCE_FILE_LICENSE .... : /home/dan/dev/sim/airinv/airinvgithub/COPYING
-- CPACK_GENERATOR ..... : TBZ2
-- CPACK_DEBIAN_PACKAGE_DEPENDS ... :

```



```

-- CPACK_SOURCE_GENERATOR ..... : TBZ2;TGZ
-- CPACK_SOURCE_PACKAGE_FILE_NAME . : airinv-0.5.0
--
-- -----
-- ---      External libraries      ---
-- -----
--
-- * Boost:
--   - Boost_VERSION ..... : 104600
--   - Boost_LIB_VERSION ..... : 1_46
--   - Boost_HUMAN_VERSION ..... : 1.46.0
--   - Boost_INCLUDE_DIRS ..... : /usr/include
--   - Boost required components .. : regex;program_options;date_time;iostreams;serialization;filesystem;unit_
--   - Boost required libraries ... : optimized;/usr/lib64/libboost_regex-mt.so;debug;/usr/lib64/libboost_rege
--
-- * Readline:
--   - READLINE_VERSION ..... : 6.2
--   - READLINE_INCLUDE_DIR ..... : /usr/include
--   - READLINE_LIBRARY ..... : /usr/lib64/libreadline.so
--
-- * MySQL:
--   - MYSQL_VERSION ..... : 5.5.14
--   - MYSQL_INCLUDE_DIR ..... : /usr/include/mysql
--   - MYSQL_LIBRARIES ..... : /usr/lib64/mysql/libmysqlclient.so
--
-- * SOCI:
--   - SOCI_VERSION ..... : 3.0.0
--   - SOCI_INCLUDE_DIR ..... : /usr/include/soci
--   - SOCI_MYSQL_INCLUDE_DIR ..... : /usr/include/soci
--   - SOCI_LIBRARIES ..... : /usr/lib64/libsoci_core.so
--   - SOCI_MYSQL_LIBRARIES ..... : /usr/lib64/libsoci_mysql.so
--
-- * StdAir:
--   - STDAIR_VERSION ..... : 0.38.0
--   - STDAIR_BINARY_DIRS ..... : /home/dan/dev/deliveries/stdair-0.38.0/bin
--   - STDAIR_EXECUTABLES ..... : stdair
--   - STDAIR_LIBRARY_DIRS ..... : /home/dan/dev/deliveries/stdair-0.38.0/lib64
--   - STDAIR_LIBRARIES ..... : stdairlib;stdairuiclib
--   - STDAIR_INCLUDE_DIRS ..... : /home/dan/dev/deliveries/stdair-0.38.0/include
--   - STDAIR_SAMPLE_DIR ..... : /home/dan/dev/deliveries/stdair-0.38.0/share/stdair/samples
--
-- Change a value with: cmake -D<Variable>=<Value>
-- =====
--
-- Configuring done
-- Generating done
-- Build files have been written to: /home/dan/dev/sim/airinv/airinvgithub/build

```

It is recommended that you check if your library has been compiled and linked properly and works as expected. To do so, you should execute the testing process 'make check'. As a result, you should obtain a similar report:

```

[ 0%] Built target hdr_cfg_airinv
[ 0%] Built target hdr_cfg_airrac
[ 13%] Built target airraclib
[ 13%] Built target hdr_cfg_rmol
[ 38%] Built target rmollib
[ 98%] Built target airinvlib
[100%] Built target InventoryTestSuitetst
Scanning dependencies of target check_airinvtst
Test project /home/dan/dev/sim/airinv/airinvgithub/build/test/airinv
  Start 1: InventoryTestSuitetst
1/1 Test #1: InventoryTestSuitetst ..... Passed    0.08 sec

100% tests passed, 0 tests failed out of 1

Total Test time (real) = 0.35 sec
[100%] Built target check_airinvtst
Scanning dependencies of target check
[100%] Built target check

```

Check if all the executed tests PASSED. If not, please contact us by filling a [bug-report](#).

Finally, you should install the compiled and linked library, include files and (optionally) HTML and PDF documentation by typing:

```
make install
```

Depending on the PREFIX settings during configuration, you might need the root (administrator) access to perform this step.

Eventually, you might invoke the following command

```
make clean
```

to remove all files created during compilation process, or even

```
cd ~/dev/sim/airinvgit
rm -rf build && mkdir build
cd build
```

to remove everything.

## 10 Linking with Airinv

### 10.1 Table of Contents

- [Introduction](#)
- [Dependencies](#)
- [Using the pkg-config command](#)
- [Using the airinv-config script](#)
- [M4 macro for the GNU Autotools](#)
- [Using Airinv with dynamic linking](#)

### 10.2 Introduction

There are two convenient methods of linking your programs with the Airinv library. The first one employs the 'pkg-config' command (see <http://pkgconfig.freedesktop.org/>), whereas the second one uses 'airinv-config' script. These methods are shortly described below.

### 10.3 Dependencies

The Airinv library depends on several other C++ components.

#### 10.3.1 StdAir

Among them, as for now, only StdAir has been packaged. The support for StdAir is taken in charge by a dedicated M4 macro file (namely, 'stdair.m4'), from the configuration script (generated thanks to 'configure.ac').

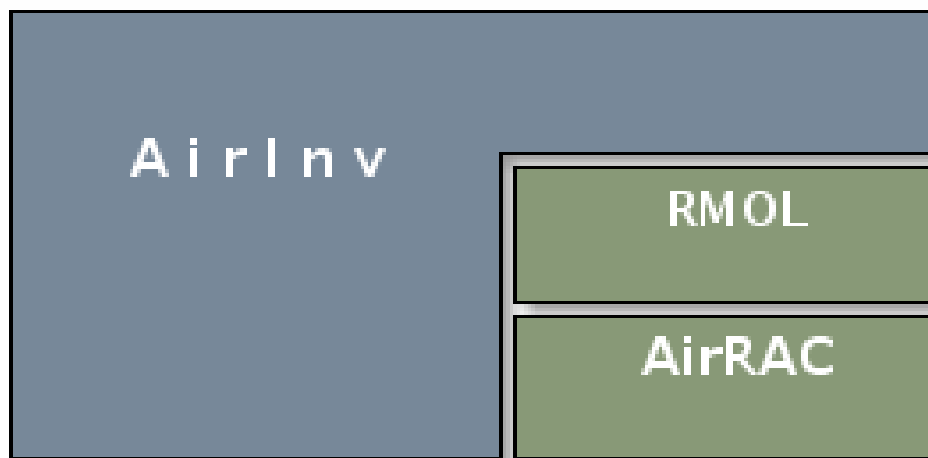


Figure 1: Airinv Dependencies

## 10.4 Using the pkg-config command

'pkg-config' is a helper tool used when compiling applications and libraries. It helps you insert the correct compiler and linker options. The syntax of the 'pkg-config' is as follows:

```
pkg-config <options> <library_name>
```

For instance, assuming that you need to compile an Airinv based program 'my\_prog.cpp', you should use the following command:

```
g++ `pkg-config --cflags airinv` -o my_prog my_prog.cpp `pkg-config --libs airinv`
```

For more information see the 'pkg-config' man pages.

## 10.5 Using the airinv-config script

Airinv provides a shell script called airinv-config, which is installed by default in '\$prefix/bin' ('/usr/local/bin') directory. It can be used to simplify compilation and linking of Airinv based programs. The usage of this script is quite similar to the usage of the 'pkg-config' command.

Assuming that you need to compile the program 'my\_prog.cpp' you can now do that with the following command:

```
g++ `airinv-config --cflags` -o my_prog_opt my_prog.cpp `airinv-config --libs`
```

A list of 'airinv-config' options can be obtained by typing:

```
airinv-config --help
```

If the 'airinv-config' command is not found by your shell, you should add its location '\$prefix/bin' to the PATH environment variable, e.g.:

```
export PATH=/usr/local/bin:$PATH
```

## 10.6 M4 macro for the GNU Autotools

A M4 macro file is delivered with Airinv, namely 'airinv.m4', which can be found in, e.g., '/usr/share/aclocal'. When used by a 'configure' script, thanks to the 'AM\_PATH\_Airinv' macro (specified in the M4 macro file), the following Makefile variables are then defined:

- 'Airinv\_VERSION' (e.g., defined to 0.23.0)
- 'Airinv\_CFLAGS' (e.g., defined to '-I\${prefix}/include')
- 'Airinv\_LIBS' (e.g., defined to '-L\${prefix}/lib -lairinv')

## 10.7 Using Airinv with dynamic linking

When using static linking some of the library routines in Airinv are copied into your executable program. This can lead to unnecessary large executables. To avoid having too large executable files you may use dynamic linking instead. Dynamic linking means that the actual linking is performed when the program is executed. This requires that the system is able to locate the shared Airinv library file during your program execution. If you install the Airinv library using a non-standard prefix, the 'LD\_LIBRARY\_PATH' environment variable might be used to inform the linker of the dynamic library location, e.g.:

```
export LD_LIBRARY_PATH=<Airinv installation prefix>/lib:$LD_LIBRARY_PATH
```

# 11 Test Rules

This section describes rules how the functionality of the IT++ library should be verified. In the 'tests' subdirectory test files are provided. All functionality should be tested using these test files.

## 11.1 The Test File

Each new IT++ module/class should be accompanied with a test file. The test file is an implementation in C++ that tests the functionality of a function/class or a group of functions/classes called modules. The test file should test relevant parameter settings and input/output relations to guarantee correct functionality of the corresponding classes/functions. The test files should be maintained using version control and updated whenever new functionality is added to the IT++ library.

The test file should print relevant data to a standard output that can be used to verify the functionality. All relevant parameter settings should be tested.

The test file should be placed in the 'tests' subdirectory and should have a name ending with '\_test.cpp'.

## 11.2 The Reference File

Consider a test file named 'module\_test.cpp'. A reference file named 'module\_test.ref' should accompany the test file. The reference file contains a reference printout of the standard output generated when running the test program. The reference file should be maintained using version control and updated according to the test file.

## 11.3 Testing IT++ Library

One can compile and execute all test programs from 'tests' subdirectory by typing

```
% make check
```

after successful compilation of the IT++ library.

## 12 Users Guide

### 12.1 Table of Contents

- [Introduction](#)
- [Get Started](#)
  - [Get the AirInv library](#)
  - [Build the AirInv project](#)
  - [Build and Run the Tests](#)
  - [Install the AirInv Project \(Binaries, Documentation\)](#)
- [Input file of AirInv Project](#)
- [The schedule BOM Tree](#)
  - [Build of the schedule BOM tree](#)
  - [Display of the schedule BOM tree](#)
- [Exploring the Predefined BOM Tree](#)
  - [Airline Network BOM Tree](#)
  - [Airline Schedule BOM Tree](#)
- [Extending the BOM Tree](#)
- [The travel solution calculation procedure](#)

### 12.2 Introduction

The `AirInv` library contains classes for airline business management. This document does not cover all the aspects of the `AirInv` library. It does however explain the most important things you need to know in order to start using `AirInv`.

### 12.3 Get Started

#### 12.3.1 Get the AirInv library

Clone locally the full [Git project](#):

```
cd ~
mkdir -p dev/sim
cd ~/dev/sim
git clone git://airinv.git.sourceforge.net/gitroot/airinv/airinv airinvgit
cd airinvgit
git checkout trunk
```

#### 12.3.2 Build the AirInv project

Link with `StdAir`, create the distribution package (say, 0.5.0) and compile using the following commands:

```
cd ~/dev/sim/airinvgit
rm -rf build && mkdir -p build
cd build
cmake -DCMAKE_INSTALL_PREFIX=~/.dev/deliveries/airinv-0.5.0 \
  -DWITH_STDAIR_PREFIX=~/.dev/deliveries/stdair-stable \
  -DCMAKE_BUILD_TYPE:String=Debug -DINSTALL_DOC:BOOL=ON ..
make
```

### 12.3.3 Build and Run the Tests

After building the AirInv project, the following commands run the tests:

```
cd ~/dev/sim/airinvgit
cd build
make check
```

As a result, you should obtain a similar report:

```
[ 0%] Built target hdr_cfg_airinv
[ 96%] Built target airinvlib
[100%] Built target AirlineScheduleTestSuitetst
Scanning dependencies of target check_airinvtst
Test project /home/dan/dev/sim/airinv/airinvgithub/build/test/airinv
  Start 1: AirlineScheduleTestSuitetst
1/1 Test #1: AirlineScheduleTestSuitetst ..... Passed    0.15 sec

100% tests passed, 0 tests failed out of 1

Total Test time (real) = 0.40 sec
[100%] Built target check_airinvtst
Scanning dependencies of target check
[100%] Built target check
```

### 12.3.4 Install the AirInv Project (Binaries, Documentation)

After the step [Build the AirInv project](#), to install the library and its header files, type:

```
cd ~/dev/sim/airinvgit
cd build
make install
```

You can check that the executables and other required files have been copied into the given final directory:

```
cd ~/dev/deliveries/airinv-0.5.0
```

To generate the AirInv project documentation, the commands are:

```
cd ~/dev/sim/airinvgit
cd build
make doc
```

The AirInv project documentation is available in the following formats: HTML, LaTeX. Those documents are available in a subdirectory:

```
cd ~/dev/sim/airinvgit
cd build
cd doc
```

## 12.4 Input file of AirInv Project

The schedule input file structure should look like the following sample:

Each line, beyond the header, represents a schedule entry, i.e., the specification of a given flight-period (see [AIR-INV::FlightPeriodStruct](#)). The fields are as follows:

- Flights section

- AirlineCode (e.g., BA)
- FlightNumber (e.g., 9)
- Start of the flight departure period (e.g., 2007-04-20)
- End of the flight departure period (e.g., 2007-06-30)
- Day-Of-the-Week for the flight departure period (DOW) (e.g., 0000011)
- Leg section
- Segment section
- Leg section
  - BoardPoint (e.g., LHR)
  - OffPoint (e.g., BKK)
  - BoardTime (e.g., 22:00)
  - ArrivalTime (e.g., 15:15)
  - ArrivalDateOffset (e.g., +1)
  - ElapsedTime (e.g., 11:15)
  - Leg-cabin section
- Leg-cabin section
  - Cabin code (e.g., F, J, W or Y)
  - Capacity (e.g., respectively 5, 12, 20 or 300)
- Segment section
  - Specificity flag:
    - \* 0 means that all the segments behave the same way, i.e., have got the same dressing (distribution and order of the booking classes per cabin)
    - \* 1 means that each segment behave differently. The full specification of each of those segments must therefore be given.
  - Segment-cabin section
  - Fare family section
- Segment-cabin section
  - Cabin code (e.g., F, J, W or Y)
  - List of (one-letter-code) booking classes for the cabin (e.g, respectively FA, JC DI, WT or YBHKMLSQ)
- Fare family section
  - Fare family code (e.g., 1)
  - List of (one-letter-code) booking classes for the fare family (e.g, respectively FA, JC DI, WT or YBHK–MLSQ)

Some fare input examples (including the example above named `schedule03.csv`) are given in the `StdAir project`.

## 12.5 The schedule BOM Tree

The schedule-related Business Object Model (BOM) tree is a structure allowing to store all the `AIRINV:--FlightPeriodStruct` objects of the simulation. That is why parsing an input file, containing the specification for all the flight-periods, is more convenient (

### See also

the previous section [Input file of AirInv Project](#)).

As it may be time consuming, and it for sure requires some know-how, to first build such a schedule input file, a small sample BOM tree is provided by default when needed.

### 12.5.1 Build of the schedule BOM tree

First, a BOM root object (i.e., a root for all the classes in the project) is instantiated by the `stdair::STDAIR_ServiceContext` context object, when the `stdair::STDAIR_Service` is itself instantiated (during the instantiation of the `AIRINV::AIRINV_Service` object).

The corresponding type (class) `stdair::BomRoot` is defined in the `StdAir` library.

Then, the BOM root can be either constructed thanks to the `AIRINV::AIRINV_Service::buildSampleBom()` method:

```
void buildSampleBom();
```

or can be constructed using the schedule input file described above thanks to the `AIRINV::AIRINV_Service::parseAndLoad` (`const stdair::Filename_T&`) method:

```
void parseAndLoad (const AIRINV::InventoryFilePath
&);
```

### 12.5.2 Display of the schedule BOM tree

#### Note

That feature (of BOM tree display) has not been implemented yet. Do not hesitate to [open a ticket](#) if you would like to have it implemented more quickly.

The schedule BOM tree can be displayed as done in the `batches::airinv.cpp` program:

When the default BOM tree is used (`-b/-builtin` option of the main program `airinv.cpp`), the schedule BOM tree display (for now, corresponding to `schedule01.csv` parsed by `AIRINV::parseInventory`) should look like:

```
=====
BomRoot:  -- ROOT  --
=====
+++++
Inventory: SQ
+++++
*****
FlightDate: SQ11, 2010-Jan-15
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-15, SIN-BKK, 2010-Jan-15, 08:20:00, 2010-Jan-15, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Av1, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-15, SIN-BKK 2010-Jan-15, Y, 300, 300, 0, 0, 0, 0, 0, 0, 2, 298
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-15, SIN-BKK 2010-Jan-15, Y, 1, 0, 0, 2, 298, 0,
```



```
SQL1 2010-Jan-15, SIN-BKK 2010-Jan-15, Y, 2, 0, 0, 0, 2, 298, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Jan-15, SIN-BKK 2010-Jan-15, Y, 1, Y, 300 (0), 0, 0, 0, 2, 0 (0), 0,
  0, 0, 0, 0, 0,
SQL1 2010-Jan-15, SIN-BKK 2010-Jan-15, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Jan-16
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQL1 2010-Jan-16, SIN-BKK 2010-Jan-16, 08:20:00, 2010-Jan-16, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Jan-16, SIN-BKK 2010-Jan-16, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 1.83244e-319, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Jan-16, SIN-BKK 2010-Jan-16, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Jan-16, SIN-BKK 2010-Jan-16, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Jan-16, SIN-BKK 2010-Jan-16, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQL1 2010-Jan-16, SIN-BKK 2010-Jan-16, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Jan-17
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQL1 2010-Jan-17, SIN-BKK 2010-Jan-17, 08:20:00, 2010-Jan-17, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Jan-17, SIN-BKK 2010-Jan-17, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 1.58896e-319, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Jan-17, SIN-BKK 2010-Jan-17, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Jan-17, SIN-BKK 2010-Jan-17, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
```

```
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-17, SIN-BKK 2010-Jan-17, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Jan-17, SIN-BKK 2010-Jan-17, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-18
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ11 2010-Jan-18, SIN-BKK, 2010-Jan-18, 08:20:00, 2010-Jan-18, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-18, SIN-BKK 2010-Jan-18, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-18, SIN-BKK 2010-Jan-18, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-18, SIN-BKK 2010-Jan-18, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-18, SIN-BKK 2010-Jan-18, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Jan-18, SIN-BKK 2010-Jan-18, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-19
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ11 2010-Jan-19, SIN-BKK, 2010-Jan-19, 08:20:00, 2010-Jan-19, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-19, SIN-BKK 2010-Jan-19, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-19, SIN-BKK 2010-Jan-19, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-19, SIN-BKK 2010-Jan-19, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-19, SIN-BKK 2010-Jan-19, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Jan-19, SIN-BKK 2010-Jan-19, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
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0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-20
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-20, SIN-BKK, 2010-Jan-20, 08:20:00, 2010-Jan-20, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-20, SIN-BKK 2010-Jan-20, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-20, SIN-BKK 2010-Jan-20, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-20, SIN-BKK 2010-Jan-20, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-20, SIN-BKK 2010-Jan-20, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-20, SIN-BKK 2010-Jan-20, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-21
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-21, SIN-BKK, 2010-Jan-21, 08:20:00, 2010-Jan-21, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-21, SIN-BKK 2010-Jan-21, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-21, SIN-BKK 2010-Jan-21, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-21, SIN-BKK 2010-Jan-21, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-21, SIN-BKK 2010-Jan-21, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-21, SIN-BKK 2010-Jan-21, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-22
*****
*****
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*****
Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-22, SIN-BKK, 2010-Jan-22, 08:20:00, 2010-Jan-22, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-22, SIN-BKK 2010-Jan-22, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-22, SIN-BKK 2010-Jan-22, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-22, SIN-BKK 2010-Jan-22, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-22, SIN-BKK 2010-Jan-22, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-22, SIN-BKK 2010-Jan-22, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-23
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-23, SIN-BKK, 2010-Jan-23, 08:20:00, 2010-Jan-23, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-23, SIN-BKK 2010-Jan-23, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 6.64029e-
319, 0, 300, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-23, SIN-BKK 2010-Jan-23, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-23, SIN-BKK 2010-Jan-23, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-23, SIN-BKK 2010-Jan-23, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-23, SIN-BKK 2010-Jan-23, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-24
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
```

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SQL11 2010-Jan-24, SIN-BKK, 2010-Jan-24, 08:20:00, 2010-Jan-24, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL11 2010-Jan-24, SIN-BKK 2010-Jan-24, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL11 2010-Jan-24, SIN-BKK 2010-Jan-24, Y, 1, 0, 0, 0, 0, 300, 0,
SQL11 2010-Jan-24, SIN-BKK 2010-Jan-24, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL11 2010-Jan-24, SIN-BKK 2010-Jan-24, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL11 2010-Jan-24, SIN-BKK 2010-Jan-24, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL11, 2010-Jan-25
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL11 2010-Jan-25, SIN-BKK, 2010-Jan-25, 08:20:00, 2010-Jan-25, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL11 2010-Jan-25, SIN-BKK 2010-Jan-25, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL11 2010-Jan-25, SIN-BKK 2010-Jan-25, Y, 1, 0, 0, 0, 0, 300, 0,
SQL11 2010-Jan-25, SIN-BKK 2010-Jan-25, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL11 2010-Jan-25, SIN-BKK 2010-Jan-25, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL11 2010-Jan-25, SIN-BKK 2010-Jan-25, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL11, 2010-Jan-26
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL11 2010-Jan-26, SIN-BKK, 2010-Jan-26, 08:20:00, 2010-Jan-26, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
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-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-26, SIN-BKK 2010-Jan-26, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-26, SIN-BKK 2010-Jan-26, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-26, SIN-BKK 2010-Jan-26, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-26, SIN-BKK 2010-Jan-26, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-26, SIN-BKK 2010-Jan-26, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-27
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-27, SIN-BKK, 2010-Jan-27, 08:20:00, 2010-Jan-27, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-27, SIN-BKK 2010-Jan-27, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-27, SIN-BKK 2010-Jan-27, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-27, SIN-BKK 2010-Jan-27, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-27, SIN-BKK 2010-Jan-27, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-27, SIN-BKK 2010-Jan-27, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-28
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-28, SIN-BKK, 2010-Jan-28, 08:20:00, 2010-Jan-28, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-28, SIN-BKK 2010-Jan-28, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
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*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-28, SIN-BKK 2010-Jan-28, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-28, SIN-BKK 2010-Jan-28, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-28, SIN-BKK 2010-Jan-28, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-28, SIN-BKK 2010-Jan-28, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-29
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-29, SIN-BKK, 2010-Jan-29, 08:20:00, 2010-Jan-29, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-29, SIN-BKK 2010-Jan-29, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-29, SIN-BKK 2010-Jan-29, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-29, SIN-BKK 2010-Jan-29, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-29, SIN-BKK 2010-Jan-29, Y, 1, Y, 300 (0), 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-29, SIN-BKK 2010-Jan-29, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-30
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-30, SIN-BKK, 2010-Jan-30, 08:20:00, 2010-Jan-30, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-30, SIN-BKK 2010-Jan-30, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,

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*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-30, SIN-BKK 2010-Jan-30, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-30, SIN-BKK 2010-Jan-30, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-30, SIN-BKK 2010-Jan-30, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-30, SIN-BKK 2010-Jan-30, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Jan-31
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Jan-31, SIN-BKK, 2010-Jan-31, 08:20:00, 2010-Jan-31, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Jan-31, SIN-BKK 2010-Jan-31, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Jan-31, SIN-BKK 2010-Jan-31, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Jan-31, SIN-BKK 2010-Jan-31, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Jan-31, SIN-BKK 2010-Jan-31, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Jan-31, SIN-BKK 2010-Jan-31, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-01
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-01, SIN-BKK, 2010-Feb-01, 08:20:00, 2010-Feb-01, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-01, SIN-BKK 2010-Feb-01, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
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SQ11 2010-Feb-01, SIN-BKK 2010-Feb-01, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-01, SIN-BKK 2010-Feb-01, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-01, SIN-BKK 2010-Feb-01, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ11 2010-Feb-01, SIN-BKK 2010-Feb-01, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-02
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ11 2010-Feb-02, SIN-BKK, 2010-Feb-02, 08:20:00, 2010-Feb-02, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-02, SIN-BKK 2010-Feb-02, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-02, SIN-BKK 2010-Feb-02, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-02, SIN-BKK 2010-Feb-02, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-02, SIN-BKK 2010-Feb-02, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ11 2010-Feb-02, SIN-BKK 2010-Feb-02, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-03
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ11 2010-Feb-03, SIN-BKK, 2010-Feb-03, 08:20:00, 2010-Feb-03, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-03, SIN-BKK 2010-Feb-03, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-03, SIN-BKK 2010-Feb-03, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-03, SIN-BKK 2010-Feb-03, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:

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-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-03, SIN-BKK 2010-Feb-03, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ11 2010-Feb-03, SIN-BKK 2010-Feb-03, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-04
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ11 2010-Feb-04, SIN-BKK, 2010-Feb-04, 08:20:00, 2010-Feb-04, 11:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-04, SIN-BKK 2010-Feb-04, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-04, SIN-BKK 2010-Feb-04, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-04, SIN-BKK 2010-Feb-04, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-04, SIN-BKK 2010-Feb-04, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ11 2010-Feb-04, SIN-BKK 2010-Feb-04, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-05
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ11 2010-Feb-05, SIN-BKK, 2010-Feb-05, 08:20:00, 2010-Feb-05, 11:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-05, SIN-BKK 2010-Feb-05, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-05, SIN-BKK 2010-Feb-05, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-05, SIN-BKK 2010-Feb-05, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-05, SIN-BKK 2010-Feb-05, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,

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SQL1 2010-Feb-05, SIN-BKK 2010-Feb-05, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Feb-06
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL1 2010-Feb-06, SIN-BKK, 2010-Feb-06, 08:20:00, 2010-Feb-06, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Feb-06, SIN-BKK 2010-Feb-06, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Feb-06, SIN-BKK 2010-Feb-06, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Feb-06, SIN-BKK 2010-Feb-06, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Feb-06, SIN-BKK 2010-Feb-06, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL1 2010-Feb-06, SIN-BKK 2010-Feb-06, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Feb-07
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL1 2010-Feb-07, SIN-BKK, 2010-Feb-07, 08:20:00, 2010-Feb-07, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL1 2010-Feb-07, SIN-BKK 2010-Feb-07, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL1 2010-Feb-07, SIN-BKK 2010-Feb-07, Y, 1, 0, 0, 0, 0, 300, 0,
SQL1 2010-Feb-07, SIN-BKK 2010-Feb-07, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL1 2010-Feb-07, SIN-BKK 2010-Feb-07, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL1 2010-Feb-07, SIN-BKK 2010-Feb-07, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL1, 2010-Feb-08
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*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-08, SIN-BKK, 2010-Feb-08, 08:20:00, 2010-Feb-08, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-08, SIN-BKK 2010-Feb-08, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-08, SIN-BKK 2010-Feb-08, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-08, SIN-BKK 2010-Feb-08, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-08, SIN-BKK 2010-Feb-08, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-08, SIN-BKK 2010-Feb-08, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-09
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-09, SIN-BKK, 2010-Feb-09, 08:20:00, 2010-Feb-09, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-09, SIN-BKK 2010-Feb-09, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-09, SIN-BKK 2010-Feb-09, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-09, SIN-BKK 2010-Feb-09, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-09, SIN-BKK 2010-Feb-09, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-09, SIN-BKK 2010-Feb-09, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-10
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
```

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      Elapsed, Distance, Capacity,
SQ11 2010-Feb-10, SIN-BKK, 2010-Feb-10, 08:20:00, 2010-Feb-10, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-10, SIN-BKK 2010-Feb-10, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-10, SIN-BKK 2010-Feb-10, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-10, SIN-BKK 2010-Feb-10, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-10, SIN-BKK 2010-Feb-10, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ11 2010-Feb-10, SIN-BKK 2010-Feb-10, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-11
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ11 2010-Feb-11, SIN-BKK, 2010-Feb-11, 08:20:00, 2010-Feb-11, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-11, SIN-BKK 2010-Feb-11, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-11, SIN-BKK 2010-Feb-11, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-11, SIN-BKK 2010-Feb-11, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-11, SIN-BKK 2010-Feb-11, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ11 2010-Feb-11, SIN-BKK 2010-Feb-11, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-12
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ11 2010-Feb-12, SIN-BKK, 2010-Feb-12, 08:20:00, 2010-Feb-12, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
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LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-12, SIN-BKK 2010-Feb-12, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-12, SIN-BKK 2010-Feb-12, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-12, SIN-BKK 2010-Feb-12, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-12, SIN-BKK 2010-Feb-12, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-12, SIN-BKK 2010-Feb-12, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-13
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-13, SIN-BKK, 2010-Feb-13, 08:20:00, 2010-Feb-13, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-13, SIN-BKK 2010-Feb-13, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-13, SIN-BKK 2010-Feb-13, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-13, SIN-BKK 2010-Feb-13, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-13, SIN-BKK 2010-Feb-13, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-13, SIN-BKK 2010-Feb-13, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-14
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-14, SIN-BKK, 2010-Feb-14, 08:20:00, 2010-Feb-14, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-14, SIN-BKK 2010-Feb-14, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300

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, 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-14, SIN-BKK 2010-Feb-14, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-14, SIN-BKK 2010-Feb-14, Y, 2, 0, 0, 0, 0, 300, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-14, SIN-BKK 2010-Feb-14, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Feb-14, SIN-BKK 2010-Feb-14, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
FlightDate: SQ11, 2010-Feb-15
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ11 2010-Feb-15, SIN-BKK, 2010-Feb-15, 08:20:00, 2010-Feb-15, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-15, SIN-BKK 2010-Feb-15, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-15, SIN-BKK 2010-Feb-15, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-15, SIN-BKK 2010-Feb-15, Y, 2, 0, 0, 0, 0, 300, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-15, SIN-BKK 2010-Feb-15, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Feb-15, SIN-BKK 2010-Feb-15, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
FlightDate: SQ11, 2010-Feb-16
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ11 2010-Feb-16, SIN-BKK, 2010-Feb-16, 08:20:00, 2010-Feb-16, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-16, SIN-BKK 2010-Feb-16, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 0, 0, 0, 0, 0,
*****
Buckets:
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Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-16, SIN-BKK 2010-Feb-16, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-16, SIN-BKK 2010-Feb-16, Y, 2, 0, 0, 0, 0, 300, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-16, SIN-BKK 2010-Feb-16, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ11 2010-Feb-16, SIN-BKK 2010-Feb-16, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
FlightDate: SQ11, 2010-Feb-17
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ11 2010-Feb-17, SIN-BKK, 2010-Feb-17, 08:20:00, 2010-Feb-17, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-17, SIN-BKK 2010-Feb-17, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-17, SIN-BKK 2010-Feb-17, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-17, SIN-BKK 2010-Feb-17, Y, 2, 0, 0, 0, 0, 300, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-17, SIN-BKK 2010-Feb-17, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ11 2010-Feb-17, SIN-BKK 2010-Feb-17, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
FlightDate: SQ11, 2010-Feb-18
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ11 2010-Feb-18, SIN-BKK, 2010-Feb-18, 08:20:00, 2010-Feb-18, 11:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-18, SIN-BKK 2010-Feb-18, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
      , 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
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Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-18, SIN-BKK 2010-Feb-18, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-18, SIN-BKK 2010-Feb-18, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-18, SIN-BKK 2010-Feb-18, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-18, SIN-BKK 2010-Feb-18, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-19
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-19, SIN-BKK, 2010-Feb-19, 08:20:00, 2010-Feb-19, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-19, SIN-BKK 2010-Feb-19, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-19, SIN-BKK 2010-Feb-19, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-19, SIN-BKK 2010-Feb-19, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-19, SIN-BKK 2010-Feb-19, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-19, SIN-BKK 2010-Feb-19, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-20
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-20, SIN-BKK, 2010-Feb-20, 08:20:00, 2010-Feb-20, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-20, SIN-BKK 2010-Feb-20, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-20, SIN-BKK 2010-Feb-20, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-20, SIN-BKK 2010-Feb-20, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
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Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-20, SIN-BKK 2010-Feb-20, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Feb-20, SIN-BKK 2010-Feb-20, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-21
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ11 2010-Feb-21, SIN-BKK, 2010-Feb-21, 08:20:00, 2010-Feb-21, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-21, SIN-BKK 2010-Feb-21, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-21, SIN-BKK 2010-Feb-21, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-21, SIN-BKK 2010-Feb-21, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-21, SIN-BKK 2010-Feb-21, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ11 2010-Feb-21, SIN-BKK 2010-Feb-21, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-22
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ11 2010-Feb-22, SIN-BKK, 2010-Feb-22, 08:20:00, 2010-Feb-22, 11:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-22, SIN-BKK 2010-Feb-22, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-22, SIN-BKK 2010-Feb-22, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-22, SIN-BKK 2010-Feb-22, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-22, SIN-BKK 2010-Feb-22, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
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0, 0, 0, 0, 0,
SQ11 2010-Feb-22, SIN-BKK 2010-Feb-22, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-23
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-23, SIN-BKK, 2010-Feb-23, 08:20:00, 2010-Feb-23, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-23, SIN-BKK 2010-Feb-23, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-23, SIN-BKK 2010-Feb-23, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-23, SIN-BKK 2010-Feb-23, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-23, SIN-BKK 2010-Feb-23, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-23, SIN-BKK 2010-Feb-23, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-24
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-24, SIN-BKK, 2010-Feb-24, 08:20:00, 2010-Feb-24, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-24, SIN-BKK 2010-Feb-24, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-24, SIN-BKK 2010-Feb-24, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-24, SIN-BKK 2010-Feb-24, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-24, SIN-BKK 2010-Feb-24, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-24, SIN-BKK 2010-Feb-24, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****

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FlightDate: SQ11, 2010-Feb-25
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-25, SIN-BKK, 2010-Feb-25, 08:20:00, 2010-Feb-25, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-25, SIN-BKK 2010-Feb-25, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-25, SIN-BKK 2010-Feb-25, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-25, SIN-BKK 2010-Feb-25, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-25, SIN-BKK 2010-Feb-25, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-25, SIN-BKK 2010-Feb-25, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-26
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-26, SIN-BKK, 2010-Feb-26, 08:20:00, 2010-Feb-26, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-26, SIN-BKK 2010-Feb-26, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-26, SIN-BKK 2010-Feb-26, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-26, SIN-BKK 2010-Feb-26, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-26, SIN-BKK 2010-Feb-26, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-26, SIN-BKK 2010-Feb-26, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-27
*****
*****
Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-27, SIN-BKK, 2010-Feb-27, 08:20:00, 2010-Feb-27, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-27, SIN-BKK 2010-Feb-27, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-27, SIN-BKK 2010-Feb-27, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-27, SIN-BKK 2010-Feb-27, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-27, SIN-BKK 2010-Feb-27, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-27, SIN-BKK 2010-Feb-27, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ11, 2010-Feb-28
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ11 2010-Feb-28, SIN-BKK, 2010-Feb-28, 08:20:00, 2010-Feb-28, 11:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ11 2010-Feb-28, SIN-BKK 2010-Feb-28, Y, 300, 300, 0, 0, 0, 0, 0, 0, 0, 0, 300
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ11 2010-Feb-28, SIN-BKK 2010-Feb-28, Y, 1, 0, 0, 0, 0, 300, 0,
SQ11 2010-Feb-28, SIN-BKK 2010-Feb-28, Y, 2, 0, 0, 0, 0, 300, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ11 2010-Feb-28, SIN-BKK 2010-Feb-28, Y, 1, Y, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ11 2010-Feb-28, SIN-BKK 2010-Feb-28, Y, 2, M, 300 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-15
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-15, SIN-HND, 2010-Jan-15, 09:20:00, 2010-Jan-15, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
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*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-15, SIN-HND 2010-Jan-15, Y, 200, 200, 2.082e+121, 5.53287e-48, 5.
20268e-90, 0, 1.31346e-47, 1.05119e-153, 2.78986e+179, 0, 200, 9, 3.66962e-62, 1
.0854e-71, 6.74783e-67, 6.9835e-77, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-15, SIN-HND 2010-Jan-15, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-15, SIN-HND 2010-Jan-15, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-15, SIN-HND 2010-Jan-15, Y, 1, Y13856, 200 (0), 0, 0, 0, 0 (0)
, 0, 0, 0, 0, 0, 0,
SQ12 2010-Jan-15, SIN-HND 2010-Jan-15, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Jan-16
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-16, SIN-HND, 2010-Jan-16, 09:20:00, 2010-Jan-16, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-16, SIN-HND 2010-Jan-16, Y, 200, 200, 0, 0, 0, 0, 0, 0, 200
, 9, 2.63638e-319, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-16, SIN-HND 2010-Jan-16, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-16, SIN-HND 2010-Jan-16, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-16, SIN-HND 2010-Jan-16, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-16, SIN-HND 2010-Jan-16, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Jan-17
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-17, SIN-HND, 2010-Jan-17, 09:20:00, 2010-Jan-17, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
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CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-17, SIN-HND 2010-Jan-17, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 2.39291e-319, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-17, SIN-HND 2010-Jan-17, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-17, SIN-HND 2010-Jan-17, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-17, SIN-HND 2010-Jan-17, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-17, SIN-HND 2010-Jan-17, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-18
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-18, SIN-HND, 2010-Jan-18, 09:20:00, 2010-Jan-18, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-18, SIN-HND 2010-Jan-18, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 2.14469e-319, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-18, SIN-HND 2010-Jan-18, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-18, SIN-HND 2010-Jan-18, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-18, SIN-HND 2010-Jan-18, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-18, SIN-HND 2010-Jan-18, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-19
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-19, SIN-HND, 2010-Jan-19, 09:20:00, 2010-Jan-19, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-19, SIN-HND 2010-Jan-19, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0, 0,
*****
*****

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Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-19, SIN-HND 2010-Jan-19, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-19, SIN-HND 2010-Jan-19, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-19, SIN-HND 2010-Jan-19, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Jan-19, SIN-HND 2010-Jan-19, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-20
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ12 2010-Jan-20, SIN-HND, 2010-Jan-20, 09:20:00, 2010-Jan-20, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-20, SIN-HND 2010-Jan-20, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-20, SIN-HND 2010-Jan-20, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-20, SIN-HND 2010-Jan-20, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-20, SIN-HND 2010-Jan-20, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Jan-20, SIN-HND 2010-Jan-20, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-21
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ12 2010-Jan-21, SIN-HND, 2010-Jan-21, 09:20:00, 2010-Jan-21, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-21, SIN-HND 2010-Jan-21, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
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SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-21, SIN-HND 2010-Jan-21, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-21, SIN-HND 2010-Jan-21, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-21, SIN-HND 2010-Jan-21, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Jan-21, SIN-HND 2010-Jan-21, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-22
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Jan-22, SIN-HND, 2010-Jan-22, 09:20:00, 2010-Jan-22, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-22, SIN-HND 2010-Jan-22, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-22, SIN-HND 2010-Jan-22, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-22, SIN-HND 2010-Jan-22, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-22, SIN-HND 2010-Jan-22, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Jan-22, SIN-HND 2010-Jan-22, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-23
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Jan-23, SIN-HND, 2010-Jan-23, 09:20:00, 2010-Jan-23, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-23, SIN-HND 2010-Jan-23, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-23, SIN-HND 2010-Jan-23, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-23, SIN-HND 2010-Jan-23, Y, 2, 0, 0, 0, 0, 200, 0,
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*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-23, SIN-HND 2010-Jan-23, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ12 2010-Jan-23, SIN-HND 2010-Jan-23, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-24
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ12 2010-Jan-24, SIN-HND, 2010-Jan-24, 09:20:00, 2010-Jan-24, 12:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-24, SIN-HND 2010-Jan-24, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-24, SIN-HND 2010-Jan-24, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-24, SIN-HND 2010-Jan-24, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
    GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-24, SIN-HND 2010-Jan-24, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
SQ12 2010-Jan-24, SIN-HND 2010-Jan-24, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
    0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-25
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
    Elapsed, Distance, Capacity,
SQ12 2010-Jan-25, SIN-HND, 2010-Jan-25, 09:20:00, 2010-Jan-25, 12:00:00, 07:40:
    00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
    CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-25, SIN-HND 2010-Jan-25, Y, 200, 200, 0, 0, 0, 0, 0, 0, 200
    , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-25, SIN-HND 2010-Jan-25, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-25, SIN-HND 2010-Jan-25, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
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      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-25, SIN-HND 2010-Jan-25, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Jan-25, SIN-HND 2010-Jan-25, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-26
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Jan-26, SIN-HND, 2010-Jan-26, 09:20:00, 2010-Jan-26, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-26, SIN-HND 2010-Jan-26, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-26, SIN-HND 2010-Jan-26, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-26, SIN-HND 2010-Jan-26, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-26, SIN-HND 2010-Jan-26, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Jan-26, SIN-HND 2010-Jan-26, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-27
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Jan-27, SIN-HND, 2010-Jan-27, 09:20:00, 2010-Jan-27, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-27, SIN-HND 2010-Jan-27, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-27, SIN-HND 2010-Jan-27, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Jan-27, SIN-HND 2010-Jan-27, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
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*****
FlightDate: SQ12, 2010-Jan-28
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-28, SIN-HND, 2010-Jan-28, 09:20:00, 2010-Jan-28, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-28, SIN-HND 2010-Jan-28, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-28, SIN-HND 2010-Jan-28, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-28, SIN-HND 2010-Jan-28, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-28, SIN-HND 2010-Jan-28, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-28, SIN-HND 2010-Jan-28, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-29
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-29, SIN-HND, 2010-Jan-29, 09:20:00, 2010-Jan-29, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-29, SIN-HND 2010-Jan-29, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-29, SIN-HND 2010-Jan-29, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-29, SIN-HND 2010-Jan-29, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-29, SIN-HND 2010-Jan-29, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-29, SIN-HND 2010-Jan-29, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-30
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Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-30, SIN-HND, 2010-Jan-30, 09:20:00, 2010-Jan-30, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-30, SIN-HND 2010-Jan-30, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-30, SIN-HND 2010-Jan-30, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-30, SIN-HND 2010-Jan-30, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-30, SIN-HND 2010-Jan-30, Y, 1, Y, 200 (0), 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-30, SIN-HND 2010-Jan-30, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Jan-31
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Jan-31, SIN-HND, 2010-Jan-31, 09:20:00, 2010-Jan-31, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Jan-31, SIN-HND 2010-Jan-31, Y, 200, 200, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Jan-31, SIN-HND 2010-Jan-31, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Jan-31, SIN-HND 2010-Jan-31, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Jan-31, SIN-HND 2010-Jan-31, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Jan-31, SIN-HND 2010-Jan-31, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-01
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-01, SIN-HND, 2010-Feb-01, 09:20:00, 2010-Feb-01, 12:00:00, 07:40:
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00, 0, -05:00:00, 6300, 0,
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*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-01, SIN-HND 2010-Feb-01, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-01, SIN-HND 2010-Feb-01, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-01, SIN-HND 2010-Feb-01, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-01, SIN-HND 2010-Feb-01, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-01, SIN-HND 2010-Feb-01, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-02
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-02, SIN-HND, 2010-Feb-02, 09:20:00, 2010-Feb-02, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-02, SIN-HND 2010-Feb-02, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-02, SIN-HND 2010-Feb-02, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-02, SIN-HND 2010-Feb-02, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-02, SIN-HND 2010-Feb-02, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-02, SIN-HND 2010-Feb-02, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-03
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-03, SIN-HND, 2010-Feb-03, 09:20:00, 2010-Feb-03, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
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Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-03, SIN-HND 2010-Feb-03, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-03, SIN-HND 2010-Feb-03, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-03, SIN-HND 2010-Feb-03, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-03, SIN-HND 2010-Feb-03, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-03, SIN-HND 2010-Feb-03, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-04
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-04, SIN-HND, 2010-Feb-04, 09:20:00, 2010-Feb-04, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-04, SIN-HND 2010-Feb-04, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-04, SIN-HND 2010-Feb-04, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-04, SIN-HND 2010-Feb-04, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-04, SIN-HND 2010-Feb-04, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-04, SIN-HND 2010-Feb-04, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-05
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-05, SIN-HND, 2010-Feb-05, 09:20:00, 2010-Feb-05, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-05, SIN-HND 2010-Feb-05, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
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*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-05, SIN-HND 2010-Feb-05, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-05, SIN-HND 2010-Feb-05, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-05, SIN-HND 2010-Feb-05, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Feb-05, SIN-HND 2010-Feb-05, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-06
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Feb-06, SIN-HND, 2010-Feb-06, 09:20:00, 2010-Feb-06, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-06, SIN-HND 2010-Feb-06, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-06, SIN-HND 2010-Feb-06, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-06, SIN-HND 2010-Feb-06, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-06, SIN-HND 2010-Feb-06, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Feb-06, SIN-HND 2010-Feb-06, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-07
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Feb-07, SIN-HND, 2010-Feb-07, 09:20:00, 2010-Feb-07, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-07, SIN-HND 2010-Feb-07, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
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*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-07, SIN-HND 2010-Feb-07, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-07, SIN-HND 2010-Feb-07, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-07, SIN-HND 2010-Feb-07, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Feb-07, SIN-HND 2010-Feb-07, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Feb-08
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Feb-08, SIN-HND, 2010-Feb-08, 09:20:00, 2010-Feb-08, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-08, SIN-HND 2010-Feb-08, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-08, SIN-HND 2010-Feb-08, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-08, SIN-HND 2010-Feb-08, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-08, SIN-HND 2010-Feb-08, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQ12 2010-Feb-08, SIN-HND 2010-Feb-08, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
FlightDate: SQ12, 2010-Feb-09
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Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQ12 2010-Feb-09, SIN-HND, 2010-Feb-09, 09:20:00, 2010-Feb-09, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-09, SIN-HND 2010-Feb-09, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-09, SIN-HND 2010-Feb-09, Y, 1, 0, 0, 0, 0, 200, 0,

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SQL2 2010-Feb-09, SIN-HND 2010-Feb-09, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL2 2010-Feb-09, SIN-HND 2010-Feb-09, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQL2 2010-Feb-09, SIN-HND 2010-Feb-09, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL2, 2010-Feb-10
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQL2 2010-Feb-10, SIN-HND, 2010-Feb-10, 09:20:00, 2010-Feb-10, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL2 2010-Feb-10, SIN-HND 2010-Feb-10, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL2 2010-Feb-10, SIN-HND 2010-Feb-10, Y, 1, 0, 0, 0, 0, 200, 0,
SQL2 2010-Feb-10, SIN-HND 2010-Feb-10, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL2 2010-Feb-10, SIN-HND 2010-Feb-10, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQL2 2010-Feb-10, SIN-HND 2010-Feb-10, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL2, 2010-Feb-11
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*****
Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQL2 2010-Feb-11, SIN-HND, 2010-Feb-11, 09:20:00, 2010-Feb-11, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL2 2010-Feb-11, SIN-HND 2010-Feb-11, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL2 2010-Feb-11, SIN-HND 2010-Feb-11, Y, 1, 0, 0, 0, 0, 200, 0,
SQL2 2010-Feb-11, SIN-HND 2010-Feb-11, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
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Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-11, SIN-HND 2010-Feb-11, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Feb-11, SIN-HND 2010-Feb-11, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-12
*****
*****
Leg-Dates:
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Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ12 2010-Feb-12, SIN-HND, 2010-Feb-12, 09:20:00, 2010-Feb-12, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
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*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-12, SIN-HND 2010-Feb-12, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-12, SIN-HND 2010-Feb-12, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-12, SIN-HND 2010-Feb-12, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-12, SIN-HND 2010-Feb-12, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Feb-12, SIN-HND 2010-Feb-12, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-13
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ12 2010-Feb-13, SIN-HND, 2010-Feb-13, 09:20:00, 2010-Feb-13, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-13, SIN-HND 2010-Feb-13, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-13, SIN-HND 2010-Feb-13, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-13, SIN-HND 2010-Feb-13, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-13, SIN-HND 2010-Feb-13, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Feb-13, SIN-HND 2010-Feb-13, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,

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0, 0, 0, 0, 0,
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*****
FlightDate: SQ12, 2010-Feb-14
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*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-14, SIN-HND, 2010-Feb-14, 09:20:00, 2010-Feb-14, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-14, SIN-HND 2010-Feb-14, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-14, SIN-HND 2010-Feb-14, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-14, SIN-HND 2010-Feb-14, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-14, SIN-HND 2010-Feb-14, Y, 1, Y, 200 (0), 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-14, SIN-HND 2010-Feb-14, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-15
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-15, SIN-HND, 2010-Feb-15, 09:20:00, 2010-Feb-15, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-15, SIN-HND 2010-Feb-15, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-15, SIN-HND 2010-Feb-15, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-15, SIN-HND 2010-Feb-15, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-15, SIN-HND 2010-Feb-15, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-15, SIN-HND 2010-Feb-15, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-16
*****
*****
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*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-16, SIN-HND, 2010-Feb-16, 09:20:00, 2010-Feb-16, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-16, SIN-HND 2010-Feb-16, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-16, SIN-HND 2010-Feb-16, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-16, SIN-HND 2010-Feb-16, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-16, SIN-HND 2010-Feb-16, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-16, SIN-HND 2010-Feb-16, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-17
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-17, SIN-HND, 2010-Feb-17, 09:20:00, 2010-Feb-17, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
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*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-17, SIN-HND 2010-Feb-17, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-17, SIN-HND 2010-Feb-17, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-17, SIN-HND 2010-Feb-17, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-17, SIN-HND 2010-Feb-17, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-17, SIN-HND 2010-Feb-17, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-18
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
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SQL12 2010-Feb-18, SIN-HND, 2010-Feb-18, 09:20:00, 2010-Feb-18, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
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LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL12 2010-Feb-18, SIN-HND 2010-Feb-18, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL12 2010-Feb-18, SIN-HND 2010-Feb-18, Y, 1, 0, 0, 0, 0, 200, 0,
SQL12 2010-Feb-18, SIN-HND 2010-Feb-18, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL12 2010-Feb-18, SIN-HND 2010-Feb-18, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQL12 2010-Feb-18, SIN-HND 2010-Feb-18, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL12, 2010-Feb-19
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL12 2010-Feb-19, SIN-HND, 2010-Feb-19, 09:20:00, 2010-Feb-19, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL12 2010-Feb-19, SIN-HND 2010-Feb-19, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL12 2010-Feb-19, SIN-HND 2010-Feb-19, Y, 1, 0, 0, 0, 0, 200, 0,
SQL12 2010-Feb-19, SIN-HND 2010-Feb-19, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL12 2010-Feb-19, SIN-HND 2010-Feb-19, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
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SQL12 2010-Feb-19, SIN-HND 2010-Feb-19, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL12, 2010-Feb-20
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQL12 2010-Feb-20, SIN-HND, 2010-Feb-20, 09:20:00, 2010-Feb-20, 12:00:00, 07:40:
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*****
LegCabins:
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-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-20, SIN-HND 2010-Feb-20, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-20, SIN-HND 2010-Feb-20, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-20, SIN-HND 2010-Feb-20, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-20, SIN-HND 2010-Feb-20, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-20, SIN-HND 2010-Feb-20, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-21
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-21, SIN-HND, 2010-Feb-21, 09:20:00, 2010-Feb-21, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
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*****
LegCabins:
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Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-21, SIN-HND 2010-Feb-21, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-21, SIN-HND 2010-Feb-21, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-21, SIN-HND 2010-Feb-21, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-21, SIN-HND 2010-Feb-21, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-21, SIN-HND 2010-Feb-21, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-22
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-22, SIN-HND, 2010-Feb-22, 09:20:00, 2010-Feb-22, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-22, SIN-HND 2010-Feb-22, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
```

```
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-22, SIN-HND 2010-Feb-22, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-22, SIN-HND 2010-Feb-22, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-22, SIN-HND 2010-Feb-22, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-22, SIN-HND 2010-Feb-22, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-23
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-23, SIN-HND, 2010-Feb-23, 09:20:00, 2010-Feb-23, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-23, SIN-HND 2010-Feb-23, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-23, SIN-HND 2010-Feb-23, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-23, SIN-HND 2010-Feb-23, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-23, SIN-HND 2010-Feb-23, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
SQ12 2010-Feb-23, SIN-HND 2010-Feb-23, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-24
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
Elapsed, Distance, Capacity,
SQ12 2010-Feb-24, SIN-HND, 2010-Feb-24, 09:20:00, 2010-Feb-24, 12:00:00, 07:40:
00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhycAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-24, SIN-HND 2010-Feb-24, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
, 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
```



```
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-24, SIN-HND 2010-Feb-24, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-24, SIN-HND 2010-Feb-24, Y, 2, 0, 0, 0, 0, 200, 0,
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-24, SIN-HND 2010-Feb-24, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Feb-24, SIN-HND 2010-Feb-24, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-25
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ12 2010-Feb-25, SIN-HND, 2010-Feb-25, 09:20:00, 2010-Feb-25, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-25, SIN-HND 2010-Feb-25, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQ12 2010-Feb-25, SIN-HND 2010-Feb-25, Y, 1, 0, 0, 0, 0, 200, 0,
SQ12 2010-Feb-25, SIN-HND 2010-Feb-25, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-25, SIN-HND 2010-Feb-25, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Feb-25, SIN-HND 2010-Feb-25, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****
*****
FlightDate: SQ12, 2010-Feb-26
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
  Elapsed, Distance, Capacity,
SQ12 2010-Feb-26, SIN-HND, 2010-Feb-26, 09:20:00, 2010-Feb-26, 12:00:00, 07:40:
  00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
  CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQ12 2010-Feb-26, SIN-HND 2010-Feb-26, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 0, 200
  , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
```

```
SQL12 2010-Feb-26, SIN-HND 2010-Feb-26, Y, 1, 0, 0, 0, 0, 200, 0,
SQL12 2010-Feb-26, SIN-HND 2010-Feb-26, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL12 2010-Feb-26, SIN-HND 2010-Feb-26, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQL12 2010-Feb-26, SIN-HND 2010-Feb-26, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL12, 2010-Feb-27
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQL12 2010-Feb-27, SIN-HND, 2010-Feb-27, 09:20:00, 2010-Feb-27, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL12 2010-Feb-27, SIN-HND 2010-Feb-27, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL12 2010-Feb-27, SIN-HND 2010-Feb-27, Y, 1, 0, 0, 0, 0, 200, 0,
SQL12 2010-Feb-27, SIN-HND 2010-Feb-27, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
      GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQL12 2010-Feb-27, SIN-HND 2010-Feb-27, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
SQL12 2010-Feb-27, SIN-HND 2010-Feb-27, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
      0, 0, 0, 0, 0,
*****
*****
FlightDate: SQL12, 2010-Feb-28
*****
*****
Leg-Dates:
-----
Flight, Leg, BoardDate, BoardTime, OffDate, OffTime, Date Offset, Time Offset,
      Elapsed, Distance, Capacity,
SQL12 2010-Feb-28, SIN-HND, 2010-Feb-28, 09:20:00, 2010-Feb-28, 12:00:00, 07:40:
      00, 0, -05:00:00, 6300, 0,
*****
*****
LegCabins:
-----
Flight, Leg, Cabin, OffedCAP, PhyCAP, RgdADJ, AU, UPR, SS, Staff, WL, Group,
      CommSpace, AvPool, Avl, NAV, GAV, ACP, ETB, BidPrice,
SQL12 2010-Feb-28, SIN-HND 2010-Feb-28, Y, 200, 200, 0, 0, 0, 0, 0, 0, 0, 200
      , 9, 0, 0, 0, 0, 0,
*****
*****
Buckets:
-----
Flight, Leg, Cabin, Yield, AU/SI, SS, AV,
*****
*****
SegmentCabins:
-----
Flight, Segment, Cabin, FF, Bkgs, MIN, UPR, CommSpace, AvPool, BP,
SQL12 2010-Feb-28, SIN-HND 2010-Feb-28, Y, 1, 0, 0, 0, 0, 200, 0,
SQL12 2010-Feb-28, SIN-HND 2010-Feb-28, Y, 2, 0, 0, 0, 0, 200, 0,
*****
*****
Subclasses:
```

```

-----
Flight, Segment, Cabin, FF, Subclass, MIN/AU (Prot), Nego, NS%, OB%, Bkgs,
  GrpBks (pdg), StfBkgs, WLBkgs, ETB, ClassAvl, RevAvl, SegAvl,
SQ12 2010-Feb-28, SIN-HND 2010-Feb-28, Y, 1, Y, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
SQ12 2010-Feb-28, SIN-HND 2010-Feb-28, Y, 2, M, 200 (0), 0, 0, 0, 0, 0 (0), 0,
  0, 0, 0, 0, 0,
*****

```

## 12.6 Exploring the Predefined BOM Tree

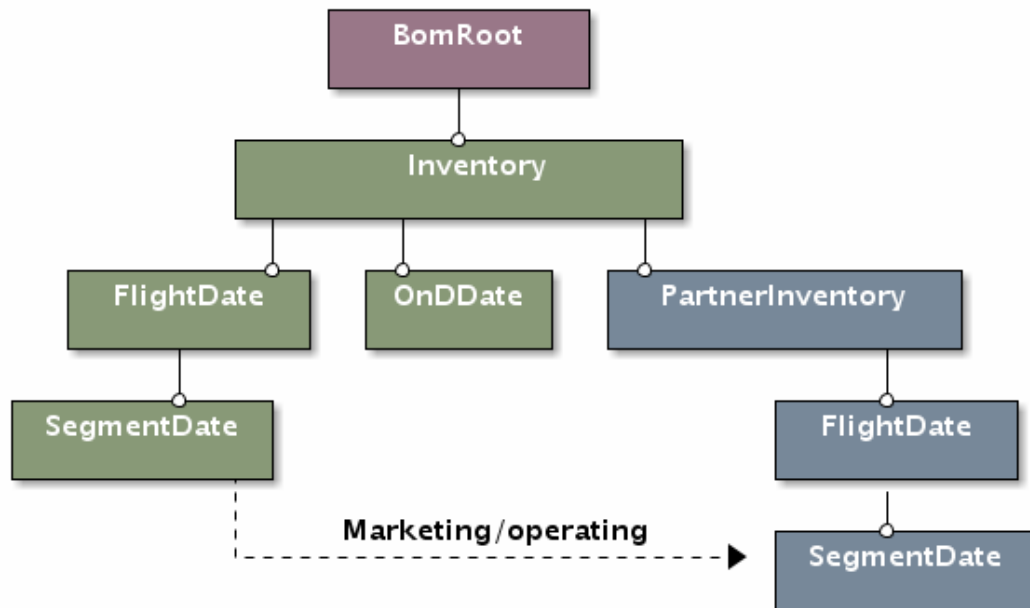


Figure 2: AirInv BOM tree

`AirInv` predefines a BOM (Business Object Model) tree specific to the airline IT arena.

### 12.6.1 Airline Network BOM Tree

- `AIRINV::ReachableUniverse`
- `AIRINV::OriginDestinationSet`
- `AIRINV::SegmentPathPeriod`

### 12.6.2 Airline Schedule BOM Tree

- `stdair::Inventory`
- `stdair::FlightPeriod`
- `stdair::SegmentPeriod`
- `stdair::OnDPeriod`

## 12.7 Extending the BOM Tree

## 12.8 The travel solution calculation procedure

The project AirInv aims at calculating a list of `travel solutions` for every incoming `booking request`.

# 13 Supported Systems

## 13.1 Table of Contents

- [Introduction](#)
- [.1 AirInv 0.1.x.1](#)
  - [Linux Systems](#)
    - \* [Fedora Core 4 with ATLAS](#)
    - \* [Gentoo Linux with ACML](#)
    - \* [Gentoo Linux with ATLAS](#)
    - \* [Gentoo Linux with MKL](#)
    - \* [Gentoo Linux with NetLib's BLAS and LAPACK](#)
    - \* [Red Hat Enterprise Linux with AirInv External](#)
    - \* [SUSE Linux 10.0 with NetLib's BLAS and LAPACK](#)
    - \* [SUSE Linux 10.0 with MKL](#)
  - [Windows Systems](#)
    - \* [Microsoft Windows XP with Cygwin](#)
    - \* [Microsoft Windows XP with Cygwin and ATLAS](#)
    - \* [Microsoft Windows XP with Cygwin and ACML](#)
    - \* [Microsoft Windows XP with MinGW, MSYS and ACML](#)
    - \* [Microsoft Windows XP with MinGW, MSYS and AirInv External](#)
    - \* [Microsoft Windows XP with MS Visual C++ and Intel MKL](#)
  - [Unix Systems](#)
    - \* [SunOS 5.9 with AirInv External](#)
- [AirInv 3.9.1](#)
- [AirInv 3.9.0](#)
- [AirInv 3.8.1](#)

## 13.2 Introduction

This page is intended to provide a list of AirInv supported systems, i.e. the systems on which configuration, installation and testing process of the AirInv library has been successful. Results are grouped based on minor release number. Therefore, only the latest tests for bug-fix releases are included. Besides, the information on this page is divided into sections dependent on the operating system.

Where necessary, some extra information is given for each tested configuration, e.g. external libraries installed, configuration commands used, etc.

If you manage to compile, install and test the AirInv library on a system not mentioned below, please let us know, so we could update this database.

## 14 AirInv Supported Systems (Previous Releases)

### 14.1 AirInv 3.9.1

### 14.2 AirInv 3.9.0

### 14.3 AirInv 3.8.1

## 15 Tutorials

### 15.1 Table of Contents

- [Preparing the AirSched Project for Development](#)
- [Your first networkBuilde](#)
  - [Summary of the different steps](#)
  - [Result of the Batch Program](#)
- [Network building with an input file](#)
  - [How to build a network input file?](#)
  - [Building the BOM tree with an input file](#)
  - [Result of the Batch Program](#)

### 15.2 Preparing the AirSched Project for Development

The source code for these examples can be found in the `batches` and `test/airsched` directories. They are compiled along with the rest of the `AirSched` project. See the [Users Guide](#) for more details on how to build the `AirSched` project.

### 15.3 Your first networkBuilde

#### 15.3.1 Summary of the different steps

All the steps below can be found in the same order in the batch `AirSched.cpp` program.

First, we instantiate the `AIRSCHED_Service` object:

Then, we construct a default sample list of travel solutions and a default booking request (as mentioned in `ug_procedure_bookingrequest` and `ug_procedure_travelsolution` parts):

For basic use, the default BOM tree can be built using:

The main step is the network building (see [The travel solution calculation procedure](#)):

### 15.3.2 Result of the Batch Program

When the `AirSched.cpp` program is run (with the `-b` option), the log output file should look like:

What is interesting is to compare the travel solution list (here reduced to a single travel solution) displayed before:

and after the network building:

Between the two groups of dashes, we can see that a network option structure has been added by the network builder: the price is 450 EUR for the Y class, the ticket is refundable but there are exchange fees and the customer must stay over on Saturday night.

Let's return to our default BOM tree display: the only network rule stored was a match for the travel solution into consideration (same origin airport, same destination airport, flight date included in the network rule date range, same airline "BA", ...).

By looking at the network rule trip type "RT", we can guess we face a round trip network: that means the price given in the default bom tree construction in `stdair::CmdBomManager.hpp` has been divided by 2 because we are considering either an inbound trip or an outbound one.

## 15.4 Network building with an input file

### 15.4.1 How to build a network input file?

The objective here is to build a network input file to network build the default travel solution list built using:

This travel solution list, reduced to a singleton, can be displayed as done before:

We deduce:

- we need a network rule whose origin-destination couple is "LHR, SYD".
- the date range must include the date "2011-06-10".
- the time range must include the time "21:45".
- the airline operating is "BA", so it must be the airline pricing.

We can deduce a part of our network rule file :

We have no information about stay duration and advance purchase (such information are contained into the booking request): so let us put "0" to embrace all the requests possible.

No information for the point-of-sale and the channel too: let us consider all the channels ("IN", "DN", "IF" and "DF") and all the points of sale (the origin "LHR", the destination "SYD" and the rest-of-the-world "ROW") existing. To access this information, we could look into the default booking request.

The input file is now:

Let us say we have just the Economy cabin "Y" and British Airways prices ticket for class "Y".

No information about the trip type, so we duplicate all the network rules for both type: one-way "OW" and round-trip "RT" (to access this information, we could look to the default booking request).

The network options are all set to a default value "T" (meaning true) and the network values are chosen to be all distinct.

We obtain:

#### 15.4.2 Building the BOM tree with an input file

The steps are the same as before [Summary of the different steps](#) except the bom tree must be built using the network input file :

#### 15.4.3 Result of the Batch Program

When the `AirSched.cpp` program is run with the `-f` option linking with the file built just above:

```
~/AirSched -f ~/<YourFileName>.csv
```

the last lines of the log output should look like:

```
[D]~/AirSchedgit/AirSched/batches/AirSched.cpp:223: Travel solutions:
    [0] [0] BA, 9, 2011-06-10, LHR, SYD, 21:45 --- Y, 145, 1 1 1 ---
```

We have just one network option added to the travel solution. We can deduce from the price value 145 that the network builder used the network rule number 15 to price the travel solution. We have an inbound or outbound trip of a round trip: the total price 290 has been divided by 2.

## 16 Command-Line Test to Demonstrate How To Test the AirInv Project

```
*/
// //////////////////////////////////////
// Import section
// //////////////////////////////////////
// STL
#include <sstream>
#include <fstream>
#include <string>
// Boost Unit Test Framework (UTF)
#define BOOST_TEST_DYN_LINK
#define BOOST_TEST_MAIN
#define BOOST_TEST_MODULE InventoryTestSuite
#include <boost/test/unit_test.hpp>
// StdAir
#include <stdair/basic/BasLogParams.hpp>
#include <stdair/basic/BasDBParams.hpp>
#include <stdair/basic/BasFileMgr.hpp>
#include <stdair/bom/TravelSolutionStruct.hpp>
#include <stdair/bom/BookingRequestStruct.hpp>
#include <stdair/service/Logger.hpp>
#include <stdair/stdair_exceptions.hpp>
// AirInv
#include <airinv/AIRINV_Types.hpp>
#include <airinv/AIRINV_Master_Service.hpp>
#include <airinv/config/airinv-paths.hpp>

namespace boost_utf = boost::unit_test;
```

```
// (Boost) Unit Test XML Report
std::ofstream utfReportStream ("InventoryTestSuite_utfresults.xml");

struct UnitTestConfig {
    UnitTestConfig() {
        boost_utf::unit_test_log.set_stream (utfReportStream);
        boost_utf::unit_test_log.set_format (boost_utf::XML);
        boost_utf::unit_test_log.set_threshold_level (boost_utf::log_test_units);
        //boost_utf::unit_test_log.set_threshold_level
            (boost_utf::log_successful_tests);
    }

    ~UnitTestConfig() {
    }
};

// ////////////////////////////////////////
bool testInventoryHelper (const unsigned short iTestFlag,
                        const stdair::Filename_T& iInventoryInputFilename,
                        const stdair::Filename_T& iScheduleInputFilename,
                        const stdair::Filename_T& iODInputFilename,
                        const stdair::Filename_T& iFRAT5InputFilename,
                        const stdair::Filename_T& iFFDisutilityInputFilename,
                        const stdair::Filename_T& iYieldInputFilename,
                        const bool isBuiltin,
                        const bool isForSchedule) {

    // Output log File
    std::ostringstream oStr;
    oStr << "InventoryTestSuite_" << iTestFlag << ".log";
    const stdair::Filename_T lLogFilename (oStr.str());

    // Set the log parameters
    std::ofstream logOutputFile;
    // Open and clean the log outputfile
    logOutputFile.open (lLogFilename.c_str());
    logOutputFile.clear();

    // Initialise the AirInv service object
    stdair::BasLogParams lLogParams (stdair::LOG::DEBUG,
                                    logOutputFile);

    // Initialise the inventory service
    AIRINV::AIRINV_Master_Service airinvService (
        lLogParams);

    // Parameters for the sale
    std::string lSegmentDateKey;
    stdair::ClassCode_T lClassCode;
    const stdair::PartySize_T lPartySize (2);

    // Check whether or not a (CSV) input file should be read
    if (isBuiltin == true) {

        // Build the default sample BOM tree (filled with inventories) for AirInv
        airinvService.buildSampleBom();

        // Define a specific segment-date key for the sample BOM tree
        lSegmentDateKey = "BA,9,2011-06-10,LHR,SYD";
        lClassCode = "Q";

    } else {

        if (isForSchedule == true) {
            // Build the BOM tree from parsing a schedule file (and O&D list)
            stdair::ScheduleFilePath lScheduleFilePath (iScheduleInputFilename);
            stdair::ODFilePath lODFilePath (iODInputFilename);
            stdair::FRAT5FilePath lFRAT5FilePath (iFRAT5InputFilename);
            stdair::FFDisutilityFilePath lFFDisutilityFilePath (
                iFFDisutilityInputFilename);
            AIRRAC::YieldFilePath lYieldFilePath (iYieldInputFilename);
            airinvService.parseAndLoad (lScheduleFilePath, lODFilePath,
                                      lFRAT5FilePath, lFFDisutilityFilePath,
                                      lYieldFilePath);

            // Define a specific segment-date key for the schedule-based inventory
            lSegmentDateKey = "SQ,11,2010-01-15,SIN,BKK";
            lClassCode = "Y";

        } else {

            // Build the BOM tree from parsing an inventory dump file
            AIRINV::InventoryFilePath lInventoryFilePath (
                iInventoryInputFilename);
            airinvService.parseAndLoad (lInventoryFilePath);

            // Define a specific segment-date key for the inventory parsed file

```



```

        //const std::string lSegmentDateKey ("SV, 5, 2010-03-11, KBP, JFK,
        08:00:00");
        lSegmentDateKey = "SV, 5, 2010-03-11, KBP, JFK, 08:00:00";
        lClassCode = "J";
    }

}

// Make a booking
const bool hasSaleBeenSuccessful =
    airlnvService.sell (lSegmentDateKey, lClassCode, lPartySize);

// DEBUG: Display the list of travel solutions
const std::string& lCSVDump = airlnvService.csvDisplay();
STDAIR_LOG_DEBUG (lCSVDump);

// Close the log file
logOutputFile.close();

if (hasSaleBeenSuccessful == false) {
    STDAIR_LOG_DEBUG ("No sale can be made for '" << lSegmentDateKey
        << "'");
}

return hasSaleBeenSuccessful;
}

// ////////////////////////////////// Main: Unit Test Suite //////////////////////////////////

// Set the UTF configuration (re-direct the output to a specific file)
BOOST_GLOBAL_FIXTURE (UnitTestFixture);

// Start the test suite
BOOST_AUTO_TEST_SUITE (master_test_suite)

BOOST_AUTO_TEST_CASE (airlnv_simple_inventory_sell) {

    // Input file name
    const stdair::Filename_T lInventoryInputFilename (STDAIR_SAMPLE_DIR
        "/invdump01.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
    const bool isForSchedule = false;

    // Try sell a default segment.
    bool hasTestBeenSuccessful = false;
    BOOST_CHECK_NO_THROW (hasTestBeenSuccessful =
        testInventoryHelper (0, lInventoryInputFilename,
            " ", " ", " ", " ", " ", " ", isBuiltin
            , isForSchedule));
    BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
}

BOOST_AUTO_TEST_CASE (airlnv_simple_inventory_sell_built_in) {

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = true;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
    const bool isForSchedule = false;

    // Try sell a default segment.
    bool hasTestBeenSuccessful = false;
    BOOST_CHECK_NO_THROW (hasTestBeenSuccessful =
        testInventoryHelper (1, " ", " ", " ", " ", " ", " ", " ",
            isBuiltin, isForSchedule));
    BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
}

BOOST_AUTO_TEST_CASE (airlnv_simple_inventory_sell_schedule) {

    // Input file names
    const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
        "/schedule01.csv");
    const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
        "/ond01.csv");
    const stdair::Filename_T lFRAT5InputFilename (STDAIR_SAMPLE_DIR
        "/frat5.csv");
    const stdair::Filename_T lFFDisutilityInputFilename (STDAIR_SAMPLE_DIR
        "/ffDisutility.csv");

```

```

const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
                                              "/yieldstore01.csv");

// State whether the BOM tree should be built-in or parsed from an input file
const bool isBuiltin = false;
// State whether the BOM tree should be built from a schedule file (instead
// of from an inventory dump)
const bool isForSchedule = true;

// Try sell a default segment.
bool hasTestBeenSuccessful = false;
BOOST_CHECK_NO_THROW (testInventoryHelper (2, " ",
                                           lScheduleInputFilename,
                                           lODInputFilename,
                                           lFRAT5InputFilename,
                                           lFFDisutilityInputFilename,
                                           lYieldInputFilename,
                                           isBuiltin, isForSchedule));
BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
}

BOOST_AUTO_TEST_CASE (airinv_error_inventory_input_file) {
    // Inventory input file name
    const stdair::Filename_T lMissingInventoryFilename (STDAIR_SAMPLE_DIR
                                                         "/missingFile.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
    const bool isForSchedule = false;

    // Try sell a default segment.
    BOOST_CHECK_THROW (testInventoryHelper (3, lMissingInventoryFilename,
                                           " ", " ", " ", " ", " ", isBuiltin,
                                           isForSchedule),
                      AIRINV::InventoryInputFileNotFoundException
    );
}

BOOST_AUTO_TEST_CASE (airinv_error_schedule_input_file) {
    // Schedule input file name
    const stdair::Filename_T lMissingScheduleFilename (STDAIR_SAMPLE_DIR
                                                         "/missingFile.csv");
    const stdair::Filename_T lFRAT5InputFilename (STDAIR_SAMPLE_DIR
                                                    "/frat5.csv");
    const stdair::Filename_T lFFDisutilityInputFilename (STDAIR_SAMPLE_DIR
                                                          "/ffDisutility.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
    const bool isForSchedule = true;

    // Try sell a default segment.
    BOOST_CHECK_THROW (testInventoryHelper (4, " ", lMissingScheduleFilename,
                                           " ", lFRAT5InputFilename,
                                           lFFDisutilityInputFilename, " ",
                                           isBuiltin, isForSchedule),
                      AIRINV::ScheduleInputFileNotFoundException
    );
}

BOOST_AUTO_TEST_CASE (airinv_error_yield_input_file) {
    // Input file names
    const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
                                                       "/schedule01.csv");
    const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
                                                 "/ond01.csv");
    const stdair::Filename_T lFRAT5InputFilename (STDAIR_SAMPLE_DIR
                                                    "/frat5.csv");
    const stdair::Filename_T lFFDisutilityInputFilename (STDAIR_SAMPLE_DIR
                                                          "/ffDisutility.csv");
    const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
                                                    "/missingFile.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
    const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead

```

```

        of from an inventory dump)
const bool isForSchedule = true;

// Try sell a default segment.
BOOST_CHECK_THROW (testInventoryHelper (5, " ",
                                        lScheduleInputFilename,
                                        lODInputFilename,
                                        lFRAT5InputFilename,
                                        lFFDisutilityInputFilename,
                                        lYieldInputFilename,
                                        isBuiltin, isForSchedule),
                  AIRRAC::YieldInputFileNotFoundException);
}

BOOST_AUTO_TEST_CASE (airlnv_error_flight_date_duplication) {

    // Input file names
const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
                                                  "/scheduleError01.csv");
const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
                                             "/ond01.csv");
const stdair::Filename_T lFRAT5InputFilename (STDAIR_SAMPLE_DIR
                                                "/frat5.csv");
const stdair::Filename_T lFFDisutilityInputFilename (STDAIR_SAMPLE_DIR
                                                       "/ffDisutility.csv");
const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
                                                "/missingFile.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
const bool isForSchedule = true;

    // Try sell a default segment.
BOOST_CHECK_THROW (testInventoryHelper (6, " ",
                                        lScheduleInputFilename,
                                        lODInputFilename,
                                        lFRAT5InputFilename,
                                        lFFDisutilityInputFilename,
                                        lYieldInputFilename,
                                        isBuiltin, isForSchedule),
                  AIRINV::FlightDateDuplicationException
    );
}

BOOST_AUTO_TEST_CASE (airlnv_error_schedule_parsing_failed) {

    // Input file names
const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
                                                  "/scheduleError02.csv");
const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
                                             "/ond01.csv");
const stdair::Filename_T lFRAT5InputFilename (STDAIR_SAMPLE_DIR
                                                "/frat5.csv");
const stdair::Filename_T lFFDisutilityInputFilename (STDAIR_SAMPLE_DIR
                                                       "/ffDisutility.csv");
const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
                                                "/yieldstore01.csv");

    // State whether the BOM tree should be built-in or parsed from an input file
const bool isBuiltin = false;
    // State whether the BOM tree should be built from a schedule file (instead
    // of from an inventory dump)
const bool isForSchedule = true;

    // Try sell a default segment.
BOOST_CHECK_THROW (testInventoryHelper (7, " ",
                                        lScheduleInputFilename,
                                        lODInputFilename,
                                        lFRAT5InputFilename,
                                        lFFDisutilityInputFilename,
                                        lYieldInputFilename,
                                        isBuiltin, isForSchedule),
                  AIRINV::ScheduleFileParsingFailedException
    );
}

// End the test suite
BOOST_AUTO_TEST_SUITE_END()

/*!
```

## 17 Namespace Index

### 17.1 Namespace List

Here is a list of all namespaces with brief descriptions:

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## 18 Class Index

### 18.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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std::basic_fstream< wchar_t >	
std::basic_ifstream< char >	
std::basic_ifstream< wchar_t >	
std::basic_ios< char >	
std::basic_ios< wchar_t >	
std::basic_iostream< char >	
std::basic_iostream< wchar_t >	
std::basic_istream< char >	
std::basic_istream< wchar_t >	
std::basic_istreamstream< char >	
std::basic_istreamstream< wchar_t >	
std::basic_ofstream< char >	
std::basic_ofstream< wchar_t >	
std::basic_ostream< char >	
std::basic_ostream< wchar_t >	
std::basic_ostreamstream< char >	
std::basic_ostreamstream< wchar_t >	
std::basic_string< char >	
std::basic_string< wchar_t >	
std::basic_stringstream< char >	
std::basic_stringstream< wchar_t >	
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### 19.1 Class List

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### 20.1 File List

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## 21 Namespace Documentation

### 21.1 AIRINV Namespace Reference

#### Namespaces

- namespace [FFDisutilityParserHelper](#)
- namespace [FRAT5ParserHelper](#)
- namespace [InventoryParserHelper](#)
- namespace [ScheduleParserHelper](#)
- namespace [DCPPParserHelper](#)

#### Classes

- class [AIRINV\\_Master\\_Service](#)  
*Interface for the [AIRINV](#) Services.*
- class [AIRINV\\_Service](#)  
*Interface for the [AIRINV](#) Services.*
- class [InventoryFileParsingFailedException](#)
- class [ScheduleFileParsingFailedException](#)
- class [MissingPartnerFlightDateWithinScheduleFile](#)
- class [FRAT5FileParsingFailedException](#)
- class [FFDisutilityFileParsingFailedException](#)
- class [SegmentDateNotFoundException](#)
- class [InventoryInputFileNotFoundException](#)
- class [ScheduleInputFileNotFoundException](#)
- class [FRAT5InputFileNotFoundException](#)
- class [FFDisutilityInputFileNotFoundException](#)
- class [FlightDateDuplicationException](#)
- class [BookingException](#)
- class [InventoryNotFoundException](#)
- class [FlightDateNotFoundException](#)
- class [InventoryFilePath](#)
- struct [DefaultMap](#)
- struct [FlightTypeCode](#)

- struct [FlightVisibilityCode](#)
- class [BomAbstract](#)
- class [BomRootHelper](#)
- class [BookingClassHelper](#)
- struct [BookingClassStruct](#)
- struct [BucketStruct](#)
  - Utility Structure for the parsing of Bucket structures.*
- struct [DCPEventStruct](#)
- struct [FareFamilyStruct](#)
  - Utility Structure for the parsing of fare family details.*
- struct [FFDisutilityStruct](#)
- class [FlightDateHelper](#)
- struct [FlightDateStruct](#)
- struct [FlightPeriodStruct](#)
- struct [FRAT5Struct](#)
- class [InventoryHelper](#)
- class [LegCabinHelper](#)
- struct [LegCabinStruct](#)
- struct [LegStruct](#)
- class [SegmentCabinHelper](#)
  - Class representing the actual business functions for an airline segment-cabin.*
- struct [SegmentCabinStruct](#)
  - Utility Structure for the parsing of SegmentCabin details.*
- class [SegmentDateHelper](#)
- class [SegmentSnapshotTableHelper](#)
- struct [SegmentStruct](#)
- class [FFDisutilityParser](#)
  - Class wrapping the parser entry point.*
- class [FFDisutilityFileParser](#)
- class [FRAT5Parser](#)
  - Class wrapping the parser entry point.*
- class [FRAT5FileParser](#)
- class [InventoryBuilder](#)
  - Class handling the generation / instantiation of the Inventory BOM.*
- class [InventoryGenerator](#)
  - Class handling the generation / instantiation of the Inventory BOM.*
- class [InventoryManager](#)
- class [InventoryParser](#)
  - Class wrapping the parser entry point.*
- class [InventoryFileParser](#)
- class [ScheduleParser](#)
  - Class wrapping the parser entry point.*
- class [FlightPeriodFileParser](#)
- class [DCPEventGenerator](#)
- class [DCPParser](#)
- class [DCPRuleFileParser](#)
- class [FacAirinvMasterServiceContext](#)
  - Factory for Bucket.*
- class [FacAirinvServiceContext](#)
- class [FacBomAbstract](#)
- class [FacServiceAbstract](#)
- class [FacSupervisor](#)
- struct [FlightRequestStatus](#)

- class [AirInvServer](#)
- class [Connection](#)
- struct [header](#)
- struct [Reply](#)
- struct [Request](#)
- class [RequestHandler](#)
  - The common handler for all incoming requests.*
- class [RequestParser](#)
  - Parser for incoming requests.*
- class [AIRINV\\_Master\\_ServiceContext](#)
- class [AIRINV\\_ServiceContext](#)
  - Class holding the context of the AirInv services.*
- class [ServiceAbstract](#)

#### Typedefs

- typedef boost::shared\_ptr  
< [AIRINV\\_Service](#) > [AIRINV\\_ServicePtr\\_T](#)
- typedef boost::shared\_ptr  
< [AIRINV\\_Master\\_Service](#) > [AIRINV\\_Master\\_ServicePtr\\_T](#)
- typedef std::map< const  
stdair::AirlineCode\_T,  
[AIRINV\\_ServicePtr\\_T](#) > [AIRINV\\_ServicePtr\\_Map\\_T](#)
- typedef std::map< const  
stdair::DTD\_T, double > [FRAT5Curve\\_T](#)
- typedef char [char\\_t](#)
- typedef  
boost::spirit::classic::file\_iterator  
< [char\\_t](#) > [iterator\\_t](#)
- typedef  
boost::spirit::classic::scanner  
< [iterator\\_t](#) > [scanner\\_t](#)
- typedef  
boost::spirit::classic::rule  
< [scanner\\_t](#) > [rule\\_t](#)
- typedef  
boost::spirit::classic::int\_parser  
< unsigned int, 10, 1, 1 > [int1\\_p\\_t](#)
- typedef  
boost::spirit::classic::uint\_parser  
< unsigned int, 10, 2, 2 > [uint2\\_p\\_t](#)
- typedef  
boost::spirit::classic::uint\_parser  
< unsigned int, 10, 1, 2 > [uint1\\_2\\_p\\_t](#)
- typedef  
boost::spirit::classic::uint\_parser  
< unsigned int, 10, 1, 3 > [uint1\\_3\\_p\\_t](#)
- typedef  
boost::spirit::classic::uint\_parser  
< unsigned int, 10, 4, 4 > [uint4\\_p\\_t](#)
- typedef  
boost::spirit::classic::uint\_parser  
< unsigned int, 10, 1, 4 > [uint1\\_4\\_p\\_t](#)
- typedef  
boost::spirit::classic::chset  
< [char\\_t](#) > [chset\\_t](#)



- typedef  
boost::spirit::classic::impl::loop\_traits  
< [chset\\_t](#), unsigned int,  
unsigned int >::type [repeat\\_p\\_t](#)
- typedef  
boost::spirit::classic::bounded  
< [uint2\\_p\\_t](#), unsigned int > [bounded2\\_p\\_t](#)
- typedef  
boost::spirit::classic::bounded  
< [uint1\\_2\\_p\\_t](#), unsigned int > [bounded1\\_2\\_p\\_t](#)
- typedef  
boost::spirit::classic::bounded  
< [uint1\\_3\\_p\\_t](#), unsigned int > [bounded1\\_3\\_p\\_t](#)
- typedef  
boost::spirit::classic::bounded  
< [uint4\\_p\\_t](#), unsigned int > [bounded4\\_p\\_t](#)
- typedef  
boost::spirit::classic::bounded  
< [uint1\\_4\\_p\\_t](#), unsigned int > [bounded1\\_4\\_p\\_t](#)
- typedef std::set  
< stdair::AirportCode\_T > [AirportList\\_T](#)
- typedef std::vector  
< stdair::AirportCode\_T > [AirportOrderedList\\_T](#)
- typedef std::vector  
< [BookingClassStruct](#) > [BookingClassStructList\\_T](#)
- typedef std::vector< [BucketStruct](#) > [BucketStructList\\_T](#)
- typedef std::vector  
< [FareFamilyStruct](#) > [FareFamilyStructList\\_T](#)
- typedef std::vector  
< [LegCabinStruct](#) > [LegCabinStructList\\_T](#)
- typedef std::vector< [LegStruct](#) > [LegStructList\\_T](#)
- typedef std::vector  
< [SegmentCabinStruct](#) > [SegmentCabinStructList\\_T](#)
- typedef std::vector  
< [SegmentStruct](#) > [SegmentStructList\\_T](#)
- typedef std::map< const  
stdair::Date\_T,  
stdair::SegmentCabin \* > [DepartureDateSegmentCabinMap\\_T](#)
- typedef std::map< const  
std::string,  
[DepartureDateSegmentCabinMap\\_T](#) > [SimilarSegmentCabinSetMap\\_T](#)
- typedef boost::shared\_ptr  
< boost::thread > [ThreadShrPtr\\_T](#)
- typedef std::vector  
< [ThreadShrPtr\\_T](#) > [ThreadShrPtrList\\_T](#)
- typedef boost::shared\_ptr  
< [Connection](#) > [ConnectionShrPtr\\_T](#)

#### Variables

- const std::string [DEFAULT\\_AIRLINE\\_CODE](#) = "BA"
- const [FRAT5Curve\\_T](#) [DEFAULT\\_PICKUP\\_FRAT5\\_CURVE](#)

### 21.1.1 Typedef Documentation

21.1.1.1 `typedef boost::shared_ptr<AIRINV_Service> AIRINV::AIRINV_ServicePtr_T`

(Smart) Pointer on the AirInv (slave) service handler.

Definition at line 210 of file [AIRINV\\_Types.hpp](#).

21.1.1.2 `typedef boost::shared_ptr<AIRINV_Master_Service> AIRINV::AIRINV_Master_ServicePtr_T`

(Smart) Pointer on the AirInv master service handler.

Definition at line 215 of file [AIRINV\\_Types.hpp](#).

21.1.1.3 `typedef std::map<const stdair::AirlineCode_T, AIRINV_ServicePtr_T> AIRINV::AIRINV_ServicePtr_Map_T`

Type defining a map of airline codes and the corresponding airline inventories.

Definition at line 222 of file [AIRINV\\_Types.hpp](#).

21.1.1.4 `typedef std::map<const stdair::DTD_T, double> AIRINV::FRAT5Curve_T`

Define the FRAT5 curve.

Definition at line 227 of file [AIRINV\\_Types.hpp](#).

21.1.1.5 `typedef char AIRINV::char_t`

Definition at line 31 of file [BasParserTypes.hpp](#).

21.1.1.6 `typedef boost::spirit::classic::file_iterator<char_t> AIRINV::iterator_t`

Definition at line 35 of file [BasParserTypes.hpp](#).

21.1.1.7 `typedef boost::spirit::classic::scanner<iterator_t> AIRINV::scanner_t`

Definition at line 36 of file [BasParserTypes.hpp](#).

21.1.1.8 `typedef boost::spirit::classic::rule<scanner_t> AIRINV::rule_t`

Definition at line 37 of file [BasParserTypes.hpp](#).

21.1.1.9 `typedef boost::spirit::classic::int_parser<unsigned int, 10, 1, 1> AIRINV::int1_p_t`

1-digit-integer parser

Definition at line 45 of file [BasParserTypes.hpp](#).

21.1.1.10 `typedef boost::spirit::classic::uint_parser<unsigned int, 10, 2, 2> AIRINV::uint2_p_t`

2-digit-integer parser

Definition at line 48 of file [BasParserTypes.hpp](#).

21.1.1.11 `typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 2> AIRINV::uint1_2_p_t`

Up-to-2-digit-integer parser

Definition at line 51 of file [BasParserTypes.hpp](#).

21.1.1.12 `typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 3> AIRINV::uint1_3_p_t`

Up-to-3-digit-integer parser

Definition at line 54 of file [BasParserTypes.hpp](#).

21.1.1.13 `typedef boost::spirit::classic::uint_parser<unsigned int, 10, 4, 4> AIRINV::uint4_p_t`

4-digit-integer parser

Definition at line 57 of file [BasParserTypes.hpp](#).

21.1.1.14 `typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 4> AIRINV::uint1_4_p_t`

Up-to-4-digit-integer parser

Definition at line 60 of file [BasParserTypes.hpp](#).

21.1.1.15 `typedef boost::spirit::classic::chset<char_t> AIRINV::chset_t`

character set

Definition at line 63 of file [BasParserTypes.hpp](#).

21.1.1.16 `typedef boost::spirit::classic::impl::loop_traits<chset_t, unsigned int, unsigned int>::type AIRINV::repeat_p_t`

(Repeating) sequence of a given number of characters: repeat\_p(min, max)

Definition at line 69 of file [BasParserTypes.hpp](#).

21.1.1.17 `typedef boost::spirit::classic::bounded<uint2_p_t, unsigned int> AIRINV::bounded2_p_t`

Bounded-number-of-integers parser

Definition at line 72 of file [BasParserTypes.hpp](#).

21.1.1.18 `typedef boost::spirit::classic::bounded<uint1_2_p_t, unsigned int> AIRINV::bounded1_2_p_t`

Definition at line 73 of file [BasParserTypes.hpp](#).

21.1.1.19 `typedef boost::spirit::classic::bounded<uint1_3_p_t, unsigned int> AIRINV::bounded1_3_p_t`

Definition at line 74 of file [BasParserTypes.hpp](#).

21.1.1.20 `typedef boost::spirit::classic::bounded<uint4_p_t, unsigned int> AIRINV::bounded4_p_t`

Definition at line 75 of file [BasParserTypes.hpp](#).

21.1.1.21 `typedef boost::spirit::classic::bounded<uint1_4_p_t, unsigned int> AIRINV::bounded1_4_p_t`

Definition at line 76 of file [BasParserTypes.hpp](#).

21.1.1.22 `typedef std::set<stdair::AirportCode_T> AIRINV::AirportList_T`

Define lists of Airport Codes.

Definition at line 16 of file [AirportList.hpp](#).

21.1.1.23 `typedef std::vector<stdair::AirportCode_T> AIRINV::AirportOrderedList_T`

Definition at line 17 of file [AirportList.hpp](#).

21.1.1.24 `typedef std::vector<BookingClassStruct> AIRINV::BookingClassStructList_T`

List of BookingClass structures.

Definition at line 60 of file [BookingClassStruct.hpp](#).

21.1.1.25 `typedef std::vector<BucketStruct> AIRINV::BucketStructList_T`

List of Bucket structures.

Definition at line 44 of file [BucketStruct.hpp](#).

21.1.1.26 `typedef std::vector<FareFamilyStruct> AIRINV::FareFamilyStructList_T`

List of FareFamily-Detail structures.

Definition at line 59 of file [FareFamilyStruct.hpp](#).

21.1.1.27 `typedef std::vector<LegCabinStruct> AIRINV::LegCabinStructList_T`

List of LegCabin-Detail structures.

Definition at line 52 of file [LegCabinStruct.hpp](#).

21.1.1.28 `typedef std::vector<LegStruct> AIRINV::LegStructList_T`

List of Leg structures.

Definition at line 57 of file [LegStruct.hpp](#).

21.1.1.29 `typedef std::vector<SegmentCabinStruct> AIRINV::SegmentCabinStructList_T`

List of SegmentCabin-Detail structures.

Definition at line 48 of file [SegmentCabinStruct.hpp](#).

21.1.1.30 `typedef std::vector<SegmentStruct> AIRINV::SegmentStructList_T`

List of Segment structures.

Definition at line 43 of file [SegmentStruct.hpp](#).

21.1.1.31 `typedef std::map<const std::date::Date_T, std::vector<SegmentCabinStruct> > AIRINV::DepartureDateSegmentCabinMap_T`

Definition at line 31 of file [InventoryManager.hpp](#).

21.1.1.32 `typedef std::map<const std::string, DepartureDateSegmentCabinMap_T> AIRINV::SimilarSegmentCabinSetMap_T`

Definition at line 33 of file [InventoryManager.hpp](#).

21.1.1.33 `typedef boost::shared_ptr<boost::thread> AIRINV::ThreadShrPtr_T`

Definition at line 15 of file [AirInvServer\\_ASIO.cpp](#).

21.1.1.34 `typedef std::vector<ThreadShrPtr_T> AIRINV::ThreadShrPtrList_T`

Definition at line 16 of file [AirInvServer\\_ASIO.cpp](#).

21.1.1.35 `typedef boost::shared_ptr<Connection> AIRINV::ConnectionShrPtr_T`

Shared pointer on a [Connection](#) object.

Definition at line 71 of file [Connection.hpp](#).

## 21.1.2 Variable Documentation

21.1.2.1 `const std::string AIRINV::DEFAULT_AIRLINE_CODE = "BA"`

Default airline name for the [AIRINV\\_Service](#).

Definition at line 11 of file [BasConst.cpp](#).

## 21.1.2.2 const FRAT5Curve\_T AIRINV::DEFAULT\_PICKUP\_FRAT5\_CURVE

**Initial value:**

```
DefaultMap::createPickupFRAT5Curve()
```

Default pick-up FRAT5 curve for Q-equivalent booking conversion.

Definition at line 14 of file [BasConst.cpp](#).

## 21.2 AIRINV::DCPParserHelper Namespace Reference

**Classes**

- struct [ParserSemanticAction](#)
- struct [storeDCPIId](#)
- struct [storeOrigin](#)
- struct [storeDestination](#)
- struct [storeDateRangeStart](#)
- struct [storeDateRangeEnd](#)
- struct [storeStartRangeTime](#)
- struct [storeEndRangeTime](#)
- struct [storePOS](#)
- struct [storeCabinCode](#)
- struct [storeChannel](#)
- struct [storeAdvancePurchase](#)
- struct [storeSaturdayStay](#)
- struct [storeChangeFees](#)
- struct [storeNonRefundable](#)
- struct [storeMinimumStay](#)
- struct [storeDCP](#)
- struct [storeAirlineCode](#)
- struct [storeClass](#)
- struct [doEndDCP](#)
- struct [DCPRuleParser](#)

**Variables**

- stdair::int1\_p\_t [int1\\_p](#)
- stdair::uint2\_p\_t [uint2\\_p](#)
- stdair::uint4\_p\_t [uint4\\_p](#)
- stdair::uint1\_4\_p\_t [uint1\\_4\\_p](#)
- stdair::hour\_p\_t [hour\\_p](#)
- stdair::minute\_p\_t [minute\\_p](#)
- stdair::second\_p\_t [second\\_p](#)
- stdair::year\_p\_t [year\\_p](#)
- stdair::month\_p\_t [month\\_p](#)
- stdair::day\_p\_t [day\\_p](#)

## 21.2.1 Variable Documentation

## 21.2.1.1 stdair::int1\_p\_t AIRINV::DCPParserHelper::int1\_p

Namespaces. 1-digit-integer parser

Definition at line 427 of file [DCPParserHelper.cpp](#).

21.2.1.2 `stdair::uint2_p_t` AIRINV::DCPParserHelper::uint2\_p

2-digit-integer parser

Definition at line 430 of file [DCPParserHelper.cpp](#).

21.2.1.3 `stdair::uint4_p_t` AIRINV::DCPParserHelper::uint4\_p

4-digit-integer parser

Definition at line 433 of file [DCPParserHelper.cpp](#).

21.2.1.4 `stdair::uint1_4_p_t` AIRINV::DCPParserHelper::uint1\_4\_p

Up-to-4-digit-integer parser

Definition at line 436 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.5 `stdair::hour_p_t` AIRINV::DCPParserHelper::hour\_p

Time element parsers.

Definition at line 439 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.6 `stdair::minute_p_t` AIRINV::DCPParserHelper::minute\_p

Definition at line 440 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.7 `stdair::second_p_t` AIRINV::DCPParserHelper::second\_p

Definition at line 441 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.8 `stdair::year_p_t` AIRINV::DCPParserHelper::year\_p

Date element parsers.

Definition at line 444 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.9 `stdair::month_p_t` AIRINV::DCPParserHelper::month\_p

Definition at line 445 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

21.2.1.10 `stdair::day_p_t` AIRINV::DCPParserHelper::day\_p

Definition at line 446 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser\(\)](#).

## 21.3 AIRINV::FFDisutilityParserHelper Namespace Reference

### Classes

- struct [ParserSemanticAction](#)
- struct [storeCurveKey](#)

- struct [storeDTD](#)
- struct [storeFFDisutilityValue](#)
- struct [doEndCurve](#)
- struct [FFDisutilityParser](#)

#### Functions

- [repeat\\_p\\_t key\\_p](#) ([chset\\_t](#)("0-9A-Z").derived(), 1, 10)

##### 21.3.1 Function Documentation

21.3.1.1 [repeat\\_p\\_t](#) AIRINV::FFDisutilityParserHelper::key\_p ( [chset\\_t](#)("0-9A-Z").derived(), 1, 10 )

Key Parser: repeat\_p(1,10)[chset\_p("0-9A-Z")]

Referenced by [AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >::definition\(\)](#).

## 21.4 AIRINV::FRAT5ParserHelper Namespace Reference

#### Classes

- struct [ParserSemanticAction](#)
- struct [storeCurveKey](#)
- struct [storeDTD](#)
- struct [storeFRAT5Value](#)
- struct [doEndCurve](#)
- struct [FRAT5Parser](#)

#### Functions

- [repeat\\_p\\_t key\\_p](#) ([chset\\_t](#)("0-9A-Z").derived(), 1, 10)

##### 21.4.1 Function Documentation

21.4.1.1 [repeat\\_p\\_t](#) AIRINV::FRAT5ParserHelper::key\_p ( [chset\\_t](#)("0-9A-Z").derived(), 1, 10 )

Key Parser: repeat\_p(1,10)[chset\_p("0-9A-Z")]

Referenced by [AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >::definition\(\)](#).

## 21.5 AIRINV::InventoryParserHelper Namespace Reference

#### Classes

- struct [ParserSemanticAction](#)
- struct [storeSnapshotDate](#)
- struct [storeAirlineCode](#)
- struct [storeFlightNumber](#)
- struct [storeFlightDate](#)
- struct [storeFlightTypeCode](#)
- struct [storeFlightVisibilityCode](#)
- struct [storeLegBoardingPoint](#)
- struct [storeLegOffPoint](#)
- struct [storeOperatingAirlineCode](#)

- struct [storeOperatingFlightNumber](#)
- struct [storeBoardingDate](#)
- struct [storeBoardingTime](#)
- struct [storeOffDate](#)
- struct [storeOffTime](#)
- struct [storeLegCabinCode](#)
- struct [storeSaleableCapacity](#)
- struct [storeAU](#)
- struct [storeUPR](#)
- struct [storeBookingCounter](#)
- struct [storeNAV](#)
- struct [storeGAV](#)
- struct [storeACP](#)
- struct [storeETB](#)
- struct [storeYieldUpperRange](#)
- struct [storeBucketAvailability](#)
- struct [storeSeatIndex](#)
- struct [storeSegmentBoardingPoint](#)
- struct [storeSegmentOffPoint](#)
- struct [storeSegmentCabinCode](#)
- struct [storeSegmentCabinBookingCounter](#)
- struct [storeClassCode](#)
- struct [storeSubclassCode](#)
- struct [storeParentClassCode](#)
- struct [storeParentSubclassCode](#)
- struct [storeCumulatedProtection](#)
- struct [storeProtection](#)
- struct [storeNego](#)
- struct [storeNoShow](#)
- struct [storeOverbooking](#)
- struct [storeNbOfBkgs](#)
- struct [storeNbOfGroupBkgs](#)
- struct [storeNbOfPendingGroupBkgs](#)
- struct [storeNbOfStaffBkgs](#)
- struct [storeNbOfWLBkgs](#)
- struct [storeClassETB](#)
- struct [storeClassAvailability](#)
- struct [storeSegmentAvailability](#)
- struct [storeRevenueAvailability](#)
- struct [storeFamilyCode](#)
- struct [storeFCClasses](#)
- struct [doEndFlightDate](#)
- struct [InventoryParser](#)

## Functions

- [repeat\\_p\\_t airline\\_code\\_p](#) ([chset\\_t](#)("0-9A-Z").[derived](#)(), 2, 3)
- [bounded1\\_4\\_p\\_t flight\\_number\\_p](#) ([uint1\\_4\\_p](#).[derived](#)(), 0u, 9999u)
- [bounded2\\_p\\_t year\\_p](#) ([uint2\\_p](#).[derived](#)(), 0u, 99u)
- [bounded2\\_p\\_t month\\_p](#) ([uint2\\_p](#).[derived](#)(), 1u, 12u)
- [bounded2\\_p\\_t day\\_p](#) ([uint2\\_p](#).[derived](#)(), 1u, 31u)
- [repeat\\_p\\_t dow\\_p](#) ([chset\\_t](#)("0-1").[derived](#)().[derived](#)(), 7, 7)
- [repeat\\_p\\_t airport\\_p](#) ([chset\\_t](#)("0-9A-Z").[derived](#)(), 3, 3)
- [bounded1\\_2\\_p\\_t hours\\_p](#) ([uint1\\_2\\_p](#).[derived](#)(), 0u, 24u)



- [bounded2\\_p\\_t minutes\\_p](#) ([uint2\\_p.derived\(\)](#), 0u, 59u)
- [bounded2\\_p\\_t seconds\\_p](#) ([uint2\\_p.derived\(\)](#), 0u, 59u)
- [chset\\_t cabin\\_code\\_p](#) ("A-Z")
- [chset\\_t class\\_code\\_p](#) ("A-Z")
- [chset\\_t passenger\\_type\\_p](#) ("A-Z")
- [repeat\\_p\\_t class\\_code\\_list\\_p](#) ([chset\\_t\("A-Z"\).derived\(\)](#), 1, 26)
- [bounded1\\_3\\_p\\_t stay\\_duration\\_p](#) ([uint1\\_3\\_p.derived\(\)](#), 0u, 999u)

#### Variables

- [int1\\_p\\_t int1\\_p](#)
- [uint2\\_p\\_t uint2\\_p](#)
- [uint1\\_2\\_p\\_t uint1\\_2\\_p](#)
- [uint1\\_3\\_p\\_t uint1\\_3\\_p](#)
- [uint4\\_p\\_t uint4\\_p](#)
- [uint1\\_4\\_p\\_t uint1\\_4\\_p](#)
- [int1\\_p\\_t family\\_code\\_p](#)

#### 21.5.1 Function Documentation

**21.5.1.1** [repeat\\_p\\_t AIRINV::InventoryParserHelper::airline\\_code\\_p](#) ( [chset\\_t\("0-9A-Z"\).derived\(\)](#) , 2 , 3 )

Airline Code Parser: [repeat\\_p\(2,3\)\[chset\\_p\("0-9A-Z"\)\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

**21.5.1.2** [bounded1\\_4\\_p\\_t AIRINV::InventoryParserHelper::flight\\_number\\_p](#) ( [uint1\\_4\\_p.derived\(\)](#), 0u , 9999u )

Flight Number Parser: [limit\\_d\(0u, 9999u\)\[uint1\\_4\\_p\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

**21.5.1.3** [bounded2\\_p\\_t AIRINV::InventoryParserHelper::year\\_p](#) ( [uint2\\_p.derived\(\)](#), 0u , 99u )

Year Parser: [limit\\_d\(00u, 99u\)\[uint4\\_p\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

**21.5.1.4** [bounded2\\_p\\_t AIRINV::InventoryParserHelper::month\\_p](#) ( [uint2\\_p.derived\(\)](#), 1u , 12u )

Month Parser: [limit\\_d\(1u, 12u\)\[uint2\\_p\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

**21.5.1.5** [bounded2\\_p\\_t AIRINV::InventoryParserHelper::day\\_p](#) ( [uint2\\_p.derived\(\)](#), 1u , 31u )

Day Parser: [limit\\_d\(1u, 31u\)\[uint2\\_p\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

**21.5.1.6** [repeat\\_p\\_t AIRINV::InventoryParserHelper::dow\\_p](#) ( [chset\\_t\("0-1"\).derived\(\).derived\(\)](#) , 7 , 7 )

DOW (Day-Of-the-Week) Parser: [repeat\\_p\(7\)\[chset\\_p\("0-1"\)\]](#)

**21.5.1.7** [repeat\\_p\\_t AIRINV::InventoryParserHelper::airport\\_p](#) ( [chset\\_t\("0-9A-Z"\).derived\(\)](#) , 3 , 3 )

Airport Parser: [repeat\\_p\(3\)\[chset\\_p\("0-9A-Z"\)\]](#)

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.5.1.8 **bounded1\_2\_p\_t** AIRINV::InventoryParserHelper::hours\_p ( uint1\_2\_p. *derived()*, 0u , 24u )

Hour Parser: limit\_d(0u, 24u)[uint2\_p]

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.5.1.9 **bounded2\_p\_t** AIRINV::InventoryParserHelper::minutes\_p ( uint2\_p. *derived()*, 0u , 59u )

Minute Parser: limit\_d(0u, 59u)[uint2\_p]

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.5.1.10 **bounded2\_p\_t** AIRINV::InventoryParserHelper::seconds\_p ( uint2\_p. *derived()*, 0u , 59u )

Second Parser: limit\_d(0u, 59u)[uint2\_p]

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.5.1.11 **chset\_t** AIRINV::InventoryParserHelper::cabin\_code\_p ( "A-Z" )

Cabin code parser: chset\_p("A-Z")

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.5.1.12 **chset\_t** AIRINV::InventoryParserHelper::class\_code\_p ( "A-Z" )

Booking class code parser: chset\_p("A-Z")

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.5.1.13 **chset\_t** AIRINV::InventoryParserHelper::passenger\_type\_p ( "A-Z" )

Passenger type parser: chset\_p("A-Z")

21.5.1.14 **repeat\_p\_t** AIRINV::InventoryParserHelper::class\_code\_list\_p ( chset\_t("A-Z").*derived()*, 1 , 26 )

Class Code List Parser: repeat\_p(1,26)[chset\_p("A-Z")]

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

21.5.1.15 **bounded1\_3\_p\_t** AIRINV::InventoryParserHelper::stay\_duration\_p ( uint1\_3\_p. *derived()*, 0u , 999u )

Stay duration Parser: limit\_d(0u, 999u)[uint3\_p]

## 21.5.2 Variable Documentation

21.5.2.1 **int1\_p\_t** AIRINV::InventoryParserHelper::int1\_p

1-digit-integer parser

Definition at line 823 of file [InventoryParserHelper.cpp](#).

21.5.2.2 **uint2\_p\_t** AIRINV::InventoryParserHelper::uint2\_p

2-digit-integer parser

Definition at line 826 of file [InventoryParserHelper.cpp](#).

21.5.2.3 **uint1\_2\_p\_t** AIRINV::InventoryParserHelper::uint1\_2\_p

Up-to-2-digit-integer parser

Definition at line 829 of file [InventoryParserHelper.cpp](#).

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

#### 21.5.2.4 uint1\_3\_p\_t AIRINV::InventoryParserHelper::uint1\_3\_p

Up-to-3-digit-integer parser

Definition at line 832 of file [InventoryParserHelper.cpp](#).

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

#### 21.5.2.5 uint4\_p\_t AIRINV::InventoryParserHelper::uint4\_p

4-digit-integer parser

Definition at line 835 of file [InventoryParserHelper.cpp](#).

#### 21.5.2.6 uint1\_4\_p\_t AIRINV::InventoryParserHelper::uint1\_4\_p

Up-to-4-digit-integer parser

Definition at line 838 of file [InventoryParserHelper.cpp](#).

#### 21.5.2.7 int1\_p\_t AIRINV::InventoryParserHelper::family\_code\_p

Family code parser

Definition at line 880 of file [InventoryParserHelper.cpp](#).

Referenced by [AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition\(\)](#).

## 21.6 AIRINV::ScheduleParserHelper Namespace Reference

### Classes

- struct [ParserSemanticAction](#)
- struct [storeAirlineCode](#)
- struct [storeFlightNumber](#)
- struct [storeDateRangeStart](#)
- struct [storeDateRangeEnd](#)
- struct [storeDow](#)
- struct [storeLegBoardingPoint](#)
- struct [storeLegOffPoint](#)
- struct [storeOperatingAirlineCode](#)
- struct [storeOperatingFlightNumber](#)
- struct [storeBoardingTime](#)
- struct [storeOffTime](#)
- struct [storeElapsedTime](#)
- struct [storeLegCabinCode](#)
- struct [storeCapacity](#)
- struct [storeSegmentSpecificity](#)
- struct [storeSegmentBoardingPoint](#)
- struct [storeSegmentOffPoint](#)
- struct [storeSegmentCabinCode](#)
- struct [storeClasses](#)
- struct [storeFamilyCode](#)
- struct [storeFRAT5CurveKey](#)
- struct [storeFFDisutilityCurveKey](#)
- struct [storeFClasses](#)
- struct [doEndFlight](#)
- struct [FlightPeriodParser](#)

## Functions

- [repeat\\_p\\_t airline\\_code\\_p \(chset\\_t\("0-9A-Z"\).derived\(\), 2, 3\)](#)
- [bounded1\\_4\\_p\\_t flight\\_number\\_p \(uint1\\_4\\_p.derived\(\), 0u, 9999u\)](#)
- [bounded4\\_p\\_t year\\_p \(uint4\\_p.derived\(\), 2000u, 2099u\)](#)
- [bounded2\\_p\\_t month\\_p \(uint2\\_p.derived\(\), 1u, 12u\)](#)
- [bounded2\\_p\\_t day\\_p \(uint2\\_p.derived\(\), 1u, 31u\)](#)
- [repeat\\_p\\_t dow\\_p \(chset\\_t\("0-1"\).derived\(\).derived\(\), 7, 7\)](#)
- [repeat\\_p\\_t airport\\_p \(chset\\_t\("0-9A-Z"\).derived\(\), 3, 3\)](#)
- [bounded2\\_p\\_t hours\\_p \(uint2\\_p.derived\(\), 0u, 23u\)](#)
- [bounded2\\_p\\_t minutes\\_p \(uint2\\_p.derived\(\), 0u, 59u\)](#)
- [bounded2\\_p\\_t seconds\\_p \(uint2\\_p.derived\(\), 0u, 59u\)](#)
- [chset\\_t cabin\\_code\\_p \("A-Z"\)](#)
- [repeat\\_p\\_t key\\_p \(chset\\_t\("0-9A-Z"\).derived\(\), 1, 10\)](#)
- [repeat\\_p\\_t class\\_code\\_list\\_p \(chset\\_t\("A-Z"\).derived\(\), 1, 26\)](#)

## Variables

- [int1\\_p\\_t int1\\_p](#)
- [uint2\\_p\\_t uint2\\_p](#)
- [uint4\\_p\\_t uint4\\_p](#)
- [uint1\\_4\\_p\\_t uint1\\_4\\_p](#)
- [int1\\_p\\_t family\\_code\\_p](#)

## 21.6.1 Function Documentation

21.6.1.1 `repeat_p_t` AIRINV::ScheduleParserHelper::airline\_code\_p ( `chset_t("0-9A-Z").derived()` , `2` , `3` )

Airline Code Parser: `repeat_p(2,3)[chset_p("0-9A-Z")]`

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.2 `bounded1_4_p_t` AIRINV::ScheduleParserHelper::flight\_number\_p ( `uint1_4_p.derived()` , `0u` , `9999u` )

Flight Number Parser: `limit_d(0u, 9999u)[uint1_4_p]`

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.3 `bounded4_p_t` AIRINV::ScheduleParserHelper::year\_p ( `uint4_p.derived()` , `2000u` , `2099u` )

Year Parser: `limit_d(2000u, 2099u)[uint4_p]`

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.4 `bounded2_p_t` AIRINV::ScheduleParserHelper::month\_p ( `uint2_p.derived()` , `1u` , `12u` )

Month Parser: `limit_d(1u, 12u)[uint2_p]`

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.5 `bounded2_p_t` AIRINV::ScheduleParserHelper::day\_p ( `uint2_p.derived()` , `1u` , `31u` )

Day Parser: `limit_d(1u, 31u)[uint2_p]`

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.6 `repeat_p_t` AIRINV::ScheduleParserHelper::dow\_p ( `chset_t("0-1").derived().derived()` , `7` , `7` )

DOW (Day-Of-the-Week) Parser: `repeat_p(7)[chset_p("0-1")]`

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.7 **repeat\_p\_t** AIRINV::ScheduleParserHelper::airport\_p ( chset\_t("0-9A-Z").derived(), 3, 3 )

Airport Parser: repeat\_p(3)[chset\_p("0-9A-Z")]

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.8 **bounded2\_p\_t** AIRINV::ScheduleParserHelper::hours\_p ( uint2\_p. derived(), 0u, 23u )

Hour Parser: limit\_d(0u, 23u)[uint2\_p]

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.9 **bounded2\_p\_t** AIRINV::ScheduleParserHelper::minutes\_p ( uint2\_p. derived(), 0u, 59u )

Minute Parser: limit\_d(0u, 59u)[uint2\_p]

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.10 **bounded2\_p\_t** AIRINV::ScheduleParserHelper::seconds\_p ( uint2\_p. derived(), 0u, 59u )

Second Parser: limit\_d(0u, 59u)[uint2\_p]

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.11 **chset\_t** AIRINV::ScheduleParserHelper::cabin\_code\_p ( "A-Z" )

Cabin Code Parser: chset\_p("A-Z")

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.12 **repeat\_p\_t** AIRINV::ScheduleParserHelper::key\_p ( chset\_t("0-9A-Z").derived(), 1, 10 )

Key Parser: repeat\_p(1,10)[chset\_p("0-9A-Z")]

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.1.13 **repeat\_p\_t** AIRINV::ScheduleParserHelper::class\_code\_list\_p ( chset\_t("A-Z").derived(), 1, 26 )

Class Code List Parser: repeat\_p(1,26)[chset\_p("A-Z")]

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

## 21.6.2 Variable Documentation

21.6.2.1 **int1\_p\_t** AIRINV::ScheduleParserHelper::int1\_p

1-digit-integer parser

Definition at line 469 of file [ScheduleParserHelper.cpp](#).

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

21.6.2.2 **uint2\_p\_t** AIRINV::ScheduleParserHelper::uint2\_p

2-digit-integer parser

Definition at line 472 of file [ScheduleParserHelper.cpp](#).

21.6.2.3 **uint4\_p\_t** AIRINV::ScheduleParserHelper::uint4\_p

4-digit-integer parser

Definition at line 475 of file [ScheduleParserHelper.cpp](#).

#### 21.6.2.4 uint1\_4\_p\_t AIRINV::ScheduleParserHelper::uint1\_4\_p

Up-to-4-digit-integer parser

Definition at line 478 of file [ScheduleParserHelper.cpp](#).

#### 21.6.2.5 int1\_p\_t AIRINV::ScheduleParserHelper::family\_code\_p

Family code parser

Definition at line 514 of file [ScheduleParserHelper.cpp](#).

Referenced by [AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition\(\)](#).

## 21.7 stdair Namespace Reference

Forward declarations.

### Classes

- struct [BomPropertyTree](#)

#### 21.7.1 Detailed Description

Forward declarations.

## 22 Class Documentation

### 22.1 AIRINV::AIRINV\_Master\_Service Class Reference

Interface for the [AIRINV](#) Services.

```
#include <airinv/AIRINV_Master_Service.hpp>
```

#### Public Member Functions

- [AIRINV\\_Master\\_Service](#) (const stdair::BasLogParams &, const stdair::BasDBParams &)
- [AIRINV\\_Master\\_Service](#) (const stdair::BasLogParams &)
- [AIRINV\\_Master\\_Service](#) (stdair::STDAIR\_ServicePtr\_T)
- [AIRINV\\_Master\\_Service](#) (stdair::STDAIR\_ServicePtr\_T, SEVMGR::SEVMGR\_ServicePtr\_T)
- void [parseAndLoad](#) (const [InventoryFilePath](#) &)
- void [parseAndLoad](#) (const stdair::ScheduleFilePath &, const stdair::ODFilePath &, const stdair::FRAT5FilePath &, const stdair::FFDisutilityFilePath &, const AIRRAC::YieldFilePath &)
- [~AIRINV\\_Master\\_Service](#) ()
- void [initSnapshotAndRMEvents](#) (const stdair::Date\_T &, const stdair::Date\_T &)
- void [buildSampleBom](#) ()
- void [clonePersistentBom](#) ()
- void [buildComplementaryLinks](#) (stdair::BomRoot &)
- void [calculateAvailability](#) (stdair::TravelSolutionStruct &)
- bool [sell](#) (const std::string &iSegmentDateKey, const stdair::ClassCode\_T &, const stdair::PartySize\_T &)
- bool [sell](#) (const stdair::BookingClassID\_T &, const stdair::PartySize\_T &)
- bool [cancel](#) (const std::string &iSegmentDateKey, const stdair::ClassCode\_T &, const stdair::PartySize\_T &)
- bool [cancel](#) (const stdair::BookingClassID\_T &, const stdair::PartySize\_T &)
- void [takeSnapshots](#) (const stdair::SnapshotStruct &)
- void [optimise](#) (const stdair::RMEventStruct &)

- std::string [jsonHandler](#) (const stdair::JSONString &) const
- std::string [jsonExportFlightDateList](#) (const stdair::AirlineCode\_T &iAirlineCode="all", const stdair::FlightNumber\_T &iFlightNumber=0) const
- std::string [jsonExportFlightDateObjects](#) (const stdair::AirlineCode\_T &, const stdair::FlightNumber\_T &, const stdair::Date\_T &iDepartureDate) const
- std::string [list](#) (const stdair::AirlineCode\_T &iAirlineCode="all", const stdair::FlightNumber\_T &iFlightNumber=0) const
- bool [check](#) (const stdair::AirlineCode\_T &, const stdair::FlightNumber\_T &, const stdair::Date\_T &iDepartureDate) const
- std::string [csvDisplay](#) () const
- std::string [csvDisplay](#) (const stdair::AirlineCode\_T &, const stdair::FlightNumber\_T &, const stdair::Date\_T &iDepartureDate) const

### 22.1.1 Detailed Description

Interface for the [AIRINV](#) Services.

Definition at line 47 of file [AIRINV\\_Master\\_Service.hpp](#).

### 22.1.2 Constructor & Destructor Documentation

#### 22.1.2.1 AIRINV::AIRINV\_Master\_Service::AIRINV\_Master\_Service ( const stdair::BasLogParams & iLogParams, const stdair::BasDBParams & iDBParams )

Constructor.

The `initSlaveAirinvService()` method is called; see the corresponding documentation for more details.

A reference on an output stream is given, so that log outputs can be directed onto that stream.

Moreover, database connection parameters are given, so that a session can be created on the corresponding database.

#### Parameters

<i>const</i>	stdair::BasLogParams& Parameters for the output log stream.
<i>const</i>	stdair::BasDBParams& Parameters for the database access.

Definition at line 46 of file [AIRINV\\_Master\\_Service.cpp](#).

#### 22.1.2.2 AIRINV::AIRINV\_Master\_Service::AIRINV\_Master\_Service ( const stdair::BasLogParams & iLogParams )

Constructor.

The `initSlaveAirinvService()` method is called; see the corresponding documentation for more details.

A reference on an output stream is given, so that log outputs can be directed onto that stream.

#### Parameters

<i>const</i>	stdair::BasLogParams& Parameters for the output log stream.
--------------	---

Definition at line 68 of file [AIRINV\\_Master\\_Service.cpp](#).

#### 22.1.2.3 AIRINV::AIRINV\_Master\_Service::AIRINV\_Master\_Service ( stdair::STDAIR\_ServicePtr\_T ioSTDAIR\_Service\_ptr )

Constructor.

The `initSlaveAirinvService()` method is called; see the corresponding documentation for more details.

Moreover, as no reference on any output stream is given, it is assumed that the StdAir log service has already been initialised with the proper log output stream by some other methods in the calling chain (for instance, when the

[AIRINV\\_Master\\_Service](#) is itself being initialised by another library service such as [SIMCRS\\_Service](#)).

#### Parameters

<i>stdair::STDAIR_ServicePtr_T</i>	Reference on the STDAIR service.
------------------------------------	----------------------------------

Definition at line 89 of file [AIRINV\\_Master\\_Service.cpp](#).

22.1.2.4 **AIRINV::AIRINV\_Master\_Service::AIRINV\_Master\_Service** ( *stdair::STDAIR\_ServicePtr\_T ioSTDAIR\_Service\_ptr*, *SEVMGR::SEVMGR\_ServicePtr\_T ioSEVMGR\_Service\_ptr* )

Constructor.

The `initSlaveAirinvService()` method is called; see the corresponding documentation for more details.

Moreover, as no reference on any output stream is given, it is assumed that the `StdAir` log service has already been initialised with the proper log output stream by some other methods in the calling chain (for instance, when the [AIRINV\\_Master\\_Service](#) is itself being initialised by another library service such as [SIMCRS\\_Service](#)).

#### Parameters

<i>stdair::STDAIR_ServicePtr_T</i>	Reference on the STDAIR service.
<i>stdair::SEVMGR_ServicePtr_T</i>	Reference on the SEVMGR service.

Definition at line 106 of file [AIRINV\\_Master\\_Service.cpp](#).

22.1.2.5 **AIRINV::AIRINV\_Master\_Service::~~AIRINV\_Master\_Service** ( )

Destructor.

Definition at line 127 of file [AIRINV\\_Master\\_Service.cpp](#).

### 22.1.3 Member Function Documentation

22.1.3.1 **void AIRINV::AIRINV\_Master\_Service::parseAndLoad** ( *const InventoryFilePath & iInventoryInputFilename* )

Parse the inventory dump and load it into memory.

The CSV file, describing the airline inventory for the simulator, is parsed and instantiated in memory accordingly.

#### Parameters

<i>const</i>	<a href="#">InventoryFilePath</a> & Filename of the input inventory file.
--------------	---

Definition at line 255 of file [AIRINV\\_Master\\_Service.cpp](#).

References [clonePersistentBom\(\)](#), and [AIRINV::AIRINV\\_Service::parseAndLoad\(\)](#).

22.1.3.2 **void AIRINV::AIRINV\_Master\_Service::parseAndLoad** ( *const stdair::ScheduleFilePath & iScheduleInputFilename*, *const stdair::ODFilePath & iODInputFilename*, *const stdair::FRAT5FilePath & iFRAT5InputFilename*, *const stdair::FFDisutilityFilePath & iFFDisutilityInputFilename*, *const AIRRAC::YieldFilePath & iYieldFilename* )

Parse the schedule and O&D input files, and load them into memory.

The CSV files, describing the airline schedule and the O&Ds for the simulator, are parsed and instantiated in memory accordingly.



## Parameters

<i>const</i>	stdair::ScheduleFilePath& Filename of the input schedule file.
<i>const</i>	stdair::ODFilePath& Filename of the input O&D file.
<i>const</i>	stdair::FRAT5FilePath& Filename of the input FRAT5 file.
<i>const</i>	stdair::FFDisutilityFilePath& Filename of the input FF disutility file.
<i>const</i>	AIRRAC::YieldFilePath& Filename of the input yield file.

Definition at line 353 of file [AIRINV\\_Master\\_Service.cpp](#).

References [buildComplementaryLinks\(\)](#), [clonePersistentBom\(\)](#), and [AIRINV::AIRINV\\_Service::parseAndLoad\(\)](#).

**22.1.3.3** void AIRINV::AIRINV\_Master\_Service::initSnapshotAndRMEvents ( const stdair::Date\_T & *iStartDate*, const stdair::Date\_T & *iEndDate* )

Initialise the snapshot and RM events for the inventories.

## Parameters

<i>const</i>	stdair::Date_T& Parameters for the start date.
<i>const</i>	stdair::Date_T& Parameters for the end date.

Definition at line 647 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::initRMEvents\(\)](#).

**22.1.3.4** void AIRINV::AIRINV\_Master\_Service::buildSampleBom ( )

Build a sample BOM tree, and attach it to the BomRoot instance.

The BOM tree is based on two actual inventories (one for BA, another for AF). Each inventory contains one flight. One of those flights has two legs (and therefore three segments).

Definition at line 291 of file [AIRINV\\_Master\\_Service.cpp](#).

References [buildComplementaryLinks\(\)](#), [AIRINV::AIRINV\\_Service::buildSampleBom\(\)](#), and [clonePersistentBom\(\)](#).

**22.1.3.5** void AIRINV::AIRINV\_Master\_Service::clonePersistentBom ( )

Clone the persistent BOM object.

Definition at line 415 of file [AIRINV\\_Master\\_Service.cpp](#).

References [buildComplementaryLinks\(\)](#), and [AIRINV::AIRINV\\_Service::clonePersistentBom\(\)](#).

Referenced by [buildSampleBom\(\)](#), and [parseAndLoad\(\)](#).

**22.1.3.6** void AIRINV::AIRINV\_Master\_Service::buildComplementaryLinks ( stdair::BomRoot & *ioBomRoot* )

Build all the complementary links in the given bom root object.

## Note

Do nothing for now.

Definition at line 466 of file [AIRINV\\_Master\\_Service.cpp](#).

Referenced by [buildSampleBom\(\)](#), [clonePersistentBom\(\)](#), and [parseAndLoad\(\)](#).

**22.1.3.7** void AIRINV::AIRINV\_Master\_Service::calculateAvailability ( stdair::TravelSolutionStruct & *ioTravelSolution* )

Compute the availability for the given travel solution.

Definition at line 684 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::calculateAvailability\(\)](#).

22.1.3.8 `bool AIRINV::AIRINV_Master_Service::sell ( const std::string & iSegmentDateKey, const stdair::ClassCode_T & iClassCode, const stdair::PartySize_T & iPartySize )`

Register a booking.

#### Parameters

<code>const</code>	<code>std::string&amp;</code> Key for the segment on which the sale is made.
<code>const</code>	<code>stdair::ClassCode_T</code> & Class code where the sale is made.
<code>const</code>	<code>stdair::PartySize_T</code> & Party size.

#### Returns

`bool` Whether or not the sale was successfull

Definition at line 714 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::sell\(\)](#).

22.1.3.9 `bool AIRINV::AIRINV_Master_Service::sell ( const stdair::BookingClassID_T & iClassID, const stdair::PartySize_T & iPartySize )`

Register a booking.

#### Parameters

<code>const</code>	<code>stdair::BookingClassID_T&amp;</code>
<code>const</code>	<code>stdair::PartySize_T</code> & Party size.

#### Returns

`bool` Whether or not the sale was successfull

Definition at line 756 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::sell\(\)](#).

22.1.3.10 `bool AIRINV::AIRINV_Master_Service::cancel ( const std::string & iSegmentDateKey, const stdair::ClassCode_T & iClassCode, const stdair::PartySize_T & iPartySize )`

Register a cancellation.

#### Parameters

<code>const</code>	<code>std::string&amp;</code> Key for the segment on which the cancellation is made.
<code>const</code>	<code>stdair::ClassCode_T</code> & Class code where the sale is made.
<code>const</code>	<code>stdair::PartySize_T</code> & Party size.

#### Returns

`bool` Whether or not the cancellation was successfull

Definition at line 797 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::cancel\(\)](#).

22.1.3.11 `bool AIRINV::AIRINV_Master_Service::cancel ( const stdair::BookingClassID_T & iClassID, const stdair::PartySize_T & iPartySize )`

Register a cancellation.

## Parameters

<i>stdair::Booking-ClassID_T</i> &	
<i>const</i>	stdair::PartySize_T & Party size.

## Returns

bool Whether or not the cancellation was successfull

Definition at line 839 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::cancel\(\)](#).

22.1.3.12 void AIRINV::AIRINV\_Master\_Service::takeSnapshots ( const stdair::SnapshotStruct & *iSnapshot* )

Take inventory snapshots.

Definition at line 881 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::takeSnapshots\(\)](#).

22.1.3.13 void AIRINV::AIRINV\_Master\_Service::optimise ( const stdair::RMEventStruct & *iRMEvent* )

Optimise (revenue management) an flight-date/network-date

Definition at line 907 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::optimise\(\)](#).

22.1.3.14 std::string AIRINV::AIRINV\_Master\_Service::jsonHandler ( const stdair::JSONString & *iJSONString* ) const

Dispatch the JSon command string to the right JSon Service, according to the JSon command type.

## Parameters

<i>const</i>	stdair::JSONString& Input string which contained the JSon command string.
--------------	---

## Returns

std::string Output string in which the asking objects are logged/dumped in a JSon format.

Definition at line 472 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::jsonHandler\(\)](#).

22.1.3.15 std::string AIRINV::AIRINV\_Master\_Service::jsonExportFlightDateList ( const stdair::AirlineCode\_T & *iAirlineCode* = "all", const stdair::FlightNumber\_T & *iFlightNumber* = 0 ) const

Recursively dump, in the returned string and in JSON format, the flight-date list corresponding to the parameters given as input.

## Parameters

<i>const</i>	AirlineCode& Airline for which the flight-dates should be displayed. If set to "all" (default), all the inventories will be displayed.
<i>const</i>	FlightNumber_T& Flight number for which all the departure dates should be displayed. If set to 0 (the default), all the flight numbers will be displayed.

Definition at line 496 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::jsonExportFlightDateList\(\)](#).

22.1.3.16 `std::string AIRINV::AIRINV_Master_Service::jsonExportFlightDateObjects ( const stdair::AirlineCode_T & iAirlineCode, const stdair::FlightNumber_T & iFlightNumber, const stdair::Date_T & iDepartureDate ) const`

Recursively dump, in the returned string and in JSON format, the flight-date corresponding to the parameters given as input.

#### Parameters

<i>const</i>	stdair::AirlineCode_T& Airline code of the flight to dump.
<i>const</i>	stdair::FlightNumber_T& Flight number of the flight to dump.
<i>const</i>	stdair::Date_T& Departure date of the flight to dump.

#### Returns

std::string Output string in which the BOM tree is JSON-ified.

Definition at line 521 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::jsonExportFlightDateObjects\(\)](#).

22.1.3.17 `std::string AIRINV::AIRINV_Master_Service::list ( const stdair::AirlineCode_T & iAirlineCode = "all", const stdair::FlightNumber_T & iFlightNumber = 0 ) const`

Display the list of flight-dates (contained within the BOM tree) corresponding to the parameters given as input.

#### Parameters

<i>const</i>	AirlineCode& Airline for which the flight-dates should be displayed. If set to "all" (the default), all the inventories will be displayed.
<i>const</i>	FlightNumber_T& Flight number for which all the departure dates should be displayed. If set to 0 (the default), all the flight numbers will be displayed.

#### Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 548 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::list\(\)](#).

22.1.3.18 `bool AIRINV::AIRINV_Master_Service::check ( const stdair::AirlineCode_T & iAirlineCode, const stdair::FlightNumber_T & iFlightNumber, const stdair::Date_T & iDepartureDate ) const`

Check whether the given flight-date is a valid one.

#### Parameters

<i>const</i>	stdair::AirlineCode_T& Airline code of the flight to check.
<i>const</i>	stdair::FlightNumber_T& Flight number of the flight to check.
<i>const</i>	stdair::Date_T& Departure date of the flight to check.

## Returns

bool Whether or not the given flight date is valid.

Definition at line 573 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::check\(\)](#).

## 22.1.3.19 std::string AIRINV::AIRINV\_Master\_Service::csvDisplay ( ) const

Recursively display (dump in the returned string) the objects of the BOM tree.

## Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 598 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::csvDisplay\(\)](#).

## 22.1.3.20 std::string AIRINV::AIRINV\_Master\_Service::csvDisplay ( const stdair::AirlineCode\_T &amp; iAirlineCode, const stdair::FlightNumber\_T &amp; iFlightNumber, const stdair::Date\_T &amp; iDepartureDate ) const

Recursively display (dump in the returned string) the flight-date corresponding to the parameters given as input.

## Parameters

const	stdair::AirlineCode_T & Airline code of the flight to display.
const	stdair::FlightNumber_T & Flight number of the flight to display.
const	stdair::Date_T & Departure date of the flight to display.

## Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 621 of file [AIRINV\\_Master\\_Service.cpp](#).

References [AIRINV::AIRINV\\_Service::csvDisplay\(\)](#).

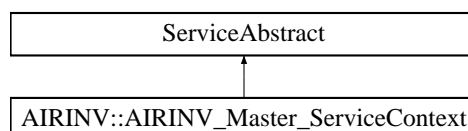
The documentation for this class was generated from the following files:

- [airinv/AIRINV\\_Master\\_Service.hpp](#)
- [airinv/service/AIRINV\\_Master\\_Service.cpp](#)

## 22.2 AIRINV::AIRINV\_Master\_ServiceContext Class Reference

```
#include <airinv/service/AIRINV_Master_ServiceContext.hpp>
```

Inheritance diagram for AIRINV::AIRINV\_Master\_ServiceContext:



## Friends

- class [AIRINV\\_Master\\_Service](#)
- class [FacAirinvMasterServiceContext](#)

### 22.2.1 Detailed Description

Class holding the context of the Airinv services.

Definition at line 28 of file [AIRINV\\_Master\\_ServiceContext.hpp](#).

### 22.2.2 Friends And Related Function Documentation

#### 22.2.2.1 friend class AIRINV\_Master\_Service [friend]

The [AIRINV\\_Master\\_Service](#) class should be the sole class to get access to ServiceContext content: general users do not want to bother with a context interface.

Definition at line 34 of file [AIRINV\\_Master\\_ServiceContext.hpp](#).

#### 22.2.2.2 friend class FacAirinvMasterServiceContext [friend]

Definition at line 35 of file [AIRINV\\_Master\\_ServiceContext.hpp](#).

The documentation for this class was generated from the following files:

- [airinv/service/AIRINV\\_Master\\_ServiceContext.hpp](#)
- [airinv/service/AIRINV\\_Master\\_ServiceContext.cpp](#)

## 22.3 AIRINV::AIRINV\_Service Class Reference

Interface for the [AIRINV](#) Services.

```
#include <airinv/AIRINV_Service.hpp>
```

### Public Member Functions

- [AIRINV\\_Service](#) (const stdair::BasLogParams &, const stdair::BasDBParams &)
- [AIRINV\\_Service](#) (const stdair::BasLogParams &)
- [AIRINV\\_Service](#) (stdair::STDAIR\_ServicePtr\_T)
- [AIRINV\\_Service](#) (stdair::STDAIR\_ServicePtr\_T, SEVMGR::SEVMGR\_ServicePtr\_T)
- void [parseAndLoad](#) (const [AIRINV::InventoryFilePath](#) &)
- void [parseAndLoad](#) (const stdair::ScheduleFilePath &, const stdair::ODFilePath &, const stdair::FRAT5FilePath &, const stdair::FFDisutilityFilePath &, const AIRRAC::YieldFilePath &)
- [~AIRINV\\_Service](#) ()
- void [buildSampleBom](#) ()
- void [clonePersistentBom](#) ()
- void [buildComplementaryLinks](#) (stdair::BomRoot &)
- stdair::RMEventList\_T [initRMEvents](#) (const stdair::Date\_T &iStartDate, const stdair::Date\_T &iEndDate)
- void [calculateAvailability](#) (stdair::TravelSolutionStruct &)
- bool [sell](#) (const std::string &iSegmentDateKey, const stdair::ClassCode\_T &, const stdair::PartySize\_T &)
- bool [sell](#) (const stdair::BookingClassID\_T &, const stdair::PartySize\_T &)
- bool [cancel](#) (const std::string &iSegmentDateKey, const stdair::ClassCode\_T &, const stdair::PartySize\_T &)
- bool [cancel](#) (const stdair::BookingClassID\_T &, const stdair::PartySize\_T &)
- void [takeSnapshots](#) (const stdair::AirlineCode\_T &, const stdair::DateTime\_T &)
- void [optimise](#) (const stdair::AirlineCode\_T &, const stdair::KeyDescription\_T &, const stdair::DateTime\_T &)
- std::string [jsonHandler](#) (const stdair::JSONString &) const
- std::string [jsonExportFlightDateList](#) (const stdair::AirlineCode\_T &iAirlineCode="all", const stdair::FlightNumber\_T &iFlightNumber=0) const
- std::string [jsonExportFlightDateObjects](#) (const stdair::AirlineCode\_T &, const stdair::FlightNumber\_T &, const stdair::Date\_T &iDepartureDate) const

- `std::string list` (`const stdair::AirlineCode_T &iAirlineCode="all", const stdair::FlightNumber_T &iFlightNumber=0`) `const`
- `bool check` (`const stdair::AirlineCode_T &, const stdair::FlightNumber_T &, const stdair::Date_T &iDepartureDate`) `const`
- `std::string csvDisplay` (`()`) `const`
- `std::string csvDisplay` (`const stdair::AirlineCode_T &, const stdair::FlightNumber_T &, const stdair::Date_T &iDepartureDate`) `const`

### 22.3.1 Detailed Description

Interface for the [AIRINV](#) Services.

Definition at line 40 of file [AIRINV\\_Service.hpp](#).

### 22.3.2 Constructor & Destructor Documentation

#### 22.3.2.1 AIRINV::AIRINV\_Service::AIRINV\_Service ( `const stdair::BasLogParams &iLogParams, const stdair::BasDBParams &iDBParams` )

Constructor.

The `initAirinvService()` method is called; see the corresponding documentation for more details.

A reference on an output stream is given, so that log outputs can be directed onto that stream.

Moreover, database connection parameters are given, so that a session can be created on the corresponding database.

#### Parameters

<i>const</i>	<code>stdair::BasLogParams&amp;</code> Parameters for the output log stream.
<i>const</i>	<code>stdair::BasDBParams&amp;</code> Parameters for the database access.

Definition at line 89 of file [AIRINV\\_Service.cpp](#).

#### 22.3.2.2 AIRINV::AIRINV\_Service::AIRINV\_Service ( `const stdair::BasLogParams &iLogParams` )

Constructor.

The `initAirinvService()` method is called; see the corresponding documentation for more details.

A reference on an output stream is given, so that log outputs can be directed onto that stream.

#### Parameters

<i>const</i>	<code>stdair::BasLogParams&amp;</code> Parameters for the output log stream.
--------------	--

Definition at line 60 of file [AIRINV\\_Service.cpp](#).

#### 22.3.2.3 AIRINV::AIRINV\_Service::AIRINV\_Service ( `stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr` )

Constructor.

The `initAirinvService()` method is called; see the corresponding documentation for more details.

Moreover, as no reference on any output stream is given, it is assumed that the StdAir log service has already been initialised with the proper log output stream by some other methods in the calling chain (for instance, when the [AIRINV\\_Master\\_Service](#) is itself being initialised by another library service such as `SIMCRS_Service`).

#### Parameters

<i>stdair::STDAIR_ServicePtr_T</i>	Reference on the STDAIR service.
------------------------------------	----------------------------------

Definition at line 120 of file [AIRINV\\_Service.cpp](#).

**22.3.2.4** AIRINV::AIRINV\_Service::AIRINV\_Service ( *stdair::STDAIR\_ServicePtr\_T ioSTDAIR\_Service\_ptr, SEVMGR::SEVMGR\_ServicePtr\_T ioSEVMGR\_Service\_ptr* )

Constructor.

The `initAirinvService()` method is called; see the corresponding documentation for more details.

Moreover, as no reference on any output stream is given, it is assumed that the StdAir log service has already been initialised with the proper log output stream by some other methods in the calling chain (for instance, when the [AIRINV\\_Master\\_Service](#) is itself being initialised by another library service such as [SIMCRS\\_Service](#)).

#### Parameters

<i>stdair::STDAIR_ServicePtr_T</i>	Reference on the STDAIR service.
<i>stdair::SEVMGR_ServicePtr_T</i>	Reference on the SEVMGR service.

Definition at line 148 of file [AIRINV\\_Service.cpp](#).

**22.3.2.5** AIRINV::AIRINV\_Service::~~AIRINV\_Service ( )

Destructor.

Definition at line 177 of file [AIRINV\\_Service.cpp](#).

### 22.3.3 Member Function Documentation

**22.3.3.1** void AIRINV::AIRINV\_Service::parseAndLoad ( *const AIRINV::InventoryFilePath & iInventoryInputFilename* )

Parse the inventory dump and load it into memory.

The CSV file, describing the airline inventory for the simulator, is parsed and instantiated in memory accordingly.

#### Parameters

<i>const</i>	<a href="#">AIRINV::InventoryFilePath</a> & Filename of the input inventory file.
--------------	---

Definition at line 346 of file [AIRINV\\_Service.cpp](#).

References [buildComplementaryLinks\(\)](#), [AIRINV::InventoryParser::buildInventory\(\)](#), and [clonePersistentBom\(\)](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::parseAndLoad\(\)](#).

**22.3.3.2** void AIRINV::AIRINV\_Service::parseAndLoad ( *const stdair::ScheduleFilePath & iScheduleInputFilename, const stdair::ODFilePath & iODInputFilename, const stdair::FRAT5FilePath & iFRAT5InputFilename, const stdair::FFDisutilityFilePath & iFFDisutilityInputFilename, const AIRRAC::YieldFilePath & iYieldFilename* )

Parse the schedule and O&D input files, and load them into memory.

The CSV files, describing the airline schedule and the O&Ds for the simulator, are parsed and instantiated in memory accordingly.

#### Parameters

<i>const</i>	<i>stdair::ScheduleFilePath</i> & Filename of the input schedule file.
<i>const</i>	<i>stdair::ODFilePath</i> & Filename of the input O&D file.
<i>const</i>	<i>stdair::FRAT5FilePath</i> & Filename of the input FRAT5 file.
<i>const</i>	<i>stdair::FFDisutilityFilePath</i> & Filename of the input FF disutility file.
<i>const</i>	<i>AIRRAC::YieldFilePath</i> & Filename of the input yield file.



Definition at line 404 of file [AIRINV\\_Service.cpp](#).

References [buildComplementaryLinks\(\)](#), [clonePersistentBom\(\)](#), [AIRINV::ScheduleParser::generateInventories\(\)](#), [AIRINV::FRAT5Parser::parse\(\)](#), and [AIRINV::FFDisutilityParser::parse\(\)](#).

#### 22.3.3.3 void AIRINV::AIRINV\_Service::buildSampleBom ( )

Build a sample BOM tree, and attach it to the BomRoot instance.

The BOM tree is based on two actual inventories (one for BA, another for AF). Each inventory contains one flight. One of those flights has two legs (and therefore three segments).

Definition at line 487 of file [AIRINV\\_Service.cpp](#).

References [buildComplementaryLinks\(\)](#), and [clonePersistentBom\(\)](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::buildSampleBom\(\)](#).

#### 22.3.3.4 void AIRINV::AIRINV\_Service::clonePersistentBom ( )

Clone the persistent BOM object.

Definition at line 570 of file [AIRINV\\_Service.cpp](#).

References [buildComplementaryLinks\(\)](#).

Referenced by [buildSampleBom\(\)](#), [AIRINV::AIRINV\\_Master\\_Service::clonePersistentBom\(\)](#), and [parseAndLoad\(\)](#).

#### 22.3.3.5 void AIRINV::AIRINV\_Service::buildComplementaryLinks ( stdair::BomRoot & ioBomRoot )

Build all the complementary links in the given bom root object. For instance, build the links between leg and segment date (as well as leg and segment cabin).

Definition at line 608 of file [AIRINV\\_Service.cpp](#).

References [AIRINV::InventoryManager::buildSimilarSegmentCabinSets\(\)](#), [AIRINV::InventoryManager::createDirectAccesses\(\)](#), [AIRINV::InventoryManager::initialiseListsOfUsablePolicies\(\)](#), [AIRINV::InventoryManager::initialiseYieldBasedNestingStructures\(\)](#), and [AIRINV::InventoryManager::setDefaultBidPriceVector\(\)](#).

Referenced by [buildSampleBom\(\)](#), [clonePersistentBom\(\)](#), and [parseAndLoad\(\)](#).

#### 22.3.3.6 stdair::RMEventList\_T AIRINV::AIRINV\_Service::initRMEvents ( const stdair::Date\_T & iStartDate, const stdair::Date\_T & iEndDate )

Initialise the RM events for the inventory.

##### Parameters

<i>const</i>	stdair::Date_T& Parameters for the start date.
<i>const</i>	stdair::Date_T& Parameters for the end date.

Definition at line 920 of file [AIRINV\\_Service.cpp](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::initSnapshotAndRMEvents\(\)](#).

#### 22.3.3.7 void AIRINV::AIRINV\_Service::calculateAvailability ( stdair::TravelSolutionStruct & ioTravelSolution )

Compute the availability for the given travel solution.

Definition at line 952 of file [AIRINV\\_Service.cpp](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::calculateAvailability\(\)](#).

#### 22.3.3.8 bool AIRINV::AIRINV\_Service::sell ( const std::string & iSegmentDateKey, const stdair::ClassCode\_T & iClassCode, const stdair::PartySize\_T & iPartySize )

Register a booking.

## Parameters

<i>const</i>	std::string& Key for the segment on which the sale is made
<i>const</i>	stdair::ClassCode_T& Class code where the sale is made
<i>const</i>	stdair::PartySize_T& Party size

## Returns

bool Whether or not the sale was successfull

Definition at line 978 of file [AIRINV\\_Service.cpp](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::sell\(\)](#), and [sell\(\)](#).

22.3.3.9 bool AIRINV::AIRINV\_Service::sell ( const stdair::BookingClassID\_T & *iClassID*, const stdair::PartySize\_T & *iPartySize* )

Register a booking.

## Parameters

<i>const</i>	stdair::BookingClassID_T&
<i>const</i>	stdair::PartySize_T& Party size

## Returns

bool Whether or not the sale was successfull

Definition at line 1019 of file [AIRINV\\_Service.cpp](#).

References [sell\(\)](#).

22.3.3.10 bool AIRINV::AIRINV\_Service::cancel ( const std::string & *iSegmentDateKey*, const stdair::ClassCode\_T & *iClassCode*, const stdair::PartySize\_T & *iPartySize* )

Register a cancellation.

## Parameters

<i>const</i>	std::string& Key for the segment on which the cancellation is made
<i>const</i>	stdair::ClassCode_T& Class code where the sale is made
<i>const</i>	stdair::PartySize_T& Party size

## Returns

bool Whether or not the cancellation was successfull

Definition at line 1036 of file [AIRINV\\_Service.cpp](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::cancel\(\)](#), and [cancel\(\)](#).

22.3.3.11 bool AIRINV::AIRINV\_Service::cancel ( const stdair::BookingClassID\_T & *iClassID*, const stdair::PartySize\_T & *iPartySize* )

Register a cancellation.

## Parameters

<i>const</i>	stdair::BookingClassID_T&
<i>const</i>	stdair::PartySize_T& Party size

## Returns

bool Whether or not the cancellation was successfull

Definition at line 1080 of file [AIRINV\\_Service.cpp](#).

References [cancel\(\)](#).

22.3.3.12 void AIRINV::AIRINV\_Service::takeSnapshots ( const stdair::AirlineCode\_T & *iAirlineCode*, const stdair::DateTime\_T & *iSnapshotTime* )

Take inventory snapshots.

Definition at line 1097 of file [AIRINV\\_Service.cpp](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::takeSnapshots\(\)](#).

22.3.3.13 void AIRINV::AIRINV\_Service::optimise ( const stdair::AirlineCode\_T & *iAirlineCode*, const stdair::KeyDescription\_T & *iFDDescription*, const stdair::DateTime\_T & *iRMEventTime* )

Optimise (revenue management) an flight-date/network-date

Definition at line 1124 of file [AIRINV\\_Service.cpp](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::optimise\(\)](#).

22.3.3.14 std::string AIRINV::AIRINV\_Service::jsonHandler ( const stdair::JSONString & *iJSONString* ) const

Dispatch the JSon command string to the right JSon Service, according to the JSon command type.

## Parameters

<i>const</i>	stdair::JSONString& Input string which contained the JSon command string.
--------------	---

## Returns

std::string Output string in which the asking objects are logged/dumped in a JSon format.

Definition at line 646 of file [AIRINV\\_Service.cpp](#).

References [csvDisplay\(\)](#), [jsonExportFlightDateList\(\)](#), [jsonExportFlightDateObjects\(\)](#), and [list\(\)](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::jsonHandler\(\)](#).

22.3.3.15 std::string AIRINV::AIRINV\_Service::jsonExportFlightDateList ( const stdair::AirlineCode\_T & *iAirlineCode* = "all", const stdair::FlightNumber\_T & *iFlightNumber* = 0 ) const

Recursively dump, in the returned string and in JSON format, the flight-date list corresponding to the parameters given as input.

## Parameters

<i>const</i>	AirlineCode& Airline for which the flight-dates should be displayed. If set to "all" (default), all the inventories will be displayed.
<i>const</i>	FlightNumber_T& Flight number for which all the departure dates should be displayed. If set to 0 (the default), all the flight numbers will be displayed.

Definition at line 778 of file [AIRINV\\_Service.cpp](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::jsonExportFlightDateList\(\)](#), and [jsonHandler\(\)](#).

22.3.3.16 `std::string AIRINV::AIRINV_Service::jsonExportFlightDateObjects ( const stdair::AirlineCode_T & iAirlineCode, const stdair::FlightNumber_T & iFlightNumber, const stdair::Date_T & iDepartureDate ) const`

Recursively dump, in the returned string and in JSON format, the flight-date corresponding to the parameters given as input.

#### Parameters

<i>const</i>	stdair::AirlineCode_T& Airline code of the flight to dump.
<i>const</i>	stdair::FlightNumber_T& Flight number of the flight to dump.
<i>const</i>	stdair::Date_T& Departure date of the flight to dump.

#### Returns

std::string Output string in which the BOM tree is JSON-ified.

Definition at line 801 of file [AIRINV\\_Service.cpp](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::jsonExportFlightDateObjects\(\)](#), and [jsonHandler\(\)](#).

22.3.3.17 `std::string AIRINV::AIRINV_Service::list ( const stdair::AirlineCode_T & iAirlineCode = "all", const stdair::FlightNumber_T & iFlightNumber = 0 ) const`

Display the list of flight-dates (contained within the BOM tree) corresponding to the parameters given as input.

#### Parameters

<i>const</i>	AirlineCode& Airline for which the flight-dates should be displayed. If set to "all" (the default), all the inventories will be displayed.
<i>const</i>	FlightNumber_T& Flight number for which all the departure dates should be displayed. If set to 0 (the default), all the flight numbers will be displayed.

#### Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 826 of file [AIRINV\\_Service.cpp](#).

Referenced by [jsonHandler\(\)](#), and [AIRINV::AIRINV\\_Master\\_Service::list\(\)](#).

22.3.3.18 `bool AIRINV::AIRINV_Service::check ( const stdair::AirlineCode_T & iAirlineCode, const stdair::FlightNumber_T & iFlightNumber, const stdair::Date_T & iDepartureDate ) const`

Check whether the given flight-date is a valid one.

#### Parameters

<i>const</i>	stdair::AirlineCode_T& Airline code of the flight to check.
<i>const</i>	stdair::FlightNumber_T& Flight number of the flight to check.
<i>const</i>	stdair::Date_T& Departure date of the flight to check.

## Returns

bool Whether or not the given flight date is valid.

Definition at line 850 of file [AIRINV\\_Service.cpp](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::check\(\)](#).

## 22.3.3.19 std::string AIRINV::AIRINV\_Service::csvDisplay ( ) const

Recursively display (dump in the returned string) the objects of the BOM tree.

## Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 874 of file [AIRINV\\_Service.cpp](#).

Referenced by [AIRINV::AIRINV\\_Master\\_Service::csvDisplay\(\)](#), and [jsonHandler\(\)](#).

## 22.3.3.20 std::string AIRINV::AIRINV\_Service::csvDisplay ( const stdair::AirlineCode\_T &amp; iAirlineCode, const stdair::FlightNumber\_T &amp; iFlightNumber, const stdair::Date\_T &amp; iDepartureDate ) const

Recursively display (dump in the returned string) the flight-date corresponding to the parameters given as input.

## Parameters

<i>const</i>	stdair::AirlineCode_T & Airline code of the flight to display
<i>const</i>	stdair::FlightNumber_T & Flight number of the flight to display.
<i>const</i>	stdair::Date_T & Departure date of the flight to display.

## Returns

std::string Output string in which the BOM tree is logged/dumped.

Definition at line 896 of file [AIRINV\\_Service.cpp](#).

The documentation for this class was generated from the following files:

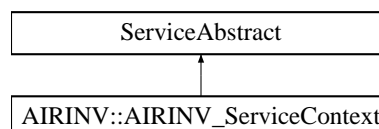
- [airinv/AIRINV\\_Service.hpp](#)
- [airinv/service/AIRINV\\_Service.cpp](#)

## 22.4 AIRINV::AIRINV\_ServiceContext Class Reference

Class holding the context of the AirInv services.

```
#include <airinv/service/AIRINV_ServiceContext.hpp>
```

Inheritance diagram for AIRINV::AIRINV\_ServiceContext:



## Friends

- class [AIRINV\\_Service](#)
- class [FacAirinvServiceContext](#)

### 22.4.1 Detailed Description

Class holding the context of the AirInv services.

Definition at line 28 of file [AIRINV\\_ServiceContext.hpp](#).

### 22.4.2 Friends And Related Function Documentation

#### 22.4.2.1 friend class AIRINV\_Service [friend]

The [AIRINV\\_Service](#) class should be the sole class to get access to ServiceContext content: general users do not want to bother with a context interface.

Definition at line 34 of file [AIRINV\\_ServiceContext.hpp](#).

#### 22.4.2.2 friend class FacAirinvServiceContext [friend]

Definition at line 35 of file [AIRINV\\_ServiceContext.hpp](#).

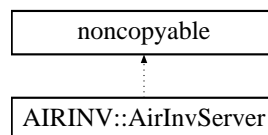
The documentation for this class was generated from the following files:

- [airinv/service/AIRINV\\_ServiceContext.hpp](#)
- [airinv/service/AIRINV\\_ServiceContext.cpp](#)

## 22.5 AIRINV::AirInvServer Class Reference

```
#include <airinv/server/AirInvServer.hpp>
```

Inheritance diagram for AIRINV::AirInvServer:



### Public Member Functions

- [AirInvServer](#) (const std::string &address, const std::string &port, const stdair::AirlineCode\_T &iAirlineCode, std::size\_t thread\_pool\_size)
- [~AirInvServer](#) ()
- void [run](#) ()
- void [stop](#) ()

### 22.5.1 Detailed Description

The top-level class of the AirInv server.

Definition at line 23 of file [AirInvServer.hpp](#).

### 22.5.2 Constructor & Destructor Documentation

#### 22.5.2.1 AIRINV::AirInvServer::AirInvServer ( const std::string & address, const std::string & port, const stdair::AirlineCode\_T & iAirlineCode, std::size\_t thread\_pool\_size )

Constructor.

Construct the server to listen on the specified TCP address and port, and serve up files from the given directory.

Definition at line 20 of file [AirInvServer\\_ASIO.cpp](#).

#### 22.5.2.2 AIRINV::AirInvServer::~~AirInvServer ( )

Destructor.

Definition at line 46 of file [AirInvServer\\_ASIO.cpp](#).

### 22.5.3 Member Function Documentation

#### 22.5.3.1 void AIRINV::AirInvServer::run ( )

Run the server's io\_service loop.

Definition at line 50 of file [AirInvServer\\_ASIO.cpp](#).

Referenced by [main\(\)](#).

#### 22.5.3.2 void AIRINV::AirInvServer::stop ( )

Stop the server.

Definition at line 69 of file [AirInvServer\\_ASIO.cpp](#).

The documentation for this class was generated from the following files:

- [airinv/server/AirInvServer.hpp](#)
- [airinv/server/AirInvServer\\_ASIO.cpp](#)

## 22.6 AIRINV::BomAbstract Class Reference

```
#include <airinv/bom/BomAbstract.hpp>
```

### Public Member Functions

- virtual void [toStream](#) (std::ostream &ioOut) const =0
- virtual void [fromStream](#) (std::istream &ioIn)=0
- virtual std::string [toString](#) () const =0
- virtual std::string [describeKey](#) () const =0
- virtual std::string [describeShortKey](#) () const =0

### Protected Member Functions

- [BomAbstract](#) ()
- [BomAbstract](#) (const [BomAbstract](#) &)
- virtual [~BomAbstract](#) ()

### Friends

- class [FacBomAbstract](#)

#### 22.6.1 Detailed Description

Base class for the Business Object Model (BOM) layer.

Definition at line 14 of file [BomAbstract.hpp](#).

### 22.6.2 Constructor & Destructor Documentation

#### 22.6.2.1 AIRINV::BomAbstract::BomAbstract ( ) [inline], [protected]

Protected Default Constructor to ensure this class is abstract.

Definition at line 40 of file [BomAbstract.hpp](#).

#### 22.6.2.2 AIRINV::BomAbstract::BomAbstract ( const BomAbstract & ) [inline], [protected]

Definition at line 41 of file [BomAbstract.hpp](#).

#### 22.6.2.3 virtual AIRINV::BomAbstract::~~BomAbstract ( ) [inline], [protected], [virtual]

Destructor.

Definition at line 44 of file [BomAbstract.hpp](#).

### 22.6.3 Member Function Documentation

#### 22.6.3.1 virtual void AIRINV::BomAbstract::toStream ( std::ostream & ioOut ) const [pure virtual]

Dump a Business Object into an output stream.

##### Parameters

<i>ostream&amp;</i>	the output stream.
---------------------	--------------------

#### 22.6.3.2 virtual void AIRINV::BomAbstract::fromStream ( std::istream & ioIn ) [pure virtual]

Read a Business Object from an input stream.

##### Parameters

<i>istream&amp;</i>	the input stream.
---------------------	-------------------

Referenced by [operator>>\(\)](#).

#### 22.6.3.3 virtual std::string AIRINV::BomAbstract::toString ( ) const [pure virtual]

Get the serialised version of the Business Object.

#### 22.6.3.4 virtual std::string AIRINV::BomAbstract::describeKey ( ) const [pure virtual]

Get a string describing the whole key (differentiating two objects at any level).

#### 22.6.3.5 virtual std::string AIRINV::BomAbstract::describeShortKey ( ) const [pure virtual]

Get a string describing the short key (differentiating two objects at the same level).

### 22.6.4 Friends And Related Function Documentation

#### 22.6.4.1 friend class FacBomAbstract [friend]

Definition at line 15 of file [BomAbstract.hpp](#).

The documentation for this class was generated from the following file:

- [airinv/bom/BomAbstract.hpp](#)



## 22.7 stdair::BomPropertyTree Struct Reference

```
#include <airinv/server/BomPropertyTree.hpp>
```

### Public Member Functions

- void [load](#) (const std::string &iBomTree)
- std::string [save](#) () const

### Public Attributes

- stdair::AirlineCode\_T [\\_airlineCode](#)
- stdair::FlightNumber\_T [\\_flightNumber](#)
- stdair::Date\_T [\\_departureDate](#)
- std::set< stdair::AirportCode\_T > [\\_airportCodeList](#)

#### 22.7.1 Detailed Description

Structure representing a list of airports.

Definition at line 19 of file [BomPropertyTree.hpp](#).

#### 22.7.2 Member Function Documentation

##### 22.7.2.1 void stdair::BomPropertyTree::load ( const std::string & iBomTree )

Update the current BOM tree (\*this) with the parsed stream, which is JSON formatted.

Definition at line 17 of file [BomPropertyTree.cpp](#).

References [\\_airlineCode](#), [\\_departureDate](#), and [\\_flightNumber](#).

##### 22.7.2.2 std::string stdair::BomPropertyTree::save ( ) const

Dump the BOM tree (\*this) into the stream with a JSON format.

Definition at line 60 of file [BomPropertyTree.cpp](#).

References [\\_airlineCode](#), [\\_airportCodeList](#), [\\_departureDate](#), and [\\_flightNumber](#).

#### 22.7.3 Member Data Documentation

##### 22.7.3.1 stdair::AirlineCode\_T stdair::BomPropertyTree::\_airlineCode

Airline code.

Definition at line 33 of file [BomPropertyTree.hpp](#).

Referenced by [load\(\)](#), and [save\(\)](#).

##### 22.7.3.2 stdair::FlightNumber\_T stdair::BomPropertyTree::\_flightNumber

Flight number.

Definition at line 36 of file [BomPropertyTree.hpp](#).

Referenced by [load\(\)](#), and [save\(\)](#).

## 22.7.3.3 stdair::Date\_T stdair::BomPropertyTree::\_departureDate

Departure date.

Definition at line 39 of file [BomPropertyTree.hpp](#).

Referenced by [load\(\)](#), and [save\(\)](#).

## 22.7.3.4 std::set&lt;stdair::AirportCode\_T&gt; stdair::BomPropertyTree::\_airportCodeList

Just to have a list, for now.

Definition at line 42 of file [BomPropertyTree.hpp](#).

Referenced by [save\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/server/BomPropertyTree.hpp](#)
- [airinv/server/BomPropertyTree.cpp](#)

## 22.8 AIRINV::BomRootHelper Class Reference

```
#include <airinv/bom/BomRootHelper.hpp>
```

## Static Public Member Functions

- static void [fillFromRouting](#) (const stdair::BomRoot &)

## 22.8.1 Detailed Description

Class representing the actual business functions for an airline bom root.

Definition at line 16 of file [BomRootHelper.hpp](#).

## 22.8.2 Member Function Documentation

22.8.2.1 void AIRINV::BomRootHelper::fillFromRouting ( const stdair::BomRoot & *iBomRoot* ) [static]

Fill the attributes derived from the routing legs (e.g., board and off dates).

Definition at line 16 of file [BomRootHelper.cpp](#).

Referenced by [AIRINV::InventoryManager::createDirectAccesses\(\)](#).

The documentation for this class was generated from the following files:

- [airinv/bom/BomRootHelper.hpp](#)
- [airinv/bom/BomRootHelper.cpp](#)

## 22.9 AIRINV::BookingClassHelper Class Reference

```
#include <airinv/bom/BookingClassHelper.hpp>
```

## 22.9.1 Detailed Description

Class representing the actual business functions for an airline booking class.

Definition at line 19 of file [BookingClassHelper.hpp](#).

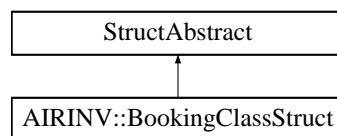
The documentation for this class was generated from the following file:

- [airinv/bom/BookingClassHelper.hpp](#)

## 22.10 AIRINV::BookingClassStruct Struct Reference

```
#include <airinv/bom/BookingClassStruct.hpp>
```

Inheritance diagram for AIRINV::BookingClassStruct:



### Public Member Functions

- `stdair::ClassCode_T getFullSubclassCode () const`
- `void fill (stdair::BookingClass &) const`
- `const std::string describe () const`
- `BookingClassStruct ()`

### Public Attributes

- `stdair::ClassCode_T \_classCode`
- `stdair::SubclassCode_T \_subclassCode`
- `stdair::ClassCode_T \_parentClassCode`
- `stdair::SubclassCode_T \_parentSubclassCode`
- `stdair::AuthorizationLevel_T \_cumulatedProtection`
- `stdair::AuthorizationLevel_T \_protection`
- `stdair::NbOfSeats_T \_nego`
- `stdair::OverbookingRate_T \_noShowPercentage`
- `stdair::OverbookingRate_T \_overbookingPercentage`
- `stdair::NbOfBookings_T \_nbOfBookings`
- `stdair::NbOfBookings_T \_nbOfGroupBookings`
- `stdair::NbOfBookings_T \_nbOfPendingGroupBookings`
- `stdair::NbOfBookings_T \_nbOfStaffBookings`
- `stdair::NbOfBookings_T \_nbOfWLBookings`
- `stdair::NbOfBookings_T \_etb`
- `stdair::Availability_T \_netClassAvailability`
- `stdair::Availability_T \_segmentAvailability`
- `stdair::Availability_T \_netRevenueAvailability`

#### 22.10.1 Detailed Description

Utility Structure for the parsing of BookingClass structures.

Definition at line 24 of file [BookingClassStruct.hpp](#).

## 22.10.2 Constructor & Destructor Documentation

### 22.10.2.1 AIRINV::BookingClassStruct::BookingClassStruct ( )

Default Constructor.

Definition at line 16 of file [BookingClassStruct.cpp](#).

## 22.10.3 Member Function Documentation

### 22.10.3.1 stdair::ClassCode\_T AIRINV::BookingClassStruct::getFullSubclassCode ( ) const

Returns the concatenation of the class and subclass codes.

Definition at line 20 of file [BookingClassStruct.cpp](#).

References [\\_classCode](#), and [\\_subclassCode](#).

### 22.10.3.2 void AIRINV::BookingClassStruct::fill ( stdair::BookingClass & ioBookingClass ) const

Fill the BookingClass objects with the attributes of the [BookingClassStruct](#).

Definition at line 44 of file [BookingClassStruct.cpp](#).

### 22.10.3.3 const std::string AIRINV::BookingClassStruct::describe ( ) const

Give a description of the structure (for display purposes).

Definition at line 27 of file [BookingClassStruct.cpp](#).

References [\\_classCode](#), [\\_cumulatedProtection](#), [\\_etb](#), [\\_nbOfBookings](#), [\\_nbOfGroupBookings](#), [\\_nbOfPendingGroupBookings](#), [\\_nbOfStaffBookings](#), [\\_nbOfWLBookings](#), [\\_nego](#), [\\_netClassAvailability](#), [\\_netRevenueAvailability](#), [\\_noShowPercentage](#), [\\_overbookingPercentage](#), [\\_parentClassCode](#), [\\_parentSubclassCode](#), [\\_protection](#), [\\_segmentAvailability](#), and [\\_subclassCode](#).

Referenced by [AIRINV::FareFamilyStruct::describe\(\)](#).

## 22.10.4 Member Data Documentation

### 22.10.4.1 stdair::ClassCode\_T AIRINV::BookingClassStruct::\_classCode

Definition at line 26 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), [getFullSubclassCode\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#).

### 22.10.4.2 stdair::SubclassCode\_T AIRINV::BookingClassStruct::\_subclassCode

Definition at line 27 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), [getFullSubclassCode\(\)](#), and [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#).

### 22.10.4.3 stdair::ClassCode\_T AIRINV::BookingClassStruct::\_parentClassCode

Definition at line 28 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#).

### 22.10.4.4 stdair::SubclassCode\_T AIRINV::BookingClassStruct::\_parentSubclassCode

Definition at line 29 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#).

#### 22.10.4.5 stdair::AuthorizationLevel\_T AIRINV::BookingClassStruct::\_cumulatedProtection

Definition at line 30 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#).

#### 22.10.4.6 stdair::AuthorizationLevel\_T AIRINV::BookingClassStruct::\_protection

Definition at line 31 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#).

#### 22.10.4.7 stdair::NbOfSeats\_T AIRINV::BookingClassStruct::\_nego

Definition at line 32 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#).

#### 22.10.4.8 stdair::OverbookingRate\_T AIRINV::BookingClassStruct::\_noShowPercentage

Definition at line 33 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#).

#### 22.10.4.9 stdair::OverbookingRate\_T AIRINV::BookingClassStruct::\_overbookingPercentage

Definition at line 34 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#).

#### 22.10.4.10 stdair::NbOfBookings\_T AIRINV::BookingClassStruct::\_nbOfBookings

Definition at line 35 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#).

#### 22.10.4.11 stdair::NbOfBookings\_T AIRINV::BookingClassStruct::\_nbOfGroupBookings

Definition at line 36 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#).

#### 22.10.4.12 stdair::NbOfBookings\_T AIRINV::BookingClassStruct::\_nbOfPendingGroupBookings

Definition at line 37 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#).

#### 22.10.4.13 stdair::NbOfBookings\_T AIRINV::BookingClassStruct::\_nbOfStaffBookings

Definition at line 38 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#).

#### 22.10.4.14 stdair::NbOfBookings\_T AIRINV::BookingClassStruct::\_nbOfWLBookings

Definition at line 39 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#).

#### 22.10.4.15 stdair::NbOfBookings\_T AIRINV::BookingClassStruct::\_etb

Definition at line 40 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#).

22.10.4.16 `stdair::Availability_T AIRINV::BookingClassStruct::_netClassAvailability`

Definition at line 41 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)\(\)](#).

22.10.4.17 `stdair::Availability_T AIRINV::BookingClassStruct::_segmentAvailability`

Definition at line 42 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)\(\)](#).

22.10.4.18 `stdair::Availability_T AIRINV::BookingClassStruct::_netRevenueAvailability`

Definition at line 43 of file [BookingClassStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)\(\)](#).

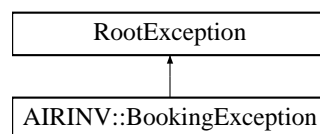
The documentation for this struct was generated from the following files:

- [airinv/bom/BookingClassStruct.hpp](#)
- [airinv/bom/BookingClassStruct.cpp](#)

## 22.11 AIRINV::BookingException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::BookingException:



### 22.11.1 Detailed Description

Specific exception related to bookings made against the inventory.

Definition at line 166 of file [AIRINV\\_Types.hpp](#).

The documentation for this class was generated from the following file:

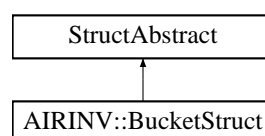
- [airinv/AIRINV\\_Types.hpp](#)

## 22.12 AIRINV::BucketStruct Struct Reference

Utility Structure for the parsing of Bucket structures.

```
#include <airinv/bom/BucketStruct.hpp>
```

Inheritance diagram for AIRINV::BucketStruct:



### Public Member Functions

- void [fill](#) (stdair::Bucket &) const
- const std::string [describe](#) () const
- [BucketStruct](#) ()

### Public Attributes

- stdair::Yield\_T [\\_yieldRangeUpperValue](#)
- stdair::CabinCapacity\_T [\\_availability](#)
- stdair::NbOfSeats\_T [\\_nbOfSeats](#)
- stdair::SeatIndex\_T [\\_seatIndex](#)

#### 22.12.1 Detailed Description

Utility Structure for the parsing of Bucket structures.

Definition at line 26 of file [BucketStruct.hpp](#).

#### 22.12.2 Constructor & Destructor Documentation

##### 22.12.2.1 AIRINV::BucketStruct::BucketStruct ( )

Default Constructor.

Definition at line 16 of file [BucketStruct.cpp](#).

#### 22.12.3 Member Function Documentation

##### 22.12.3.1 void AIRINV::BucketStruct::fill ( stdair::Bucket & ioBucket ) const

Fill the Bucket objects with the attributes of the [BucketStruct](#).

Definition at line 29 of file [BucketStruct.cpp](#).

References [\\_availability](#), [\\_nbOfSeats](#), and [\\_yieldRangeUpperValue](#).

##### 22.12.3.2 const std::string AIRINV::BucketStruct::describe ( ) const

Give a description of the structure (for display purposes).

Definition at line 20 of file [BucketStruct.cpp](#).

References [\\_availability](#), [\\_nbOfSeats](#), [\\_seatIndex](#), and [\\_yieldRangeUpperValue](#).

Referenced by [AIRINV::LegCabinStruct::describe\(\)](#).

#### 22.12.4 Member Data Documentation

##### 22.12.4.1 stdair::Yield\_T AIRINV::BucketStruct::\_yieldRangeUpperValue

Definition at line 28 of file [BucketStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)\(\)](#).

## 22.12.4.2 stdair::CabinCapacity\_T AIRINV::BucketStruct::\_availability

Definition at line 29 of file [BucketStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), and [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)\(\)](#).

## 22.12.4.3 stdair::NbOfSeats\_T AIRINV::BucketStruct::\_nbOfSeats

Definition at line 30 of file [BucketStruct.hpp](#).

Referenced by [describe\(\)](#), and [fill\(\)](#).

## 22.12.4.4 stdair::SeatIndex\_T AIRINV::BucketStruct::\_seatIndex

Definition at line 31 of file [BucketStruct.hpp](#).

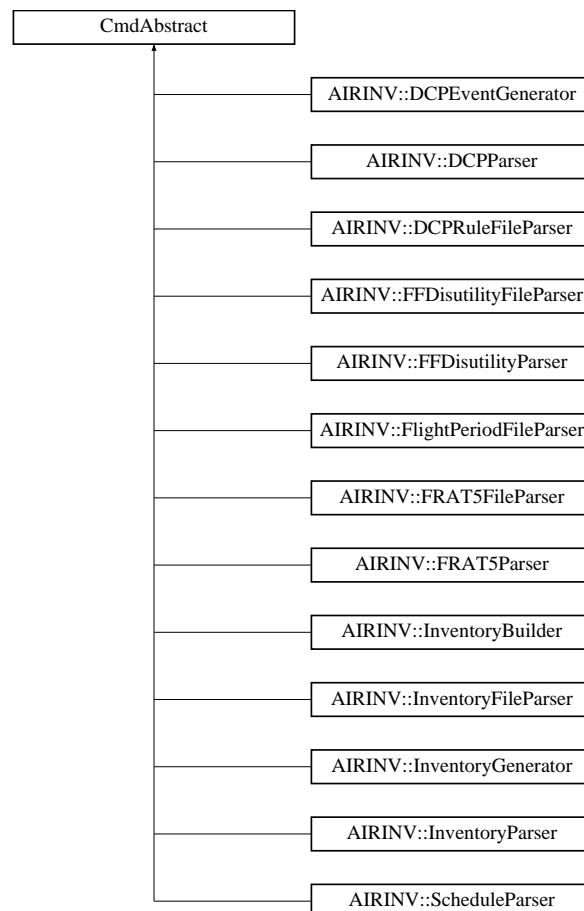
Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/bom/BucketStruct.hpp](#)
- [airinv/bom/BucketStruct.cpp](#)

## 22.13 CmdAbstract Class Reference

Inheritance diagram for CmdAbstract:



The documentation for this class was generated from the following file:

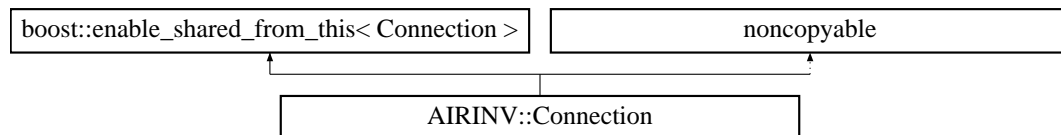
- [airinv/command/FFDisutilityParser.hpp](#)



## 22.14 AIRINV::Connection Class Reference

```
#include <airinv/server/Connection.hpp>
```

Inheritance diagram for AIRINV::Connection:



### Public Member Functions

- [Connection](#) (boost::asio::io\_service &, [RequestHandler](#) &)
- boost::asio::ip::tcp::socket & [socket](#) ()
- void [start](#) ()

#### 22.14.1 Detailed Description

Represents a single connection from a client.

Definition at line 25 of file [Connection.hpp](#).

#### 22.14.2 Constructor & Destructor Documentation

##### 22.14.2.1 AIRINV::Connection::Connection ( boost::asio::io\_service & *ioService*, [RequestHandler](#) & *ioHandler* )

Constructor.

Construct a connection with the given io\_service.

Definition at line 16 of file [Connection.cpp](#).

#### 22.14.3 Member Function Documentation

##### 22.14.3.1 boost::asio::ip::tcp::socket & AIRINV::Connection::socket ( )

Get the socket associated with the connection.

Definition at line 22 of file [Connection.cpp](#).

##### 22.14.3.2 void AIRINV::Connection::start ( )

Start the first asynchronous operation for the connection.

Definition at line 27 of file [Connection.cpp](#).

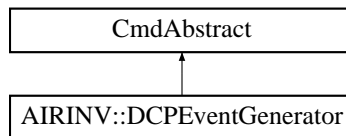
The documentation for this class was generated from the following files:

- [airinv/server/Connection.hpp](#)
- [airinv/server/Connection.cpp](#)

## 22.15 AIRINV::DCPEventGenerator Class Reference

```
#include <airinv/command/vault/DCPEventGenerator.hpp>
```

Inheritance diagram for AIRINV::DCPEventGenerator:



#### Friends

- class [DCPFileParser](#)
- struct [DCPParserHelper::doEndDCP](#)
- class [DCPParser](#)

#### 22.15.1 Detailed Description

Class handling the generation / instantiation of the DCP BOM.

Definition at line 27 of file [DCPEventGenerator.hpp](#).

#### 22.15.2 Friends And Related Function Documentation

##### 22.15.2.1 friend class DCPFileParser [friend]

Definition at line 31 of file [DCPEventGenerator.hpp](#).

##### 22.15.2.2 friend struct DCPParserHelper::doEndDCP [friend]

Definition at line 32 of file [DCPEventGenerator.hpp](#).

##### 22.15.2.3 friend class DCPParser [friend]

Definition at line 33 of file [DCPEventGenerator.hpp](#).

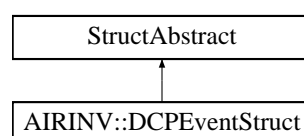
The documentation for this class was generated from the following files:

- [airinv/command/vault/DCPEventGenerator.hpp](#)
- [airinv/command/vault/DCPEventGenerator.cpp](#)

## 22.16 AIRINV::DCPEventStruct Struct Reference

```
#include <airinv/bom/DCPEventStruct.hpp>
```

Inheritance diagram for AIRINV::DCPEventStruct:



#### Public Member Functions

- [DCPEventStruct](#) ()
- [stdair::Date\\_T getDate](#) () const
- [stdair::Duration\\_T getTime](#) () const
- [const std::string describe](#) () const

- const unsigned int [getAirlineListSize](#) () const
- const unsigned int [getClassCodeListSize](#) () const
- const stdair::AirlineCode\_T & [getFirstAirlineCode](#) () const
- void [beginAirline](#) ()
- bool [hasNotReachedEndAirline](#) () const
- stdair::AirlineCode\_T [getCurrentAirlineCode](#) () const
- void [iterateAirline](#) ()
- const std::string & [getFirstClassCode](#) () const
- void [beginClassCode](#) ()
- bool [hasNotReachedEndClassCode](#) () const
- std::string [getCurrentClassCode](#) () const
- void [iterateClassCode](#) ()

#### Public Attributes

- stdair::year\_t [\\_itYear](#)
- stdair::month\_t [\\_itMonth](#)
- stdair::day\_t [\\_itDay](#)
- stdair::hour\_t [\\_itHours](#)
- stdair::minute\_t [\\_itMinutes](#)
- stdair::second\_t [\\_itSeconds](#)
- stdair::AirlineCodeList\_T::iterator [\\_itCurrentAirlineCode](#)
- stdair::ClassList\_StringList\_T::iterator [\\_itCurrentClassCode](#)
- stdair::AirportCode\_T [\\_origin](#)
- stdair::AirportCode\_T [\\_destination](#)
- stdair::Date\_T [\\_dateRangeStart](#)
- stdair::Date\_T [\\_dateRangeEnd](#)
- stdair::Duration\_T [\\_timeRangeStart](#)
- stdair::Duration\_T [\\_timeRangeEnd](#)
- stdair::CabinCode\_T [\\_cabinCode](#)
- stdair::CityCode\_T [\\_pos](#)
- stdair::ChannelLabel\_T [\\_channel](#)
- stdair::DayDuration\_T [\\_advancePurchase](#)
- stdair::SaturdayStay\_T [\\_saturdayStay](#)
- stdair::ChangeFees\_T [\\_changeFees](#)
- stdair::NonRefundable\_T [\\_nonRefundable](#)
- stdair::DayDuration\_T [\\_minimumStay](#)
- stdair::PriceValue\_T [\\_DCP](#)
- stdair::AirlineCode\_T [\\_airlineCode](#)
- stdair::ClassCode\_T [\\_classCode](#)
- stdair::AirlineCodeList\_T [\\_airlineCodeList](#)
- stdair::ClassList\_StringList\_T [\\_classCodeList](#)

#### 22.16.1 Detailed Description

Utility Structure for the parsing of Flight-Period structures.

Definition at line 21 of file [DCPEventStruct.hpp](#).

#### 22.16.2 Constructor & Destructor Documentation

##### 22.16.2.1 AIRINV::DCPEventStruct::DCPEventStruct ( )

Default constructor.

Definition at line 18 of file [DCPEventStruct.cpp](#).

## 22.16.3 Member Function Documentation

22.16.3.1 `stdair::Date_T AIRINV::DCPEventStruct::getDate ( ) const`

Get the date from the staging details.

Definition at line 38 of file [DCPEventStruct.cpp](#).

References [\\_itDay](#), [\\_itMonth](#), and [\\_itYear](#).

22.16.3.2 `stdair::Duration_T AIRINV::DCPEventStruct::getTime ( ) const`

Get the time from the staging details.

Definition at line 44 of file [DCPEventStruct.cpp](#).

References [\\_itHours](#), [\\_itMinutes](#), and [\\_itSeconds](#).

22.16.3.3 `const std::string AIRINV::DCPEventStruct::describe ( ) const`

Display of the structure.

Definition at line 53 of file [DCPEventStruct.cpp](#).

References [\\_advancePurchase](#), [\\_airlineCodeList](#), [\\_cabinCode](#), [\\_changeFees](#), [\\_channel](#), [\\_classCodeList](#), [\\_dateRangeEnd](#), [\\_dateRangeStart](#), [\\_DCP](#), [\\_destination](#), [\\_minimumStay](#), [\\_nonRefundable](#), [\\_origin](#), [\\_pos](#), [\\_saturdayStay](#), [\\_timeRangeEnd](#), and [\\_timeRangeStart](#).

22.16.3.4 `const unsigned int AIRINV::DCPEventStruct::getAirlineListSize ( ) const [inline]`

Get the size of the airline code list.

Definition at line 37 of file [DCPEventStruct.hpp](#).

References [\\_airlineCodeList](#).

22.16.3.5 `const unsigned int AIRINV::DCPEventStruct::getClassCodeListSize ( ) const [inline]`

Get the size of the class code list.

Definition at line 42 of file [DCPEventStruct.hpp](#).

References [\\_classCodeList](#).

22.16.3.6 `const stdair::AirlineCode_T & AIRINV::DCPEventStruct::getFirstAirlineCode ( ) const`

Get the first airline code.

Definition at line 87 of file [DCPEventStruct.cpp](#).

References [\\_airlineCodeList](#).

22.16.3.7 `void AIRINV::DCPEventStruct::beginAirline ( )`

Initialise the internal iterators on airline code: The current iterator is set on the first airline code, the next iterator is set on the second one.

Definition at line 95 of file [DCPEventStruct.cpp](#).

References [\\_airlineCodeList](#), and [\\_itCurrentAirlineCode](#).

22.16.3.8 `bool AIRINV::DCPEventStruct::hasNotReachedEndAirline ( ) const`

States whether or not the end of the (airline code) list has been reached.

Definition at line 100 of file [DCPEventStruct.cpp](#).

References [\\_airlineCodeList](#), and [\\_itCurrentAirlineCode](#).

22.16.3.9 `stdair::AirlineCode_T AIRINV::DCPEventStruct::getCurrentAirlineCode ( ) const`

Get the current element (airline code).

Definition at line 106 of file [DCPEventStruct.cpp](#).

References [\\_airlineCodeList](#), and [\\_itCurrentAirlineCode](#).

22.16.3.10 `void AIRINV::DCPEventStruct::iterateAirline ( )`

Iterate for one element (airline code): increment both internal iterators on Buckets.

Definition at line 112 of file [DCPEventStruct.cpp](#).

References [\\_classCodeList](#), and [\\_itCurrentAirlineCode](#).

22.16.3.11 `const std::string & AIRINV::DCPEventStruct::getFirstClassCode ( ) const`

Get the first class code list as a string.

Definition at line 119 of file [DCPEventStruct.cpp](#).

References [\\_classCodeList](#).

22.16.3.12 `void AIRINV::DCPEventStruct::beginClassCode ( )`

Initialise the internal iterators on class code: The current iterator is set on the first class code, the next iterator is set on the second one.

Definition at line 127 of file [DCPEventStruct.cpp](#).

References [\\_classCodeList](#), and [\\_itCurrentClassCode](#).

22.16.3.13 `bool AIRINV::DCPEventStruct::hasNotReachedEndClassCode ( ) const`

States whether or not the end of the (class code) list has been reached.

Definition at line 132 of file [DCPEventStruct.cpp](#).

References [\\_classCodeList](#), and [\\_itCurrentClassCode](#).

22.16.3.14 `std::string AIRINV::DCPEventStruct::getCurrentClassCode ( ) const`

Get the current element (class code).

Definition at line 138 of file [DCPEventStruct.cpp](#).

References [\\_classCodeList](#), and [\\_itCurrentClassCode](#).

22.16.3.15 `void AIRINV::DCPEventStruct::iterateClassCode ( )`

Iterate for one element (classCode): increment both internal iterators on Buckets.

Definition at line 145 of file [DCPEventStruct.cpp](#).

References [\\_classCodeList](#), and [\\_itCurrentClassCode](#).

## 22.16.4 Member Data Documentation

22.16.4.1 `stdair::year_t AIRINV::DCPEventStruct::_itYear`

Staging Date.

Definition at line 87 of file [DCPEventStruct.hpp](#).

Referenced by [getDate\(\)](#).

#### 22.16.4.2 stdair::month\_t AIRINV::DCPEventStruct::\_itMonth

Definition at line 88 of file [DCPEventStruct.hpp](#).

Referenced by [getDate\(\)](#).

#### 22.16.4.3 stdair::day\_t AIRINV::DCPEventStruct::\_itDay

Definition at line 89 of file [DCPEventStruct.hpp](#).

Referenced by [getDate\(\)](#).

#### 22.16.4.4 stdair::hour\_t AIRINV::DCPEventStruct::\_itHours

Staging Time.

Definition at line 93 of file [DCPEventStruct.hpp](#).

Referenced by [getTime\(\)](#).

#### 22.16.4.5 stdair::minute\_t AIRINV::DCPEventStruct::\_itMinutes

Definition at line 94 of file [DCPEventStruct.hpp](#).

Referenced by [getTime\(\)](#).

#### 22.16.4.6 stdair::second\_t AIRINV::DCPEventStruct::\_itSeconds

Definition at line 95 of file [DCPEventStruct.hpp](#).

Referenced by [getTime\(\)](#).

#### 22.16.4.7 stdair::AirlineCodeList\_T::iterator AIRINV::DCPEventStruct::\_itCurrentAirlineCode

Iterator for the current airline code list.

Definition at line 98 of file [DCPEventStruct.hpp](#).

Referenced by [beginAirline\(\)](#), [getCurrentAirlineCode\(\)](#), [hasNotReachedEndAirline\(\)](#), and [iterateAirline\(\)](#).

#### 22.16.4.8 stdair::ClassList\_StringList\_T::iterator AIRINV::DCPEventStruct::\_itCurrentClassCode

Iterator for the current class code.

Definition at line 101 of file [DCPEventStruct.hpp](#).

Referenced by [beginClassCode\(\)](#), [getCurrentClassCode\(\)](#), [hasNotReachedEndClassCode\(\)](#), and [iterateClass-Code\(\)](#).

#### 22.16.4.9 stdair::AirportCode\_T AIRINV::DCPEventStruct::\_origin

Origin.

Definition at line 104 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.16.4.10 stdair::AirportCode\_T AIRINV::DCPEventStruct::\_destination

Destination.

Definition at line 107 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.16.4.11 stdair::Date\_T AIRINV::DCPEventStruct::\_dateRangeStart

Start Range date available for this DCP event.

Definition at line 110 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.16.4.12 stdair::Date\_T AIRINV::DCPEventStruct::\_dateRangeEnd

Start Range date available for this DCP event.

Definition at line 113 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.16.4.13 stdair::Duration\_T AIRINV::DCPEventStruct::\_timeRangeStart

Start time from the time range available for this DCP event.

Definition at line 116 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.16.4.14 stdair::Duration\_T AIRINV::DCPEventStruct::\_timeRangeEnd

End time from the time range available for this DCP event.

Definition at line 119 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.16.4.15 stdair::CabinCode\_T AIRINV::DCPEventStruct::\_cabinCode

Cabin code.

Definition at line 122 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.16.4.16 stdair::CityCode\_T AIRINV::DCPEventStruct::\_pos

Point-of-sale.

Definition at line 125 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.16.4.17 stdair::ChannelLabel\_T AIRINV::DCPEventStruct::\_channel

Channel distribution.

Definition at line 128 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.16.4.18 stdair::DayDuration\_T AIRINV::DCPEventStruct::\_advancePurchase

Number of days that the ticket is sold before the flightDate.

Definition at line 131 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.16.4.19 stdair::SaturdayStay\_T AIRINV::DCPEventStruct::\_saturdayStay

Boolean saying whether a saturday is considered during the stay .

Definition at line 134 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

**22.16.4.20 stdair::ChangeFees\_T AIRINV::DCPEventStruct::\_changeFees**

Boolean saying whether the change fees option is requested or not.

Definition at line 137 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

**22.16.4.21 stdair::NonRefundable\_T AIRINV::DCPEventStruct::\_nonRefundable**

Boolean saying whether the refundable option is requested or not.

Definition at line 140 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

**22.16.4.22 stdair::DayDuration\_T AIRINV::DCPEventStruct::\_minimumStay**

Number of days that the customer spent into the destination city.

Definition at line 143 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

**22.16.4.23 stdair::PriceValue\_T AIRINV::DCPEventStruct::\_DCP**

Price.

Definition at line 146 of file [DCPEventStruct.hpp](#).

Referenced by [describe\(\)](#).

**22.16.4.24 stdair::AirlineCode\_T AIRINV::DCPEventStruct::\_airlineCode**

Airline code

Definition at line 149 of file [DCPEventStruct.hpp](#).

**22.16.4.25 stdair::ClassCode\_T AIRINV::DCPEventStruct::\_classCode**

Code

Definition at line 152 of file [DCPEventStruct.hpp](#).

**22.16.4.26 stdair::AirlineCodeList\_T AIRINV::DCPEventStruct::\_airlineCodeList**

Airline Code List

Definition at line 155 of file [DCPEventStruct.hpp](#).

Referenced by [beginAirline\(\)](#), [describe\(\)](#), [getAirlineListSize\(\)](#), [getCurrentAirlineCode\(\)](#), [getFirstAirlineCode\(\)](#), and [hasNotReachedEndAirline\(\)](#).

**22.16.4.27 stdair::ClassList\_StringList\_T AIRINV::DCPEventStruct::\_classCodeList**

Numbers of different Airline Codes Class Code List

Definition at line 161 of file [DCPEventStruct.hpp](#).

Referenced by [beginClassCode\(\)](#), [describe\(\)](#), [getClassCodeListSize\(\)](#), [getCurrentClassCode\(\)](#), [getFirstClassCode\(\)](#), [hasNotReachedEndClassCode\(\)](#), [iterateAirline\(\)](#), and [iterateClassCode\(\)](#).

The documentation for this struct was generated from the following files:

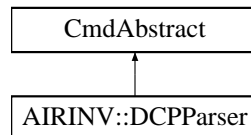
- [airinv/bom/DCPEventStruct.hpp](#)
- [airinv/bom/DCPEventStruct.cpp](#)



## 22.17 AIRINV::DCPParser Class Reference

```
#include <airinv/command/vault/DCPParser.hpp>
```

Inheritance diagram for AIRINV::DCPParser:



### Static Public Member Functions

- static void [DCPRuleGeneration](#) (const stdair::Filename\_T &, stdair::BomRoot &)

#### 22.17.1 Detailed Description

Class wrapping the parser entry point.

Definition at line 19 of file [DCPParser.hpp](#).

#### 22.17.2 Member Function Documentation

**22.17.2.1** void AIRINV::DCPParser::DCPRuleGeneration ( const stdair::Filename\_T & *iFilename*, stdair::BomRoot & *ioBomRoot* ) [static]

Parses the CSV file describing the DCPs for the simulator, and generates the event structures accordingly.

#### Parameters

<i>const</i>	stdair::Filename_T& The file-name of the CSV-formatted DCP input file.
<i>stdair::Bom-Root&amp;</i>	Root of the BOM tree.

Definition at line 16 of file [DCPParser.cpp](#).

References [AIRINV::DCPRuleFileParser::generateDCPRules\(\)](#).

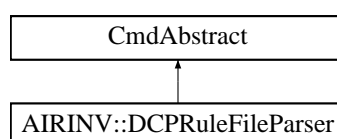
The documentation for this class was generated from the following files:

- [airinv/command/vault/DCPParser.hpp](#)
- [airinv/command/vault/DCPParser.cpp](#)

## 22.18 AIRINV::DCPRuleFileParser Class Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPRuleFileParser:



## Public Member Functions

- [DCPRuleFileParser](#) (stdair::BomRoot &ioBomRoot, const stdair::Filename\_T &iFilename)
- bool [generateDCPRules](#) ()

## 22.18.1 Detailed Description

Class wrapping the initialisation and entry point of the parser.

The seemingly redundancy is used to force the instantiation of the actual parser, which is a templatised Boost Spirit grammar. Hence, the actual parser is instantiated within that class object code.

Definition at line 337 of file [DCPParserHelper.hpp](#).

## 22.18.2 Constructor &amp; Destructor Documentation

## 22.18.2.1 AIRINV::DCPRuleFileParser::DCPRuleFileParser ( stdair::BomRoot &amp; ioBomRoot, const stdair::Filename\_T &amp; iFilename )

Constructor.

Definition at line 572 of file [DCPParserHelper.cpp](#).

## 22.18.3 Member Function Documentation

## 22.18.3.1 bool AIRINV::DCPRuleFileParser::generateDCPRules ( )

Parse the input file and generate the Inventories.

Definition at line 593 of file [DCPParserHelper.cpp](#).

Referenced by [AIRINV::DCPParser::DCPRuleGeneration\(\)](#).

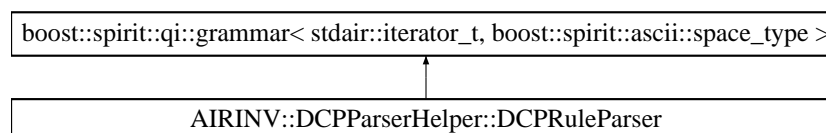
The documentation for this class was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.19 AIRINV::DCPParserHelper::DCPRuleParser Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::DCPRuleParser:



## Public Member Functions

- [DCPRuleParser](#) (stdair::BomRoot &, DCPRuleStruct &)

## Public Attributes

- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [start](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [comments](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [DCP\\_rule](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [DCP\\_rule\\_end](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [DCP\\_key](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [DCP\\_id](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [origin](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [destination](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [dateRangeStart](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [dateRangeEnd](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [date](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [timeRangeStart](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [timeRangeEnd](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [time](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [position](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [cabinCode](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [channel](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [advancePurchase](#)

- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [saturdayStay](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [changeFees](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [nonRefundable](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [minimumStay](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [DCP](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [segment](#)
- boost::spirit::qi::rule  
< stdair::iterator\_t,  
boost::spirit::ascii::space\_type > [list\\_class](#)
- stdair::BomRoot & [\\_bomRoot](#)
- DCPRuleStruct & [\\_DCPRule](#)

### 22.19.1 Detailed Description

DCP: DCPID; OriginCity; DestinationCity; DateRangeStart; DateRangeEnd; DepartureTimeRangeStart; DepartureTimeRangeEnd; POS; AdvancePurchase; SaturdayNight; ChangeFees; NonRefundable; MinimumStay; Price; AirlineCode; Class;

DCPID OriginCity (3-char airport code) DestinationCity (3-char airport code) DateRangeStart (yyyy-mm-dd) DateRangeEnd (yyyy-mm-dd) DepartureTimeRangeStart (hh:mm) DepartureTimeRangeEnd (hh:mm) POS (3-char position city) Cabin Code (1-char cabin code) Channel (D=direct, I=indirect, N=online, F=offline) AdvancePurchase SaturdayNight (T=True, F=False) ChangeFees (T=True, F=False) NonRefundable (T=True, F=False) MinimumStay Price AirlineCode (2-char airline code) ClassList (List of 1-char class code)

Grammar: Demand ::= PrefDepDate ',' Origin ',' Destination ',' PassengerType ',' DemandParams ',' PosDist ',' ChannelDist ',' TripDist ',' StayDist ',' FfDist ',' PrefDepTimeDist ',' minWTP ',' TimeValueDist ',' DtdDist EndOfDemand PrefDepDate ::= date PassengerType ::= 'T' | 'F' DemandParams ::= DemandMean ',' DemandStdDev PosDist ::= PosPair (',' PosPair)\* PosPair ::= PosCode ':' PosShare PosCode ::= AirportCode | "row" PosShare ::= real ChannelDist ::= ChannelPair (',' ChannelPair)\* ChannelPair ::= Channel\_Code ':' ChannelShare ChannelCode ::= "DF" | "DN" | "IF" | "IN" ChannelShare ::= real TripDist ::= TripPair (',' TripPair)\* TripPair ::= TripCode ':' TripShare TripCode ::= "RO" | "RI" | "OW" TripShare ::= real StayDist ::= StayPair (',' StayPair)\* StayPair ::= [0;3]-digit-integer ':' stay\_share StayShare ::= real FfDist ::= FF\_Pair (',' FF\_Pair)\* FFPair ::= FFCODE ':' FFShare FFCODE ::= 'P' | 'G' | 'S' | 'M' | 'N' FFShare ::= real PrefDepTimeDist ::= PrefDepTimePair (',' PrefDepTimePair)\* PrefDepTimePair ::= time ':' PrefDepTimeShare PrefDepTimeShare ::= real minWTP ::= real TimeValueDist ::= TimeValuePair (',' TimeValuePair)\* TimeValuePair ::= [0;2]-digit-integer ':' TimeValueShare TimeValueShare ::= real DTDDist ::= DTDPair (',' DTDPair)\* DTDPair ::= real ':' DTDSHare DTDSHare ::= real EndOfDemand ::= ';' Grammar for the DCP-Rule parser.

Definition at line 304 of file [DCPParserHelper.hpp](#).

### 22.19.2 Constructor & Destructor Documentation

#### 22.19.2.1 AIRINV::DCPParserHelper::DCPRuleParser::DCPRuleParser ( stdair::BomRoot & ioBomRoot, DCPRuleStruct & ioDCPRule )

Definition at line 453 of file [DCPParserHelper.cpp](#).

References [\\_bomRoot](#), [\\_DCPRule](#), [advancePurchase](#), [cabinCode](#), [changeFees](#), [channel](#), [comments](#), [date](#), [dateRangeEnd](#), [dateRangeStart](#), [AIRINV::DCPParserHelper::day\\_p](#), [DCP](#), [DCP\\_id](#), [DCP\\_key](#), [DCP\\_rule](#), [DCP\\_rule\\_end](#), [destination](#), [AIRINV::DCPParserHelper::hour\\_p](#), [list\\_class](#), [minimumStay](#), [AIRINV::DCPParserHelper::minute\\_p](#), [AIRINV::DCPParserHelper::month\\_p](#), [nonRefundable](#), [origin](#), [position](#), [saturdayStay](#), [AIRINV::DCPParserHelper::second\\_p](#), [segment](#), [start](#), [time](#), [timeRangeEnd](#), [timeRangeStart](#), [AIRINV::DCPParserHelper::uint1\\_4\\_p](#), and [AIRINV::DCPParserHelper::year\\_p](#).

### 22.19.3 Member Data Documentation

**22.19.3.1** `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::start`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

**22.19.3.2** `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::comments`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

**22.19.3.3** `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::DCP_rule`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

**22.19.3.4** `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::DCP_rule_end`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

**22.19.3.5** `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::DCP_key`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

**22.19.3.6** `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::DCP_id`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

**22.19.3.7** `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::origin`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

**22.19.3.8** `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::destination`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.19.3.9 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::dateRangeStart`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.19.3.10 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::dateRangeEnd`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.19.3.11 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::date`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.19.3.12 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::timeRangeStart`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.19.3.13 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::timeRangeEnd`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.19.3.14 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::time`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.19.3.15 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::position`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.19.3.16 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::cabinCode`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.19.3.17 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCPRuleParser::channel`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

22.19.3.18 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCRuleParser::advancePurchase`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCRuleParser\(\)](#).

22.19.3.19 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCRuleParser::saturdayStay`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCRuleParser\(\)](#).

22.19.3.20 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCRuleParser::changeFees`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCRuleParser\(\)](#).

22.19.3.21 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCRuleParser::nonRefundable`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCRuleParser\(\)](#).

22.19.3.22 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCRuleParser::minimumStay`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCRuleParser\(\)](#).

22.19.3.23 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCRuleParser::DCP`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCRuleParser\(\)](#).

22.19.3.24 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCRuleParser::segment`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCRuleParser\(\)](#).

22.19.3.25 `boost::spirit::qi::rule<stdair::iterator_t, boost::spirit::ascii::space_type> AIRINV::DCPParserHelper::DCRuleParser::list_class`

Definition at line 313 of file [DCPParserHelper.hpp](#).

Referenced by [DCRuleParser\(\)](#).

22.19.3.26 `stdair::BomRoot& AIRINV::DCPParserHelper::DCRuleParser::_bomRoot`

Definition at line 320 of file [DCPParserHelper.hpp](#).

Referenced by [DCRuleParser\(\)](#).

22.19.3.27 `DCRuleStruct& AIRINV::DCPParserHelper::DCRuleParser::_DCRule`

Definition at line 321 of file [DCPParserHelper.hpp](#).

Referenced by [DCPRuleParser\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.20 AIRINV::DefaultMap Struct Reference

```
#include <airinv/basic/BasConst_Curves.hpp>
```

### Static Public Member Functions

- static [FRAT5Curve\\_T createPickupFRAT5Curve\(\)](#)

### 22.20.1 Detailed Description

Default PoS probability mass.

Definition at line 16 of file [BasConst\\_Curves.hpp](#).

### 22.20.2 Member Function Documentation

**22.20.2.1** [FRAT5Curve\\_T AIRINV::DefaultMap::createPickupFRAT5Curve\(\)](#) [static]

Definition at line 16 of file [BasConst.cpp](#).

The documentation for this struct was generated from the following files:

- [airinv/basic/BasConst\\_Curves.hpp](#)
- [airinv/basic/BasConst.cpp](#)

## 22.21 AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT > Struct Template Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

### Public Member Functions

- [definition](#) ([FlightPeriodParser](#) const &self)
- [boost::spirit::classic::rule](#)  
[< ScannerT > const & start\(\)](#) const

### Public Attributes

- [boost::spirit::classic::rule](#)  
[< ScannerT > flight\\_period\\_list](#)
- [boost::spirit::classic::rule](#)  
[< ScannerT > not\\_to\\_be\\_parsed](#)
- [boost::spirit::classic::rule](#)  
[< ScannerT > flight\\_period](#)
- [boost::spirit::classic::rule](#)  
[< ScannerT > flight\\_period\\_end](#)



- boost::spirit::classic::rule  
< ScannerT > [flight\\_key](#)
- boost::spirit::classic::rule  
< ScannerT > [airline\\_code](#)
- boost::spirit::classic::rule  
< ScannerT > [flight\\_number](#)
- boost::spirit::classic::rule  
< ScannerT > [date](#)
- boost::spirit::classic::rule  
< ScannerT > [dow](#)
- boost::spirit::classic::rule  
< ScannerT > [time](#)
- boost::spirit::classic::rule  
< ScannerT > [date\\_offset](#)
- boost::spirit::classic::rule  
< ScannerT > [leg](#)
- boost::spirit::classic::rule  
< ScannerT > [leg\\_key](#)
- boost::spirit::classic::rule  
< ScannerT > [operating\\_leg\\_details](#)
- boost::spirit::classic::rule  
< ScannerT > [leg\\_details](#)
- boost::spirit::classic::rule  
< ScannerT > [leg\\_cabin\\_details](#)
- boost::spirit::classic::rule  
< ScannerT > [segment\\_section](#)
- boost::spirit::classic::rule  
< ScannerT > [segment\\_key](#)
- boost::spirit::classic::rule  
< ScannerT > [full\\_segment\\_cabin\\_details](#)
- boost::spirit::classic::rule  
< ScannerT > [segment\\_cabin\\_details](#)
- boost::spirit::classic::rule  
< ScannerT > [full\\_family\\_cabin\\_details](#)
- boost::spirit::classic::rule  
< ScannerT > [family\\_cabin\\_details](#)
- boost::spirit::classic::rule  
< ScannerT > [generic\\_segment](#)
- boost::spirit::classic::rule  
< ScannerT > [specific\\_segment\\_list](#)

### 22.21.1 Detailed Description

template<typename ScannerT>struct AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >

Definition at line 288 of file [ScheduleParserHelper.hpp](#).

### 22.21.2 Constructor & Destructor Documentation

22.21.2.1 template<typename ScannerT > AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::definition ( FlightPeriodParser const & self )

Definition at line 538 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::ScheduleParserHelper::airline\\_code\\_p\(\)](#), [AIRINV::ScheduleParserHelper::airport\\_p\(\)](#), [AIRINV::ScheduleParserHelper::cabin\\_code\\_p\(\)](#), [AIRINV::ScheduleParserHelper::class\\_code\\_list\\_p\(\)](#), [AIRINV::ScheduleParserHelper::day\\_p\(\)](#), [AIRINV::ScheduleParserHelper::dow\\_p\(\)](#), [AIRINV::ScheduleParserHelper::family\\_code\\_p\(\)](#), [AIRINV::ScheduleParserHelper::flight\\_number\\_p\(\)](#), [AIRINV::ScheduleParserHelper::hours\\_p\(\)](#), [AIRINV::ScheduleParserHelper::int1\\_p\(\)](#), [AIRINV::ScheduleParserHelper::key\\_p\(\)](#), [AIRINV::ScheduleParserHelper::minutes\\_p\(\)](#), [AIRINV::ScheduleParserHelper::month\\_p\(\)](#), [AIRINV::ScheduleParserHelper::seconds\\_p\(\)](#), and [AIRINV::ScheduleParserHelper::year\\_p\(\)](#).

### 22.21.3 Member Function Documentation

22.21.3.1 `template<typename ScannerT > bsc::rule< ScannerT > const & AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::start ( ) const`

Entry point of the parser.

Definition at line 692 of file [ScheduleParserHelper.cpp](#).

### 22.21.4 Member Data Documentation

22.21.4.1 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::flight_period_list`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.2 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::not_to_be_parsed`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.3 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::flight_period`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.4 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::flight_period_end`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.5 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::flight_key`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.6 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::airline_code`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.7 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::flight_number`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.8 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::date`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.9 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::dow`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.10 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::time`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.11 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::date_offset`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.12 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::leg`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.13 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::leg_key`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.14 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::operating_leg_details`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.15 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::leg_details`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.16 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::leg_cabin_details`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.17 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::segment_section`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.18 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::segment_key`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.19 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::full_segment_cabin_details`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.20 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::segment_cabin_details`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.21 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::full_family_cabin_details`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.22 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::family_cabin_details`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.23 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::generic_segment`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

22.21.4.24 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >::specific_segment_list`

Definition at line 292 of file [ScheduleParserHelper.hpp](#).

The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.22 AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT > Struct Template Reference

```
#include <airinv/command/FFDisutilityParserHelper.hpp>
```

### Public Member Functions

- [definition](#) ([FFDisutilityParser](#) const &self)
- [boost::spirit::classic::rule](#)  
`< ScannerT > const & start () const`

### Public Attributes

- [boost::spirit::classic::rule](#)  
`< ScannerT > curve\_list`
- [boost::spirit::classic::rule](#)  
`< ScannerT > not\_to\_be\_parsed`
- [boost::spirit::classic::rule](#)  
`< ScannerT > curve`
- [boost::spirit::classic::rule](#)  
`< ScannerT > key`
- [boost::spirit::classic::rule](#)  
`< ScannerT > map`
- [boost::spirit::classic::rule](#)  
`< ScannerT > value\_pair`
- [boost::spirit::classic::rule](#)  
`< ScannerT > curve\_end`

### 22.22.1 Detailed Description

template<typename ScannerT>struct AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >

Definition at line 95 of file [FFDisutilityParserHelper.hpp](#).

## 22.22.2 Constructor & Destructor Documentation

22.22.2.1 template<typename ScannerT > AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >::definition ( FFDisutilityParser const & self )

Definition at line 123 of file [FFDisutilityParserHelper.cpp](#).

References [AIRINV::FFDisutilityParserHelper::key\\_p\(\)](#).

## 22.22.3 Member Function Documentation

22.22.3.1 template<typename ScannerT > bsc::rule< ScannerT > const & AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >::start ( ) const

Entry point of the parser.

Definition at line 163 of file [FFDisutilityParserHelper.cpp](#).

## 22.22.4 Member Data Documentation

22.22.4.1 template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >::curve\_list

Definition at line 99 of file [FFDisutilityParserHelper.hpp](#).

22.22.4.2 template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >::not\_to\_be\_parsed

Definition at line 99 of file [FFDisutilityParserHelper.hpp](#).

22.22.4.3 template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >::curve

Definition at line 99 of file [FFDisutilityParserHelper.hpp](#).

22.22.4.4 template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >::key

Definition at line 99 of file [FFDisutilityParserHelper.hpp](#).

22.22.4.5 template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >::map

Definition at line 99 of file [FFDisutilityParserHelper.hpp](#).

22.22.4.6 template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >::value\_pair

Definition at line 99 of file [FFDisutilityParserHelper.hpp](#).

22.22.4.7 template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >::curve\_end

Definition at line 99 of file [FFDisutilityParserHelper.hpp](#).

The documentation for this struct was generated from the following files:

- [airinv/command/FFDisutilityParserHelper.hpp](#)
- [airinv/command/FFDisutilityParserHelper.cpp](#)

## 22.23 AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT > Struct Template Reference

```
#include <airinv/command/FRAT5ParserHelper.hpp>
```

### Public Member Functions

- [definition](#) ([FRAT5Parser](#) const &self)
- [boost::spirit::classic::rule](#)  
[< ScannerT > const & start](#) () const

### Public Attributes

- [boost::spirit::classic::rule](#)  
[< ScannerT > curve\\_list](#)
- [boost::spirit::classic::rule](#)  
[< ScannerT > not\\_to\\_be\\_parsed](#)
- [boost::spirit::classic::rule](#)  
[< ScannerT > curve](#)
- [boost::spirit::classic::rule](#)  
[< ScannerT > key](#)
- [boost::spirit::classic::rule](#)  
[< ScannerT > map](#)
- [boost::spirit::classic::rule](#)  
[< ScannerT > value\\_pair](#)
- [boost::spirit::classic::rule](#)  
[< ScannerT > curve\\_end](#)

### 22.23.1 Detailed Description

```
template<typename ScannerT>struct AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >
```

Definition at line 95 of file [FRAT5ParserHelper.hpp](#).

### 22.23.2 Constructor & Destructor Documentation

22.23.2.1 `template<typename ScannerT > AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >::definition ( FRAT5Parser const & self )`

Definition at line 124 of file [FRAT5ParserHelper.cpp](#).

References [AIRINV::FRAT5ParserHelper::key\\_p\(\)](#).

### 22.23.3 Member Function Documentation

22.23.3.1 `template<typename ScannerT > bsc::rule< ScannerT > const & AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >::start ( ) const`

Entry point of the parser.

Definition at line 164 of file [FRAT5ParserHelper.cpp](#).

## 22.23.4 Member Data Documentation

22.23.4.1 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >::curve_list`

Definition at line 99 of file [FRAT5ParserHelper.hpp](#).

22.23.4.2 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >::not_to_be_parsed`

Definition at line 99 of file [FRAT5ParserHelper.hpp](#).

22.23.4.3 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >::curve`

Definition at line 99 of file [FRAT5ParserHelper.hpp](#).

22.23.4.4 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >::key`

Definition at line 99 of file [FRAT5ParserHelper.hpp](#).

22.23.4.5 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >::map`

Definition at line 99 of file [FRAT5ParserHelper.hpp](#).

22.23.4.6 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >::value_pair`

Definition at line 99 of file [FRAT5ParserHelper.hpp](#).

22.23.4.7 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >::curve_end`

Definition at line 99 of file [FRAT5ParserHelper.hpp](#).

The documentation for this struct was generated from the following files:

- [airinv/command/FRAT5ParserHelper.hpp](#)
- [airinv/command/FRAT5ParserHelper.cpp](#)

## 22.24 AIRINV::InventoryParserHelper::InventoryParser::definition&lt; ScannerT &gt; Struct Template Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

## Public Member Functions

- [definition](#) ([InventoryParser](#) const &self)
- `boost::spirit::classic::rule< ScannerT > const & start () const`

## Public Attributes

- `boost::spirit::classic::rule< ScannerT > flight\_date\_list`

- boost::spirit::classic::rule< ScannerT > [not\\_to\\_be\\_parsed](#)
- boost::spirit::classic::rule< ScannerT > [flight\\_date](#)
- boost::spirit::classic::rule< ScannerT > [flight\\_date\\_end](#)
- boost::spirit::classic::rule< ScannerT > [flight\\_key](#)
- boost::spirit::classic::rule< ScannerT > [airline\\_code](#)
- boost::spirit::classic::rule< ScannerT > [flight\\_number](#)
- boost::spirit::classic::rule< ScannerT > [flight\\_type\\_code](#)
- boost::spirit::classic::rule< ScannerT > [flight\\_visibility\\_code](#)
- boost::spirit::classic::rule< ScannerT > [date](#)
- boost::spirit::classic::rule< ScannerT > [leg\\_list](#)
- boost::spirit::classic::rule< ScannerT > [leg](#)
- boost::spirit::classic::rule< ScannerT > [operating\\_leg\\_details](#)
- boost::spirit::classic::rule< ScannerT > [leg\\_key](#)
- boost::spirit::classic::rule< ScannerT > [leg\\_details](#)
- boost::spirit::classic::rule< ScannerT > [leg\\_cabin\\_list](#)
- boost::spirit::classic::rule< ScannerT > [leg\\_cabin\\_details](#)
- boost::spirit::classic::rule< ScannerT > [bucket\\_list](#)
- boost::spirit::classic::rule< ScannerT > [bucket\\_details](#)
- boost::spirit::classic::rule< ScannerT > [time](#)
- boost::spirit::classic::rule< ScannerT > [segment\\_list](#)
- boost::spirit::classic::rule< ScannerT > [segment](#)
- boost::spirit::classic::rule< ScannerT > [segment\\_key](#)
- boost::spirit::classic::rule< ScannerT > [full\\_segment\\_cabin\\_details](#)
- boost::spirit::classic::rule< ScannerT > [segment\\_cabin\\_list](#)
- boost::spirit::classic::rule< ScannerT > [segment\\_cabin\\_key](#)
- boost::spirit::classic::rule< ScannerT > [segment\\_cabin\\_details](#)
- boost::spirit::classic::rule< ScannerT > [class\\_list](#)
- boost::spirit::classic::rule< ScannerT > [class\\_key](#)



- boost::spirit::classic::rule  
    < ScannerT > [parent\\_subclass\\_code](#)
- boost::spirit::classic::rule  
    < ScannerT > [class\\_protection](#)
- boost::spirit::classic::rule  
    < ScannerT > [class\\_nego](#)
- boost::spirit::classic::rule  
    < ScannerT > [class\\_details](#)
- boost::spirit::classic::rule  
    < ScannerT > [family\\_cabin\\_list](#)
- boost::spirit::classic::rule  
    < ScannerT > [family\\_cabin\\_details](#)

#### 22.24.1 Detailed Description

template<typename ScannerT>struct AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >

Definition at line 476 of file [InventoryParserHelper.hpp](#).

#### 22.24.2 Constructor & Destructor Documentation

22.24.2.1 template<typename ScannerT > AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::definition ( InventoryParser const & self )

Definition at line 904 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::airline\\_code\\_p\(\)](#), [AIRINV::InventoryParserHelper::airport\\_p\(\)](#), [AIRINV::InventoryParserHelper::cabin\\_code\\_p\(\)](#), [AIRINV::InventoryParserHelper::class\\_code\\_list\\_p\(\)](#), [AIRINV::InventoryParserHelper::class\\_code\\_p\(\)](#), [AIRINV::InventoryParserHelper::day\\_p\(\)](#), [AIRINV::InventoryParserHelper::family\\_code\\_p\(\)](#), [AIRINV::InventoryParserHelper::flight\\_number\\_p\(\)](#), [AIRINV::InventoryParserHelper::hours\\_p\(\)](#), [AIRINV::InventoryParserHelper::minutes\\_p\(\)](#), [AIRINV::InventoryParserHelper::month\\_p\(\)](#), [AIRINV::InventoryParserHelper::seconds\\_p\(\)](#), [AIRINV::InventoryParserHelper::uint1\\_2\\_p\(\)](#), [AIRINV::InventoryParserHelper::uint1\\_3\\_p\(\)](#), and [AIRINV::InventoryParserHelper::year\\_p\(\)](#).

#### 22.24.3 Member Function Documentation

22.24.3.1 template<typename ScannerT > bsc::rule< ScannerT > const & AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::start ( ) const

Entry point of the parser.

Definition at line 1118 of file [InventoryParserHelper.cpp](#).

#### 22.24.4 Member Data Documentation

22.24.4.1 template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight\_date\_list

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.2 template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::not\_to\_be\_parsed

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.3 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_date`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.4 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_date_end`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.5 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_key`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.6 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::airline_code`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.7 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_number`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.8 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_type_code`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.9 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::flight_visibility_code`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.10 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::date`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.11 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg_list`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.12 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.13 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::operating_leg_details`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.14 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg_key`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.15 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg_details`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.16 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg_cabin_list`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.17 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::leg_cabin_details`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.18 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::bucket_list`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.19 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::bucket_details`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.20 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::time`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.21 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment_list`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.22 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.23 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment_key`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.24 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::full_segment_cabin_details`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.25 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment_cabin_list`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.26 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment_cabin_key`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.27 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::segment_cabin_details`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.28 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::class_list`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.29 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::class_key`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.30 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::parent_subclass_code`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.31 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::class_protection`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.32 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::class_nego`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.33 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::class_details`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.34 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::family_cabin_list`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

22.24.4.35 `template<typename ScannerT > boost::spirit::classic::rule<ScannerT> AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >::family_cabin_details`

Definition at line 480 of file [InventoryParserHelper.hpp](#).

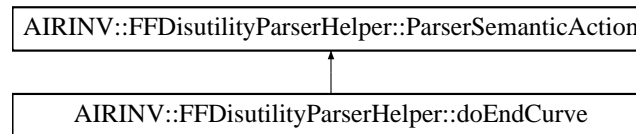
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.25 AIRINV::FFDisutilityParserHelper::doEndCurve Struct Reference

```
#include <airinv/command/FFDisutilityParserHelper.hpp>
```

Inheritance diagram for AIRINV::FFDisutilityParserHelper::doEndCurve:



### Public Member Functions

- [doEndCurve](#) (stdair::BomRoot &, [FFDisutilityStruct](#) &)
- void [operator\(\)](#) (iterator\_t iStr, iterator\_t iStrEnd) const

### Public Attributes

- stdair::BomRoot & [\\_bomRoot](#)
- [FFDisutilityStruct](#) & [\\_ffDisutility](#)

### 22.25.1 Detailed Description

Mark the end of the FFDisutility curve parsing.

Definition at line 61 of file [FFDisutilityParserHelper.hpp](#).

### 22.25.2 Constructor & Destructor Documentation

22.25.2.1 AIRINV::FFDisutilityParserHelper::doEndCurve::doEndCurve ( stdair::BomRoot & *ioBomRoot*, [FFDisutilityStruct](#) & *ioFFDisutility* )

Actor Constructor.

Definition at line 79 of file [FFDisutilityParserHelper.cpp](#).

### 22.25.3 Member Function Documentation

22.25.3.1 void AIRINV::FFDisutilityParserHelper::doEndCurve::operator() ( iterator\_t *iStr*, iterator\_t *iStrEnd* ) const

Actor Function (functor).

Definition at line 87 of file [FFDisutilityParserHelper.cpp](#).

References [\\_bomRoot](#), [AIRINV::FFDisutilityStruct::\\_curve](#), [AIRINV::FFDisutilityParserHelper::ParserSemanticAction::\\_ffDisutility](#), [AIRINV::FFDisutilityStruct::\\_key](#), and [AIRINV::FFDisutilityStruct::describe\(\)](#).

### 22.25.4 Member Data Documentation

22.25.4.1 stdair::BomRoot& AIRINV::FFDisutilityParserHelper::doEndCurve::\_bomRoot

Actor Specific Context.

Definition at line 67 of file [FFDisutilityParserHelper.hpp](#).

Referenced by [operator\(\)](#).

22.25.4.2 [FFDisutilityStruct](#)& AIRINV::FFDisutilityParserHelper::ParserSemanticAction::\_ffDisutility [inherited]

Actor Context.

Definition at line 33 of file [FFDisutilityParserHelper.hpp](#).

Referenced by [AIRINV::FFDisutilityParserHelper::storeCurveKey::operator\(\)](#), [AIRINV::FFDisutilityParserHelper::storeDTD::operator\(\)](#), [AIRINV::FFDisutilityParserHelper::storeFFDisutilityValue::operator\(\)](#), and [operator\(\)](#).

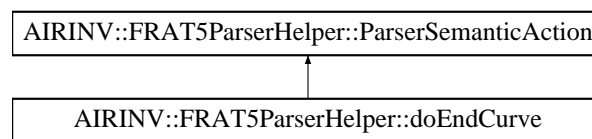
The documentation for this struct was generated from the following files:

- [airinv/command/FFDisutilityParserHelper.hpp](#)
- [airinv/command/FFDisutilityParserHelper.cpp](#)

## 22.26 AIRINV::FRAT5ParserHelper::doEndCurve Struct Reference

```
#include <airinv/command/FRAT5ParserHelper.hpp>
```

Inheritance diagram for AIRINV::FRAT5ParserHelper::doEndCurve:



### Public Member Functions

- [doEndCurve](#) (stdair::BomRoot &, [FRAT5Struct](#) &)
- void [operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- stdair::BomRoot & [\\_bomRoot](#)
- [FRAT5Struct](#) & [\\_frat5](#)

#### 22.26.1 Detailed Description

Mark the end of the FRAT5 curve parsing.

Definition at line 61 of file [FRAT5ParserHelper.hpp](#).

#### 22.26.2 Constructor & Destructor Documentation

22.26.2.1 AIRINV::FRAT5ParserHelper::doEndCurve::doEndCurve ( stdair::BomRoot & *ioBomRoot*, [FRAT5Struct](#) & *ioFRAT5* )

Actor Constructor.

Definition at line 80 of file [FRAT5ParserHelper.cpp](#).

#### 22.26.3 Member Function Documentation

22.26.3.1 void AIRINV::FRAT5ParserHelper::doEndCurve::operator() ( [iterator\\_t](#) *iStr*, [iterator\\_t](#) *iStrEnd* ) const

Actor Function (functor).

Definition at line 88 of file [FRAT5ParserHelper.cpp](#).

References [\\_bomRoot](#), [AIRINV::FRAT5Struct::\\_curve](#), [AIRINV::FRAT5ParserHelper::ParserSemanticAction::\\_frat5](#), [AIRINV::FRAT5Struct::\\_key](#), and [AIRINV::FRAT5Struct::describe\(\)](#).

## 22.26.4 Member Data Documentation

## 22.26.4.1 stdair::BomRoot&amp; AIRINV::FRAT5ParserHelper::doEndCurve::\_bomRoot

Actor Specific Context.

Definition at line 67 of file [FRAT5ParserHelper.hpp](#).

Referenced by [operator\(\)\(\)](#).

## 22.26.4.2 FRAT5Struct&amp; AIRINV::FRAT5ParserHelper::ParserSemanticAction::\_frat5 [inherited]

Actor Context.

Definition at line 33 of file [FRAT5ParserHelper.hpp](#).

Referenced by [AIRINV::FRAT5ParserHelper::storeCurveKey::operator\(\)\(\)](#), [AIRINV::FRAT5ParserHelper::storeDT-D::operator\(\)\(\)](#), [AIRINV::FRAT5ParserHelper::storeFRAT5Value::operator\(\)\(\)](#), and [operator\(\)\(\)](#).

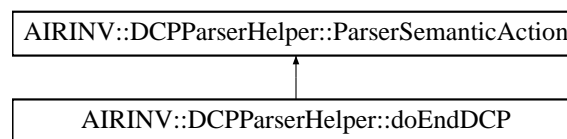
The documentation for this struct was generated from the following files:

- [airinv/command/FRAT5ParserHelper.hpp](#)
- [airinv/command/FRAT5ParserHelper.cpp](#)

## 22.27 AIRINV::DCPParserHelper::doEndDCP Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::doEndDCP:



## Public Member Functions

- [doEndDCP](#) (stdair::BomRoot &, DCPRuleStruct &)
- void [operator\(\)](#) (boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

## Public Attributes

- stdair::BomRoot & [\\_bomRoot](#)
- DCPRuleStruct & [\\_DCPRule](#)

## 22.27.1 Detailed Description

Mark the end of the DCP-rule parsing.

Definition at line 218 of file [DCPParserHelper.hpp](#).

## 22.27.2 Constructor &amp; Destructor Documentation

22.27.2.1 AIRINV::DCPParserHelper::doEndDCP::doEndDCP ( stdair::BomRoot & *ioBomRoot*, DCPRuleStruct & *ioDCPRule* )

Actor Constructor.

Definition at line 399 of file [DCPParserHelper.cpp](#).

### 22.27.3 Member Function Documentation

22.27.3.1 `void AIRINV::DCPParserHelper::doEndDCP::operator() ( boost::spirit::qi::unused_type , boost::spirit::qi::unused_type , boost::spirit::qi::unused_type ) const`

Actor Function (functor).

Definition at line 406 of file [DCPParserHelper.cpp](#).

References [\\_bomRoot](#), and [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

### 22.27.4 Member Data Documentation

22.27.4.1 `stdair::BomRoot& AIRINV::DCPParserHelper::doEndDCP::_bomRoot`

Actor Specific Context.

Definition at line 226 of file [DCPParserHelper.hpp](#).

Referenced by [operator\(\)\(\)](#).

22.27.4.2 `DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule` [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)\(\)](#), and [operator\(\)\(\)](#).

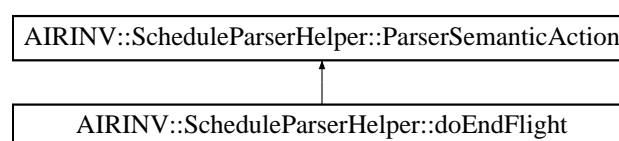
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.28 AIRINV::ScheduleParserHelper::doEndFlight Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::doEndFlight:



### Public Member Functions

- [doEndFlight](#) (`stdair::BomRoot &`, [FlightPeriodStruct &](#))



- void [operator\(\)](#) (iterator\_t iStr, iterator\_t iStrEnd) const

#### Public Attributes

- stdair::BomRoot & [\\_bomRoot](#)
- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

#### 22.28.1 Detailed Description

Mark the end of the flight-period parsing.

Definition at line 224 of file [ScheduleParserHelper.hpp](#).

#### 22.28.2 Constructor & Destructor Documentation

##### 22.28.2.1 AIRINV::ScheduleParserHelper::doEndFlight::doEndFlight ( stdair::BomRoot & *ioBomRoot*, [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 436 of file [ScheduleParserHelper.cpp](#).

#### 22.28.3 Member Function Documentation

##### 22.28.3.1 void AIRINV::ScheduleParserHelper::doEndFlight::operator() ( iterator\_t *iStr*, iterator\_t *iStrEnd* ) const

Actor Function (functor).

Definition at line 444 of file [ScheduleParserHelper.cpp](#).

References [\\_bomRoot](#), [AIRINV::LegStruct::\\_cabinList](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FlightPeriodStruct::\\_itLeg](#), [AIRINV::FlightPeriodStruct::\\_legAlreadyDefined](#), [AIRINV::FlightPeriodStruct::\\_legList](#), and [AIRINV::FlightPeriodStruct::describe\(\)](#).

#### 22.28.4 Member Data Documentation

##### 22.28.4.1 stdair::BomRoot& AIRINV::ScheduleParserHelper::doEndFlight::\_bomRoot

Actor Specific Context.

Definition at line 230 of file [ScheduleParserHelper.hpp](#).

Referenced by [operator\(\)](#).

##### 22.28.4.2 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#),

[AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#)(), and [operator\(\)](#)).

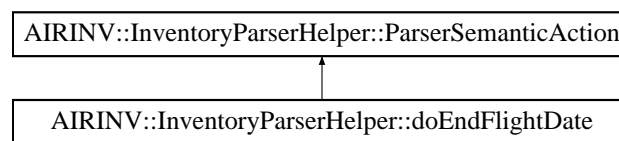
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.29 AIRINV::InventoryParserHelper::doEndFlightDate Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::doEndFlightDate:



### Public Member Functions

- [doEndFlightDate](#) (stdair::BomRoot &, [FlightDateStruct](#) &, unsigned int &)
- void [operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- stdair::BomRoot & [\\_bomRoot](#)
- unsigned int & [\\_nbOfFlights](#)
- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.29.1 Detailed Description

Mark the end of the inventory parsing.

Definition at line 441 of file [InventoryParserHelper.hpp](#).

#### 22.29.2 Constructor & Destructor Documentation

22.29.2.1 [AIRINV::InventoryParserHelper::doEndFlightDate::doEndFlightDate](#) ( stdair::BomRoot & *ioBomRoot*, [FlightDateStruct](#) & *ioFlightDate*, unsigned int & *ioNbOfFlights* )

Actor Constructor.

Definition at line 778 of file [InventoryParserHelper.cpp](#).

#### 22.29.3 Member Function Documentation

22.29.3.1 void [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#) ( [iterator\\_t](#) *iStr*, [iterator\\_t](#) *iStrEnd* ) const

Actor Function (functor).

Definition at line 787 of file [InventoryParserHelper.cpp](#).

References [\\_bomRoot](#), [AIRINV::SegmentStruct::\\_cabinList](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itSegment](#), [\\_nbOfFlights](#), and [AIRINV::FlightDateStruct::\\_segmentList](#).

#### 22.29.4 Member Data Documentation

##### 22.29.4.1 `stdair::BomRoot& AIRINV::InventoryParserHelper::doEndFlightDate::_bomRoot`

Actor Specific Context.

Definition at line 448 of file [InventoryParserHelper.hpp](#).

Referenced by [operator\(\)](#).

##### 22.29.4.2 `unsigned int& AIRINV::InventoryParserHelper::doEndFlightDate::_nbOfFlights`

Definition at line 449 of file [InventoryParserHelper.hpp](#).

Referenced by [operator\(\)](#).

##### 22.29.4.3 `FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::_flightDate` [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [operator\(\)](#).

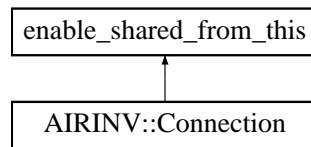
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)

- [airinv/command/InventoryParserHelper.cpp](#)

## 22.30 enable\_shared\_from\_this Class Reference

Inheritance diagram for enable\_shared\_from\_this:



The documentation for this class was generated from the following file:

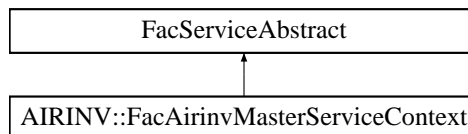
- [airinv/server/Connection.hpp](#)

## 22.31 AIRINV::FacAirinvMasterServiceContext Class Reference

Factory for Bucket.

```
#include <airinv/factory/FacAirinvMasterServiceContext.hpp>
```

Inheritance diagram for AIRINV::FacAirinvMasterServiceContext:



### Public Member Functions

- [~FacAirinvMasterServiceContext \(\)](#)
- [AIRINV\\_Master\\_ServiceContext & create \(\)](#)

### Static Public Member Functions

- static [FacAirinvMasterServiceContext & instance \(\)](#)

### Protected Member Functions

- [FacAirinvMasterServiceContext \(\)](#)

### 22.31.1 Detailed Description

Factory for Bucket.

Definition at line 20 of file [FacAirinvMasterServiceContext.hpp](#).

## 22.31.2 Constructor &amp; Destructor Documentation

## 22.31.2.1 AIRINV::FacAirinvMasterServiceContext::~~FacAirinvMasterServiceContext ( )

Destructor.

The Destruction put the `_instance` to NULL in order to be clean for the next [FacAirinvMasterServiceContext::instance\(\)](#)

Definition at line 17 of file [FacAirinvMasterServiceContext.cpp](#).

## 22.31.2.2 AIRINV::FacAirinvMasterServiceContext::FacAirinvMasterServiceContext ( ) [inline], [protected]

Default Constructor.

This constructor is protected in order to ensure the singleton pattern.

Definition at line 44 of file [FacAirinvMasterServiceContext.hpp](#).

Referenced by [instance\(\)](#).

## 22.31.3 Member Function Documentation

## 22.31.3.1 FacAirinvMasterServiceContext &amp; AIRINV::FacAirinvMasterServiceContext::instance ( ) [static]

Provide the unique instance.

The singleton is instantiated when first used

Returns

[FacAirinvMasterServiceContext&](#)

Definition at line 22 of file [FacAirinvMasterServiceContext.cpp](#).

References [FacAirinvMasterServiceContext\(\)](#).

## 22.31.3.2 AIRINV\_Master\_ServiceContext &amp; AIRINV::FacAirinvMasterServiceContext::create ( )

Create a new [AIRINV\\_Master\\_ServiceContext](#) object.

This new object is added to the list of instantiated objects.

Returns

[AIRINV\\_Master\\_ServiceContext&](#) The newly created object.

Definition at line 34 of file [FacAirinvMasterServiceContext.cpp](#).

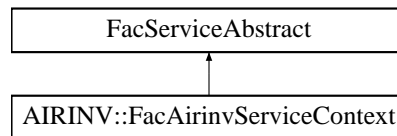
The documentation for this class was generated from the following files:

- [airinv/factory/FacAirinvMasterServiceContext.hpp](#)
- [airinv/factory/FacAirinvMasterServiceContext.cpp](#)

## 22.32 AIRINV::FacAirinvServiceContext Class Reference

```
#include <airinv/factory/FacAirinvServiceContext.hpp>
```

Inheritance diagram for AIRINV::FacAirinvServiceContext:



#### Public Member Functions

- [~FacAirinvServiceContext](#) ()
- [AIRINV\\_ServiceContext & create](#) ()

#### Static Public Member Functions

- static [FacAirinvServiceContext](#) & [instance](#) ()

#### Protected Member Functions

- [FacAirinvServiceContext](#) ()

#### 22.32.1 Detailed Description

Factory for Bucket.

Definition at line 18 of file [FacAirinvServiceContext.hpp](#).

#### 22.32.2 Constructor & Destructor Documentation

##### 22.32.2.1 AIRINV::FacAirinvServiceContext::~~FacAirinvServiceContext ( )

Destructor.

The Destruction put the `_instance` to NULL in order to be clean for the next [FacAirinvServiceContext::instance\(\)](#)

Definition at line 17 of file [FacAirinvServiceContext.cpp](#).

##### 22.32.2.2 AIRINV::FacAirinvServiceContext::FacAirinvServiceContext ( ) [inline], [protected]

Default Constructor.

This constructor is protected in order to ensure the singleton pattern.

Definition at line 42 of file [FacAirinvServiceContext.hpp](#).

Referenced by [instance\(\)](#).

#### 22.32.3 Member Function Documentation

##### 22.32.3.1 FacAirinvServiceContext & AIRINV::FacAirinvServiceContext::instance ( ) [static]

Provide the unique instance.

The singleton is instantiated when first used

## Returns

[FacAirinvServiceContext](#)&

Definition at line 22 of file [FacAirinvServiceContext.cpp](#).

References [FacAirinvServiceContext\(\)](#).

## 22.32.3.2 AIRINV\_ServiceContext &amp; AIRINV::FacAirinvServiceContext::create ( )

Create a new [AIRINV\\_ServiceContext](#) object.

This new object is added to the list of instantiated objects.

## Returns

[AIRINV\\_ServiceContext](#)& The newly created object.

Definition at line 34 of file [FacAirinvServiceContext.cpp](#).

The documentation for this class was generated from the following files:

- [airinv/factory/FacAirinvServiceContext.hpp](#)
- [airinv/factory/FacAirinvServiceContext.cpp](#)

## 22.33 AIRINV::FacBomAbstract Class Reference

```
#include <airinv/factory/FacBomAbstract.hpp>
```

## Public Types

- typedef std::vector  
    < [BomAbstract](#) \* > [BomPool\\_T](#)

## Static Public Member Functions

- static std::size\_t [getID](#) (const [BomAbstract](#) \*)
- static std::size\_t [getID](#) (const [BomAbstract](#) &)
- static std::string [getIDString](#) (const [BomAbstract](#) \*)
- static std::string [getIDString](#) (const [BomAbstract](#) &)

## Protected Member Functions

- [FacBomAbstract](#) ()
- [FacBomAbstract](#) (const [FacBomAbstract](#) &)
- virtual [~FacBomAbstract](#) ()

## Protected Attributes

- [BomPool\\_T](#) \_pool

## Friends

- class [FacSupervisor](#)

## 22.33.1 Detailed Description

Base class for Factory layer.

Definition at line 17 of file [FacBomAbstract.hpp](#).

## 22.33.2 Member Typedef Documentation

22.33.2.1 `typedef std::vector<BomAbstract*> AIRINV::FacBomAbstract::BomPool_T`

Define the list (pool) of Bom objects.

Definition at line 22 of file [FacBomAbstract.hpp](#).

## 22.33.3 Constructor &amp; Destructor Documentation

22.33.3.1 `AIRINV::FacBomAbstract::FacBomAbstract ( ) [inline], [protected]`

Default Constructor.

This constructor is protected to ensure the class is abstract.

Definition at line 41 of file [FacBomAbstract.hpp](#).

22.33.3.2 `AIRINV::FacBomAbstract::FacBomAbstract ( const FacBomAbstract & ) [inline], [protected]`

Definition at line 42 of file [FacBomAbstract.hpp](#).

22.33.3.3 `AIRINV::FacBomAbstract::~~FacBomAbstract ( ) [protected], [virtual]`

Destructor.

Definition at line 16 of file [FacBomAbstract.cpp](#).

## 22.33.4 Member Function Documentation

22.33.4.1 `std::size_t AIRINV::FacBomAbstract::getID ( const BomAbstract * iBomAbstract_ptr ) [static]`

Return the ID corresponding to the given object pointer.

Definition at line 35 of file [FacBomAbstract.cpp](#).

Referenced by [getID\(\)](#), and [getIDString\(\)](#).

22.33.4.2 `std::size_t AIRINV::FacBomAbstract::getID ( const BomAbstract & iBomAbstract ) [static]`

Return the ID corresponding to the given object reference.

Definition at line 43 of file [FacBomAbstract.cpp](#).

References [getID\(\)](#).

22.33.4.3 `std::string AIRINV::FacBomAbstract::getIDString ( const BomAbstract * iBomAbstract_ptr ) [static]`

Return the ID, as a string, corresponding to the given object pointer.

Definition at line 48 of file [FacBomAbstract.cpp](#).

References [getID\(\)](#).

Referenced by [getIDString\(\)](#).



22.33.4.4 `std::string AIRINV::FacBomAbstract::getIDString ( const BomAbstract & iBomAbstract ) [static]`

Return the ID, as a string, corresponding to the given object reference.

Definition at line 56 of file [FacBomAbstract.cpp](#).

References [getIDString\(\)](#).

## 22.33.5 Friends And Related Function Documentation

22.33.5.1 `friend class FacSupervisor [friend]`

Definition at line 18 of file [FacBomAbstract.hpp](#).

## 22.33.6 Member Data Documentation

22.33.6.1 `BomPool_T AIRINV::FacBomAbstract::pool [protected]`

List of instantiated Business Objects

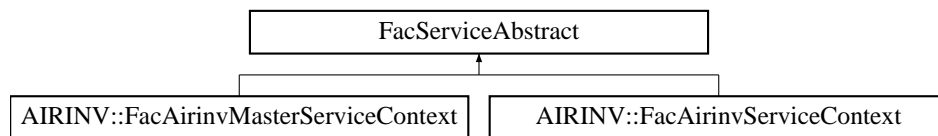
Definition at line 53 of file [FacBomAbstract.hpp](#).

The documentation for this class was generated from the following files:

- [airinv/factory/FacBomAbstract.hpp](#)
- [airinv/factory/FacBomAbstract.cpp](#)

## 22.34 FacServiceAbstract Class Reference

Inheritance diagram for FacServiceAbstract:



The documentation for this class was generated from the following file:

- [airinv/factory/FacAirinvMasterServiceContext.hpp](#)

## 22.35 AIRINV::FacServiceAbstract Class Reference

```
#include <airinv/factory/FacServiceAbstract.hpp>
```

### Public Types

- `typedef std::vector`  
`< ServiceAbstract * > ServicePool\_T`

### Public Member Functions

- `virtual ~FacServiceAbstract ()`
- `void clean ()`

### Protected Member Functions

- [FacServiceAbstract\(\)](#)

### Protected Attributes

- [ServicePool\\_T \\_pool](#)

#### 22.35.1 Detailed Description

Base class for the (Service) Factory layer.

Definition at line 16 of file [FacServiceAbstract.hpp](#).

#### 22.35.2 Member Typedef Documentation

##### 22.35.2.1 `typedef std::vector<ServiceAbstract*> AIRINV::FacServiceAbstract::ServicePool_T`

Define the list (pool) of Service objects.

Definition at line 20 of file [FacServiceAbstract.hpp](#).

#### 22.35.3 Constructor & Destructor Documentation

##### 22.35.3.1 `AIRINV::FacServiceAbstract::~~FacServiceAbstract()` [virtual]

Destructor.

Definition at line 13 of file [FacServiceAbstract.cpp](#).

References [clean\(\)](#).

##### 22.35.3.2 `AIRINV::FacServiceAbstract::FacServiceAbstract()` [inline], [protected]

Default Constructor.

This constructor is protected to ensure the class is abstract.

Definition at line 31 of file [FacServiceAbstract.hpp](#).

#### 22.35.4 Member Function Documentation

##### 22.35.4.1 `void AIRINV::FacServiceAbstract::clean()`

Destroyed all the object instantiated by this factory.

Definition at line 18 of file [FacServiceAbstract.cpp](#).

References [\\_pool](#).

Referenced by [~FacServiceAbstract\(\)](#).

#### 22.35.5 Member Data Documentation

##### 22.35.5.1 `ServicePool_T AIRINV::FacServiceAbstract::_pool` [protected]

List of instantiated Business Objects

Definition at line 34 of file [FacServiceAbstract.hpp](#).

Referenced by [clean\(\)](#).

The documentation for this class was generated from the following files:

- [airinv/factory/FacServiceAbstract.hpp](#)
- [airinv/factory/FacServiceAbstract.cpp](#)

## 22.36 AIRINV::FacSupervisor Class Reference

```
#include <airinv/factory/FacSupervisor.hpp>
```

### Public Types

- typedef std::vector  
  < [FacBomAbstract](#) \* > [BomFactoryPool\\_T](#)
- typedef std::vector  
  < [FacServiceAbstract](#) \* > [ServiceFactoryPool\\_T](#)

### Public Member Functions

- void [registerBomFactory](#) ([FacBomAbstract](#) \*)
- void [registerServiceFactory](#) ([FacServiceAbstract](#) \*)
- void [cleanBomLayer](#) ()
- void [cleanServiceLayer](#) ()
- [~FacSupervisor](#) ()

### Static Public Member Functions

- static [FacSupervisor](#) & [instance](#) ()
- static void [cleanFactory](#) ()

### Protected Member Functions

- [FacSupervisor](#) ()
- [FacSupervisor](#) (const [FacSupervisor](#) &)

#### 22.36.1 Detailed Description

Singleton class to register and clean all Factories.

Definition at line 17 of file [FacSupervisor.hpp](#).

#### 22.36.2 Member Typedef Documentation

##### 22.36.2.1 typedef std::vector<[FacBomAbstract](#)\*> AIRINV::FacSupervisor::BomFactoryPool\_T

Define the pool (list) of factories.

Definition at line 21 of file [FacSupervisor.hpp](#).

##### 22.36.2.2 typedef std::vector<[FacServiceAbstract](#)\*> AIRINV::FacSupervisor::ServiceFactoryPool\_T

Definition at line 22 of file [FacSupervisor.hpp](#).

## 22.36.3 Constructor &amp; Destructor Documentation

## 22.36.3.1 AIRINV::FacSupervisor::~~FacSupervisor ( )

Destructor

The static instance is deleted (and reset to NULL) by the static [cleanFactory\(\)](#) method.

Definition at line 41 of file [FacSupervisor.cpp](#).

References [cleanBomLayer\(\)](#), and [cleanServiceLayer\(\)](#).

## 22.36.3.2 AIRINV::FacSupervisor::FacSupervisor ( ) [protected]

Default Constructor.

This constructor is protected to ensure the singleton pattern.

Definition at line 16 of file [FacSupervisor.cpp](#).

Referenced by [instance\(\)](#).

## 22.36.3.3 AIRINV::FacSupervisor::FacSupervisor ( const FacSupervisor &amp; ) [inline], [protected]

Definition at line 66 of file [FacSupervisor.hpp](#).

## 22.36.4 Member Function Documentation

## 22.36.4.1 FacSupervisor &amp; AIRINV::FacSupervisor::instance ( ) [static]

Provides the unique instance.

The singleton is instantiated when first used.

Returns

[FacSupervisor&](#)

Definition at line 20 of file [FacSupervisor.cpp](#).

References [FacSupervisor\(\)](#).

## 22.36.4.2 void AIRINV::FacSupervisor::registerBomFactory ( FacBomAbstract \* ioFacBomAbstract\_ptr )

Register a newly instantiated concrete factory for the Bom layer.

When a concrete Factory is firstly instantiated this factory have to register itself to the [FacSupervisor](#)

Parameters

<i>FacAbstract&amp;</i>	the concrete Factory to register.
-------------------------	-----------------------------------

Definition at line 30 of file [FacSupervisor.cpp](#).

## 22.36.4.3 void AIRINV::FacSupervisor::registerServiceFactory ( FacServiceAbstract \* ioFacServiceAbstract\_ptr )

Register a newly instantiated concrete factory for the Service layer.

When a concrete Factory is firstly instantiated this factory have to register itself to the [FacSupervisor](#).

Parameters

<i>FacService-Abstract&amp;</i>	the concrete Factory to register.
---------------------------------	-----------------------------------

Definition at line 36 of file [FacSupervisor.cpp](#).

22.36.4.4 void AIRINV::FacSupervisor::cleanBomLayer ( )

Clean all created object.

Call the clean method of all the instantiated factories for the Bom layer.

Definition at line 47 of file [FacSupervisor.cpp](#).

Referenced by [cleanFactory\(\)](#), and [~FacSupervisor\(\)](#).

22.36.4.5 void AIRINV::FacSupervisor::cleanServiceLayer ( )

Clean all Service created object.

Call the clean method of all the instantiated factories for the Service layer.

Definition at line 61 of file [FacSupervisor.cpp](#).

Referenced by [cleanFactory\(\)](#), and [~FacSupervisor\(\)](#).

22.36.4.6 void AIRINV::FacSupervisor::cleanFactory ( ) [static]

Clean the static instance.

The singleton is deleted.

Definition at line 75 of file [FacSupervisor.cpp](#).

References [cleanBomLayer\(\)](#), and [cleanServiceLayer\(\)](#).

The documentation for this class was generated from the following files:

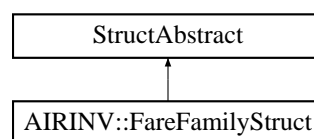
- [airinv/factory/FacSupervisor.hpp](#)
- [airinv/factory/FacSupervisor.cpp](#)

## 22.37 AIRINV::FareFamilyStruct Struct Reference

Utility Structure for the parsing of fare family details.

```
#include <airinv/bom/FareFamilyStruct.hpp>
```

Inheritance diagram for AIRINV::FareFamilyStruct:



### Public Member Functions

- [FareFamilyStruct](#) ( )
- [FareFamilyStruct](#) (const stdair::FamilyCode\_T &, const stdair::CurveKey\_T &, const stdair::CurveKey\_T &, const stdair::ClassList\_String\_T &)
- void [fill](#) (stdair::FareFamily &) const
- const std::string [describe](#) ( ) const

### Public Attributes

- stdair::FamilyCode\_T [\\_familyCode](#)

- [stdair::CurveKey\\_T \\_frat5CurveKey](#)
- [stdair::CurveKey\\_T \\_ffDisutilityCurveKey](#)
- [stdair::ClassList\\_String\\_T \\_classes](#)
- [BookingClassStructList\\_T \\_classList](#)

### 22.37.1 Detailed Description

Utility Structure for the parsing of fare family details.

Definition at line 26 of file [FareFamilyStruct.hpp](#).

### 22.37.2 Constructor & Destructor Documentation

#### 22.37.2.1 AIRINV::FareFamilyStruct::FareFamilyStruct ( )

Default constructor.

Definition at line 16 of file [FareFamilyStruct.cpp](#).

#### 22.37.2.2 AIRINV::FareFamilyStruct::FareFamilyStruct ( const stdair::FamilyCode\_T & iFamilyCode, const stdair::CurveKey\_T & iFRAT5Key, const stdair::CurveKey\_T & iFFDisutilityKey, const stdair::ClassList\_String\_T & iClasses )

Main constructor.

Definition at line 23 of file [FareFamilyStruct.cpp](#).

### 22.37.3 Member Function Documentation

#### 22.37.3.1 void AIRINV::FareFamilyStruct::fill ( stdair::FareFamily & ioFareFamily ) const

Fill the FareFamily objects with the attributes of the [FareFamilyStruct](#).

Definition at line 52 of file [FareFamilyStruct.cpp](#).

#### 22.37.3.2 const std::string AIRINV::FareFamilyStruct::describe ( ) const

Give a description of the structure (for display purposes).

Definition at line 32 of file [FareFamilyStruct.cpp](#).

References [\\_classes](#), [\\_classList](#), [\\_familyCode](#), [\\_ffDisutilityCurveKey](#), [\\_frat5CurveKey](#), and [AIRINV::BookingClassStruct::describe\(\)](#).

Referenced by [AIRINV::SegmentCabinStruct::describe\(\)](#).

### 22.37.4 Member Data Documentation

#### 22.37.4.1 stdair::FamilyCode\_T AIRINV::FareFamilyStruct::\_familyCode

Definition at line 28 of file [FareFamilyStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)\(\)](#).

#### 22.37.4.2 stdair::CurveKey\_T AIRINV::FareFamilyStruct::\_frat5CurveKey

Definition at line 29 of file [FareFamilyStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)\(\)](#), and [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)\(\)](#).

## 22.37.4.3 stdair::CurveKey\_T AIRINV::FareFamilyStruct::\_ffDisutilityCurveKey

Definition at line 30 of file [FareFamilyStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#)(), and [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#)().

## 22.37.4.4 stdair::ClassList\_String\_T AIRINV::FareFamilyStruct::\_classes

Definition at line 31 of file [FareFamilyStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#)(), and [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#)().

## 22.37.4.5 BookingClassStructList\_T AIRINV::FareFamilyStruct::\_classList

Definition at line 32 of file [FareFamilyStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#)(), and [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#)().

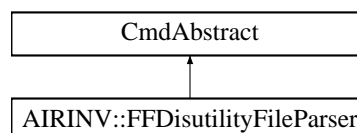
The documentation for this struct was generated from the following files:

- [airinv/bom/FareFamilyStruct.hpp](#)
- [airinv/bom/FareFamilyStruct.cpp](#)

## 22.38 AIRINV::FFDisutilityFileParser Class Reference

```
#include <airinv/command/FFDisutilityParserHelper.hpp>
```

Inheritance diagram for AIRINV::FFDisutilityFileParser:



## Public Member Functions

- [FFDisutilityFileParser](#) (stdair::BomRoot &ioBomRoot, const stdair::Filename\_T &iFilename)
- bool [generateFFDisutilityCurves](#) ()

## 22.38.1 Detailed Description

## Short Description

Detailed Description. Class wrapping the initialisation and entry point of the parser.

The seemingly redundancy is used to force the instantiation of the actual parser, which is a templatised Boost Spirit grammar. Hence, the actual parser is instantiated within that class object code.

Definition at line 126 of file [FFDisutilityParserHelper.hpp](#).

## 22.38.2 Constructor &amp; Destructor Documentation

22.38.2.1 AIRINV::FFDisutilityFileParser::FFDisutilityFileParser ( stdair::BomRoot & *ioBomRoot*, const stdair::Filename\_T & *iFilename* )

Constructor.

Definition at line 177 of file [FFDisutilityParserHelper.cpp](#).

### 22.38.3 Member Function Documentation

22.38.3.1 bool AIRINV::FFDisutilityFileParser::generateFFDisutilityCurves ( )

Parse the input file and generate the FFDIsutility curves.

Definition at line 201 of file [FFDisutilityParserHelper.cpp](#).

Referenced by [AIRINV::FFDisutilityParser::parse\(\)](#).

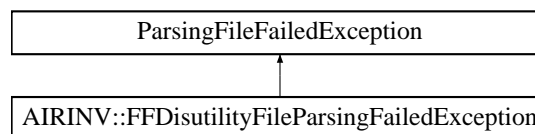
The documentation for this class was generated from the following files:

- [airinv/command/FFDisutilityParserHelper.hpp](#)
- [airinv/command/FFDisutilityParserHelper.cpp](#)

## 22.39 AIRINV::FFDisutilityFileParsingFailedException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::FFDisutilityFileParsingFailedException:



### Public Member Functions

- [FFDisutilityFileParsingFailedException](#) (const std::string &*iWhat*)

### 22.39.1 Detailed Description

The FFDIsutility input file can not be parsed.

Definition at line 80 of file [AIRINV\\_Types.hpp](#).

### 22.39.2 Constructor & Destructor Documentation

22.39.2.1 AIRINV::FFDisutilityFileParsingFailedException::FFDisutilityFileParsingFailedException ( const std::string & *iWhat* )  
[inline]

Constructor.

Definition at line 86 of file [AIRINV\\_Types.hpp](#).

The documentation for this class was generated from the following file:

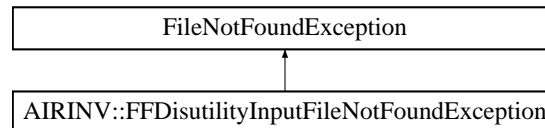
- [airinv/AIRINV\\_Types.hpp](#)



## 22.40 AIRINV::FFDisutilityInputFileNotFoundException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::FFDisutilityInputFileNotFoundException:



### Public Member Functions

- [FFDisutilityInputFileNotFoundException](#) (const std::string &iWhat)

#### 22.40.1 Detailed Description

The FF disutility input file can not be found or opened.

Definition at line 142 of file [AIRINV\\_Types.hpp](#).

#### 22.40.2 Constructor & Destructor Documentation

22.40.2.1 AIRINV::FFDisutilityInputFileNotFoundException::FFDisutilityInputFileNotFoundException ( const std::string & *iWhat* ) [inline]

Constructor.

Definition at line 147 of file [AIRINV\\_Types.hpp](#).

The documentation for this class was generated from the following file:

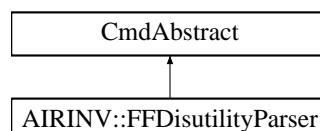
- [airinv/AIRINV\\_Types.hpp](#)

## 22.41 AIRINV::FFDisutilityParser Class Reference

Class wrapping the parser entry point.

```
#include <airinv/command/FFDisutilityParser.hpp>
```

Inheritance diagram for AIRINV::FFDisutilityParser:



### Static Public Member Functions

- static void [parse](#) (const stdair::FFDisutilityFilePath &iFFDisutilityInputFilename, stdair::BomRoot &)

## 22.41.1 Detailed Description

Class wrapping the parser entry point.

Definition at line 22 of file [FFDisutilityParser.hpp](#).

## 22.41.2 Member Function Documentation

22.41.2.1 `void AIRINV::FFDisutilityParser::parse ( const stdair::FFDisutilityFilePath & iFFDisutilityInputFilename, stdair::BomRoot & ioBomRoot ) [static]`

Parse the CSV file describing the FFDisutility curves for the simulator, and generates the curves accordingly.

## Parameters

<i>const</i>	stdair::Filename_T& The file-name of the CSV-formatted FFDisutility curve input file.
<i>stdair::Bom-Root&amp;</i>	Root of the BOM tree.

Definition at line 20 of file [FFDisutilityParser.cpp](#).

References [AIRINV::FFDisutilityFileParser::generateFFDisutilityCurves\(\)](#).

Referenced by [AIRINV::AIRINV\\_Service::parseAndLoad\(\)](#).

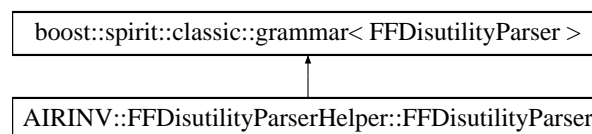
The documentation for this class was generated from the following files:

- [airinv/command/FFDisutilityParser.hpp](#)
- [airinv/command/FFDisutilityParser.cpp](#)

## 22.42 AIRINV::FFDisutilityParserHelper::FFDisutilityParser Struct Reference

```
#include <airinv/command/FFDisutilityParserHelper.hpp>
```

Inheritance diagram for AIRINV::FFDisutilityParserHelper::FFDisutilityParser:



## Classes

- struct [definition](#)

## Public Member Functions

- [FFDisutilityParser](#) (stdair::BomRoot &, [FFDisutilityStruct](#) &)

## Public Attributes

- stdair::BomRoot & [\\_bomRoot](#)
- [FFDisutilityStruct](#) & [\\_ffDisutility](#)

## 22.42.1 Detailed Description

CurveKey; FFDisutilityCurve; D1; 63:0.0050; 56:0.0049; 49:0.0047; 42:0.0045; 35:0.0043; 31:0.0040; 27:0.0037; 23:0.0034; 19:0.0030; 16:0.0026; 13:0.0022; 10:0.0017; 7:0.0013; 5:0.0012; 3:0.0011; 1:0.0010;

Grammar: Curve ::= Key ';' FFDisutilityMap EndOfCurve Key ::= string FFDisutilityMap ::= DTDValuePaire (';' DT-DValuePaire)\* DTDValuePaire ::= DTD ':' FFDisutilityValue EndOfCurve ::= ';' Grammar for the FFDisutility curve parser.

Definition at line 89 of file [FFDisutilityParserHelper.hpp](#).

## 22.42.2 Constructor &amp; Destructor Documentation

22.42.2.1 AIRINV::FFDisutilityParserHelper::FFDisutilityParser::FFDisutilityParser ( stdair::BomRoot & *ioBomRoot*, FFDisutilityStruct & *ioFFDisutility* )

Definition at line 114 of file [FFDisutilityParserHelper.cpp](#).

## 22.42.3 Member Data Documentation

22.42.3.1 stdair::BomRoot& AIRINV::FFDisutilityParserHelper::FFDisutilityParser::\_bomRoot

Definition at line 107 of file [FFDisutilityParserHelper.hpp](#).

22.42.3.2 FFDisutilityStruct& AIRINV::FFDisutilityParserHelper::FFDisutilityParser::\_ffDisutility

Definition at line 108 of file [FFDisutilityParserHelper.hpp](#).

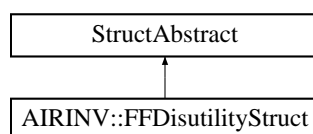
The documentation for this struct was generated from the following files:

- [airinv/command/FFDisutilityParserHelper.hpp](#)
- [airinv/command/FFDisutilityParserHelper.cpp](#)

## 22.43 AIRINV::FFDisutilityStruct Struct Reference

```
#include <airinv/bom/FFDisutilityStruct.hpp>
```

Inheritance diagram for AIRINV::FFDisutilityStruct:



## Public Member Functions

- const std::string [describe](#) () const
- [FFDisutilityStruct](#) ()
- [~FFDisutilityStruct](#) ()

## Public Attributes

- std::string [\\_key](#)
- stdair::FFDisutilityCurve\_T [\\_curve](#)
- stdair::DTD\_T [\\_dtd](#)

### 22.43.1 Detailed Description

Utility Structure for the parsing of FFDisutility structures.

Definition at line 15 of file [FFDisutilityStruct.hpp](#).

### 22.43.2 Constructor & Destructor Documentation

#### 22.43.2.1 AIRINV::FFDisutilityStruct::FFDisutilityStruct ( )

Default constructor.

Definition at line 15 of file [FFDisutilityStruct.cpp](#).

#### 22.43.2.2 AIRINV::FFDisutilityStruct::~~FFDisutilityStruct ( )

Destructor

Definition at line 19 of file [FFDisutilityStruct.cpp](#).

### 22.43.3 Member Function Documentation

#### 22.43.3.1 const std::string AIRINV::FFDisutilityStruct::describe ( ) const

Give a description of the structure (for display purposes).

Definition at line 23 of file [FFDisutilityStruct.cpp](#).

References [\\_curve](#), and [\\_key](#).

Referenced by [AIRINV::FFDisutilityParserHelper::doEndCurve::operator\(\)\(\)](#).

### 22.43.4 Member Data Documentation

#### 22.43.4.1 std::string AIRINV::FFDisutilityStruct::\_key

Curve key.

Definition at line 37 of file [FFDisutilityStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::FFDisutilityParserHelper::storeCurveKey::operator\(\)\(\)](#), and [AIRINV::FFDisutilityParserHelper::doEndCurve::operator\(\)\(\)](#).

#### 22.43.4.2 std::airinv::FFDisutilityCurve\_T AIRINV::FFDisutilityStruct::\_curve

Curve.

Definition at line 40 of file [FFDisutilityStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::FFDisutilityParserHelper::storeFFDisutilityValue::operator\(\)\(\)](#), and [AIRINV::FFDisutilityParserHelper::doEndCurve::operator\(\)\(\)](#).

#### 22.43.4.3 std::airinv::DTD\_T AIRINV::FFDisutilityStruct::\_dtd

DTD.

Definition at line 45 of file [FFDisutilityStruct.hpp](#).

Referenced by [AIRINV::FFDisutilityParserHelper::storeDTD::operator\(\)\(\)](#), and [AIRINV::FFDisutilityParserHelper::storeFFDisutilityValue::operator\(\)\(\)](#).

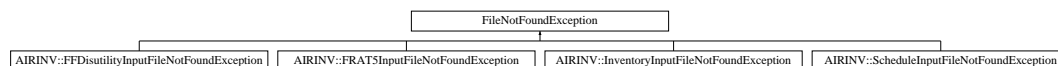
The documentation for this struct was generated from the following files:

- [airinv/bom/FFDisutilityStruct.hpp](#)

- [airinv/bom/FFDisutilityStruct.cpp](#)

## 22.44 FileNotFoundException Class Reference

Inheritance diagram for FileNotFoundException:



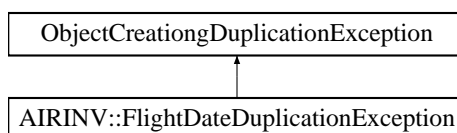
The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.45 AIRINV::FlightDateDuplicationException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::FlightDateDuplicationException:



### Public Member Functions

- [FlightDateDuplicationException](#) (const std::string &iWhat)

### 22.45.1 Detailed Description

Duplicated flight date object.

Definition at line 154 of file [AIRINV\\_Types.hpp](#).

### 22.45.2 Constructor & Destructor Documentation

22.45.2.1 `AIRINV::FlightDateDuplicationException::FlightDateDuplicationException ( const std::string &iWhat )`  
`[inline]`

Constructor.

Definition at line 159 of file [AIRINV\\_Types.hpp](#).

The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.46 AIRINV::FlightDateHelper Class Reference

```
#include <airinv/bom/FlightDateHelper.hpp>
```

## Static Public Member Functions

- static void [fillFromRouting](#) (const stdair::FlightDate &)
- static void [updateAvailability](#) (const stdair::FlightDate &, const stdair::SegmentCabin &, const stdair::PartySize\_T & iNbOfBookings)
- static void [updateAvailabilityPool](#) (const stdair::FlightDate &, const stdair::CabinCode\_T &)
- static void [recalculateAvailability](#) (const stdair::FlightDate &, const stdair::CabinCode\_T &)
- static void [updateBookingControls](#) (stdair::FlightDate &)
- static void [recalculateAvailability](#) (const stdair::FlightDate &)

## 22.46.1 Detailed Description

Class representing the actual business functions for an airline flight-date.

Definition at line 19 of file [FlightDateHelper.hpp](#).

## 22.46.2 Member Function Documentation

22.46.2.1 void AIRINV::FlightDateHelper::fillFromRouting ( const stdair::FlightDate & *iFlightDate* ) [static]

Fill the attributes derived from the routing legs (e.g., board and off dates).

Definition at line 51 of file [FlightDateHelper.cpp](#).

22.46.2.2 void AIRINV::FlightDateHelper::updateAvailability ( const stdair::FlightDate & *iFlightDate*, const stdair::SegmentCabin & *iSegmentCabin*, const stdair::PartySize\_T & *iNbOfBookings* ) [static]

Update the availability of all classes after a reservation.

Definition at line 67 of file [FlightDateHelper.cpp](#).

References [recalculateAvailability\(\)](#), and [updateAvailabilityPool\(\)](#).

Referenced by [AIRINV::SegmentCabinHelper::updateFromReservation\(\)](#).

22.46.2.3 void AIRINV::FlightDateHelper::updateAvailabilityPool ( const stdair::FlightDate & *iFlightDate*, const stdair::CabinCode\_T & *iCabinCode* ) [static]

Update the availability pool of all the segment-cabins after a reservation.

Definition at line 92 of file [FlightDateHelper.cpp](#).

Referenced by [updateAvailability\(\)](#).

22.46.2.4 void AIRINV::FlightDateHelper::recalculateAvailability ( const stdair::FlightDate & *iFlightDate*, const stdair::CabinCode\_T & *iCabinCode* ) [static]

Recalculate the availability of all the segment-cabins after a reservation.

Definition at line 127 of file [FlightDateHelper.cpp](#).

References [AIRINV::SegmentCabinHelper::updateAvailabilities\(\)](#).

Referenced by [updateAvailability\(\)](#).

22.46.2.5 void AIRINV::FlightDateHelper::updateBookingControls ( stdair::FlightDate & *ioFlightDate* ) [static]

Update booking controls after optimisation.

Definition at line 22 of file [FlightDateHelper.cpp](#).

References [AIRINV::SegmentCabinHelper::buildPseudoBidPriceVector\(\)](#), and [AIRINV::SegmentCabinHelper::updateBookingControlsUsingPseudoBidPriceVector\(\)](#).

22.46.2.6 void AIRINV::FlightDateHelper::recalculateAvailability ( const stdair::FlightDate & *iFlightDate* ) [static]

Recalculate the availability of all the segment-cabins after an optimisation.

Definition at line 145 of file [FlightDateHelper.cpp](#).

References [AIRINV::SegmentCabinHelper::updateAvailabilities\(\)](#).

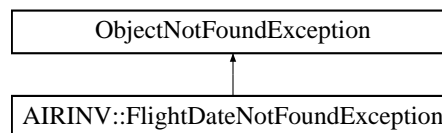
The documentation for this class was generated from the following files:

- [airinv/bom/FlightDateHelper.hpp](#)
- [airinv/bom/FlightDateHelper.cpp](#)

## 22.47 AIRINV::FlightDateNotFoundException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::FlightDateNotFoundException:



### Public Member Functions

- [FlightDateNotFoundException](#) (const std::string &iWhat)

### 22.47.1 Detailed Description

Flight Date not found

Definition at line 184 of file [AIRINV\\_Types.hpp](#).

### 22.47.2 Constructor & Destructor Documentation

22.47.2.1 AIRINV::FlightDateNotFoundException::FlightDateNotFoundException ( const std::string &*iWhat* ) [inline]

Constructor.

Definition at line 189 of file [AIRINV\\_Types.hpp](#).

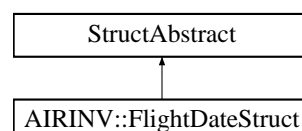
The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.48 AIRINV::FlightDateStruct Struct Reference

```
#include <airinv/bom/FlightDateStruct.hpp>
```

Inheritance diagram for AIRINV::FlightDateStruct:



## Public Member Functions

- stdair::Date\_T [getDate](#) () const
- stdair::Duration\_T [getTime](#) () const
- const std::string [describe](#) () const
- void [addAirport](#) (const stdair::AirportCode\_T &)
- void [buildSegments](#) ()
- void [addSegmentCabin](#) (const [SegmentStruct](#) &, const [SegmentCabinStruct](#) &)
- void [addSegmentCabin](#) (const [SegmentCabinStruct](#) &)
- void [addFareFamily](#) (const [SegmentStruct](#) &, const [SegmentCabinStruct](#) &, const [FareFamilyStruct](#) &)
- void [addFareFamily](#) (const [SegmentCabinStruct](#) &, const [FareFamilyStruct](#) &)
- [FlightDateStruct](#) ()

## Public Attributes

- stdair::AirlineCode\_T [\\_airlineCode](#)
- stdair::FlightNumber\_T [\\_flightNumber](#)
- stdair::Date\_T [\\_flightDate](#)
- [FlightTypeCode](#) [\\_flightTypeCode](#)
- [FlightVisibilityCode](#) [\\_flightVisibilityCode](#)
- [LegStructList\\_T](#) [\\_legList](#)
- [SegmentStructList\\_T](#) [\\_segmentList](#)
- unsigned int [\\_itYear](#)
- unsigned int [\\_itMonth](#)
- unsigned int [\\_itDay](#)
- int [\\_dateOffSet](#)
- long [\\_itHours](#)
- long [\\_itMinutes](#)
- long [\\_itSeconds](#)
- [AirportList\\_T](#) [\\_airportList](#)
- [AirportOrderedList\\_T](#) [\\_airportOrderedList](#)
- bool [\\_legAlreadyDefined](#)
- [LegStruct](#) [\\_itLeg](#)
- [LegCabinStruct](#) [\\_itLegCabin](#)
- [BucketStruct](#) [\\_itBucket](#)
- bool [\\_areSegmentDefinitionsSpecific](#)
- [SegmentStruct](#) [\\_itSegment](#)
- [SegmentCabinStruct](#) [\\_itSegmentCabin](#)
- [BookingClassStruct](#) [\\_itBookingClass](#)

## 22.48.1 Detailed Description

Utility Structure for the parsing of Flight-Date structures.

Definition at line 27 of file [FlightDateStruct.hpp](#).

## 22.48.2 Constructor &amp; Destructor Documentation

## 22.48.2.1 AIRINV::FlightDateStruct::FlightDateStruct ( )

Constructor.

Definition at line 17 of file [FlightDateStruct.cpp](#).



## 22.48.3 Member Function Documentation

22.48.3.1 `stdair::Date_T AIRINV::FlightDateStruct::getDate ( ) const`

Set the date from the staging details.

Definition at line 25 of file [FlightDateStruct.cpp](#).

References [\\_itDay](#), [\\_itMonth](#), and [\\_itYear](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#).

22.48.3.2 `stdair::Duration_T AIRINV::FlightDateStruct::getTime ( ) const`

Set the time from the staging details.

Definition at line 30 of file [FlightDateStruct.cpp](#).

References [\\_itHours](#), [\\_itMinutes](#), and [\\_itSeconds](#).

Referenced by [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#).

22.48.3.3 `const std::string AIRINV::FlightDateStruct::describe ( ) const`

Give a description of the structure (for display purposes).

Definition at line 37 of file [FlightDateStruct.cpp](#).

References [\\_airlineCode](#), [\\_flightDate](#), [\\_flightNumber](#), [\\_flightTypeCode](#), [\\_flightVisibilityCode](#), [\\_legList](#), [\\_segmentList](#), [AIRINV::SegmentStruct::describe\(\)](#), [AIRINV::LegStruct::describe\(\)](#), [AIRINV::FlightVisibilityCode::getCode\(\)](#), and [AIRINV::FlightVisibilityCode::NORMAL](#).

22.48.3.4 `void AIRINV::FlightDateStruct::addAirport ( const stdair::AirportCode_T & iAirport )`

Add the given airport to the internal lists (if not already existing).

Definition at line 67 of file [FlightDateStruct.cpp](#).

References [\\_airportList](#), and [\\_airportOrderedList](#).

Referenced by [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#).

22.48.3.5 `void AIRINV::FlightDateStruct::buildSegments ( )`

Build the list of [SegmentStruct](#) objects.

Definition at line 83 of file [FlightDateStruct.cpp](#).

References [\\_airportList](#), [\\_airportOrderedList](#), [AIRINV::SegmentStruct::\\_boardingPoint](#), [AIRINV::SegmentStruct::\\_offPoint](#), and [\\_segmentList](#).

22.48.3.6 `void AIRINV::FlightDateStruct::addSegmentCabin ( const SegmentStruct & iSegment, const SegmentCabinStruct & iCabin )`

Add, to the Segment structure whose key corresponds to the given (board point, off point) pair, the specific segment cabin details (mainly, the list of the class codes).

Note that the Segment structure is retrieved from the internal list, already filled by a previous step (the [buildSegments\(\)](#) method).

Definition at line 116 of file [FlightDateStruct.cpp](#).

References [AIRINV::SegmentStruct::\\_boardingPoint](#), [AIRINV::SegmentStruct::\\_cabinList](#), [AIRINV::SegmentStruct::\\_offPoint](#), and [\\_segmentList](#).

**22.48.3.7** void AIRINV::FlightDateStruct::addSegmentCabin ( const SegmentCabinStruct & iCabin )

Add, to all the Segment structures, the general segment cabin details (mainly, the list of the class codes).

Note that the Segment structures are stored within the internal list, already filled by a previous step (the [buildSegments\(\)](#) method).

Definition at line 153 of file [FlightDateStruct.cpp](#).

References [AIRINV::SegmentStruct::\\_cabinList](#), and [\\_segmentList](#).

**22.48.3.8** void AIRINV::FlightDateStruct::addFareFamily ( const SegmentStruct & iSegment, const SegmentCabinStruct & iCabin, const FareFamilyStruct & iFareFamily )

Add, to the SegmentCabin structure whose key corresponds to the given cabin code, the specific segment fare family details (mainly, the list of the class codes).

Note that the SegmentCabin structure is retrieved from the internal list, already filled by a previous step (the [buildSegmentCabins\(\)](#) method).

Definition at line 167 of file [FlightDateStruct.cpp](#).

References [AIRINV::SegmentStruct::\\_boardingPoint](#), [AIRINV::SegmentCabinStruct::\\_cabinCode](#), [AIRINV::SegmentStruct::\\_cabinList](#), [AIRINV::SegmentCabinStruct::\\_fareFamilies](#), [AIRINV::SegmentStruct::\\_offPoint](#), and [\\_segmentList](#).

**22.48.3.9** void AIRINV::FlightDateStruct::addFareFamily ( const SegmentCabinStruct & iCabin, const FareFamilyStruct & iFareFamily )

Add, to all the Segment structures, the general fare family sets (list of fare families).

Note that the SegmentCabin structures are stored within the internal list, already filled by a previous step (the [buildSegmentCabins\(\)](#) method).

Definition at line 231 of file [FlightDateStruct.cpp](#).

References [AIRINV::SegmentCabinStruct::\\_cabinCode](#), [AIRINV::SegmentStruct::\\_cabinList](#), [AIRINV::SegmentCabinStruct::\\_fareFamilies](#), and [\\_segmentList](#).

## 22.48.4 Member Data Documentation

**22.48.4.1** stdair::AirlineCode\_T AIRINV::FlightDateStruct::\_airlineCode

Definition at line 81 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#).

**22.48.4.2** stdair::FlightNumber\_T AIRINV::FlightDateStruct::\_flightNumber

Definition at line 82 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#).

**22.48.4.3** stdair::Date\_T AIRINV::FlightDateStruct::\_flightDate

Definition at line 83 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#).

**22.48.4.4** FlightTypeCode AIRINV::FlightDateStruct::\_flightTypeCode

Definition at line 84 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)\(\)](#).

#### 22.48.4.5 FlightVisibilityCode AIRINV::FlightDateStruct::\_flightVisibilityCode

Definition at line 85 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)\(\)](#).

#### 22.48.4.6 LegStructList\_T AIRINV::FlightDateStruct::\_legList

Definition at line 86 of file [FlightDateStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)\(\)](#).

#### 22.48.4.7 SegmentStructList\_T AIRINV::FlightDateStruct::\_segmentList

Definition at line 87 of file [FlightDateStruct.hpp](#).

Referenced by [addFareFamily\(\)](#), [addSegmentCabin\(\)](#), [buildSegments\(\)](#), [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)\(\)](#).

#### 22.48.4.8 unsigned int AIRINV::FlightDateStruct::\_itYear

Staging Date.

Definition at line 90 of file [FlightDateStruct.hpp](#).

Referenced by [getDate\(\)](#).

#### 22.48.4.9 unsigned int AIRINV::FlightDateStruct::\_itMonth

Definition at line 91 of file [FlightDateStruct.hpp](#).

Referenced by [getDate\(\)](#).

#### 22.48.4.10 unsigned int AIRINV::FlightDateStruct::\_itDay

Definition at line 92 of file [FlightDateStruct.hpp](#).

Referenced by [getDate\(\)](#).

#### 22.48.4.11 int AIRINV::FlightDateStruct::\_dateOffset

Definition at line 93 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)\(\)](#).

#### 22.48.4.12 long AIRINV::FlightDateStruct::\_itHours

Staging Time.

Definition at line 96 of file [FlightDateStruct.hpp](#).

Referenced by [getTime\(\)](#).

#### 22.48.4.13 long AIRINV::FlightDateStruct::\_itMinutes

Definition at line 97 of file [FlightDateStruct.hpp](#).

Referenced by [getTime\(\)](#).

#### 22.48.4.14 long AIRINV::FlightDateStruct::\_itSeconds

Definition at line 98 of file [FlightDateStruct.hpp](#).

Referenced by [getTime\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#).

#### 22.48.4.15 AirportList\_T AIRINV::FlightDateStruct::\_airportList

Staging Airport List (helper to derive the list of Segment structures).

Definition at line 102 of file [FlightDateStruct.hpp](#).

Referenced by [addAirport\(\)](#), and [buildSegments\(\)](#).

#### 22.48.4.16 AirportOrderedList\_T AIRINV::FlightDateStruct::\_airportOrderedList

Definition at line 103 of file [FlightDateStruct.hpp](#).

Referenced by [addAirport\(\)](#), and [buildSegments\(\)](#).

#### 22.48.4.17 bool AIRINV::FlightDateStruct::\_legAlreadyDefined

Staging Leg (resp. Cabin) structure, gathering the result of the iteration on one leg (resp. cabin).

Definition at line 107 of file [FlightDateStruct.hpp](#).

#### 22.48.4.18 LegStruct AIRINV::FlightDateStruct::\_itLeg

Definition at line 108 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

#### 22.48.4.19 LegCabinStruct AIRINV::FlightDateStruct::\_itLegCabin

Definition at line 109 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

#### 22.48.4.20 BucketStruct AIRINV::FlightDateStruct::\_itBucket

Definition at line 110 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

#### 22.48.4.21 bool AIRINV::FlightDateStruct::\_areSegmentDefinitionsSpecific

Staging Segment-related attributes.

Definition at line 113 of file [FlightDateStruct.hpp](#).

## 22.48.4.22 SegmentStruct AIRINV::FlightDateStruct::\_itSegment

Definition at line 114 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

## 22.48.4.23 SegmentCabinStruct AIRINV::FlightDateStruct::\_itSegmentCabin

Definition at line 115 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#).

## 22.48.4.24 BookingClassStruct AIRINV::FlightDateStruct::\_itBookingClass

Definition at line 116 of file [FlightDateStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#).

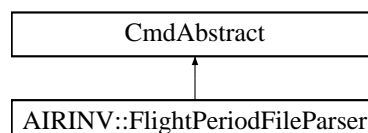
The documentation for this struct was generated from the following files:

- [airinv/bom/FlightDateStruct.hpp](#)
- [airinv/bom/FlightDateStruct.cpp](#)

## 22.49 AIRINV::FlightPeriodFileParser Class Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::FlightPeriodFileParser:



## Public Member Functions

- [FlightPeriodFileParser](#) (stdair::BomRoot &ioBomRoot, const stdair::Filename\_T &iFilename)
- bool [generateInventories](#) ()

## 22.49.1 Detailed Description

## Short Description

Detailed Description. Class wrapping the initialisation and entry point of the parser.

The seemingly redundancy is used to force the instantiation of the actual parser, which is a templatised Boost Spirit grammar. Hence, the actual parser is instantiated within that class object code.

Definition at line 325 of file [ScheduleParserHelper.hpp](#).

## 22.49.2 Constructor &amp; Destructor Documentation

22.49.2.1 AIRINV::FlightPeriodFileParser::FlightPeriodFileParser ( stdair::BomRoot & *ioBomRoot*, const stdair::Filename\_T & *iFilename* )

Constructor.

Definition at line 706 of file [ScheduleParserHelper.cpp](#).

## 22.49.3 Member Function Documentation

## 22.49.3.1 bool AIRINV::FlightPeriodFileParser::generateInventories ( )

Parse the input file and generate the Inventories.

Definition at line 730 of file [ScheduleParserHelper.cpp](#).

Referenced by [AIRINV::ScheduleParser::generateInventories\(\)](#).

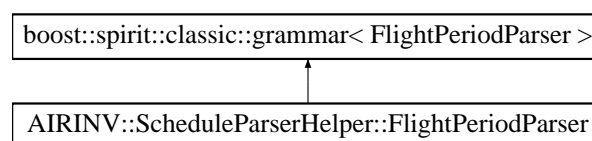
The documentation for this class was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.50 AIRINV::ScheduleParserHelper::FlightPeriodParser Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::FlightPeriodParser:



## Classes

- struct [definition](#)

## Public Member Functions

- [FlightPeriodParser](#) (stdair::BomRoot &, [FlightPeriodStruct](#) &)

## Public Attributes

- [stdair::BomRoot](#) & [\\_bomRoot](#)
- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

## 22.50.1 Detailed Description

AirlineCode; FlightNumber; DateRangeStart; DateRangeEnd; DOW; (list) BoardingPoint; OffPoint; BoardingTime; DateOffset; OffTime; ElapsedTime; (list) CabinCode; Capacity; SegmentSpecificity (0 or 1); (list) (optional BoardingPoint; OffPoint); CabinCode; Classes BA; 9; 2007-04-20; 2007-04-30; 0000011; LHR; BKK; 22:00; +1; 15:15; 11:15; C; 12; M; 300; BKK; SYD; 18:10; +1; 06:05; 08:55; C; 20; M; 250; 0; C; CDIU; 1; CD; 2; IU; M; YHBKLMNOPQRSTUVWXYZ; 3; YHBKLMNOPQRSTUVWXYZ BA; 9; 2007-04-20; 2007-04-30; 1111100; LHR; SIN; 22:00; +1; 15:15; 11:15; C; 15; M; 310; SIN; SYD; 18:10; +1; 06:05; 08:55; C; 25; M; 260; 1; LHR; SIN; C; CDIU; 1; CDIU; M; YHBKLMNOPQRSTUVWXYZ; 2;YHBKLMNOPQRSTUVWXYZ SIN; SYD; C; CDIU; 1; CDIU; M; YHBKLMNOPQRSTUVWXYZ; 2;YHBKLMNOPQRSTUVWXYZ LHR; SYD; C; CDIU; 1; CDIU; M; YHBKLMNOPQRSTUVWXYZ; 2;YHBKLMNOPQRSTUVWXYZ

Grammar: DOW ::= int FlightKey ::= AirlineCode ';' FlightNumber ';' DateRangeStart ';' DateRangeEnd ';' DOW LegKey ::= BoardingPoint ';' OffPoint LegDetails ::= BoardingTime ['/ BoardingDateOffset] ';' OffTime ['/ BoardingDateOffset] ';' Elapsed LegCabinDetails ::= CabinCode ';' Capacity Leg ::= LegKey ';' LegDetails (';' CabinDetails)+ SegmentKey ::= BoardingPoint ';' OffPoint SegmentCabinDetails ::= CabinCode ';' Classes (';' FamilyCabinDetails)+ FamilyCabinDetails ::= FamilyCode ';' FRAT5Key ';' FFDisutilityKey ';' Classes FullSegmentCabinDetails::= (';' SegmentCabinDetails)+ GenericSegment ::= '0' (';' SegmentCabinDetails)+ SpecificSegments ::= '1' (';' SegmentKey ';' FullSegmentCabinDetails)+ SegmentSection ::= GenericSegment | SpecificSegments FlightPeriod ::= FlightKey (';' Leg)+ ';' SegmentSection ';' EndOfFlight EndOfFlight ::= ';' Grammar for the Flight-Period parser.

Definition at line 282 of file [ScheduleParserHelper.hpp](#).

## 22.50.2 Constructor &amp; Destructor Documentation

22.50.2.1 AIRINV::ScheduleParserHelper::FlightPeriodParser::FlightPeriodParser ( [stdair::BomRoot](#) & [ioBomRoot](#), [FlightPeriodStruct](#) & [ioFlightPeriod](#) )

Definition at line 529 of file [ScheduleParserHelper.cpp](#).

## 22.50.3 Member Data Documentation

22.50.3.1 [stdair::BomRoot](#)& AIRINV::ScheduleParserHelper::FlightPeriodParser:: [\\_bomRoot](#)

Definition at line 306 of file [ScheduleParserHelper.hpp](#).

22.50.3.2 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::FlightPeriodParser:: [\\_flightPeriod](#)

Definition at line 307 of file [ScheduleParserHelper.hpp](#).

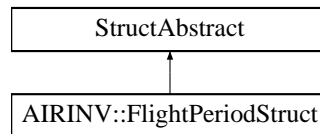
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.51 AIRINV::FlightPeriodStruct Struct Reference

```
#include <airinv/bom/FlightPeriodStruct.hpp>
```

Inheritance diagram for AIRINV::FlightPeriodStruct:



### Public Member Functions

- stdair::Date\_T [getDate](#) () const
- stdair::Duration\_T [getTime](#) () const
- const std::string [describe](#) () const
- void [addAirport](#) (const stdair::AirportCode\_T &)
- void [buildSegments](#) ()
- void [addSegmentCabin](#) (const [SegmentStruct](#) &, const [SegmentCabinStruct](#) &)
- void [addSegmentCabin](#) (const [SegmentCabinStruct](#) &)
- void [addFareFamily](#) (const [SegmentStruct](#) &, const [SegmentCabinStruct](#) &, const [FareFamilyStruct](#) &)
- void [addFareFamily](#) (const [SegmentCabinStruct](#) &, const [FareFamilyStruct](#) &)
- [FlightPeriodStruct](#) ()

### Public Attributes

- stdair::AirlineCode\_T [\\_airlineCode](#)
- stdair::FlightNumber\_T [\\_flightNumber](#)
- stdair::DatePeriod\_T [\\_dateRange](#)
- stdair::DoWStruct [\\_dow](#)
- [LegStructList\\_T](#) [\\_legList](#)
- [SegmentStructList\\_T](#) [\\_segmentList](#)
- bool [\\_legAlreadyDefined](#)
- [LegStruct](#) [\\_itLeg](#)
- [LegCabinStruct](#) [\\_itLegCabin](#)
- stdair::Date\_T [\\_dateRangeStart](#)
- stdair::Date\_T [\\_dateRangeEnd](#)
- unsigned int [\\_itYear](#)
- unsigned int [\\_itMonth](#)
- unsigned int [\\_itDay](#)
- int [\\_dateOffset](#)
- long [\\_itHours](#)
- long [\\_itMinutes](#)
- long [\\_itSeconds](#)
- [AirportList\\_T](#) [\\_airportList](#)
- [AirportOrderedList\\_T](#) [\\_airportOrderedList](#)
- bool [\\_areSegmentDefinitionsSpecific](#)
- [SegmentStruct](#) [\\_itSegment](#)
- [SegmentCabinStruct](#) [\\_itSegmentCabin](#)

#### 22.51.1 Detailed Description

Utility Structure for the parsing of Flight-Period structures.

Definition at line 24 of file [FlightPeriodStruct.hpp](#).



## 22.51.2 Constructor & Destructor Documentation

### 22.51.2.1 AIRINV::FlightPeriodStruct::FlightPeriodStruct ( )

Constructor.

Definition at line 17 of file [FlightPeriodStruct.cpp](#).

## 22.51.3 Member Function Documentation

### 22.51.3.1 stdair::Date\_T AIRINV::FlightPeriodStruct::getDate ( ) const

Set the date from the staging details.

Definition at line 24 of file [FlightPeriodStruct.cpp](#).

References [\\_itDay](#), [\\_itMonth](#), and [\\_itYear](#).

Referenced by [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#).

### 22.51.3.2 stdair::Duration\_T AIRINV::FlightPeriodStruct::getTime ( ) const

Set the time from the staging details.

Definition at line 29 of file [FlightPeriodStruct.cpp](#).

References [\\_itHours](#), [\\_itMinutes](#), and [\\_itSeconds](#).

Referenced by [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#).

### 22.51.3.3 const std::string AIRINV::FlightPeriodStruct::describe ( ) const

Give a description of the structure (for display purposes).

Definition at line 36 of file [FlightPeriodStruct.cpp](#).

References [\\_airlineCode](#), [\\_dateRange](#), [\\_dow](#), [\\_flightNumber](#), [\\_legList](#), [\\_segmentList](#), [AIRINV::SegmentStruct::describe\(\)](#), and [AIRINV::LegStruct::describe\(\)](#).

Referenced by [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

### 22.51.3.4 void AIRINV::FlightPeriodStruct::addAirport ( const stdair::AirportCode\_T & iAirport )

Add the given airport to the internal lists (if not already existing).

Definition at line 62 of file [FlightPeriodStruct.cpp](#).

References [\\_airportList](#), and [\\_airportOrderedList](#).

Referenced by [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#).

### 22.51.3.5 void AIRINV::FlightPeriodStruct::buildSegments ( )

Build the list of [SegmentStruct](#) objects.

Definition at line 78 of file [FlightPeriodStruct.cpp](#).

References [\\_airportList](#), [\\_airportOrderedList](#), [AIRINV::SegmentStruct::\\_boardingPoint](#), [AIRINV::SegmentStruct::\\_offPoint](#), and [\\_segmentList](#).

Referenced by [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#).

**22.51.3.6** void AIRINV::FlightPeriodStruct::addSegmentCabin ( const SegmentStruct & iSegment, const SegmentCabinStruct & iCabin )

Add, to the Segment structure whose key corresponds to the given (board point, off point) pair, the specific segment cabin details (mainly, the list of the class codes).

Note that the Segment structure is retrieved from the internal list, already filled by a previous step (the [buildSegments\(\)](#) method).

Definition at line 111 of file [FlightPeriodStruct.cpp](#).

References [AIRINV::SegmentStruct::\\_boardingPoint](#), [AIRINV::SegmentStruct::\\_cabinList](#), [AIRINV::SegmentStruct::\\_offPoint](#), and [\\_segmentList](#).

Referenced by [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)\(\)](#).

**22.51.3.7** void AIRINV::FlightPeriodStruct::addSegmentCabin ( const SegmentCabinStruct & iCabin )

Add, to all the Segment structures, the general segment cabin details (mainly, the list of the class codes).

Note that the Segment structures are stored within the internal list, already filled by a previous step (the [buildSegments\(\)](#) method).

Definition at line 148 of file [FlightPeriodStruct.cpp](#).

References [AIRINV::SegmentStruct::\\_cabinList](#), and [\\_segmentList](#).

**22.51.3.8** void AIRINV::FlightPeriodStruct::addFareFamily ( const SegmentStruct & iSegment, const SegmentCabinStruct & iCabin, const FareFamilyStruct & iFareFamily )

Add, to the SegmentCabin structure whose key corresponds to the given cabin code, the specific segment fare family details (mainly, the list of the class codes).

Note that the SegmentCabin structure is retrieved from the internal list, already filled by a previous step (the [buildSegmentCabins\(\)](#) method).

Definition at line 161 of file [FlightPeriodStruct.cpp](#).

References [AIRINV::SegmentStruct::\\_boardingPoint](#), [AIRINV::SegmentCabinStruct::\\_cabinCode](#), [AIRINV::SegmentStruct::\\_cabinList](#), [AIRINV::SegmentCabinStruct::\\_fareFamilies](#), [AIRINV::SegmentStruct::\\_offPoint](#), and [\\_segmentList](#).

Referenced by [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)\(\)](#).

**22.51.3.9** void AIRINV::FlightPeriodStruct::addFareFamily ( const SegmentCabinStruct & iCabin, const FareFamilyStruct & iFareFamily )

Add, to all the Segment structures, the general fare family sets (list of fare families).

Note that the SegmentCabin structures are stored within the internal list, already filled by a previous step (the [buildSegmentCabins\(\)](#) method).

Definition at line 225 of file [FlightPeriodStruct.cpp](#).

References [AIRINV::SegmentCabinStruct::\\_cabinCode](#), [AIRINV::SegmentStruct::\\_cabinList](#), [AIRINV::SegmentCabinStruct::\\_fareFamilies](#), and [\\_segmentList](#).

## 22.51.4 Member Data Documentation

**22.51.4.1** stdair::AirlineCode.T AIRINV::FlightPeriodStruct::\_airlineCode

Definition at line 80 of file [FlightPeriodStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)\(\)](#), and [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)\(\)](#).

#### 22.51.4.2 stdair::FlightNumber\_T AIRINV::FlightPeriodStruct::\_flightNumber

Definition at line 81 of file [FlightPeriodStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#)(), and [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#)().

#### 22.51.4.3 stdair::DatePeriod\_T AIRINV::FlightPeriodStruct::\_dateRange

Definition at line 82 of file [FlightPeriodStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#)().

#### 22.51.4.4 stdair::DoWStruct AIRINV::FlightPeriodStruct::\_dow

Definition at line 83 of file [FlightPeriodStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#)().

#### 22.51.4.5 LegStructList\_T AIRINV::FlightPeriodStruct::\_legList

Definition at line 84 of file [FlightPeriodStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#)(), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#)().

#### 22.51.4.6 SegmentStructList\_T AIRINV::FlightPeriodStruct::\_segmentList

Definition at line 85 of file [FlightPeriodStruct.hpp](#).

Referenced by [addFareFamily\(\)](#), [addSegmentCabin\(\)](#), [buildSegments\(\)](#), and [describe\(\)](#).

#### 22.51.4.7 bool AIRINV::FlightPeriodStruct::\_legAlreadyDefined

Staging Leg (resp. Cabin) structure, gathering the result of the iteration on one leg (resp. cabin).

Definition at line 89 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#)(), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#)().

#### 22.51.4.8 LegStruct AIRINV::FlightPeriodStruct::\_itLeg

Definition at line 90 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#)(), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#)().

#### 22.51.4.9 LegCabinStruct AIRINV::FlightPeriodStruct::\_itLegCabin

Definition at line 91 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#)(), and [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#)().

#### 22.51.4.10 stdair::Date\_T AIRINV::FlightPeriodStruct::\_dateRangeStart

Staging Date.

Definition at line 94 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#).

#### 22.51.4.11 stdair::Date\_T AIRINV::FlightPeriodStruct::\_dateRangeEnd

Definition at line 95 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#).

#### 22.51.4.12 unsigned int AIRINV::FlightPeriodStruct::\_itYear

Definition at line 96 of file [FlightPeriodStruct.hpp](#).

Referenced by [getDate\(\)](#).

#### 22.51.4.13 unsigned int AIRINV::FlightPeriodStruct::\_itMonth

Definition at line 97 of file [FlightPeriodStruct.hpp](#).

Referenced by [getDate\(\)](#).

#### 22.51.4.14 unsigned int AIRINV::FlightPeriodStruct::\_itDay

Definition at line 98 of file [FlightPeriodStruct.hpp](#).

Referenced by [getDate\(\)](#).

#### 22.51.4.15 int AIRINV::FlightPeriodStruct::\_dateOffset

Definition at line 99 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#).

#### 22.51.4.16 long AIRINV::FlightPeriodStruct::\_itHours

Staging Time.

Definition at line 102 of file [FlightPeriodStruct.hpp](#).

Referenced by [getTime\(\)](#).

#### 22.51.4.17 long AIRINV::FlightPeriodStruct::\_itMinutes

Definition at line 103 of file [FlightPeriodStruct.hpp](#).

Referenced by [getTime\(\)](#).

#### 22.51.4.18 long AIRINV::FlightPeriodStruct::\_itSeconds

Definition at line 104 of file [FlightPeriodStruct.hpp](#).

Referenced by [getTime\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#).

#### 22.51.4.19 AirportList\_T AIRINV::FlightPeriodStruct::\_airportList

Staging Airport List (helper to derive the list of Segment structures).

Definition at line 108 of file [FlightPeriodStruct.hpp](#).

Referenced by [addAirport\(\)](#), [buildSegments\(\)](#), and [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#).

**22.51.4.20 AirportOrderedList\_T** AIRINV::FlightPeriodStruct::\_airportOrderedList

Definition at line 109 of file [FlightPeriodStruct.hpp](#).

Referenced by [addAirport\(\)](#), [buildSegments\(\)](#), and [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#).

**22.51.4.21 bool** AIRINV::FlightPeriodStruct::\_areSegmentDefinitionsSpecific

Staging Segment-related attributes.

Definition at line 112 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#).

**22.51.4.22 SegmentStruct** AIRINV::FlightPeriodStruct::\_itSegment

Definition at line 113 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#).

**22.51.4.23 SegmentCabinStruct** AIRINV::FlightPeriodStruct::\_itSegmentCabin

Definition at line 114 of file [FlightPeriodStruct.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#).

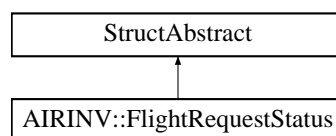
The documentation for this struct was generated from the following files:

- [airinv/bom/FlightPeriodStruct.hpp](#)
- [airinv/bom/FlightPeriodStruct.cpp](#)

**22.52 AIRINV::FlightRequestStatus Struct Reference**

```
#include <airinv/FlightRequestStatus.hpp>
```

Inheritance diagram for AIRINV::FlightRequestStatus:

**Public Types**

- enum [EN\\_FlightRequestStatus](#) { [OK](#) = 0, [NOT\\_FOUND](#), [INTERNAL\\_ERROR](#), [LAST\\_VALUE](#) }

**Public Member Functions**

- [EN\\_FlightRequestStatus](#) [getCode](#) () const
- const std::string [describe](#) () const
- [FlightRequestStatus](#) (const [EN\\_FlightRequestStatus](#) &)
- [FlightRequestStatus](#) (const std::string &iCode)

## Static Public Member Functions

- static const std::string & [getLabel](#) (const [EN\\_FlightRequestStatus](#) &)
- static const std::string & [getCodeLabel](#) (const [EN\\_FlightRequestStatus](#) &)
- static std::string [describeLabels](#) ()

## 22.52.1 Detailed Description

Enumeration of flight type codes.

Definition at line 15 of file [FlightRequestStatus.hpp](#).

## 22.52.2 Member Enumeration Documentation

## 22.52.2.1 enum AIRINV::FlightRequestStatus::EN\_FlightRequestStatus

Enumerator:

**OK**  
**NOT\_FOUND**  
**INTERNAL\_ERROR**  
**LAST\_VALUE**

Definition at line 17 of file [FlightRequestStatus.hpp](#).

## 22.52.3 Constructor &amp; Destructor Documentation

22.52.3.1 AIRINV::FlightRequestStatus::FlightRequestStatus ( const [EN\\_FlightRequestStatus](#) & *iFlightRequestStatus* )

Constructor.

Definition at line 25 of file [FlightRequestStatus.cpp](#).

22.52.3.2 AIRINV::FlightRequestStatus::FlightRequestStatus ( const std::string & *iCode* )

Constructor.

Definition at line 30 of file [FlightRequestStatus.cpp](#).

References [describeLabels\(\)](#), [INTERNAL\\_ERROR](#), [LAST\\_VALUE](#), [NOT\\_FOUND](#), and [OK](#).

## 22.52.4 Member Function Documentation

22.52.4.1 const std::string & AIRINV::FlightRequestStatus::getLabel ( const [EN\\_FlightRequestStatus](#) & *iCode* )  
[static]

Get the label as a string.

Definition at line 58 of file [FlightRequestStatus.cpp](#).

22.52.4.2 const std::string & AIRINV::FlightRequestStatus::getCodeLabel ( const [EN\\_FlightRequestStatus](#) & *iCode* )  
[static]

Get the label as a single char.

Definition at line 64 of file [FlightRequestStatus.cpp](#).

#### 22.52.4.3 std::string AIRINV::FlightRequestStatus::describeLabels ( ) [static]

List the labels.

Definition at line 69 of file [FlightRequestStatus.cpp](#).

References [LAST\\_VALUE](#).

Referenced by [FlightRequestStatus\(\)](#).

#### 22.52.4.4 FlightRequestStatus::EN\_FlightRequestStatus AIRINV::FlightRequestStatus::getCode ( ) const

Get the enumerated value.

Definition at line 82 of file [FlightRequestStatus.cpp](#).

#### 22.52.4.5 const std::string AIRINV::FlightRequestStatus::describe ( ) const

Give a description of the structure (for display purposes).

Definition at line 87 of file [FlightRequestStatus.cpp](#).

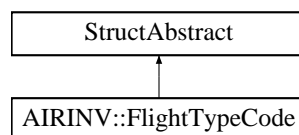
The documentation for this struct was generated from the following files:

- [airinv/FlightRequestStatus.hpp](#)
- [airinv/basic/FlightRequestStatus.cpp](#)

## 22.53 AIRINV::FlightTypeCode Struct Reference

```
#include <airinv/basic/FlightTypeCode.hpp>
```

Inheritance diagram for AIRINV::FlightTypeCode:



### Public Types

- enum [EN\\_FlightTypeCode](#) { [DOMESTIC](#) = 0, [INTERNATIONAL](#), [GROUND\\_HANDLING](#), [LAST\\_VALUE](#) }

### Public Member Functions

- [EN\\_FlightTypeCode](#) [getCode](#) ( ) const
- const std::string [describe](#) ( ) const
- [FlightTypeCode](#) (const [EN\\_FlightTypeCode](#) &)
- [FlightTypeCode](#) (const std::string &iCode)

### Static Public Member Functions

- static const std::string & [getLabel](#) (const [EN\\_FlightTypeCode](#) &)
- static const std::string & [getCodeLabel](#) (const [EN\\_FlightTypeCode](#) &)
- static std::string [describeLabels](#) ( )

### 22.53.1 Detailed Description

Enumeration of flight type codes.

Definition at line 15 of file [FlightTypeCode.hpp](#).

### 22.53.2 Member Enumeration Documentation

#### 22.53.2.1 enum AIRINV::FlightTypeCode::EN\_FlightTypeCode

Enumerator:

**DOMESTIC**  
**INTERNATIONAL**  
**GROUND\_HANDLING**  
**LAST\_VALUE**

Definition at line 17 of file [FlightTypeCode.hpp](#).

### 22.53.3 Constructor & Destructor Documentation

#### 22.53.3.1 AIRINV::FlightTypeCode::FlightTypeCode ( const EN\_FlightTypeCode & iFlightTypeCode )

Constructor.

Definition at line 24 of file [FlightTypeCode.cpp](#).

#### 22.53.3.2 AIRINV::FlightTypeCode::FlightTypeCode ( const std::string & iCode )

Constructor.

Definition at line 29 of file [FlightTypeCode.cpp](#).

References [describeLabels\(\)](#), [DOMESTIC](#), [GROUND\\_HANDLING](#), [INTERNATIONAL](#), and [LAST\\_VALUE](#).

### 22.53.4 Member Function Documentation

#### 22.53.4.1 const std::string & AIRINV::FlightTypeCode::getLabel ( const EN\_FlightTypeCode & iCode ) [static]

Get the label as a string.

Definition at line 54 of file [FlightTypeCode.cpp](#).

#### 22.53.4.2 const std::string & AIRINV::FlightTypeCode::getCodeLabel ( const EN\_FlightTypeCode & iCode ) [static]

Get the label as a single char.

Definition at line 60 of file [FlightTypeCode.cpp](#).

#### 22.53.4.3 std::string AIRINV::FlightTypeCode::describeLabels ( ) [static]

List the labels.

Definition at line 65 of file [FlightTypeCode.cpp](#).

References [LAST\\_VALUE](#).

Referenced by [FlightTypeCode\(\)](#).

#### 22.53.4.4 FlightTypeCode::EN\_FlightTypeCode AIRINV::FlightTypeCode::getCode ( ) const

Get the enumerated value.



Definition at line 77 of file [FlightTypeCode.cpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)\(\)](#).

22.53.4.5 `const std::string AIRINV::FlightTypeCode::describe ( ) const`

Give a description of the structure (for display purposes).

Definition at line 82 of file [FlightTypeCode.cpp](#).

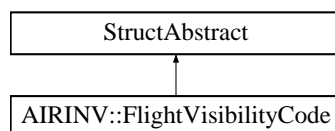
The documentation for this struct was generated from the following files:

- [airinv/basic/FlightTypeCode.hpp](#)
- [airinv/basic/FlightTypeCode.cpp](#)

## 22.54 AIRINV::FlightVisibilityCode Struct Reference

```
#include <airinv/basic/FlightVisibilityCode.hpp>
```

Inheritance diagram for AIRINV::FlightVisibilityCode:



### Public Types

- enum [EN\\_FlightVisibilityCode](#) { [NORMAL](#) = 0, [HIDDEN](#), [PSEUDO](#), [LAST\\_VALUE](#) }

### Public Member Functions

- [EN\\_FlightVisibilityCode](#) [getCode](#) ( ) const
- const std::string [describe](#) ( ) const
- [FlightVisibilityCode](#) (const [EN\\_FlightVisibilityCode](#) &)
- [FlightVisibilityCode](#) (const std::string &iCode)

### Static Public Member Functions

- static const std::string & [getLabel](#) (const [EN\\_FlightVisibilityCode](#) &)
- static const std::string & [getCodeLabel](#) (const [EN\\_FlightVisibilityCode](#) &)
- static std::string [describeLabels](#) ( )

#### 22.54.1 Detailed Description

Enumeration of flight visibility codes.

Definition at line 15 of file [FlightVisibilityCode.hpp](#).

#### 22.54.2 Member Enumeration Documentation

22.54.2.1 enum [AIRINV::FlightVisibilityCode::EN\\_FlightVisibilityCode](#)

Enumerator:

***NORMAL***

**HIDDEN****PSEUDO****LAST\_VALUE**

Definition at line 17 of file [FlightVisibilityCode.hpp](#).

#### 22.54.3 Constructor & Destructor Documentation

22.54.3.1 AIRINV::FlightVisibilityCode::FlightVisibilityCode ( const EN\_FlightVisibilityCode & iFlightVisibilityCode )

Constructor.

Definition at line 25 of file [FlightVisibilityCode.cpp](#).

22.54.3.2 AIRINV::FlightVisibilityCode::FlightVisibilityCode ( const std::string & iCode )

Constructor.

Definition at line 30 of file [FlightVisibilityCode.cpp](#).

References [describeLabels\(\)](#), [HIDDEN](#), [LAST\\_VALUE](#), [NORMAL](#), and [PSEUDO](#).

#### 22.54.4 Member Function Documentation

22.54.4.1 const std::string & AIRINV::FlightVisibilityCode::getLabel ( const EN\_FlightVisibilityCode & iCode )  
[static]

Get the label as a string.

Definition at line 57 of file [FlightVisibilityCode.cpp](#).

22.54.4.2 const std::string & AIRINV::FlightVisibilityCode::getCodeLabel ( const EN\_FlightVisibilityCode & iCode )  
[static]

Get the label as a single char.

Definition at line 63 of file [FlightVisibilityCode.cpp](#).

22.54.4.3 std::string AIRINV::FlightVisibilityCode::describeLabels ( ) [static]

List the labels.

Definition at line 68 of file [FlightVisibilityCode.cpp](#).

References [LAST\\_VALUE](#).

Referenced by [FlightVisibilityCode\(\)](#).

22.54.4.4 FlightVisibilityCode::EN\_FlightVisibilityCode AIRINV::FlightVisibilityCode::getCode ( ) const

Get the enumerated value.

Definition at line 81 of file [FlightVisibilityCode.cpp](#).

Referenced by [AIRINV::FlightDateStruct::describe\(\)](#), and [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#).

22.54.4.5 const std::string AIRINV::FlightVisibilityCode::describe ( ) const

Give a description of the structure (for display purposes).

Definition at line 86 of file [FlightVisibilityCode.cpp](#).

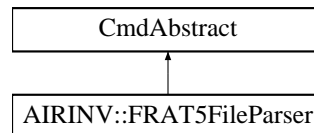
The documentation for this struct was generated from the following files:

- [airinv/basic/FlightVisibilityCode.hpp](#)
- [airinv/basic/FlightVisibilityCode.cpp](#)

## 22.55 AIRINV::FRAT5FileParser Class Reference

```
#include <airinv/command/FRAT5ParserHelper.hpp>
```

Inheritance diagram for AIRINV::FRAT5FileParser:



### Public Member Functions

- [FRAT5FileParser](#) (stdair::BomRoot & ioBomRoot, const stdair::Filename\_T & iFilename)
- bool [generateFRAT5Curves](#) ()

#### 22.55.1 Detailed Description

##### Short Description

Detailed Description. Class wrapping the initialisation and entry point of the parser.

The seemingly redundancy is used to force the instantiation of the actual parser, which is a templatised Boost Spirit grammar. Hence, the actual parser is instantiated within that class object code.

Definition at line 126 of file [FRAT5ParserHelper.hpp](#).

#### 22.55.2 Constructor & Destructor Documentation

22.55.2.1 AIRINV::FRAT5FileParser::FRAT5FileParser ( stdair::BomRoot & ioBomRoot, const stdair::Filename\_T & iFilename )

Constructor.

Definition at line 178 of file [FRAT5ParserHelper.cpp](#).

#### 22.55.3 Member Function Documentation

22.55.3.1 bool AIRINV::FRAT5FileParser::generateFRAT5Curves ( )

Parse the input file and generate the FRAT5 curves.

Definition at line 202 of file [FRAT5ParserHelper.cpp](#).

Referenced by [AIRINV::FRAT5Parser::parse\(\)](#).

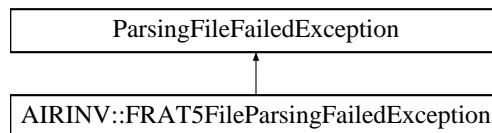
The documentation for this class was generated from the following files:

- [airinv/command/FRAT5ParserHelper.hpp](#)
- [airinv/command/FRAT5ParserHelper.cpp](#)

## 22.56 AIRINV::FRAT5FileParsingFailedException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::FRAT5FileParsingFailedException:



### Public Member Functions

- [FRAT5FileParsingFailedException](#) (const std::string &iWhat)

#### 22.56.1 Detailed Description

The FRAT5 input file can not be parsed.

Definition at line 67 of file [AIRINV\\_Types.hpp](#).

#### 22.56.2 Constructor & Destructor Documentation

22.56.2.1 `AIRINV::FRAT5FileParsingFailedException::FRAT5FileParsingFailedException ( const std::string & iWhat )`  
[inline]

Constructor.

Definition at line 73 of file [AIRINV\\_Types.hpp](#).

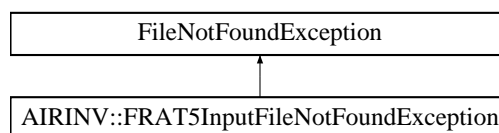
The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.57 AIRINV::FRAT5InputFileNotFoundedException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::FRAT5InputFileNotFoundedException:



### Public Member Functions

- [FRAT5InputFileNotFoundedException](#) (const std::string &iWhat)

#### 22.57.1 Detailed Description

The FRAT5 input file can not be found or opened.

Definition at line 130 of file [AIRINV\\_Types.hpp](#).

## 22.57.2 Constructor &amp; Destructor Documentation

22.57.2.1 AIRINV::FRAT5InputFileNotFoundException::FRAT5InputFileNotFoundException ( const std::string & *iWhat* )  
[inline]

Constructor.

Definition at line 135 of file [AIRINV\\_Types.hpp](#).

The documentation for this class was generated from the following file:

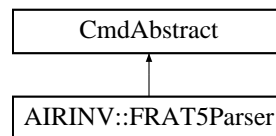
- [airinv/AIRINV\\_Types.hpp](#)

## 22.58 AIRINV::FRAT5Parser Class Reference

Class wrapping the parser entry point.

```
#include <airinv/command/FRAT5Parser.hpp>
```

Inheritance diagram for AIRINV::FRAT5Parser:



## Static Public Member Functions

- static void [parse](#) (const stdair::FRAT5FilePath & *iFRAT5InputFilename*, stdair::BomRoot &)

## 22.58.1 Detailed Description

Class wrapping the parser entry point.

Definition at line 22 of file [FRAT5Parser.hpp](#).

## 22.58.2 Member Function Documentation

22.58.2.1 void AIRINV::FRAT5Parser::parse ( const stdair::FRAT5FilePath & *iFRAT5InputFilename*, stdair::BomRoot & *ioBomRoot* ) [static]

Parse the CSV file describing the FRAT5 curves for the simulator, and generates the curves accordingly.

## Parameters

<i>const</i>	stdair::Filename_T& The file-name of the CSV-formatted FRAT5 curve input file.
<i>stdair::Bom-Root&amp;</i>	Root of the BOM tree.

Definition at line 20 of file [FRAT5Parser.cpp](#).

References [AIRINV::FRAT5FileParser::generateFRAT5Curves\(\)](#).

Referenced by [AIRINV::AIRINV\\_Service::parseAndLoad\(\)](#).

The documentation for this class was generated from the following files:

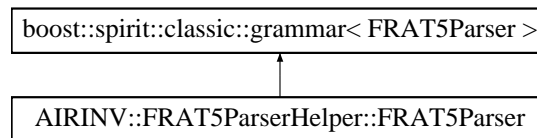
- [airinv/command/FRAT5Parser.hpp](#)

- [airinv/command/FRAT5Parser.cpp](#)

## 22.59 AIRINV::FRAT5ParserHelper::FRAT5Parser Struct Reference

```
#include <airinv/command/FRAT5ParserHelper.hpp>
```

Inheritance diagram for AIRINV::FRAT5ParserHelper::FRAT5Parser:



### Classes

- struct [definition](#)

### Public Member Functions

- [FRAT5Parser](#) (stdair::BomRoot &, [FRAT5Struct](#) &)

### Public Attributes

- stdair::BomRoot & [\\_bomRoot](#)
- [FRAT5Struct](#) & [\\_frat5](#)

### 22.59.1 Detailed Description

CurveKey; FRAT5Curve; F1; 63:1.40; 56:1.45; 49:1.50; 42:1.55; 35:1.60; 31:1.70; 27:1.80; 23:2.00; 19:2.30; 16:2.-60; 13:3.00; 10:3.30; 7:3.40; 5:3.44; 3:3.47; 1:3.50;

Grammar: Curve ::= Key ';' FRAT5Map EndOfCurve Key ::= string FRAT5Map ::= DTDValuePaire (';' DTDValuePaire)\* DTDValuePaire ::= DTD ':' FRAT5Value EndOfCurve ::= ';' Grammar for the FRAT5 curve parser.

Definition at line 89 of file [FRAT5ParserHelper.hpp](#).

### 22.59.2 Constructor & Destructor Documentation

**22.59.2.1** AIRINV::FRAT5ParserHelper::FRAT5Parser::FRAT5Parser ( stdair::BomRoot & *ioBomRoot*, [FRAT5Struct](#) & *ioFRAT5* )

Definition at line 115 of file [FRAT5ParserHelper.cpp](#).

### 22.59.3 Member Data Documentation

**22.59.3.1** stdair::BomRoot& AIRINV::FRAT5ParserHelper::FRAT5Parser::\_bomRoot

Definition at line 107 of file [FRAT5ParserHelper.hpp](#).

## 22.59.3.2 FRAT5Struct&amp; AIRINV::FRAT5ParserHelper::FRAT5Parser::\_frat5

Definition at line 108 of file [FRAT5ParserHelper.hpp](#).

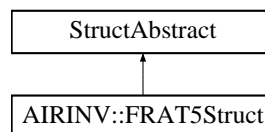
The documentation for this struct was generated from the following files:

- [airinv/command/FRAT5ParserHelper.hpp](#)
- [airinv/command/FRAT5ParserHelper.cpp](#)

## 22.60 AIRINV::FRAT5Struct Struct Reference

```
#include <airinv/bom/FRAT5Struct.hpp>
```

Inheritance diagram for AIRINV::FRAT5Struct:



## Public Member Functions

- `const std::string describe () const`
- `FRAT5Struct ()`
- `~FRAT5Struct ()`

## Public Attributes

- `std::string \_key`
- `stdair::FRAT5Curve_T \_curve`
- `stdair::DTD_T \_dtd`

## 22.60.1 Detailed Description

Utility Structure for the parsing of FRAT5 structures.

Definition at line 15 of file [FRAT5Struct.hpp](#).

## 22.60.2 Constructor &amp; Destructor Documentation

## 22.60.2.1 AIRINV::FRAT5Struct::FRAT5Struct ( )

Default constructor.

Definition at line 15 of file [FRAT5Struct.cpp](#).

## 22.60.2.2 AIRINV::FRAT5Struct::~~FRAT5Struct ( )

Destructor

Definition at line 19 of file [FRAT5Struct.cpp](#).

## 22.60.3 Member Function Documentation

22.60.3.1 `const std::string AIRINV::FRAT5Struct::describe ( ) const`

Give a description of the structure (for display purposes).

Definition at line 23 of file [FRAT5Struct.cpp](#).

References [\\_curve](#), and [\\_key](#).

Referenced by [AIRINV::FRAT5ParserHelper::doEndCurve::operator\(\)](#).

## 22.60.4 Member Data Documentation

22.60.4.1 `std::string AIRINV::FRAT5Struct::_key`

Curve key.

Definition at line 37 of file [FRAT5Struct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::FRAT5ParserHelper::storeCurveKey::operator\(\)](#), and [AIRINV::FRAT5ParserHelper::doEndCurve::operator\(\)](#).

22.60.4.2 `stdair::FRAT5Curve_T AIRINV::FRAT5Struct::_curve`

Curve.

Definition at line 40 of file [FRAT5Struct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::FRAT5ParserHelper::storeFRAT5Value::operator\(\)](#), and [AIRINV::FRAT5ParserHelper::doEndCurve::operator\(\)](#).

22.60.4.3 `stdair::DTD_T AIRINV::FRAT5Struct::_dtd`

DTD.

Definition at line 45 of file [FRAT5Struct.hpp](#).

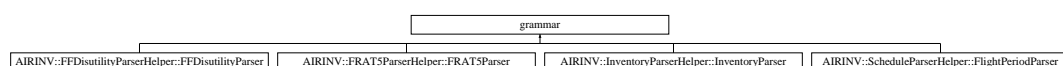
Referenced by [AIRINV::FRAT5ParserHelper::storeDTD::operator\(\)](#), and [AIRINV::FRAT5ParserHelper::storeFRAT5Value::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/bom/FRAT5Struct.hpp](#)
- [airinv/bom/FRAT5Struct.cpp](#)

## 22.61 grammar Class Reference

Inheritance diagram for grammar:



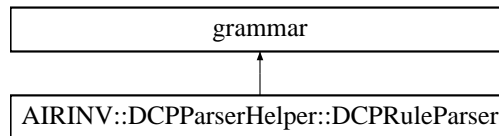
The documentation for this class was generated from the following file:

- [airinv/command/FFDisutilityParserHelper.hpp](#)

## 22.62 grammar Class Reference

Inheritance diagram for grammar:





The documentation for this class was generated from the following file:

- [airinv/command/vault/DCPParserHelper.hpp](#)

## 22.63 AIRINV::header Struct Reference

```
#include <airinv/server/header.hpp>
```

### Public Attributes

- `std::string` [name](#)
- `std::string` [value](#)

#### 22.63.1 Detailed Description

Header structure.

Definition at line 13 of file [header.hpp](#).

#### 22.63.2 Member Data Documentation

##### 22.63.2.1 `std::string` AIRINV::header::name

Definition at line 14 of file [header.hpp](#).

##### 22.63.2.2 `std::string` AIRINV::header::value

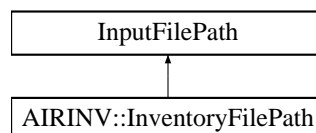
Definition at line 15 of file [header.hpp](#).

The documentation for this struct was generated from the following file:

- [airinv/server/header.hpp](#)

## 22.64 InputFilePath Class Reference

Inheritance diagram for InputFilePath:



The documentation for this class was generated from the following file:

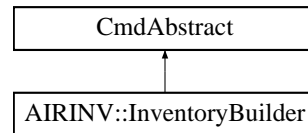
- [airinv/AIRINV\\_Types.hpp](#)

## 22.65 AIRINV::InventoryBuilder Class Reference

Class handling the generation / instantiation of the Inventory BOM.

```
#include <airinv/command/InventoryBuilder.hpp>
```

Inheritance diagram for AIRINV::InventoryBuilder:



### Friends

- class [AIRINV\\_Service](#)
- struct [InventoryParserHelper::doEndFlightDate](#)

### 22.65.1 Detailed Description

Class handling the generation / instantiation of the Inventory BOM.

Definition at line 45 of file [InventoryBuilder.hpp](#).

### 22.65.2 Friends And Related Function Documentation

#### 22.65.2.1 friend class AIRINV\_Service [friend]

Only the following class may use methods of [InventoryBuilder](#). Indeed, as those methods build the BOM, it is not good to expose them publicly.

Definition at line 51 of file [InventoryBuilder.hpp](#).

#### 22.65.2.2 friend struct InventoryParserHelper::doEndFlightDate [friend]

Definition at line 52 of file [InventoryBuilder.hpp](#).

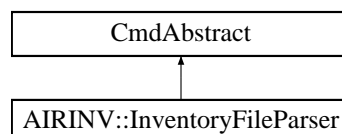
The documentation for this class was generated from the following files:

- [airinv/command/InventoryBuilder.hpp](#)
- [airinv/command/InventoryBuilder.cpp](#)

## 22.66 AIRINV::InventoryFileParser Class Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryFileParser:



## Public Member Functions

- [InventoryFileParser](#) (stdair::BomRoot &, const stdair::Filename\_T &iInventoryInputFilename)
- bool [buildInventory](#) ()

## 22.66.1 Detailed Description

Class wrapping the initialisation and entry point of the parser.

The seemingly redundancy is used to force the instantiation of the actual parser, which is a templatised Boost Spirit grammar. Hence, the actual parser is instantiated within that class object code.

Definition at line 516 of file [InventoryParserHelper.hpp](#).

## 22.66.2 Constructor &amp; Destructor Documentation

## 22.66.2.1 AIRINV::InventoryFileParser::InventoryFileParser ( stdair::BomRoot &amp; , const stdair::Filename\_T &amp; iInventoryInputFilename )

Constructor.

Definition at line 1132 of file [InventoryParserHelper.cpp](#).

## 22.66.3 Member Function Documentation

## 22.66.3.1 bool AIRINV::InventoryFileParser::buildInventory ( )

Parse the inventory input file.

Definition at line 1156 of file [InventoryParserHelper.cpp](#).

Referenced by [AIRINV::InventoryParser::buildInventory\(\)](#).

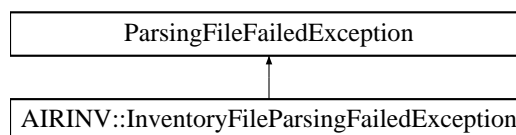
The documentation for this class was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.67 AIRINV::InventoryFileParsingFailedException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::InventoryFileParsingFailedException:



## Public Member Functions

- [InventoryFileParsingFailedException](#) (const std::string &iWhat)

## 22.67.1 Detailed Description

The inventory input file can not be parsed.

Definition at line 28 of file [AIRINV\\_Types.hpp](#).

## 22.67.2 Constructor &amp; Destructor Documentation

22.67.2.1 AIRINV::InventoryFileParsingFailedException::InventoryFileParsingFailedException ( const std::string & *iWhat* )  
[inline]

Constructor.

Definition at line 34 of file [AIRINV\\_Types.hpp](#).

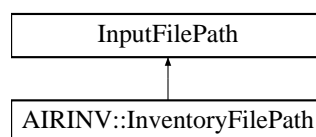
The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.68 AIRINV::InventoryFilePath Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::InventoryFilePath:



## Public Member Functions

- [InventoryFilePath](#) (const stdair::Filename\_T &iFilename)

## 22.68.1 Detailed Description

Inventory input file.

Definition at line 198 of file [AIRINV\\_Types.hpp](#).

## 22.68.2 Constructor &amp; Destructor Documentation

22.68.2.1 AIRINV::InventoryFilePath::InventoryFilePath ( const stdair::Filename\_T & *iFilename* ) [inline],  
[explicit]

Constructor.

Definition at line 203 of file [AIRINV\\_Types.hpp](#).

The documentation for this class was generated from the following file:

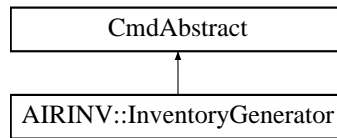
- [airinv/AIRINV\\_Types.hpp](#)

## 22.69 AIRINV::InventoryGenerator Class Reference

Class handling the generation / instantiation of the Inventory BOM.

```
#include <airinv/command/InventoryGenerator.hpp>
```

Inheritance diagram for AIRINV::InventoryGenerator:



### Friends

- class [FlightPeriodFileParser](#)
- class [FFFlightPeriodFileParser](#)
- struct [ScheduleParserHelper::doEndFlight](#)
- class [ScheduleParser](#)

### 22.69.1 Detailed Description

Class handling the generation / instantiation of the Inventory BOM.

Definition at line 42 of file [InventoryGenerator.hpp](#).

### 22.69.2 Friends And Related Function Documentation

#### 22.69.2.1 friend class FlightPeriodFileParser [friend]

Only the following class may use methods of [InventoryGenerator](#). Indeed, as those methods build the BOM, it is not good to expose them publicly.

Definition at line 48 of file [InventoryGenerator.hpp](#).

#### 22.69.2.2 friend class FFFlightPeriodFileParser [friend]

Definition at line 49 of file [InventoryGenerator.hpp](#).

#### 22.69.2.3 friend struct ScheduleParserHelper::doEndFlight [friend]

Definition at line 50 of file [InventoryGenerator.hpp](#).

#### 22.69.2.4 friend class ScheduleParser [friend]

Definition at line 51 of file [InventoryGenerator.hpp](#).

The documentation for this class was generated from the following files:

- [airinv/command/InventoryGenerator.hpp](#)
- [airinv/command/InventoryGenerator.cpp](#)

## 22.70 AIRINV::InventoryHelper Class Reference

```
#include <airinv/bom/InventoryHelper.hpp>
```

## Static Public Member Functions

- static void [fillFromRouting](#) (const stdair::Inventory &)
- static void [calculateAvailability](#) (const stdair::Inventory &, const std::string &, stdair::TravelSolutionStruct &)
- static void [getYieldAndBidPrice](#) (const stdair::Inventory &, const std::string &, stdair::TravelSolutionStruct &)
- static bool [sell](#) (stdair::Inventory &, const std::string &iSegmentDateKey, const stdair::ClassCode\_T &, const stdair::PartySize\_T &)
- static bool [sell](#) (const stdair::BookingClassID\_T &, const stdair::PartySize\_T &)
- static bool [cancel](#) (stdair::Inventory &, const std::string &iSegmentDateKey, const stdair::ClassCode\_T &, const stdair::PartySize\_T &)
- static bool [cancel](#) (const stdair::BookingClassID\_T &, const stdair::PartySize\_T &)
- static void [takeSnapshots](#) (const stdair::Inventory &, const stdair::DateTime\_T &)

## 22.70.1 Detailed Description

Class representing the actual business functions for an airline inventory.

Definition at line 23 of file [InventoryHelper.hpp](#).

## 22.70.2 Member Function Documentation

22.70.2.1 void AIRINV::InventoryHelper::fillFromRouting ( const stdair::Inventory & *inventory* ) [static]

Fill the attributes derived from the routing legs (e.g., board and off dates).

Definition at line 28 of file [InventoryHelper.cpp](#).

22.70.2.2 void AIRINV::InventoryHelper::calculateAvailability ( const stdair::Inventory & *inventory*, const std::string & *iFullSegmentDateKey*, stdair::TravelSolutionStruct & *ioTravelSolution* ) [static]

Compute the availability for the given travel solution.

Definition at line 44 of file [InventoryHelper.cpp](#).

22.70.2.3 void AIRINV::InventoryHelper::getYieldAndBidPrice ( const stdair::Inventory & *inventory*, const std::string & *iFullSegmentDateKey*, stdair::TravelSolutionStruct & *ioTravelSolution* ) [static]

Get yield and bid price information for the given travel solution.

Definition at line 107 of file [InventoryHelper.cpp](#).

22.70.2.4 bool AIRINV::InventoryHelper::sell ( stdair::Inventory & *ioInventory*, const std::string & *iSegmentDateKey*, const stdair::ClassCode\_T & *iClassCode*, const stdair::PartySize\_T & *iPartySize* ) [static]

Make a sale.

Definition at line 248 of file [InventoryHelper.cpp](#).

Referenced by [sell\(\)](#).

22.70.2.5 bool AIRINV::InventoryHelper::sell ( const stdair::BookingClassID\_T & *iClassID*, const stdair::PartySize\_T & *iPartySize* ) [static]

Make a sale.

Definition at line 282 of file [InventoryHelper.cpp](#).

References [sell\(\)](#).

22.70.2.6 bool AIRINV::InventoryHelper::cancel ( stdair::Inventory & *ioInventory*, const std::string & *iSegmentDateKey*, const stdair::ClassCode\_T & *iClassCode*, const stdair::PartySize\_T & *iPartySize* ) [static]

Make a cancellation.

Definition at line 328 of file [InventoryHelper.cpp](#).

Referenced by [cancel\(\)](#).

22.70.2.7 `bool AIRINV::InventoryHelper::cancel ( const stdair::BookingClassID_T & iClassID, const stdair::PartySize_T & iPartySize ) [static]`

Make a cancellation.

Definition at line 362 of file [InventoryHelper.cpp](#).

References [cancel\(\)](#).

22.70.2.8 `void AIRINV::InventoryHelper::takeSnapshots ( const stdair::Inventory & ilInventory, const stdair::DateTime_T & iSnapshotTime ) [static]`

Take inventory snapshots.

Definition at line 407 of file [InventoryHelper.cpp](#).

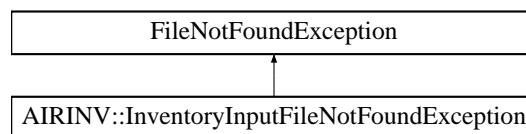
The documentation for this class was generated from the following files:

- [airinv/bom/InventoryHelper.hpp](#)
- [airinv/bom/InventoryHelper.cpp](#)

## 22.71 AIRINV::InventoryInputFileNotFoundException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::InventoryInputFileNotFoundException:



### Public Member Functions

- [InventoryInputFileNotFoundException](#) (const std::string &iWhat)

#### 22.71.1 Detailed Description

The inventory input file can not be found or opened.

Definition at line 106 of file [AIRINV\\_Types.hpp](#).

#### 22.71.2 Constructor & Destructor Documentation

22.71.2.1 `AIRINV::InventoryInputFileNotFoundException::InventoryInputFileNotFoundException ( const std::string & iWhat ) [inline]`

Constructor.

Definition at line 111 of file [AIRINV\\_Types.hpp](#).

The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.72 AIRINV::InventoryManager Class Reference

```
#include <airinv/command/InventoryManager.hpp>
```

### Static Public Member Functions

- static void [createDirectAccesses](#) (const stdair::BomRoot &)
- static void [createDirectAccesses](#) (const stdair::BomRoot &, stdair::Inventory &)
- static void [createDirectAccesses](#) (const stdair::BomRoot &, stdair::Inventory &, stdair::FlightDate &)
- static void [createDirectAccesses](#) (stdair::SegmentDate &)
- static void [createPartnerAccesses](#) (const stdair::BomRoot &, stdair::Inventory &)
- static void [createPartnerAccesses](#) (stdair::FlightDate &)
- static void [createPartnerAccesses](#) (const stdair::BomRoot &, stdair::Inventory &, stdair::FlightDate &)
- static void [buildSimilarSegmentCabinSets](#) (const stdair::BomRoot &)
- static void [buildSimilarSegmentCabinSets](#) (stdair::Inventory &)
- static void [buildSegmentSnapshotTable](#) (stdair::Inventory &, const stdair::TableID\_T &, const [DepartureDate-SegmentCabinMap\\_T](#) &)
- static void [setDefaultBidPriceVector](#) (stdair::BomRoot &)
- static void [setDefaultBidPriceVector](#) (stdair::Inventory &)
- static void [initialiseYieldBasedNestingStructures](#) (const stdair::BomRoot &)
- static void [initialiseListsOfUsablePolicies](#) (const stdair::BomRoot &)

### Friends

- class [AIRINV\\_Master\\_Service](#)
- class [AIRINV\\_Service](#)

### 22.72.1 Detailed Description

Command wrapping the travel request process.

Definition at line 36 of file [InventoryManager.hpp](#).

### 22.72.2 Member Function Documentation

**22.72.2.1** void [AIRINV::InventoryManager::createDirectAccesses](#) ( const stdair::BomRoot & *iBomRoot* ) [static]

Create the direct accesses within the inventories such as links between leg-date and segment-date, ect.

Definition at line 746 of file [InventoryManager.cpp](#).

References [createPartnerAccesses\(\)](#), and [AIRINV::BomRootHelper::fillFromRouting\(\)](#).

Referenced by [AIRINV::AIRINV\\_Service::buildComplementaryLinks\(\)](#), and [createDirectAccesses\(\)](#).

**22.72.2.2** void [AIRINV::InventoryManager::createDirectAccesses](#) ( const stdair::BomRoot & *iBomRoot*, stdair::Inventory & *ioInventory* ) [static]

Definition at line 776 of file [InventoryManager.cpp](#).

References [createDirectAccesses\(\)](#).

**22.72.2.3** void [AIRINV::InventoryManager::createDirectAccesses](#) ( const stdair::BomRoot & *ioBomRoot*, stdair::Inventory & *ioInventory*, stdair::FlightDate & *ioFlightDate* ) [static]

Definition at line 811 of file [InventoryManager.cpp](#).

References [createDirectAccesses\(\)](#).



22.72.2.4 void AIRINV::InventoryManager::createDirectAccesses ( stdair::SegmentDate & *ioSegmentDate* ) [static]

Definition at line 860 of file [InventoryManager.cpp](#).

22.72.2.5 void AIRINV::InventoryManager::createPartnerAccesses ( const stdair::BomRoot & *iBomRoot*, stdair::Inventory & *ioInventory* ) [static]

Create the direct accesses within the inventories such as the link between a marketing segment date and its operating one.

Definition at line 926 of file [InventoryManager.cpp](#).

Referenced by [createDirectAccesses\(\)](#).

22.72.2.6 static void AIRINV::InventoryManager::createPartnerAccesses ( stdair::FlightDate & ) [static]

22.72.2.7 void AIRINV::InventoryManager::createPartnerAccesses ( const stdair::BomRoot & *ioBomRoot*, stdair::Inventory & *ioInventory*, stdair::FlightDate & *ioFlightDate* ) [static]

Definition at line 945 of file [InventoryManager.cpp](#).

22.72.2.8 void AIRINV::InventoryManager::buildSimilarSegmentCabinSets ( const stdair::BomRoot & *iBomRoot* ) [static]

Build the similar segment-cabin sets and the corresponding snapshot tables and other data.

Definition at line 1027 of file [InventoryManager.cpp](#).

Referenced by [AIRINV::AIRINV\\_Service::buildComplementaryLinks\(\)](#).

22.72.2.9 void AIRINV::InventoryManager::buildSimilarSegmentCabinSets ( stdair::Inventory & *ioInventory* ) [static]

Definition at line 1043 of file [InventoryManager.cpp](#).

References [buildSegmentSnapshotTable\(\)](#).

22.72.2.10 void AIRINV::InventoryManager::buildSegmentSnapshotTable ( stdair::Inventory & *ioInventory*, const stdair::TableID\_T & *iTableID*, const DepartureDateSegmentCabinMap\_T & *iDDSCMap* ) [static]

Definition at line 1118 of file [InventoryManager.cpp](#).

Referenced by [buildSimilarSegmentCabinSets\(\)](#).

22.72.2.11 void AIRINV::InventoryManager::setDefaultBidPriceVector ( stdair::BomRoot & *ioBomRoot* ) [static]

Bid price vectors initialisation

Definition at line 601 of file [InventoryManager.cpp](#).

Referenced by [AIRINV::AIRINV\\_Service::buildComplementaryLinks\(\)](#).

22.72.2.12 void AIRINV::InventoryManager::setDefaultBidPriceVector ( stdair::Inventory & *ioInventory* ) [static]

Definition at line 633 of file [InventoryManager.cpp](#).

22.72.2.13 void AIRINV::InventoryManager::initialiseYieldBasedNestingStructures ( const stdair::BomRoot & *iBomRoot* ) [static]

Yield-based nesting structure initialisation

Definition at line 1277 of file [InventoryManager.cpp](#).

References [AIRINV::SegmentCabinHelper::initYieldBasedNestingStructure\(\)](#).

Referenced by [AIRINV::AIRINV\\_Service::buildComplementaryLinks\(\)](#).

22.72.2.14 void AIRINV::InventoryManager::initialiseListsOfUsablePolicies ( const stdair::BomRoot & iBomRoot )  
[static]

Lists of usable policies initialisation.

Definition at line 1327 of file [InventoryManager.cpp](#).

References [AIRINV::SegmentCabinHelper::initListOfUsablePolicies\(\)](#).

Referenced by [AIRINV::AIRINV\\_Service::buildComplementaryLinks\(\)](#).

## 22.72.3 Friends And Related Function Documentation

22.72.3.1 friend class AIRINV\_Master\_Service [friend]

Definition at line 37 of file [InventoryManager.hpp](#).

22.72.3.2 friend class AIRINV\_Service [friend]

Definition at line 38 of file [InventoryManager.hpp](#).

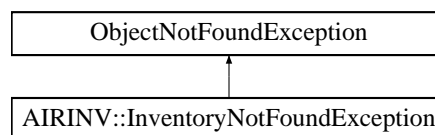
The documentation for this class was generated from the following files:

- [airinv/command/InventoryManager.hpp](#)
- [airinv/command/InventoryManager.cpp](#)

## 22.73 AIRINV::InventoryNotFoundException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::InventoryNotFoundException:



### Public Member Functions

- [InventoryNotFoundException](#) (const std::string &iWhat)

### 22.73.1 Detailed Description

Inventory not found.

Definition at line 172 of file [AIRINV\\_Types.hpp](#).

### 22.73.2 Constructor & Destructor Documentation

22.73.2.1 AIRINV::InventoryNotFoundException::InventoryNotFoundException ( const std::string &iWhat ) [inline]

Constructor.

Definition at line 177 of file [AIRINV\\_Types.hpp](#).

The documentation for this class was generated from the following file:

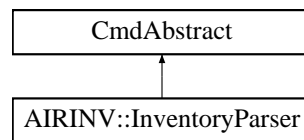
- [airinv/AIRINV\\_Types.hpp](#)

## 22.74 AIRINV::InventoryParser Class Reference

Class wrapping the parser entry point.

```
#include <airinv/command/InventoryParser.hpp>
```

Inheritance diagram for AIRINV::InventoryParser:



### Static Public Member Functions

- static void [buildInventory](#) (const [InventoryFilePath](#) &, stdair::BomRoot &)

#### 22.74.1 Detailed Description

Class wrapping the parser entry point.

Definition at line 23 of file [InventoryParser.hpp](#).

#### 22.74.2 Member Function Documentation

**22.74.2.1** void AIRINV::InventoryParser::buildInventory ( const [InventoryFilePath](#) & *inventoryFilename*, stdair::BomRoot & *ioBomRoot* ) [static]

Parses the CSV file describing an airline inventory, and generates the corresponding data model in memory. It can then be used, for instance, in a simulator.

#### Parameters

<i>const</i>	<a href="#">InventoryFilePath</a> & The file-name of the CSV-formatted inventory input file.
<i>stdair::Bom-Root</i> &	Root of the BOM tree.

Definition at line 20 of file [InventoryParser.cpp](#).

References [AIRINV::InventoryFileParser::buildInventory\(\)](#).

Referenced by [AIRINV::AIRINV\\_Service::parseAndLoad\(\)](#).

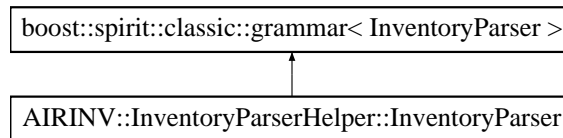
The documentation for this class was generated from the following files:

- [airinv/command/InventoryParser.hpp](#)
- [airinv/command/InventoryParser.cpp](#)

## 22.75 AIRINV::InventoryParserHelper::InventoryParser Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::InventoryParser:



## Classes

- struct [definition](#)

## Public Member Functions

- [InventoryParser](#) (stdair::BomRoot &, [FlightDateStruct](#) &, unsigned int &)

## Public Attributes

- stdair::BomRoot & [\\_bomRoot](#)
- [FlightDateStruct](#) & [\\_flightDate](#)
- unsigned int & [\\_nbOfFlights](#)

### 22.75.1 Detailed Description

FlightDepDate; 2010-02-08; SIN; BKK; L; 10.0; 1.0;

Grammar: FlightDate ::= FlightDepDate ';' Origin ';' Destination EndOfFlightDate FlightDepDate ::= date EndOfFlightDate ::= ';' Grammar for the inventory parser.

Definition at line 470 of file [InventoryParserHelper.hpp](#).

### 22.75.2 Constructor & Destructor Documentation

**22.75.2.1** AIRINV::InventoryParserHelper::InventoryParser ( stdair::BomRoot & *ioBomRoot*, [FlightDateStruct](#) & *ioFlightDate*, unsigned int & *ioNbOfFlights* )

Definition at line 894 of file [InventoryParserHelper.cpp](#).

### 22.75.3 Member Data Documentation

**22.75.3.1** stdair::BomRoot& AIRINV::InventoryParserHelper::InventoryParser::\_bomRoot

Definition at line 498 of file [InventoryParserHelper.hpp](#).

**22.75.3.2** [FlightDateStruct](#)& AIRINV::InventoryParserHelper::InventoryParser::\_flightDate

Definition at line 499 of file [InventoryParserHelper.hpp](#).

**22.75.3.3** unsigned int& AIRINV::InventoryParserHelper::InventoryParser::\_nbOfFlights

Definition at line 500 of file [InventoryParserHelper.hpp](#).

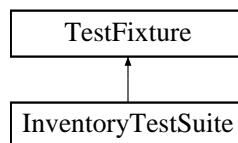
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.76 InventoryTestSuite Class Reference

```
#include <test/airinv/InventoryTestSuite.hpp>
```

Inheritance diagram for InventoryTestSuite:



### Public Member Functions

- void [simpleInventory](#) ()
- [InventoryTestSuite](#) ()

### Protected Attributes

- `std::stringstream` [\\_describeKey](#)

#### 22.76.1 Detailed Description

Utility class for CPPUnit-based testing.

Definition at line 7 of file [InventoryTestSuite.hpp](#).

#### 22.76.2 Constructor & Destructor Documentation

##### 22.76.2.1 `InventoryTestSuite::InventoryTestSuite ( )`

Test some error detection functionalities. Constructor.

#### 22.76.3 Member Function Documentation

##### 22.76.3.1 `void InventoryTestSuite::simpleInventory ( )`

Test a simple inventory functionality.

#### 22.76.4 Member Data Documentation

##### 22.76.4.1 `std::stringstream InventoryTestSuite::_describeKey` [protected]

Definition at line 28 of file [InventoryTestSuite.hpp](#).

The documentation for this class was generated from the following file:

- `test/airinv/InventoryTestSuite.hpp`

## 22.77 AIRINV::LegCabinHelper Class Reference

```
#include <airinv/bom/LegCabinHelper.hpp>
```

## 22.77.1 Detailed Description

Class representing the actual business functions for an airline leg-cabin.

Definition at line 16 of file [LegCabinHelper.hpp](#).

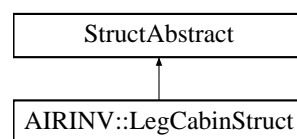
The documentation for this class was generated from the following file:

- [airinv/bom/LegCabinHelper.hpp](#)

## 22.78 AIRINV::LegCabinStruct Struct Reference

```
#include <airinv/bom/LegCabinStruct.hpp>
```

Inheritance diagram for AIRINV::LegCabinStruct:



## Public Member Functions

- void [fill](#) (stdair::LegCabin &) const
- const std::string [describe](#) () const

## Public Attributes

- stdair::CabinCode\_T [\\_cabinCode](#)
- stdair::CabinCapacity\_T [\\_saleableCapacity](#)
- stdair::CapacityAdjustment\_T [\\_adjustment](#)
- stdair::CapacityAdjustment\_T [\\_dcsRegrade](#)
- stdair::AuthorizationLevel\_T [\\_au](#)
- stdair::Availability\_T [\\_avPool](#)
- stdair::UPR\_T [\\_upr](#)
- stdair::NbOfBookings\_T [\\_nbOfBookings](#)
- stdair::Availability\_T [\\_nav](#)
- stdair::Availability\_T [\\_gav](#)
- stdair::OverbookingRate\_T [\\_acp](#)
- stdair::NbOfBookings\_T [\\_etb](#)
- stdair::NbOfBookings\_T [\\_staffNbOfBookings](#)
- stdair::NbOfBookings\_T [\\_wlnNbOfBookings](#)
- stdair::NbOfBookings\_T [\\_groupNbOfBookings](#)
- [BucketStructList\\_T \\_bucketList](#)

## 22.78.1 Detailed Description

Utility Structure for the parsing of LegCabin details.

Definition at line 24 of file [LegCabinStruct.hpp](#).

### 22.78.2 Member Function Documentation

#### 22.78.2.1 void AIRINV::LegCabinStruct::fill ( stdair::LegCabin & *ioLegCabin* ) const

Fill the LegCabin objects with the attributes of the [LegCabinStruct](#).

Definition at line 38 of file [LegCabinStruct.cpp](#).

References [\\_saleableCapacity](#).

#### 22.78.2.2 const std::string AIRINV::LegCabinStruct::describe ( ) const

Give a description of the structure (for display purposes).

Definition at line 15 of file [LegCabinStruct.cpp](#).

References [\\_acp](#), [\\_adjustment](#), [\\_au](#), [\\_avPool](#), [\\_bucketList](#), [\\_cabinCode](#), [\\_dcsRegrade](#), [\\_etb](#), [\\_gav](#), [\\_groupNbOfBookings](#), [\\_nav](#), [\\_nbOfBookings](#), [\\_saleableCapacity](#), [\\_staffNbOfBookings](#), [\\_upr](#), [\\_wlnNbOfBookings](#), and [AIRINV::BucketStruct::describe\(\)](#).

Referenced by [AIRINV::LegStruct::describe\(\)](#).

### 22.78.3 Member Data Documentation

#### 22.78.3.1 stdair::CabinCode\_T AIRINV::LegCabinStruct::\_cabinCode

Definition at line 26 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

#### 22.78.3.2 stdair::CabinCapacity\_T AIRINV::LegCabinStruct::\_saleableCapacity

Definition at line 27 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#).

#### 22.78.3.3 stdair::CapacityAdjustment\_T AIRINV::LegCabinStruct::\_adjustment

Definition at line 28 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.78.3.4 stdair::CapacityAdjustment\_T AIRINV::LegCabinStruct::\_dcsRegrade

Definition at line 29 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

#### 22.78.3.5 stdair::AuthorizationLevel\_T AIRINV::LegCabinStruct::\_au

Definition at line 30 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#).

#### 22.78.3.6 stdair::Availability\_T AIRINV::LegCabinStruct::\_avPool

Definition at line 31 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

**22.78.3.7** `stdair::UPR_T AIRINV::LegCabinStruct::_upr`

Definition at line 32 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#).

**22.78.3.8** `stdair::NbOfBookings_T AIRINV::LegCabinStruct::_nbOfBookings`

Definition at line 33 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#).

**22.78.3.9** `stdair::Availability_T AIRINV::LegCabinStruct::_nav`

Definition at line 34 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#).

**22.78.3.10** `stdair::Availability_T AIRINV::LegCabinStruct::_gav`

Definition at line 35 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#).

**22.78.3.11** `stdair::OverbookingRate_T AIRINV::LegCabinStruct::_acp`

Definition at line 36 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#).

**22.78.3.12** `stdair::NbOfBookings_T AIRINV::LegCabinStruct::_etb`

Definition at line 37 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#).

**22.78.3.13** `stdair::NbOfBookings_T AIRINV::LegCabinStruct::_staffNbOfBookings`

Definition at line 38 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

**22.78.3.14** `stdair::NbOfBookings_T AIRINV::LegCabinStruct::_wINbOfBookings`

Definition at line 39 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

**22.78.3.15** `stdair::NbOfBookings_T AIRINV::LegCabinStruct::_groupNbOfBookings`

Definition at line 40 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#).

**22.78.3.16** `BucketStructList_T AIRINV::LegCabinStruct::_bucketList`

Definition at line 41 of file [LegCabinStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

The documentation for this struct was generated from the following files:

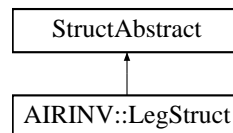
- [airinv/bom/LegCabinStruct.hpp](#)
- [airinv/bom/LegCabinStruct.cpp](#)



## 22.79 AIRINV::LegStruct Struct Reference

```
#include <airinv/bom/LegStruct.hpp>
```

Inheritance diagram for AIRINV::LegStruct:



### Public Member Functions

- void [fill](#) (const stdair::Date\_T &iRefDate, stdair::LegDate &) const
- void [fill](#) (stdair::LegDate &) const
- const std::string [describe](#) () const
- [LegStruct](#) ()

### Public Attributes

- stdair::AirlineCode\_T [\\_airlineCode](#)
- stdair::FlightNumber\_T [\\_flightNumber](#)
- stdair::AirportCode\_T [\\_boardingPoint](#)
- stdair::DateOffset\_T [\\_boardingDateOffset](#)
- stdair::Date\_T [\\_boardingDate](#)
- stdair::Duration\_T [\\_boardingTime](#)
- stdair::AirportCode\_T [\\_offPoint](#)
- stdair::DateOffset\_T [\\_offDateOffset](#)
- stdair::Date\_T [\\_offDate](#)
- stdair::Duration\_T [\\_offTime](#)
- stdair::Duration\_T [\\_elapsed](#)
- [LegCabinStructList\\_T](#) [\\_cabinList](#)

### 22.79.1 Detailed Description

Utility Structure for the parsing of Leg structures.

Definition at line 24 of file [LegStruct.hpp](#).

### 22.79.2 Constructor & Destructor Documentation

#### 22.79.2.1 AIRINV::LegStruct::LegStruct ( )

Default Constructor.

Definition at line 16 of file [LegStruct.cpp](#).

### 22.79.3 Member Function Documentation

#### 22.79.3.1 void AIRINV::LegStruct::fill ( const stdair::Date\_T &iRefDate, stdair::LegDate &ioLegDate ) const

Fill the LegDate objects with the attributes of the [LegStruct](#).

The given reference date corresponds to the date of the FlightDate. Indeed, each Leg gets date off-sets, when compared to that (reference) flight-date, both for the boarding date and for the off date.

Definition at line 41 of file [LegStruct.cpp](#).

References [\\_airlineCode](#), [\\_boardingDateOffset](#), [\\_boardingTime](#), [\\_elapsed](#), [\\_flightNumber](#), [\\_offDateOffset](#), [\\_offPoint](#), and [\\_offTime](#).

#### 22.79.3.2 void AIRINV::LegStruct::fill ( stdair::LegDate & ioLegDate ) const

Fill the LegDate objects with the attributes of the [LegStruct](#).

Definition at line 62 of file [LegStruct.cpp](#).

References [\\_airlineCode](#), [\\_boardingTime](#), [\\_elapsed](#), [\\_flightNumber](#), [\\_offDate](#), [\\_offPoint](#), and [\\_offTime](#).

#### 22.79.3.3 const std::string AIRINV::LegStruct::describe ( ) const

Give a description of the structure (for display purposes).

Definition at line 21 of file [LegStruct.cpp](#).

References [\\_boardingDate](#), [\\_boardingPoint](#), [\\_boardingTime](#), [\\_cabinList](#), [\\_elapsed](#), [\\_offDate](#), [\\_offPoint](#), [\\_offTime](#), and [AIRINV::LegCabinStruct::describe\(\)](#).

Referenced by [AIRINV::FlightPeriodStruct::describe\(\)](#), and [AIRINV::FlightDateStruct::describe\(\)](#).

### 22.79.4 Member Data Documentation

#### 22.79.4.1 stdair::AirlineCode\_T AIRINV::LegStruct::\_airlineCode

Definition at line 26 of file [LegStruct.hpp](#).

Referenced by [fill\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#).

#### 22.79.4.2 stdair::FlightNumber\_T AIRINV::LegStruct::\_flightNumber

Definition at line 27 of file [LegStruct.hpp](#).

Referenced by [fill\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#).

#### 22.79.4.3 stdair::AirportCode\_T AIRINV::LegStruct::\_boardingPoint

Definition at line 28 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#).

#### 22.79.4.4 stdair::DateOffset\_T AIRINV::LegStruct::\_boardingDateOffset

Definition at line 29 of file [LegStruct.hpp](#).

Referenced by [fill\(\)](#), and [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#).

#### 22.79.4.5 stdair::Date\_T AIRINV::LegStruct::\_boardingDate

Definition at line 30 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#).

**22.79.4.6** `stdair::Duration_T AIRINV::LegStruct::_boardingTime`

Definition at line 31 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#).

**22.79.4.7** `stdair::AirportCode_T AIRINV::LegStruct::_offPoint`

Definition at line 32 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#).

**22.79.4.8** `stdair::DateOffset_T AIRINV::LegStruct::_offDateOffset`

Definition at line 33 of file [LegStruct.hpp](#).

Referenced by [fill\(\)](#), and [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#).

**22.79.4.9** `stdair::Date_T AIRINV::LegStruct::_offDate`

Definition at line 34 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), and [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#).

**22.79.4.10** `stdair::Duration_T AIRINV::LegStruct::_offTime`

Definition at line 35 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#).

**22.79.4.11** `stdair::Duration_T AIRINV::LegStruct::_elapsed`

Definition at line 36 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [fill\(\)](#), and [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#).

**22.79.4.12** `LegCabinStructList_T AIRINV::LegStruct::_cabinList`

Definition at line 37 of file [LegStruct.hpp](#).

Referenced by [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

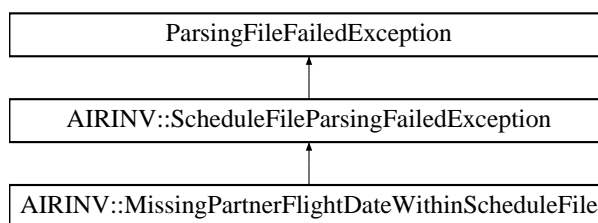
The documentation for this struct was generated from the following files:

- [airinv/bom/LegStruct.hpp](#)
- [airinv/bom/LegStruct.cpp](#)

**22.80** AIRINV::MissingPartnerFlightDateWithinScheduleFile Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::MissingPartnerFlightDateWithinScheduleFile:



### Public Member Functions

- [MissingPartnerFlightDateWithinScheduleFile](#) (const std::string &iWhat)

#### 22.80.1 Detailed Description

Missing partner flight date within the schedule file.

Definition at line 54 of file [AIRINV\\_Types.hpp](#).

#### 22.80.2 Constructor & Destructor Documentation

22.80.2.1 `AIRINV::MissingPartnerFlightDateWithinScheduleFile::MissingPartnerFlightDateWithinScheduleFile ( const std::string & iWhat ) [inline]`

Constructor.

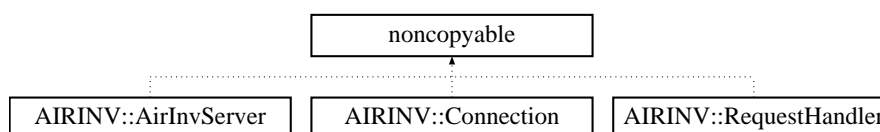
Definition at line 60 of file [AIRINV\\_Types.hpp](#).

The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.81 noncopyable Class Reference

Inheritance diagram for noncopyable:

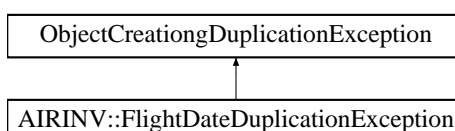


The documentation for this class was generated from the following file:

- [airinv/server/Connection.hpp](#)

## 22.82 ObjectCreationDuplicationException Class Reference

Inheritance diagram for ObjectCreationDuplicationException:

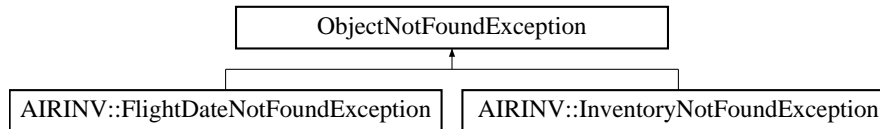


The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.83 ObjectNotFoundException Class Reference

Inheritance diagram for ObjectNotFoundException:

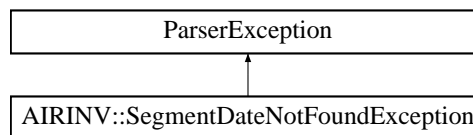


The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.84 ParseException Class Reference

Inheritance diagram for ParseException:



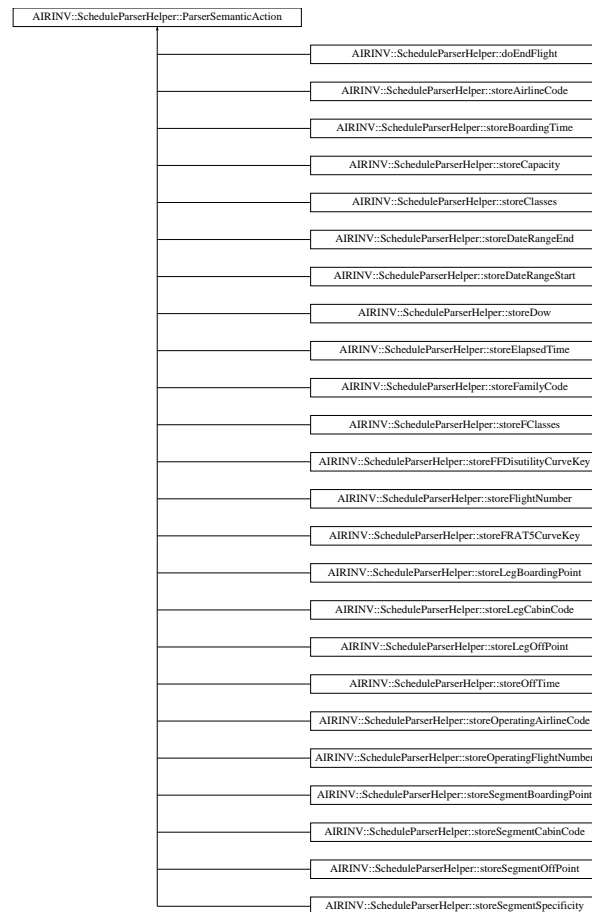
The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.85 AIRINV::ScheduleParserHelper::ParserSemanticAction Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::ParserSemanticAction:



## Public Member Functions

- [ParserSemanticAction](#) ([FlightPeriodStruct](#) &)

## Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

### 22.85.1 Detailed Description

Generic Semantic Action (Actor / Functor) for the Schedule Parser.

Definition at line 29 of file [ScheduleParserHelper.hpp](#).

### 22.85.2 Constructor & Destructor Documentation

#### 22.85.2.1 AIRINV::ScheduleParserHelper::ParserSemanticAction::ParserSemanticAction ( [FlightPeriodStruct](#) & [ioFlightPeriod](#) )

Actor Constructor.

Definition at line 28 of file [ScheduleParserHelper.cpp](#).

### 22.85.3 Member Data Documentation

## 22.85.3.1 FlightPeriodStruct&amp; AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

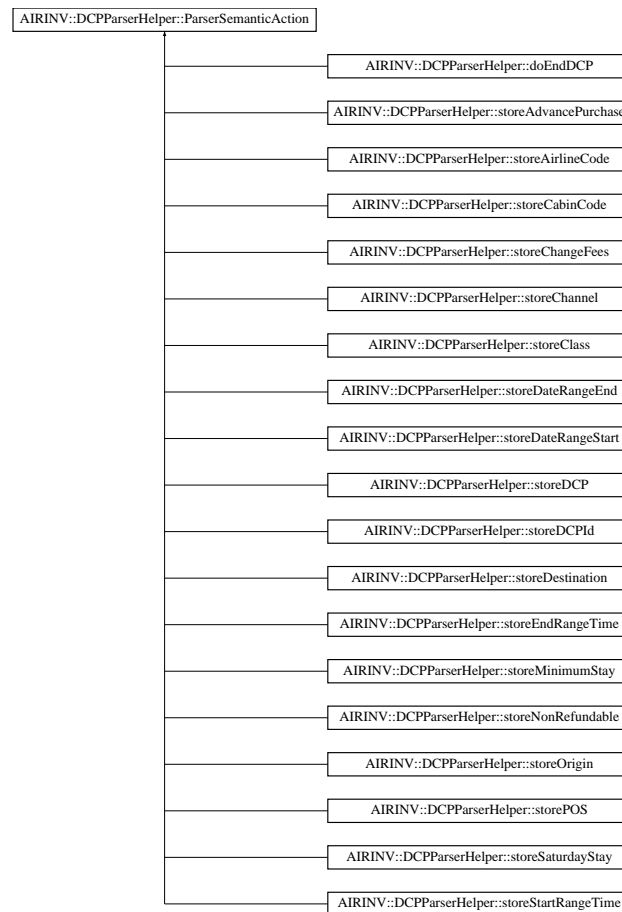
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.86 AIRINV::DCPPParserHelper::ParserSemanticAction Struct Reference

```
#include <airinv/command/vault/DCPPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPPParserHelper::ParserSemanticAction:



### Public Member Functions

- [ParserSemanticAction](#) (DCPRuleStruct &)

### Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

#### 22.86.1 Detailed Description

Generic Semantic Action (Actor / Functor) for the DCP Parser.

Definition at line 30 of file [DCPParserHelper.hpp](#).

#### 22.86.2 Constructor & Destructor Documentation

##### 22.86.2.1 AIRINV::DCPParserHelper::ParserSemanticAction::ParserSemanticAction ( DCPRuleStruct & ioDCPRule )

Actor Constructor.

Definition at line 25 of file [DCPParserHelper.cpp](#).

#### 22.86.3 Member Data Documentation



## 22.86.3.1 DCPRuleStruct&amp; AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPID::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

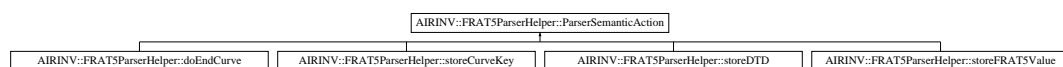
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.87 AIRINV::FRAT5ParserHelper::ParserSemanticAction Struct Reference

```
#include <airinv/command/FRAT5ParserHelper.hpp>
```

Inheritance diagram for AIRINV::FRAT5ParserHelper::ParserSemanticAction:



## Public Member Functions

- [ParserSemanticAction](#) ([FRAT5Struct](#) &)

## Public Attributes

- [FRAT5Struct](#) & [\\_frat5](#)

## 22.87.1 Detailed Description

Generic Semantic Action (Actor / Functor) for the FRAT5 Parser.

Definition at line 29 of file [FRAT5ParserHelper.hpp](#).

## 22.87.2 Constructor &amp; Destructor Documentation

22.87.2.1 AIRINV::FRAT5ParserHelper::ParserSemanticAction::ParserSemanticAction ( [FRAT5Struct](#) & *ioFRAT5* )

Actor Constructor.

Definition at line 27 of file [FRAT5ParserHelper.cpp](#).

## 22.87.3 Member Data Documentation

## 22.87.3.1 FRAT5Struct&amp; AIRINV::FRAT5ParserHelper::ParserSemanticAction::\_frat5

Actor Context.

Definition at line 33 of file [FRAT5ParserHelper.hpp](#).

Referenced by [AIRINV::FRAT5ParserHelper::storeCurveKey::operator\(\)](#), [AIRINV::FRAT5ParserHelper::storeDTD::operator\(\)](#), [AIRINV::FRAT5ParserHelper::storeFRAT5Value::operator\(\)](#), and [AIRINV::FRAT5ParserHelper::doEndCurve::operator\(\)](#).

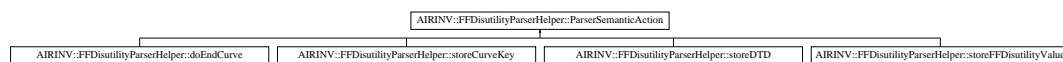
The documentation for this struct was generated from the following files:

- [airinv/command/FRAT5ParserHelper.hpp](#)
- [airinv/command/FRAT5ParserHelper.cpp](#)

## 22.88 AIRINV::FFDisutilityParserHelper::ParserSemanticAction Struct Reference

```
#include <airinv/command/FFDisutilityParserHelper.hpp>
```

Inheritance diagram for AIRINV::FFDisutilityParserHelper::ParserSemanticAction:



## Public Member Functions

- [ParserSemanticAction](#) ([FFDisutilityStruct](#) &)

## Public Attributes

- [FFDisutilityStruct](#) & [\\_ffDisutility](#)

## 22.88.1 Detailed Description

Generic Semantic Action (Actor / Functor) for the FFDisutility Parser.

Definition at line 29 of file [FFDisutilityParserHelper.hpp](#).

## 22.88.2 Constructor &amp; Destructor Documentation

22.88.2.1 AIRINV::FFDisutilityParserHelper::ParserSemanticAction::ParserSemanticAction ( [FFDisutilityStruct](#) & [ioFFDisutility](#) )

Actor Constructor.

Definition at line 27 of file [FFDisutilityParserHelper.cpp](#).

## 22.88.3 Member Data Documentation

22.88.3.1 [FFDisutilityStruct](#)& AIRINV::FFDisutilityParserHelper::ParserSemanticAction::\_ffDisutility

Actor Context.

Definition at line 33 of file [FFDisutilityParserHelper.hpp](#).

The documentation for this struct was generated from the following files:

- [airinv/command/FFDisutilityParserHelper.hpp](#)
- [airinv/command/FFDisutilityParserHelper.cpp](#)

```
#include <airinv/command/InventoryParserHelper.hpp>
```

[illegible]

- ParserSemanticAction (FlightDateStruct &)

- FlightDateStruct & flightDate

### Generic Semantic Action (Actor / Functor) for the Inventory Parser.

Definition at line 29 of file [InventoryParserHelper.hpp](#).

## 22.89.2 Constructor & Destructor Documentation

### 22.89.2.1 AIRINV::InventoryParserHelper::ParserSemanticAction::ParserSemanticAction ( FlightDateStruct & ioFlightDate )

Actor Constructor.

Definition at line 26 of file [InventoryParserHelper.cpp](#).

## 22.89.3 Member Data Documentation

### 22.89.3.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

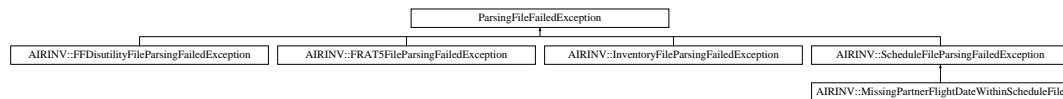
Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailality::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.90 ParsingFileFailedException Class Reference

Inheritance diagram for ParsingFileFailedException:



The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.91 AIRINV::Reply Struct Reference

```
#include <airinv/server/Reply.hpp>
```

### Public Member Functions

- `std::vector`  
`< boost::asio::const_buffer > to_buffers ()`

### Public Attributes

- `FlightRequestStatus::EN_FlightRequestStatus _status`
- `std::string content`

#### 22.91.1 Detailed Description

A reply to be sent to a client.

Definition at line 18 of file [Reply.hpp](#).

#### 22.91.2 Member Function Documentation

##### 22.91.2.1 `std::vector< boost::asio::const_buffer > AIRINV::Reply::to_buffers ( )`

Convert the reply into a vector of buffers. The buffers do not own the underlying memory blocks, therefore the reply object must remain valid and not be changed until the write operation has completed.

Definition at line 15 of file [Reply.cpp](#).

References [content](#).

#### 22.91.3 Member Data Documentation

##### 22.91.3.1 `FlightRequestStatus::EN_FlightRequestStatus AIRINV::Reply::_status`

Status.

Definition at line 20 of file [Reply.hpp](#).

Referenced by [AIRINV::RequestHandler::handleRequest\(\)](#).

##### 22.91.3.2 `std::string AIRINV::Reply::content`

The content to be sent in the reply.

Definition at line 23 of file [Reply.hpp](#).

Referenced by [AIRINV::RequestHandler::handleRequest\(\)](#), and [to\\_buffers\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/server/Reply.hpp](#)
- [airinv/server/Reply.cpp](#)

## 22.92 AIRINV::Request Struct Reference

```
#include <airinv/server/Request.hpp>
```

### Public Member Functions

- [bool parseFlightDate \(\)](#)

### Public Attributes

- [std::string \\_flightDetails](#)
- [stdair::AirlineCode\\_T \\_airlineCode](#)
- [stdair::FlightNumber\\_T \\_flightNumber](#)
- [stdair::Date\\_T \\_departureDate](#)

#### 22.92.1 Detailed Description

A request received from a client.

Definition at line 18 of file [Request.hpp](#).

#### 22.92.2 Member Function Documentation

##### 22.92.2.1 [bool AIRINV::Request::parseFlightDate \( \)](#)

Parse the incoming request.

Expected requested is of the form: <airline\_code>,<flight\_number>,<flight\_date>, where date format is YYYY-MM-DD. For instance: BA,341,2010-09-20.

Definition at line 12 of file [Request.cpp](#).

References [\\_airlineCode](#), [\\_departureDate](#), and [\\_flightNumber](#).

Referenced by [AIRINV::RequestHandler::handleRequest\(\)](#).

#### 22.92.3 Member Data Documentation

##### 22.92.3.1 [std::string AIRINV::Request::\\_flightDetails](#)

String as it comes from the connected client.

Definition at line 29 of file [Request.hpp](#).

Referenced by [AIRINV::RequestHandler::handleRequest\(\)](#).

##### 22.92.3.2 [stdair::AirlineCode\\_T AIRINV::Request::\\_airlineCode](#)

Parsed airline code.

Definition at line 31 of file [Request.hpp](#).

Referenced by [parseFlightDate\(\)](#).

## 22.92.3.3 stdair::FlightNumber\_T AIRINV::Request::\_flightNumber

Parsed flight number.

Definition at line 33 of file [Request.hpp](#).

Referenced by [parseFlightDate\(\)](#).

## 22.92.3.4 stdair::Date\_T AIRINV::Request::\_departureDate

Parsed departure date.

Definition at line 35 of file [Request.hpp](#).

Referenced by [parseFlightDate\(\)](#).

The documentation for this struct was generated from the following files:

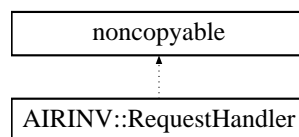
- [airinv/server/Request.hpp](#)
- [airinv/server/Request.cpp](#)

## 22.93 AIRINV::RequestHandler Class Reference

The common handler for all incoming requests.

```
#include <airinv/server/RequestHandler.hpp>
```

Inheritance diagram for AIRINV::RequestHandler:



## Public Member Functions

- [RequestHandler](#) (const stdair::AirlineCode\_T &)
- bool [handleRequest](#) ([Request](#) &, [Reply](#) &) const

## 22.93.1 Detailed Description

The common handler for all incoming requests.

Definition at line 28 of file [RequestHandler.hpp](#).

## 22.93.2 Constructor &amp; Destructor Documentation

## 22.93.2.1 AIRINV::RequestHandler::RequestHandler ( const stdair::AirlineCode\_T &amp; iAirlineCode )

Constructor.

## Parameters

<i>const</i>	stdair::AirlineCode_T& Airline code of the inventory owner.
--------------	---

Definition at line 20 of file [RequestHandler.cpp](#).

### 22.93.3 Member Function Documentation

#### 22.93.3.1 bool AIRINV::RequestHandler::handleRequest ( Request & ioRequest, Reply & ioReply ) const

Handle a request and produce a reply.

Definition at line 26 of file [RequestHandler.cpp](#).

References [AIRINV::Request::\\_flightDetails](#), [AIRINV::Reply::\\_status](#), [AIRINV::Reply::content](#), [AIRINV::FlightRequestStatus::INTERNAL\\_ERROR](#), [AIRINV::FlightRequestStatus::OK](#), and [AIRINV::Request::parseFlightDate\(\)](#).

The documentation for this class was generated from the following files:

- [airinv/server/RequestHandler.hpp](#)
- [airinv/server/RequestHandler.cpp](#)

## 22.94 AIRINV::RequestParser Class Reference

Parser for incoming requests.

```
#include <airinv/server/RequestParser.hpp>
```

### Public Member Functions

- [RequestParser](#) ()  
*Construct ready to parse the request method.*
- void [reset](#) ()  
*Reset to initial parser state.*
- template<typename InputIterator >  
boost::tuple< boost::tribool,  
InputIterator > [parse](#) (Request &req, InputIterator begin, InputIterator end)

### 22.94.1 Detailed Description

Parser for incoming requests.

Definition at line 17 of file [RequestParser.hpp](#).

### 22.94.2 Constructor & Destructor Documentation

#### 22.94.2.1 AIRINV::RequestParser::RequestParser ( )

Construct ready to parse the request method.

Definition at line 13 of file [RequestParser.cpp](#).

### 22.94.3 Member Function Documentation

#### 22.94.3.1 void AIRINV::RequestParser::reset ( )

Reset to initial parser state.

Definition at line 18 of file [RequestParser.cpp](#).



22.94.3.2 `template<typename InputIterator > boost::tuple<boost::tribool, InputIterator> AIRINV::RequestParser::parse ( Request & req, InputIterator begin, InputIterator end ) [inline]`

Parse some data. The tribool return value is true when a complete request has been parsed, false if the data is invalid, indeterminate when more data is required. The InputIterator return value indicates how much of the input has been consumed.

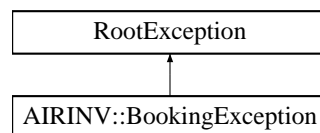
Definition at line 30 of file [RequestParser.hpp](#).

The documentation for this class was generated from the following files:

- [airinv/server/RequestParser.hpp](#)
- [airinv/server/RequestParser.cpp](#)

## 22.95 RootException Class Reference

Inheritance diagram for RootException:



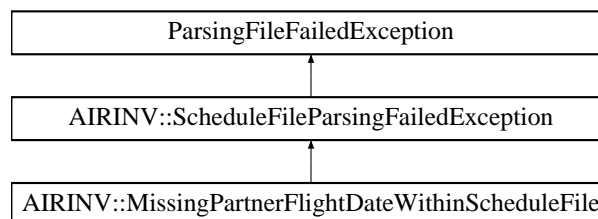
The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.96 AIRINV::ScheduleFileParsingFailedException Class Reference

`#include <airinv/AIRINV_Types.hpp>`

Inheritance diagram for AIRINV::ScheduleFileParsingFailedException:



### Public Member Functions

- [ScheduleFileParsingFailedException](#) (const std::string &iWhat)

### 22.96.1 Detailed Description

The schedule input file can not be parsed.

Definition at line 41 of file [AIRINV\\_Types.hpp](#).

## 22.96.2 Constructor &amp; Destructor Documentation

22.96.2.1 AIRINV::ScheduleFileParsingFailedException::ScheduleFileParsingFailedException ( const std::string & *iWhat* )  
[inline]

Constructor.

Definition at line 47 of file [AIRINV\\_Types.hpp](#).

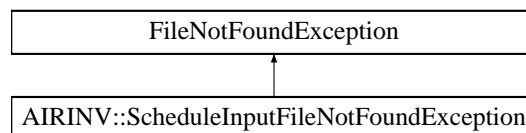
The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.97 AIRINV::ScheduleInputFileNotFoundException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::ScheduleInputFileNotFoundException:



## Public Member Functions

- [ScheduleInputFileNotFoundException](#) (const std::string &iWhat)

## 22.97.1 Detailed Description

The schedule input file can not be found or opened.

Definition at line 118 of file [AIRINV\\_Types.hpp](#).

## 22.97.2 Constructor &amp; Destructor Documentation

22.97.2.1 AIRINV::ScheduleInputFileNotFoundException::ScheduleInputFileNotFoundException ( const std::string & *iWhat* )  
[inline]

Constructor.

Definition at line 123 of file [AIRINV\\_Types.hpp](#).

The documentation for this class was generated from the following file:

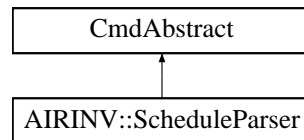
- [airinv/AIRINV\\_Types.hpp](#)

## 22.98 AIRINV::ScheduleParser Class Reference

Class wrapping the parser entry point.

```
#include <airinv/command/ScheduleParser.hpp>
```

Inheritance diagram for AIRINV::ScheduleParser:



### Static Public Member Functions

- static void [generateInventories](#) (const stdair::ScheduleFilePath &iScheduleFilename, stdair::BomRoot &)

### 22.98.1 Detailed Description

Class wrapping the parser entry point.

Definition at line 22 of file [ScheduleParser.hpp](#).

### 22.98.2 Member Function Documentation

**22.98.2.1** void AIRINV::ScheduleParser::generateInventories ( const stdair::ScheduleFilePath & *iScheduleFilename*, stdair::BomRoot & *ioBomRoot* ) [static]

Parse the CSV file describing the airline schedules for the simulator, and generates the inventories accordingly.

#### Parameters

<i>const</i>	stdair::Filename_T& The file-name of the CSV-formatted schedule input file.
<i>stdair::Bom-Root&amp;</i>	Root of the BOM tree.

Definition at line 20 of file [ScheduleParser.cpp](#).

References [AIRINV::FlightPeriodFileParser::generateInventories\(\)](#).

Referenced by [AIRINV::AIRINV\\_Service::parseAndLoad\(\)](#).

The documentation for this class was generated from the following files:

- [airinv/command/ScheduleParser.hpp](#)
- [airinv/command/ScheduleParser.cpp](#)

## 22.99 AIRINV::SegmentCabinHelper Class Reference

Class representing the actual business functions for an airline segment-cabin.

```
#include <airinv/bom/SegmentCabinHelper.hpp>
```

### Static Public Member Functions

- static void [updateFromReservation](#) (const stdair::FlightDate &, stdair::SegmentCabin &, const stdair::Party-Size\_T &)
- static void [buildPseudoBidPriceVector](#) (stdair::SegmentCabin &)
- static void [updateBookingControlsUsingPseudoBidPriceVector](#) (const stdair::SegmentCabin &)
- static void [updateAUs](#) (const stdair::SegmentCabin &)
- static void [updateAvailabilities](#) (const stdair::SegmentCabin &)
- static void [initialiseAU](#) (stdair::SegmentCabin &)
- static void [initYieldBasedNestingStructure](#) (stdair::SegmentCabin &)
- static void [initListOfUsablePolicies](#) (stdair::SegmentCabin &)

## 22.99.1 Detailed Description

Class representing the actual business functions for an airline segment-cabin.

Definition at line 25 of file [SegmentCabinHelper.hpp](#).

## 22.99.2 Member Function Documentation

**22.99.2.1** void AIRINV::SegmentCabinHelper::updateFromReservation ( const stdair::FlightDate & *iFlightDate*,  
stdair::SegmentCabin & *ioSegmentCabin*, const stdair::PartySize\_T & *iNbOfBookings* ) [static]

Update the segment-cabin with the reservation.

Definition at line 64 of file [SegmentCabinHelper.cpp](#).

References [AIRINV::FlightDateHelper::updateAvailability\(\)](#).

**22.99.2.2** void AIRINV::SegmentCabinHelper::buildPseudoBidPriceVector ( stdair::SegmentCabin & *ioSegmentCabin* )  
[static]

Build the pseudo bid price vector from the vectors of the leg-cabins.

Definition at line 77 of file [SegmentCabinHelper.cpp](#).

Referenced by [AIRINV::FlightDateHelper::updateBookingControls\(\)](#).

**22.99.2.3** void AIRINV::SegmentCabinHelper::updateBookingControlsUsingPseudoBidPriceVector ( const  
stdair::SegmentCabin & *iSegmentCabin* ) [static]

Update the booking controls using the pseudo bid price vector.

Definition at line 128 of file [SegmentCabinHelper.cpp](#).

References [updateAUs\(\)](#).

Referenced by [AIRINV::FlightDateHelper::updateBookingControls\(\)](#).

**22.99.2.4** void AIRINV::SegmentCabinHelper::updateAUs ( const stdair::SegmentCabin & *iSegmentCabin* ) [static]

Update the authorisation levels using the booking limits.

Definition at line 186 of file [SegmentCabinHelper.cpp](#).

Referenced by [updateBookingControlsUsingPseudoBidPriceVector\(\)](#).

**22.99.2.5** void AIRINV::SegmentCabinHelper::updateAvailabilities ( const stdair::SegmentCabin & *iSegmentCabin* )  
[static]

Update the availability of the booking classes.

Definition at line 240 of file [SegmentCabinHelper.cpp](#).

Referenced by [AIRINV::FlightDateHelper::recalculateAvailability\(\)](#), and [AIRINV::SegmentSnapshotTableHelper::takeSnapshots\(\)](#).

**22.99.2.6** void AIRINV::SegmentCabinHelper::initialiseAU ( stdair::SegmentCabin & *iSegmentCabin* ) [static]

Initialise the AU for the booking classes.

Definition at line 28 of file [SegmentCabinHelper.cpp](#).

Referenced by [AIRINV::SegmentDateHelper::fillFromRouting\(\)](#).

**22.99.2.7** void AIRINV::SegmentCabinHelper::initYieldBasedNestingStructure ( stdair::SegmentCabin & *ioSegmentCabin* )  
[static]

Yield-based nesting structure initialisation.

Definition at line 333 of file [SegmentCabinHelper.cpp](#).

Referenced by [AIRINV::InventoryManager::initialiseYieldBasedNestingStructures\(\)](#).

22.99.2.8 void AIRINV::SegmentCabinHelper::initListOfUsablePolicies ( stdair::SegmentCabin & ioSegmentCabin )  
[static]

List of usable policies initialisation.

Definition at line 385 of file [SegmentCabinHelper.cpp](#).

Referenced by [AIRINV::InventoryManager::initialiseListsOfUsablePolicies\(\)](#).

The documentation for this class was generated from the following files:

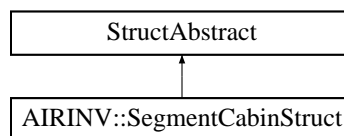
- [airinv/bom/SegmentCabinHelper.hpp](#)
- [airinv/bom/SegmentCabinHelper.cpp](#)

## 22.100 AIRINV::SegmentCabinStruct Struct Reference

Utility Structure for the parsing of SegmentCabin details.

```
#include <airinv/bom/SegmentCabinStruct.hpp>
```

Inheritance diagram for AIRINV::SegmentCabinStruct:



### Public Member Functions

- void [fill](#) (stdair::SegmentCabin &) const
- const std::string [describe](#) () const

### Public Attributes

- stdair::CabinCode\_T [\\_cabinCode](#)
- stdair::NbOfBookings\_T [\\_nbOfBookings](#)
- [FareFamilyStruct](#) [\\_itFareFamily](#)
- [FareFamilyStructList](#) [\\_fareFamilies](#)

### 22.100.1 Detailed Description

Utility Structure for the parsing of SegmentCabin details.

Definition at line 26 of file [SegmentCabinStruct.hpp](#).

### 22.100.2 Member Function Documentation

22.100.2.1 void AIRINV::SegmentCabinStruct::fill ( stdair::SegmentCabin & ioSegmentCabin ) const

Fill the SegmentCabin objects with the attributes of the [SegmentCabinStruct](#).

Definition at line 33 of file [SegmentCabinStruct.cpp](#).

### 22.100.2.2 const std::string AIRINV::SegmentCabinStruct::describe ( ) const

Give a description of the structure (for display purposes).

Definition at line 15 of file [SegmentCabinStruct.cpp](#).

References [\\_cabinCode](#), [\\_fareFamilies](#), [\\_nbOfBookings](#), and [AIRINV::FareFamilyStruct::describe\(\)](#).

Referenced by [AIRINV::SegmentStruct::describe\(\)](#).

## 22.100.3 Member Data Documentation

### 22.100.3.1 stdair::CabinCode\_T AIRINV::SegmentCabinStruct::\_cabinCode

Definition at line 28 of file [SegmentCabinStruct.hpp](#).

Referenced by [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#), [AIRINV::FlightDateStruct::addFareFamily\(\)](#), [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#).

### 22.100.3.2 stdair::NbOfBookings\_T AIRINV::SegmentCabinStruct::\_nbOfBookings

Definition at line 29 of file [SegmentCabinStruct.hpp](#).

Referenced by [describe\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#).

### 22.100.3.3 FareFamilyStruct AIRINV::SegmentCabinStruct::\_itFareFamily

Definition at line 30 of file [SegmentCabinStruct.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#).

### 22.100.3.4 FareFamilyStructList\_T AIRINV::SegmentCabinStruct::\_fareFamilies

Definition at line 31 of file [SegmentCabinStruct.hpp](#).

Referenced by [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#), [AIRINV::FlightDateStruct::addFareFamily\(\)](#), [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/bom/SegmentCabinStruct.hpp](#)
- [airinv/bom/SegmentCabinStruct.cpp](#)

## 22.101 AIRINV::SegmentDateHelper Class Reference

```
#include <airinv/bom/SegmentDateHelper.hpp>
```

### Static Public Member Functions

- static void [fillFromRouting](#) (stdair::SegmentDate &)
- static void [updateElapsedTimeFromRouting](#) (stdair::SegmentDate &)
- static void [updateDistanceFromElapsedTime](#) (stdair::SegmentDate &)

## 22.101.1 Detailed Description

Class representing the actual business functions for an airline segment-date.

Definition at line 16 of file [SegmentDateHelper.hpp](#).

## 22.101.2 Member Function Documentation

## 22.101.2.1 void AIRINV::SegmentDateHelper::fillFromRouting ( stdair::SegmentDate &amp; ioSegmentDate ) [static]

Fill the attributes derived from the routing legs (e.g., board and off dates).

Definition at line 18 of file [SegmentDateHelper.cpp](#).

References [AIRINV::SegmentCabinHelper::initialiseAU\(\)](#), and [updateElapsedTimeFromRouting\(\)](#).

## 22.101.2.2 void AIRINV::SegmentDateHelper::updateElapsedTimeFromRouting ( stdair::SegmentDate &amp; ioSegmentDate ) [static]

Calculate and set the elapsed time according to the leg routing.

Actually, the elapsed time of the segment is the sum of the elapsed times of the routing legs, plus the stop-over times. The stop-over time is the difference between the board time of a routing leg, and the off time of the previous leg. That is, it is the time spent at the corresponding airport.

Of course, in case of mono-leg segments, there is no stop-over, and the elapsed time of the segment is equal to the elapsed time of the single routing leg.

Definition at line 72 of file [SegmentDateHelper.cpp](#).

References [updateDistanceFromElapsedTime\(\)](#).

Referenced by [fillFromRouting\(\)](#).

## 22.101.2.3 void AIRINV::SegmentDateHelper::updateDistanceFromElapsedTime ( stdair::SegmentDate &amp; ioSegmentDate ) [static]

Method computing the distance of the segment (in kilometers).

Definition at line 115 of file [SegmentDateHelper.cpp](#).

Referenced by [updateElapsedTimeFromRouting\(\)](#).

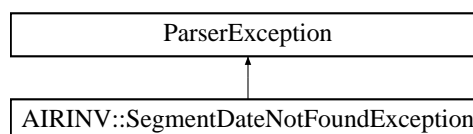
The documentation for this class was generated from the following files:

- [airinv/bom/SegmentDateHelper.hpp](#)
- [airinv/bom/SegmentDateHelper.cpp](#)

## 22.102 AIRINV::SegmentDateNotFoundException Class Reference

```
#include <airinv/AIRINV_Types.hpp>
```

Inheritance diagram for AIRINV::SegmentDateNotFoundException:



## Public Member Functions

- [SegmentDateNotFoundException](#) (const std::string &iWhat)

## 22.102.1 Detailed Description

Specific exception when some BOM objects can not be found within the inventory.

Definition at line 94 of file [AIRINV\\_Types.hpp](#).

## 22.102.2 Constructor &amp; Destructor Documentation

22.102.2.1 AIRINV::SegmentDateNotFoundException::SegmentDateNotFoundException ( const std::string & *iWhat* )  
[inline]

Constructor.

Definition at line 99 of file [AIRINV\\_Types.hpp](#).

The documentation for this class was generated from the following file:

- [airinv/AIRINV\\_Types.hpp](#)

## 22.103 AIRINV::SegmentSnapshotTableHelper Class Reference

```
#include <airinv/bom/SegmentSnapshotTableHelper.hpp>
```

## Static Public Member Functions

- static void [takeSnapshots](#) (stdair::SegmentSnapshotTable &, const stdair::DateTime\_T &)

## 22.103.1 Detailed Description

Class representing the actual business functions for an airline inventory.

Definition at line 22 of file [SegmentSnapshotTableHelper.hpp](#).

## 22.103.2 Member Function Documentation

22.103.2.1 void AIRINV::SegmentSnapshotTableHelper::takeSnapshots ( stdair::SegmentSnapshotTable & *ioSegmentSnapshotTable*, const stdair::DateTime\_T & *iSnapshotTime* ) [static]

Take inventory snapshots.

Definition at line 27 of file [SegmentSnapshotTableHelper.cpp](#).

References [AIRINV::SegmentCabinHelper::updateAvailabilities\(\)](#).

The documentation for this class was generated from the following files:

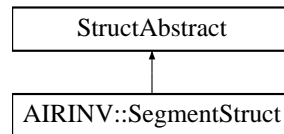
- [airinv/bom/SegmentSnapshotTableHelper.hpp](#)
- [airinv/bom/SegmentSnapshotTableHelper.cpp](#)

## 22.104 AIRINV::SegmentStruct Struct Reference

```
#include <airinv/bom/SegmentStruct.hpp>
```

Inheritance diagram for AIRINV::SegmentStruct:





### Public Member Functions

- void [fill](#) (stdair::SegmentDate &) const
- const std::string [describe](#) () const

### Public Attributes

- stdair::AirportCode\_T [\\_boardingPoint](#)
- stdair::AirportCode\_T [\\_offPoint](#)
- stdair::Date\_T [\\_boardingDate](#)
- stdair::Duration\_T [\\_boardingTime](#)
- stdair::Date\_T [\\_offDate](#)
- stdair::Duration\_T [\\_offTime](#)
- stdair::Duration\_T [\\_elapsed](#)
- [SegmentCabinStructList\\_T\\_cabinList](#)

#### 22.104.1 Detailed Description

Utility Structure for the parsing of Segment structures.

Definition at line 23 of file [SegmentStruct.hpp](#).

#### 22.104.2 Member Function Documentation

##### 22.104.2.1 void AIRINV::SegmentStruct::fill ( stdair::SegmentDate & *ioSegmentDate* ) const

Fill the SegmentDate objects with the attributes of the [SegmentStruct](#).

Definition at line 36 of file [SegmentStruct.cpp](#).

References [\\_boardingTime](#), [\\_elapsed](#), [\\_offDate](#), and [\\_offTime](#).

##### 22.104.2.2 const std::string AIRINV::SegmentStruct::describe ( ) const

Give a description of the structure (for display purposes).

Definition at line 14 of file [SegmentStruct.cpp](#).

References [\\_boardingPoint](#), [\\_boardingTime](#), [\\_cabinList](#), [\\_elapsed](#), [\\_offPoint](#), [\\_offTime](#), and [AIRINV::SegmentCabinStruct::describe\(\)](#).

Referenced by [AIRINV::FlightPeriodStruct::describe\(\)](#), and [AIRINV::FlightDateStruct::describe\(\)](#).

#### 22.104.3 Member Data Documentation

##### 22.104.3.1 stdair::AirportCode\_T AIRINV::SegmentStruct::\_boardingPoint

Definition at line 25 of file [SegmentStruct.hpp](#).

Referenced by [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#), [AIRINV::FlightDateStruct::addFareFamily\(\)](#), [AIRINV::FlightPeriodStruct::addSegmentCabin\(\)](#), [AIRINV::FlightDateStruct::addSegmentCabin\(\)](#), [AIRINV::FlightPeriodStruct::buildSegments\(\)](#), [AIRINV::FlightDateStruct::buildSegments\(\)](#), [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#).

#### 22.104.3.2 `stdair::AirportCode_T AIRINV::SegmentStruct::_offPoint`

Definition at line 26 of file [SegmentStruct.hpp](#).

Referenced by [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#), [AIRINV::FlightDateStruct::addFareFamily\(\)](#), [AIRINV::FlightPeriodStruct::addSegmentCabin\(\)](#), [AIRINV::FlightDateStruct::addSegmentCabin\(\)](#), [AIRINV::FlightPeriodStruct::buildSegments\(\)](#), [AIRINV::FlightDateStruct::buildSegments\(\)](#), [describe\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#).

#### 22.104.3.3 `stdair::Date_T AIRINV::SegmentStruct::_boardingDate`

Definition at line 27 of file [SegmentStruct.hpp](#).

#### 22.104.3.4 `stdair::Duration_T AIRINV::SegmentStruct::_boardingTime`

Definition at line 28 of file [SegmentStruct.hpp](#).

Referenced by [describe\(\)](#), and [fill\(\)](#).

#### 22.104.3.5 `stdair::Date_T AIRINV::SegmentStruct::_offDate`

Definition at line 29 of file [SegmentStruct.hpp](#).

Referenced by [fill\(\)](#).

#### 22.104.3.6 `stdair::Duration_T AIRINV::SegmentStruct::_offTime`

Definition at line 30 of file [SegmentStruct.hpp](#).

Referenced by [describe\(\)](#), and [fill\(\)](#).

#### 22.104.3.7 `stdair::Duration_T AIRINV::SegmentStruct::_elapsed`

Definition at line 31 of file [SegmentStruct.hpp](#).

Referenced by [describe\(\)](#), and [fill\(\)](#).

#### 22.104.3.8 `SegmentCabinStructList_T AIRINV::SegmentStruct::_cabinList`

Definition at line 32 of file [SegmentStruct.hpp](#).

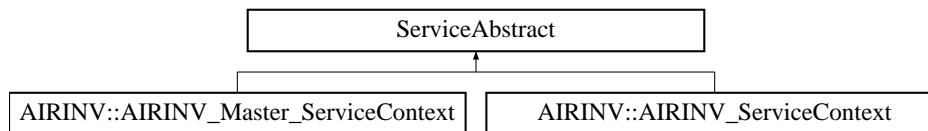
Referenced by [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#), [AIRINV::FlightDateStruct::addFareFamily\(\)](#), [AIRINV::FlightPeriodStruct::addSegmentCabin\(\)](#), [AIRINV::FlightDateStruct::addSegmentCabin\(\)](#), [describe\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/bom/SegmentStruct.hpp](#)
- [airinv/bom/SegmentStruct.cpp](#)

## 22.105 ServiceAbstract Class Reference

Inheritance diagram for ServiceAbstract:



The documentation for this class was generated from the following file:

- [airinv/service/AIRINV\\_Master\\_ServiceContext.hpp](#)

## 22.106 AIRINV::ServiceAbstract Class Reference

```
#include <airinv/service/ServiceAbstract.hpp>
```

### Public Member Functions

- virtual [~ServiceAbstract](#) ()
- virtual void [toStream](#) (std::ostream &ioOut) const
- virtual void [fromStream](#) (std::istream &ioIn)

### Protected Member Functions

- [ServiceAbstract](#) ()

#### 22.106.1 Detailed Description

Base class for the Service layer.

Definition at line 14 of file [ServiceAbstract.hpp](#).

#### 22.106.2 Constructor & Destructor Documentation

**22.106.2.1** virtual AIRINV::ServiceAbstract::~~ServiceAbstract ( ) [\[inline\]](#), [\[virtual\]](#)

Destructor.

Definition at line 18 of file [ServiceAbstract.hpp](#).

**22.106.2.2** AIRINV::ServiceAbstract::ServiceAbstract ( ) [\[inline\]](#), [\[protected\]](#)

Protected Default Constructor to ensure this class is abstract.

Definition at line 30 of file [ServiceAbstract.hpp](#).

#### 22.106.3 Member Function Documentation

**22.106.3.1** virtual void AIRINV::ServiceAbstract::toStream ( std::ostream & *ioOut* ) const [\[inline\]](#), [\[virtual\]](#)

Dump a Business Object into an output stream.

#### Parameters

<i>ostream&amp;</i>	the output stream.
---------------------	--------------------

Definition at line 22 of file [ServiceAbstract.hpp](#).

22.106.3.2 virtual void AIRINV::ServiceAbstract::fromStream ( std::istream & *ioIn* ) [inline], [virtual]

Read a Business Object from an input stream.

#### Parameters

<i>istream&amp;</i>	the input stream.
---------------------	-------------------

Definition at line 26 of file [ServiceAbstract.hpp](#).

Referenced by [operator>>\(\)](#).

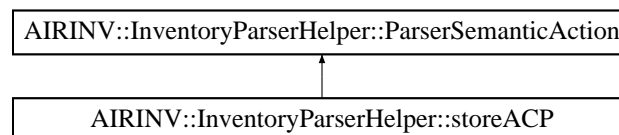
The documentation for this class was generated from the following file:

- [airinv/service/ServiceAbstract.hpp](#)

## 22.107 AIRINV::InventoryParserHelper::storeACP Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeACP:



#### Public Member Functions

- [storeACP](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

#### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

### 22.107.1 Detailed Description

Store the parsed Average Cancellation Percentage (ACP).

Definition at line 205 of file [InventoryParserHelper.hpp](#).

### 22.107.2 Constructor & Destructor Documentation

22.107.2.1 AIRINV::InventoryParserHelper::storeACP::storeACP ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 350 of file [InventoryParserHelper.cpp](#).

### 22.107.3 Member Function Documentation

22.107.3.1 void AIRINV::InventoryParserHelper::storeACP::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 355 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::\\_acp](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), and [AIRINV::FlightDateStruct::\\_itLegCabin](#).

#### 22.107.4 Member Data Documentation

##### 22.107.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

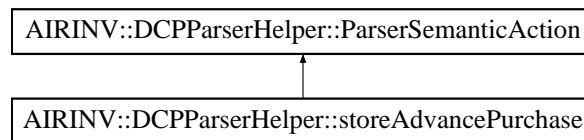
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

#### 22.108 AIRINV::DCPParserHelper::storeAdvancePurchase Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeAdvancePurchase:



## Public Member Functions

- [storeAdvancePurchase](#) (DCPRuleStruct &)
- void [operator\(\)](#) (unsigned int, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

## Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

### 22.108.1 Detailed Description

Store the parsed advance purchase days.

Definition at line 138 of file [DCPParserHelper.hpp](#).

### 22.108.2 Constructor & Destructor Documentation

#### 22.108.2.1 AIRINV::DCPParserHelper::storeAdvancePurchase::storeAdvancePurchase ( DCPRuleStruct & *ioDCPRule* )

Actor Constructor.

Definition at line 208 of file [DCPParserHelper.cpp](#).

### 22.108.3 Member Function Documentation

#### 22.108.3.1 void AIRINV::DCPParserHelper::storeAdvancePurchase::operator() ( unsigned int *iAdvancePurchase*, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 213 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

### 22.108.4 Member Data Documentation

#### 22.108.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::](#)

[::storeDCP::operator\(\)](#)(), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#)(), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#)(), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#)).

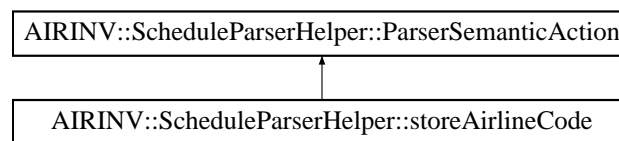
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.109 AIRINV::ScheduleParserHelper::storeAirlineCode Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeAirlineCode:



### Public Member Functions

- [storeAirlineCode](#) ([FlightPeriodStruct](#) &)
- void [operator](#)() ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

#### 22.109.1 Detailed Description

Store the parsed airline code.

Definition at line 37 of file [ScheduleParserHelper.hpp](#).

#### 22.109.2 Constructor & Destructor Documentation

22.109.2.1 AIRINV::ScheduleParserHelper::storeAirlineCode::storeAirlineCode ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 34 of file [ScheduleParserHelper.cpp](#).

#### 22.109.3 Member Function Documentation

22.109.3.1 void AIRINV::ScheduleParserHelper::storeAirlineCode::operator() ( [iterator\\_t](#) *iStr*, [iterator\\_t](#) *iStrEnd* ) const

Actor Function (functor).

Definition at line 39 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::\\_airlineCode](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), and [AIRINV::FlightPeriodStruct::\\_legList](#).

## 22.109.4 Member Data Documentation

## 22.109.4.1 FlightPeriodStruct&amp; AIRINV::ScheduleParserHelper::ParserSemanticAction::flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

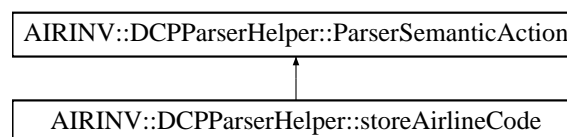
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.110 AIRINV::DCPParserHelper::storeAirlineCode Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeAirlineCode:



## Public Member Functions

- [storeAirlineCode](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

## Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

## 22.110.1 Detailed Description

Store the parsed airline code.

Definition at line 198 of file [DCPParserHelper.hpp](#).



## 22.110.2 Constructor &amp; Destructor Documentation

## 22.110.2.1 AIRINV::DCPParserHelper::storeAirlineCode::storeAirlineCode ( DCPRuleStruct &amp; ioDCPRule )

Actor Constructor.

Definition at line 329 of file [DCPParserHelper.cpp](#).

## 22.110.3 Member Function Documentation

## 22.110.3.1 void AIRINV::DCPParserHelper::storeAirlineCode::operator() ( std::vector&lt; char &gt; iChar, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 334 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

## 22.110.4 Member Data Documentation

## 22.110.4.1 DCPRuleStruct&amp; AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPid::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

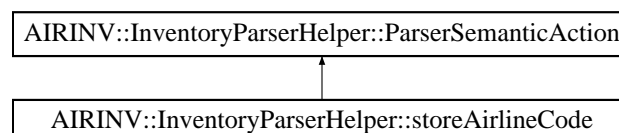
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.111 AIRINV::InventoryParserHelper::storeAirlineCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeAirlineCode:



## Public Member Functions

- [storeAirlineCode](#) (FlightDateStruct &)
- void [operator\(\)](#) (iterator\_t iStr, iterator\_t iStrEnd) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.111.1 Detailed Description

Store the parsed airline code.

Definition at line 45 of file [InventoryParserHelper.hpp](#).

## 22.111.2 Constructor &amp; Destructor Documentation

22.111.2.1 AIRINV::InventoryParserHelper::storeAirlineCode::storeAirlineCode ( [FlightDateStruct](#) & [ioFlightDate](#) )

Actor Constructor.

Definition at line 44 of file [InventoryParserHelper.cpp](#).

## 22.111.3 Member Function Documentation

22.111.3.1 void AIRINV::InventoryParserHelper::storeAirlineCode::operator() ( [iterator\\_t iStr](#), [iterator\\_t iStrEnd](#) ) const

Actor Function (functor).

Definition at line 49 of file [InventoryParserHelper.cpp](#).

References [AIRINV::FlightDateStruct::\\_airlineCode](#), [AIRINV::LegCabinStruct::\\_bucketList](#), [AIRINV::SegmentStruct::\\_cabinList](#), [AIRINV::LegStruct::\\_cabinList](#), [AIRINV::BookingClassStruct::\\_classCode](#), [AIRINV::FareFamilyStruct::\\_classList](#), [AIRINV::SegmentCabinStruct::\\_fareFamilies](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), [AIRINV::FlightDateStruct::\\_itBucket](#), [AIRINV::SegmentCabinStruct::\\_itFareFamily](#), [AIRINV::FlightDateStruct::\\_itLeg](#), [AIRINV::FlightDateStruct::\\_itLegCabin](#), [AIRINV::FlightDateStruct::\\_itSegment](#), [AIRINV::FlightDateStruct::\\_itSegmentCabin](#), [AIRINV::FlightDateStruct::\\_legList](#), [AIRINV::FlightDateStruct::\\_segmentList](#), and [AIRINV::BucketStruct::\\_yieldRangeUpperValue](#).

## 22.111.4 Member Data Documentation

22.111.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)\(\)](#), [operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::storeSegment](#)

CabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

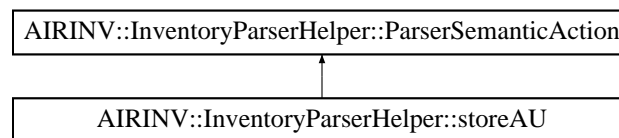
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.112 AIRINV::InventoryParserHelper::storeAU Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeAU:



### Public Member Functions

- [storeAU](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.112.1 Detailed Description

Store the parsed Authorisation Level (AU).

Definition at line 165 of file [InventoryParserHelper.hpp](#).

#### 22.112.2 Constructor & Destructor Documentation

##### 22.112.2.1 AIRINV::InventoryParserHelper::storeAU::storeAU ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 295 of file [InventoryParserHelper.cpp](#).

## 22.112.3 Member Function Documentation

22.112.3.1 void AIRINV::InventoryParserHelper::storeAU::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 300 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::\\_au](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), and [AIRINV::FlightDateStruct::\\_itLegCabin](#).

## 22.112.4 Member Data Documentation

## 22.112.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

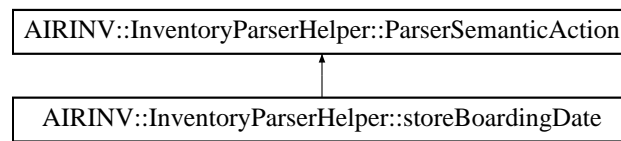
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.113 AIRINV::InventoryParserHelper::storeBoardingDate Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeBoardingDate:



#### Public Member Functions

- [storeBoardingDate](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

#### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.113.1 Detailed Description

Store the boarding date.

Definition at line 117 of file [InventoryParserHelper.hpp](#).

#### 22.113.2 Constructor & Destructor Documentation

##### 22.113.2.1 AIRINV::InventoryParserHelper::storeBoardingDate::storeBoardingDate ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 204 of file [InventoryParserHelper.cpp](#).

#### 22.113.3 Member Function Documentation

##### 22.113.3.1 void AIRINV::InventoryParserHelper::storeBoardingDate::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 209 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegStruct::\\_boardingDate](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itLeg](#), and [AIRINV::FlightDateStruct::getDate\(\)](#).

#### 22.113.4 Member Data Documentation

##### 22.113.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#),

AIRINV::InventoryParserHelper::storeOffDate::operator(), AIRINV::InventoryParserHelper::storeOffTime::operator(), AIRINV::InventoryParserHelper::storeLegCabinCode::operator(), AIRINV::InventoryParserHelper::storeSaleableCapacity::operator(), AIRINV::InventoryParserHelper::storeAU::operator(), AIRINV::InventoryParserHelper::storeUPR::operator(), AIRINV::InventoryParserHelper::storeBookingCounter::operator(), AIRINV::InventoryParserHelper::storeNAV::operator(), AIRINV::InventoryParserHelper::storeGAV::operator(), AIRINV::InventoryParserHelper::storeACP::operator(), AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailability::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

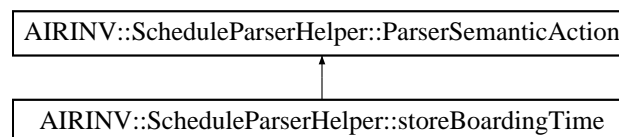
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.114 AIRINV::ScheduleParserHelper::storeBoardingTime Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeBoardingTime:



### Public Member Functions

- [storeBoardingTime](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

#### 22.114.1 Detailed Description

Store the boarding time.

Definition at line 109 of file [ScheduleParserHelper.hpp](#).

## 22.114.2 Constructor &amp; Destructor Documentation

## 22.114.2.1 AIRINV::ScheduleParserHelper::storeBoardingTime::storeBoardingTime ( FlightPeriodStruct &amp; ioFlightPeriod )

Actor Constructor.

Definition at line 190 of file [ScheduleParserHelper.cpp](#).

## 22.114.3 Member Function Documentation

## 22.114.3.1 void AIRINV::ScheduleParserHelper::storeBoardingTime::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 195 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegStruct::\\_boardingTime](#), [AIRINV::FlightPeriodStruct::\\_dateOffset](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FlightPeriodStruct::\\_itLeg](#), [AIRINV::FlightPeriodStruct::\\_itSeconds](#), and [AIRINV::FlightPeriodStruct::getTime\(\)](#).

## 22.114.4 Member Data Documentation

## 22.114.4.1 FlightPeriodStruct&amp; AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

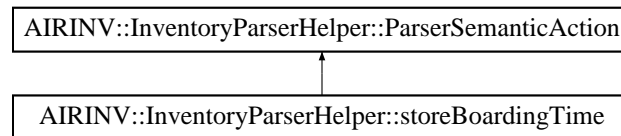
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.115 AIRINV::InventoryParserHelper::storeBoardingTime Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeBoardingTime:



## Public Member Functions

- [storeBoardingTime](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

### 22.115.1 Detailed Description

Store the boarding time.

Definition at line 125 of file [InventoryParserHelper.hpp](#).

### 22.115.2 Constructor & Destructor Documentation

#### 22.115.2.1 AIRINV::InventoryParserHelper::storeBoardingTime::storeBoardingTime ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 215 of file [InventoryParserHelper.cpp](#).

### 22.115.3 Member Function Documentation

#### 22.115.3.1 void AIRINV::InventoryParserHelper::storeBoardingTime::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 220 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegStruct::\\_boardingTime](#), [AIRINV::FlightDateStruct::\\_dateOffSet](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itLeg](#), [AIRINV::FlightDateStruct::\\_itSeconds](#), and [AIRINV::FlightDateStruct::getTime\(\)](#).

### 22.115.4 Member Data Documentation

#### 22.115.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime-](#)



[::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

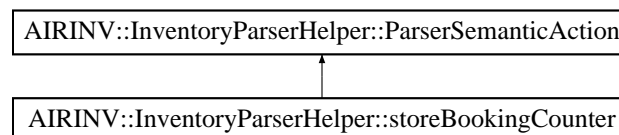
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.116 AIRINV::InventoryParserHelper::storeBookingCounter Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeBookingCounter:



### Public Member Functions

- [storeBookingCounter](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) (double iReal) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.116.1 Detailed Description

Store the parsed booking counter.

Definition at line 181 of file [InventoryParserHelper.hpp](#).

## 22.116.2 Constructor &amp; Destructor Documentation

## 22.116.2.1 AIRINV::InventoryParserHelper::storeBookingCounter::storeBookingCounter ( FlightDateStruct &amp; ioFlightDate )

Actor Constructor.

Definition at line 317 of file [InventoryParserHelper.cpp](#).

## 22.116.3 Member Function Documentation

## 22.116.3.1 void AIRINV::InventoryParserHelper::storeBookingCounter::operator() ( double iReal ) const

Actor Function (functor).

Definition at line 322 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itLegCabin](#), and [AIRINV::LegCabinStruct::\\_nbOfBookings](#).

## 22.116.4 Member Data Documentation

## 22.116.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

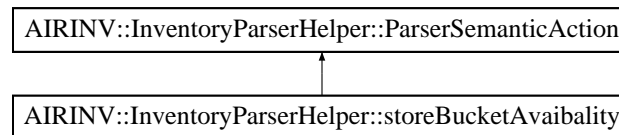
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.117 AIRINV::InventoryParserHelper::storeBucketAvaibility Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeBucketAvaibility:



### Public Member Functions

- [storeBucketAvaibility](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.117.1 Detailed Description

Store the parsed bucket availability.

Definition at line 229 of file [InventoryParserHelper.hpp](#).

#### 22.117.2 Constructor & Destructor Documentation

##### 22.117.2.1 AIRINV::InventoryParserHelper::storeBucketAvaibility::storeBucketAvaibility ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 392 of file [InventoryParserHelper.cpp](#).

#### 22.117.3 Member Function Documentation

##### 22.117.3.1 void AIRINV::InventoryParserHelper::storeBucketAvaibility::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 397 of file [InventoryParserHelper.cpp](#).

References [AIRINV::BucketStruct::\\_availability](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), and [AIRINV::FlightDateStruct::\\_itBucket](#).

#### 22.117.4 Member Data Documentation

##### 22.117.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

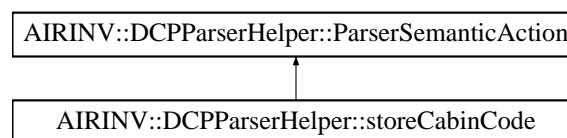
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.118 AIRINV::DCPParserHelper::storeCabinCode Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeCabinCode:



### Public Member Functions

- [storeCabinCode](#) (DCPRuleStruct &)
- [void operator\(\)](#) (char, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

### Public Attributes

- [DCPRuleStruct & \\_DCPRule](#)

## 22.118.1 Detailed Description

Store the cabin code.

Definition at line 118 of file [DCPParserHelper.hpp](#).

## 22.118.2 Constructor &amp; Destructor Documentation

## 22.118.2.1 AIRINV::DCPParserHelper::storeCabinCode::storeCabinCode ( DCPRuleStruct &amp; ioDCPRule )

Actor Constructor.

Definition at line 166 of file [DCPParserHelper.cpp](#).

## 22.118.3 Member Function Documentation

## 22.118.3.1 void AIRINV::DCPParserHelper::storeCabinCode::operator() ( char iChar, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 171 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

## 22.118.4 Member Data Documentation

## 22.118.4.1 DCPRuleStruct&amp; AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPID::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

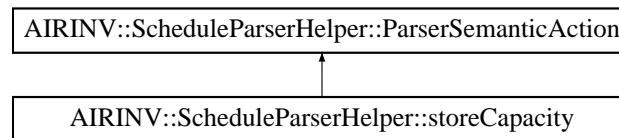
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.119 AIRINV::ScheduleParserHelper::storeCapacity Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeCapacity:



### Public Member Functions

- [storeCapacity](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

#### 22.119.1 Detailed Description

Store the parsed capacity.

Definition at line 141 of file [ScheduleParserHelper.hpp](#).

#### 22.119.2 Constructor & Destructor Documentation

##### 22.119.2.1 AIRINV::ScheduleParserHelper::storeCapacity::storeCapacity ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 262 of file [ScheduleParserHelper.cpp](#).

#### 22.119.3 Member Function Documentation

##### 22.119.3.1 void AIRINV::ScheduleParserHelper::storeCapacity::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 267 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegStruct::\\_cabinList](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FlightPeriodStruct::\\_itLeg](#), [AIRINV::FlightPeriodStruct::\\_itLegCabin](#), and [AIRINV::LegCabinStruct::\\_saleableCapacity](#).

#### 22.119.4 Member Data Documentation

##### 22.119.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [operator\(\)](#),

[AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#)(), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#)(), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

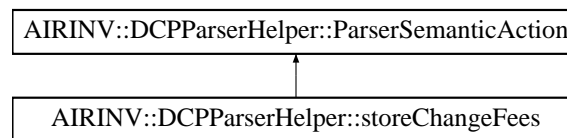
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.120 AIRINV::DCPParserHelper::storeChangeFees Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeChangeFees:



### Public Member Functions

- [storeChangeFees](#) (DCPRuleStruct &)
- void [operator\(\)](#) (char, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

### Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

### 22.120.1 Detailed Description

Store the parsed change fees.

Definition at line 158 of file [DCPParserHelper.hpp](#).

### 22.120.2 Constructor & Destructor Documentation

#### 22.120.2.1 AIRINV::DCPParserHelper::storeChangeFees::storeChangeFees ( DCPRuleStruct & ioDCPRule )

Actor Constructor.

Definition at line 248 of file [DCPParserHelper.cpp](#).

### 22.120.3 Member Function Documentation

#### 22.120.3.1 void AIRINV::DCPParserHelper::storeChangeFees::operator() ( char iChangefees, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 253 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

#### 22.120.4 Member Data Documentation

##### 22.120.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

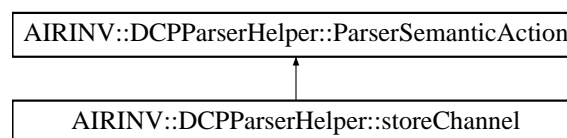
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.121 AIRINV::DCPParserHelper::storeChannel Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeChannel:



#### Public Member Functions

- [storeChannel](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

#### Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

##### 22.121.1 Detailed Description

Store the channel distribution.

Definition at line 128 of file [DCPParserHelper.hpp](#).



## 22.121.2 Constructor &amp; Destructor Documentation

## 22.121.2.1 AIRINV::DCPParserHelper::storeChannel::storeChannel ( DCPRuleStruct &amp; ioDCPRule )

Actor Constructor.

Definition at line 187 of file [DCPParserHelper.cpp](#).

## 22.121.3 Member Function Documentation

## 22.121.3.1 void AIRINV::DCPParserHelper::storeChannel::operator() ( std::vector&lt; char &gt; iChar, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 192 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

## 22.121.4 Member Data Documentation

## 22.121.4.1 DCPRuleStruct&amp; AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

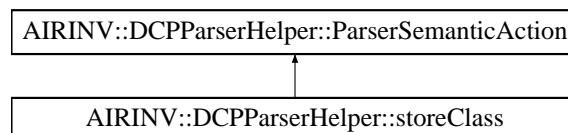
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.122 AIRINV::DCPParserHelper::storeClass Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeClass:



## Public Member Functions

- [storeClass](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

## Public Attributes

- [DCPRuleStruct](#) & [\\_DCPRule](#)

## 22.122.1 Detailed Description

Store the parsed class.

Definition at line 208 of file [DCPParserHelper.hpp](#).

## 22.122.2 Constructor &amp; Destructor Documentation

22.122.2.1 AIRINV::DCPParserHelper::storeClass::storeClass ( [DCPRuleStruct](#) & *ioDCPRule* )

Actor Constructor.

Definition at line 376 of file [DCPParserHelper.cpp](#).

## 22.122.3 Member Function Documentation

22.122.3.1 void AIRINV::DCPParserHelper::storeClass::operator() ( [std::vector< char >](#) *iChar*, [boost::spirit::qi::unused\\_type](#) , [boost::spirit::qi::unused\\_type](#) ) const

Actor Function (functor).

Definition at line 381 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

## 22.122.4 Member Data Documentation

22.122.4.1 [DCPRuleStruct](#)& [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#) [\[inherited\]](#)

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPid::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

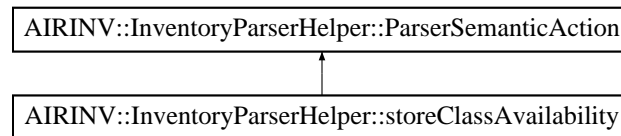
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.123 AIRINV::InventoryParserHelper::storeClassAvailability Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeClassAvailability:



## Public Member Functions

- [storeClassAvailability](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

### 22.123.1 Detailed Description

Store the parsed number of net class availability (at booking class level).

Definition at line 399 of file [InventoryParserHelper.hpp](#).

### 22.123.2 Constructor & Destructor Documentation

#### 22.123.2.1 AIRINV::InventoryParserHelper::storeClassAvailability::storeClassAvailability ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 702 of file [InventoryParserHelper.cpp](#).

### 22.123.3 Member Function Documentation

#### 22.123.3.1 void AIRINV::InventoryParserHelper::storeClassAvailability::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 707 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_it-BookingClass](#), and [AIRINV::BookingClassStruct::\\_netClassAvailability](#).

### 22.123.4 Member Data Documentation

#### 22.123.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::store-](#)

LegCabinCode::operator(), AIRINV::InventoryParserHelper::storeSaleableCapacity::operator(), AIRINV::InventoryParserHelper::storeAU::operator(), AIRINV::InventoryParserHelper::storeUPR::operator(), AIRINV::InventoryParserHelper::storeBookingCounter::operator(), AIRINV::InventoryParserHelper::storeNAV::operator(), AIRINV::InventoryParserHelper::storeGAV::operator(), AIRINV::InventoryParserHelper::storeACP::operator(), AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailability::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

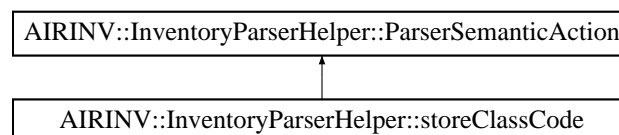
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.124 AIRINV::InventoryParserHelper::storeClassCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeClassCode:



### Public Member Functions

- [storeClassCode](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) (char iChar) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.124.1 Detailed Description

Store the parsed booking class code.

Definition at line 277 of file [InventoryParserHelper.hpp](#).

## 22.124.2 Constructor &amp; Destructor Documentation

22.124.2.1 AIRINV::InventoryParserHelper::storeClassCode::storeClassCode ( *FlightDateStruct* & *ioFlightDate* )

Actor Constructor.

Definition at line 524 of file [InventoryParserHelper.cpp](#).

## 22.124.3 Member Function Documentation

22.124.3.1 void AIRINV::InventoryParserHelper::storeClassCode::operator() ( *char iChar* ) const

Actor Function (functor).

Definition at line 529 of file [InventoryParserHelper.cpp](#).

References [AIRINV::BookingClassStruct::\\_classCode](#), [AIRINV::FareFamilyStruct::\\_classList](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), [AIRINV::SegmentCabinStruct::\\_itFareFamily](#), and [AIRINV::FlightDateStruct::\\_itSegmentCabin](#).

## 22.124.4 Member Data Documentation

22.124.4.1 *FlightDateStruct*& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

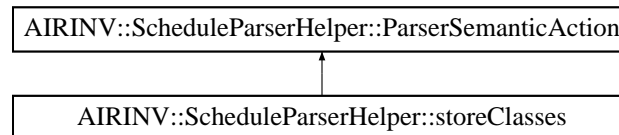
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.125 AIRINV::ScheduleParserHelper::storeClasses Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeClasses:



### Public Member Functions

- [storeClasses](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

### 22.125.1 Detailed Description

Store the parsed list of class codes.

Definition at line 184 of file [ScheduleParserHelper.hpp](#).

### 22.125.2 Constructor & Destructor Documentation

#### 22.125.2.1 AIRINV::ScheduleParserHelper::storeClasses::storeClasses ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 344 of file [ScheduleParserHelper.cpp](#).

### 22.125.3 Member Function Documentation

#### 22.125.3.1 void AIRINV::ScheduleParserHelper::storeClasses::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 349 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::\\_areSegmentDefinitionsSpecific](#), [AIRINV::FareFamilyStruct::\\_classes](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::SegmentCabinStruct::\\_itFareFamily](#), [AIRINV::FlightPeriodStruct::\\_itSegment](#), [AIRINV::FlightPeriodStruct::\\_itSegmentCabin](#), and [AIRINV::FlightPeriodStruct::addSegmentCabin\(\)](#).

### 22.125.4 Member Data Documentation

## 22.125.4.1 FlightPeriodStruct&amp; AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

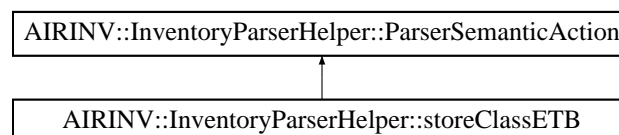
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.126 AIRINV::InventoryParserHelper::storeClassETB Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeClassETB:



## Public Member Functions

- [storeClassETB](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.126.1 Detailed Description

Store the parsed expected to board number (at booking class level).

Definition at line 390 of file [InventoryParserHelper.hpp](#).

## 22.126.2 Constructor &amp; Destructor Documentation

22.126.2.1 AIRINV::InventoryParserHelper::storeClassETB::storeClassETB ( *FlightDateStruct* & *ioFlightDate* )

Actor Constructor.

Definition at line 690 of file [InventoryParserHelper.cpp](#).

## 22.126.3 Member Function Documentation

22.126.3.1 void AIRINV::InventoryParserHelper::storeClassETB::operator() ( *double iReal* ) const

Actor Function (functor).

Definition at line 695 of file [InventoryParserHelper.cpp](#).

References [AIRINV::BookingClassStruct::\\_etb](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), and [AIRINV::FlightDateStruct::\\_itBookingClass](#).

## 22.126.4 Member Data Documentation

22.126.4.1 *FlightDateStruct*& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)

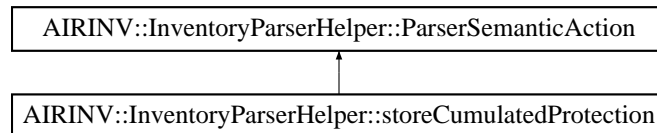


- [airinv/command/InventoryParserHelper.cpp](#)

## 22.127 AIRINV::InventoryParserHelper::storeCumulatedProtection Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeCumulatedProtection:



### Public Member Functions

- [storeCumulatedProtection](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.127.1 Detailed Description

Store the parsed cumulated protection (at booking class level).

Definition at line 309 of file [InventoryParserHelper.hpp](#).

#### 22.127.2 Constructor & Destructor Documentation

##### 22.127.2.1 AIRINV::InventoryParserHelper::storeCumulatedProtection::storeCumulatedProtection ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 579 of file [InventoryParserHelper.cpp](#).

#### 22.127.3 Member Function Documentation

##### 22.127.3.1 void AIRINV::InventoryParserHelper::storeCumulatedProtection::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 584 of file [InventoryParserHelper.cpp](#).

References [AIRINV::BookingClassStruct::\\_cumulatedProtection](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), and [AIRINV::FlightDateStruct::\\_itBookingClass](#).

#### 22.127.4 Member Data Documentation

##### 22.127.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailality::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

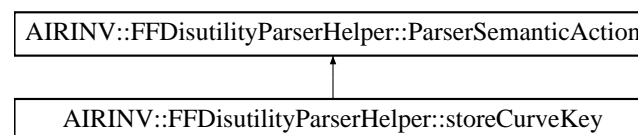
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.128 AIRINV::FFDisutilityParserHelper::storeCurveKey Struct Reference

```
#include <airinv/command/FFDisutilityParserHelper.hpp>
```

Inheritance diagram for AIRINV::FFDisutilityParserHelper::storeCurveKey:



### Public Member Functions

- [storeCurveKey](#) ([FFDisutilityStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FFDisutilityStruct](#) & [\\_ffDisutility](#)

## 22.128.1 Detailed Description

Store the parsed curve key.

Definition at line 37 of file [FFDisutilityParserHelper.hpp](#).

## 22.128.2 Constructor &amp; Destructor Documentation

## 22.128.2.1 AIRINV::FFDisutilityParserHelper::storeCurveKey::storeCurveKey ( FFDIsutilityStruct &amp; ioFFDisutility )

Actor Constructor.

Definition at line 33 of file [FFDisutilityParserHelper.cpp](#).

## 22.128.3 Member Function Documentation

## 22.128.3.1 void AIRINV::FFDisutilityParserHelper::storeCurveKey::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 38 of file [FFDisutilityParserHelper.cpp](#).

References [AIRINV::FFDisutilityParserHelper::ParserSemanticAction::\\_ffDisutility](#), and [AIRINV::FFDisutilityStruct::\\_key](#).

## 22.128.4 Member Data Documentation

## 22.128.4.1 FFDIsutilityStruct&amp; AIRINV::FFDisutilityParserHelper::ParserSemanticAction::\_ffDisutility [inherited]

Actor Context.

Definition at line 33 of file [FFDisutilityParserHelper.hpp](#).

Referenced by [operator\(\)](#), [AIRINV::FFDisutilityParserHelper::storeDTD::operator\(\)](#), [AIRINV::FFDisutilityParserHelper::storeFFDisutilityValue::operator\(\)](#), and [AIRINV::FFDisutilityParserHelper::doEndCurve::operator\(\)](#).

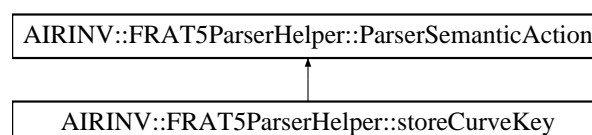
The documentation for this struct was generated from the following files:

- [airinv/command/FFDisutilityParserHelper.hpp](#)
- [airinv/command/FFDisutilityParserHelper.cpp](#)

## 22.129 AIRINV::FRAT5ParserHelper::storeCurveKey Struct Reference

```
#include <airinv/command/FRAT5ParserHelper.hpp>
```

Inheritance diagram for AIRINV::FRAT5ParserHelper::storeCurveKey:



## Public Member Functions

- [storeCurveKey](#) (FRAT5Struct &)
- void [operator\(\)](#) (iterator\_t iStr, iterator\_t iStrEnd) const

## Public Attributes

- [FRAT5Struct](#) & [\\_frat5](#)

## 22.129.1 Detailed Description

Store the parsed curve key.

Definition at line 37 of file [FRAT5ParserHelper.hpp](#).

## 22.129.2 Constructor &amp; Destructor Documentation

## 22.129.2.1 AIRINV::FRAT5ParserHelper::storeCurveKey::storeCurveKey ( FRAT5Struct &amp; ioFRAT5 )

Actor Constructor.

Definition at line 33 of file [FRAT5ParserHelper.cpp](#).

## 22.129.3 Member Function Documentation

## 22.129.3.1 void AIRINV::FRAT5ParserHelper::storeCurveKey::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 38 of file [FRAT5ParserHelper.cpp](#).

References [AIRINV::FRAT5ParserHelper::ParserSemanticAction::\\_frat5](#), and [AIRINV::FRAT5Struct::\\_key](#).

## 22.129.4 Member Data Documentation

## 22.129.4.1 FRAT5Struct&amp; AIRINV::FRAT5ParserHelper::ParserSemanticAction::\_frat5 [inherited]

Actor Context.

Definition at line 33 of file [FRAT5ParserHelper.hpp](#).

Referenced by [operator\(\)](#), [AIRINV::FRAT5ParserHelper::storeDTD::operator\(\)](#), [AIRINV::FRAT5ParserHelper::storeFRAT5Value::operator\(\)](#), and [AIRINV::FRAT5ParserHelper::doEndCurve::operator\(\)](#).

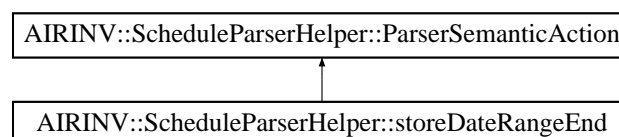
The documentation for this struct was generated from the following files:

- [airinv/command/FRAT5ParserHelper.hpp](#)
- [airinv/command/FRAT5ParserHelper.cpp](#)

## 22.130 AIRINV::ScheduleParserHelper::storeDateRangeEnd Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeDateRangeEnd:



## Public Member Functions

- [storeDateRangeEnd](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

## Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

## 22.130.1 Detailed Description

Store the end of the date range.

Definition at line 61 of file [ScheduleParserHelper.hpp](#).

## 22.130.2 Constructor &amp; Destructor Documentation

22.130.2.1 AIRINV::ScheduleParserHelper::storeDateRangeEnd::storeDateRangeEnd ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 77 of file [ScheduleParserHelper.cpp](#).

## 22.130.3 Member Function Documentation

22.130.3.1 void AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 82 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegStruct::\\_airlineCode](#), [AIRINV::FlightPeriodStruct::\\_airlineCode](#), [AIRINV::FlightPeriodStruct::\\_dateRange](#), [AIRINV::FlightPeriodStruct::\\_dateRangeEnd](#), [AIRINV::FlightPeriodStruct::\\_dateRangeStart](#), [AIRINV::LegStruct::\\_flightNumber](#), [AIRINV::FlightPeriodStruct::\\_flightNumber](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FlightPeriodStruct::\\_itLeg](#), [AIRINV::FlightPeriodStruct::\\_itSeconds](#), and [AIRINV::FlightPeriodStruct::getDate\(\)](#).

## 22.130.4 Member Data Documentation

22.130.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#).

[AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)\(\)](#).

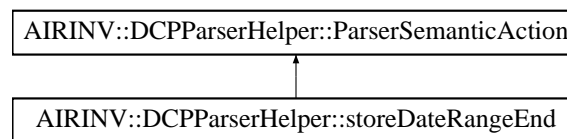
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.131 AIRINV::DCPParserHelper::storeDateRangeEnd Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeDateRangeEnd:



### Public Member Functions

- [storeDateRangeEnd](#) (DCPRuleStruct &)
- void [operator\(\)](#) (boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

### Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

#### 22.131.1 Detailed Description

Store the parsed end of the date range.

Definition at line 78 of file [DCPParserHelper.hpp](#).

#### 22.131.2 Constructor & Destructor Documentation

##### 22.131.2.1 AIRINV::DCPParserHelper::storeDateRangeEnd::storeDateRangeEnd ( DCPRuleStruct & *ioDCPRule* )

Actor Constructor.

Definition at line 101 of file [DCPParserHelper.cpp](#).

#### 22.131.3 Member Function Documentation

##### 22.131.3.1 void AIRINV::DCPParserHelper::storeDateRangeEnd::operator() ( boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 106 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

## 22.131.4 Member Data Documentation

## 22.131.4.1 DCPRuleStruct&amp; AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

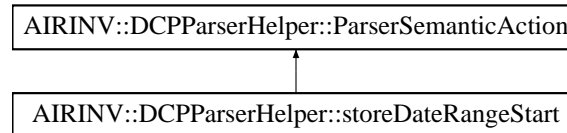
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.132 AIRINV::DCPParserHelper::storeDateRangeStart Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeDateRangeStart:



## Public Member Functions

- [storeDateRangeStart](#) (DCPRuleStruct &)
- void [operator\(\)](#) (boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

## Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

## 22.132.1 Detailed Description

Store the parsed start of the date range.

Definition at line 68 of file [DCPParserHelper.hpp](#).

## 22.132.2 Constructor &amp; Destructor Documentation

## 22.132.2.1 AIRINV::DCPParserHelper::storeDateRangeStart::storeDateRangeStart ( DCPRuleStruct &amp; ioDCPRule )

Actor Constructor.

Definition at line 86 of file [DCPParserHelper.cpp](#).

### 22.132.3 Member Function Documentation

22.132.3.1 `void AIRINV::DCPParserHelper::storeDateRangeStart::operator() ( boost::spirit::qi::unused_type , boost::spirit::qi::unused_type , boost::spirit::qi::unused_type ) const`

Actor Function (functor).

Definition at line 91 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

### 22.132.4 Member Data Documentation

22.132.4.1 `DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule` [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

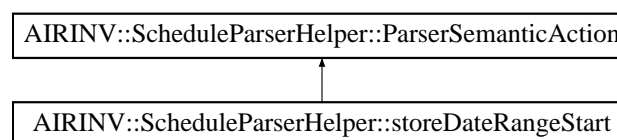
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.133 AIRINV::ScheduleParserHelper::storeDateRangeStart Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeDateRangeStart:



### Public Member Functions

- [storeDateRangeStart](#) ([FlightPeriodStruct](#) &)
- `void operator() (iterator_t iStr, iterator_t iStrEnd) const`

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)



## 22.133.1 Detailed Description

Store the start of the date range.

Definition at line 53 of file [ScheduleParserHelper.hpp](#).

## 22.133.2 Constructor &amp; Destructor Documentation

22.133.2.1 AIRINV::ScheduleParserHelper::storeDateRangeStart::storeDateRangeStart ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 62 of file [ScheduleParserHelper.cpp](#).

## 22.133.3 Member Function Documentation

22.133.3.1 void AIRINV::ScheduleParserHelper::storeDateRangeStart::operator() ( [iterator\\_t](#) *iStr*, [iterator\\_t](#) *iStrEnd* ) const

Actor Function (functor).

Definition at line 67 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::\\_dateRangeStart](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FlightPeriodStruct::\\_itSeconds](#), and [AIRINV::FlightPeriodStruct::getDate\(\)](#).

## 22.133.4 Member Data Documentation

22.133.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

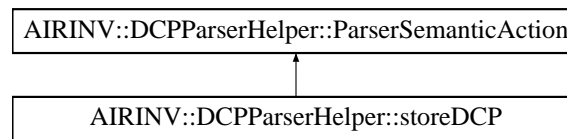
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.134 AIRINV::DCPParserHelper::storeDCP Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeDCP:



#### Public Member Functions

- [storeDCP](#) (DCPRuleStruct &)
- void [operator\(\)](#) (double, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

#### Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

#### 22.134.1 Detailed Description

Store the parsed DCP value.

Definition at line 188 of file [DCPParserHelper.hpp](#).

#### 22.134.2 Constructor & Destructor Documentation

##### 22.134.2.1 AIRINV::DCPParserHelper::storeDCP ( DCPRuleStruct & *ioDCPRule* )

Actor Constructor.

Definition at line 314 of file [DCPParserHelper.cpp](#).

#### 22.134.3 Member Function Documentation

##### 22.134.3.1 void AIRINV::DCPParserHelper::storeDCP::operator() ( double *iDCP*, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 319 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

#### 22.134.4 Member Data Documentation

##### 22.134.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#),

[AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

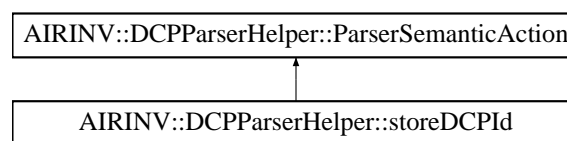
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.135 AIRINV::DCPParserHelper::storeDCPId Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeDCPId:



### Public Member Functions

- [storeDCPId](#) (DCPRuleStruct &)
- void [operator\(\)](#) (unsigned int, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

### Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

#### 22.135.1 Detailed Description

Store the parsed DCP Id.

Definition at line 38 of file [DCPParserHelper.hpp](#).

#### 22.135.2 Constructor & Destructor Documentation

##### 22.135.2.1 AIRINV::DCPParserHelper::storeDCPId::storeDCPId ( DCPRuleStruct & ioDCPRule )

Actor Constructor.

Definition at line 30 of file [DCPParserHelper.cpp](#).

#### 22.135.3 Member Function Documentation

##### 22.135.3.1 void AIRINV::DCPParserHelper::storeDCPId::operator() ( unsigned int iDCPId, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 35 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

## 22.135.4 Member Data Documentation

## 22.135.4.1 DCPRuleStruct&amp; AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

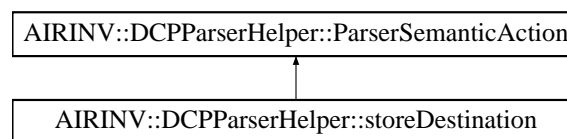
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.136 AIRINV::DCPParserHelper::storeDestination Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeDestination:



## Public Member Functions

- [storeDestination](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

## Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

## 22.136.1 Detailed Description

Store the parsed destination.

Definition at line 58 of file [DCPParserHelper.hpp](#).

## 22.136.2 Constructor &amp; Destructor Documentation

## 22.136.2.1 AIRINV::DCPParserHelper::storeDestination::storeDestination ( DCPRuleStruct &amp; ioDCPRule )

Actor Constructor.

Definition at line 70 of file [DCPParserHelper.cpp](#).

## 22.136.3 Member Function Documentation

22.136.3.1 `void AIRINV::DCPParserHelper::storeDestination::operator() ( std::vector< char > iChar, boost::spirit::qi::unused_type, boost::spirit::qi::unused_type ) const`

Actor Function (functor).

Definition at line 75 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

## 22.136.4 Member Data Documentation

22.136.4.1 `DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule` `[inherited]`

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPid::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

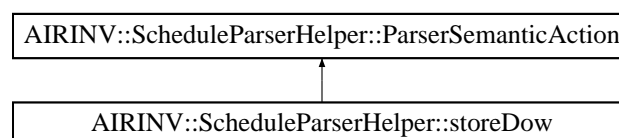
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.137 AIRINV::ScheduleParserHelper::storeDow Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeDow:



## Public Member Functions

- [storeDow](#) ([FlightPeriodStruct](#) &)
- `void operator() (iterator_t iStr, iterator_t iStrEnd) const`

## Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

## 22.137.1 Detailed Description

Store the DOW (day of the Week).

Definition at line 69 of file [ScheduleParserHelper.hpp](#).

## 22.137.2 Constructor &amp; Destructor Documentation

## 22.137.2.1 AIRINV::ScheduleParserHelper::storeDow::storeDow ( FlightPeriodStruct &amp; ioFlightPeriod )

Actor Constructor.

Definition at line 105 of file [ScheduleParserHelper.cpp](#).

## 22.137.3 Member Function Documentation

## 22.137.3.1 void AIRINV::ScheduleParserHelper::storeDow::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 110 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::\\_dow](#), and [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#).

## 22.137.4 Member Data Documentation

## 22.137.4.1 FlightPeriodStruct&amp; AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

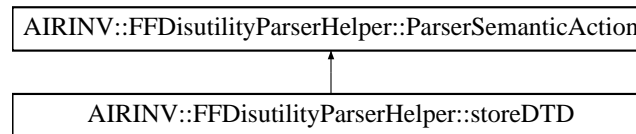
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.138 AIRINV::FFDisutilityParserHelper::storeDTD Struct Reference

```
#include <airinv/command/FFDisutilityParserHelper.hpp>
```

Inheritance diagram for AIRINV::FFDisutilityParserHelper::storeDTD:



### Public Member Functions

- [storeDTD](#) ([FFDisutilityStruct](#) &)
- void [operator\(\)](#) (int *iDTD*) const

### Public Attributes

- [FFDisutilityStruct](#) & [\\_ffDisutility](#)

#### 22.138.1 Detailed Description

Store the DTD.

Definition at line 45 of file [FFDisutilityParserHelper.hpp](#).

#### 22.138.2 Constructor & Destructor Documentation

##### 22.138.2.1 AIRINV::FFDisutilityParserHelper::storeDTD::storeDTD ( [FFDisutilityStruct](#) & *ioFFDisutility* )

Actor Constructor.

Definition at line 45 of file [FFDisutilityParserHelper.cpp](#).

#### 22.138.3 Member Function Documentation

##### 22.138.3.1 void AIRINV::FFDisutilityParserHelper::storeDTD::operator() ( int *iDTD* ) const

Actor Function (functor).

Definition at line 50 of file [FFDisutilityParserHelper.cpp](#).

References [AIRINV::FFDisutilityStruct::\\_dtd](#), and [AIRINV::FFDisutilityParserHelper::ParserSemanticAction::\\_ffDisutility](#).

#### 22.138.4 Member Data Documentation

##### 22.138.4.1 [FFDisutilityStruct](#)& AIRINV::FFDisutilityParserHelper::ParserSemanticAction::\_ffDisutility [inherited]

Actor Context.

Definition at line 33 of file [FFDisutilityParserHelper.hpp](#).

Referenced by [AIRINV::FFDisutilityParserHelper::storeCurveKey::operator\(\)](#), [operator\(\)](#), [AIRINV::FFDisutilityParserHelper::storeFFDisutilityValue::operator\(\)](#), and [AIRINV::FFDisutilityParserHelper::doEndCurve::operator\(\)](#).

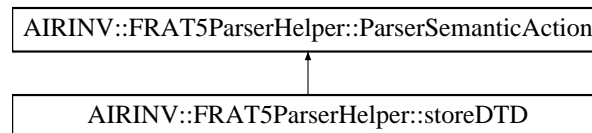
The documentation for this struct was generated from the following files:

- [airinv/command/FFDisutilityParserHelper.hpp](#)
- [airinv/command/FFDisutilityParserHelper.cpp](#)

## 22.139 AIRINV::FRAT5ParserHelper::storeDTD Struct Reference

```
#include <airinv/command/FRAT5ParserHelper.hpp>
```

Inheritance diagram for AIRINV::FRAT5ParserHelper::storeDTD:



### Public Member Functions

- [storeDTD](#) (FRAT5Struct &)
- void [operator\(\)](#) (int iDTD) const

### Public Attributes

- [FRAT5Struct](#) & [\\_frat5](#)

#### 22.139.1 Detailed Description

Store the DTD.

Definition at line 45 of file [FRAT5ParserHelper.hpp](#).

#### 22.139.2 Constructor & Destructor Documentation

##### 22.139.2.1 AIRINV::FRAT5ParserHelper::storeDTD::storeDTD ( FRAT5Struct & ioFRAT5 )

Actor Constructor.

Definition at line 46 of file [FRAT5ParserHelper.cpp](#).

#### 22.139.3 Member Function Documentation

##### 22.139.3.1 void AIRINV::FRAT5ParserHelper::storeDTD::operator() ( int iDTD ) const

Actor Function (functor).

Definition at line 51 of file [FRAT5ParserHelper.cpp](#).

References [AIRINV::FRAT5Struct::\\_dtd](#), and [AIRINV::FRAT5ParserHelper::ParserSemanticAction::\\_frat5](#).

#### 22.139.4 Member Data Documentation

##### 22.139.4.1 FRAT5Struct& AIRINV::FRAT5ParserHelper::ParserSemanticAction::\_frat5 [inherited]

Actor Context.

Definition at line 33 of file [FRAT5ParserHelper.hpp](#).

Referenced by [AIRINV::FRAT5ParserHelper::storeCurveKey::operator\(\)](#), [operator\(\)](#), [AIRINV::FRAT5ParserHelper::storeFRAT5Value::operator\(\)](#), and [AIRINV::FRAT5ParserHelper::doEndCurve::operator\(\)](#).

The documentation for this struct was generated from the following files:

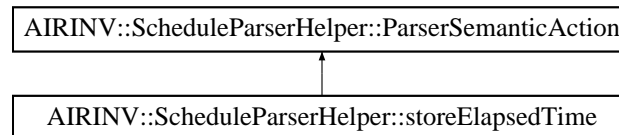


- [airinv/command/FRAT5ParserHelper.hpp](#)
- [airinv/command/FRAT5ParserHelper.cpp](#)

## 22.140 AIRINV::ScheduleParserHelper::storeElapsedTime Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeElapsedTime:



### Public Member Functions

- [storeElapsedTime](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

#### 22.140.1 Detailed Description

Store the elapsed time.

Definition at line 125 of file [ScheduleParserHelper.hpp](#).

#### 22.140.2 Constructor & Destructor Documentation

22.140.2.1 AIRINV::ScheduleParserHelper::storeElapsedTime::storeElapsedTime ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 229 of file [ScheduleParserHelper.cpp](#).

#### 22.140.3 Member Function Documentation

22.140.3.1 void AIRINV::ScheduleParserHelper::storeElapsedTime::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 234 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::\\_dateOffset](#), [AIRINV::LegStruct::\\_elapsed](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FlightPeriodStruct::\\_itLeg](#), [AIRINV::FlightPeriodStruct::\\_itSeconds](#), [AIRINV::LegStruct::\\_offDateOffset](#), and [AIRINV::FlightPeriodStruct::getTime\(\)](#).

#### 22.140.4 Member Data Documentation

22.140.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

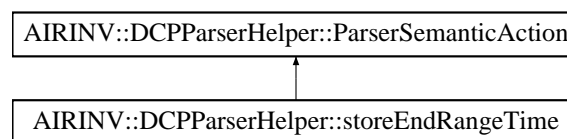
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.141 AIRINV::DCPParserHelper::storeEndRangeTime Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeEndRangeTime:



### Public Member Functions

- [storeEndRangeTime](#) (DCPRuleStruct &)
- void [operator\(\)](#) (boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

### Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

#### 22.141.1 Detailed Description

Store the parsed end start range time.

Definition at line 98 of file [DCPParserHelper.hpp](#).

#### 22.141.2 Constructor & Destructor Documentation

##### 22.141.2.1 AIRINV::DCPParserHelper::storeEndRangeTime::storeEndRangeTime ( DCPRuleStruct & ioDCPRule )

Actor Constructor.

Definition at line 133 of file [DCPParserHelper.cpp](#).

### 22.141.3 Member Function Documentation

22.141.3.1 `void AIRINV::DCPParserHelper::storeEndRangeTime::operator() ( boost::spirit::qi::unused_type , boost::spirit::qi::unused_type , boost::spirit::qi::unused_type ) const`

Actor Function (functor).

Definition at line 138 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

### 22.141.4 Member Data Documentation

22.141.4.1 `DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::_DCPRule` [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

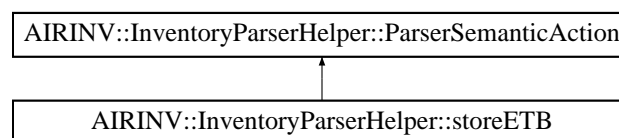
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.142 AIRINV::InventoryParserHelper::storeETB Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeETB:



### Public Member Functions

- [storeETB](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.142.1 Detailed Description

Store the parsed Expected To Board (ETB) number.

Definition at line 213 of file [InventoryParserHelper.hpp](#).

## 22.142.2 Constructor &amp; Destructor Documentation

22.142.2.1 AIRINV::InventoryParserHelper::storeETB::storeETB ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 361 of file [InventoryParserHelper.cpp](#).

## 22.142.3 Member Function Documentation

22.142.3.1 void AIRINV::InventoryParserHelper::storeETB::operator() ( *double iReal* ) const

Actor Function (functor).

Definition at line 366 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::\\_etb](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), and [AIRINV::FlightDateStruct::\\_itLegCabin](#).

## 22.142.4 Member Data Documentation

22.142.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailality::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::](#)

[::InventoryParserHelper::storeClassETB::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#)(), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#)).

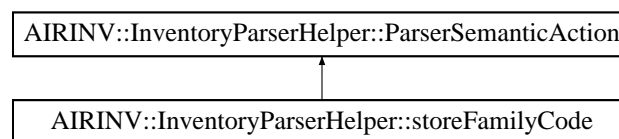
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.143 AIRINV::InventoryParserHelper::storeFamilyCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFamilyCode:



### Public Member Functions

- [storeFamilyCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (int iCode) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.143.1 Detailed Description

Store the parsed family code.

Definition at line 425 of file [InventoryParserHelper.hpp](#).

#### 22.143.2 Constructor & Destructor Documentation

##### 22.143.2.1 AIRINV::InventoryParserHelper::storeFamilyCode::storeFamilyCode ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 737 of file [InventoryParserHelper.cpp](#).

#### 22.143.3 Member Function Documentation

##### 22.143.3.1 void AIRINV::InventoryParserHelper::storeFamilyCode::operator() ( int *iCode* ) const

Actor Function (functor).

Definition at line 742 of file [InventoryParserHelper.cpp](#).

References [AIRINV::FareFamilyStruct::\\_familyCode](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::SegmentCabinStruct::\\_itFareFamily](#), and [AIRINV::FlightDateStruct::\\_itSegmentCabin](#).

## 22.143.4 Member Data Documentation

## 22.143.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailibility::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

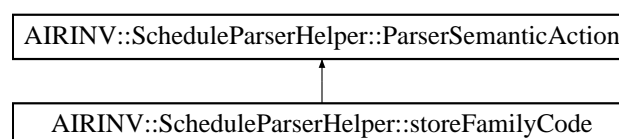
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.144 AIRINV::ScheduleParserHelper::storeFamilyCode Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeFamilyCode:



## Public Member Functions

- [storeFamilyCode](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) (int iCode) const

## Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

## 22.144.1 Detailed Description

Store the parsed family code.

Definition at line 192 of file [ScheduleParserHelper.hpp](#).

## 22.144.2 Constructor &amp; Destructor Documentation

22.144.2.1 AIRINV::ScheduleParserHelper::storeFamilyCode::storeFamilyCode ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 369 of file [ScheduleParserHelper.cpp](#).

## 22.144.3 Member Function Documentation

22.144.3.1 void AIRINV::ScheduleParserHelper::storeFamilyCode::operator() ( int *iCode* ) const

Actor Function (functor).

Definition at line 374 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FareFamilyStruct::\\_familyCode](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::SegmentCabinStruct::\\_itFareFamily](#), and [AIRINV::FlightPeriodStruct::\\_itSegmentCabin](#).

## 22.144.4 Member Data Documentation

22.144.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

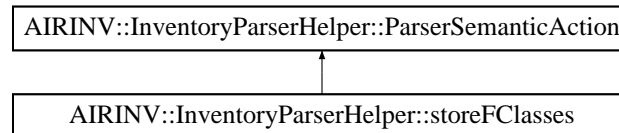
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.145 AIRINV::InventoryParserHelper::storeFClasses Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFClasses:



### Public Member Functions

- [storeFClasses](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.145.1 Detailed Description

Store the parsed list of class codes (for families).

Definition at line 433 of file [InventoryParserHelper.hpp](#).

#### 22.145.2 Constructor & Destructor Documentation

##### 22.145.2.1 AIRINV::InventoryParserHelper::storeFClasses::storeFClasses ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 749 of file [InventoryParserHelper.cpp](#).

#### 22.145.3 Member Function Documentation

##### 22.145.3.1 void AIRINV::InventoryParserHelper::storeFClasses::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 754 of file [InventoryParserHelper.cpp](#).

References [AIRINV::SegmentStruct::\\_cabinList](#), [AIRINV::BookingClassStruct::\\_classCode](#), [AIRINV::FareFamilyStruct::\\_classes](#), [AIRINV::FareFamilyStruct::\\_classList](#), [AIRINV::SegmentCabinStruct::\\_fareFamilies](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), [AIRINV::SegmentCabinStruct::\\_itFareFamily](#), [AIRINV::FlightDateStruct::\\_itSegment](#), and [AIRINV::FlightDateStruct::\\_itSegmentCabin](#).



## 22.145.4 Member Data Documentation

## 22.145.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailibility::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

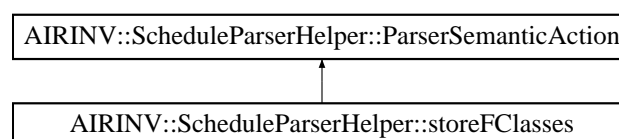
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.146 AIRINV::ScheduleParserHelper::storeFClasses Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeFClasses:



## Public Member Functions

- [storeFClasses](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

## Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

## 22.146.1 Detailed Description

Store the parsed list of class codes (for families).

Definition at line 216 of file [ScheduleParserHelper.hpp](#).

## 22.146.2 Constructor &amp; Destructor Documentation

22.146.2.1 AIRINV::ScheduleParserHelper::storeFClasses::storeFClasses ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 409 of file [ScheduleParserHelper.cpp](#).

## 22.146.3 Member Function Documentation

22.146.3.1 void AIRINV::ScheduleParserHelper::storeFClasses::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 414 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::\\_areSegmentDefinitionsSpecific](#), [AIRINV::FareFamilyStruct::\\_familyCode](#), [AIRINV::FareFamilyStruct::\\_ffDisutilityCurveKey](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FareFamilyStruct::\\_frat5CurveKey](#), [AIRINV::SegmentCabinStruct::\\_itFareFamily](#), [AIRINV::FlightPeriodStruct::\\_itSegment](#), [AIRINV::FlightPeriodStruct::\\_itSegmentCabin](#), and [AIRINV::FlightPeriodStruct::addFareFamily\(\)](#).

## 22.146.4 Member Data Documentation

22.146.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#).

[AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

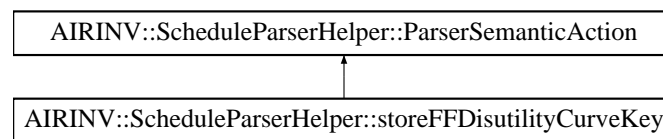
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.147 AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey:



### Public Member Functions

- [storeFFDisutilityCurveKey](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

### 22.147.1 Detailed Description

Store the FFDisutility curve key.

Definition at line 208 of file [ScheduleParserHelper.hpp](#).

### 22.147.2 Constructor & Destructor Documentation

#### 22.147.2.1 AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::storeFFDisutilityCurveKey ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 396 of file [ScheduleParserHelper.cpp](#).

### 22.147.3 Member Function Documentation

#### 22.147.3.1 void AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 401 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FareFamilyStruct::\\_ffDisutilityCurveKey](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::SegmentCabinStruct::\\_itFareFamily](#), and [AIRINV::FlightPeriodStruct::\\_itSegmentCabin](#).

## 22.147.4 Member Data Documentation

## 22.147.4.1 FlightPeriodStruct&amp; AIRINV::ScheduleParserHelper::ParserSemanticAction::flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

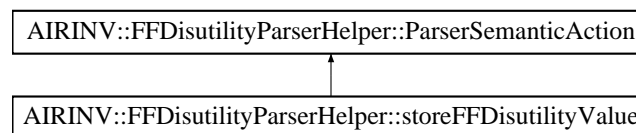
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.148 AIRINV::FFDisutilityParserHelper::storeFFDisutilityValue Struct Reference

```
#include <airinv/command/FFDisutilityParserHelper.hpp>
```

Inheritance diagram for AIRINV::FFDisutilityParserHelper::storeFFDisutilityValue:



## Public Member Functions

- [storeFFDisutilityValue](#) (FFDisutilityStruct &)
- void [operator\(\)](#) (double iReal) const

## Public Attributes

- [FFDisutilityStruct](#) & [\\_ffDisutility](#)

## 22.148.1 Detailed Description

Store the FFDisutility value.

Definition at line 53 of file [FFDisutilityParserHelper.hpp](#).

## 22.148.2 Constructor &amp; Destructor Documentation

## 22.148.2.1 AIRINV::FFDisutilityParserHelper::storeFFDisutilityValue::storeFFDisutilityValue ( FFDisutilityStruct &amp; ioFFDisutility )

Actor Constructor.

Definition at line 56 of file [FFDisutilityParserHelper.cpp](#).

## 22.148.3 Member Function Documentation

## 22.148.3.1 void AIRINV::FFDisutilityParserHelper::storeFFDisutilityValue::operator() ( double iReal ) const

Actor Function (functor).

Definition at line 61 of file [FFDisutilityParserHelper.cpp](#).

References [AIRINV::FFDisutilityStruct::\\_curve](#), [AIRINV::FFDisutilityStruct::\\_dtd](#), and [AIRINV::FFDisutilityParserHelper::ParserSemanticAction::\\_ffDisutility](#).

## 22.148.4 Member Data Documentation

## 22.148.4.1 FFDisutilityStruct&amp; AIRINV::FFDisutilityParserHelper::ParserSemanticAction::\_ffDisutility [inherited]

Actor Context.

Definition at line 33 of file [FFDisutilityParserHelper.hpp](#).

Referenced by [AIRINV::FFDisutilityParserHelper::storeCurveKey::operator\(\)\(\)](#), [AIRINV::FFDisutilityParserHelper::storeDTD::operator\(\)\(\)](#), [operator\(\)\(\)](#), and [AIRINV::FFDisutilityParserHelper::doEndCurve::operator\(\)\(\)](#).

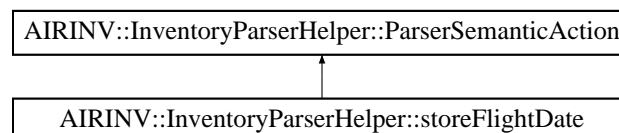
The documentation for this struct was generated from the following files:

- [airinv/command/FFDisutilityParserHelper.hpp](#)
- [airinv/command/FFDisutilityParserHelper.cpp](#)

## 22.149 AIRINV::InventoryParserHelper::storeFlightDate Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFlightDate:



## Public Member Functions

- [storeFlightDate](#) (FlightDateStruct &)
- void [operator\(\)](#) (iterator\_t iStr, iterator\_t iStrEnd) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.149.1 Detailed Description

Store the flight date.

Definition at line 61 of file [InventoryParserHelper.hpp](#).

## 22.149.2 Constructor &amp; Destructor Documentation

## 22.149.2.1 AIRINV::InventoryParserHelper::storeFlightDate::storeFlightDate ( FlightDateStruct &amp; ioFlightDate )

Actor Constructor.

Definition at line 80 of file [InventoryParserHelper.cpp](#).

## 22.149.3 Member Function Documentation

## 22.149.3.1 void AIRINV::InventoryParserHelper::storeFlightDate::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 85 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_flightDate](#), and [AIRINV::FlightDateStruct::getDate\(\)](#).

## 22.149.4 Member Data Documentation

## 22.149.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::](#)

[::InventoryParserHelper::storeClassETB::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#)(), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

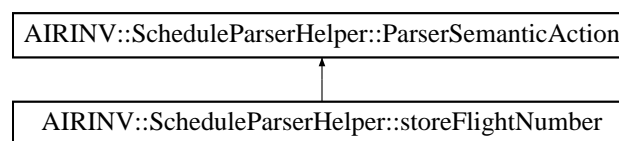
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.150 AIRINV::ScheduleParserHelper::storeFlightNumber Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeFlightNumber:



### Public Member Functions

- [storeFlightNumber](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) (unsigned int iNumber) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

#### 22.150.1 Detailed Description

Store the parsed flight number.

Definition at line 45 of file [ScheduleParserHelper.hpp](#).

#### 22.150.2 Constructor & Destructor Documentation

##### 22.150.2.1 AIRINV::ScheduleParserHelper::storeFlightNumber::storeFlightNumber ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 51 of file [ScheduleParserHelper.cpp](#).

#### 22.150.3 Member Function Documentation

##### 22.150.3.1 void AIRINV::ScheduleParserHelper::storeFlightNumber::operator() ( unsigned int *iNumber* ) const

Actor Function (functor).

Definition at line 56 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::\\_flightNumber](#), and [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#).

## 22.150.4 Member Data Documentation

## 22.150.4.1 FlightPeriodStruct&amp; AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

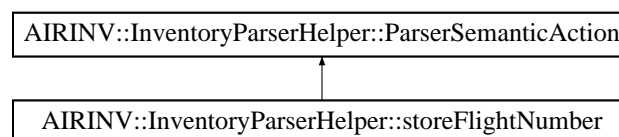
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.151 AIRINV::InventoryParserHelper::storeFlightNumber Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFlightNumber:



## Public Member Functions

- [storeFlightNumber](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (unsigned int iNumber) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.151.1 Detailed Description

Store the parsed flight number.

Definition at line 53 of file [InventoryParserHelper.hpp](#).



## 22.151.2 Constructor &amp; Destructor Documentation

## 22.151.2.1 AIRINV::InventoryParserHelper::storeFlightNumber::storeFlightNumber ( FlightDateStruct &amp; ioFlightDate )

Actor Constructor.

Definition at line 70 of file [InventoryParserHelper.cpp](#).

## 22.151.3 Member Function Documentation

## 22.151.3.1 void AIRINV::InventoryParserHelper::storeFlightNumber::operator() ( unsigned int iNumber ) const

Actor Function (functor).

Definition at line 75 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), and [AIRINV::FlightDateStruct::\\_flightNumber](#).

## 22.151.4 Member Data Documentation

## 22.151.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)\(\)](#), [operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)\(\)](#).

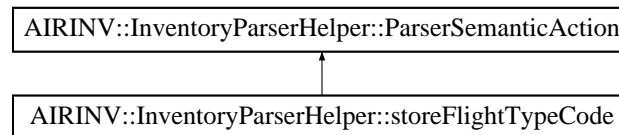
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.152 AIRINV::InventoryParserHelper::storeFlightTypeCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFlightTypeCode:



### Public Member Functions

- [storeFlightTypeCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.152.1 Detailed Description

Store the flight type code.

Definition at line 69 of file [InventoryParserHelper.hpp](#).

#### 22.152.2 Constructor & Destructor Documentation

22.152.2.1 AIRINV::InventoryParserHelper::storeFlightTypeCode::storeFlightTypeCode ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 91 of file [InventoryParserHelper.cpp](#).

#### 22.152.3 Member Function Documentation

22.152.3.1 void AIRINV::InventoryParserHelper::storeFlightTypeCode::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 96 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_flightTypeCode](#), and [AIRINV::FlightTypeCode::getCode\(\)](#).

#### 22.152.4 Member Data Documentation

22.152.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

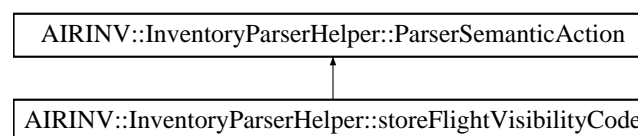
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.153 AIRINV::InventoryParserHelper::storeFlightVisibilityCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeFlightVisibilityCode:



### Public Member Functions

- [storeFlightVisibilityCode](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.153.1 Detailed Description

Store the flight visibility code.

Definition at line 77 of file [InventoryParserHelper.hpp](#).

## 22.153.2 Constructor &amp; Destructor Documentation

## 22.153.2.1 AIRINV::InventoryParserHelper::storeFlightVisibilityCode::storeFlightVisibilityCode ( FlightDateStruct &amp; ioFlightDate )

Actor Constructor.

Definition at line 106 of file [InventoryParserHelper.cpp](#).

## 22.153.3 Member Function Documentation

## 22.153.3.1 void AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 111 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_flightVisibilityCode](#), and [AIRINV::FlightVisibilityCode::getCode\(\)](#).

## 22.153.4 Member Data Documentation

## 22.153.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#),

AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

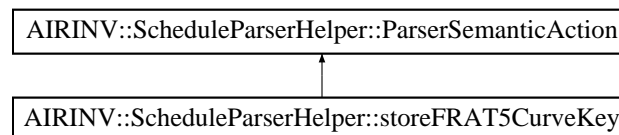
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.154 AIRINV::ScheduleParserHelper::storeFRAT5CurveKey Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeFRAT5CurveKey:



### Public Member Functions

- [storeFRAT5CurveKey](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

#### 22.154.1 Detailed Description

Store the FRAT5 curve key.

Definition at line 200 of file [ScheduleParserHelper.hpp](#).

#### 22.154.2 Constructor & Destructor Documentation

##### 22.154.2.1 AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::storeFRAT5CurveKey ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 382 of file [ScheduleParserHelper.cpp](#).

#### 22.154.3 Member Function Documentation

##### 22.154.3.1 void AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 387 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FareFamilyStruct::\\_frat5CurveKey](#), [AIRINV::SegmentCabinStruct::\\_itFareFamily](#), and [AIRINV::FlightPeriodStruct::\\_itSegmentCabin](#).

#### 22.154.4 Member Data Documentation

##### 22.154.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

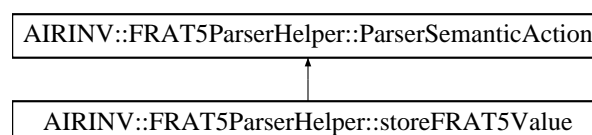
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.155 AIRINV::FRAT5ParserHelper::storeFRAT5Value Struct Reference

```
#include <airinv/command/FRAT5ParserHelper.hpp>
```

Inheritance diagram for AIRINV::FRAT5ParserHelper::storeFRAT5Value:



#### Public Member Functions

- [storeFRAT5Value](#) (FRAT5Struct &)
- [void operator\(\)](#) (double iReal) const

#### Public Attributes

- [FRAT5Struct](#) & [\\_frat5](#)

#### 22.155.1 Detailed Description

Store the FRAT5 value.

Definition at line 53 of file [FRAT5ParserHelper.hpp](#).

## 22.155.2 Constructor &amp; Destructor Documentation

22.155.2.1 AIRINV::FRAT5ParserHelper::storeFRAT5Value::storeFRAT5Value ( FRAT5Struct & *ioFRAT5* )

Actor Constructor.

Definition at line 57 of file [FRAT5ParserHelper.cpp](#).

## 22.155.3 Member Function Documentation

22.155.3.1 void AIRINV::FRAT5ParserHelper::storeFRAT5Value::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 62 of file [FRAT5ParserHelper.cpp](#).

References [AIRINV::FRAT5Struct::\\_curve](#), [AIRINV::FRAT5Struct::\\_dtd](#), and [AIRINV::FRAT5ParserHelper::ParserSemanticAction::\\_frat5](#).

## 22.155.4 Member Data Documentation

## 22.155.4.1 FRAT5Struct&amp; AIRINV::FRAT5ParserHelper::ParserSemanticAction::frat5 [inherited]

Actor Context.

Definition at line 33 of file [FRAT5ParserHelper.hpp](#).

Referenced by [AIRINV::FRAT5ParserHelper::storeCurveKey::operator\(\)\(\)](#), [AIRINV::FRAT5ParserHelper::storeDTD::operator\(\)\(\)](#), [operator\(\)\(\)](#), and [AIRINV::FRAT5ParserHelper::doEndCurve::operator\(\)\(\)](#).

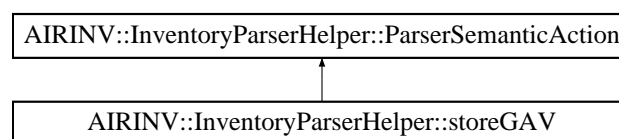
The documentation for this struct was generated from the following files:

- [airinv/command/FRAT5ParserHelper.hpp](#)
- [airinv/command/FRAT5ParserHelper.cpp](#)

## 22.156 AIRINV::InventoryParserHelper::storeGAV Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeGAV:



## Public Member Functions

- [storeGAV](#) (FlightDateStruct &)
- void [operator\(\)](#) (double iReal) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.156.1 Detailed Description

Store the parsed Gross Availability (GAV).

Definition at line 197 of file [InventoryParserHelper.hpp](#).

## 22.156.2 Constructor &amp; Destructor Documentation

## 22.156.2.1 AIRINV::InventoryParserHelper::storeGAV::storeGAV ( FlightDateStruct &amp; ioFlightDate )

Actor Constructor.

Definition at line 339 of file [InventoryParserHelper.cpp](#).

## 22.156.3 Member Function Documentation

## 22.156.3.1 void AIRINV::InventoryParserHelper::storeGAV::operator() ( double iReal ) const

Actor Function (functor).

Definition at line 344 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::LegCabinStruct::\\_gav](#), and [AIRINV::FlightDateStruct::\\_itLegCabin](#).

## 22.156.4 Member Data Documentation

## 22.156.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::](#)



[::InventoryParserHelper::storeClassETB::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#)(), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

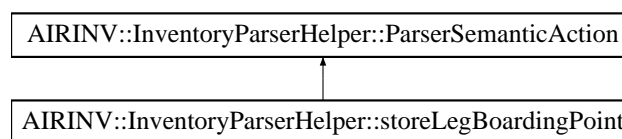
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.157 AIRINV::InventoryParserHelper::storeLegBoardingPoint Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeLegBoardingPoint:



### Public Member Functions

- [storeLegBoardingPoint](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.157.1 Detailed Description

Store the parsed leg boarding point.

Definition at line 85 of file [InventoryParserHelper.hpp](#).

#### 22.157.2 Constructor & Destructor Documentation

##### 22.157.2.1 AIRINV::InventoryParserHelper::storeLegBoardingPoint::storeLegBoardingPoint ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 121 of file [InventoryParserHelper.cpp](#).

#### 22.157.3 Member Function Documentation

##### 22.157.3.1 void AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 126 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegStruct::\\_airlineCode](#), [AIRINV::FlightDateStruct::\\_airlineCode](#), [AIRINV::LegStruct::\\_boardingPoint](#), [AIRINV::LegCabinStruct::\\_bucketList](#), [AIRINV::LegCabinStruct::\\_cabinCode](#), [AIRINV::LegStruct::\\_cabinList](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::LegStruct::\\_flightNumber](#), [AIRINV::FlightDateStruct::\\_flightNumber](#), [AIRINV::FlightDateStruct::\\_itBucket](#), [AIRINV::FlightDateStruct::\\_itLeg](#), [AIRINV::FlightDateStruct::\\_itLegCabin](#), [AIRINV::FlightDateStruct::\\_legList](#), [AIRINV::BucketStruct::\\_yieldRangeUpperValue](#), and [AIRINV::FlightDateStruct::addAirport\(\)](#).

#### 22.157.4 Member Data Documentation

##### 22.157.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

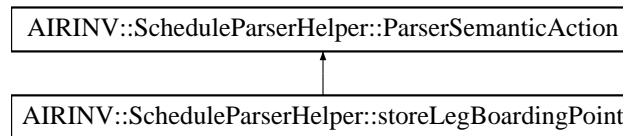
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.158 AIRINV::ScheduleParserHelper::storeLegBoardingPoint Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeLegBoardingPoint:



## Public Member Functions

- [storeLegBoardingPoint](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

## Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

### 22.158.1 Detailed Description

Store the parsed leg boarding point.

Definition at line 77 of file [ScheduleParserHelper.hpp](#).

### 22.158.2 Constructor & Destructor Documentation

#### 22.158.2.1 AIRINV::ScheduleParserHelper::storeLegBoardingPoint::storeLegBoardingPoint ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 117 of file [ScheduleParserHelper.cpp](#).

### 22.158.3 Member Function Documentation

#### 22.158.3.1 void AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 122 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegStruct::\\_boardingPoint](#), [AIRINV::LegStruct::\\_cabinList](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FlightPeriodStruct::\\_itLeg](#), [AIRINV::FlightPeriodStruct::\\_legAlreadyDefined](#), [AIRINV::FlightPeriodStruct::\\_legList](#), and [AIRINV::FlightPeriodStruct::addAirport\(\)](#).

### 22.158.4 Member Data Documentation

#### 22.158.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::Schedule](#)

[ParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

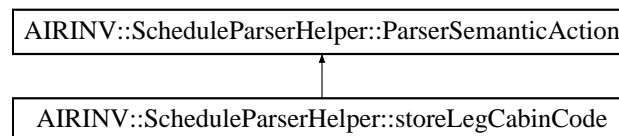
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.159 AIRINV::ScheduleParserHelper::storeLegCabinCode Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeLegCabinCode:



### Public Member Functions

- [storeLegCabinCode](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) (char iChar) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

#### 22.159.1 Detailed Description

Store the parsed leg cabin code.

Definition at line 133 of file [ScheduleParserHelper.hpp](#).

#### 22.159.2 Constructor & Destructor Documentation

##### 22.159.2.1 AIRINV::ScheduleParserHelper::storeLegCabinCode::storeLegCabinCode ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 250 of file [ScheduleParserHelper.cpp](#).

#### 22.159.3 Member Function Documentation

##### 22.159.3.1 void AIRINV::ScheduleParserHelper::storeLegCabinCode::operator() ( char *iChar* ) const

Actor Function (functor).

Definition at line 255 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::\\_cabinCode](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), and [AIRINV::FlightPeriodStruct::\\_itLegCabin](#).

#### 22.159.4 Member Data Documentation

##### 22.159.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

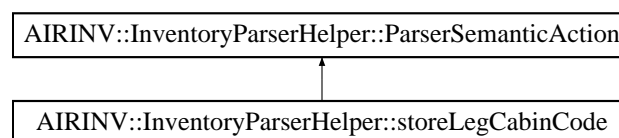
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.160 AIRINV::InventoryParserHelper::storeLegCabinCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeLegCabinCode:



#### Public Member Functions

- [storeLegCabinCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (char iChar) const

#### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

### 22.160.1 Detailed Description

Store the parsed leg cabin code.

Definition at line 149 of file [InventoryParserHelper.hpp](#).

### 22.160.2 Constructor & Destructor Documentation

#### 22.160.2.1 AIRINV::InventoryParserHelper::storeLegCabinCode::storeLegCabinCode ( FlightDateStruct & ioFlightDate )

Actor Constructor.

Definition at line 255 of file [InventoryParserHelper.cpp](#).

### 22.160.3 Member Function Documentation

#### 22.160.3.1 void AIRINV::InventoryParserHelper::storeLegCabinCode::operator() ( char iChar ) const

Actor Function (functor).

Definition at line 260 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::\\_bucketList](#), [AIRINV::LegCabinStruct::\\_cabinCode](#), [AIRINV::LegStruct::\\_cabinList](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBucket](#), [AIRINV::FlightDateStruct::\\_itLeg](#), [AIRINV::FlightDateStruct::\\_itLegCabin](#), and [AIRINV::BucketStruct::\\_yieldRangeUpperValue](#).

### 22.160.4 Member Data Documentation

#### 22.160.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#).

AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

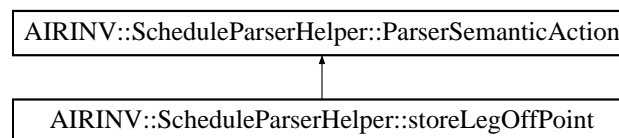
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.161 AIRINV::ScheduleParserHelper::storeLegOffPoint Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeLegOffPoint:



### Public Member Functions

- [storeLegOffPoint](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

#### 22.161.1 Detailed Description

Store the parsed leg off point.

Definition at line 85 of file [ScheduleParserHelper.hpp](#).

#### 22.161.2 Constructor & Destructor Documentation

##### 22.161.2.1 AIRINV::ScheduleParserHelper::storeLegOffPoint::storeLegOffPoint ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 146 of file [ScheduleParserHelper.cpp](#).

#### 22.161.3 Member Function Documentation

##### 22.161.3.1 void AIRINV::ScheduleParserHelper::storeLegOffPoint::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 151 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FlightPeriodStruct::\\_itLeg](#), [AIRINV::LegStruct::\\_offPoint](#), and [AIRINV::FlightPeriodStruct::addAirport\(\)](#).

#### 22.161.4 Member Data Documentation

##### 22.161.4.1 FlightPeriodStruct& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

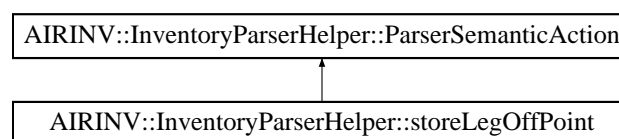
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.162 AIRINV::InventoryParserHelper::storeLegOffPoint Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeLegOffPoint:



#### Public Member Functions

- [storeLegOffPoint](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

#### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.162.1 Detailed Description

Store the parsed leg off point.



Definition at line 93 of file [InventoryParserHelper.hpp](#).

## 22.162.2 Constructor & Destructor Documentation

### 22.162.2.1 AIRINV::InventoryParserHelper::storeLegOffPoint::storeLegOffPoint ( FlightDateStruct & ioFlightDate )

Actor Constructor.

Definition at line 160 of file [InventoryParserHelper.cpp](#).

## 22.162.3 Member Function Documentation

### 22.162.3.1 void AIRINV::InventoryParserHelper::storeLegOffPoint::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 165 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itLeg](#), [AIRINV::LegStruct::\\_offPoint](#), and [AIRINV::FlightDateStruct::addAirport\(\)](#).

## 22.162.4 Member Data Documentation

### 22.162.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailibility::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AI](#)

[RINV::InventoryParserHelper::storeFClasses::operator\(\)](#)(), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#)).

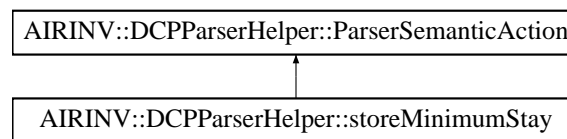
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.163 AIRINV::DCPParserHelper::storeMinimumStay Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeMinimumStay:



### Public Member Functions

- [storeMinimumStay](#) (DCPRuleStruct &)
- void [operator](#)() (unsigned int, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

### Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

#### 22.163.1 Detailed Description

Store the parsed minimum stay.

Definition at line 178 of file [DCPParserHelper.hpp](#).

#### 22.163.2 Constructor & Destructor Documentation

##### 22.163.2.1 AIRINV::DCPParserHelper::storeMinimumStay::storeMinimumStay ( DCPRuleStruct & ioDCPRule )

Actor Constructor.

Definition at line 299 of file [DCPParserHelper.cpp](#).

#### 22.163.3 Member Function Documentation

##### 22.163.3.1 void AIRINV::DCPParserHelper::storeMinimumStay::operator() ( unsigned int iMinStay, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 304 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

## 22.163.4 Member Data Documentation

## 22.163.4.1 DCPRuleStruct&amp; AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPid::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

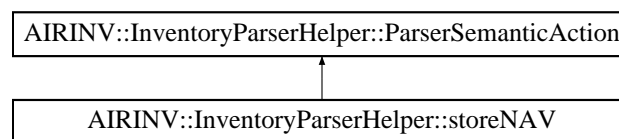
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.164 AIRINV::InventoryParserHelper::storeNAV Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNAV:



## Public Member Functions

- [storeNAV](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.164.1 Detailed Description

Store the parsed Net Availability (NAV).

Definition at line 189 of file [InventoryParserHelper.hpp](#).

## 22.164.2 Constructor &amp; Destructor Documentation

22.164.2.1 AIRINV::InventoryParserHelper::storeNAV::storeNAV ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 328 of file [InventoryParserHelper.cpp](#).

## 22.164.3 Member Function Documentation

22.164.3.1 void AIRINV::InventoryParserHelper::storeNAV::operator()( double *iReal* ) const

Actor Function (functor).

Definition at line 333 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itLegCabin](#), and [AIRINV::LegCabinStruct::\\_nav](#).

## 22.164.4 Member Data Documentation

## 22.164.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

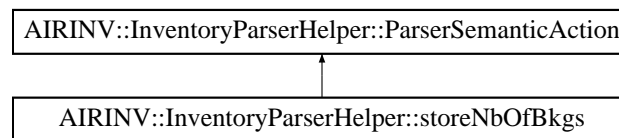
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.165 AIRINV::InventoryParserHelper::storeNbOfBkgs Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNbOfBkgs:



#### Public Member Functions

- [storeNbOfBkgs](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

#### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.165.1 Detailed Description

Store the parsed number of bookings (at booking class level).

Definition at line 349 of file [InventoryParserHelper.hpp](#).

#### 22.165.2 Constructor & Destructor Documentation

##### 22.165.2.1 AIRINV::InventoryParserHelper::storeNbOfBkgs::storeNbOfBkgs ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 634 of file [InventoryParserHelper.cpp](#).

#### 22.165.3 Member Function Documentation

##### 22.165.3.1 void AIRINV::InventoryParserHelper::storeNbOfBkgs::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 639 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_it-BookingClass](#), and [AIRINV::BookingClassStruct::\\_nbOfBookings](#).

#### 22.165.4 Member Data Documentation

##### 22.165.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIR-](#)

AIRINV::InventoryParserHelper::storeBoardingTime::operator(), AIRINV::InventoryParserHelper::storeOffDate::operator(), AIRINV::InventoryParserHelper::storeOffTime::operator(), AIRINV::InventoryParserHelper::storeLegCabinCode::operator(), AIRINV::InventoryParserHelper::storeSaleableCapacity::operator(), AIRINV::InventoryParserHelper::storeAU::operator(), AIRINV::InventoryParserHelper::storeUPR::operator(), AIRINV::InventoryParserHelper::storeBookingCounter::operator(), AIRINV::InventoryParserHelper::storeNAV::operator(), AIRINV::InventoryParserHelper::storeGAV::operator(), AIRINV::InventoryParserHelper::storeACP::operator(), AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailability::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

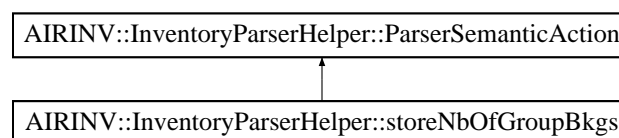
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.166 AIRINV::InventoryParserHelper::storeNbOfGroupBkgs Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNbOfGroupBkgs:



### Public Member Functions

- [storeNbOfGroupBkgs](#) ([FlightDateStruct](#) &)
- [operator\(\)](#) (double iReal) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.166.1 Detailed Description

Store the parsed number of group bookings (at booking class level).

Definition at line 357 of file [InventoryParserHelper.hpp](#).

## 22.166.2 Constructor &amp; Destructor Documentation

## 22.166.2.1 AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::storeNbOfGroupBkgs ( FlightDateStruct &amp; ioFlightDate )

Actor Constructor.

Definition at line 645 of file [InventoryParserHelper.cpp](#).

## 22.166.3 Member Function Documentation

## 22.166.3.1 void AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator() ( double iReal ) const

Actor Function (functor).

Definition at line 650 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), and [AIRINV::BookingClassStruct::\\_nbOfGroupBookings](#).

## 22.166.4 Member Data Documentation

## 22.166.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailality::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

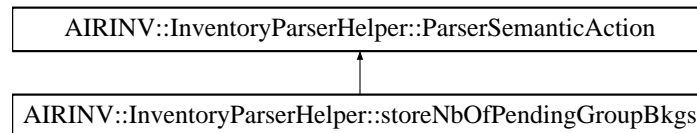
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.167 AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs:



### Public Member Functions

- [storeNbOfPendingGroupBkgs](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.167.1 Detailed Description

Store the parsed number of pending group bookings (at booking class level).

Definition at line 365 of file [InventoryParserHelper.hpp](#).

#### 22.167.2 Constructor & Destructor Documentation

**22.167.2.1** AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::storeNbOfPendingGroupBkgs ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 657 of file [InventoryParserHelper.cpp](#).

#### 22.167.3 Member Function Documentation

**22.167.3.1** void AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 662 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_it-BookingClass](#), and [AIRINV::BookingClassStruct::\\_nbOfPendingGroupBookings](#).

#### 22.167.4 Member Data Documentation

**22.167.4.1** [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.



Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

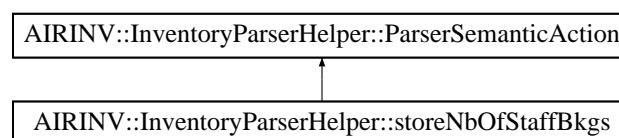
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.168 AIRINV::InventoryParserHelper::storeNbOfStaffBkgs Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNbOfStaffBkgs:



### Public Member Functions

- [storeNbOfStaffBkgs](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) (double iReal) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.168.1 Detailed Description

Store the parsed number of staff bookings (at booking class level).

Definition at line 373 of file [InventoryParserHelper.hpp](#).

## 22.168.2 Constructor &amp; Destructor Documentation

22.168.2.1 AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::storeNbOfStaffBkgs ( [FlightDateStruct](#) & [ioFlightDate](#) )

Actor Constructor.

Definition at line 668 of file [InventoryParserHelper.cpp](#).

## 22.168.3 Member Function Documentation

22.168.3.1 void AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 673 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), and [AIRINV::BookingClassStruct::\\_nbOfStaffBookings](#).

## 22.168.4 Member Data Documentation

22.168.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper](#)

[::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

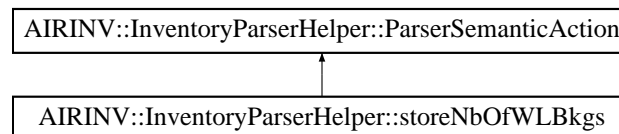
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.169 AIRINV::InventoryParserHelper::storeNbOfWLBkgs Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNbOfWLBkgs:



### Public Member Functions

- [storeNbOfWLBkgs](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.169.1 Detailed Description

Store the parsed number of wait-list bookings (at booking class level).

Definition at line 382 of file [InventoryParserHelper.hpp](#).

#### 22.169.2 Constructor & Destructor Documentation

##### 22.169.2.1 AIRINV::InventoryParserHelper::storeNbOfWLBkgs::storeNbOfWLBkgs ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 679 of file [InventoryParserHelper.cpp](#).

#### 22.169.3 Member Function Documentation

##### 22.169.3.1 void AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 684 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), and [AIRINV::BookingClassStruct::\\_nbOfWLBBookings](#).

#### 22.169.4 Member Data Documentation

##### 22.169.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

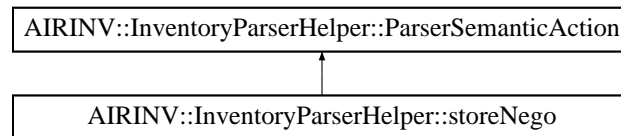
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

#### 22.170 AIRINV::InventoryParserHelper::storeNego Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNego:



## Public Member Functions

- [storeNego](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

### 22.170.1 Detailed Description

Store the negotiated allotment (at booking class level).

Definition at line 325 of file [InventoryParserHelper.hpp](#).

### 22.170.2 Constructor & Destructor Documentation

#### 22.170.2.1 AIRINV::InventoryParserHelper::storeNego::storeNego ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 601 of file [InventoryParserHelper.cpp](#).

### 22.170.3 Member Function Documentation

#### 22.170.3.1 void AIRINV::InventoryParserHelper::storeNego::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 606 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_it-BookingClass](#), and [AIRINV::BookingClassStruct::\\_nego](#).

### 22.170.4 Member Data Documentation

#### 22.170.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::](#)

[::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

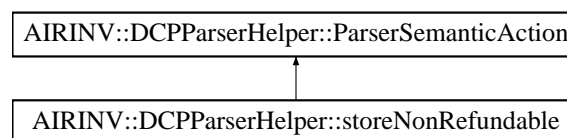
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.171 AIRINV::DCPParserHelper::storeNonRefundable Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeNonRefundable:



### Public Member Functions

- [storeNonRefundable](#) (DCPRuleStruct &)
- void [operator\(\)](#) (char, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

### Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

#### 22.171.1 Detailed Description

Store the parsed refundable option

Definition at line 168 of file [DCPParserHelper.hpp](#).

## 22.171.2 Constructor &amp; Destructor Documentation

## 22.171.2.1 AIRINV::DCPParserHelper::storeNonRefundable::storeNonRefundable ( DCPRuleStruct &amp; ioDCPRule )

Actor Constructor.

Definition at line 274 of file [DCPParserHelper.cpp](#).

## 22.171.3 Member Function Documentation

## 22.171.3.1 void AIRINV::DCPParserHelper::storeNonRefundable::operator() ( char iNonRefundable, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 279 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

## 22.171.4 Member Data Documentation

## 22.171.4.1 DCPRuleStruct&amp; AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPid::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

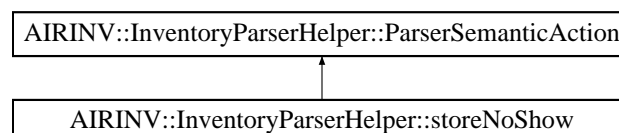
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.172 AIRINV::InventoryParserHelper::storeNoShow Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeNoShow:



## Public Member Functions

- [storeNoShow](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.172.1 Detailed Description

Store the parsed No-Show percentage (at booking class level).

Definition at line 333 of file [InventoryParserHelper.hpp](#).

## 22.172.2 Constructor &amp; Destructor Documentation

22.172.2.1 AIRINV::InventoryParserHelper::storeNoShow::storeNoShow ( [FlightDateStruct](#) & [ioFlightDate](#) )

Actor Constructor.

Definition at line 612 of file [InventoryParserHelper.cpp](#).

## 22.172.3 Member Function Documentation

22.172.3.1 void AIRINV::InventoryParserHelper::storeNoShow::operator() ( [double iReal](#) ) const

Actor Function (functor).

Definition at line 617 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), and [AIRINV::BookingClassStruct::\\_noShowPercentage](#).

## 22.172.4 Member Data Documentation

22.172.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailality::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#),



AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

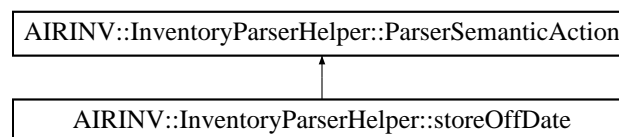
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.173 AIRINV::InventoryParserHelper::storeOffDate Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeOffDate:



### Public Member Functions

- [storeOffDate](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

### 22.173.1 Detailed Description

Store the off date.

Definition at line 133 of file [InventoryParserHelper.hpp](#).

### 22.173.2 Constructor & Destructor Documentation

#### 22.173.2.1 AIRINV::InventoryParserHelper::storeOffDate::storeOffDate ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 232 of file [InventoryParserHelper.cpp](#).

### 22.173.3 Member Function Documentation

22.173.3.1 void AIRINV::InventoryParserHelper::storeOffDate::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 237 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itLeg](#), [AIRINV::LegStruct::\\_offDate](#), and [AIRINV::FlightDateStruct::getDate\(\)](#).

#### 22.173.4 Member Data Documentation

22.173.4.1 **FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate** [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailibility::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

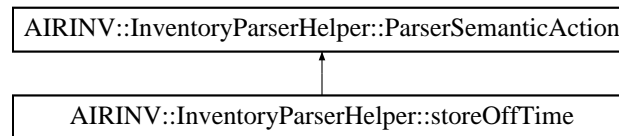
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.174 AIRINV::InventoryParserHelper::storeOffTime Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeOffTime:



## Public Member Functions

- [storeOffTime](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

### 22.174.1 Detailed Description

Store the off time.

Definition at line 141 of file [InventoryParserHelper.hpp](#).

### 22.174.2 Constructor & Destructor Documentation

#### 22.174.2.1 AIRINV::InventoryParserHelper::storeOffTime::storeOffTime ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 242 of file [InventoryParserHelper.cpp](#).

### 22.174.3 Member Function Documentation

#### 22.174.3.1 void AIRINV::InventoryParserHelper::storeOffTime::operator() ( [iterator\\_t](#) *iStr*, [iterator\\_t](#) *iStrEnd* ) const

Actor Function (functor).

Definition at line 247 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itLeg](#), [AIRINV::FlightDateStruct::\\_itSeconds](#), [AIRINV::LegStruct::\\_offTime](#), and [AIRINV::FlightDateStruct::getTime\(\)](#).

### 22.174.4 Member Data Documentation

#### 22.174.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::Inventory-](#)

ParserHelper::storeSaleableCapacity::operator(), AIRINV::InventoryParserHelper::storeAU::operator(), AIRINV::InventoryParserHelper::storeUPR::operator(), AIRINV::InventoryParserHelper::storeBookingCounter::operator(), AIRINV::InventoryParserHelper::storeNAV::operator(), AIRINV::InventoryParserHelper::storeGAV::operator(), AIRINV::InventoryParserHelper::storeACP::operator(), AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailability::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

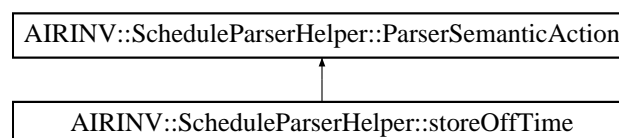
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.175 AIRINV::ScheduleParserHelper::storeOffTime Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeOffTime:



### Public Member Functions

- [storeOffTime](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

#### 22.175.1 Detailed Description

Store the off time.

Definition at line 117 of file [ScheduleParserHelper.hpp](#).

## 22.175.2 Constructor &amp; Destructor Documentation

## 22.175.2.1 AIRINV::ScheduleParserHelper::storeOffTime::storeOffTime ( FlightPeriodStruct &amp; ioFlightPeriod )

Actor Constructor.

Definition at line 208 of file [ScheduleParserHelper.cpp](#).

## 22.175.3 Member Function Documentation

## 22.175.3.1 void AIRINV::ScheduleParserHelper::storeOffTime::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 213 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegStruct::\\_boardingDateOffset](#), [AIRINV::FlightPeriodStruct::\\_dateOffset](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FlightPeriodStruct::\\_itLeg](#), [AIRINV::FlightPeriodStruct::\\_itSeconds](#), [AIRINV::LegStruct::\\_offTime](#), and [AIRINV::FlightPeriodStruct::getTime\(\)](#).

## 22.175.4 Member Data Documentation

## 22.175.4.1 FlightPeriodStruct&amp; AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

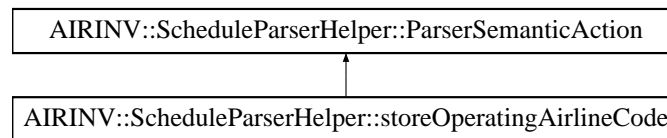
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.176 AIRINV::ScheduleParserHelper::storeOperatingAirlineCode Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeOperatingAirlineCode:



## Public Member Functions

- [storeOperatingAirlineCode](#) ([FlightPeriodStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

## Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

### 22.176.1 Detailed Description

Store the parsed operating airline code.

Definition at line 93 of file [ScheduleParserHelper.hpp](#).

### 22.176.2 Constructor & Destructor Documentation

#### 22.176.2.1 AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::storeOperatingAirlineCode ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 162 of file [ScheduleParserHelper.cpp](#).

### 22.176.3 Member Function Documentation

#### 22.176.3.1 void AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 167 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::LegStruct::\\_airlineCode](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), and [AIRINV::FlightPeriodStruct::\\_itLeg](#).

### 22.176.4 Member Data Documentation

#### 22.176.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), and [operator\(\)](#).

AIRINV::ScheduleParserHelper::storeBoardingTime::operator(), AIRINV::ScheduleParserHelper::storeOffTime::operator(), AIRINV::ScheduleParserHelper::storeElapsedTime::operator(), AIRINV::ScheduleParserHelper::storeLegCabinCode::operator(), AIRINV::ScheduleParserHelper::storeCapacity::operator(), AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator(), AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator(), AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator(), AIRINV::ScheduleParserHelper::storeClasses::operator(), AIRINV::ScheduleParserHelper::storeFamilyCode::operator(), AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator(), AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator(), AIRINV::ScheduleParserHelper::storeFClasses::operator(), and AIRINV::ScheduleParserHelper::doEndFlight::operator().

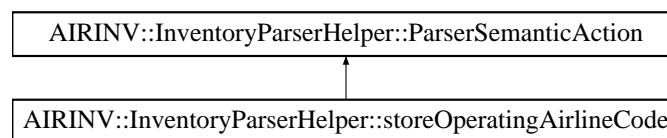
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.177 AIRINV::InventoryParserHelper::storeOperatingAirlineCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeOperatingAirlineCode:



### Public Member Functions

- [storeOperatingAirlineCode](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.177.1 Detailed Description

Store the parsed operating airline code.

Definition at line 101 of file [InventoryParserHelper.hpp](#).

#### 22.177.2 Constructor & Destructor Documentation

##### 22.177.2.1 AIRINV::InventoryParserHelper::storeOperatingAirlineCode::storeOperatingAirlineCode ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 176 of file [InventoryParserHelper.cpp](#).

#### 22.177.3 Member Function Documentation

22.177.3.1 void AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator() ( iterator\_t iStr, iterator\_t iStrEnd )  
const

Actor Function (functor).

Definition at line 181 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegStruct::\\_airlineCode](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), and [AIRINV::FlightDateStruct::\\_itLeg](#).

#### 22.177.4 Member Data Documentation

22.177.4.1 **FlightDateStruct&** AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.178 AIRINV::ScheduleParserHelper::storeOperatingFlightNumber Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeOperatingFlightNumber:





AIRINV::ScheduleParserHelper::storeBoardingTime::operator(), AIRINV::ScheduleParserHelper::storeOffTime::operator(), AIRINV::ScheduleParserHelper::storeElapsedTime::operator(), AIRINV::ScheduleParserHelper::storeLegCabinCode::operator(), AIRINV::ScheduleParserHelper::storeCapacity::operator(), AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator(), AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator(), AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator(), AIRINV::ScheduleParserHelper::storeClasses::operator(), AIRINV::ScheduleParserHelper::storeFamilyCode::operator(), AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator(), AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator(), AIRINV::ScheduleParserHelper::storeFClasses::operator(), and AIRINV::ScheduleParserHelper::doEndFlight::operator().

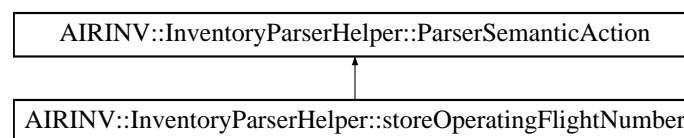
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.179 AIRINV::InventoryParserHelper::storeOperatingFlightNumber Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeOperatingFlightNumber:



### Public Member Functions

- [storeOperatingFlightNumber](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (unsigned int iNumber) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.179.1 Detailed Description

Store the parsed operating flight number.

Definition at line 109 of file [InventoryParserHelper.hpp](#).

#### 22.179.2 Constructor & Destructor Documentation

##### 22.179.2.1 AIRINV::InventoryParserHelper::storeOperatingFlightNumber::storeOperatingFlightNumber ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 192 of file [InventoryParserHelper.cpp](#).

#### 22.179.3 Member Function Documentation

22.179.3.1 void AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator() ( unsigned int *iNumber* ) const

Actor Function (functor).

Definition at line 197 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::LegStruct::\\_flightNumber](#), and [AIRINV::FlightDateStruct::\\_itLeg](#).

#### 22.179.4 Member Data Documentation

22.179.4.1 **FlightDateStruct&** AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

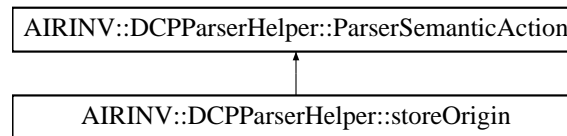
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.180 AIRINV::DCPParserHelper::storeOrigin Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeOrigin:



## Public Member Functions

- [storeOrigin](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

## Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

### 22.180.1 Detailed Description

Store the parsed origin.

Definition at line 48 of file [DCPParserHelper.hpp](#).

### 22.180.2 Constructor & Destructor Documentation

#### 22.180.2.1 AIRINV::DCPParserHelper::storeOrigin::storeOrigin ( DCPRuleStruct & *ioDCPRule* )

Actor Constructor.

Definition at line 54 of file [DCPParserHelper.cpp](#).

### 22.180.3 Member Function Documentation

#### 22.180.3.1 void AIRINV::DCPParserHelper::storeOrigin::operator() ( std::vector< char > *iChar*, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 59 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

### 22.180.4 Member Data Documentation

#### 22.180.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::](#)

[::storeDCP::operator\(\)](#)(), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#)(), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#)(), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#)).

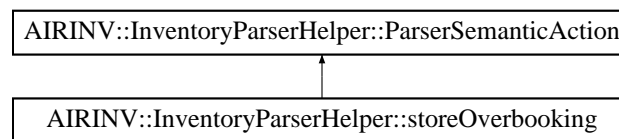
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.181 AIRINV::InventoryParserHelper::storeOverbooking Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeOverbooking:



### Public Member Functions

- [storeOverbooking](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.181.1 Detailed Description

Store the parsed Overbooking percentage (at booking class level).

Definition at line 341 of file [InventoryParserHelper.hpp](#).

#### 22.181.2 Constructor & Destructor Documentation

##### 22.181.2.1 AIRINV::InventoryParserHelper::storeOverbooking::storeOverbooking ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 623 of file [InventoryParserHelper.cpp](#).

#### 22.181.3 Member Function Documentation

##### 22.181.3.1 void AIRINV::InventoryParserHelper::storeOverbooking::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 628 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), and [AIRINV::BookingClassStruct::\\_overbookingPercentage](#).

## 22.181.4 Member Data Documentation

## 22.181.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailibility::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

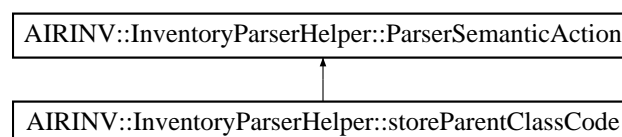
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.182 AIRINV::InventoryParserHelper::storeParentClassCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeParentClassCode:



## Public Member Functions

- [storeParentClassCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (char iChar) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.182.1 Detailed Description

Store the parsed class code of the parent sub-class.

Definition at line 293 of file [InventoryParserHelper.hpp](#).

## 22.182.2 Constructor &amp; Destructor Documentation

22.182.2.1 AIRINV::InventoryParserHelper::storeParentClassCode::storeParentClassCode ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 555 of file [InventoryParserHelper.cpp](#).

## 22.182.3 Member Function Documentation

22.182.3.1 void AIRINV::InventoryParserHelper::storeParentClassCode::operator() ( char *iChar* ) const

Actor Function (functor).

Definition at line 560 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), and [AIRINV::BookingClassStruct::\\_parentClassCode](#).

## 22.182.4 Member Data Documentation

22.182.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#),

AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailability::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), AIRINV::InventoryParserHelper::storeSegmentAvailability::operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

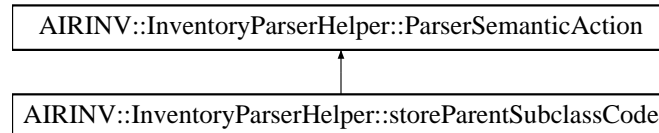
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.183 AIRINV::InventoryParserHelper::storeParentSubclassCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeParentSubclassCode:



### Public Member Functions

- [storeParentSubclassCode](#) ([FlightDateStruct](#) &)
- void [operator](#)() (unsigned int iNumber) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.183.1 Detailed Description

Store the parsed sub-class code of the parent sub-class.

Definition at line 301 of file [InventoryParserHelper.hpp](#).

#### 22.183.2 Constructor & Destructor Documentation

##### 22.183.2.1 AIRINV::InventoryParserHelper::storeParentSubclassCode::storeParentSubclassCode ( [FlightDateStruct](#) & [ioFlightDate](#) )

Actor Constructor.



Definition at line 567 of file [InventoryParserHelper.cpp](#).

### 22.183.3 Member Function Documentation

**22.183.3.1** void AIRINV::InventoryParserHelper::storeParentSubclassCode::operator() ( unsigned int *iNumber* ) const

Actor Function (functor).

Definition at line 572 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), and [AIRINV::BookingClassStruct::\\_parentSubclassCode](#).

### 22.183.4 Member Data Documentation

**22.183.4.1** FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailality::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

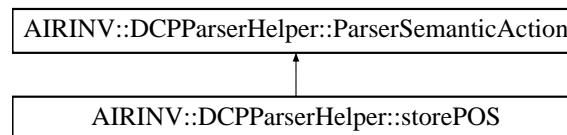
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.184 AIRINV::DCPParserHelper::storePOS Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storePOS:



### Public Member Functions

- [storePOS](#) (DCPRuleStruct &)
- void [operator\(\)](#) (std::vector< char >, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

### Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

#### 22.184.1 Detailed Description

Store the parsed customer position.

Definition at line 108 of file [DCPParserHelper.hpp](#).

#### 22.184.2 Constructor & Destructor Documentation

##### 22.184.2.1 AIRINV::DCPParserHelper::storePOS::storePOS ( DCPRuleStruct & ioDCPRule )

Actor Constructor.

Definition at line 150 of file [DCPParserHelper.cpp](#).

#### 22.184.3 Member Function Documentation

##### 22.184.3.1 void AIRINV::DCPParserHelper::storePOS::operator() ( std::vector< char > iChar, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 155 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

#### 22.184.4 Member Data Documentation

##### 22.184.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParser-](#)

Helper::storeStartRangeTime::operator(), AIRINV::DCPParserHelper::storeEndRangeTime::operator(), operator(), AIRINV::DCPParserHelper::storeCabinCode::operator(), AIRINV::DCPParserHelper::storeChannel::operator(), AIRINV::DCPParserHelper::storeAdvancePurchase::operator(), AIRINV::DCPParserHelper::storeSaturdayStay::operator(), AIRINV::DCPParserHelper::storeChangeFees::operator(), AIRINV::DCPParserHelper::storeNonRefundable::operator(), AIRINV::DCPParserHelper::storeMinimumStay::operator(), AIRINV::DCPParserHelper::storeDCP::operator(), AIRINV::DCPParserHelper::storeAirlineCode::operator(), AIRINV::DCPParserHelper::storeClass::operator(), and AIRINV::DCPParserHelper::doEndDCP::operator().

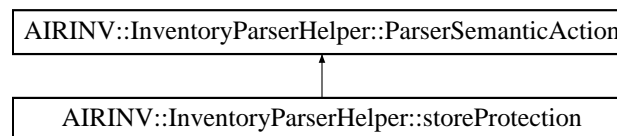
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.185 AIRINV::InventoryParserHelper::storeProtection Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeProtection:



### Public Member Functions

- [storeProtection](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

### 22.185.1 Detailed Description

Store the parsed protection (at booking class level).

Definition at line 317 of file [InventoryParserHelper.hpp](#).

### 22.185.2 Constructor & Destructor Documentation

#### 22.185.2.1 AIRINV::InventoryParserHelper::storeProtection::storeProtection ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 590 of file [InventoryParserHelper.cpp](#).

### 22.185.3 Member Function Documentation

#### 22.185.3.1 void AIRINV::InventoryParserHelper::storeProtection::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 595 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), and [AIRINV::BookingClassStruct::\\_protection](#).

#### 22.185.4 Member Data Documentation

##### 22.185.4.1 FlightDateStruct& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

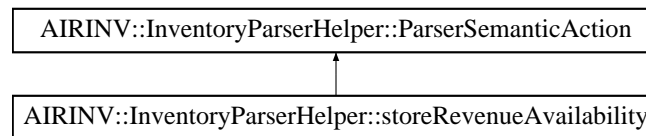
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.186 AIRINV::InventoryParserHelper::storeRevenueAvailability Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeRevenueAvailability:



### Public Member Functions

- [storeRevenueAvailability](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.186.1 Detailed Description

Store the parsed number of net revenue availability (at booking class level).

Definition at line 417 of file [InventoryParserHelper.hpp](#).

#### 22.186.2 Constructor & Destructor Documentation

##### 22.186.2.1 AIRINV::InventoryParserHelper::storeRevenueAvailability::storeRevenueAvailability ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 726 of file [InventoryParserHelper.cpp](#).

#### 22.186.3 Member Function Documentation

##### 22.186.3.1 void AIRINV::InventoryParserHelper::storeRevenueAvailability::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 731 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_it-BookingClass](#), and [AIRINV::BookingClassStruct::\\_netRevenueAvailability](#).

#### 22.186.4 Member Data Documentation

##### 22.186.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeOffDate-](#)

[::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailality::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

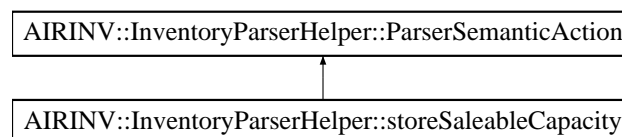
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.187 AIRINV::InventoryParserHelper::storeSaleableCapacity Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSaleableCapacity:



### Public Member Functions

- [storeSaleableCapacity](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) (double iReal) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.187.1 Detailed Description

Store the parsed saleable capacity.

Definition at line 157 of file [InventoryParserHelper.hpp](#).

## 22.187.2 Constructor &amp; Destructor Documentation

## 22.187.2.1 AIRINV::InventoryParserHelper::storeSaleableCapacity::storeSaleableCapacity ( FlightDateStruct &amp; ioFlightDate )

Actor Constructor.

Definition at line 284 of file [InventoryParserHelper.cpp](#).

## 22.187.3 Member Function Documentation

## 22.187.3.1 void AIRINV::InventoryParserHelper::storeSaleableCapacity::operator() ( double iReal ) const

Actor Function (functor).

Definition at line 289 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itLegCabin](#), and [AIRINV::LegCabinStruct::\\_saleableCapacity](#).

## 22.187.4 Member Data Documentation

## 22.187.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

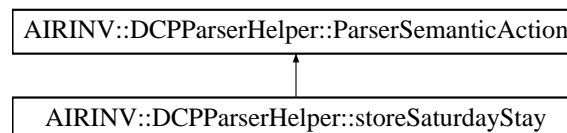
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.188 AIRINV::DCPParserHelper::storeSaturdayStay Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeSaturdayStay:



### Public Member Functions

- [storeSaturdayStay](#) (DCPRuleStruct &)
- void [operator\(\)](#) (char, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

### Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

#### 22.188.1 Detailed Description

Store the parsed saturday night.

Definition at line 148 of file [DCPParserHelper.hpp](#).

#### 22.188.2 Constructor & Destructor Documentation

22.188.2.1 AIRINV::DCPParserHelper::storeSaturdayStay::storeSaturdayStay ( DCPRuleStruct & *ioDCPRule* )

Actor Constructor.

Definition at line 223 of file [DCPParserHelper.cpp](#).

#### 22.188.3 Member Function Documentation

22.188.3.1 void AIRINV::DCPParserHelper::storeSaturdayStay::operator() ( char *iSaturdayStay*, boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 228 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

#### 22.188.4 Member Data Documentation



## 22.188.4.1 DCPRuleStruct&amp; AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPID::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::DCPParserHelper::storeStartRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#), [AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

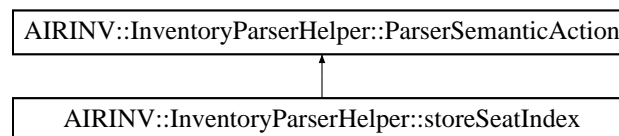
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.189 AIRINV::InventoryParserHelper::storeSeatIndex Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSeatIndex:



## Public Member Functions

- [storeSeatIndex](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.189.1 Detailed Description

Store the parsed leg-cabin seat index.

Definition at line 237 of file [InventoryParserHelper.hpp](#).

## 22.189.2 Constructor &amp; Destructor Documentation

22.189.2.1 AIRINV::InventoryParserHelper::storeSeatIndex::storeSeatIndex ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 403 of file [InventoryParserHelper.cpp](#).

## 22.189.3 Member Function Documentation

22.189.3.1 void AIRINV::InventoryParserHelper::storeSeatIndex::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 408 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_it-Bucket](#), and [AIRINV::BucketStruct::\\_seatIndex](#).

## 22.189.4 Member Data Documentation

## 22.189.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

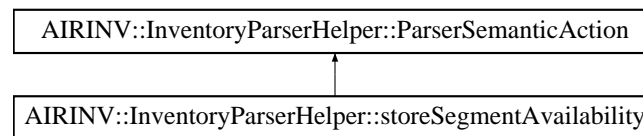
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.190 AIRINV::InventoryParserHelper::storeSegmentAvailability Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSegmentAvailability:



#### Public Member Functions

- [storeSegmentAvailability](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double *iReal*) const

#### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.190.1 Detailed Description

Store the parsed number of segment availability (at booking class level).

Definition at line 408 of file [InventoryParserHelper.hpp](#).

#### 22.190.2 Constructor & Destructor Documentation

##### 22.190.2.1 AIRINV::InventoryParserHelper::storeSegmentAvailability::storeSegmentAvailability ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 714 of file [InventoryParserHelper.cpp](#).

#### 22.190.3 Member Function Documentation

##### 22.190.3.1 void AIRINV::InventoryParserHelper::storeSegmentAvailability::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 719 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), and [AIRINV::BookingClassStruct::\\_segmentAvailability](#).

#### 22.190.4 Member Data Documentation

##### 22.190.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), and [AIRINV::InventoryParserHelper::store-](#)

OperatingFlightNumber::operator(), AIRINV::InventoryParserHelper::storeBoardingDate::operator(), AIRINV::InventoryParserHelper::storeBoardingTime::operator(), AIRINV::InventoryParserHelper::storeOffDate::operator(), AIRINV::InventoryParserHelper::storeOffTime::operator(), AIRINV::InventoryParserHelper::storeLegCabinCode::operator(), AIRINV::InventoryParserHelper::storeSaleableCapacity::operator(), AIRINV::InventoryParserHelper::storeAU::operator(), AIRINV::InventoryParserHelper::storeUPR::operator(), AIRINV::InventoryParserHelper::storeBookingCounter::operator(), AIRINV::InventoryParserHelper::storeNAV::operator(), AIRINV::InventoryParserHelper::storeGAV::operator(), AIRINV::InventoryParserHelper::storeACP::operator(), AIRINV::InventoryParserHelper::storeETB::operator(), AIRINV::InventoryParserHelper::storeYieldUpperRange::operator(), AIRINV::InventoryParserHelper::storeBucketAvailability::operator(), AIRINV::InventoryParserHelper::storeSeatIndex::operator(), AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator(), AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator(), AIRINV::InventoryParserHelper::storeClassCode::operator(), AIRINV::InventoryParserHelper::storeSubclassCode::operator(), AIRINV::InventoryParserHelper::storeParentClassCode::operator(), AIRINV::InventoryParserHelper::storeParentSubclassCode::operator(), AIRINV::InventoryParserHelper::storeCumulatedProtection::operator(), AIRINV::InventoryParserHelper::storeProtection::operator(), AIRINV::InventoryParserHelper::storeNego::operator(), AIRINV::InventoryParserHelper::storeNoShow::operator(), AIRINV::InventoryParserHelper::storeOverbooking::operator(), AIRINV::InventoryParserHelper::storeNbOfBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator(), AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator(), AIRINV::InventoryParserHelper::storeClassETB::operator(), AIRINV::InventoryParserHelper::storeClassAvailability::operator(), operator(), AIRINV::InventoryParserHelper::storeRevenueAvailability::operator(), AIRINV::InventoryParserHelper::storeFamilyCode::operator(), AIRINV::InventoryParserHelper::storeFClasses::operator(), and AIRINV::InventoryParserHelper::doEndFlightDate::operator().

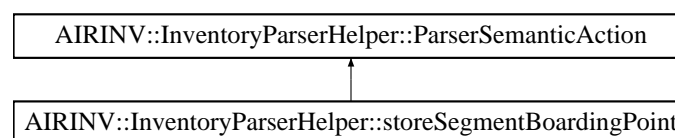
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.191 AIRINV::InventoryParserHelper::storeSegmentBoardingPoint Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSegmentBoardingPoint:



### Public Member Functions

- [storeSegmentBoardingPoint](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.191.1 Detailed Description

Store the parsed segment boarding point.

Definition at line 245 of file [InventoryParserHelper.hpp](#).

## 22.191.2 Constructor &amp; Destructor Documentation

## 22.191.2.1 AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::storeSegmentBoardingPoint ( FlightDateStruct &amp; ioFlightDate )

Actor Constructor.

Definition at line 415 of file [InventoryParserHelper.cpp](#).

## 22.191.3 Member Function Documentation

## 22.191.3.1 void AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 420 of file [InventoryParserHelper.cpp](#).

References [AIRINV::SegmentStruct::\\_boardingPoint](#), [AIRINV::LegCabinStruct::\\_bucketList](#), [AIRINV::LegCabinStruct::\\_cabinCode](#), [AIRINV::SegmentStruct::\\_cabinList](#), [AIRINV::LegStruct::\\_cabinList](#), [AIRINV::BookingClassStruct::\\_classCode](#), [AIRINV::FareFamilyStruct::\\_classList](#), [AIRINV::SegmentCabinStruct::\\_fareFamilies](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), [AIRINV::FlightDateStruct::\\_itBucket](#), [AIRINV::SegmentCabinStruct::\\_itFareFamily](#), [AIRINV::FlightDateStruct::\\_itLeg](#), [AIRINV::FlightDateStruct::\\_itLegCabin](#), [AIRINV::FlightDateStruct::\\_itSegment](#), [AIRINV::FlightDateStruct::\\_itSegmentCabin](#), [AIRINV::FlightDateStruct::\\_legList](#), and [AIRINV::FlightDateStruct::\\_segmentList](#).

## 22.191.4 Member Data Documentation

## 22.191.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParser](#)

[Helper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

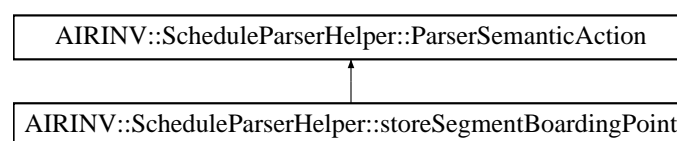
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.192 AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint:



### Public Member Functions

- [storeSegmentBoardingPoint](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

### 22.192.1 Detailed Description

Store the parsed segment boarding point.

Definition at line 160 of file [ScheduleParserHelper.hpp](#).

### 22.192.2 Constructor & Destructor Documentation

#### 22.192.2.1 AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::storeSegmentBoardingPoint ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 307 of file [ScheduleParserHelper.cpp](#).

### 22.192.3 Member Function Documentation

#### 22.192.3.1 void AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator() ( [iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd ) const

Actor Function (functor).

Definition at line 312 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::SegmentStruct::\\_boardingPoint](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), and [AIRINV::FlightPeriodStruct::\\_itSegment](#).

## 22.192.4 Member Data Documentation

## 22.192.4.1 FlightPeriodStruct&amp; AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

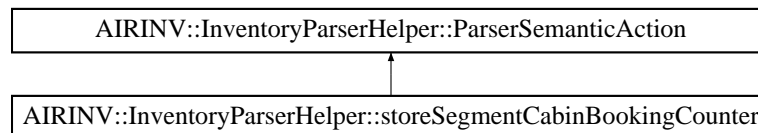
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.193 AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter:



## Public Member Functions

- [storeSegmentCabinBookingCounter](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (double iReal) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.193.1 Detailed Description

Store the parsed segment cabin number of bookings.

Definition at line 269 of file [InventoryParserHelper.hpp](#).



## 22.193.2 Constructor &amp; Destructor Documentation

22.193.2.1 AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::storeSegmentCabinBookingCounter (   
FlightDateStruct & ioFlightDate )

Actor Constructor.

Definition at line 513 of file [InventoryParserHelper.cpp](#).

## 22.193.3 Member Function Documentation

## 22.193.3.1 void AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator() ( double iReal ) const

Actor Function (functor).

Definition at line 518 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_it-SegmentCabin](#), and [AIRINV::SegmentCabinStruct::\\_nbOfBookings](#).

## 22.193.4 Member Data Documentation

## 22.193.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

The documentation for this struct was generated from the following files:

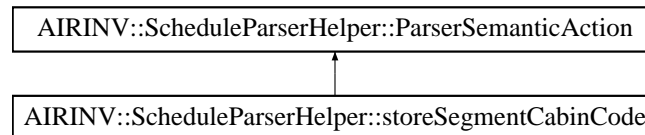


- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.194 AIRINV::ScheduleParserHelper::storeSegmentCabinCode Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeSegmentCabinCode:



### Public Member Functions

- [storeSegmentCabinCode](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) (char iChar) const

### Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

#### 22.194.1 Detailed Description

Store the parsed segment cabin code.

Definition at line 176 of file [ScheduleParserHelper.hpp](#).

#### 22.194.2 Constructor & Destructor Documentation

##### 22.194.2.1 AIRINV::ScheduleParserHelper::storeSegmentCabinCode::storeSegmentCabinCode ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 333 of file [ScheduleParserHelper.cpp](#).

#### 22.194.3 Member Function Documentation

##### 22.194.3.1 void AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator() ( char *iChar* ) const

Actor Function (functor).

Definition at line 338 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::SegmentCabinStruct::\\_cabinCode](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), and [AIRINV::FlightPeriodStruct::\\_itSegmentCabin](#).

#### 22.194.4 Member Data Documentation

##### 22.194.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

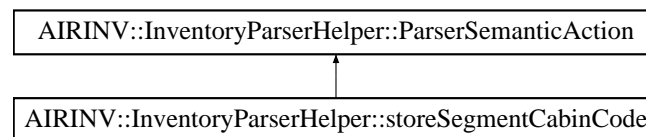
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.195 AIRINV::InventoryParserHelper::storeSegmentCabinCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSegmentCabinCode:



### Public Member Functions

- [storeSegmentCabinCode](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) (char iChar) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.195.1 Detailed Description

Store the parsed segment cabin code.

Definition at line 261 of file [InventoryParserHelper.hpp](#).

#### 22.195.2 Constructor & Destructor Documentation

##### 22.195.2.1 AIRINV::InventoryParserHelper::storeSegmentCabinCode::storeSegmentCabinCode ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 478 of file [InventoryParserHelper.cpp](#).

## 22.195.3 Member Function Documentation

## 22.195.3.1 void AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator() ( char iChar ) const

Actor Function (functor).

Definition at line 483 of file [InventoryParserHelper.cpp](#).

References [AIRINV::SegmentCabinStruct::\\_cabinCode](#), [AIRINV::SegmentStruct::\\_cabinList](#), [AIRINV::BookingClassStruct::\\_classCode](#), [AIRINV::FareFamilyStruct::\\_classList](#), [AIRINV::SegmentCabinStruct::\\_fareFamilies](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), [AIRINV::SegmentCabinStruct::\\_itFareFamily](#), [AIRINV::FlightDateStruct::\\_itSegment](#), and [AIRINV::FlightDateStruct::\\_itSegmentCabin](#).

## 22.195.4 Member Data Documentation

## 22.195.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

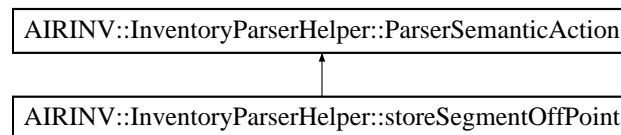
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.196 AIRINV::InventoryParserHelper::storeSegmentOffPoint Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSegmentOffPoint:



## Public Member Functions

- [storeSegmentOffPoint](#) ([FlightDateStruct](#) &)
- void [operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

## Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

## 22.196.1 Detailed Description

Store the parsed segment off point.

Definition at line 253 of file [InventoryParserHelper.hpp](#).

## 22.196.2 Constructor &amp; Destructor Documentation

22.196.2.1 AIRINV::InventoryParserHelper::storeSegmentOffPoint::storeSegmentOffPoint ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 464 of file [InventoryParserHelper.cpp](#).

## 22.196.3 Member Function Documentation

22.196.3.1 void AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator() ( [iterator\\_t](#) *iStr*, [iterator\\_t](#) *iStrEnd* ) const

Actor Function (functor).

Definition at line 469 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itSegment](#), and [AIRINV::SegmentStruct::\\_offPoint](#).

## 22.196.4 Member Data Documentation

22.196.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), and [AIRINV::InventoryParserHelper::storeFlightTypeCode-](#)

`::operator()`, `AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator()`, `AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator()`, `AIRINV::InventoryParserHelper::storeLegOffPoint::operator()`, `AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator()`, `AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator()`, `AIRINV::InventoryParserHelper::storeBoardingDate::operator()`, `AIRINV::InventoryParserHelper::storeBoardingTime::operator()`, `AIRINV::InventoryParserHelper::storeOffDate::operator()`, `AIRINV::InventoryParserHelper::storeOffTime::operator()`, `AIRINV::InventoryParserHelper::storeLegCabinCode::operator()`, `AIRINV::InventoryParserHelper::storeSaleableCapacity::operator()`, `AIRINV::InventoryParserHelper::storeAU::operator()`, `AIRINV::InventoryParserHelper::storeUPR::operator()`, `AIRINV::InventoryParserHelper::storeBookingCounter::operator()`, `AIRINV::InventoryParserHelper::storeNAV::operator()`, `AIRINV::InventoryParserHelper::storeGAV::operator()`, `AIRINV::InventoryParserHelper::storeACP::operator()`, `AIRINV::InventoryParserHelper::storeETB::operator()`, `AIRINV::InventoryParserHelper::storeYieldUpperRange::operator()`, `AIRINV::InventoryParserHelper::storeBucketAvailality::operator()`, `AIRINV::InventoryParserHelper::storeSeatIndex::operator()`, `AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator()`, `operator()`, `AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator()`, `AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator()`, `AIRINV::InventoryParserHelper::storeClassCode::operator()`, `AIRINV::InventoryParserHelper::storeSubclassCode::operator()`, `AIRINV::InventoryParserHelper::storeParentClassCode::operator()`, `AIRINV::InventoryParserHelper::storeParentSubclassCode::operator()`, `AIRINV::InventoryParserHelper::storeCumulatedProtection::operator()`, `AIRINV::InventoryParserHelper::storeProtection::operator()`, `AIRINV::InventoryParserHelper::storeNego::operator()`, `AIRINV::InventoryParserHelper::storeNoShow::operator()`, `AIRINV::InventoryParserHelper::storeOverbooking::operator()`, `AIRINV::InventoryParserHelper::storeNbOfBkgs::operator()`, `AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator()`, `AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator()`, `AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator()`, `AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator()`, `AIRINV::InventoryParserHelper::storeClassETB::operator()`, `AIRINV::InventoryParserHelper::storeClassAvailability::operator()`, `AIRINV::InventoryParserHelper::storeSegmentAvailability::operator()`, `AIRINV::InventoryParserHelper::storeRevenueAvailability::operator()`, `AIRINV::InventoryParserHelper::storeFamilyCode::operator()`, `AIRINV::InventoryParserHelper::storeFClasses::operator()`, and `AIRINV::InventoryParserHelper::doEndFlightDate::operator()`.

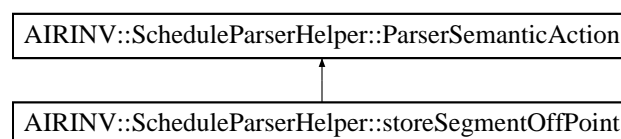
The documentation for this struct was generated from the following files:

- `airinv/command/InventoryParserHelper.hpp`
- `airinv/command/InventoryParserHelper.cpp`

## 22.197 AIRINV::ScheduleParserHelper::storeSegmentOffPoint Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for `AIRINV::ScheduleParserHelper::storeSegmentOffPoint`:



### Public Member Functions

- `storeSegmentOffPoint` (`FlightPeriodStruct` &)
- `void operator()` (`iterator_t` iStr, `iterator_t` iStrEnd) const

### Public Attributes

- `FlightPeriodStruct` & `_flightPeriod`

## 22.197.1 Detailed Description

Store the parsed segment off point.

Definition at line 168 of file [ScheduleParserHelper.hpp](#).

## 22.197.2 Constructor &amp; Destructor Documentation

## 22.197.2.1 AIRINV::ScheduleParserHelper::storeSegmentOffPoint::storeSegmentOffPoint ( FlightPeriodStruct &amp; ioFlightPeriod )

Actor Constructor.

Definition at line 320 of file [ScheduleParserHelper.cpp](#).

## 22.197.3 Member Function Documentation

## 22.197.3.1 void AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 325 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), [AIRINV::FlightPeriodStruct::\\_itSegment](#), and [AIRINV::SegmentStruct::\\_offPoint](#).

## 22.197.4 Member Data Documentation

## 22.197.4.1 FlightPeriodStruct&amp; AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeOffTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeElapsedTime::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeCapacity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [operator\(\)](#), [AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeClasses::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::ScheduleParserHelper::doEndFlight::operator\(\)](#).

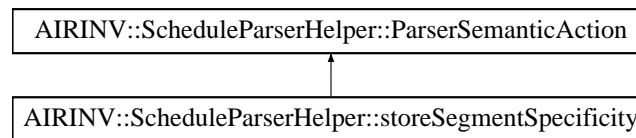
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.198 AIRINV::ScheduleParserHelper::storeSegmentSpecificity Struct Reference

```
#include <airinv/command/ScheduleParserHelper.hpp>
```

Inheritance diagram for AIRINV::ScheduleParserHelper::storeSegmentSpecificity:



## Public Member Functions

- [storeSegmentSpecificity](#) ([FlightPeriodStruct](#) &)
- void [operator\(\)](#) (char iChar) const

## Public Attributes

- [FlightPeriodStruct](#) & [\\_flightPeriod](#)

### 22.198.1 Detailed Description

Store whether or not the segment definitions are specific. Specific means that there is a definition for each segment. General (not specific) means that a single definition defines all the segments.

Definition at line 152 of file [ScheduleParserHelper.hpp](#).

### 22.198.2 Constructor & Destructor Documentation

#### 22.198.2.1 AIRINV::ScheduleParserHelper::storeSegmentSpecificity::storeSegmentSpecificity ( [FlightPeriodStruct](#) & *ioFlightPeriod* )

Actor Constructor.

Definition at line 281 of file [ScheduleParserHelper.cpp](#).

### 22.198.3 Member Function Documentation

#### 22.198.3.1 void AIRINV::ScheduleParserHelper::storeSegmentSpecificity::operator() ( char *iChar* ) const

Actor Function (functor).

Definition at line 286 of file [ScheduleParserHelper.cpp](#).

References [AIRINV::FlightPeriodStruct::\\_airportList](#), [AIRINV::FlightPeriodStruct::\\_airportOrderedList](#), [AIRINV::FlightPeriodStruct::\\_areSegmentDefinitionsSpecific](#), [AIRINV::ScheduleParserHelper::ParserSemanticAction::\\_flightPeriod](#), and [AIRINV::FlightPeriodStruct::buildSegments\(\)](#).

### 22.198.4 Member Data Documentation

#### 22.198.4.1 [FlightPeriodStruct](#)& AIRINV::ScheduleParserHelper::ParserSemanticAction::\_flightPeriod [inherited]

Actor Context.

Definition at line 33 of file [ScheduleParserHelper.hpp](#).

Referenced by [AIRINV::ScheduleParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDateRangeEnd::operator\(\)](#), [AIRINV::ScheduleParserHelper::storeDow::operator\(\)](#),

AIRINV::ScheduleParserHelper::storeLegBoardingPoint::operator(), AIRINV::ScheduleParserHelper::storeLegOffPoint::operator(), AIRINV::ScheduleParserHelper::storeOperatingAirlineCode::operator(), AIRINV::ScheduleParserHelper::storeOperatingFlightNumber::operator(), AIRINV::ScheduleParserHelper::storeBoardingTime::operator(), AIRINV::ScheduleParserHelper::storeOffTime::operator(), AIRINV::ScheduleParserHelper::storeElapsedTime::operator(), AIRINV::ScheduleParserHelper::storeLegCabinCode::operator(), AIRINV::ScheduleParserHelper::storeCapacity::operator(), operator(), AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint::operator(), AIRINV::ScheduleParserHelper::storeSegmentOffPoint::operator(), AIRINV::ScheduleParserHelper::storeSegmentCabinCode::operator(), AIRINV::ScheduleParserHelper::storeClasses::operator(), AIRINV::ScheduleParserHelper::storeFamilyCode::operator(), AIRINV::ScheduleParserHelper::storeFRAT5CurveKey::operator(), AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey::operator(), AIRINV::ScheduleParserHelper::storeFClasses::operator(), and AIRINV::ScheduleParserHelper::doEndFlight::operator().

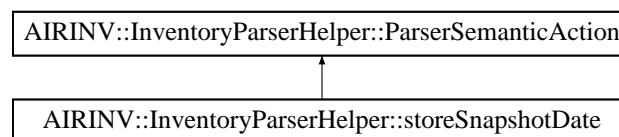
The documentation for this struct was generated from the following files:

- [airinv/command/ScheduleParserHelper.hpp](#)
- [airinv/command/ScheduleParserHelper.cpp](#)

## 22.199 AIRINV::InventoryParserHelper::storeSnapshotDate Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSnapshotDate:



### Public Member Functions

- [storeSnapshotDate](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) ([iterator\\_t](#) iStr, [iterator\\_t](#) iStrEnd) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.199.1 Detailed Description

Store the snapshot date.

Definition at line 37 of file [InventoryParserHelper.hpp](#).

#### 22.199.2 Constructor & Destructor Documentation

##### 22.199.2.1 AIRINV::InventoryParserHelper::storeSnapshotDate::storeSnapshotDate ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 32 of file [InventoryParserHelper.cpp](#).

#### 22.199.3 Member Function Documentation



22.199.3.1 void AIRINV::InventoryParserHelper::storeSnapshotDate::operator() ( iterator\_t iStr, iterator\_t iStrEnd ) const

Actor Function (functor).

Definition at line 37 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_flightDate](#), and [AIRINV::FlightDateStruct::getDate\(\)](#).

#### 22.199.4 Member Data Documentation

22.199.4.1 **FlightDateStruct&** AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

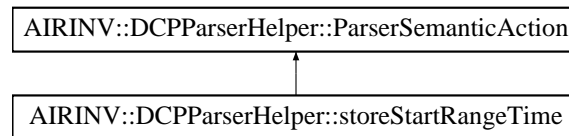
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.200 AIRINV::DCPParserHelper::storeStartRangeTime Struct Reference

```
#include <airinv/command/vault/DCPParserHelper.hpp>
```

Inheritance diagram for AIRINV::DCPParserHelper::storeStartRangeTime:



## Public Member Functions

- [storeStartRangeTime](#) (DCPRuleStruct &)
- void [operator\(\)](#) (boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type, boost::spirit::qi::unused\_type) const

## Public Attributes

- DCPRuleStruct & [\\_DCPRule](#)

### 22.200.1 Detailed Description

Store the parsed start range time.

Definition at line 88 of file [DCPParserHelper.hpp](#).

### 22.200.2 Constructor & Destructor Documentation

#### 22.200.2.1 AIRINV::DCPParserHelper::storeStartRangeTime::storeStartRangeTime ( DCPRuleStruct & *ioDCPRule* )

Actor Constructor.

Definition at line 116 of file [DCPParserHelper.cpp](#).

### 22.200.3 Member Function Documentation

#### 22.200.3.1 void AIRINV::DCPParserHelper::storeStartRangeTime::operator() ( boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type , boost::spirit::qi::unused\_type ) const

Actor Function (functor).

Definition at line 121 of file [DCPParserHelper.cpp](#).

References [AIRINV::DCPParserHelper::ParserSemanticAction::\\_DCPRule](#).

### 22.200.4 Member Data Documentation

#### 22.200.4.1 DCPRuleStruct& AIRINV::DCPParserHelper::ParserSemanticAction::\_DCPRule [inherited]

Actor Context.

Definition at line 34 of file [DCPParserHelper.hpp](#).

Referenced by [AIRINV::DCPParserHelper::storeDCPId::operator\(\)](#), [AIRINV::DCPParserHelper::storeOrigin::operator\(\)](#), [AIRINV::DCPParserHelper::storeDestination::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeStart::operator\(\)](#), [AIRINV::DCPParserHelper::storeDateRangeEnd::operator\(\)](#), [operator\(\)](#), [AIRINV::DCPParserHelper::storeEndRangeTime::operator\(\)](#), [AIRINV::DCPParserHelper::storePOS::operator\(\)](#), [AIRINV::DCPParserHelper::storeCabinCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeChannel::operator\(\)](#),

[AIRINV::DCPParserHelper::storeAdvancePurchase::operator\(\)](#), [AIRINV::DCPParserHelper::storeSaturdayStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeChangeFees::operator\(\)](#), [AIRINV::DCPParserHelper::storeNonRefundable::operator\(\)](#), [AIRINV::DCPParserHelper::storeMinimumStay::operator\(\)](#), [AIRINV::DCPParserHelper::storeDCP::operator\(\)](#), [AIRINV::DCPParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::DCPParserHelper::storeClass::operator\(\)](#), and [AIRINV::DCPParserHelper::doEndDCP::operator\(\)](#).

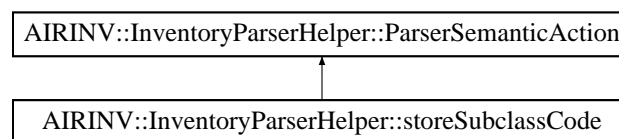
The documentation for this struct was generated from the following files:

- [airinv/command/vault/DCPParserHelper.hpp](#)
- [airinv/command/vault/DCPParserHelper.cpp](#)

## 22.201 AIRINV::InventoryParserHelper::storeSubclassCode Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeSubclassCode:



### Public Member Functions

- [storeSubclassCode](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) (unsigned int iNumber) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.201.1 Detailed Description

Store the parsed sub-class code.

Definition at line 285 of file [InventoryParserHelper.hpp](#).

#### 22.201.2 Constructor & Destructor Documentation

22.201.2.1 AIRINV::InventoryParserHelper::storeSubclassCode::storeSubclassCode ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 543 of file [InventoryParserHelper.cpp](#).

#### 22.201.3 Member Function Documentation

22.201.3.1 void AIRINV::InventoryParserHelper::storeSubclassCode::operator() ( unsigned int *iNumber* ) const

Actor Function (functor).

Definition at line 548 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBookingClass](#), and [AIRINV::BookingClassStruct::\\_subclassCode](#).

## 22.201.4 Member Data Documentation

## 22.201.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailibility::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFCClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

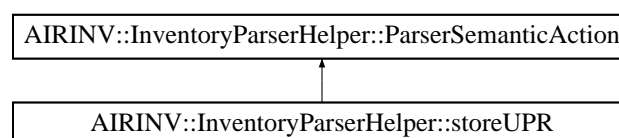
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.202 AIRINV::InventoryParserHelper::storeUPR Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeUPR:



## Public Member Functions

- [storeUPR \(FlightDateStruct &\)](#)

- void [operator\(\)](#) (double iReal) const

#### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.202.1 Detailed Description

Store the parsed Unsold Protected (UPR).

Definition at line 173 of file [InventoryParserHelper.hpp](#).

#### 22.202.2 Constructor & Destructor Documentation

##### 22.202.2.1 AIRINV::InventoryParserHelper::storeUPR::storeUPR ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 306 of file [InventoryParserHelper.cpp](#).

#### 22.202.3 Member Function Documentation

##### 22.202.3.1 void AIRINV::InventoryParserHelper::storeUPR::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 311 of file [InventoryParserHelper.cpp](#).

References [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itLegCabin](#), and [AIRINV::LegCabinStruct::\\_upr](#).

#### 22.202.4 Member Data Documentation

##### 22.202.4.1 [FlightDateStruct](#)& AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeYieldUpperRange::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailibility::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::](#)

[::storeParentClassCode::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#)(), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#)(), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

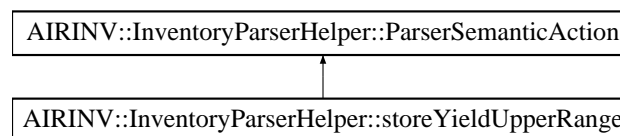
The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.203 AIRINV::InventoryParserHelper::storeYieldUpperRange Struct Reference

```
#include <airinv/command/InventoryParserHelper.hpp>
```

Inheritance diagram for AIRINV::InventoryParserHelper::storeYieldUpperRange:



### Public Member Functions

- [storeYieldUpperRange](#) ([FlightDateStruct](#) &)
- [void operator\(\)](#) (double iReal) const

### Public Attributes

- [FlightDateStruct](#) & [\\_flightDate](#)

#### 22.203.1 Detailed Description

Store the parsed Yield Upper Range value.

Definition at line 221 of file [InventoryParserHelper.hpp](#).

#### 22.203.2 Constructor & Destructor Documentation

##### 22.203.2.1 AIRINV::InventoryParserHelper::storeYieldUpperRange::storeYieldUpperRange ( [FlightDateStruct](#) & *ioFlightDate* )

Actor Constructor.

Definition at line 372 of file [InventoryParserHelper.cpp](#).

## 22.203.3 Member Function Documentation

22.203.3.1 void AIRINV::InventoryParserHelper::storeYieldUpperRange::operator() ( double *iReal* ) const

Actor Function (functor).

Definition at line 377 of file [InventoryParserHelper.cpp](#).

References [AIRINV::LegCabinStruct::\\_bucketList](#), [AIRINV::InventoryParserHelper::ParserSemanticAction::\\_flightDate](#), [AIRINV::FlightDateStruct::\\_itBucket](#), [AIRINV::FlightDateStruct::\\_itLegCabin](#), and [AIRINV::BucketStruct::\\_yieldRangeUpperValue](#).

## 22.203.4 Member Data Documentation

## 22.203.4.1 FlightDateStruct&amp; AIRINV::InventoryParserHelper::ParserSemanticAction::\_flightDate [inherited]

Actor Context.

Definition at line 33 of file [InventoryParserHelper.hpp](#).

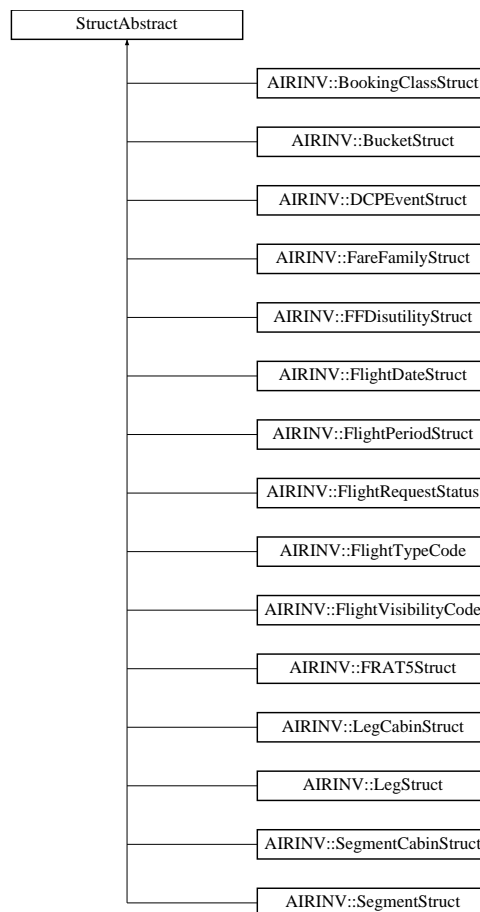
Referenced by [AIRINV::InventoryParserHelper::storeSnapshotDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightTypeCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFlightVisibilityCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingAirlineCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOperatingFlightNumber::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBoardingTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffDate::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOffTime::operator\(\)](#), [AIRINV::InventoryParserHelper::storeLegCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSaleableCapacity::operator\(\)](#), [AIRINV::InventoryParserHelper::storeAU::operator\(\)](#), [AIRINV::InventoryParserHelper::storeUPR::operator\(\)](#), [AIRINV::InventoryParserHelper::storeBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeGAV::operator\(\)](#), [AIRINV::InventoryParserHelper::storeACP::operator\(\)](#), [AIRINV::InventoryParserHelper::storeETB::operator\(\)](#), [operator\(\)](#), [AIRINV::InventoryParserHelper::storeBucketAvailality::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSeatIndex::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentOffPoint::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentClassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeParentSubclassCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeCumulatedProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeProtection::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNego::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNoShow::operator\(\)](#), [AIRINV::InventoryParserHelper::storeOverbooking::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfStaffBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeNbOfWLBkgs::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassETB::operator\(\)](#), [AIRINV::InventoryParserHelper::storeClassAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeSegmentAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeRevenueAvailability::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFamilyCode::operator\(\)](#), [AIRINV::InventoryParserHelper::storeFClasses::operator\(\)](#), and [AIRINV::InventoryParserHelper::doEndFlightDate::operator\(\)](#).

The documentation for this struct was generated from the following files:

- [airinv/command/InventoryParserHelper.hpp](#)
- [airinv/command/InventoryParserHelper.cpp](#)

## 22.204 StructAbstract Class Reference

Inheritance diagram for StructAbstract:

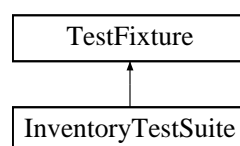


The documentation for this class was generated from the following file:

- [airinv/bom/SegmentStruct.hpp](#)

## 22.205 TestFixture Class Reference

Inheritance diagram for TestFixture:



The documentation for this class was generated from the following file:

- [test/airinv/InventoryTestSuite.hpp](#)

## 23 File Documentation

### 23.1 airinv/AIRINV\_Master\_Service.hpp File Reference

```
#include <string>
```



```
#include <stdair/stdair_basic_types.hpp>
#include <stdair/stdair_file.hpp>
#include <stdair/stdair_service_types.hpp>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/stdair_maths_types.hpp>
#include <stdair/bom/BomIDTypes.hpp>
#include <airrac/AIRRAC_Types.hpp>
#include <sevmgr/SEVMGR_Types.hpp>
#include <airinv/AIRINV_Types.hpp>
```

## Classes

- class [AIRINV::AIRINV\\_Master\\_Service](#)

*Interface for the [AIRINV](#) Services.*

## Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

## 23.2 AIRINV\_Master\_Service.hpp

```
00001 #ifndef __AIRINV_SVC_AIRINV_MASTER_SERVICE_HPP
00002 #define __AIRINV_SVC_AIRINV_MASTER_SERVICE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_basic_types.hpp>
00011 #include <stdair/stdair_file.hpp>
00012 #include <stdair/stdair_service_types.hpp>
00013 #include <stdair/stdair_inventory_types.hpp>
00014 #include <stdair/stdair_maths_types.hpp>
00015 #include <stdair/bom/BomIDTypes.hpp>
00016 // AirRAC
00017 #include <airrac/AIRRAC_Types.hpp>
00018 // SEVMgr
00019 #include <sevmgr/SEVMGR_Types.hpp>
00020 // AirInv
00021 #include <airinv/AIRINV_Types.hpp>
00022
00023
00025 namespace stdair {
00026     class BomRoot;
00027     class AirlineFeatureSet;
00028     class Inventory;
00029     class JSONString;
00030     class STDAIR_Service;
00031     struct BasLogParams;
00032     struct BasDBParams;
00033     struct SnapshotStruct;
00034     struct RMEventStruct;
00035     struct TravelSolutionStruct;
00036 }
00037
00038 namespace AIRINV {
00039
00041     class AIRINV_Master_ServiceContext;
00042
00043
00047     class AIRINV_Master_Service {
00048     public:
00049         // ////////////////////////////////// Constructors and destructors //
00065         AIRINV_Master_Service (const stdair::BasLogParams&,
00066                                const stdair::BasDBParams&);
00067
```

```

00079     AIRINV_Master_Service (const stdair::BasLogParams&);
00080
00096     AIRINV_Master_Service (stdair::STDAIR_ServicePtr_T);
00097
00114     AIRINV_Master_Service (stdair::STDAIR_ServicePtr_T,
00115                             SEVMGR::SEVMGR_ServicePtr_T);
00116
00125     void parseAndLoad (const InventoryFilePath&);
00126
00139     void parseAndLoad (const stdair::ScheduleFilePath&,
00140                         const stdair::ODFilePath&,
00141                         const stdair::FRAT5FilePath&,
00142                         const stdair::FFDisutilityFilePath&,
00143                         const AIRRAC::YieldFilePath&);
00144
00148     ~AIRINV_Master_Service();
00149
00154     void initSnapshotAndRMEvents (const stdair::Date_T&,
const stdair::Date_T&);
00155
00156
00157     public:
00158         // //////////// Business Methods ////////////
00166         void buildSampleBom();
00167
00171         void clonePersistentBom ();
00172
00177         void buildComplementaryLinks (stdair::BomRoot&);
00178
00182         void calculateAvailability (
stdair::TravelSolutionStruct&);
00183
00192         bool sell (const std::string& iSegmentDateKey, const
stdair::ClassCode_T&,
00193                   const stdair::PartySize_T&);
00194
00202         bool sell (const stdair::BookingClassID_T&, const stdair::PartySize_T&)
;
00203
00213         bool cancel (const std::string& iSegmentDateKey, const
stdair::ClassCode_T&,
00214                     const stdair::PartySize_T&);
00215
00223         bool cancel (const stdair::BookingClassID_T&, const
stdair::PartySize_T&);
00224
00228         void takeSnapshots (const stdair::SnapshotStruct&);
00229
00233         void optimise (const stdair::RMEventStruct&);
00234
00235
00236     public:
00237
00238         // //////////// Export support methods ////////////
00248         std::string jsonHandler (const stdair::JSONString&) const;
00249
00262         std::string jsonExportFlightDateList (const
stdair::AirlineCode_T& iAirlineCode = "all",
00263                                               const stdair::FlightNumber_T&
iFlightNumber = 0) const;
00264
00275         std::string jsonExportFlightDateObjects (const
stdair::AirlineCode_T&,
00276                                                 const stdair::FlightNumber_T&,
00277                                                 const stdair::Date_T&
iDepartureDate) const;
00278
00279
00280     public:
00281         // //////////// Display support methods ////////////
00295         std::string list (const stdair::AirlineCode_T& iAirlineCode = "all",
00296                           const stdair::FlightNumber_T& iFlightNumber = 0) const;
00297
00307         bool check (const stdair::AirlineCode_T&, const stdair::FlightNumber_T
&,
00308                    const stdair::Date_T& iDepartureDate) const;
00309
00317         std::string csvDisplay() const;
00318
00330         std::string csvDisplay (const stdair::AirlineCode_T&,
00331                                 const stdair::FlightNumber_T&,
00332                                 const stdair::Date_T& iDepartureDate) const;
00333
00334
00335     private:
00336         // ////////// Construction and Destruction helper methods //////////
00340         AIRINV_Master_Service();

```

```

00341
00345     AIRINV_Master_Service (const AIRINV_Master_Service
00346     &);
00346
00356     stdair::STDAIR_ServicePtr_T initStdAirService (const stdair::BasLogParams&,
00357                                                    const stdair::BasDBParams&);
00358
00367     stdair::STDAIR_ServicePtr_T initStdAirService (const stdair::BasLogParams&)
00368     ;
00368
00377     void addStdAirService (stdair::STDAIR_ServicePtr_T,
00378                           const bool iOwnStdAirService);
00379
00385     void addSEVMGRService (SEVMGR::SEVMGR_ServicePtr_T ioSEVMGR_ServicePtr,
00386                           const bool iOwnSEVMGRService);
00387
00388
00393     void initServiceContext();
00394
00401     void initSlaveAirinvService();
00402
00406     void finalise();
00407
00408
00409     private:
00410         // ////////// Service Context //////////
00414         AIRINV_Master_ServiceContext*
00415         _airinvMasterServiceContext;
00415     };
00416 }
00417 #endif // __AIRINV_SVC_AIRINV_MASTER_SERVICE_HPP

```

## 23.3 airinv/AIRINV\_Service.hpp File Reference

```

#include <string>
#include <stdair/stdair_basic_types.hpp>
#include <stdair/stdair_service_types.hpp>
#include <stdair/basic/JSonCommand.hpp>
#include <stdair/bom/RMEventTypes.hpp>
#include <stdair/bom/BomIDTypes.hpp>
#include <airrac/AIRAC_Types.hpp>
#include <sevmgr/SEVMGR_Types.hpp>

```

### Classes

- class [AIRINV::AIRINV\\_Service](#)  
Interface for the [AIRINV](#) Services.

### Namespaces

- namespace [stdair](#)  
Forward declarations.
- namespace [AIRINV](#)

## 23.4 AIRINV\_Service.hpp

```

00001 #ifndef __AIRINV_SVC_AIRINV_SERVICE_HPP
00002 #define __AIRINV_SVC_AIRINV_SERVICE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_basic_types.hpp>
00011 #include <stdair/stdair_service_types.hpp>
00012 #include <stdair/basic/JSonCommand.hpp>

```

```

00013 #include <stdair/bom/RMEventTypes.hpp>
00014 #include <stdair/bom/BomIDTypes.hpp>
00015 // AirRAC
00016 #include <airrac/AIRRAC_Types.hpp>
00017 // SEvMgr
00018 #include <sevmgr/SEVMGR_Types.hpp>
00019
00021 namespace stdair {
00022     class AirlineFeatureSet;
00023     class STDAIR_Service;
00024     class Inventory;
00025     class JSONString;
00026     struct TravelSolutionStruct;
00027     struct BasLogParams;
00028     struct BasDBParams;
00029 }
00030
00031 namespace AIRINV {
00032
00034     class AIRINV_ServiceContext;
00035
00036
00040     class AIRINV_Service {
00041     public:
00042         // ////////// Constructors and destructors //////////
00058         AIRINV_Service (const stdair::BasLogParams&, const
stdair::BasDBParams&);
00059
00071         AIRINV_Service (const stdair::BasLogParams&);
00072
00088         AIRINV_Service (stdair::STDAIR_ServicePtr_T);
00089
00106         AIRINV_Service (stdair::STDAIR_ServicePtr_T,
00107                         SEVMGR::SEVMGR_ServicePtr_T);
00108
00117         void parseAndLoad (const AIRINV::InventoryFilePath
&);
00118
00131         void parseAndLoad (const stdair::ScheduleFilePath&,
00132                             const stdair::ODFilePath&,
00133                             const stdair::FRAT5FilePath&,
00134                             const stdair::FFDisutilityFilePath&,
00135                             const AIRRAC::YieldFilePath&);
00136
00140         ~AIRINV_Service();
00141
00142
00143     public:
00144         // ////////// Business Methods //////////
00152         void buildSampleBom();
00153
00157         void clonePersistentBom ();
00158
00164         void buildComplementaryLinks (stdair::BomRoot&);
00165
00171         stdair::RMEventList_T initRMEvents (const stdair::Date_T&
iStartDate,
00172                                             const stdair::Date_T& iEndDate);
00173
00177         void calculateAvailability (
stdair::TravelSolutionStruct&);
00178
00187         bool sell (const std::string& iSegmentDateKey, const
stdair::ClassCode_T&,
00188                  const stdair::PartySize_T&);
00189
00197         bool sell (const stdair::BookingClassID_T&, const stdair::PartySize_T&);
00198
00208         bool cancel (const std::string& iSegmentDateKey, const
stdair::ClassCode_T&,
00209                    const stdair::PartySize_T&);
00210
00218         bool cancel (const stdair::BookingClassID_T&, const
stdair::PartySize_T&);
00219
00223         void takeSnapshots (const stdair::AirlineCode_T&,
00224                             const stdair::DateTime_T&);
00225
00229         void optimise (const stdair::AirlineCode_T&,
00230                        const stdair::KeyDescription_T&,
00231                        const stdair::DateTime_T&);
00232
00233     public:
00234         // ////////// Export support methods //////////
00235
00245         std::string jsonHandler (const stdair::JSONString&) const;

```

```

00246
00259     std::string jsonExportFlightDateList (const
stdair::AirlineCode_T& iAirlineCode = "all",
00260                                     const stdair::FlightNumber_T&
iFlightNumber = 0) const;
00271     std::string jsonExportFlightDateObjects (const
stdair::AirlineCode_T&,
00272                                     const stdair::FlightNumber_T&,
00273                                     const stdair::Date_T&
iDepartureDate) const;
00274
00275     public:
00276         // //////////// Display support methods ////////////
00290         std::string list (const stdair::AirlineCode_T& iAirlineCode = "all",
00291                         const stdair::FlightNumber_T& iFlightNumber = 0) const;
00292
00302         bool check (const stdair::AirlineCode_T&, const stdair::FlightNumber_T
&,
00303                     const stdair::Date_T& iDepartureDate) const;
00304
00312         std::string csvDisplay() const;
00313
00325         std::string csvDisplay (const stdair::AirlineCode_T&,
00326                                const stdair::FlightNumber_T&,
00327                                const stdair::Date_T& iDepartureDate) const;
00328
00329     private:
00330         // //////////// Construction and Destruction helper methods //////////
00331         AIRINV_Service ();
00335
00336         AIRINV_Service (const AIRINV_Service&);
00340
00341         stdair::STDAIR_ServicePtr_T initStdAirService (const stdair::BasLogParams&,
00351                                                         const stdair::BasDBParams&);
00352
00353         stdair::STDAIR_ServicePtr_T initStdAirService (const stdair::BasLogParams&)
;
00363
00367         void initRMOLService();
00368
00372         void initAIRRACService();
00373
00377         void initSEVMGRService();
00378
00387         void addStdAirService (stdair::STDAIR_ServicePtr_T,
00388                                const bool iOwnStdairService);
00389
00395         void addSEVMGRService (SEVMGR::SEVMGR_ServicePtr_T,
00396                                const bool iOwnSEVMGRService);
00397
00402         void initServiceContext();
00403
00410         void initAirinvService();
00411
00415         void finalise();
00416
00417     private:
00418         // //////////// Service Context //////////
00419         AIRINV_ServiceContext* _airinvServiceContext;
00423
00424     };
00425 }
00426 #endif // __AIRINV_SVC_AIRINV_SERVICE_HPP

```

## 23.5 airinv/AIRINV\_Types.hpp File Reference

```

#include <map>
#include <boost/shared_ptr.hpp>
#include <stdair/stdair_exceptions.hpp>
#include <stdair/stdair_file.hpp>
#include <stdair/stdair_inventory_types.hpp>

```

### Classes

- class [AIRINV::InventoryFileParsingFailedException](#)
- class [AIRINV::ScheduleFileParsingFailedException](#)

- class [AIRINV::MissingPartnerFlightDateWithinScheduleFile](#)
- class [AIRINV::FRAT5FileParsingFailedException](#)
- class [AIRINV::FFDisutilityFileParsingFailedException](#)
- class [AIRINV::SegmentDateNotFoundException](#)
- class [AIRINV::InventoryInputFileNotFoundException](#)
- class [AIRINV::ScheduleInputFileNotFoundException](#)
- class [AIRINV::FRAT5InputFileNotFoundException](#)
- class [AIRINV::FFDisutilityInputFileNotFoundException](#)
- class [AIRINV::FlightDateDuplicationException](#)
- class [AIRINV::BookingException](#)
- class [AIRINV::InventoryNotFoundException](#)
- class [AIRINV::FlightDateNotFoundException](#)
- class [AIRINV::InventoryFilePath](#)

#### Namespaces

- namespace [AIRINV](#)

#### Typedefs

- typedef boost::shared\_ptr  
< AIRINV\_Service > [AIRINV::AIRINV\\_ServicePtr\\_T](#)
- typedef boost::shared\_ptr  
< AIRINV\_Master\_Service > [AIRINV::AIRINV\\_Master\\_ServicePtr\\_T](#)
- typedef std::map< const  
stdair::AirlineCode\_T,  
AIRINV\_ServicePtr\_T > [AIRINV::AIRINV\\_ServicePtr\\_Map\\_T](#)
- typedef std::map< const  
stdair::DTD\_T, double > [AIRINV::FRAT5Curve\\_T](#)

## 23.6 AIRINV\_Types.hpp

```

00001 #ifndef __AIRINV_AIRINV_TYPES_HPP
00002 #define __AIRINV_AIRINV_TYPES_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <map>
00009 // Boost
00010 #include <boost/shared_ptr.hpp>
00011 // StdAir
00012 #include <stdair/stdair_exceptions.hpp>
00013 #include <stdair/stdair_file.hpp>
00014 #include <stdair/stdair_inventory_types.hpp>
00015
00016 namespace AIRINV {
00017
00018     // Forward declarations
00019     class AIRINV_Service;
00020     class AIRINV_Master_Service;
00021
00022
00023     // /////////// Exceptions ///////////
00024
00028     class InventoryFileParsingFailedException
00029     : public stdair::ParsingFileFailedException {
00030     public:
00034         InventoryFileParsingFailedException (
00035             const std::string& iWhat)
00036             : stdair::ParsingFileFailedException (iWhat) {}
00037     };
00041     class ScheduleFileParsingFailedException
00042     : public stdair::ParsingFileFailedException {
00043     public:

```

```

00047     ScheduleFileParsingFailedException (const
std::string& iWhat)
00048     : stdair::ParsingFileFailedException (iWhat) {}
00049 };
00050
00054     class MissingPartnerFlightDateWithinScheduleFile
00055     : public ScheduleFileParsingFailedException
{
00056     public:
00060         MissingPartnerFlightDateWithinScheduleFile
(const std::string& iWhat)
00061         : ScheduleFileParsingFailedException (
iWhat) {}
00062 };
00063
00067     class FRAT5FileParsingFailedException
00068     : public stdair::ParsingFileFailedException {
00069     public:
00073         FRAT5FileParsingFailedException (const
std::string& iWhat)
00074         : stdair::ParsingFileFailedException (iWhat) {}
00075 };
00076
00080     class FFDisutilityFileParsingFailedException
00081     : public stdair::ParsingFileFailedException {
00082     public:
00086         FFDisutilityFileParsingFailedException
(const std::string& iWhat)
00087         : stdair::ParsingFileFailedException (iWhat) {}
00088 };
00089
00094     class SegmentDateNotFoundException : public
stdair::ParserException {
00095     public:
00099         SegmentDateNotFoundException (const std::string
& iWhat)
00100         : stdair::ParserException (iWhat) {}
00101 };
00102
00106     class InventoryInputFileNotFoundException
: public stdair::FileNotFoundException {
00107     public:
00111         InventoryInputFileNotFoundException (
const std::string& iWhat)
00112         : stdair::FileNotFoundException (iWhat) {}
00113 };
00114
00118     class ScheduleInputFileNotFoundException :
public stdair::FileNotFoundException {
00119     public:
00123         ScheduleInputFileNotFoundException (const
std::string& iWhat)
00124         : stdair::FileNotFoundException (iWhat) {}
00125 };
00126
00130     class FRAT5InputFileNotFoundException : public
stdair::FileNotFoundException {
00131     public:
00135         FRAT5InputFileNotFoundException (const
std::string& iWhat)
00136         : stdair::FileNotFoundException (iWhat) {}
00137 };
00138
00142     class FFDisutilityInputFileNotFoundException
: public stdair::FileNotFoundException {
00143     public:
00147         FFDisutilityInputFileNotFoundException
(const std::string& iWhat)
00148         : stdair::FileNotFoundException (iWhat) {}
00149 };
00150
00154     class FlightDateDuplicationException : public
stdair::ObjectCreationDuplicationException {
00155     public:
00159         FlightDateDuplicationException (const
std::string& iWhat)
00160         : stdair::ObjectCreationDuplicationException
(iWhat) {}
00161 };
00162
00166     class BookingException : public stdair::RootException {
00167     };
00168
00172     class InventoryNotFoundException : public
stdair::ObjectNotFoundException {
00173     public:
00177         InventoryNotFoundException (const std::string&

```

```

        iWhat)
00178     : stdair::ObjectNotFoundException (iWhat) {}
00179     };
00180
00184     class FlightDateNotFoundException : public
stdair::ObjectNotFoundException {
00185     public:
00189         FlightDateNotFoundException (const std::string&
iWhat)
00190     : stdair::ObjectNotFoundException (iWhat) {}
00191     };
00192
00193
00194     // ////////// Type definitions //////////
00198     class InventoryFilePath : public stdair::InputFilePath {
00199     public:
00203         explicit InventoryFilePath (const stdair::Filename_T&
iFilename)
00204     : stdair::InputFilePath (iFilename) {}
00205     };
00206
00210     typedef boost::shared_ptr<AIRINV_Service> AIRINV_ServicePtr_T
;
00211
00215     typedef boost::shared_ptr<AIRINV_Master_Service> AIRINV_Master_ServicePtr_T
;
00216
00221     typedef std::map<const stdair::AirlineCode_T,
00222                     AIRINV_ServicePtr_T>
AIRINV_ServicePtr_Map_T;
00223
00227     typedef std::map<const stdair::DTD_T, double> FRAT5Curve_T;
00228
00229 }
00230 #endif // __AIRINV_AIRINV_TYPES_HPP

```

## 23.7 airinv/basic/BasConst.cpp File Reference

```

#include <airinv/basic/BasConst_General.hpp>
#include <airinv/basic/BasConst_Curves.hpp>
#include <airinv/basic/BasConst_AIRINV_Service.hpp>

```

### Namespaces

- namespace [AIRINV](#)

### Variables

- const std::string [AIRINV::DEFAULT\\_AIRLINE\\_CODE](#) = "BA"
- const FRAT5Curve\_T [AIRINV::DEFAULT\\_PICKUP\\_FRAT5\\_CURVE](#)

## 23.8 BasConst.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 #include <airinv/basic/BasConst_General.hpp>
00005 #include <airinv/basic/BasConst_Curves.hpp>
00006 #include <airinv/basic/BasConst_AIRINV_Service.hpp>
>
00007
00008 namespace AIRINV {
00009
00011     const std::string DEFAULT_AIRLINE_CODE = "BA";
00012
00014     const FRAT5Curve_T DEFAULT_PICKUP_FRAT5_CURVE
=
00015     DefaultMap::createPickupFRAT5Curve();
00016     FRAT5Curve_T DefaultMap::createPickupFRAT5Curve
() {
00017         FRAT5Curve_T oCurve;
00018         oCurve[365] = 1.1; oCurve[63] = 1.2;

```



```

00019     oCurve[49] = 1.3;  oCurve[35] = 1.4;
00020     oCurve[23] = 1.7;  oCurve[16] = 2.0;
00021     oCurve[10] = 2.3;  oCurve[5]  = 2.44;
00022     oCurve[1]  = 2.5;  oCurve[0]  = 2.5;
00023
00024     return oCurve;
00025 };
00026
00027 }

```

## 23.9 airinv/basic/BasConst\_AIRINV\_Service.hpp File Reference

```
#include <string>
```

### Namespaces

- namespace [AIRINV](#)

## 23.10 BasConst\_AIRINV\_Service.hpp

```

00001 #ifndef __AIRINV_BAS_BASCONST_AIRINV_SERVICE_HPP
00002 #define __AIRINV_BAS_BASCONST_AIRINV_SERVICE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 #include <string>
00008
00009 namespace AIRINV {
00010
00012     extern const std::string DEFAULT_AIRLINE_CODE;
00013
00014 }
00015 #endif // __AIRINV_BAS_BASCONST_AIRINV_SERVICE_HPP

```

## 23.11 airinv/basic/BasConst\_Curves.hpp File Reference

```
#include <airinv/AIRINV_Types.hpp>
```

### Classes

- struct [AIRINV::DefaultMap](#)

### Namespaces

- namespace [AIRINV](#)

## 23.12 BasConst\_Curves.hpp

```

00001 #ifndef __AIRINV_BAS_BASCONST_CURVES_HPP
00002 #define __AIRINV_BAS_BASCONST_CURVES_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // AIRINV
00008 #include <airinv/AIRINV_Types.hpp>
00009
00010 namespace AIRINV {
00011
00013     extern const FRAT5Curve_T DEFAULT_PICKUP_FRAT5_CURVE
00014 ;

```

```

00014
00016     struct DefaultMap {
00017         static FRAT5Curve_T createPickupFRAT5Curve
00018         ();
00018     };
00019 }
00020 #endif // __AIRINV_BAS_BASCONST_CURVES_HPP

```

## 23.13 airinv/basic/BasConst\_General.hpp File Reference

### Namespaces

- namespace [AIRINV](#)

## 23.14 BasConst\_General.hpp

```

00001 #ifndef __AIRINV_BAS_BASCONST_GENERAL_HPP
00002 #define __AIRINV_BAS_BASCONST_GENERAL_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007
00008 namespace AIRINV {
00009
00010 }
00011 #endif // __AIRINV_BAS_BASCONST_GENERAL_HPP

```

## 23.15 airinv/basic/BasParserTypes.hpp File Reference

```

#include <string>
#include <boost/spirit/home/classic/core.hpp>
#include <boost/spirit/home/classic/attribute.hpp>
#include <boost/spirit/home/classic/utility/functor_parser.hpp>
#include <boost/spirit/home/classic/utility/loops.hpp>
#include <boost/spirit/home/classic/utility/chset.hpp>
#include <boost/spirit/home/classic/utility/confix.hpp>
#include <boost/spirit/home/classic/iterator/file_iterator.hpp>
#include <boost/spirit/home/classic/actor/push_back_actor.hpp>
#include <boost/spirit/home/classic/actor/assign_actor.hpp>

```

### Namespaces

- namespace [AIRINV](#)

### Typedefs

- typedef char [AIRINV::char\\_t](#)
- typedef  
boost::spirit::classic::file\_iterator  
< char\_t > [AIRINV::iterator\\_t](#)
- typedef  
boost::spirit::classic::scanner  
< iterator\_t > [AIRINV::scanner\\_t](#)
- typedef  
boost::spirit::classic::rule  
< scanner\_t > [AIRINV::rule\\_t](#)

- typedef  
boost::spirit::classic::int\_parser  
< unsigned int, 10, 1, 1 > [AIRINV::int1\\_p\\_t](#)
- typedef  
boost::spirit::classic::uint\_parser  
< unsigned int, 10, 2, 2 > [AIRINV::uint2\\_p\\_t](#)
- typedef  
boost::spirit::classic::uint\_parser  
< unsigned int, 10, 1, 2 > [AIRINV::uint1\\_2\\_p\\_t](#)
- typedef  
boost::spirit::classic::uint\_parser  
< unsigned int, 10, 1, 3 > [AIRINV::uint1\\_3\\_p\\_t](#)
- typedef  
boost::spirit::classic::uint\_parser  
< unsigned int, 10, 4, 4 > [AIRINV::uint4\\_p\\_t](#)
- typedef  
boost::spirit::classic::uint\_parser  
< unsigned int, 10, 1, 4 > [AIRINV::uint1\\_4\\_p\\_t](#)
- typedef  
boost::spirit::classic::chset  
< char\_t > [AIRINV::chset\\_t](#)
- typedef  
boost::spirit::classic::impl::loop\_traits  
< chset\_t, unsigned int,  
unsigned int >::type [AIRINV::repeat\\_p\\_t](#)
- typedef  
boost::spirit::classic::bounded  
< uint2\_p\_t, unsigned int > [AIRINV::bounded2\\_p\\_t](#)
- typedef  
boost::spirit::classic::bounded  
< uint1\_2\_p\_t, unsigned int > [AIRINV::bounded1\\_2\\_p\\_t](#)
- typedef  
boost::spirit::classic::bounded  
< uint1\_3\_p\_t, unsigned int > [AIRINV::bounded1\\_3\\_p\\_t](#)
- typedef  
boost::spirit::classic::bounded  
< uint4\_p\_t, unsigned int > [AIRINV::bounded4\\_p\\_t](#)
- typedef  
boost::spirit::classic::bounded  
< uint1\_4\_p\_t, unsigned int > [AIRINV::bounded1\\_4\\_p\\_t](#)

## 23.16 BasParserTypes.hpp

```

00001 #ifndef __AIRINV_BAS_BASCOMPARSERTYPES_HPP
00002 #define __AIRINV_BAS_BASCOMPARSERTYPES_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // Boost
00010 // #define BOOST_SPIRIT_DEBUG
00011 #include <boost/spirit/home/classic/core.hpp>
00012 #include <boost/spirit/home/classic/attribute.hpp>
00013 #include <boost/spirit/home/classic/utility/functor_parser.hpp>
00014 #include <boost/spirit/home/classic/utility/loops.hpp>
00015 #include <boost/spirit/home/classic/utility/chset.hpp>
00016 #include <boost/spirit/home/classic/utility/config.hpp>
00017 #include <boost/spirit/home/classic/iterator/file_iterator.hpp>
00018 #include <boost/spirit/home/classic/actor/push_back_actor.hpp>
00019 #include <boost/spirit/home/classic/actor/assign_actor.hpp>
00020

```

```

00021 namespace AIRINV {
00022
00023 // //////////////////////////////////////
00024 //
00025 // Definition of Basic Types
00026 //
00027 // //////////////////////////////////////
00028 // For a file, the parsing unit is the character (char). For a string,
00029 // it is a "char const *".
00030 // typedef char const* iterator_t;
00031 typedef char char_t;
00032
00033 // The types of iterator, scanner and rule are then derived from
00034 // the parsing unit.
00035 typedef boost::spirit::classic::file_iterator<char_t> iterator_t;
00036 typedef boost::spirit::classic::scanner<iterator_t> scanner_t;
00037 typedef boost::spirit::classic::rule<scanner_t> rule_t;
00038
00039 // //////////////////////////////////////
00040 //
00041 // Parser related types
00042 //
00043 // //////////////////////////////////////
00044 typedef boost::spirit::classic::int_parser<unsigned int, 10, 1, 1> int1_p_t
00045 ;
00046
00047 typedef boost::spirit::classic::uint_parser<unsigned int, 10, 2, 2> uint2_p_t
00048 ;
00049
00050 typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 2>
00051 uint1_2_p_t;
00052
00053 typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 3>
00054 uint1_3_p_t;
00055
00056 typedef boost::spirit::classic::uint_parser<unsigned int, 10, 4, 4> uint4_p_t
00057 ;
00058
00059 typedef boost::spirit::classic::uint_parser<unsigned int, 10, 1, 4>
00060 uint1_4_p_t;
00061
00062 typedef boost::spirit::classic::chset<char_t> chset_t;
00063
00064 typedef boost::spirit::classic::impl::loop_traits<chset_t,
00065 unsigned int,
00066 unsigned int>::type repeat_p_t
00067 ;
00068
00069 typedef boost::spirit::classic::bounded<uint2_p_t, unsigned int> bounded2_p_t
00070 ;
00071
00072 typedef boost::spirit::classic::bounded<uint1_2_p_t, unsigned int>
00073 bounded1_2_p_t;
00074
00075 typedef boost::spirit::classic::bounded<uint1_3_p_t, unsigned int>
00076 bounded1_3_p_t;
00077
00078 typedef boost::spirit::classic::bounded<uint4_p_t, unsigned int> bounded4_p_t
00079 ;
00080
00081 typedef boost::spirit::classic::bounded<uint1_4_p_t, unsigned int>
00082 bounded1_4_p_t;
00083 }
00084 #endif // __AIRINV_BAS_BASCOMPARSERTYPES_HPP

```

## 23.17 airinv/basic/FlightRequestStatus.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/FlightRequestStatus.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.18 FlightRequestStatus.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/service/Logger.hpp>
00009 // Airinv
00010 #include <airinv/AIRINV_Types.hpp>
00011 #include <airinv/FlightRequestStatus.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 const std::string FlightRequestStatus::_labels[LAST_VALUE] =
00017     { "OK", "Not Found", "Internal Error" };
00018
00019 const std::string FlightRequestStatus::_codeLabels[LAST_VALUE] =
00020     { "OK", "NF", "IE" };
00021
00022 // //////////////////////////////////////
00023 FlightRequestStatus::
00024 FlightRequestStatus (const EN_FlightRequestStatus
00025 & iFlightRequestStatus)
00026 : _code (iFlightRequestStatus) {
00027 }
00028
00029 // //////////////////////////////////////
00030 FlightRequestStatus::FlightRequestStatus
00031 (const std::string& iCode) {
00032     _code = LAST_VALUE;
00033
00034     if (iCode == "OK") {
00035         _code = OK;
00036     } else if (iCode == "NF") {
00037         _code = NOT_FOUND;
00038     } else if (iCode == "IE") {
00039         _code = INTERNAL_ERROR;
00040     }
00041
00042     if (_code == LAST_VALUE) {
00043         const std::string& lLabels = describeLabels();
00044         STDAIR_LOG_ERROR ("The flight request status '" << iCode
00045             << "' is not known. Known flight request status: "
00046             << lLabels);
00047         throw stdair::CodeConversionException ("The flight request status '"
00048             + iCode
00049             + "' is not known. Known flight
00050 request status: "
00051             + lLabels);
00052     }
00053 }
00054
00055 // //////////////////////////////////////
00056 const std::string& FlightRequestStatus::
00057 getLabel (const EN_FlightRequestStatus& iCode
00058 ) {
00059     return _labels[iCode];
00060 }
00061
00062 // //////////////////////////////////////
00063 const std::string& FlightRequestStatus::
00064 getCodeLabel (const EN_FlightRequestStatus
00065 & iCode) {
00066     return _codeLabels[iCode];
00067 }
00068
00069 // //////////////////////////////////////
00070 std::string FlightRequestStatus::describeLabels
00071 () {
00072     std::ostringstream ostr;
00073     for (unsigned short idx = 0; idx != LAST_VALUE; ++idx) {
00074         if (idx != 0) {
00075             ostr << ", ";
00076         }
00077         ostr << _labels[idx];
00078     }
00079     return ostr.str();
00080 }

```

```

00080 // //////////////////////////////////////
00081 FlightRequestStatus::EN_FlightRequestStatus
FlightRequestStatus::
00082 getCode() const {
00083     return _code;
00084 }
00085
00086 // //////////////////////////////////////
00087 const std::string FlightRequestStatus::describe(
) const {
00088     std::ostringstream ostr;
00089     ostr << _labels[_code];
00090     return ostr.str();
00091 }
00092
00093 }

```

## 23.19 airinv/basic/FlightTypeCode.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/basic/FlightTypeCode.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.20 FlightTypeCode.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/service/Logger.hpp>
00009 // Airinv
00010 #include <airinv/AIRINV_Types.hpp>
00011 #include <airinv/basic/FlightTypeCode.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 const std::string FlightTypeCode::_labels[LAST_VALUE] =
00017     { "Domestic", "International", "Ground Handling" };
00018
00019 const std::string FlightTypeCode::_codeLabels[LAST_VALUE] =
00020     { "DOM", "INT", "GRD" };
00021
00022 // //////////////////////////////////////
00023 FlightTypeCode::FlightTypeCode (const
EN_FlightTypeCode& iFlightTypeCode)
00025     : _code (iFlightTypeCode) {
00026 }
00027
00028 // //////////////////////////////////////
00029 FlightTypeCode::FlightTypeCode (const
std::string& iCode) {
00030     _code = LAST_VALUE;
00031
00032     if (iCode == "DOM") {
00033         _code = DOMESTIC;
00034     } else if (iCode == "INT") {
00035         _code = INTERNATIONAL;
00036     } else if (iCode == "GRD") {
00037         _code = GROUND_HANDLING;
00038     }
00039 }
00040
00041

```

```

00042     if (_code == LAST_VALUE) {
00043         const std::string& lLabels = describeLabels();
00044         STDAIR_LOG_ERROR ("The flight type code '" << iCode
00045                         << "' is not known. Known flight type codes: "
00046                         << lLabels);
00047         throw stdair::CodeConversionException ("The flight type code '" + iCode
00048                                             + "' is not known. Known flight
type codes: "
00049                                             + lLabels);
00050     }
00051 }
00052
00053 // //////////////////////////////////////
00054 const std::string& FlightTypeCode::getLabel (const
EN_FlightTypeCode& iCode) {
00055     return _labels[iCode];
00056 }
00057
00058 // //////////////////////////////////////
00059 const std::string& FlightTypeCode::
00060 getCodeLabel (const EN_FlightTypeCode& iCode)
{
00061     return _codeLabels[iCode];
00062 }
00063
00064 // //////////////////////////////////////
00065 std::string FlightTypeCode::describeLabels() {
00066     std::ostringstream ostr;
00067     for (unsigned short idx = 0; idx != LAST_VALUE; ++idx) {
00068         if (idx != 0) {
00069             ostr << ", ";
00070         }
00071         ostr << _labels[idx];
00072     }
00073     return ostr.str();
00074 }
00075
00076 // //////////////////////////////////////
00077 FlightTypeCode::EN_FlightTypeCode
FlightTypeCode::getCode() const {
00078     return _code;
00079 }
00080
00081 // //////////////////////////////////////
00082 const std::string FlightTypeCode::describe() const {
00083     std::ostringstream ostr;
00084     ostr << _labels[_code];
00085     return ostr.str();
00086 }
00087
00088 }

```

## 23.21 airinv/basic/FlightTypeCode.hpp File Reference

```

#include <string>
#include <stdair/basic/StructAbstract.hpp>

```

### Classes

- struct [AIRINV::FlightTypeCode](#)

### Namespaces

- namespace [AIRINV](#)

## 23.22 FlightTypeCode.hpp

```

00001 #ifndef __AIRINV_BAS_FLIGHTTYPECODE_HPP
00002 #define __AIRINV_BAS_FLIGHTTYPECODE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////

```

```

00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/basic/StructAbstract.hpp>
00011
00012 namespace AIRINV {
00013
00015     struct FlightTypeCode : public stdair::StructAbstract {
00016     public:
00017         typedef enum {
00018             DOMESTIC = 0,
00019             INTERNATIONAL,
00020             GROUND_HANDLING,
00021             LAST_VALUE
00022         } EN_FlightTypeCode;
00023
00025         static const std::string& getLabel (const EN_FlightTypeCode
&);
00026
00028         static const std::string& getCodeLabel (const EN_FlightTypeCode
&);
00029
00031         static std::string describeLabels();
00032
00034         EN_FlightTypeCode getCode() const;
00035
00037         const std::string describe() const;
00038
00039     public:
00042         FlightTypeCode (const EN_FlightTypeCode&);
00044         FlightTypeCode (const std::string& iCode);
00045
00046     private:
00049         static const std::string _labels[LAST_VALUE];
00051         static const std::string _codeLabels[LAST_VALUE];
00052
00053     private:
00055         // ////////// Attributes //////////
00057         EN_FlightTypeCode _code;
00058     };
00059
00060 }
00061 #endif // __AIRINV_BAS_FLIGHTTYPECODE_HPP

```

## 23.23 airinv/basic/FlightVisibilityCode.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/basic/FlightVisibilityCode.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.24 FlightVisibilityCode.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/service/Logger.hpp>
00009 // Airinv
00010 #include <airinv/AIRINV_Types.hpp>
00011 #include <airinv/basic/FlightVisibilityCode.hpp>
00012 >

```



```

00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 const std::string FlightVisibilityCode::_labels[LAST_VALUE] =
00017     { "Normal", "Hidden", "Pseudo" };
00018
00019 const std::string FlightVisibilityCode::_codeLabels[LAST_VALUE] =
00020     { "NOR", "HID", "PSD" };
00021
00022 // //////////////////////////////////////
00023 FlightVisibilityCode::
00024 FlightVisibilityCode (const EN_FlightVisibilityCode
00025 & iFlightVisibilityCode)
00026     : _code (iFlightVisibilityCode) {
00027 }
00028
00029 // //////////////////////////////////////
00030 FlightVisibilityCode::FlightVisibilityCode
00031 (const std::string& iCode) {
00032     _code = LAST_VALUE;
00033
00034     if (iCode == "NOR") {
00035         _code = NORMAL;
00036     } else if (iCode == "HID") {
00037         _code = HIDDEN;
00038     } else if (iCode == "PSD") {
00039         _code = PSEUDO;
00040     }
00041
00042     if (_code == LAST_VALUE) {
00043         const std::string& lLabels = describeLabels();
00044         STDAIR_LOG_ERROR ("The flight visibility code '" << iCode
00045             << "' is not known. Known flight visibility codes: "
00046             << lLabels);
00047         throw stdair::CodeConversionException ("The flight visibility code '"
00048             + iCode
00049             + "' is not known. Known flight
00050 visibility codes: "
00051             + lLabels);
00052     }
00053 }
00054
00055 // //////////////////////////////////////
00056 const std::string& FlightVisibilityCode::
00057 getLabel (const EN_FlightVisibilityCode&
00058 iCode) {
00059     return _labels[iCode];
00060 }
00061
00062 // //////////////////////////////////////
00063 const std::string& FlightVisibilityCode::
00064 getCodeLabel (const EN_FlightVisibilityCode
00065 & iCode) {
00066     return _codeLabels[iCode];
00067 }
00068
00069 // //////////////////////////////////////
00070 std::string FlightVisibilityCode::describeLabels
00071 () {
00072     std::ostringstream ostr;
00073     for (unsigned short idx = 0; idx != LAST_VALUE; ++idx) {
00074         if (idx != 0) {
00075             ostr << ", ";
00076         }
00077         ostr << _labels[idx];
00078     }
00079     return ostr.str();
00080 }
00081
00082 // //////////////////////////////////////
00083 FlightVisibilityCode::EN_FlightVisibilityCode
00084 FlightVisibilityCode::
00085 getCode() const {
00086     return _code;
00087 }
00088
00089 // //////////////////////////////////////
00090 const std::string FlightVisibilityCode::describe
00091 () const {
00092     std::ostringstream ostr;
00093     ostr << _labels[_code];
00094     return ostr.str();
00095 }
00096
00097 }

```

```
00092 }
```

## 23.25 airinv/basic/FlightVisibilityCode.hpp File Reference

```
#include <string>
#include <stdair/basic/StructAbstract.hpp>
```

### Classes

- struct [AIRINV::FlightVisibilityCode](#)

### Namespaces

- namespace [AIRINV](#)

## 23.26 FlightVisibilityCode.hpp

```
00001 #ifndef __AIRINV_BAS_FLIGHTVISIBILITYCODE_HPP
00002 #define __AIRINV_BAS_FLIGHTVISIBILITYCODE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/basic/StructAbstract.hpp>
00011
00012 namespace AIRINV {
00013
00015     struct FlightVisibilityCode : public
stdair::StructAbstract {
00016     public:
00017         typedef enum {
00018             NORMAL = 0,
00019             HIDDEN,
00020             PSEUDO,
00021             LAST_VALUE
00022         } EN_FlightVisibilityCode;
00023
00025         static const std::string& getLabel (const EN_FlightVisibilityCode
&);
00026
00028         static const std::string& getCodeLabel (const
EN_FlightVisibilityCode&);
00029
00031         static std::string describeLabels();
00032
00034         EN_FlightVisibilityCode getCode() const;
00035
00037         const std::string describe() const;
00038
00039     public:
00042         FlightVisibilityCode (const EN_FlightVisibilityCode
&);
00044         FlightVisibilityCode (const std::string& iCode);
00045
00046     private:
00049         static const std::string _labels[LAST_VALUE];
00051         static const std::string _codeLabels[LAST_VALUE];
00052
00053     private:
00055         // ////////// Attributes //////////
00057         EN_FlightVisibilityCode _code;
00058     };
00059
00060 }
00061 #endif // __AIRINV_BAS_FLIGHTVISIBILITYCODE_HPP
```

## 23.27 airinv/batches/airinv\_parseInventory.cpp File Reference

## 23.28 airinv\_parseInventory.cpp

```

00001
00005 // STL
00006 #include <cassert>
00007 #include <iostream>
00008 #include <sstream>
00009 #include <fstream>
00010 #include <string>
00011 // Boost (Extended STL)
00012 #include <boost/program_options.hpp>
00013 #include <boost/tokenizer.hpp>
00014 // StdAir
00015 #include <stdair/basic/BasLogParams.hpp>
00016 #include <stdair/basic/BasDBParams.hpp>
00017 #include <stdair/service/Logger.hpp>
00018 // AirInv
00019 #include <airinv/AIRINV_Master_Service.hpp>
00020 #include <airinv/config/airinv-paths.hpp>
00021
00022 // ////////// Constants //////////
00026 const std::string K_AIRINV_DEFAULT_LOG_FILENAME ("airinv_parseInventory.log");
00027
00031 const std::string K_AIRINV_DEFAULT_INVENTORY_FILENAME (STDAIR_SAMPLE_DIR
00032                                                         "/invdump01.csv");
00036 const std::string K_AIRINV_DEFAULT_SCHEDULE_FILENAME (STDAIR_SAMPLE_DIR
00037                                                         "/schedule01.csv");
00041 const std::string K_AIRINV_DEFAULT_OND_FILENAME (STDAIR_SAMPLE_DIR
00042                                                    "/ond01.csv");
00046 const std::string K_AIRINV_DEFAULT_FRAT5_INPUT_FILENAME (STDAIR_SAMPLE_DIR
00047                                                           "/frat5.csv");
00051 const std::string K_AIRINV_DEFAULT_FF_DISUTILITY_INPUT_FILENAME (
00052     STDAIR_SAMPLE_DIR
00053     "/ffDisutility.csv");
00057 const std::string K_AIRINV_DEFAULT_YIELD_FILENAME (STDAIR_SAMPLE_DIR
00058                                                     "/yieldstore01.csv");
00059
00063 const std::string K_AIRINV_DEFAULT_SEGMENT_DATE_KEY ("SV,5,2010-03-11,KBP,JFK")
00064 ;
00068 const stdair::ClassCode_T K_AIRINV_DEFAULT_CLASS_CODE ("Y");
00069
00073 const stdair::PartySize_T K_AIRINV_DEFAULT_PARTY_SIZE (2);
00074
00079 const bool K_AIRINV_DEFAULT_BUILT_IN_INPUT = false;
00080
00085 const bool K_AIRINV_DEFAULT_FOR_SCHEDULE = false;
00086
00090 const int K_AIRINV_EARLY_RETURN_STATUS = 99;
00091
00092 // ////////// Parsing of Options & Configuration //////////
00093 // A helper function to simplify the main part.
00094 template<class T> std::ostream& operator<< (std::ostream& os,
00095                                           const std::vector<T>& v) {
00096     std::copy (v.begin(), v.end(), std::ostream_iterator<T> (std::cout, " "));
00097     return os;
00098 }
00099
00103 int readConfiguration (int argc, char* argv[],
00104                       bool& ioIsBuiltin, bool& ioIsForSchedule,
00105                       stdair::Filename_T& ioInventoryFilename,
00106                       stdair::Filename_T& ioScheduleInputFilename,
00107                       stdair::Filename_T& ioODInputFilename,
00108                       stdair::Filename_T& ioFRAT5Filename,
00109                       stdair::Filename_T& ioFFDisutilityFilename,
00110                       stdair::Filename_T& ioYieldInputFilename,
00111                       std::string& ioSegmentDateKey,
00112                       stdair::ClassCode_T& ioClassCode,
00113                       stdair::PartySize_T& ioPartySize,
00114                       std::string& ioLogFilename) {
00115     // Default for the built-in input
00116     ioIsBuiltin = K_AIRINV_DEFAULT_BUILT_IN_INPUT;
00117
00118     // Default for the inventory or schedule option
00119     ioIsForSchedule = K_AIRINV_DEFAULT_FOR_SCHEDULE;
00120
00121     // Declare a group of options that will be allowed only on command line
00122     boost::program_options::options_description generic ("Generic options");
00123     generic.add_options()
00124         ("prefix", "print installation prefix")
00125         ("version,v", "print version string")

```

```

00126     ("help,h", "produce help message");
00127
00128     // Declare a group of options that will be allowed both on command
00129     // line and in config file
00130
00131     boost::program_options::options_description config ("Configuration");
00132     config.add_options()
00133         ("builtin,b",
00134          "The sample BOM tree can be either built-in or parsed from an input file.
00135          That latter must then be given with the -i/--inventory or -s/--schedule option")
00136         ("for_schedule,f",
00137          "The BOM tree should be built from a schedule file (instead of from an
00138          inventory dump)")
00139         ("inventory,i",
00140          boost::program_options::value< std::string >(&ioInventoryFilename)->
00141          default_value(K_AIRINV_DEFAULT_INVENTORY_FILENAME),
00142          "(CSV) input file for the inventory")
00143         ("schedule,s",
00144          boost::program_options::value< std::string >(&ioScheduleInputFilename)->
00145          default_value(K_AIRINV_DEFAULT_SCHEDULE_FILENAME),
00146          "(CSV) input file for the schedule")
00147         ("ond,o",
00148          boost::program_options::value< std::string >(&ioODInputFilename)->
00149          default_value(K_AIRINV_DEFAULT_OND_FILENAME),
00150          "(CSV) input file for the O&D")
00151         ("frat5,F",
00152          boost::program_options::value< std::string >(&ioFRAT5Filename)->
00153          default_value(K_AIRINV_DEFAULT_FRAT5_INPUT_FILENAME),
00154          "(CSV) input file for the FRAT5 Curve")
00155         ("ff_disutility,D",
00156          boost::program_options::value< std::string >(&ioFFDisutilityFilename)->
00157          default_value(K_AIRINV_DEFAULT_FF_DISUTILITY_INPUT_FILENAME),
00158          "(CSV) input file for the FF disutility Curve")
00159         ("yield,y",
00160          boost::program_options::value< std::string >(&ioYieldInputFilename)->
00161          default_value(K_AIRINV_DEFAULT_YIELD_FILENAME),
00162          "(CSV) input file for the yield")
00163         ("segment_date_key,k",
00164          boost::program_options::value< std::string >(&ioSegmentDateKey)->
00165          default_value(K_AIRINV_DEFAULT_SEGMENT_DATE_KEY),
00166          "Segment-date key")
00167         ("class_code,c",
00168          boost::program_options::value< stdair::ClassCode_T >(&ioClassCode)->
00169          default_value(K_AIRINV_DEFAULT_CLASS_CODE),
00170          "Class code")
00171         ("party_size,p",
00172          boost::program_options::value< stdair::PartySize_T >(&ioPartySize)->
00173          default_value(K_AIRINV_DEFAULT_PARTY_SIZE),
00174          "Party size")
00175         ("log,l",
00176          boost::program_options::value< std::string >(&ioLogFilename)->
00177          default_value(K_AIRINV_DEFAULT_LOG_FILENAME),
00178          "Filename for the logs")
00179     ;
00180
00181     // Hidden options, will be allowed both on command line and
00182     // in config file, but will not be shown to the user.
00183     boost::program_options::options_description hidden ("Hidden options");
00184     hidden.add_options()
00185         ("copyright",
00186          boost::program_options::value< std::vector<std::string> >(),
00187          "Show the copyright (license)");
00188
00189     boost::program_options::options_description cmdline_options;
00190     cmdline_options.add(generic).add(config).add(hidden);
00191
00192     boost::program_options::options_description config_file_options;
00193     config_file_options.add(config).add(hidden);
00194     boost::program_options::options_description visible ("Allowed options");
00195     visible.add(generic).add(config);
00196
00197     boost::program_options::positional_options_description p;
00198     p.add ("copyright", -1);
00199
00200     boost::program_options::variables_map vm;
00201     boost::program_options::store (boost::program_options::command_line_parser (argc, argv).
00202                                   options (cmdline_options).positional(p).run(), vm);
00203
00204     std::ifstream ifs ("airinv.cfg");
00205     boost::program_options::store (parse_config_file (ifs, config_file_options),
00206                                   vm);
00207     boost::program_options::notify (vm);
00208
00209     if (vm.count ("help")) {
00210         std::cout << visible << std::endl;
00211         return K_AIRINV_EARLY_RETURN_STATUS;
00212     }

```

```

00201     }
00202
00203     if (vm.count ("version")) {
00204         std::cout << PACKAGE_NAME << ", version " << PACKAGE_VERSION
00205         << std::endl;
00206         return K_AIRINV_EARLY_RETURN_STATUS;
00207     }
00208     if (vm.count ("prefix")) {
00209         std::cout << "Installation prefix: " << PREFIXDIR << std::endl;
00210         return K_AIRINV_EARLY_RETURN_STATUS;
00211     }
00212
00213     if (vm.count ("builtin")) {
00214         ioIsBuiltin = true;
00215     }
00216     const std::string isBuiltinStr = (ioIsBuiltin == true)?"yes":"no";
00217     std::cout << "The BOM should be built-in? " << isBuiltinStr << std::endl;
00218
00219     if (vm.count ("for_schedule")) {
00220         ioIsForSchedule = true;
00221     }
00222     const std::string isForScheduleStr = (ioIsForSchedule == true)?"yes":"no";
00223     std::cout << "The BOM should be built from schedule? " << isForScheduleStr
00224     << std::endl;
00225
00226     if (ioIsBuiltin == false) {
00227
00228         if (ioIsForSchedule == false) {
00229             // The BOM tree should be built from parsing an inventory dump
00230             if (vm.count ("inventory")) {
00231                 ioInventoryFilename = vm["inventory"].as< std::string >();
00232                 std::cout << "Input inventory filename is: " << ioInventoryFilename
00233                 << std::endl;
00234             } else {
00235                 // The built-in option is not selected. However, no inventory dump
00236                 // file is specified
00237                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00238                 << " -f/--for_schedule and -s/--schedule options "
00239                 << "must be specified" << std::endl;
00240             }
00241         } else {
00242             // The BOM tree should be built from parsing a schedule (and O&D) file
00243             if (vm.count ("schedule")) {
00244                 ioScheduleInputFilename = vm["schedule"].as< std::string >();
00245                 std::cout << "Input schedule filename is: " << ioScheduleInputFilename
00246                 << std::endl;
00247             } else {
00248                 // The built-in option is not selected. However, no schedule file
00249                 // is specified
00250                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00251                 << " -f/--for_schedule and -s/--schedule options "
00252                 << "must be specified" << std::endl;
00253             }
00254         }
00255     }
00256
00257     if (vm.count ("ond")) {
00258         ioODInputFilename = vm["ond"].as< std::string >();
00259         std::cout << "Input O&D filename is: " << ioODInputFilename <<
00260         std::endl;
00261     }
00262
00263     if (vm.count ("frat5")) {
00264         ioFRAT5Filename = vm["frat5"].as< std::string >();
00265         std::cout << "FRAT5 input filename is: " << ioFRAT5Filename <<
00266         std::endl;
00267     }
00268
00269     if (vm.count ("ff_disutility")) {
00270         ioFFDisutilityFilename = vm["ff_disutility"].as< std::string >();
00271         std::cout << "FF disutility input filename is: "
00272         << ioFFDisutilityFilename << std::endl;
00273     }
00274
00275     if (vm.count ("yield")) {
00276         ioYieldInputFilename = vm["yield"].as< std::string >();
00277         std::cout << "Input yield filename is: "
00278         << ioYieldInputFilename << std::endl;
00279     }
00280 }
00281 }
00282 }
00283
00284 if (vm.count ("log")) {

```

```

00285     ioLogFilename = vm["log"].as< std::string >();
00286     std::cout << "Log filename is: " << ioLogFilename << std::endl;
00287 }
00288
00289     return 0;
00290 }
00291
00292
00293 // ////////// M A I N //////////
00294 int main (int argc, char* argv[]) {
00295
00296     // State whether the BOM tree should be built-in or parsed from an
00297     // input file
00298     bool isBuiltin;
00299     bool isForSchedule;
00300
00301     // Input file names
00302     stdair::Filename_T lInventoryFilename;
00303     stdair::Filename_T lScheduleInputFilename;
00304     stdair::Filename_T lODInputFilename;
00305     stdair::Filename_T lFRAT5InputFilename;
00306     stdair::Filename_T lFFDisutilityInputFilename;
00307     stdair::Filename_T lYieldInputFilename;
00308
00309     // Parameters for the sale
00310     std::string lSegmentDateKey;
00311     stdair::ClassCode_T lClassCode;
00312     stdair::PartySize_T lPartySize;
00313
00314     // Output log File
00315     stdair::Filename_T lLogFilename;
00316
00317     // Call the command-line option parser
00318     const int lOptionParserStatus =
00319         readConfiguration (argc, argv, isBuiltin, isForSchedule, lInventoryFilename
00320
00321             lScheduleInputFilename, lODInputFilename,
00322             lFRAT5InputFilename, lFFDisutilityInputFilename,
00323             lYieldInputFilename, lSegmentDateKey, lClassCode,
00324             lPartySize, lLogFilename);
00325     if (lOptionParserStatus == K_AIRINV_EARLY_RETURN_STATUS) {
00326         return 0;
00327     }
00328
00329     // Set the log parameters
00330     std::ofstream logOutputFile;
00331     // Open and clean the log outputfile
00332     logOutputFile.open (lLogFilename.c_str());
00333     logOutputFile.clear();
00334
00335     // Initialise the inventory service
00336     const stdair::BasLogParams lLogParams (stdair::LOG::DEBUG, logOutputFile);
00337     AIRINV::AIRINV_Master_Service airinvService (
00338         lLogParams);
00339
00340     // DEBUG
00341     STDAIR_LOG_DEBUG ("Welcome to AirInv");
00342
00343     // Check whether or not a (CSV) input file should be read
00344     if (isBuiltin == true) {
00345         // Build the sample BOM tree for RMOL
00346         airinvService.buildSampleBom();
00347
00348         // Define a specific segment-date key for the sample BOM tree
00349         lSegmentDateKey = "BA,9,2011-06-10,LHR,SYD";
00350
00351     } else {
00352         if (isForSchedule == true) {
00353             // Build the BOM tree from parsing a schedule file (and O&D list)
00354             stdair::ScheduleFilePath lScheduleFilePath (lScheduleInputFilename);
00355             stdair::ODFilePath lODFilePath (lODInputFilename);
00356             stdair::FRAT5FilePath lFRAT5FilePath (lFRAT5InputFilename);
00357             stdair::FFDisutilityFilePath lFFDisutilityFilePath (
00358                 lFFDisutilityInputFilename);
00359             AIRRAC::YieldFilePath lYieldFilePath (lYieldInputFilename);
00360             airinvService.parseAndLoad (lScheduleFilePath, lODFilePath,
00361                 lFRAT5FilePath, lFFDisutilityFilePath,
00362                 lYieldFilePath);
00363
00364             if (lSegmentDateKey == K_AIRINV_DEFAULT_SEGMENT_DATE_KEY) {
00365                 // Define a specific segment-date key for the schedule-based inventory
00366                 lSegmentDateKey = "SQ,11,2010-01-15,SIN,BKK";
00367             }
00368         } else {

```

```

00369         // Build the BOM tree from parsing an inventory dump file
00370         AIRINV::InventoryFilePath lInventoryFilePath (
lInventoryFilename);
00371         airinvService.parseAndLoad (lInventoryFilePath);
00372     }
00373 }
00374
00375 // Make a booking
00376 const bool isSellSuccessful =
00377     airinvService.sell (lSegmentDateKey, lClassCode, lPartySize);
00378
00379 // DEBUG
00380 STDAIR_LOG_DEBUG ("Sale ('" << lSegmentDateKey << "'", " << lClassCode << ": "
00381                 << lPartySize << ") successful? " << isSellSuccessful);
00382
00383 // DEBUG: Display the whole BOM tree
00384 const std::string& lCSVDump = airinvService.csvDisplay();
00385 STDAIR_LOG_DEBUG (lCSVDump);
00386
00387 // Close the Log outputFile
00388 logOutputFile.close();
00389
00390 /*
00391     Note: as that program is not intended to be run on a server in
00392     production, it is better not to catch the exceptions. When it
00393     happens (that an exception is throwned), that way we get the
00394     call stack.
00395 */
00396
00397 return 0;
00398 }

```

## 23.29 airinv/batches/parseInventory.cpp File Reference

### 23.30 parseInventory.cpp

```

00001
00005 // STL
00006 #include <cassert>
00007 #include <iostream>
00008 #include <sstream>
00009 #include <fstream>
00010 #include <string>
00011 // Boost (Extended STL)
00012 #include <boost/program_options.hpp>
00013 #include <boost/tokenizer.hpp>
00014 // StdAir
00015 #include <stdair/basic/BasLogParams.hpp>
00016 #include <stdair/basic/BasDBParams.hpp>
00017 #include <stdair/service/Logger.hpp>
00018 // AirInv
00019 #include <airinv/AIRINV_Master_Service.hpp>
00020 #include <airinv/config/airinv-paths.hpp>
00021
00022 // ////////// Constants //////////
00023 const std::string K_AIRINV_DEFAULT_LOG_FILENAME ("parseInventory.log");
00024
00025 const std::string K_AIRINV_DEFAULT_INVENTORY_FILENAME (STDAIR_SAMPLE_DIR
00026                                                         "/invdump01.csv");
00027 const std::string K_AIRINV_DEFAULT_SCHEDULE_FILENAME (STDAIR_SAMPLE_DIR
00028                                                         "/schedule01.csv");
00029 const std::string K_AIRINV_DEFAULT_OND_FILENAME (STDAIR_SAMPLE_DIR
00030                                                    "/ond01.csv");
00031
00032 const std::string K_AIRINV_DEFAULT_YIELD_FILENAME (STDAIR_SAMPLE_DIR
00033                                                      "/yieldstore01.csv");
00034
00035 const std::string K_AIRINV_DEFAULT_SEGMENT_DATE_KEY ("SV,5,2010-03-11,KBP,JFK")
00036 ;
00037
00038 const stdair::ClassCode_T K_AIRINV_DEFAULT_CLASS_CODE ("Y");
00039
00040 const stdair::PartySize_T K_AIRINV_DEFAULT_PARTY_SIZE (2);
00041
00042 const bool K_AIRINV_DEFAULT_BUILT_IN_INPUT = false;
00043
00044 const bool K_AIRINV_DEFAULT_FOR_SCHEDULE = false;
00045
00046 const int K_AIRINV_EARLY_RETURN_STATUS = 99;
00047
00048 // ////////// Parsing of Options & Configuration //////////
00049 // A helper function to simplify the main part.
00050 template<class T> std::ostream& operator<< (std::ostream& os,

```

```

00085                                     const std::vector<T>& v) {
00086     std::copy (v.begin(), v.end(), std::ostream_iterator<T> (std::cout, " "));
00087     return os;
00088 }
00089
00093 int readConfiguration (int argc, char* argv[],
00094                        bool& ioIsBuiltin, bool& ioIsForSchedule,
00095                        stdair::Filename_T& ioInventoryFilename,
00096                        stdair::Filename_T& ioScheduleInputFilename,
00097                        stdair::Filename_T& ioODInputFilename,
00098                        stdair::Filename_T& ioYieldInputFilename,
00099                        std::string& ioSegmentDateKey,
00100                        stdair::ClassCode_T& ioClassCode,
00101                        stdair::PartySize_T& ioPartySize,
00102                        std::string& ioLogFilename) {
00103     // Default for the built-in input
00104     ioIsBuiltin = K_AIRINV_DEFAULT_BUILT_IN_INPUT;
00105
00106     // Default for the inventory or schedule option
00107     ioIsForSchedule = K_AIRINV_DEFAULT_FOR_SCHEDULE;
00108
00109     // Declare a group of options that will be allowed only on command line
00110     boost::program_options::options_description generic ("Generic options");
00111     generic.add_options()
00112         ("prefix", "print installation prefix")
00113         ("version,v", "print version string")
00114         ("help,h", "produce help message");
00115
00116     // Declare a group of options that will be allowed both on command
00117     // line and in config file
00118
00119     boost::program_options::options_description config ("Configuration");
00120     config.add_options()
00121         ("builtin,b",
00122          "The sample BOM tree can be either built-in or parsed from an input file.
00123          That latter must then be given with the -i/--inventory or -s/--schedule option")
00124         ("for_schedule,f",
00125          "The BOM tree should be built from a schedule file (instead of from an
00126          inventory dump)")
00127         ("inventory,i",
00128          boost::program_options::value< std::string >(&ioInventoryFilename)->
00129          default_value(K_AIRINV_DEFAULT_INVENTORY_FILENAME),
00130          "(CSV) input file for the inventory")
00131         ("schedule,s",
00132          boost::program_options::value< std::string >(&ioScheduleInputFilename)->
00133          default_value(K_AIRINV_DEFAULT_SCHEDULE_FILENAME),
00134          "(CSV) input file for the schedule")
00135         ("ond,o",
00136          boost::program_options::value< std::string >(&ioODInputFilename)->
00137          default_value(K_AIRINV_DEFAULT_OND_FILENAME),
00138          "(CSV) input file for the O&D")
00139         ("yield,y",
00140          boost::program_options::value< std::string >(&ioYieldInputFilename)->
00141          default_value(K_AIRINV_DEFAULT_YIELD_FILENAME),
00142          "(CSV) input file for the yield")
00143         ("segment_date_key,k",
00144          boost::program_options::value< std::string >(&ioSegmentDateKey)->
00145          default_value(K_AIRINV_DEFAULT_SEGMENT_DATE_KEY),
00146          "Segment-date key")
00147         ("class_code,c",
00148          boost::program_options::value< stdair::ClassCode_T >(&ioClassCode)->
00149          default_value(K_AIRINV_DEFAULT_CLASS_CODE),
00150          "Class code")
00151         ("party_size,p",
00152          boost::program_options::value< stdair::PartySize_T >(&ioPartySize)->
00153          default_value(K_AIRINV_DEFAULT_PARTY_SIZE),
00154          "Party size")
00155         ("log,l",
00156          boost::program_options::value< std::string >(&ioLogFilename)->
00157          default_value(K_AIRINV_DEFAULT_LOG_FILENAME),
00158          "Filename for the logs")
00159     ;
00160
00161     // Hidden options, will be allowed both on command line and
00162     // in config file, but will not be shown to the user.
00163     boost::program_options::options_description hidden ("Hidden options");
00164     hidden.add_options()
00165         ("copyright",
00166          boost::program_options::value< std::vector<std::string> >(),
00167          "Show the copyright (license)");
00168
00169     boost::program_options::options_description cmdline_options;
00170     cmdline_options.add(generic).add(config).add(hidden);
00171
00172     boost::program_options::options_description config_file_options;
00173     config_file_options.add(config).add(hidden);
00174     boost::program_options::options_description visible ("Allowed options");

```



```

00165     visible.add(generic).add(config);
00166
00167     boost::program_options::positional_options_description p;
00168     p.add ("copyright", -1);
00169
00170     boost::program_options::variables_map vm;
00171     boost::program_options::
00172         store (boost::program_options::command_line_parser (argc, argv).
00173             options (cmdline_options).positional(p).run(), vm);
00174
00175     std::ifstream ifs ("airinv.cfg");
00176     boost::program_options::store (parse_config_file (ifs, config_file_options),
00177         vm);
00178     boost::program_options::notify (vm);
00179
00180     if (vm.count ("help")) {
00181         std::cout << visible << std::endl;
00182         return K_AIRINV_EARLY_RETURN_STATUS;
00183     }
00184
00185     if (vm.count ("version")) {
00186         std::cout << PACKAGE_NAME << ", version " << PACKAGE_VERSION
00187         << std::endl;
00188         return K_AIRINV_EARLY_RETURN_STATUS;
00189     }
00190
00191     if (vm.count ("prefix")) {
00192         std::cout << "Installation prefix: " << PREFIXDIR << std::endl;
00193         return K_AIRINV_EARLY_RETURN_STATUS;
00194     }
00195
00196     if (vm.count ("builtin")) {
00197         ioIsBuiltin = true;
00198     }
00199     const std::string isBuiltinStr = (ioIsBuiltin == true)? "yes": "no";
00200     std::cout << "The BOM should be built-in? " << isBuiltinStr << std::endl;
00201
00202     if (vm.count ("for_schedule")) {
00203         ioIsForSchedule = true;
00204     }
00205     const std::string isForScheduleStr = (ioIsForSchedule == true)? "yes": "no";
00206     std::cout << "The BOM should be built from schedule? " << isForScheduleStr
00207         << std::endl;
00208
00209     if (ioIsBuiltin == false) {
00210         if (ioIsForSchedule == false) {
00211             // The BOM tree should be built from parsing an inventory dump
00212             if (vm.count ("inventory")) {
00213                 ioInventoryFilename = vm["inventory"].as< std::string >();
00214                 std::cout << "Input inventory filename is: " << ioInventoryFilename
00215                     << std::endl;
00216             } else {
00217                 // The built-in option is not selected. However, no inventory dump
00218                 // file is specified
00219                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00220                     << " -f/--for_schedule and -s/--schedule options "
00221                     << "must be specified" << std::endl;
00222             }
00223         } else {
00224             // The BOM tree should be built from parsing a schedule (and O&D) file
00225             if (vm.count ("schedule")) {
00226                 ioScheduleInputFilename = vm["schedule"].as< std::string >();
00227                 std::cout << "Input schedule filename is: " << ioScheduleInputFilename
00228                     << std::endl;
00229             } else {
00230                 // The built-in option is not selected. However, no schedule file
00231                 // is specified
00232                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00233                     << " -f/--for_schedule and -s/--schedule options "
00234                     << "must be specified" << std::endl;
00235             }
00236         }
00237     }
00238
00239     if (vm.count ("ond")) {
00240         ioODInputFilename = vm["ond"].as< std::string >();
00241         std::cout << "Input O&D filename is: " << ioODInputFilename <<
00242         std::endl;
00243     }
00244
00245     if (vm.count ("yield")) {
00246         ioYieldInputFilename = vm["yield"].as< std::string >();
00247         std::cout << "Input yield filename is: "
00248             << ioYieldInputFilename << std::endl;
00249     }

```

```

00250     }
00251 }
00252
00253 if (vm.count ("log")) {
00254     ioLogFilename = vm["log"].as< std::string >();
00255     std::cout << "Log filename is: " << ioLogFilename << std::endl;
00256 }
00257
00258 return 0;
00259 }
00260
00261
00262 // ////////// M A I N //////////
00263 int main (int argc, char* argv[]) {
00264
00265     // State whether the BOM tree should be built-in or parsed from an
00266     // input file
00267     bool isBuiltin;
00268     bool isForSchedule;
00269
00270     // Input file names
00271     stdair::Filename_T lInventoryFilename;
00272     stdair::Filename_T lScheduleInputFilename;
00273     stdair::Filename_T lODInputFilename;
00274     stdair::Filename_T lYieldInputFilename;
00275
00276     // Parameters for the sale
00277     std::string lSegmentDateKey;
00278     stdair::ClassCode_T lClassCode;
00279     stdair::PartySize_T lPartySize;
00280
00281     // Output log File
00282     stdair::Filename_T lLogFilename;
00283
00284     // Call the command-line option parser
00285     const int lOptionParserStatus =
00286         readConfiguration (argc, argv, isBuiltin, isForSchedule, lInventoryFilename
00287
00288             lScheduleInputFilename, lODInputFilename,
00289             lYieldInputFilename, lSegmentDateKey, lClassCode,
00290             lPartySize, lLogFilename);
00291
00292     if (lOptionParserStatus == K_AIRINV_EARLY_RETURN_STATUS) {
00293         return 0;
00294     }
00295
00296     // Set the log parameters
00297     std::ofstream logOutputFile;
00298     // Open and clean the log outputfile
00299     logOutputFile.open (lLogFilename.c_str());
00300     logOutputFile.clear();
00301
00302     // Initialise the inventory service
00303     const stdair::BasLogParams lLogParams (stdair::LOG::DEBUG, logOutputFile);
00304     AIRINV::AIRINV_Master_Service airinvService (
00305         lLogParams);
00306
00307     // DEBUG
00308     STDAIR_LOG_DEBUG ("Welcome to AirInv");
00309
00310     // Check whether or not a (CSV) input file should be read
00311     if (isBuiltin == true) {
00312         // Build the sample BOM tree for RMOL
00313         airinvService.buildSampleBom();
00314
00315         // Define a specific segment-date key for the sample BOM tree
00316         //lSegmentDateKey = "BA,9,2011-06-10,LHR,SYD";
00317         lSegmentDateKey = "SQ,11,2010-02-08,SIN,BKK";
00318     } else {
00319         if (isForSchedule == true) {
00320             // Build the BOM tree from parsing a schedule file (and O&D list)
00321             stdair::ScheduleFilePath lScheduleFilePath (lScheduleInputFilename);
00322             stdair::ODFilePath lODFilePath (lODInputFilename);
00323             AIRRAC::YieldFilePath lYieldFilePath (lYieldInputFilename);
00324             airinvService.parseAndLoad (lScheduleFilePath, lODFilePath,
00325                                     lYieldFilePath);
00326
00327             if (lSegmentDateKey == K_AIRINV_DEFAULT_SEGMENT_DATE_KEY) {
00328                 // Define a specific segment-date key for the schedule-based inventory
00329                 lSegmentDateKey = "SQ,11,2010-01-15,SIN,BKK";
00330             }
00331         } else {
00332             // Build the BOM tree from parsing an inventory dump file
00333             AIRINV::InventoryFilePath lInventoryFilePath (
00334

```

```

    lInventoryFilename);
00335     airinvService.parseAndLoad (lInventoryFilePath);
00336 }
00337 }
00338
00339 // Make a booking
00340 const bool isSellSuccessful =
00341     airinvService.sell (lSegmentDateKey, lClassCode, lPartySize);
00342
00343 // DEBUG
00344 STDAIR_LOG_DEBUG ("Sale ('" << lSegmentDateKey << "', " << lClassCode << ": "
00345                 << lPartySize << ") successful? " << isSellSuccessful);
00346
00347 // DEBUG: Display the whole BOM tree
00348 const std::string& lCSVDump = airinvService.csvDisplay();
00349 STDAIR_LOG_DEBUG (lCSVDump);
00350
00351 // Close the Log outputFile
00352 logOutputFile.close();
00353
00354 /*
00355  Note: as that program is not intended to be run on a server in
00356  production, it is better not to catch the exceptions. When it
00357  happens (that an exception is throwned), that way we get the
00358  call stack.
00359  */
00360
00361 return 0;
00362 }

```

## 23.31 airinv/bom/AirportList.hpp File Reference

```

#include <set>
#include <vector>
#include <stdair/stdair_basic_types.hpp>

```

### Namespaces

- namespace [AIRINV](#)

### Typedefs

- typedef std::set  
< stdair::AirportCode\_T > [AIRINV::AirportList\\_T](#)
- typedef std::vector  
< stdair::AirportCode\_T > [AIRINV::AirportOrderedList\\_T](#)

## 23.32 AirportList.hpp

```

00001 #ifndef __AIRINV_BOM_AIRPORTLIST_HPP
00002 #define __AIRINV_BOM_AIRPORTLIST_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <set>
00009 #include <vector>
00010 // STDAIR
00011 #include <stdair/stdair_basic_types.hpp>
00012
00013 namespace AIRINV {
00014
00016     typedef std::set<stdair::AirportCode_T> AirportList_T;
00017     typedef std::vector<stdair::AirportCode_T> AirportOrderedList_T
00018 ;
00019 }
00020 #endif // __AIRINV_BOM_AIRPORTLIST_HPP

```

## 23.33 airinv/bom/BomAbstract.cpp File Reference

```
#include <airinv/bom/BomAbstract.hpp>
```

### Namespaces

- namespace [AIRINV](#)

## 23.34 BomAbstract.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // AIRINV
00005 #include <airinv/bom/BomAbstract.hpp>
00006
00007 namespace AIRINV {
00008
00009 }
```

## 23.35 airinv/bom/BomAbstract.hpp File Reference

```
#include <iosfwd>
#include <string>
```

### Classes

- class [AIRINV::BomAbstract](#)

### Namespaces

- namespace [AIRINV](#)

### Functions

- template<class charT , class traits >  
std::basic\_ostream< charT,  
traits > & [operator<<](#) (std::basic\_ostream< charT, traits > &ioOut, const [AIRINV::BomAbstract](#) &iBom)
- template<class charT , class traits >  
std::basic\_istream< charT,  
traits > & [operator>>](#) (std::basic\_istream< charT, traits > &ioIn, [AIRINV::BomAbstract](#) &ioBom)

### 23.35.1 Function Documentation

23.35.1.1 `template<class charT , class traits > std::basic_ostream<charT, traits>& operator<< ( std::basic_ostream< charT, traits > & ioOut, const AIRINV::BomAbstract & iBom ) [inline]`

Piece of code given by Nicolai M. Josuttis, Section 13.12.1 "Implementing Output Operators" (p653) of his book "The C++ Standard Library: A Tutorial and Reference", published by Addison-Wesley.

Definition at line 56 of file [BomAbstract.hpp](#).

23.35.1.2 `template<class charT , class traits > std::basic_istream<charT, traits>& operator>> ( std::basic_istream< charT, traits > & ioIn, AIRINV::BomAbstract & ioBom ) [inline]`

Piece of code given by Nicolai M. Josuttis, Section 13.12.1 "Implementing Output Operators" (pp655-657) of his book "The C++ Standard Library: A Tutorial and Reference", published by Addison-Wesley.

Definition at line 84 of file [BomAbstract.hpp](#).

References [AIRINV::BomAbstract::fromStream\(\)](#).

## 23.36 BomAbstract.hpp

```

00001 #ifndef __AIRINV_BOM_BOMABSTRACT_HPP
00002 #define __AIRINV_BOM_BOMABSTRACT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <iosfwd>
00009 #include <string>
00010
00011 namespace AIRINV {
00012
00013     class BomAbstract {
00014     friend class FacBomAbstract;
00015     public:
00016         // ////////////////////////////////// Display support methods //////////////////////////////////
00017         virtual void toStream (std::ostream& ioOut) const = 0;
00018
00019         virtual void fromStream (std::istream& ioIn) = 0;
00020
00021         virtual std::string toString() const = 0;
00022
00023         virtual std::string describeKey() const = 0;
00024
00025         virtual std::string describeShortKey() const = 0;
00026
00027     protected:
00028         BomAbstract() {}
00029         BomAbstract(const BomAbstract&) {}
00030
00031         virtual ~BomAbstract() {}
00032     };
00033
00034     template <class charT, class traits>
00035     inline
00036     std::basic_ostream<charT, traits>&
00037     operator<< (std::basic_ostream<charT, traits>& ioOut,
00038               const AIRINV::BomAbstract& iBom) {
00039         std::basic_ostringstream<charT, traits> ostr;
00040         ostr.copyfmt (ioOut);
00041         ostr.width (0);
00042
00043         // Fill string stream
00044         iBom.toStream (ostr);
00045
00046         // Print string stream
00047         ioOut << ostr.str();
00048
00049         return ioOut;
00050     }
00051
00052     template <class charT, class traits>
00053     inline
00054     std::basic_istream<charT, traits>&
00055     operator>> (std::basic_istream<charT, traits>& ioIn,
00056               AIRINV::BomAbstract& ioBom) {
00057         // Fill Bom object with input stream
00058         ioBom.fromStream (ioIn);
00059         return ioIn;
00060     }
00061 #endif // __AIRINV_BOM_BOMABSTRACT_HPP

```

## 23.37 airinv/bom/BomRootHelper.cpp File Reference

```
#include <cassert>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/bom/Inventory.hpp>
#include <airinv/bom/BomRootHelper.hpp>
#include <airinv/bom/InventoryHelper.hpp>
```

### Namespaces

- namespace [AIRINV](#)

## 23.38 BomRootHelper.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/bom/BomManager.hpp>
00008 #include <stdair/bom/BomRoot.hpp>
00009 #include <stdair/bom/Inventory.hpp>
00010 // AIRINV
00011 #include <airinv/bom/BomRootHelper.hpp>
00012 #include <airinv/bom/InventoryHelper.hpp>
00013
00014 namespace AIRINV {
00015 // //////////////////////////////////////
00016 void BomRootHelper::fillFromRouting (const
stdair::BomRoot& iBomRoot) {
00017     const stdair::InventoryList_T& lInventoryList =
00018         stdair::BomManager::getList<stdair::Inventory> (iBomRoot);
00019
00020     // Browse the list of inventories and update each inventory.
00021     for (stdair::InventoryList_T::const_iterator itInventory =
lInventoryList.begin();
00022         itInventory != lInventoryList.end(); ++itInventory) {
00023         const stdair::Inventory* lCurrentInventory_ptr = *itInventory;
00024         assert (lCurrentInventory_ptr != NULL);
00025         InventoryHelper::fillFromRouting (*
lCurrentInventory_ptr);
00026     }
00027 }
00028 }
00029
00030 }
```

## 23.39 airinv/bom/BomRootHelper.hpp File Reference

### Classes

- class [AIRINV::BomRootHelper](#)

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

## 23.40 BomRootHelper.hpp

```
00001 #ifndef __AIRINV_BOM_BOMROOTHELPER_HPP
00002 #define __AIRINV_BOM_BOMROOTHELPER_HPP
```

```

00003
00004 // ////////////////////////////////////////
00005 // Import section
00006 // ////////////////////////////////////////
00007
00008 // Forward declarations.
00009 namespace stdair {
00010     class BomRoot;
00011 }
00012
00013 namespace AIRINV {
00016     class BomRootHelper {
00017     public:
00018         // ////////// Business Methods //////////
00021         static void fillFromRouting (const stdair::BomRoot&);
00022     };
00023
00024 }
00025 #endif // __AIRINV_BOM_BOMROOTHELPER_HPP

```

## 23.41 airinv/bom/BookingClassHelper.cpp File Reference

```

#include <cassert>
#include <stdair/bom/BookingClass.hpp>
#include <airinv/bom/BookingClassHelper.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.42 BookingClassHelper.cpp

```

00001 // ////////////////////////////////////////
00002 // Import section
00003 // ////////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/bom/BookingClass.hpp>
00008 // AIRINV
00009 #include <airinv/bom/BookingClassHelper.hpp>
00010
00011 namespace AIRINV {
00012
00013 }

```

## 23.43 airinv/bom/BookingClassHelper.hpp File Reference

### Classes

- class [AIRINV::BookingClassHelper](#)

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

## 23.44 BookingClassHelper.hpp

```

00001 #ifndef __AIRINV_BOM_BOOKINGCLASSHELPER_HPP
00002 #define __AIRINV_BOM_BOOKINGCLASSHELPER_HPP
00003
00004 // ////////////////////////////////////////

```

```

00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 // #include <stdair/stdair_basic_types.hpp>
00009
00010 // Forward declarations
00011 namespace stdair {
00012     class BookingClass;
00013 }
00014
00015 namespace AIRINV {
00016
00019     class BookingClassHelper {
00020
00021     };
00022
00023 }
00024 #endif // __AIRINV_BOM_BOOKINGCLASSHELPER_HPP

```

## 23.45 airinv/bom/BookingClassStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <airinv/bom/BookingClassStruct.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.46 BookingClassStruct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasConst_General.hpp>
00009 #include <stdair/bom/BookingClass.hpp>
00010 // AirInv
00011 #include <airinv/bom/BookingClassStruct.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 BookingClassStruct::BookingClassStruct
00017 () {
00018 }
00019
00020 // //////////////////////////////////////
00021 stdair::ClassCode_T BookingClassStruct::getFullSubclassCode
00022 () const {
00023     std::ostringstream ostr;
00024     ostr << _classCode << _subclassCode;
00025     return ostr.str();
00026 }
00027
00028 // //////////////////////////////////////
00029 const std::string BookingClassStruct::describe()
00030 const {
00031     std::ostringstream ostr;
00032     ostr << " " << _classCode << _subclassCode
00033     << " (" << _parentClassCode << _parentSubclassCode
00034     << ")"
00035     << ", " << _cumulatedProtection << ":" <<
00036     _protection
00037     << ", " << _nego
00038     << ", " << _noShowPercentage << ":" <<
00039     _overbookingPercentage
00040     << ", " << _nbOfBookings << ":" << _nbOfGroupBookings
00041     << ":" << _nbOfPendingGroupBookings << ":" <<

```



```

    _nbOfStaffBookings
00036         << ":" << _nbOfWLBookings << ":" << _etb
00037         << ", " << _netClassAvailability << ":" <<
    _segmentAvailability
00038         << ":" << _netRevenueAvailability
00039         << std::endl;
00040     return ostr.str();
00041 }
00042
00043 // //////////////////////////////////////
00044 void BookingClassStruct::fill (stdair::BookingClass&
ioBookingClass) const {
00045     // Set the Yield Range Upper Value
00046     // ioBookingClass.setYieldRangeValue (_yieldRangeUpperValue);
00047
00048     // Set the Availability
00049     // ioBookingClass.setAvailability (_availability);
00050
00051     // Set the number of seats
00052     // ioBookingClass.setNbOfSeats (_nbOfSeats);
00053
00054     // Set the Seat Index
00055     // ioBookingClass.setSeatIndex (_seatIndex);
00056 }
00057
00058 }

```

## 23.47 airinv/bom/BookingClassStruct.hpp File Reference

```

#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>

```

### Classes

- struct [AIRINV::BookingClassStruct](#)

### Namespaces

- namespace [stdair](#)  
Forward declarations.
- namespace [AIRINV](#)

### Typedefs

- typedef std::vector  
< BookingClassStruct > [AIRINV::BookingClassStructList\\_T](#)

## 23.48 BookingClassStruct.hpp

```

00001 #ifndef __AIRINV_BOM_BOOKINGCLASSSTRUCT_HPP
00002 #define __AIRINV_BOM_BOOKINGCLASSSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AirInv
00014 #include <airinv/AIRINV_Types.hpp>

```

```

00015
00016 // Forward declarations
00017 namespace stdair {
00018     class BookingClass;
00019 }
00020
00021 namespace AIRINV {
00022
00024     struct BookingClassStruct : public stdair::StructAbstract {
00025         // Attributes
00026         stdair::ClassCode_T _classCode;
00027         stdair::SubclassCode_T _subclassCode;
00028         stdair::ClassCode_T _parentClassCode;
00029         stdair::SubclassCode_T _parentSubclassCode;
00030         stdair::AuthorizationLevel_T _cumulatedProtection;
00031         stdair::AuthorizationLevel_T _protection;
00032         stdair::NbOfSeats_T _nego;
00033         stdair::OverbookingRate_T _noShowPercentage;
00034         stdair::OverbookingRate_T _overbookingPercentage;
00035         stdair::NbOfBookings_T _nbOfBookings;
00036         stdair::NbOfBookings_T _nbOfGroupBookings;
00037         stdair::NbOfBookings_T _nbOfPendingGroupBookings;
00038         stdair::NbOfBookings_T _nbOfStaffBookings;
00039         stdair::NbOfBookings_T _nbOfWLBookings;
00040         stdair::NbOfBookings_T _etb;
00041         stdair::Availability_T _netClassAvailability;
00042         stdair::Availability_T _segmentAvailability;
00043         stdair::Availability_T _netRevenueAvailability;
00044
00046         stdair::ClassCode_T getFullSubclassCode() const;
00047
00050         void fill (stdair::BookingClass&) const;
00051
00053         const std::string describe() const;
00054
00056         BookingClassStruct();
00057     };
00058
00060     typedef std::vector<BookingClassStruct> BookingClassStructList_T
;
00061
00062 }
00063 #endif // __AIRINV_BOM_BUCKETSTRUCT_HPP

```

## 23.49 airinv/bom/BucketStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/bom/Bucket.hpp>
#include <airinv/bom/BucketStruct.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.50 BucketStruct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasConst_General.hpp>
00009 #include <stdair/bom/Bucket.hpp>
00010 // AirInv
00011 #include <airinv/bom/BucketStruct.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016     BucketStruct::BucketStruct() : _nbOfSeats (0.0) {

```

```

00017     }
00018
00019     // //////////////////////////////////////
00020     const std::string BucketStruct::describe() const {
00021         std::ostringstream ostr;
00022         ostr << "                " << _yieldRangeUpperValue << ":"
00023         << _availability
00024         << ":" << _nbOfSeats << ":" << _seatIndex
00025         << std::endl;
00026         return ostr.str();
00027     }
00028     // //////////////////////////////////////
00029     void BucketStruct::fill (stdair::Bucket& ioBucket) const {
00030         // Set the Yield Range Upper Value
00031         ioBucket.setYieldRangeUpperValue (_yieldRangeUpperValue
00032     );
00033         // Set the Availability
00034         ioBucket.setAvailability (_availability);
00035
00036         // Set the number of sold seats
00037         ioBucket.setSoldSeats (_nbOfSeats);
00038     }
00039
00040 }

```

## 23.51 airinv/bom/BucketStruct.hpp File Reference

```

#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>

```

### Classes

- struct [AIRINV::BucketStruct](#)  
*Utility Structure for the parsing of Bucket structures.*

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

### Typedefs

- typedef std::vector< BucketStruct > [AIRINV::BucketStructList\\_T](#)

## 23.52 BucketStruct.hpp

```

00001 #ifndef __AIRINV_BOM_BUCKETSTRUCT_HPP
00002 #define __AIRINV_BOM_BUCKETSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AirInv
00014 #include <airinv/AIRINV_Types.hpp>

```

```

00015
00017 namespace stdair {
00018     class Bucket;
00019 }
00020
00021 namespace AIRINV {
00022
00026     struct BucketStruct : public stdair::StructAbstract {
00027         // Attributes
00028         stdair::Yield_T _yieldRangeUpperValue;
00029         stdair::CabinCapacity_T _availability;
00030         stdair::NbOfSeats_T _nbOfSeats;
00031         stdair::SeatIndex_T _seatIndex;
00032
00034         void fill (stdair::Bucket&) const;
00035
00037         const std::string describe() const;
00038
00040         BucketStruct();
00041     };
00042
00044     typedef std::vector<BucketStruct> BucketStructList_T;
00045
00046 }
00047 #endif // __AIRINV_BOM_BUCKETSTRUCT_HPP

```

## 23.53 airinv/bom/DCPEventStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <vector>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/bom/DCPEventStruct.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.54 DCPEventStruct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 #include <vector>
00008 // StdAir
00009 #include <stdair/basic/BasConst_General.hpp>
00010 #include <stdair/service/Logger.hpp>
00011 // AirInv
00012 #include <airinv/AIRINV_Types.hpp>
00013 #include <airinv/bom/DCPEventStruct.hpp>
00014
00015 namespace AIRINV {
00016
00017 // //////////////////////////////////////
00018 DCPEventStruct::DCPEventStruct ()
00019 : _origin(""),
00020   _destination(""),
00021   _dateRangeStart(stdair::DEFAULT_DATE),
00022   _dateRangeEnd(stdair::DEFAULT_DATE),
00023   _timeRangeStart(stdair::DEFAULT_EPSILON_DURATION),
00024   _timeRangeEnd(stdair::DEFAULT_EPSILON_DURATION),
00025   _cabinCode(""),
00026   _pos(""),
00027   _advancePurchase(0),
00028   _saturdayStay("T"),
00029   _changeFees("T"),
00030   _nonRefundable("T"),
00031   _minimumStay(0),

```

```

00032     _DCP(0),
00033     _airlineCode(""),
00034     _classCode("") {
00035 }
00036
00037 // //////////////////////////////////////
00038 stdair::Date_T DCPEventStruct::getDate() const {
00039     _itYear.check(); _itMonth.check(); _itDay.check();
00040     return stdair::Date_T (_itYear._value, _itMonth._value,
00041         _itDay._value);
00042 }
00043 // //////////////////////////////////////
00044 stdair::Duration_T DCPEventStruct::getTime() const {
00045     _itHours.check(); _itMinutes.check(); _itSeconds
00046     .check();
00047     return boost::posix_time::hours (_itHours._value)
00048         + boost::posix_time::minutes (_itMinutes._value)
00049         + boost::posix_time::seconds (_itSeconds._value);
00050 }
00051 // //////////////////////////////////////
00052 const std::string DCPEventStruct::describe () const {
00053     std::ostringstream ostr;
00054     ostr << "DCPEvent: "
00055         << _origin << "-" << _destination
00056         << ", POS(" << _pos << "), ["
00057         << _dateRangeStart << "/" << _dateRangeEnd
00058         << "]" - ["
00059         << boost::posix_time::to_simple_string(_timeRangeStart)
00060         << "/"
00061         << boost::posix_time::to_simple_string(_timeRangeEnd) <<
00062         "]" \n "
00063         << "-Cabin code- " << _cabinCode << "\n "
00064         << "-Channel- " << _channel << "\n "
00065         << "-Conditions- " << _saturdayStay << ", " <<
00066         _changeFees << ", "
00067         << _nonRefundable << ", " << _advancePurchase
00068         << ", "
00069         << _minimumStay << "\n "
00070         << "-DCP- " << _DCP << "\n ";
00071     assert (_airlineCodeList.size() == _classCodeList
00072         .size());
00073     stdair::ClassList_StringList_T::const_iterator lItCurrentClassCode =
00074         _classCodeList.begin();
00075     stdair::AirlineCode_T lAirlineCode;
00076     std::string lClassCode;
00077     for (stdair::AirlineCodeList_T::const_iterator lItCurrentAirlineCode =
00078         _airlineCodeList.begin();
00079         lItCurrentAirlineCode != _airlineCodeList.end();
00080         lItCurrentAirlineCode++) {
00081         lAirlineCode = *lItCurrentAirlineCode;
00082         lClassCode = *lItCurrentClassCode;
00083         ostr << lAirlineCode << ", " << lClassCode;
00084         ostr << " ";
00085         lItCurrentClassCode++;
00086     }
00087     ostr << std::endl;
00088     return ostr.str();
00089 }
00090 // //////////////////////////////////////
00091 const stdair::AirlineCode_T& DCPEventStruct::getFirstAirlineCode
00092 () const {
00093     assert (_airlineCodeList.size() > 0);
00094     stdair::AirlineCodeList_T::const_iterator itFirstAirlineCode =
00095         _airlineCodeList.begin();
00096     return *itFirstAirlineCode;
00097 }
00098 // //////////////////////////////////////
00099 void DCPEventStruct::beginAirline () {
00100     _itCurrentAirlineCode = _airlineCodeList
00101     .begin();
00102 }
00103 // //////////////////////////////////////
00104 bool DCPEventStruct::hasNotReachedEndAirline
00105 () const {
00106     bool result = (_itCurrentAirlineCode !=
00107         _airlineCodeList.end());
00108     return result;
00109 }
00110 // //////////////////////////////////////
00111 stdair::AirlineCode_T DCPEventStruct::getCurrentAirlineCode

```

```

00107     () const {
00108         assert (_itCurrentAirlineCode != _airlineCodeList
00109             .end());
00109         return (*_itCurrentAirlineCode);
00110     }
00111     // //////////////////////////////////////
00112     void DCPEventStruct::iterateAirline () {
00113         if (_itCurrentAirlineCode != _classCodeList
00114             .end()) {
00115             _itCurrentAirlineCode++;
00116         }
00117     }
00118     // //////////////////////////////////////
00119     const std::string& DCPEventStruct::getFirstClassCode
00120     () const {
00121         assert (_classCodeList.size() > 0);
00122         stdair::ClassList_StringList_T::const_iterator itFirstClassCode =
00123             _classCodeList.begin();
00124         return *itFirstClassCode;
00125     }
00126     // //////////////////////////////////////
00127     void DCPEventStruct::beginClassCode () {
00128         _itCurrentClassCode = _classCodeList.begin
00129     };
00130     }
00131     // //////////////////////////////////////
00132     bool DCPEventStruct::hasNotReachedEndClassCode
00133     () const {
00134         bool result = (_itCurrentClassCode != _classCodeList
00135             .end());
00136         return result;
00137     }
00138     // //////////////////////////////////////
00139     std::string DCPEventStruct::getCurrentClassCode
00140     () const {
00141         assert (_itCurrentClassCode != _classCodeList
00142             .end());
00143         return (*_itCurrentClassCode);
00144     }
00145     // //////////////////////////////////////
00146     void DCPEventStruct::iterateClassCode () {
00147         if (_itCurrentClassCode != _classCodeList.
00148             end()) {
00149             _itCurrentClassCode++;
00150         }
00151     }
00152 }

```

## 23.55 airinv/bom/DCPEventStruct.hpp File Reference

```

#include <string>
#include <vector>
#include <stdair/stdair_demand_types.hpp>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <stdair/basic/BasParserTypes.hpp>
#include <airinv/AIRINV_Types.hpp>

```

### Classes

- struct [AIRINV::DCPEventStruct](#)

### Namespaces

- namespace [AIRINV](#)

## 23.56 DCPEventStruct.hpp

```

00001 #ifndef __AIRINV_BOM_DCPEVENTSTRUCT_HPP
00002 #define __AIRINV_BOM_DCPEVENTSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_demand_types.hpp>
00012 #include <stdair/stdair_inventory_types.hpp>
00013 #include <stdair/basic/StructAbstract.hpp>
00014 #include <stdair/basic/BasParserTypes.hpp>
00015 // AirInv
00016 #include <airinv/AIRINV_Types.hpp>
00017
00018 namespace AIRINV {
00019
00021     struct DCPEventStruct : public stdair::StructAbstract {
00022     public:
00023
00025         DCPEventStruct ();
00026
00028         stdair::Date_T getDate() const;
00029
00031         stdair::Duration_T getTime() const;
00032
00034         const std::string describe() const;
00035
00037         const unsigned int getAirlineListSize () const {
00038             return _airlineCodeList.size();
00039         }
00040
00042         const unsigned int getClassCodeListSize () const {
00043             return _classCodeList.size();
00044         }
00045
00047         const stdair::AirlineCode_T& getFirstAirlineCode ()
00048         const;
00052         void beginAirline ();
00053
00056         bool hasNotReachedEndAirline () const;
00057
00059         stdair::AirlineCode_T getCurrentAirlineCode () const;
00060
00063         void iterateAirline ();
00064
00066         const std::string& getFirstClassCode () const;
00067
00071         void beginClassCode ();
00072
00075         bool hasNotReachedEndClassCode () const;
00076
00078         std::string getCurrentClassCode () const;
00079
00082         void iterateClassCode ();
00083
00084     public:
00085         // ////////////////////////////////// Attributes //////////////////////////////////
00087         stdair::year_t _itYear;
00088         stdair::month_t _itMonth;
00089         stdair::day_t _itDay;
00090
00092         //long _itHours;
00093         stdair::hour_t _itHours;
00094         stdair::minute_t _itMinutes;
00095         stdair::second_t _itSeconds;
00096
00098         stdair::AirlineCodeList_T::iterator _itCurrentAirlineCode
00099     ;
00101         stdair::ClassList_StringList_T::iterator _itCurrentClassCode
00102     ;
00104         stdair::AirportCode_T _origin;
00105
00107         stdair::AirportCode_T _destination;
00108
00110         stdair::Date_T _dateRangeStart;
00111
00113         stdair::Date_T _dateRangeEnd;
00114
00116         stdair::Duration_T _timeRangeStart;

```

```

00117
00119     stdair::Duration_T _timeRangeEnd;
00120
00122     stdair::CabinCode_T _cabinCode;
00123
00125     stdair::CityCode_T _pos;
00126
00128     stdair::ChannelLabel_T _channel;
00129
00131     stdair::DayDuration_T _advancePurchase;
00132
00134     stdair::SaturdayStay_T _saturdayStay;
00135
00137     stdair::ChangeFees_T _changeFees;
00138
00140     stdair::NonRefundable_T _nonRefundable;
00141
00143     stdair::DayDuration_T _minimumStay;
00144
00146     stdair::PriceValue_T _DCP;
00147
00149     stdair::AirlineCode_T _airlineCode;
00150
00152     stdair::ClassCode_T _classCode;
00153
00155     stdair::AirlineCodeList_T _airlineCodeList;
00156
00158     //unsigned long int _nbOfAirlines;
00159
00161     stdair::ClassList_StringList_T _classCodeList;
00162
00163 };
00164
00165 }
00166 #endif // __AIRINV_BOM_DCPEVENTSTRUCT_HPP

```

## 23.57 airinv/bom/FareFamilyStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <airinv/bom/FareFamilyStruct.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.58 FareFamilyStruct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasConst_Inventory.hpp>
00009 #include <stdair/bom/FareFamily.hpp>
00010 // AirInv
00011 #include <airinv/bom/FareFamilyStruct.hpp>
00012
00013 namespace AIRINV {
00014
00015     // //////////////////////////////////////
00016     FareFamilyStruct::FareFamilyStruct()
00017         : _familyCode (stdair::DEFAULT_NULL_FARE_FAMILY_CODE),
00018           _classes (stdair::DEFAULT_NULL_CLASS_CODE) {
00019     }
00020
00021     // //////////////////////////////////////
00022     FareFamilyStruct::
00023     FareFamilyStruct (const stdair::FamilyCode_T& iFamilyCode,
00024                      const stdair::CurveKey_T& iFRAT5Key,

```



```

00025         const stdair::CurveKey_T& iFFDisutilityKey,
00026         const stdair::ClassList_String_T& iClasses)
00027     : _familyCode (iFamilyCode), _frat5CurveKey (iFRAT5Key),
00028     _ffDisutilityCurveKey (iFFDisutilityKey), _classes (iClasses) {
00029     }
00030
00031     // //////////////////////////////////////
00032     const std::string FareFamilyStruct::describe()
00033     {
00034         std::ostringstream ostr;
00035
00036         ostr << "          " << _familyCode << " "
00037         << _frat5CurveKey << " " << _ffDisutilityCurveKey
00038         << " " << _classes << ", ";
00039
00040         for (BookingClassStructList_T::const_iterator itBkgClass= _classList
00041             .begin();
00042              itBkgClass != _classList.end(); ++itBkgClass) {
00043             const BookingClassStruct& lBkgClass = *itBkgClass;
00044             ostr << lBkgClass.describe();
00045         }
00046         if (_classList.empty() == false) {
00047             ostr << std::endl;
00048         }
00049         return ostr.str();
00050     }
00051     // //////////////////////////////////////
00052     void FareFamilyStruct::fill (stdair::FareFamily&
00053     ioFareFamily) const {
00054         // Set attributes
00055         // ioFareFamily.setSomeAttribute (_someAttribute);
00056     }
00057 }

```

## 23.59 airinv/bom/FareFamilyStruct.hpp File Reference

```

#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/bom/BookingClassStruct.hpp>

```

### Classes

- struct [AIRINV::FareFamilyStruct](#)  
*Utility Structure for the parsing of fare family details.*

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

### Typedefs

- typedef std::vector  
< FareFamilyStruct > [AIRINV::FareFamilyStructList\\_T](#)

## 23.60 FareFamilyStruct.hpp

```

00001 #ifndef __AIRINV_BOM_FAREFAMILYSTRUCT_HPP
00002 #define __AIRINV_BOM_FAREFAMILYSTRUCT_HPP

```

```

00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AirInv
00014 #include <airinv/bom/BookingClassStruct.hpp>
00015
00017 namespace stdair {
00018     class FareFamily;
00019 }
00020
00021 namespace AIRINV {
00022
00026     struct FareFamilyStruct : public stdair::StructAbstract {
00027         // Attributes
00028         stdair::FamilyCode_T _familyCode;
00029         stdair::CurveKey_T _frat5CurveKey;
00030         stdair::CurveKey_T _ffDisutilityCurveKey;
00031         stdair::ClassList_String_T _classes;
00032         BookingClassStructList_T _classList;
00033
00037         FareFamilyStruct();
00041         FareFamilyStruct (const stdair::FamilyCode_T&,
00042                          const stdair::CurveKey_T&, const stdair::CurveKey_T&,
00043                          const stdair::ClassList_String_T&);
00044
00048         void fill (stdair::FareFamily&) const;
00049
00053         const std::string describe() const;
00054     };
00055
00059     typedef std::vector<FareFamilyStruct> FareFamilyStructList_T
;
00060
00061 }
00062 #endif // __AIRINV_BOM_FAREFAMILYSTRUCT_HPP

```

## 23.61 airinv/bom/FFDisutilityStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/service/Logger.hpp>
#include <airinv/bom/FFDisutilityStruct.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.62 FFDisutilityStruct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/service/Logger.hpp>
00009 // AIRINV
00010 #include <airinv/bom/FFDisutilityStruct.hpp>
00011
00012 namespace AIRINV {
00013
00014 // //////////////////////////////////////
00015     FFDisutilityStruct::FFDisutilityStruct (
00016     ) {
00017     }
00018 // //////////////////////////////////////

```

```

00019  FFDisutilityStruct::~FFDisutilityStruct
00020  () {
00021  }
00022  // //////////////////////////////////////
00023  const std::string FFDisutilityStruct::describe()
00024  const {
00025      std::ostringstream oStr;
00026      oStr << _key << " ";
00027      for (stdair::FFDisutilityCurve_T::const_reverse_iterator itFFDisutility =
00028           _curve.rbegin(); itFFDisutility != _curve.rend(); ++
00029           itFFDisutility) {
00030          const stdair::DTD_T& lDTD = itFFDisutility->first;
00031          const double& lFFDisutility = itFFDisutility->second;
00032          oStr << lDTD << ":" << lFFDisutility << " ";
00033      }
00034      return oStr.str();
00035  }
00036  }

```

## 23.63 airinv/bom/FFDisutilityStruct.hpp File Reference

```

#include <string>
#include <stdair/stdair_rm_types.hpp>

```

### Classes

- struct [AIRINV::FFDisutilityStruct](#)

### Namespaces

- namespace [AIRINV](#)

## 23.64 FFDisutilityStruct.hpp

```

00001  #ifndef __AIRINV_BOM_FFDisUTILITYSTRUCT_HPP
00002  #define __AIRINV_BOM_FFDisUTILITYSTRUCT_HPP
00003
00004  // //////////////////////////////////////
00005  // Import section
00006  // //////////////////////////////////////
00007  // STL
00008  #include <string>
00009  // StdAir
00010  #include <stdair/stdair_rm_types.hpp>
00011
00012  namespace AIRINV {
00013
00014  struct FFDisutilityStruct : public stdair::StructAbstract {
00015  public:
00016      // ////////////////////////////////// Display Support Methods //////////////////////////////////
00017      const std::string describe() const;
00018
00019  public:
00020      // ////////////////////////////////// Constructors and destructors //////////////////////////////////
00021      FFDisutilityStruct();
00022      ~FFDisutilityStruct();
00023  private:
00024      FFDisutilityStruct (const FFDisutilityStruct
00025      &);
00026
00027  public:
00028      // ////////////////////////////////// Attributes //////////////////////////////////
00029      std::string _key;
00030
00031      stdair::FFDisutilityCurve_T _curve;
00032  public:

```

```

00043 // ////////////////////////////////// Staging //////////////////////////////////
00045 stdair::DTD_T _dtd;
00046 };
00047
00048 }
00049 #endif // __AIRINV_BOM_FFDISUTILITYSTRUCT_HPP

```

## 23.65 airinv/bom/FlightDateHelper.cpp File Reference

```

#include <cassert>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <airinv/bom/FlightDateHelper.hpp>
#include <airinv/bom/SegmentDateHelper.hpp>
#include <airinv/bom/SegmentCabinHelper.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.66 FlightDateHelper.cpp

```

00001 // ////////////////////////////////////////
00002 // Import section
00003 // ////////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/basic/BasConst_Inventory.hpp>
00008 #include <stdair/bom/BomManager.hpp>
00009 #include <stdair/bom/FlightDate.hpp>
00010 #include <stdair/bom/SegmentDate.hpp>
00011 #include <stdair/bom/SegmentCabin.hpp>
00012 #include <stdair/bom/LegCabin.hpp>
00013 // AIRINV
00014 #include <airinv/bom/FlightDateHelper.hpp>
00015 #include <airinv/bom/SegmentDateHelper.hpp>
00016 #include <airinv/bom/SegmentCabinHelper.hpp>
00017
00018 namespace AIRINV {
00019
00020 // ////////////////////////////////////////
00021 void FlightDateHelper::
00022 updateBookingControls (stdair::FlightDate&
ioFlightDate) {
00023
00024 // Parse the segment-cabin list and build the pseudo bid price vector.
00025 const stdair::SegmentDateList_T& LSDList =
stdair::BomManager::getList<stdair::SegmentDate> (ioFlightDate);
00026 for (stdair::SegmentDateList_T::const_iterator itSD = LSDList.begin();
itSD != LSDList.end(); ++itSD) {
00027 const stdair::SegmentDate* LSD_ptr = *itSD;
00028 assert (LSD_ptr != NULL);
00029
00030 //
00031 const stdair::SegmentCabinList_T& LSCList =
stdair::BomManager::getList<stdair::SegmentCabin> (*LSD_ptr);
00032 for (stdair::SegmentCabinList_T::const_iterator itSC = LSCList.begin();
itSC != LSCList.end(); ++itSC) {
00033 stdair::SegmentCabin* LSC_ptr = *itSC;
00034 assert (LSC_ptr != NULL);
00035
00036 // Build the pseudo bid price vector for the segment-cabin.
00037 SegmentCabinHelper::buildPseudoBidPriceVector
(*LSC_ptr);
00038
00039 // Update the booking controls using the pseudo bid price vector.
00040 SegmentCabinHelper::

```

```

00045         updateBookingControlsUsingPseudoBidPriceVector
00046         (*lSC_ptr);
00047     }
00048 }
00049
00050 // //////////////////////////////////////
00051 void FlightDateHelper::fillFromRouting(const
stdair::FlightDate& iFlightDate){
00052     const stdair::SegmentDateList_T& lSegmentDateList =
00053         stdair::BomManager::getList<stdair::SegmentDate> (iFlightDate);
00054
00055     // Browse the list of segment-dates and update each segment-date.
00056     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =
00057         lSegmentDateList.begin();
00058         itSegmentDate != lSegmentDateList.end(); ++itSegmentDate) {
00059         stdair::SegmentDate* lCurrentSegmentDate_ptr = *itSegmentDate;
00060         assert (lCurrentSegmentDate_ptr != NULL);
00061         SegmentDateHelper::fillFromRouting (*
lCurrentSegmentDate_ptr);
00062     }
00063 }
00064
00065 // //////////////////////////////////////
00066 void FlightDateHelper::
00067 updateAvailability (const stdair::FlightDate& iFlightDate
,
00068                 const stdair::SegmentCabin& iSegmentCabin,
00069                 const stdair::PartySize_T& iNbOfBookings) {
00070     // Update the committed space of the member leg-cabins.
00071     const stdair::LegCabinList_T& lLegCabinList =
00072         stdair::BomManager::getList<stdair::LegCabin> (iSegmentCabin);
00073     for (stdair::LegCabinList_T::const_iterator itLegCabin =
00074         lLegCabinList.begin();
00075         itLegCabin != lLegCabinList.end(); ++itLegCabin) {
00076         stdair::LegCabin* lLegCabin_ptr = *itLegCabin;
00077         assert (lLegCabin_ptr != NULL);
00078         lLegCabin_ptr->updateFromReservation (iNbOfBookings);
00079     }
00080
00081     // Update the availability pool of all the segment-cabin which belong to
the
00082     // same flight-date.
00083     const stdair::CabinCode_T& lCabinCode = iSegmentCabin.getCabinCode();
00084     FlightDateHelper::updateAvailabilityPool
(iFlightDate, lCabinCode);
00085
00086     // Recalculate the availability of all classes of the given cabin (code).
00087     FlightDateHelper::recalculateAvailability
(iFlightDate, lCabinCode);
00088 }
00089
00090 // //////////////////////////////////////
00091 void FlightDateHelper::
00092 updateAvailabilityPool (const stdair::FlightDate&
iFlightDate,
00093                 const stdair::CabinCode_T& iCabinCode){
00094     const stdair::SegmentDateList_T& lSegmentDateList =
00095         stdair::BomManager::getList<stdair::SegmentDate> (iFlightDate);
00096     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =
00097         lSegmentDateList.begin(); itSegmentDate != lSegmentDateList.end();
00098         ++itSegmentDate) {
00099         const stdair::SegmentDate* lSegmentDate_ptr = *itSegmentDate;
00100         assert (lSegmentDate_ptr != NULL);
00101         stdair::SegmentCabin& lSegmentCabin =
00102             stdair::BomManager::getObject<stdair::SegmentCabin> (*lSegmentDate_ptr,
00103                 iCabinCode);
00104
00105         // Update the availability pool of the segment-cabin to the minimal
00106         // availability pool of the member leg-cabins.
00107         const stdair::LegCabinList_T& lLegCabinList =
00108             stdair::BomManager::getList<stdair::LegCabin> (lSegmentCabin);
00109         stdair::Availability_T lAvailabilityPool = stdair::MAXIMAL_AVAILABILITY;
00110         for (stdair::LegCabinList_T::const_iterator itLegCabin =
00111             lLegCabinList.begin();
00112             itLegCabin != lLegCabinList.end(); ++itLegCabin) {
00113             const stdair::LegCabin* lLegCabin_ptr = *itLegCabin;
00114             assert (lLegCabin_ptr != NULL);
00115             const stdair::Availability_T& lLegCabinAvailabilityPool =
00116                 lLegCabin_ptr->getAvailabilityPool();
00117             if (lAvailabilityPool > lLegCabinAvailabilityPool) {
00118                 lAvailabilityPool = lLegCabinAvailabilityPool;
00119             }
00120         }
00121         lSegmentCabin.setAvailabilityPool (lAvailabilityPool);
00122     }
00123 }

```

```

00124
00125 // //////////////////////////////////////
00126 void FlightDateHelper::
00127 recalculateAvailability (const stdair::FlightDate&
iFlightDate,
00128                         const stdair::CabinCode_T& iCabinCode){
00129     const stdair::SegmentDateList_T& lSegmentDateList =
00130         stdair::BomManager::getList<stdair::SegmentDate> (iFlightDate);
00131     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =
00132         lSegmentDateList.begin(); itSegmentDate != lSegmentDateList.end();
00133         ++itSegmentDate) {
00134         const stdair::SegmentDate* lSegmentDate_ptr = *itSegmentDate;
00135         assert (lSegmentDate_ptr != NULL);
00136         stdair::SegmentCabin& lSegmentCabin =
00137             stdair::BomManager::getObject<stdair::SegmentCabin> (*lSegmentDate_ptr,
00138                                                         iCabinCode);
00139         SegmentCabinHelper::updateAvailabilities
00140             (lSegmentCabin);
00141     }
00142 }
00143 // //////////////////////////////////////
00144 void FlightDateHelper::
00145 recalculateAvailability (const stdair::FlightDate&
iFlightDate) {
00146     const stdair::SegmentDateList_T& lSegmentDateList =
00147         stdair::BomManager::getList<stdair::SegmentDate> (iFlightDate);
00148     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =
00149         lSegmentDateList.begin(); itSegmentDate != lSegmentDateList.end();
00150         ++itSegmentDate) {
00151         const stdair::SegmentDate* lSegmentDate_ptr = *itSegmentDate;
00152         assert (lSegmentDate_ptr != NULL);
00153         const stdair::SegmentCabinList_T& lSegmentCabinList =
00154             stdair::BomManager::getList<stdair::SegmentCabin> (*lSegmentDate_ptr);
00155         for (stdair::SegmentCabinList_T::const_iterator itSegmentCabin =
00156             lSegmentCabinList.begin();
00157             itSegmentCabin != lSegmentCabinList.end(); ++itSegmentCabin) {
00158             const stdair::SegmentCabin* lSegmentCabin_ptr = *itSegmentCabin;
00159             assert (lSegmentCabin_ptr != NULL);
00160             SegmentCabinHelper::updateAvailabilities
00161                 (*lSegmentCabin_ptr);
00162         }
00163     }
00164 }
00165 }

```

## 23.67 airinv/bom/FlightDateHelper.hpp File Reference

```
#include <stdair/stdair_basic_types.hpp>
```

### Classes

- class [AIRINV::FlightDateHelper](#)

### Namespaces

- namespace [stdair](#)  
Forward declarations.
- namespace [AIRINV](#)

## 23.68 FlightDateHelper.hpp

```

00001 #ifndef __AIRINV_BOM_FLIGHTDATEHELPER_HPP
00002 #define __AIRINV_BOM_FLIGHTDATEHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009

```

```

00010 // Forward declarations
00011 namespace stdair {
00012     class FlightDate;
00013 }
00014
00015 namespace AIRINV {
00016
00017     class FlightDateHelper {
00018     public:
00019         // ////////// Business Methods //////////
00020         static void fillFromRouting (const stdair::FlightDate&);
00021
00022         static void updateAvailability (const stdair::FlightDate&
00023
00024                                     const stdair::SegmentCabin&,
00025                                     const stdair::PartySize_T& iNbOfBookings);
00026
00027         static void updateAvailabilityPool (const
stdair::FlightDate&,
00028                                     const stdair::CabinCode_T&);
00029
00030         static void recalculateAvailability (const
stdair::FlightDate&,
00031                                     const stdair::CabinCode_T&);
00032
00033         static void updateBookingControls (stdair::FlightDate&
);
00034
00035         static void recalculateAvailability (const
stdair::FlightDate&);
00036     };
00037 }
00038
00039 #endif // __AIRINV_BOM_FLIGHTDATEHELPER_HPP

```

## 23.69 airinv/bom/FlightDateStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/bom/FlightDateStruct.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.70 FlightDateStruct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasConst_General.hpp>
00009 #include <stdair/service/Logger.hpp>
00010 // AIRINV
00011 #include <airinv/AIRINV_Types.hpp>
00012 #include <airinv/bom/FlightDateStruct.hpp>
00013
00014 namespace AIRINV {
00015
00016     // //////////////////////////////////////
00017     FlightDateStruct::FlightDateStruct ()
00018         : _flightDate (stdair::DEFAULT_DATE),
00019           _flightTypeCode (FlightTypeCode::DOMESTIC),
00020           _flightVisibilityCode (FlightVisibilityCode::NORMAL),
00021           _itSeconds (0), _legAlreadyDefined (false) {
00022     }
00023
00024     // //////////////////////////////////////

```

```

00025     stdair::Date_T FlightDateStruct::getDate() const {
00026         return stdair::Date_T (_itYear + 2000, _itMonth, _itDay
00027     );
00028     }
00029     // //////////////////////////////////////
00030     stdair::Duration_T FlightDateStruct::getTime() const
00031     {
00032         return boost::posix_time::hours (_itHours)
00033             + boost::posix_time::minutes (_itMinutes)
00034             + boost::posix_time::seconds (_itSeconds);
00035     }
00036     // //////////////////////////////////////
00037     const std::string FlightDateStruct::describe()
00038     const {
00039         std::ostringstream ostr;
00040         ostr << _airlineCode << _flightNumber << ", " <<
00041         _flightDate
00042         << " (" << _flightTypeCode;
00043         if (_flightVisibilityCode.getCode() !=
00044             FlightVisibilityCode::NORMAL) {
00045             ostr << "/" << _flightVisibilityCode;
00046         }
00047         ostr << ")" << std::endl;
00048         for (LegStructList_T::const_iterator itLeg = _legList.begin();
00049             itLeg != _legList.end(); ++itLeg) {
00050             const LegStruct& lLeg = *itLeg;
00051             ostr << lLeg.describe();
00052         }
00053         for (SegmentStructList_T::const_iterator itSegment = _segmentList
00054             .begin();
00055             itSegment != _segmentList.end(); ++itSegment) {
00056             const SegmentStruct& lSegment = *itSegment;
00057             ostr << lSegment.describe();
00058         }
00059         //ostr << "[Debug] - Staging Leg: ";
00060         //ostr << _itLeg.describe();
00061         //ostr << "[Debug] - Staging Cabin: ";
00062         //ostr << _itCabin.describe();
00063         return ostr.str();
00064     }
00065     // //////////////////////////////////////
00066     void FlightDateStruct::addAirport (const
00067     stdair::AirportCode_T& iAirport) {
00068         AirportList_T::const_iterator itAirport = _airportList.find (
00069             iAirport);
00070         if (itAirport == _airportList.end()) {
00071             // Add the airport code to the airport set
00072             const bool insertSuccessful = _airportList.insert (iAirport).
00073             second;
00074             if (insertSuccessful == false) {
00075                 // TODO: throw an exception
00076             }
00077             // Add the airport code to the airport vector
00078             _airportOrderedList.push_back (iAirport);
00079         }
00080     }
00081     // //////////////////////////////////////
00082     void FlightDateStruct::buildSegments () {
00083         // The list of airports encompasses all the airports on which
00084         // the flight takes off or lands. Moreover, that list is
00085         // time-ordered: the first airport is the initial departure of
00086         // the flight, and the last airport is the eventual point of
00087         // rest of the flight.
00088         // Be l the size of the ordered list of airports.
00089         // We want to generate all the segment combinations from the legs
00090         // and, hence, from all the possible (time-ordered) airport pairs.
00091         // Thus, we both iterator on i=0...l-1 and j=i+1...l
00092         assert (_airportOrderedList.size() >= 2);
00093         _segmentList.clear();
00094         for (AirportOrderedList_T::const_iterator itAirport_i =
00095             _airportOrderedList.begin();
00096             itAirport_i != _airportOrderedList.end()-1; ++
00097             itAirport_i) {
00098             for (AirportOrderedList_T::const_iterator itAirport_j = itAirport_i + 1;
00099                 itAirport_j != _airportOrderedList.end(); ++
00100                 itAirport_j) {

```



```

00101         SegmentStruct lSegmentStruct;
00102         lSegmentStruct._boardingPoint = *itAirport_i;
00103         lSegmentStruct._offPoint = *itAirport_j;
00104
00105         _segmentList.push_back (lSegmentStruct);
00106     }
00107 }
00108
00109 // Clear the lists of airports, so that it is ready for the next flight
00110 _airportList.clear();
00111 _airportOrderedList.clear();
00112 }
00113
00114 // //////////////////////////////////////
00115 void FlightDateStruct::
00116 addSegmentCabin (const SegmentStruct& iSegment,
00117                 const SegmentCabinStruct& iCabin) {
00118     // Retrieve the Segment structure corresponding to the (boarding, off)
point
00119     // pair.
00120     SegmentStructList_T::iterator itSegment = _segmentList.begin();
00121     for ( ; itSegment != _segmentList.end(); ++itSegment) {
00122         const SegmentStruct& lSegment = *itSegment;
00123
00124         const stdair::AirportCode_T& lBoardingPoint = iSegment._boardingPoint
;
00125         const stdair::AirportCode_T& lOffPoint = iSegment._offPoint;
00126         if (lSegment._boardingPoint == lBoardingPoint
00127             && lSegment._offPoint == lOffPoint) {
00128             break;
00129         }
00130     }
00131
00132     // If the segment key (airport pair) given in the schedule input file
00133     // does not correspond to the leg (boarding, off) points, throw an
exception
00134     // so that the user knows the schedule input file is corrupted.
00135     if (itSegment == _segmentList.end()) {
00136         STDAIR_LOG_ERROR ("Within the inventory input file, there is a "
00137                         << "flight for which the airports of segments "
00138                         << "and those of the legs do not correspond.");
00139         throw SegmentDateNotFoundException ("Within
the inventory input file, "
00140                                           "there is a flight for which the "
00141                                           "airports of segments and those of "
00142                                           "the legs do not correspond.");
00143     }
00144
00145     // Add the Cabin structure to the Segment Cabin structure.
00146     assert (itSegment != _segmentList.end());
00147     SegmentStruct& lSegment = *itSegment;
00148     lSegment._cabinList.push_back (iCabin);
00149 }
00150
00151 // //////////////////////////////////////
00152 void FlightDateStruct::
00153 addSegmentCabin (const SegmentCabinStruct&
iCabin) {
00154     // Iterate on all the Segment structures (as they get the same cabin
00155     // definitions)
00156
00157     for (SegmentStructList_T::iterator itSegment = _segmentList.
begin();
00158         itSegment != _segmentList.end(); ++itSegment) {
00159         SegmentStruct& lSegment = *itSegment;
00160
00161         lSegment._cabinList.push_back (iCabin);
00162     }
00163 }
00164
00165 // //////////////////////////////////////
00166 void FlightDateStruct::
00167 addFareFamily (const SegmentStruct& iSegment,
00168               const SegmentCabinStruct& iCabin,
00169               const FareFamilyStruct& iFareFamily) {
00170     // Retrieve the Segment structure corresponding to the (boarding, off)
point
00171     // pair.
00172     SegmentStructList_T::iterator itSegment = _segmentList.begin();
00173     for ( ; itSegment != _segmentList.end(); ++itSegment) {
00174         const SegmentStruct& lSegment = *itSegment;
00175
00176         const stdair::AirportCode_T& lBoardingPoint = iSegment._boardingPoint
;
00177         const stdair::AirportCode_T& lOffPoint = iSegment._offPoint;
00178         if (lSegment._boardingPoint == lBoardingPoint
00179             && lSegment._offPoint == lOffPoint) {

```

```

00180         break;
00181     }
00182 }
00183
00184 // If the segment key (airport pair) given in the schedule input file
00185 // does not correspond to the leg (boarding, off) points, throw an
exception
00186 // so that the user knows the schedule input file is corrupted.
00187 if (itSegment == _segmentList.end()) {
00188     STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight "
00189         << "for which the airports of segments and "
00190         << "those of the legs do not correspond.");
00191     throw SegmentDateNotFoundException ("Within
the schedule input file, "
00192
00193         "there is a flight for which the "
00194         "airports of segments and those of "
00195         "the legs do not correspond.");
00196 }
00197 // Add the Cabin structure to the Segment Cabin structure.
00198 assert (itSegment != _segmentList.end());
00199 SegmentStruct& lSegment = *itSegment;
00200
00201 // Retrieve the Segment cabin structure given the cabin code
00202 SegmentCabinStructList_T::iterator itCabin = lSegment._cabinList.
begin();
00203 for ( ; itCabin != lSegment._cabinList.end(); ++itCabin) {
00204     const SegmentCabinStruct& lCabin = *itCabin;
00205
00206     const stdair::CabinCode_T& lCabinCode = lCabin._cabinCode;
00207     if (iCabin._cabinCode == lCabinCode) {
00208         break;
00209     }
00210 }
00211
00212 // If the segmentCabin key (cabin code) given in the schedule input file
00213 // does not correspond to the stored cabin codes, throw an exception
00214 // so that the user knows the schedule input file is corrupted.
00215 if (itCabin == lSegment._cabinList.end()) {
00216     STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight "
00217         << "for which the cabin code does not exist.");
00218     throw SegmentDateNotFoundException ("Within
the schedule input file, "
00219
00220         "there is a flight for which the "
00221         "cabin code does not exist.");
00222 }
00223 // Add the Cabin structure to the Segment Cabin structure.
00224 assert (itCabin != lSegment._cabinList.end());
00225 SegmentCabinStruct& lCabin = *itCabin;
00226 lCabin._fareFamilies.push_back (iFareFamily);
00227 }
00228
00229 // //////////////////////////////////////
00230 void FlightDateStruct::
00231 addFareFamily (const SegmentCabinStruct&
iCabin,
00232     const FareFamilyStruct& iFareFamily) {
00233     // Iterate on all the Segment structures (as they get the same cabin
00234     // definitions)
00235
00236     for (SegmentStructList_T::iterator itSegment = _segmentList.
begin();
00237         itSegment != _segmentList.end(); ++itSegment) {
00238         SegmentStruct& lSegment = *itSegment;
00239
00240         // Retrieve the Segment cabin structure given the cabin code
00241         SegmentCabinStructList_T::iterator itCabin = lSegment._cabinList
.begin();
00242         for ( ; itCabin != lSegment._cabinList.end(); ++itCabin) {
00243             const SegmentCabinStruct& lCabin = *itCabin;
00244
00245             const stdair::CabinCode_T& lCabinCode = lCabin._cabinCode;
00246             if (iCabin._cabinCode == lCabinCode) {
00247                 break;
00248             }
00249         }
00250
00251         // If the segmentCabin key (cabin code) given in the schedule input file
00252         // does not correspond to the stored cabin codes, throw an exception
00253         // so that the user knows the schedule input file is corrupted.
00254         if (itCabin == lSegment._cabinList.end()) {
00255             STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight"
00256                 << " for which the cabin code does not exist.");
00257             throw SegmentDateNotFoundException ("Within
the schedule input file, "
00258
00259                 "there is a flight for which the "

```

```

00259                                     "cabin code does not exist.");
00260     }
00261
00262     // Add the Cabin structure to the Segment Cabin structure.
00263     assert (itCabin != lSegment._cabinList.end());
00264     SegmentCabinStruct& lCabin = *itCabin;
00265     lCabin._fareFamilies.push_back (iFareFamily);
00266 }
00267 }
00268
00269 }

```

## 23.71 airinv/bom/FlightDateStruct.hpp File Reference

```

#include <string>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <stdair/bom/DoWStruct.hpp>
#include <airinv/basic/FlightTypeCode.hpp>
#include <airinv/basic/FlightVisibilityCode.hpp>
#include <airinv/bom/LegStruct.hpp>
#include <airinv/bom/LegCabinStruct.hpp>
#include <airinv/bom/BucketStruct.hpp>
#include <airinv/bom/SegmentStruct.hpp>
#include <airinv/bom/SegmentCabinStruct.hpp>
#include <airinv/bom/FareFamilyStruct.hpp>
#include <airinv/bom/AirportList.hpp>

```

### Classes

- struct [AIRINV::FlightDateStruct](#)

### Namespaces

- namespace [AIRINV](#)

## 23.72 FlightDateStruct.hpp

```

00001 #ifndef __AIRINV_BOM_FLIGHTDATESTRUCT_HPP
00002 #define __AIRINV_BOM_FLIGHTDATESTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_inventory_types.hpp>
00011 #include <stdair/basic/StructAbstract.hpp>
00012 #include <stdair/bom/DoWStruct.hpp>
00013 // AirInv
00014 #include <airinv/basic/FlightTypeCode.hpp>
00015 #include <airinv/basic/FlightVisibilityCode.hpp>
00016
00016 #include <airinv/bom/LegStruct.hpp>
00017 #include <airinv/bom/LegCabinStruct.hpp>
00018 #include <airinv/bom/BucketStruct.hpp>
00019 #include <airinv/bom/SegmentStruct.hpp>
00020 #include <airinv/bom/SegmentCabinStruct.hpp>
00021 #include <airinv/bom/FareFamilyStruct.hpp>
00022 #include <airinv/bom/AirportList.hpp>
00023
00024 namespace AIRINV {
00025
00027     struct FlightDateStruct : public stdair::StructAbstract {
00028
00028         stdair::Date_T getDate() const;
00030

```

```

00031
00033     stdair::Duration_T getTime() const;
00034
00036     const std::string describe() const;
00037
00040     void addAirport (const stdair::AirportCode_T&);
00041
00043     void buildSegments ();
00044
00051     void addSegmentCabin (const SegmentStruct&,
00052                          const SegmentCabinStruct&);
00053
00059     void addSegmentCabin (const SegmentCabinStruct
00060 &);
00060
00067     void addFareFamily (const SegmentStruct&, const
SegmentCabinStruct&,
00068                        const FareFamilyStruct&);
00069
00075     void addFareFamily (const SegmentCabinStruct
&, const FareFamilyStruct&);
00076
00078     FlightDateStruct ();
00079
00080     // Attributes
00081     stdair::AirlineCode_T _airlineCode;
00082     stdair::FlightNumber_T _flightNumber;
00083     stdair::Date_T _flightDate;
00084     FlightTypeCode _flightTypeCode;
00085     FlightVisibilityCode _flightVisibilityCode
;
00086     LegStructList_T _legList;
00087     SegmentStructList_T _segmentList;
00088
00090     unsigned int _itYear;
00091     unsigned int _itMonth;
00092     unsigned int _itDay;
00093     int _dateOffset;
00094
00096     long _itHours;
00097     long _itMinutes;
00098     long _itSeconds;
00099
00102     AirportList_T _airportList;
00103     AirportOrderedList_T _airportOrderedList
;
00104
00107     bool _legAlreadyDefined;
00108     LegStruct _itLeg;
00109     LegCabinStruct _itLegCabin;
00110     BucketStruct _itBucket;
00111
00113     bool _areSegmentDefinitionsSpecific;
00114     SegmentStruct _itSegment;
00115     SegmentCabinStruct _itSegmentCabin;
00116     BookingClassStruct _itBookingClass;
00117 };
00118
00119 }
00120 #endif // __AIRINV_BOM_FLIGHTDATESTRUCT_HPP

```

## 23.73 airinv/bom/FlightPeriodStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasConst_Period_BOM.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/bom/FlightPeriodStruct.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.74 FlightPeriodStruct.cpp

```

00001 ///////////////////////////////////////////////////////////////////
00002 // Import section
00003 ///////////////////////////////////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasConst_Period_BOM.hpp>
00009 #include <stdair/service/Logger.hpp>
00010 // AIRINV
00011 #include <airinv/AIRINV_Types.hpp>
00012 #include <airinv/bom/FlightPeriodStruct.hpp>
00013
00014 namespace AIRINV {
00015
00016 ///////////////////////////////////////////////////////////////////
00017 FlightPeriodStruct::FlightPeriodStruct
00018 ()
00019 : _dateRange (stdair::BOOST_DEFAULT_DATE_PERIOD),
00020   _dow (stdair::DEFAULT_DOW_STRING),
00021   _legAlreadyDefined (false), _itSeconds (0) {
00022 }
00023
00024 ///////////////////////////////////////////////////////////////////
00025 stdair::Date_T FlightPeriodStruct::getDate() const
00026 {
00027     return stdair::Date_T (_itYear, _itMonth, _itDay);
00028 }
00029
00030 ///////////////////////////////////////////////////////////////////
00031 stdair::Duration_T FlightPeriodStruct::getTime()
00032 const {
00033     return boost::posix_time::hours (_itHours)
00034         + boost::posix_time::minutes (_itMinutes)
00035         + boost::posix_time::seconds (_itSeconds);
00036 }
00037
00038 ///////////////////////////////////////////////////////////////////
00039 const std::string FlightPeriodStruct::describe()
00040 const {
00041     std::ostringstream ostr;
00042     ostr << _airlineCode << _flightNumber << ", " <<
00043     _dateRange
00044     << " - " << _dow << std::endl;
00045
00046     for (LegStructList_T::const_iterator itLeg = _legList.begin();
00047          itLeg != _legList.end(); ++itLeg) {
00048         const LegStruct& lLeg = *itLeg;
00049         ostr << lLeg.describe();
00050     }
00051
00052     for (SegmentStructList_T::const_iterator itSegment = _segmentList
00053          .begin();
00054          itSegment != _segmentList.end(); ++itSegment) {
00055         const SegmentStruct& lSegment = *itSegment;
00056         ostr << lSegment.describe();
00057     }
00058
00059     //ostr << "[Debug] - Staging Leg: ";
00060     //ostr << _itLeg.describe();
00061     //ostr << "[Debug] - Staging Cabin: ";
00062     //ostr << _itCabin.describe();
00063
00064     return ostr.str();
00065 }
00066
00067 ///////////////////////////////////////////////////////////////////
00068 void FlightPeriodStruct::addAirport (const
00069 stdair::AirportCode_T& iAirport) {
00070     AirportList_T::const_iterator itAirport = _airportList.find (
00071 iAirport);
00072     if (itAirport == _airportList.end()) {
00073         // Add the airport code to the airport set
00074         const bool insertSuccessful = _airportList.insert (iAirport).
00075 second;
00076
00077         if (insertSuccessful == false) {
00078             // TODO: throw an exception
00079         }
00080
00081         // Add the airport code to the airport vector
00082         _airportOrderedList.push_back (iAirport);
00083     }
00084 }
00085
00086 }
00087
00088 }

```

```

00077 // //////////////////////////////////////
00078 void FlightPeriodStruct::buildSegments () {
00079     // The list of airports encompasses all the airports on which
00080     // the flight takes off or lands. Moreover, that list is
00081     // time-ordered: the first airport is the initial departure of
00082     // the flight, and the last airport is the eventual point of
00083     // rest of the flight.
00084     // Be l the size of the ordered list of airports.
00085     // We want to generate all the segment combinations from the legs
00086     // and, hence, from all the possible (time-ordered) airport pairs.
00087     // Thus, we both iterator on i=0...l-1 and j=i+1...l
00088     assert (_airportOrderedList.size() >= 2);
00089
00090     _segmentList.clear();
00091     for (AirportOrderedList_T::const_iterator itAirport_i =
00092         _airportOrderedList.begin();
00093         itAirport_i != _airportOrderedList.end()-1; ++
00094         itAirport_i) {
00095         for (AirportOrderedList_T::const_iterator itAirport_j = itAirport_i + 1;
00096             itAirport_j != _airportOrderedList.end(); ++
00097             itAirport_j) {
00098             SegmentStruct lSegmentStruct;
00099             lSegmentStruct._boardingPoint = *itAirport_i;
00100             lSegmentStruct._offPoint = *itAirport_j;
00101             _segmentList.push_back (lSegmentStruct);
00102         }
00103     }
00104     // Clear the lists of airports, so that it is ready for the next flight
00105     _airportList.clear();
00106     _airportOrderedList.clear();
00107 }
00108
00109 // //////////////////////////////////////
00110 void FlightPeriodStruct::
00111 addSegmentCabin (const SegmentStruct& iSegment,
00112                 const SegmentCabinStruct& iCabin) {
00113     // Retrieve the Segment structure corresponding to the (boarding, off)
00114     // pair.
00115     SegmentStructList_T::iterator itSegment = _segmentList.begin();
00116     for ( ; itSegment != _segmentList.end(); ++itSegment) {
00117         const SegmentStruct& lSegment = *itSegment;
00118
00119         const stdair::AirportCode_T& lBoardingPoint = iSegment._boardingPoint
00120 ;
00121         const stdair::AirportCode_T& lOffPoint = iSegment._offPoint;
00122         if (lSegment._boardingPoint == lBoardingPoint
00123             && lSegment._offPoint == lOffPoint) {
00124             break;
00125         }
00126     }
00127     // If the segment key (airport pair) given in the schedule input file
00128     // does not correspond to the leg (boarding, off) points, throw an
00129     // exception
00130     // so that the user knows the schedule input file is corrupted.
00131     if (itSegment == _segmentList.end()) {
00132         STDAIR_LOG_ERROR ("Within the schedule input file, there is a "
00133             << "flight for which the airports of segments "
00134             << "and those of the legs do not correspond.");
00135         throw SegmentDateNotFoundException ("Within
00136 the schedule input file, "
00137
00138                                     "there is a flight for which the "
00139                                     "airports of segments and those of "
00140                                     "the legs do not correspond.");
00141     }
00142     // Add the Cabin structure to the Segment Cabin structure.
00143     assert (itSegment != _segmentList.end());
00144     SegmentStruct& lSegment = *itSegment;
00145     lSegment._cabinList.push_back (iCabin);
00146 }
00147
00148 // //////////////////////////////////////
00149 void FlightPeriodStruct::
00150 addSegmentCabin (const SegmentCabinStruct&
00151 iCabin) {
00152     // Iterate on all the Segment structures (as they get the same cabin
00153     // definitions)
00154     for (SegmentStructList_T::iterator itSegment = _segmentList.
00155         begin();
00156         itSegment != _segmentList.end(); ++itSegment) {
00157         SegmentStruct& lSegment = *itSegment;
00158         lSegment._cabinList.push_back (iCabin);
00159     }

```

```

00156     }
00157 }
00158
00159 // //////////////////////////////////////
00160 void FlightPeriodStruct::
00161 addFareFamily (const SegmentStruct& iSegment,
00162               const SegmentCabinStruct& iCabin,
00163               const FareFamilyStruct& iFareFamily) {
00164     // Retrieve the Segment structure corresponding to the (boarding, off)
point
00165     // pair.
00166     SegmentStructList_T::iterator itSegment = _segmentList.begin();
00167     for ( ; itSegment != _segmentList.end(); ++itSegment) {
00168         const SegmentStruct& lSegment = *itSegment;
00169
00170         const stdair::AirportCode_T& lBoardingPoint = iSegment._boardingPoint
;
00171         const stdair::AirportCode_T& lOffPoint = iSegment._offPoint;
00172         if (lSegment._boardingPoint == lBoardingPoint
00173             && lSegment._offPoint == lOffPoint) {
00174             break;
00175         }
00176     }
00177
00178     // If the segment key (airport pair) given in the schedule input file
00179     // does not correspond to the leg (boarding, off) points, throw an
exception
00180     // so that the user knows the schedule input file is corrupted.
00181     if (itSegment == _segmentList.end()) {
00182         STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight "
00183                         << "for which the airports of segments and "
00184                         << "those of the legs do not correspond.");
00185         throw SegmentDateNotFoundException ("Within
the schedule input file, "
00186                                           "there is a flight for which the "
00187                                           "airports of segments and those of "
00188                                           "the legs do not correspond.");
00189     }
00190
00191     // Add the Cabin structure to the Segment Cabin structure.
00192     assert (itSegment != _segmentList.end());
00193     SegmentStruct& lSegment = *itSegment;
00194
00195     // Retrieve the Segment cabin structure given the cabin code
00196     SegmentCabinStructList_T::iterator itCabin = lSegment._cabinList.
begin();
00197     for ( ; itCabin != lSegment._cabinList.end(); ++itCabin) {
00198         const SegmentCabinStruct& lCabin = *itCabin;
00199
00200         const stdair::CabinCode_T& lCabinCode = lCabin._cabinCode;
00201         if (iCabin._cabinCode == lCabinCode) {
00202             break;
00203         }
00204     }
00205
00206     // If the segmentCabin key (cabin code) given in the schedule input file
00207     // does not correspond to the stored cabin codes, throw an exception
00208     // so that the user knows the schedule input file is corrupted.
00209     if (itCabin == lSegment._cabinList.end()) {
00210         STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight "
00211                         << "for which the cabin code does not exist.");
00212         throw SegmentDateNotFoundException ("Within
the schedule input file, "
00213                                           "there is a flight for which the "
00214                                           "cabin code does not exist.");
00215     }
00216
00217     // Add the Cabin structure to the Segment Cabin structure.
00218     assert (itCabin != lSegment._cabinList.end());
00219     SegmentCabinStruct& lCabin = *itCabin;
00220     lCabin._fareFamilies.push_back(iFareFamily);
00221 }
00222
00223 // //////////////////////////////////////
00224 void FlightPeriodStruct::
00225 addFareFamily (const SegmentCabinStruct&
iCabin,
00226               const FareFamilyStruct& iFareFamily) {
00227     // Iterate on all the Segment structures (as they get the same cabin
00228     // definitions)
00229
00230     for (SegmentStructList_T::iterator itSegment = _segmentList.
begin();
00231          itSegment != _segmentList.end(); ++itSegment) {
00232         SegmentStruct& lSegment = *itSegment;
00233
00234         // Retrieve the Segment cabin structure given the cabin code

```

```

00235     SegmentCabinStructList_T::iterator itCabin = lSegment._cabinList
    .begin();
00236     for ( ; itCabin != lSegment._cabinList.end(); ++itCabin) {
00237         const SegmentCabinStruct& lCabin = *itCabin;
00238
00239         const stdair::CabinCode_T& lCabinCode = lCabin._cabinCode;
00240         if (lCabin._cabinCode == lCabinCode) {
00241             break;
00242         }
00243     }
00244
00245     // If the segmentCabin key (cabin code) given in the schedule input file
00246     // does not correspond to the stored cabin codes, throw an exception
00247     // so that the user knows the schedule input file is corrupted.
00248     if (itCabin == lSegment._cabinList.end()) {
00249         STDAIR_LOG_ERROR ("Within the schedule input file, there is a flight"
00250             << " for which the cabin code does not exist.");
00251         throw SegmentDateNotFoundExpection ("Within
the schedule input file, "
00252             "there is a flight for which the "
00253             "cabin code does not exist.");
00254     }
00255
00256     // Add the Cabin structure to the Segment Cabin structure.
00257     assert (itCabin != lSegment._cabinList.end());
00258     SegmentCabinStruct& lCabin = *itCabin;
00259     lCabin._fareFamilies.push_back(iFareFamily);
00260 }
00261 }
00262
00263 }

```

## 23.75 airinv/bom/FlightPeriodStruct.hpp File Reference

```

#include <string>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <stdair/bom/DoWStruct.hpp>
#include <airinv/bom/LegCabinStruct.hpp>
#include <airinv/bom/LegStruct.hpp>
#include <airinv/bom/SegmentStruct.hpp>
#include <airinv/bom/SegmentCabinStruct.hpp>
#include <airinv/bom/FareFamilyStruct.hpp>
#include <airinv/bom/AirportList.hpp>

```

### Classes

- struct [AIRINV::FlightPeriodStruct](#)

### Namespaces

- namespace [AIRINV](#)

## 23.76 FlightPeriodStruct.hpp

```

00001 #ifndef __AIRINV_BOM_FLIGHTPERIODSTRUCT_HPP
00002 #define __AIRINV_BOM_FLIGHTPERIODSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_inventory_types.hpp>
00011 #include <stdair/basic/StructAbstract.hpp>
00012 #include <stdair/bom/DoWStruct.hpp>
00013 // AirInv
00014 #include <airinv/bom/LegCabinStruct.hpp>

```



```

00015 #include <airinv/bom/LegStruct.hpp>
00016 #include <airinv/bom/SegmentStruct.hpp>
00017 #include <airinv/bom/SegmentCabinStruct.hpp>
00018 #include <airinv/bom/FareFamilyStruct.hpp>
00019 #include <airinv/bom/AirportList.hpp>
00020
00021 namespace AIRINV {
00022
00024     struct FlightPeriodStruct : public stdair::StructAbstract {
00025
00027         stdair::Date_T getDate() const;
00028
00030         stdair::Duration_T getTime() const;
00031
00033         const std::string describe() const;
00034
00037         void addAirport (const stdair::AirportCode_T&);
00038
00040         void buildSegments ();
00041
00048         void addSegmentCabin (const SegmentStruct&,
00049                             const SegmentCabinStruct&);
00050
00056         void addSegmentCabin (const SegmentCabinStruct
00057                               &);
00064         void addFareFamily (const SegmentStruct&,
00065                             const SegmentCabinStruct&,
00066                             const FareFamilyStruct&);
00067
00073         void addFareFamily (const SegmentCabinStruct
00074                               &,
00075                             const FareFamilyStruct&);
00077         FlightPeriodStruct ();
00078
00079         // Attributes
00080         stdair::AirlineCode_T _airlineCode;
00081         stdair::FlightNumber_T _flightNumber;
00082         stdair::DatePeriod_T _dateRange;
00083         stdair::DoWStruct _dow;
00084         LegStructList_T _legList;
00085         SegmentStructList_T _segmentList;
00086
00089         bool _legAlreadyDefined;
00090         LegStruct _itLeg;
00091         LegCabinStruct _itLegCabin;
00092
00094         stdair::Date_T _dateRangeStart;
00095         stdair::Date_T _dateRangeEnd;
00096         unsigned int _itYear;
00097         unsigned int _itMonth;
00098         unsigned int _itDay;
00099         int _dateOffset;
00100
00102         long _itHours;
00103         long _itMinutes;
00104         long _itSeconds;
00105
00108         AirportList_T _airportList;
00109         AirportOrderedList_T _airportOrderedList
00110     ;
00112         bool _areSegmentDefinitionsSpecific;
00113         SegmentStruct _itSegment;
00114         SegmentCabinStruct _itSegmentCabin;
00115     };
00116
00117 }
00118 #endif // __AIRINV_BOM_FLIGHTPERIODSTRUCT_HPP

```

## 23.77 airinv/bom/FRAT5Struct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/service/Logger.hpp>
#include <airinv/bom/FRAT5Struct.hpp>

```

## Namespaces

- namespace [AIRINV](#)

## 23.78 FRAT5Struct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/service/Logger.hpp>
00009 // AIRINV
00010 #include <airinv/bom/FRAT5Struct.hpp>
00011
00012 namespace AIRINV {
00013
00014     // //////////////////////////////////////
00015     FRAT5Struct::FRAT5Struct() {
00016     }
00017
00018     // //////////////////////////////////////
00019     FRAT5Struct::~FRAT5Struct() {
00020     }
00021
00022     // //////////////////////////////////////
00023     const std::string FRAT5Struct::describe() const {
00024         std::ostringstream oStr;
00025         oStr << "_key << ";
00026         for (stdair::FRAT5Curve_T::const_reverse_iterator itFRAT5 = _curve.
rbegin();
00027             itFRAT5 != _curve.rend(); ++itFRAT5) {
00028             const stdair::DTD_T& lDTD = itFRAT5->first;
00029             const double& lFRAT5 = itFRAT5->second;
00030             oStr << lDTD << ":" << lFRAT5 << ";";
00031         }
00032         return oStr.str();
00033     }
00034 }
00035
00036 }

```

## 23.79 airinv/bom/FRAT5Struct.hpp File Reference

```

#include <string>
#include <stdair/stdair_rm_types.hpp>

```

## Classes

- struct [AIRINV::FRAT5Struct](#)

## Namespaces

- namespace [AIRINV](#)

## 23.80 FRAT5Struct.hpp

```

00001 #ifndef __AIRINV_BOM_FRAT5STRUCT_HPP
00002 #define __AIRINV_BOM_FRAT5STRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_rm_types.hpp>

```

```

00011
00012 namespace AIRINV {
00013
00015     struct FRAT5Struct : public stdair::StructAbstract {
00016
00017     public:
00018         // ////////////////////////////////// Display Support Methods //////////////////////////////////
00020         const std::string describe() const;
00021
00022
00023     public:
00024         // ////////////////////////////////// Constructors and destructors //////////////////////////////////
00026         FRAT5Struct();
00028         ~FRAT5Struct();
00029     private:
00031         FRAT5Struct (const FRAT5Struct&);
00032
00033
00034     public:
00035         // ////////////////////////////////// Attributes //////////////////////////////////
00037         std::string _key;
00038
00040         stdair::FRAT5Curve_T _curve;
00041
00042     public:
00043         // ////////////////////////////////// Staging //////////////////////////////////
00045         stdair::DTD_T _dtd;
00046     };
00047 }
00048
00049 #endif // __AIRINV_BOM_FRAT5STRUCT_HPP

```

## 23.81 airinv/bom/InventoryHelper.cpp File Reference

```

#include <cassert>
#include <stdair/bom/BomRetriever.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <stdair/bom/SegmentSnapshotTable.hpp>
#include <stdair/bom/TravelSolutionStruct.hpp>
#include <stdair/service/Logger.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <airinv/bom/InventoryHelper.hpp>
#include <airinv/bom/FlightDateHelper.hpp>
#include <airinv/bom/SegmentSnapshotTableHelper.hpp>
#include <airinv/bom/SegmentCabinHelper.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.82 InventoryHelper.cpp

```

00001 // //////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // StdAir
00007 #include <stdair/bom/BomRetriever.hpp>
00008 #include <stdair/bom/BomManager.hpp>
00009 #include <stdair/bom/Inventory.hpp>
00010 #include <stdair/bom/FlightDate.hpp>

```

```

00011 #include <stdair/bom/SegmentDate.hpp>
00012 #include <stdair/bom/SegmentCabin.hpp>
00013 #include <stdair/bom/FareFamily.hpp>
00014 #include <stdair/bom/BookingClass.hpp>
00015 #include <stdair/bom/SegmentSnapshotTable.hpp>
00016 #include <stdair/bom/TravelSolutionStruct.hpp>
00017 #include <stdair/service/Logger.hpp>
00018 #include <stdair/bom/LegCabin.hpp>
00019 // AirInv
00020 #include <airinv/bom/InventoryHelper.hpp>
00021 #include <airinv/bom/FlightDateHelper.hpp>
00022 #include <airinv/bom/SegmentSnapshotTableHelper.hpp>
00023 >
00023 #include <airinv/bom/SegmentCabinHelper.hpp>
00024
00025 namespace AIRINV {
00026
00027 // //////////////////////////////////////
00028 void InventoryHelper::fillFromRouting (const
stdair::Inventory& iInventory) {
00029     const stdair::FlightDateList_T& lFlightDateList =
00030         stdair::BomManager::getList<stdair::FlightDate> (iInventory);
00031
00032     // Browse the list of flight-dates and update each flight-date.
00033     for (stdair::FlightDateList_T::const_iterator itFlightDate =
00034         lFlightDateList.begin();
00035         itFlightDate != lFlightDateList.end(); ++itFlightDate) {
00036         const stdair::FlightDate* lCurrentFlightDate_ptr = *itFlightDate;
00037         assert (lCurrentFlightDate_ptr != NULL);
00038         FlightDateHelper::fillFromRouting (*
lCurrentFlightDate_ptr);
00039     }
00040 }
00041
00042 // //////////////////////////////////////
00043 void InventoryHelper::
00044 calculateAvailability (const stdair::Inventory&
iInventory,
00045                       const std::string& iFullSegmentDateKey,
00046                       stdair::TravelSolutionStruct& ioTravelSolution) {
00047
00048     // Create the map of class/availability for the given segment date.
00049     stdair::ClassAvailabilityMap_T lClassAvailabilityMap;
00050
00051     // Create the map of class/object ID for the given segment date.
00052     stdair::ClassObjectIDMap_T lClassObjectIDMap;
00053
00054     // DEBUG
00055     STDAIR_LOG_DEBUG (iFullSegmentDateKey);
00056     //
00057     stdair::SegmentDate* lSegmentDate_ptr =
00058         stdair::BomRetriever::retrieveSegmentDateFromLongKey (iInventory,
iFullSegmentDateKey)
00059 ;
00060     assert (lSegmentDate_ptr != NULL);
00061
00062     // Browse the segment-cabins and fill the map with the availability of
00063     // each booking class.
00064     const stdair::SegmentCabinList_T& lSegmentCabinList =
00065         stdair::BomManager::getList<stdair::SegmentCabin> (*lSegmentDate_ptr);
00066     for (stdair::SegmentCabinList_T::const_iterator itCabin =
00067         lSegmentCabinList.begin();
00068         itCabin != lSegmentCabinList.end(); ++itCabin) {
00069         stdair::SegmentCabin* lSegmentCabin_ptr = *itCabin;
00070         assert (lSegmentCabin_ptr != NULL);
00071
00072
00073         // Compute the availability using the AU and the cumulative
00074         // booking counter.
00075         // SegmentCabinHelper::updateAvailabilities (*lSegmentCabin_ptr);
00076         const stdair::BookingClassList_T& lBCList =
00077             stdair::BomManager::getList<stdair::BookingClass> (*lSegmentCabin_ptr);
00078         for (stdair::BookingClassList_T::const_reverse_iterator itBC =
00079             lBCList.rbegin(); itBC != lBCList.rend(); ++itBC) {
00080             stdair::BookingClass* lBC_ptr = *itBC;
00081             assert (lBC_ptr != NULL);
00082
00083             const stdair::Availability_T lAv1 = lBC_ptr->getSegmentAvailability();
00084
00085             const stdair::ClassCode_T& lClassCode = lBC_ptr->getClassCode();
00086
00087             bool insertSuccessful = lClassAvailabilityMap.
00088                 insert (stdair::ClassAvailabilityMap_T::value_type (lClassCode,
lAv1)).second;
00089             assert (insertSuccessful == true);
00090
00091             stdair::BookingClassID_T lBCID (*lBC_ptr);

```

```

00092         insertSuccessful = lClassObjectIDMap.
00093             insert (stdair::ClassObjectIDMap_T::value_type (lClassCode,
00094                                                             lBCID)).second;
00095         assert (insertSuccessful == true);
00096     }
00097 }
00098
00099 //
00100 ioTravelSolution.addClassAvailabilityMap (lClassAvailabilityMap);
00101 ioTravelSolution.addClassObjectIDMap (lClassObjectIDMap);
00102 }
00103
00104
00105 // //////////////////////////////////////
00106 void InventoryHelper::
00107 getYieldAndBidPrice (const stdair::Inventory& iInventory
00108 ,
00109                     const std::string& iFullSegmentDateKey,
00110                     stdair::TravelSolutionStruct& ioTravelSolution) {
00111     // Create the map of class/availability for the given segment date.
00112     // stdair::ClassAvailabilityMap_T lClassAvailabilityMap;
00113
00114     stdair::ClassYieldMap_T lClassYieldMap;
00115
00116     stdair::ClassBpvMap_T lClassBpvMap;
00117
00118     // DEBUG
00119     STDAIR_LOG_DEBUG (iFullSegmentDateKey);
00120     //
00121     stdair::SegmentDate* lSegmentDate_ptr =
00122         stdair::BomRetriever::retrieveSegmentDateFromLongKey (iInventory,
00123                                                             iFullSegmentDateKey
00124 );
00125     assert (lSegmentDate_ptr != NULL);
00126     // Browse the segment-cabins and fill the maps with the bid price vector
00127     // and yield of each booking class.
00128     const stdair::SegmentCabinList_T& lSegmentCabinList =
00129         stdair::BomManager::getList<stdair::SegmentCabin> (*lSegmentDate_ptr);
00130     for (stdair::SegmentCabinList_T::const_iterator itCabin =
00131         lSegmentCabinList.begin();
00132         itCabin != lSegmentCabinList.end(); ++itCabin) {
00133         stdair::SegmentCabin* lSegmentCabin_ptr = *itCabin;
00134         assert (lSegmentCabin_ptr != NULL);
00135
00136         stdair::BidPriceVector_T lBPV;
00137
00138         //stdair::BidPriceVector_T lBPV;
00139         stdair::LegCabinList_T lLegCabinList =
00140             stdair::BomManager::getList<stdair::LegCabin> (*lSegmentCabin_ptr);
00141         assert (!lLegCabinList.empty());
00142         if (lLegCabinList.size() > 1) {
00143             // Compute the sum of bid prices and return a vector containing that
00144             value.
00145             stdair::BidPrice_T lBidPriceValue = 0;
00146             for (stdair::LegCabinList_T::const_iterator itLC = lLegCabinList.begin();
00147                 itLC != lLegCabinList.end(); ++itLC) {
00148                 const stdair::LegCabin* lLegCabin_ptr = *itLC;
00149                 const stdair::BidPriceVector_T& lLegCabinBPV = lLegCabin_ptr->
00150                     getBidPriceVector();
00151                 if (!lLegCabinBPV.empty()) {
00152                     lBidPriceValue += lLegCabinBPV.back();
00153                 } else {
00154                     // If the remaining capacity is zero (empty bid price vector) on
00155                     // one of the legs,
00156                     // then the remaining capacity of the segment is also zero (return
00157                     // an empty bid price).
00158                     lBidPriceValue = std::numeric_limits<stdair::BidPrice_T>::max();
00159                     break;
00160                 }
00161             }
00162             if (lBidPriceValue < std::numeric_limits<stdair::BidPrice_T>::max()) {
00163                 lBPV.push_back(lBidPriceValue);
00164             }
00165         } else {
00166             const stdair::LegCabin* lLegCabin_ptr = lLegCabinList.front();
00167             lBPV = lLegCabin_ptr->getBidPriceVector();
00168         }
00169         // const stdair::CabinCapacity_T& lCabinCapacity =
00170         lSegmentCabin_ptr->getCapacity();

```

```

00170         // const stdair::CommittedSpace_T& lCommittedSpace =
00171         lSegmentCabin_ptr->getCommittedSpace();
00172         // assert (lCabinCapacity - lCommittedSpace > 0);
00173         // lBPV.resize(lCabinCapacity - lCommittedSpace);
00174
00175         const stdair::Availability_T& lAvailabilityPool =
00176         lSegmentCabin_ptr->getAvailabilityPool();
00177         //assert (lAvailabilityPool > 0);
00178
00179         if (lAvailabilityPool < lBPV.size()) {
00180             lBPV.resize(lAvailabilityPool);
00181         }
00182
00183         //
00184         ioTravelSolution.addBidPriceVector (lBPV);
00185
00186         const stdair::BidPriceVectorHolder_T& lBidPriceVectorHolder =
00187         ioTravelSolution.getBidPriceVectorHolder();
00188         const stdair::BidPriceVectorHolder_T::const_reverse_iterator itBPV =
00189         lBidPriceVectorHolder.rbegin();
00190         const stdair::BidPriceVector_T& lBpvRef = *itBPV;
00191
00192         const stdair::FareFamilyList_T& lFFList =
00193         stdair::BomManager::getList<stdair::FareFamily> (*lSegmentCabin_ptr);
00194         for (stdair::FareFamilyList_T::const_iterator itFF = lFFList.begin();
00195             itFF != lFFList.end(); ++itFF) {
00196             const stdair::FareFamily* lFareFamily_ptr = *itFF;
00197             assert (lFareFamily_ptr != NULL);
00198
00199             const stdair::BookingClassList_T& lBCList =
00200             stdair::BomManager::getList<stdair::BookingClass> (*lFareFamily_ptr);
00201             for (stdair::BookingClassList_T::const_iterator itBC = lBCList.begin();
00202                 itBC != lBCList.end(); ++itBC) {
00203                 const stdair::BookingClass* lBC_ptr = *itBC;
00204                 assert (lBC_ptr != NULL);
00205
00206                 const stdair::ClassCode_T& lClassCode = lBC_ptr->getClassCode();
00207
00208                 const stdair::YieldValue_T lYld = lBC_ptr->getYld();
00209                 const bool insertYieldMapSuccessful = lClassYieldMap.
00210                 insert (stdair::ClassYieldMap_T::value_type (lClassCode,
00211                     lYld)).second;
00212                 assert (insertYieldMapSuccessful == true);
00213
00214                 const bool insertBpvMapSuccessful = lClassBpvMap.
00215                 insert (stdair::ClassBpvMap_T::value_type (lClassCode,
00216                     &lBpvRef)).second;
00217                 assert (insertBpvMapSuccessful == true);
00218
00219                 // DEBUG
00220                 // STDAIR_LOG_DEBUG ("Class: " << lClassCode
00221                 //                     << ", " << "Yield: " << lYld << ", "
00222                 //                     << "Bid price: " << lBpvRef.back() << ", "
00223                 //                     << "Remaining capacity: "
00224                 //                     << lCabinCapacity - lCommittedSpace);
00225
00226                 //
00227                 stdair::BidPrice_T lBpvVal = std::numeric_limits<double>::max();
00228                 if (lBpvRef.empty() == false) {
00229                     lBpvVal = lBpvRef.back();
00230                 }
00231
00232                 //lBpvVal = boost::lexical_cast<std::string> (lBpvRef.back());
00233                 STDAIR_LOG_DEBUG ("Class: " << lClassCode
00234                 << ", " << "Yield: " << lYld << ", "
00235                 << "Bid price: " << lBpvVal << ", "
00236                 << "Remaining capacity: " << lAvailabilityPool
00237                 << " Segment date: " << iFullSegmentDateKey);
00238             }
00239         }
00240     }
00241
00242     //
00243     ioTravelSolution.addClassYieldMap (lClassYieldMap);
00244     ioTravelSolution.addClassBpvMap (lClassBpvMap);
00245 }
00246
00247 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00248 bool InventoryHelper::sell (stdair::Inventory&
00249     ioInventory,
00250                             const std::string& iFullSegmentDateKey,
00251                             const stdair::ClassCode_T& iClassCode,
00252                             const stdair::PartySize_T& iPartySize) {
00253     bool hasSaleBeenSuccessful = false;
00254     // DEBUG

```

```

00255     STDAIR_LOG_DEBUG ("Full key: '" << iFullSegmentDateKey
00256                       << "', " << iClassCode);
00257
00258     //
00259     stdair::BookingClass* lBookingClass_ptr =
00260         stdair::BomRetriever::retrieveBookingClassFromLongKey(ioInventory,
00261                                                             iFullSegmentDateKey
00262                                                             iClassCode);
00263
00264     // DEBUG
00265     const std::string hasFoundBookingClassStr =
00266         (lBookingClass_ptr != NULL) ? "Yes" : "No";
00267     STDAIR_LOG_DEBUG ("Found booking class? " << hasFoundBookingClassStr);
00268
00269     if (lBookingClass_ptr != NULL) {
00270         // Register the sale in the class.
00271         hasSaleBeenSuccessful =
00272             InventoryHelper::sell (*lBookingClass_ptr,
00273                                   iPartySize);
00274
00275         return hasSaleBeenSuccessful;
00276     }
00277
00278     return hasSaleBeenSuccessful;
00279 }
00280
00281 // //////////////////////////////////////
00282 bool InventoryHelper::sell (const
stdair::BookingClassID_T& iClassID,
                                const stdair::PartySize_T& iPartySize) {
00283
00284     //
00285     stdair::BookingClass& lBookingClass = iClassID.getObject();
00286
00287     // Register the sale in the class.
00288     const bool hasSaleBeenSuccessful =
00289         InventoryHelper::sell (lBookingClass, iPartySize);
00290
00291     return hasSaleBeenSuccessful;
00292 }
00293
00294 // //////////////////////////////////////
00295 bool InventoryHelper::sell (stdair::BookingClass&
iBookingClass,
                                const stdair::PartySize_T& iPartySize) {
00296
00297     // Register the sale in the class.
00298     iBookingClass.sell (iPartySize);
00299
00300     //
00301     stdair::FareFamily& lFareFamily =
00302         stdair::BomManager::getParent<stdair::FareFamily> (iBookingClass);
00303
00304     //
00305     stdair::SegmentCabin& lSegmentCabin =
00306         stdair::BomManager::getParent<stdair::SegmentCabin> (lFareFamily);
00307
00308     //
00309     stdair::SegmentDate& lSegmentDate =
00310         stdair::BomManager::getParent<stdair::SegmentDate,
00311                                     stdair::SegmentCabin> (lSegmentCabin);
00312
00313     //
00314     stdair::FlightDate& lFlightDate =
00315         stdair::BomManager::getParent<stdair::FlightDate,
00316                                     stdair::SegmentDate> (lSegmentDate);
00317
00318     // Update the committed space of the segment-cabins and the leg-cabins.
00319     SegmentCabinHelper::updateFromReservation
00320         (lFlightDate, lSegmentCabin,
00321          iPartySize);
00322
00323     return true;
00324 }
00325
00326 // //////////////////////////////////////
00327 bool InventoryHelper::cancel (stdair::Inventory&
ioInventory,
                                const std::string& iFullSegmentDateKey,
00328                                const stdair::ClassCode_T& iClassCode,
00329                                const stdair::PartySize_T& iPartySize) {
00330
00331     bool hasCancellationBeenSuccessful = false;
00332
00333     // DEBUG
00334     STDAIR_LOG_DEBUG ("Full key: '" << iFullSegmentDateKey

```

```

00336         << " ", " << iClassCode);
00337
00338     //
00339     stdair::BookingClass* lBookingClass_ptr =
00340         stdair::BomRetriever::retrieveBookingClassFromLongKey(ioInventory,
00341             iFullSegmentDateKey
00342             ,
00343             iClassCode);
00344
00345     // DEBUG
00346     const std::string hasFoundBookingClassStr =
00347         (lBookingClass_ptr != NULL) ? "Yes" : "No";
00348     STDAIR_LOG_DEBUG ("Found booking class? " << hasFoundBookingClassStr);
00349
00350     if (lBookingClass_ptr != NULL) {
00351         // Register the cancellation in the class.
00352         hasCancellationBeenSuccessful =
00353             cancel (*lBookingClass_ptr, iPartySize);
00354
00355         return hasCancellationBeenSuccessful;
00356     }
00357
00358     return hasCancellationBeenSuccessful;
00359 }
00360
00361 // //////////////////////////////////////
00362 bool InventoryHelper::cancel (const
stdair::BookingClassID_T& iClassID,
00363     const stdair::PartySize_T& iPartySize) {
00364
00365     stdair::BookingClass& lBookingClass = iClassID.getObject();
00366
00367     // Register the cancellation in the class.
00368     const bool hasCancellationBeenSuccessful =
00369         cancel (lBookingClass, iPartySize);
00370
00371     return hasCancellationBeenSuccessful;
00372 }
00373
00374 // //////////////////////////////////////
00375 bool InventoryHelper::cancel (stdair::BookingClass&
iBookingClass,
00376     const stdair::PartySize_T& iPartySize) {
00377
00378     // Register the cancellation in the class.
00379     iBookingClass.cancel (iPartySize);
00380
00381     //
00382     stdair::FareFamily& lFareFamily =
00383         stdair::BomManager::getParent<stdair::FareFamily> (iBookingClass);
00384
00385     //
00386     stdair::SegmentCabin& lSegmentCabin =
00387         stdair::BomManager::getParent<stdair::SegmentCabin> (lFareFamily);
00388
00389     //
00390     stdair::SegmentDate& lSegmentDate =
00391         stdair::BomManager::getParent<stdair::SegmentDate,
00392             stdair::SegmentCabin> (lSegmentCabin);
00393
00394     //
00395     stdair::FlightDate& lFlightDate =
00396         stdair::BomManager::getParent<stdair::FlightDate,
00397             stdair::SegmentDate> (lSegmentDate);
00398
00399     // Update the committed space of the segment-cabins and the leg-cabins.
00400     SegmentCabinHelper::updateFromReservation
(lFlightDate, lSegmentCabin,
00401         -iPartySize);
00402
00403     return true;
00404 }
00405
00406 // //////////////////////////////////////
00407 void InventoryHelper::takeSnapshots (const
stdair::Inventory& iInventory,
00408     const stdair::DateTime_T& iSnapshotTime)
00409 {
00410     // Browse the guillotine block list and take the snapshots for
00411     // each guillotine.
00412     const stdair::SegmentSnapshotTableList_T& lSegmentSnapshotTableList =
00413         stdair::BomManager::getList<stdair::SegmentSnapshotTable> (iInventory);
00414     for (stdair::SegmentSnapshotTableList_T::const_iterator itGB =
00415         lSegmentSnapshotTableList.begin();
00416         itGB != lSegmentSnapshotTableList.end(); ++itGB) {
00417         stdair::SegmentSnapshotTable* lSegmentSnapshotTable_ptr = *itGB;

```



```

00417
00418     SegmentSnapshotTableHelper::takeSnapshots
00419     (*1SegmentSnapshotTable_ptr,
00420                                     iSnapshotTime);
00421 }
00422 }

```

## 23.83 airinv/bom/InventoryHelper.hpp File Reference

```

#include <string>
#include <stdair/stdair_basic_types.hpp>
#include <stdair/bom/BomIDTypes.hpp>

```

### Classes

- class [AIRINV::InventoryHelper](#)

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

## 23.84 InventoryHelper.hpp

```

00001 #ifndef __AIRINV_BOM_INVENTORYHELPER_HPP
00002 #define __AIRINV_BOM_INVENTORYHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_basic_types.hpp>
00011 #include <stdair/bom/BomIDTypes.hpp>
00012
00013 // Forward declarations
00014 namespace stdair {
00015     struct TravelSolutionStruct;
00016     class Inventory;
00017 }
00018
00019 namespace AIRINV {
00020
00023     class InventoryHelper {
00024     public:
00025         // ////////////////////////////////// Business Methods //////////////////////////////////
00028         static void fillFromRouting (const stdair::Inventory&);
00029
00031         static void calculateAvailability (const
stdair::Inventory&,
00032                                     const std::string&,
00033                                     stdair::TravelSolutionStruct&);
00034
00036         static void getYieldAndBidPrice (const stdair::Inventory
&,
00037                                     const std::string&,
00038                                     stdair::TravelSolutionStruct&);
00039
00041         static bool sell (stdair::Inventory&, const std::string&
iSegmentDateKey,
00042                         const stdair::ClassCode_T&, const stdair::PartySize_T&);
00043
00045         static bool sell (const stdair::BookingClassID_T&,
00046                         const stdair::PartySize_T&);
00047
00049         static bool cancel (stdair::Inventory&, const std::string&
iSegmentDateKey,
00050                         const stdair::ClassCode_T&, const stdair::PartySize_T&)

```

```

;
00051
00053     static bool cancel (const stdair::BookingClassID_T&,
00054                         const stdair::PartySize_T&);
00055
00057     static void takeSnapshots (const stdair::Inventory&,
00058                               const stdair::DateTime_T&);
00059 private:
00060
00062     static bool sell (stdair::BookingClass&, const stdair::PartySize_T&);
00063
00065     static bool cancel (stdair::BookingClass&, const stdair::PartySize_T&
);
00066 };
00067
00068 }
00069 #endif // __AIRINV_BOM_INVENTORYHELPER_HPP

```

## 23.85 airinv/bom/LegCabinHelper.cpp File Reference

```

#include <cassert>
#include <stdair/bom/LegCabin.hpp>
#include <airinv/bom/LegCabinHelper.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.86 LegCabinHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/bom/LegCabin.hpp>
00008 // AIRINV
00009 #include <airinv/bom/LegCabinHelper.hpp>
00010
00011 namespace AIRINV {
00012
00013 }

```

## 23.87 airinv/bom/LegCabinHelper.hpp File Reference

### Classes

- class [AIRINV::LegCabinHelper](#)

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

## 23.88 LegCabinHelper.hpp

```

00001 #ifndef __AIRINV_BOM_LEGCABINHELPER_HPP
00002 #define __AIRINV_BOM_LEGCABINHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////

```

```

00007
00008 // Forward declarations
00009 namespace stdair {
00010     class LegCabin;
00011 }
00012
00013 namespace AIRINV {
00016     class LegCabinHelper {
00017
00018     };
00019
00020 }
00021 #endif // __AIRINV_BOM_LEGCABINHELPER_HPP

```

## 23.89 airinv/bom/LegCabinStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/bom/LegCabin.hpp>
#include <airinv/bom/LegCabinStruct.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.90 LegCabinStruct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/bom/LegCabin.hpp>
00009 // AirInv
00010 #include <airinv/bom/LegCabinStruct.hpp>
00011
00012 namespace AIRINV {
00013
00014 // //////////////////////////////////////
00015 const std::string LegCabinStruct::describe() const {
00016     std::ostringstream ostr;
00017     ostr << " " << _cabinCode << ", " << _saleableCapacity
00018         << ", " << _adjustment << ", " << _dcsRegrade
00019         << ", " << _au << ", " << _avPool
00020         << ", " << _upr << ", " << _nbOfBookings << ", " <<
00021     _nav
00022         << ", " << _gav << ", " << _acp << ", " << _etb
00023         << ", " << _staffNbOfBookings << ", " <<
00024     _w1NbOfBookings
00025         << ", " << _groupNbOfBookings
00026         << std::endl;
00027     for (BucketStructList_T::const_iterator itBucket = _bucketList.
00028         begin(); itBucket != _bucketList.end(); ++itBucket) {
00029         const BucketStruct& lBucket = *itBucket;
00030         ostr << lBucket.describe();
00031     }
00032     if (_bucketList.empty() == false) {
00033         ostr << std::endl;
00034     }
00035     return ostr.str();
00036 }
00037 // //////////////////////////////////////
00038 void LegCabinStruct::fill (stdair::LegCabin& ioLegCabin)
00039 const {
00040     // Set the Capacity
00041     ioLegCabin.setCapacities (_saleableCapacity);
00042 }
00043 }

```

## 23.91 airinv/bom/LegCabinStruct.hpp File Reference

```
#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/bom/BucketStruct.hpp>
```

### Classes

- struct [AIRINV::LegCabinStruct](#)

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

### Typedefs

- typedef std::vector  
< LegCabinStruct > [AIRINV::LegCabinStructList\\_T](#)

## 23.92 LegCabinStruct.hpp

```
00001 #ifndef __AIRINV_BOM_LEGCABINSTRUCT_HPP
00002 #define __AIRINV_BOM_LEGCABINSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AirInv
00014 #include <airinv/bom/BucketStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class LegCabin;
00019 }
00020
00021 namespace AIRINV {
00022
00023     struct LegCabinStruct : public stdair::StructAbstract {
00024         // Attributes
00025         stdair::CabinCode_T _cabinCode;
00026         stdair::CabinCapacity_T _saleableCapacity;
00027         stdair::CapacityAdjustment_T _adjustment;
00028         stdair::CapacityAdjustment_T _dcsRegrade;
00029         stdair::AuthorizationLevel_T _au;
00030         stdair::Availability_T _avPool;
00031         stdair::UPR_T _upr;
00032         stdair::NbOfBookings_T _nbOfBookings;
00033         stdair::Availability_T _nav;
00034         stdair::Availability_T _gav;
00035         stdair::OverbookingRate_T _acp;
00036         stdair::NbOfBookings_T _etb;
00037         stdair::NbOfBookings_T _staffNbOfBookings;
00038         stdair::NbOfBookings_T _wlNbOfBookings;
00039         stdair::NbOfBookings_T _groupNbOfBookings;
00040         BucketStructList_T _bucketList;
00041
00042         void fill (stdair::LegCabin&) const;
00043
00044         const std::string describe() const;
```

```

00049     };
00050
00052     typedef std::vector<LegCabinStruct> LegCabinStructList_T;
00053
00054 }
00055 #endif // __AIRINV_BOM_LEGCABINSTRUCT_HPP

```

## 23.93 airinv/bom/LegStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/bom/LegDate.hpp>
#include <airinv/bom/LegStruct.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.94 LegStruct.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // STDAIR
00008 #include <stdair/basic/BasConst_General.hpp>
00009 #include <stdair/bom/LegDate.hpp>
00010 // AIRINV
00011 #include <airinv/bom/LegStruct.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 LegStruct::LegStruct ()
00017 : _boardingDate (stdair::DEFAULT_DATE), _offDate (stdair::DEFAULT_DATE) {
00018 }
00019
00020 // //////////////////////////////////////
00021 const std::string LegStruct::describe() const {
00022     std::ostringstream ostr;
00023     ostr << " " << _boardingPoint << " / " << _boardingDate
00024     << " "
00025     << boost::posix_time::to_simple_string(_boardingTime)
00026     << " -- " << _offPoint << " / " << _offDate << " "
00027     << boost::posix_time::to_simple_string(_offTime)
00028     << " --> "
00029     << boost::posix_time::to_simple_string(_elapsed)
00030     << std::endl;
00031     for (LegCabinStructList_T::const_iterator itCabin = _cabinList.
begin();
00032         itCabin != _cabinList.end(); itCabin++) {
00033         const LegCabinStruct& lCabin = *itCabin;
00034         ostr << lCabin.describe();
00035     }
00036     ostr << std::endl;
00037     return ostr.str();
00038 }
00039
00040 // //////////////////////////////////////
00041 void LegStruct::fill (const stdair::Date_T& iRefDate,
00042                     stdair::LegDate& ioLegDate) const {
00043     // Set the Off Point
00044     ioLegDate.setOffPoint (_offPoint);
00045     // Set the Boarding Date
00046     ioLegDate.setBoardingDate (iRefDate + _boardingDateOffset
);
00047     // Set the Boarding Time
00048     ioLegDate.setBoardingTime (_boardingTime);
00049     // Set the Off Date
00050     ioLegDate.setOffDate (iRefDate + _offDateOffset);

```

```

00051     // Set the Off Time
00052     ioLegDate.setOffTime (_offTime);
00053     // Set the Elapsed Time
00054     ioLegDate.setElapsedTime (_elapsed);
00055     // Set the operating airline code
00056     ioLegDate.setOperatingAirlineCode (_airlineCode);
00057     // Set the operating flight number
00058     ioLegDate.setOperatingFlightNumber (_flightNumber);
00059 }
00060
00061 // //////////////////////////////////////
00062 void LegStruct::fill (stdair::LegDate& ioLegDate) const {
00063     // Set the Off Point
00064     ioLegDate.setOffPoint (_offPoint);
00065     // Set the Boarding Date
00066     ioLegDate.setBoardingDate (_offDate);
00067     // Set the Boarding Time
00068     ioLegDate.setBoardingTime (_boardingTime);
00069     // Set the Off Date
00070     ioLegDate.setOffDate (_offDate);
00071     // Set the Off Time
00072     ioLegDate.setOffTime (_offTime);
00073     // Set the Elapsed Time
00074     ioLegDate.setElapsedTime (_elapsed);
00075     // Set the operating airline code
00076     ioLegDate.setOperatingAirlineCode (_airlineCode);
00077     // Set the operating flight number
00078     ioLegDate.setOperatingFlightNumber (_flightNumber);
00079 }
00080
00081 }

```

## 23.95 airinv/bom/LegStruct.hpp File Reference

```

#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/bom/LegCabinStruct.hpp>

```

### Classes

- struct [AIRINV::LegStruct](#)

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

### Typedefs

- typedef std::vector< LegStruct > [AIRINV::LegStructList\\_T](#)

## 23.96 LegStruct.hpp

```

00001 #ifndef __AIRINV_BOM_LEGSTRUCT_HPP
00002 #define __AIRINV_BOM_LEGSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // STDAIR
00011 #include <stdair/stdair_inventory_types.hpp>

```

```

00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AIRINV
00014 #include <airinv/bom/LegCabinStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class LegDate;
00019 }
00020
00021 namespace AIRINV {
00022
00024     struct LegStruct : public stdair::StructAbstract {
00025         // Attributes
00026         stdair::AirlineCode_T _airlineCode;
00027         stdair::FlightNumber_T _flightNumber;
00028         stdair::AirportCode_T _boardingPoint;
00029         stdair::DateOffset_T _boardingDateOffset;
00030         stdair::Date_T _boardingDate;
00031         stdair::Duration_T _boardingTime;
00032         stdair::AirportCode_T _offPoint;
00033         stdair::DateOffset_T _offDateOffset;
00034         stdair::Date_T _offDate;
00035         stdair::Duration_T _offTime;
00036         stdair::Duration_T _elapsed;
00037         LegCabinStructList_T _cabinList;
00038
00044         void fill (const stdair::Date_T& iRefDate, stdair::LegDate&) const;
00045
00047         void fill (stdair::LegDate&) const;
00048
00050         const std::string describe() const;
00051
00053         LegStruct();
00054     };
00055
00057     typedef std::vector<LegStruct> LegStructList_T;
00058
00059 }
00060 #endif // __AIRINV_BOM_LEGSTRUCT_HPP

```

## 23.97 airinv/bom/SegmentCabinHelper.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <limits>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/basic/float_utils.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <stdair/bom/SimpleNestingStructure.hpp>
#include <stdair/bom/NestingNode.hpp>
#include <stdair/bom/Policy.hpp>
#include <stdair/factory/FacBomManager.hpp>
#include <airinv/bom/SegmentCabinHelper.hpp>
#include <airinv/bom/FlightDateHelper.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.98 SegmentCabinHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section

```

```

00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 #include <limits>
00008 // StdAir
00009 #include <stdair/basic/BasConst_Inventory.hpp>
00010 #include <stdair/basic/float_utils.hpp>
00011 #include <stdair/bom/BomManager.hpp>
00012 #include <stdair/bom/FlightDate.hpp>
00013 #include <stdair/bom/LegCabin.hpp>
00014 #include <stdair/bom/SegmentCabin.hpp>
00015 #include <stdair/bom/FareFamily.hpp>
00016 #include <stdair/bom/BookingClass.hpp>
00017 #include <stdair/bom/SimpleNestingStructure.hpp>
00018 #include <stdair/bom/NestingNode.hpp>
00019 #include <stdair/bom/Policy.hpp>
00020 #include <stdair/factory/FacBomManager.hpp>
00021 // AirInv
00022 #include <airinv/bom/SegmentCabinHelper.hpp>
00023 #include <airinv/bom/FlightDateHelper.hpp>
00024
00025 namespace AIRINV {
00026
00027 // //////////////////////////////////////
00028 void SegmentCabinHelper::initialiseAU (
stdair::SegmentCabin& iSegmentCabin) {
00029
00030     // Initialise the capacity and availability pool.
00031     const stdair::LegCabinList_T& lLCLList =
00032         stdair::BomManager::getList<stdair::LegCabin> (iSegmentCabin);
00033
00034     stdair::CabinCapacity_T lCapacity =
00035         std::numeric_limits<stdair::CabinCapacity_T>::max();
00036     for (stdair::LegCabinList_T::const_iterator itLC = lLCLList.begin();
00037          itLC != lLCLList.end(); ++itLC) {
00038
00039         const stdair::LegCabin* lLC_ptr = *itLC;
00040         assert (lLC_ptr != NULL);
00041
00042         const stdair::CabinCapacity_T& lCabinCap = lLC_ptr->getOfferedCapacity();
00043         if (lCapacity > lCabinCap) {
00044             lCapacity = lCabinCap;
00045         }
00046     }
00047     iSegmentCabin.setCapacity (lCapacity);
00048     iSegmentCabin.setAvailabilityPool (lCapacity);
00049
00050     // Browse the list of booking classes and set the AU of each booking
00051     // class to the availability pool of the cabin.
00052     const stdair::BookingClassList_T& lBCLList =
00053         stdair::BomManager::getList<stdair::BookingClass> (iSegmentCabin);
00054     for (stdair::BookingClassList_T::const_iterator itBC = lBCLList.begin();
00055          itBC != lBCLList.end(); ++itBC) {
00056         stdair::BookingClass* lBC_ptr = *itBC;
00057         assert (lBC_ptr != NULL);
00058         lBC_ptr->setAuthorizationLevel (lCapacity);
00059     }
00060 }
00061
00062 // //////////////////////////////////////
00063 void SegmentCabinHelper::
00064 updateFromReservation (const stdair::FlightDate&
iFlightDate,
00065                       stdair::SegmentCabin& ioSegmentCabin,
00066                       const stdair::PartySize_T& iNbOfBookings){
00067     // Update the committed space of the segment-cabin.
00068     ioSegmentCabin.updateFromReservation (iNbOfBookings);
00069
00070     // Update the availability of the flight-date.
00071     FlightDateHelper::updateAvailability (
iFlightDate, ioSegmentCabin,
00072                                         iNbOfBookings);
00073 }
00074
00075 // //////////////////////////////////////
00076 void SegmentCabinHelper::
00077 buildPseudoBidPriceVector (stdair::SegmentCabin&
ioSegmentCabin) {
00078     // Retrieve the segment-cabin capacity.
00079     const stdair::Availability_T& lAvlPool =
00080         ioSegmentCabin.getAvailabilityPool();
00081     unsigned int lAvlPoolInt;
00082     if (lAvlPool < 0) {
00083         lAvlPoolInt = 0;
00084     } else {
00085         assert (lAvlPoolInt >= 0);

```



```

00086     lAvlPoolInt = static_cast<unsigned int> (lAvlPool);
00087 }
00088 stdair::BidPriceVector_T lPseudoBidPriceVector (lAvlPoolInt, 0.0);
00089
00090 // Browse the leg-cabin list.
00091 const stdair::LegCabinList_T& lLCList =
00092     stdair::BomManager::getList<stdair::LegCabin> (ioSegmentCabin);
00093 for (stdair::LegCabinList_T::const_iterator itLC = lLCList.begin();
00094      itLC != lLCList.end(); ++itLC) {
00095     const stdair::LegCabin* lLC_ptr = *itLC;
00096     assert (lLC_ptr != NULL);
00097
00098     const stdair::BidPriceVector_T& lBPV = lLC_ptr->getBidPriceVector();
00099     stdair::BidPriceVector_T::const_reverse_iterator itBP = lBPV.rbegin();
00100     for (stdair::BidPriceVector_T::reverse_iterator itPBP =
00101          lPseudoBidPriceVector.rbegin();
00102          itPBP != lPseudoBidPriceVector.rend(); ++itPBP, ++itBP) {
00103         assert (itBP != lBPV.rend());
00104         stdair::BidPrice_T& lCurrentPBP = *itPBP;
00105         const stdair::BidPrice_T& lCurrentBP = *itBP;
00106         lCurrentPBP += lCurrentBP;
00107     }
00108 }
00109
00110 ioSegmentCabin.setBidPriceVector (lPseudoBidPriceVector);
00111
00112 // // DEBUG
00113 // std::ostringstream oStr;
00114 // oStr << "Pseudo BPV: ";
00115 // for (stdair::BidPriceVector_T::const_iterator itBP =
00116 //      lPseudoBidPriceVector.begin(); itBP !=
00117 //      lPseudoBidPriceVector.end(); ++itBP) {
00118 //     const stdair::BidPrice_T& lCurrentBP = *itBP;
00119 //     oStr << lCurrentBP << " ";
00120 // }
00121 // oStr << std::endl;
00122 // // STDAIR_LOG_DEBUG (oStr.str());
00123 // std::cout << oStr.str() << std::endl;
00124 }
00125
00126 // //////////////////////////////////////
00127 void SegmentCabinHelper::
00128 updateBookingControlsUsingPseudoBidPriceVector
00129 (const stdair::SegmentCabin& iSegmentCabin) {
00130     // Retrieve the pseudo bid price vector.
00131     const stdair::BidPriceVector_T& lPseudoBPV =
00132         iSegmentCabin.getBidPriceVector();
00133     const stdair::Availability_T& lAvlPool= iSegmentCabin.getAvailabilityPool()
00134 ;
00135
00136 // Update the cumulative booking limit for all booking classes.
00137 // Browse the nesting structure
00138 const stdair::SimpleNestingStructure& lYieldBasedNestingStructure =
00139     stdair::BomManager::getObject<stdair::SimpleNestingStructure>(
00140 iSegmentCabin, stdair::YIELD_BASED_NESTING_STRUCTURE_CODE);
00141 const stdair::NestingNodeList_T& lNestingNodeList =
00142     stdair::BomManager::getList<stdair::NestingNode>(
00143 lYieldBasedNestingStructure);
00144 for (stdair::NestingNodeList_T::const_iterator itNS =
00145      lNestingNodeList.begin();
00146      itNS != lNestingNodeList.end(); ++itNS) {
00147     stdair::NestingNode* lNestingNode_ptr = *itNS;
00148     assert (lNestingNode_ptr != NULL);
00149     const stdair::Yield_T lNodeYield =
00150         lNestingNode_ptr->getYield();
00151     if (lNodeYield < 0) {
00152         continue;
00153     }
00154     const stdair::BookingClassList_T& lBCLList =
00155         stdair::BomManager::getList<stdair::BookingClass> (*lNestingNode_ptr);
00156     stdair::BookingClassList_T::const_iterator itBC = lBCLList.begin();
00157     assert (itBC != lBCLList.end());
00158     // Browse the booking class list of the current node
00159     const stdair::Yield_T& lYield = lNestingNode_ptr->getYield();
00160     const FloatingPoint<double> lYieldFloatingPoint (lYield);
00161     stdair::BookingLimit_T lCumBL = lAvlPool;
00162     for (stdair::BidPriceVector_T::const_reverse_iterator itBP =
00163          lPseudoBPV.rbegin(); itBP != lPseudoBPV.rend(); ++itBP) {
00164         const stdair::BidPrice_T& lBP = *itBP;
00165         const FloatingPoint<double> lBPFloatingPoint (lBP);
00166         const bool isAlmostEqual =
00167             lYieldFloatingPoint.AlmostEquals(lBPFloatingPoint);
00168         if ((lYield < lBP) && (isAlmostEqual == false)) {
00169             lCumBL = itBP - lPseudoBPV.rbegin();
00170             break;
00171         }
00172     }

```

```

00168     }
00169 }
00170 for (; itBC != lBCList.end(); ++itBC) {
00171     stdair::BookingClass* lBC_ptr = *itBC;
00172     assert (lBC_ptr != NULL);
00173     lBC_ptr->setCumulatedBookingLimit (lCumuBL);
00174     // DEBUG
00175     // STDAIR_LOG_DEBUG("Updating the BL for class: "
00176     //                  << lBC_ptr->describeKey()
00177     //                  << ", with yield " << lNodeYield
00178     //                  << " and BL: " << lCumuBL);
00179 }
00180 }
00181 // Update the authorization levels from the booking limits
00182 updateAUs (iSegmentCabin);
00183 }
00184
00185 // //////////////////////////////////////
00186 void SegmentCabinHelper::updateAUs(const
stdair::SegmentCabin& iSegmentCabin){
00187     // Browse the nesting structure and compute the AU from the
00188     // cumulative booking counter and the cumulative booking limit.
00189     stdair::NbOfBookings_T lCumulativeBookingCounter = 0.0;
00190     // Browse the nesting structure
00191     const stdair::SimpleNestingStructure& lYieldBasedNestingStructure =
00192         stdair::BomManager::getObject<stdair::SimpleNestingStructure>(
iSegmentCabin, stdair::YIELD_BASED_NESTING_STRUCTURE_CODE);
00193     const stdair::NestingNodeList_T& lNestingNodeList =
00194         stdair::BomManager::getList<stdair::NestingNode>(
lYieldBasedNestingStructure);
00195     for (stdair::NestingNodeList_T::const_reverse_iterator itNS =
00196         lNestingNodeList.rbegin();
00197         itNS != lNestingNodeList.rend(); ++itNS) {
00198         stdair::NestingNode* lNestingNode_ptr = *itNS;
00199         assert (lNestingNode_ptr != NULL);
00200         const stdair::Yield_T lNodeYield =
00201             lNestingNode_ptr->getYield();
00202         if (lNodeYield < 0) {
00203             continue;
00204         }
00205         const stdair::BookingClassList_T& lBCList =
00206             stdair::BomManager::getList<stdair::BookingClass> (*lNestingNode_ptr);
00207         stdair::BookingClassList_T::const_iterator itBC = lBCList.begin();
00208         assert(itBC != lBCList.end());
00209         const stdair::BookingLimit_T& lCumuBookingLimit =
00210             (*itBC)->getCumulatedBookingLimit();
00211         // Browse the booking class list of the current node to update the
00212         // cumulative booking counter
00213         for (; itBC != lBCList.end(); ++itBC) {
00214             stdair::BookingClass* lBC_ptr = *itBC;
00215             assert (lBC_ptr != NULL);
00216             assert(lCumuBookingLimit == lBC_ptr->getCumulatedBookingLimit());
00217             const stdair::NbOfBookings_T& lNbOfBookings = lBC_ptr->getNbOfBookings(
);
00218             lCumulativeBookingCounter += lNbOfBookings;
00219         }
00220         stdair::AuthorizationLevel_T lAU =
00221             lCumulativeBookingCounter + lCumuBookingLimit;
00222         // Browse the booking class list of the current node to set
00223         // the authorization level of all booking classes of the node
00224         for (itBC = lBCList.begin(); itBC != lBCList.end(); ++itBC) {
00225             stdair::BookingClass* lBC_ptr = *itBC;
00226             assert (lBC_ptr != NULL);
00227             lBC_ptr->setAuthorizationLevel (lAU);
00228             // DEBUG
00229             // STDAIR_LOG_DEBUG ("Updating the AU for class: "
00230             //                  << lBC_ptr->describeKey()
00231             //                  << ", with BL: " << lCumuBookingLimit
00232             //                  << ", CumuBkg: " << lCumulativeBookingCounter
00233             //                  << ", AU: " << lAU);
00234         }
00235     }
00236 }
00237
00238 // //////////////////////////////////////
00239 void SegmentCabinHelper::
00240 updateAvailabilities (const stdair::SegmentCabin&
iSegmentCabin) {
00241     // Browse the nesting structure and compute the avl from the
00242     // cumulative booking counter and the AU.
00243     stdair::NbOfBookings_T lCumulativeBookingCounter = 0.0;
00244     const stdair::SimpleNestingStructure& lYieldBasedNestingStructure =
00245         stdair::BomManager::getObject<stdair::SimpleNestingStructure>(
iSegmentCabin, stdair::YIELD_BASED_NESTING_STRUCTURE_CODE);
00246     const stdair::NestingNodeList_T& lNestingNodeList =
00247         stdair::BomManager::getList<stdair::NestingNode>(
lYieldBasedNestingStructure);

```

```

00248     for (stdair::NestingNodeList_T::const_reverse_iterator itNS =
00249           lNestingNodeList.rbegin();
00250           itNS != lNestingNodeList.rend(); ++itNS) {
00251         stdair::NestingNode* lNestingNode_ptr = *itNS;
00252         assert (lNestingNode_ptr != NULL);
00253         const stdair::Yield_T& lNodeYield = lNestingNode_ptr->getYield();
00254         if (lNodeYield < 0) {
00255             continue;
00256         }
00257         const stdair::BookingClassList_T& lBCList =
00258             stdair::BomManager::getList<stdair::BookingClass> (*lNestingNode_ptr);
00259         stdair::BookingClassList_T::const_iterator itBC = lBCList.begin();
00260         assert(itBC != lBCList.end());
00261         stdair::BookingClass* lFirstBC_ptr = *itBC;
00262         assert (lFirstBC_ptr != NULL);
00263         const stdair::AuthorizationLevel_T& lNodeAU =
00264             lFirstBC_ptr->getAuthorizationLevel();
00265         // Browse the booking class list of the current node to update the
00266         // cumulative booking counter
00267         for (; itBC != lBCList.end(); ++itBC) {
00268             stdair::BookingClass* lBC_ptr = *itBC;
00269             assert (lBC_ptr != NULL);
00270             assert (lNodeAU == lBC_ptr->getAuthorizationLevel());
00271             const stdair::NbOfBookings_T& lNbOfBookings = lBC_ptr->getNbOfBookings(
00272 );
00273             lCumulativeBookingCounter += lNbOfBookings;
00274         }
00275         const stdair::Availability_T lNodeAvl = lNodeAU -
00276             lCumulativeBookingCounter;
00277         // Browse the booking class list of the current node to set
00278         // the availability of all booking classes of the node
00279         for (itBC = lBCList.begin(); itBC != lBCList.end(); ++itBC) {
00280             stdair::BookingClass* lBC_ptr = *itBC;
00281             assert (lBC_ptr != NULL);
00282             lBC_ptr->setSegmentAvailability (lNodeAvl);
00283         }
00284         // Cascading
00285         stdair::NestingNodeList_T::const_iterator itCurrentNode =
00286             lNestingNodeList.begin();
00287         assert (itCurrentNode != lNestingNodeList.end());
00288         stdair::NestingNodeList_T::const_iterator itNextNode = itCurrentNode;
00289         ++itNextNode;
00290         for (; itNextNode != lNestingNodeList.end(); ++itCurrentNode, ++itNextNode)
00291         {
00292             assert(itCurrentNode != lNestingNodeList.end());
00293             stdair::NestingNode* lCurrentNode_ptr = *itCurrentNode;
00294             assert (lCurrentNode_ptr != NULL);
00295             const stdair::Yield_T& lCurrentNodeYield = lCurrentNode_ptr->getYield();
00296             if (lCurrentNodeYield < 0) {
00297                 break;
00298             }
00299             const stdair::BookingClassList_T& lCurrentBCList =
00300                 stdair::BomManager::getList<stdair::BookingClass> (*lCurrentNode_ptr);
00301             stdair::BookingClassList_T::const_iterator itCurrentBC =
00302                 lCurrentBCList.begin();
00303             stdair::BookingClass* lCurrentBC_ptr = *(itCurrentBC);
00304             assert (lCurrentBC_ptr != NULL);
00305             assert(itNextNode != lNestingNodeList.end());
00306             stdair::NestingNode* lNextNode_ptr = *itNextNode;
00307             assert (lNextNode_ptr != NULL);
00308             const stdair::Yield_T& lNextNodeYield = lNextNode_ptr->getYield();
00309             if (lNextNodeYield < 0) {
00310                 break;
00311             }
00312             const stdair::BookingClassList_T& lNextBCList =
00313                 stdair::BomManager::getList<stdair::BookingClass> (*lNextNode_ptr);
00314             stdair::BookingClassList_T::const_iterator itNextBC =
00315                 lNextBCList.begin();
00316             stdair::BookingClass* lNextBC_ptr = *(itNextBC);
00317             assert (lNextBC_ptr != NULL);
00318             const stdair::Availability_T& lCurrentAvl =
00319                 lCurrentBC_ptr->getSegmentAvailability();
00320             const stdair::Availability_T& lNextAvl =
00321                 lNextBC_ptr->getSegmentAvailability();
00322             if (lCurrentAvl < lNextAvl) {
00323                 for (; itNextBC != lNextBCList.end(); ++itNextBC) {
00324                     lNextBC_ptr = *itNextBC;
00325                     assert (lNextBC_ptr != NULL);
00326                     lNextBC_ptr->setSegmentAvailability (lCurrentAvl);
00327                 }
00328             }
00329         }
00330     }
00331     // //////////////////////////////////////

```

```

00332 void SegmentCabinHelper::
00333 initYieldBasedNestingStructure (
00334     stdair::SegmentCabin& ioSegmentCabin) {
00335     // Create the nesting structure.
00336     stdair::NestingStructureKey lKey (
00337         stdair::YIELD_BASED_NESTING_STRUCTURE_CODE);
00338     stdair::SimpleNestingStructure& lNestingStructure =
00339         stdair::FacBom<stdair::SimpleNestingStructure>::instance().create(lKey);
00340     stdair::FacBomManager::addToListAndMap (ioSegmentCabin, lNestingStructure);
00341     stdair::FacBomManager::linkWithParent (ioSegmentCabin, lNestingStructure);
00342
00343     // Build a multimap of booking classes with their yields as keys.
00344     std::multimap<const stdair::Yield_T, stdair::BookingClass*> lClassMap;
00345     const stdair::BookingClassList_T& lBCList =
00346         stdair::BomManager::getList<stdair::BookingClass> (ioSegmentCabin);
00347     for (stdair::BookingClassList_T::const_iterator itBC = lBCList.begin();
00348          itBC != lBCList.end(); ++itBC) {
00349         stdair::BookingClass* lBC_ptr = *itBC;
00350         assert (lBC_ptr != NULL);
00351         const stdair::Yield_T& lYield = lBC_ptr->getYield();
00352         lClassMap.insert(std::multimap<const stdair::Yield_T,
00353             stdair::BookingClass*>::value_type(lYield, lBC_ptr));
00354     }
00355
00356     stdair::Yield_T lLastYield = -1.0;
00357     stdair::NestingNode* lCurrentNode_ptr = NULL;
00358     for (std::multimap<const stdair::Yield_T,
00359         stdair::BookingClass*>::reverse_iterator itBC = lClassMap.rbegin();
00360          itBC != lClassMap.rend(); ++itBC) {
00361         const stdair::Yield_T& lCurrentYield = itBC->first;
00362         stdair::BookingClass* lBC_ptr = itBC->second;
00363
00364         // Compare the current yield and the last one.
00365         // TODO: use float utils
00366         //if (lCurrentYield.AlmostEquals (lLastYield) == false) {
00367         if (lCurrentYield != lLastYield) {
00368             // Create a nesting node
00369             stdair::NestingNodeCode_T lNodeCode (lBC_ptr->describeKey());
00370             stdair::NestingNodeKey lNodeKey (lNodeCode);
00371             stdair::NestingNode& lNestingNode =
00372                 stdair::FacBom<stdair::NestingNode>::instance().create (lNodeKey);
00373             stdair::FacBomManager::addToList (lNestingStructure, lNestingNode);
00374             stdair::FacBomManager::linkWithParent (lNestingStructure, lNestingNode);
00375
00376             lCurrentNode_ptr = &lNestingNode;
00377             lCurrentNode_ptr->setYield(lCurrentYield);
00378             // Add the booking class to the node.
00379             stdair::FacBomManager::addToList (lNestingNode, *lBC_ptr);
00380             lLastYield = lCurrentYield;
00381         } else {
00382             // Add the booking class to the current node.
00383             stdair::FacBomManager::addToList (*lCurrentNode_ptr, *lBC_ptr);
00384         }
00385     }
00386 }
00387
00388 // //////////////////////////////////////
00389 void SegmentCabinHelper::
00390 initListOfUsablePolicies (stdair::SegmentCabin&
00391     ioSegmentCabin) {
00392     const stdair::FareFamilyList_T& lFareFamilyList =
00393         stdair::BomManager::getList<stdair::FareFamily> (ioSegmentCabin);
00394     stdair::FareFamilyList_T::const_iterator itFF = lFareFamilyList.begin();
00395
00396     unsigned int lPolicyCounter = 0;
00397     std::ostringstream oStr;
00398     oStr << lPolicyCounter;
00399     stdair::PolicyKey lKey (oStr.str());
00400     stdair::Policy& lPolicy =
00401         stdair::FacBom<stdair::Policy>::instance().create(lKey);
00402     stdair::FacBomManager::addToList (ioSegmentCabin, lPolicy);
00403     stdair::FacBomManager::linkWithParent (ioSegmentCabin, lPolicy);
00404     createPolicies (ioSegmentCabin, lFareFamilyList, itFF, lPolicy,
00405         lPolicyCounter,
00406         std::numeric_limits<stdair::Yield_T>::max());
00407 }
00408
00409 // //////////////////////////////////////
00410 void SegmentCabinHelper::
00411 createPolicies (stdair::SegmentCabin& ioSegmentCabin,
00412     const stdair::FareFamilyList_T& iFareFamilyList,
00413     const stdair::FareFamilyList_T::const_iterator& itFF,
00414     stdair::Policy& ioCurrentPolicy,
00415     unsigned int& ioPolicyCounter,
00416     const stdair::Yield_T& iPreviousYield) {
00417     if (itFF != iFareFamilyList.end()) {
00418         // We add a booking class of the next Fare Family if it is cheapest than

```

```

00413     // the previous booking class in the policy.
00414     // Assumption: the fare family list is sorted according to their fares:
00415     // Fare_1 > Fare_2 > ... > Fare_n
00416     const stdair::FareFamily* lFF_ptr = *itFF;
00417     //Retrieve the booking class list of the current fare family
00418     const stdair::BookingClassList_T& lBookingClassList =
00419         stdair::BomManager::getList<stdair::BookingClass> (*lFF_ptr);
00420     stdair::BookingClassList_T::const_iterator itBC =
00421         lBookingClassList.begin();
00422     stdair::FareFamilyList_T::const_iterator lItFF = itFF;
00423     lItFF++;
00424
00425     // Browse the booking class list
00426     for (; itBC != lBookingClassList.end(); ++itBC) {
00427         stdair::BookingClass* lBC_ptr = *itBC;
00428         assert(lBC_ptr != NULL);
00429         const stdair::Yield_T& lCurrentYield = lBC_ptr->getYield();
00430         if (lCurrentYield >= iPreviousYield) {
00431             continue;
00432         }
00433         assert(lCurrentYield < iPreviousYield);
00434         // Add the current booking class to the list, update the current policy
00435         // and call the same method for the next fare family
00436         ++ioPolicyCounter;
00437         std::ostringstream oStr;
00438         oStr << ioPolicyCounter;
00439         stdair::PolicyKey lKey (oStr.str());
00440         stdair::Policy& lNewPolicy =
00441             stdair::FacBom<stdair::Policy>::instance().create(lKey);
00442         stdair::FacBomManager::addToList (ioSegmentCabin, lNewPolicy);
00443         stdair::FacBomManager::linkWithParent (ioSegmentCabin, lNewPolicy);
00444
00445         // Copy the list of booking classes of the current policy to the new
one
00446         bool hasAListOfBC =
00447             stdair::BomManager::hasList<stdair::BookingClass> (ioCurrentPolicy);
00448         if (hasAListOfBC == true) {
00449             const stdair::BookingClassList_T& lToBeCopiedBCList =
00450                 stdair::BomManager::getList<stdair::BookingClass> (ioCurrentPolicy);
;
00451             for (stdair::BookingClassList_T::const_iterator itBCToBeCopied =
00452                 lToBeCopiedBCList.begin();
00453                 itBCToBeCopied != lToBeCopiedBCList.end(); ++itBCToBeCopied) {
00454                 stdair::BookingClass* lBCToBeCopied_ptr = *itBCToBeCopied;
00455                 assert (lBCToBeCopied_ptr != NULL);
00456                 stdair::FacBomManager::addToList (lNewPolicy, *lBCToBeCopied_ptr);
00457             }
00458         }
00459         stdair::FacBomManager::addToList (lNewPolicy, *lBC_ptr);
00460
00461         createPolicies (ioSegmentCabin, iFareFamilyList, lItFF, lNewPolicy,
00462             ioPolicyCounter, lCurrentYield);
00463     }
00464 }
00465
00466 }
00467
00468 }

```

## 23.99 airinv/bom/SegmentCabinHelper.hpp File Reference

```

#include <stdair/stdair_basic_types.hpp>
#include <stdair/bom/FareFamilyTypes.hpp>

```

### Classes

- class [AIRINV::SegmentCabinHelper](#)  
Class representing the actual business functions for an airline segment-cabin.

### Namespaces

- namespace [stdair](#)  
Forward declarations.
- namespace [AIRINV](#)

## 23.100 SegmentCabinHelper.hpp

```

00001 #ifndef __AIRINV_BOM_SEGMENTCABINHELPER_HPP
00002 #define __AIRINV_BOM_SEGMENTCABINHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009 #include <stdair/bom/FareFamilyTypes.hpp>
00010
00011 // Forward declarations
00012 namespace stdair {
00013     class FlightDate;
00014     class SegmentCabin;
00015     class FareFamily;
00016     class Policy;
00017 }
00018
00019 namespace AIRINV {
00020
00025     class SegmentCabinHelper {
00026     public:
00027         // ////////////////////////////////// Business Methods //////////////////////////////////
00031         static void updateFromReservation (const
stdair::FlightDate&,
00032                                           stdair::SegmentCabin&,
00033                                           const stdair::PartySize_T&);
00034
00038         static void buildPseudoBidPriceVector (
stdair::SegmentCabin&);
00039
00043         static void updateBookingControlsUsingPseudoBidPriceVector
(const stdair::SegmentCabin&);
00044
00047         static void updateAUs (const stdair::SegmentCabin&);
00048
00051         static void updateAvailabilities (const
stdair::SegmentCabin&);
00052
00056         static void initialiseAU (stdair::SegmentCabin&);
00057
00061         static void initYieldBasedNestingStructure (
stdair::SegmentCabin&);
00062
00066         static void initListOfUsablePolicies (
stdair::SegmentCabin&);
00067
00068     private:
00072         static void createPolicies (stdair::SegmentCabin&,
00073                                     const stdair::FareFamilyList_T&,
00074                                     const stdair::FareFamilyList_T::const_iterator&
00075                                     ,
stdair::Policy&, unsigned int&,
00076                                     const stdair::Yield_T&);
00077     };
00078
00079 }
00080 #endif // __AIRINV_BOM_SEGMENTCABINHELPER_HPP

```

## 23.101 airinv/bom/SegmentCabinStruct.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/bom/SegmentCabin.hpp>
#include <airinv/bom/SegmentCabinStruct.hpp>

```

## Namespaces

- namespace [AIRINV](#)

## 23.102 SegmentCabinStruct.cpp

```

00001 // //////////////////////////////////////

```

```

00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/bom/SegmentCabin.hpp>
00009 // AirInv
00010 #include <airinv/bom/SegmentCabinStruct.hpp>
00011
00012 namespace AIRINV {
00013
00014 // //////////////////////////////////////
00015 const std::string SegmentCabinStruct::describe()
00016 {
00017     std::ostringstream ostr;
00018     ostr << "          " << _cabinCode << ", " << _nbOfBookings
00019     << std::endl;
00020     for (FareFamilyStructList_T::const_iterator itFF = _fareFamilies
00021 .begin();
00022         itFF != _fareFamilies.end(); ++itFF) {
00023         const FareFamilyStruct& lFF = *itFF;
00024         ostr << lFF.describe();
00025     }
00026     if (_fareFamilies.empty() == false) {
00027         ostr << std::endl;
00028     }
00029     return ostr.str();
00030 }
00031
00032 // //////////////////////////////////////
00033 void SegmentCabinStruct::fill (stdair::SegmentCabin&
00034 ioSegmentCabin) const {
00035     // Set the total number of bookings
00036     // ioSegmentCabin.setNbOfBookings (_nbOfBookings);
00037 }
00038 }

```

## 23.103 airinv/bom/SegmentCabinStruct.hpp File Reference

```

#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/bom/FareFamilyStruct.hpp>

```

### Classes

- struct [AIRINV::SegmentCabinStruct](#)  
*Utility Structure for the parsing of SegmentCabin details.*

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

### Typedefs

- typedef std::vector  
< SegmentCabinStruct > [AIRINV::SegmentCabinStructList\\_T](#)

## 23.104 SegmentCabinStruct.hpp

```

00001 #ifndef __AIRINV_BOM_SEGMENTCABINSTRUCT_HPP
00002 #define __AIRINV_BOM_SEGMENTCABINSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AirInv
00014 #include <airinv/bom/FareFamilyStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class SegmentCabin;
00019 }
00020
00021 namespace AIRINV {
00022
00026     struct SegmentCabinStruct : public stdair::StructAbstract {
00027         // Attributes
00028         stdair::CabinCode_T _cabinCode;
00029         stdair::NbOfBookings_T _nbOfBookings;
00030         FareFamilyStruct _itFareFamily;
00031         FareFamilyStructList_T _fareFamilies;
00032
00037         void fill (stdair::SegmentCabin& const;
00038
00042         const std::string describe() const;
00043     };
00044
00048     typedef std::vector<SegmentCabinStruct> SegmentCabinStructList_T
;
00049
00050 }
00051 #endif // __AIRINV_BOM_SEGMENTCABINSTRUCT_HPP

```

## 23.105 airinv/bom/SegmentDateHelper.cpp File Reference

```

#include <cassert>
#include <stdair/basic/BasConst_General.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/LegDate.hpp>
#include <airinv/bom/SegmentDateHelper.hpp>
#include <airinv/bom/SegmentCabinHelper.hpp>

```

## Namespaces

- namespace [AIRINV](#)

## 23.106 SegmentDateHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/basic/BasConst_General.hpp>
00008 #include <stdair/bom/BomManager.hpp>
00009 #include <stdair/bom/SegmentDate.hpp>
00010 #include <stdair/bom/SegmentCabin.hpp>
00011 #include <stdair/bom/LegDate.hpp>
00012 // AIRINV
00013 #include <airinv/bom/SegmentDateHelper.hpp>

```



```

00014 #include <airinv/bom/SegmentCabinHelper.hpp>
00015
00016 namespace AIRINV {
00017     // //////////////////////////////////////
00018     void SegmentDateHelper::fillFromRouting (
00019         stdair::SegmentDate& ioSegmentDate) {
00020         /*
00021          * If the segment is just marketed by this carrier,
00022          * retrieve the operating segment and call the fillFromRouting
00023          * method on it.
00024          */
00025         stdair::SegmentDate* lOperatingSegmentDate_ptr =
00026             ioSegmentDate.getOperatingSegmentDate ();
00027         if (lOperatingSegmentDate_ptr != NULL) {
00028             return;
00029         }
00030         // Retrieve the first and the last legs of the routing.
00031         // Note that in the majority of the cases, as flights are mono-legs,
00032         // the first and last legs are thus the same.
00033         const stdair::LegDateList_T& lLegDateList =
00034             stdair::BomManager::getList<stdair::LegDate> (ioSegmentDate);
00035         stdair::LegDateList_T::const_iterator itFirstLeg = lLegDateList.begin();
00036         const stdair::LegDate* lFirstLeg_ptr = *itFirstLeg;
00037         assert (lFirstLeg_ptr != NULL);
00038         stdair::LegDateList_T::const_reverse_iterator itLastLeg =
00039             lLegDateList.rbegin();
00040         const stdair::LegDate* lLastLeg_ptr = *itLastLeg;
00041         assert (lLastLeg_ptr != NULL);
00042
00043         // Set the Boarding Date
00044         const stdair::Date_T& lBoardingDate = lFirstLeg_ptr->getBoardingDate();
00045         ioSegmentDate.setBoardingDate (lBoardingDate);
00046         // Set the Boarding Time
00047         const stdair::Duration_T& lBoardingTime = lFirstLeg_ptr->getBoardingTime();
00048         ioSegmentDate.setBoardingTime (lBoardingTime);
00049         // Set the Off Date
00050         const stdair::Date_T& lOffDate = lLastLeg_ptr->getOffDate();
00051         ioSegmentDate.setOffDate (lOffDate);
00052         // Set the Off Time
00053         const stdair::Duration_T& lOffTime = lLastLeg_ptr->getOffTime();
00054         ioSegmentDate.setOffTime (lOffTime);
00055         // Set the Elapsed Time for the whole path
00056         updateElapsedTimeFromRouting (ioSegmentDate);
00057
00058         // Initialise the AU for all classes.
00059         const stdair::SegmentCabinList_T& lSegmentCabinList =
00060             stdair::BomManager::getList<stdair::SegmentCabin> (ioSegmentDate);
00061         for (stdair::SegmentCabinList_T::const_iterator itSC =
00062             lSegmentCabinList.begin(); itSC != lSegmentCabinList.end(); ++itSC)
00063         {
00064             stdair::SegmentCabin* lSC_ptr = *itSC;
00065             assert (lSC_ptr != NULL);
00066
00067             // Initialise the AU for children booking classes.
00068             SegmentCabinHelper::initialiseAU (*
00069                 lSC_ptr);
00070         }
00071     }
00072     // //////////////////////////////////////
00073     void SegmentDateHelper::
00074     updateElapsedTimeFromRouting (
00075         stdair::SegmentDate& ioSegmentDate) {
00076         const stdair::LegDateList_T& lLegDateList =
00077             stdair::BomManager::getList<stdair::LegDate> (ioSegmentDate);
00078         stdair::LegDateList_T::const_iterator itLegDate = lLegDateList.begin();
00079         const stdair::LegDate* lCurrentLegDate_ptr = *itLegDate;
00080         assert (lCurrentLegDate_ptr != NULL);
00081
00082         // Retrieve the elapsed time of the first leg
00083         stdair::Duration_T lElapsedTime = lCurrentLegDate_ptr->getElapsedTime();
00084
00085         // Go to the next leg, if existing. If not existing, the following
00086         // loop will not be entered (as it means: currentLeg ==
00087         // _legDateList.end()).
00088         ++itLegDate;
00089         for (const stdair::LegDate* lPreviousLegDate_ptr = lCurrentLegDate_ptr;
00090             itLegDate != lLegDateList.end();
00091             ++itLegDate, lPreviousLegDate_ptr = lCurrentLegDate_ptr) {
00092             lCurrentLegDate_ptr = *itLegDate;
00093
00094             // As the boarding point of the current leg is the same as the off point
00095             // of the previous leg (by construction), there is no time difference.
00096             assert (lCurrentLegDate_ptr->getBoardingPoint()

```

```

00096         == lPreviousLegDate_ptr->getOffPoint());
00097         const stdair::Duration_T& lStopOverTime =
00098         lCurrentLegDate_ptr->getBoardingTime() - lPreviousLegDate_ptr->
getOffTime();
00099         lElapsedTime += lStopOverTime;
00100
00101         // Add the elapsed time of the current leg
00102         const stdair::Duration_T& currentElapsedTime =
00103         lCurrentLegDate_ptr->getElapsedTime();
00104         lElapsedTime += currentElapsedTime;
00105     }
00106
00107     // Store the result
00108     ioSegmentDate.setElapsedTime (lElapsedTime);
00109     // From the elapsed time, update the distance
00110     updateDistanceFromElapsedTime (ioSegmentDate);
00111 }
00112
00113 // //////////////////////////////////////
00114 void SegmentDateHelper::
00115 updateDistanceFromElapsedTime (
stdair::SegmentDate& ioSegmentDate) {
00116     const stdair::Duration_T& lElapsedTime = ioSegmentDate.getElapsedTime();
00117     const double lElaipseInHours=static_cast<const double>(lElapsedTime.hours())
;
00118     const long int lDistance =
00119     static_cast<const long int>(stdair::DEFAULT_FLIGHT_SPEED*lElaipseInHours);
00120     ioSegmentDate.setDistance (lDistance);
00121 }
00122
00123 }

```

## 23.107 airinv/bom/SegmentDateHelper.hpp File Reference

### Classes

- class [AIRINV::SegmentDateHelper](#)

### Namespaces

- namespace [stdair](#)  
Forward declarations.
- namespace [AIRINV](#)

## 23.108 SegmentDateHelper.hpp

```

00001 #ifndef __AIRINV_BOM_SEGMENTDATEHELPER_HPP
00002 #define __AIRINV_BOM_SEGMENTDATEHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007
00008 // Forward declarations
00009 namespace stdair {
00010     class SegmentDate;
00011 }
00012
00013 namespace AIRINV {
00016     class SegmentDateHelper {
00017     public:
00018         // ////////////////////////////////// Business Methods //////////////////////////////////
00021         static void fillFromRouting (stdair::SegmentDate&);
00022
00032         static void updateElapsedTimeFromRouting (
stdair::SegmentDate&);
00033
00035         static void updateDistanceFromElapsedTime (
stdair::SegmentDate&);
00036     };
00037
00038 }
00039 #endif // __AIRINV_BOM_SEGMENTDATEHELPER_HPP

```

## 23.109 airinv/bom/SegmentSnapshotTableHelper.cpp File Reference

```

#include <cassert>
#include <cmath>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/bom/BomRetriever.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <stdair/bom/SegmentSnapshotTable.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/basic/BasConst_Curves.hpp>
#include <airinv/bom/SegmentSnapshotTableHelper.hpp>
#include <airinv/bom/FlightDateHelper.hpp>
#include <airinv/bom/SegmentCabinHelper.hpp>

```

## Namespaces

- namespace [AIRINV](#)

## 23.110 SegmentSnapshotTableHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <cmath>
00007 // StdAir
00008 #include <stdair/basic/BasConst_Inventory.hpp>
00009 #include <stdair/bom/BomRetriever.hpp>
00010 #include <stdair/bom/BomManager.hpp>
00011 #include <stdair/bom/SegmentDate.hpp>
00012 #include <stdair/bom/SegmentCabin.hpp>
00013 #include <stdair/bom/FareFamily.hpp>
00014 #include <stdair/bom/BookingClass.hpp>
00015 #include <stdair/bom/SegmentSnapshotTable.hpp>
00016 #include <stdair/service/Logger.hpp>
00017 // AirInv
00018 #include <airinv/basic/BasConst_Curves.hpp>
00019 #include <airinv/bom/SegmentSnapshotTableHelper.hpp>
00020 >
00021 #include <airinv/bom/FlightDateHelper.hpp>
00022 #include <airinv/bom/SegmentCabinHelper.hpp>
00023
00024 namespace AIRINV {
00025 // //////////////////////////////////////
00026 void SegmentSnapshotTableHelper::
00027 takeSnapshots (stdair::SegmentSnapshotTable&
00028 ioSegmentSnapshotTable,
00029                 const stdair::DateTime_T& iSnapshotTime) {
00030     // Retrieve the segment-cabin index and take the snapshots for
00031     // each segment-cabin.
00032     const stdair::SegmentCabinIndexMap_T& lSegmentCabinIndexMap =
00033         ioSegmentSnapshotTable.getSegmentCabinIndexMap();
00034     for (stdair::SegmentCabinIndexMap_T::const_iterator itSCIdx =
00035         lSegmentCabinIndexMap.begin();
00036         itSCIdx != lSegmentCabinIndexMap.end(); ++itSCIdx) {
00037         const stdair::SegmentCabin* lSC_ptr = itSCIdx->first;
00038         assert (lSC_ptr != NULL);
00039         const stdair::SegmentDataID_T& lSCIdx = itSCIdx->second;
00040
00041         const stdair::Date_T& lSnapshotDate = iSnapshotTime.date();
00042
00043         // Compare the date of the snapshot time and the departure date of
00044         // the segment-cabin in order to verify the necessity of taking
00045         snapshots.
00046         const stdair::SegmentDate& lSegmentDate =
00047             stdair::BomManager::getParent<stdair::SegmentDate> (*lSC_ptr);

```

```

00046     const stdair::Date_T& lDepartureDate = lSegmentDate.getBoardingDate();
00047     const stdair::DateOffset_T lDateOffset = lDepartureDate - lSnapshotDate;
00048     const stdair::DTD_T lDTD = lDateOffset.days() + 1;
00049
00050     if (lDTD >= 0 && lDTD <= stdair::DEFAULT_MAX_DTD) {
00051         SegmentCabinHelper::updateAvailabilities
00052         (*lSC_ptr);
00053         takeSnapshots (ioSegmentSnapshotTable, lDTD, *lSC_ptr,
00054             lSCIdx);
00055         registerProductAndPriceOrientedBookings (ioSegmentSnapshotTable,
00056             lDTD, *lSC_ptr, lSCIdx);
00057     }
00058 }
00059
00060 // //////////////////////////////////////
00061 void SegmentSnapshotTableHelper::
00062     takeSnapshots (stdair::SegmentSnapshotTable&
00063         ioSegmentSnapshotTable,
00064         const stdair::DTD_T& iDTD,
00065         const stdair::SegmentCabin& iSegmentCabin,
00066         const stdair::SegmentDataID_T iSegmentCabinIdx) {
00067     // Extract the views for the corresponding DTD and segment-cabin.
00068     stdair::SegmentCabinDTDSnapshotView_T lBookingView = ioSegmentSnapshotTable
00069         .getSegmentCabinDTDSnapshotView (iSegmentCabinIdx,
00070             iSegmentCabinIdx, iDTD);
00071     stdair::SegmentCabinDTDSnapshotView_T lCancellationView =
00072         ioSegmentSnapshotTable.
00073         getSegmentCabinDTDCancellationSnapshotView (iSegmentCabinIdx,
00074             iSegmentCabinIdx, iDTD);
00075     stdair::SegmentCabinDTDSnapshotView_T lAvailabilityView =
00076         ioSegmentSnapshotTable.
00077         getSegmentCabinDTDAvailabilitySnapshotView (iSegmentCabinIdx,
00078             iSegmentCabinIdx, iDTD);
00079
00080     // Retrieve the block index of the segment-cabin.
00081     std::ostream lSCMapKey;
00082     lSCMapKey << stdair::DEFAULT_SEGMENT_CABIN_VALUE_TYPE
00083         << iSegmentCabin.describeKey();
00084     const stdair::ClassIndex_T& lCabinIdx =
00085         ioSegmentSnapshotTable.getClassIndex (lSCMapKey.str());
00086     lAvailabilityView[lCabinIdx] = iSegmentCabin.getAvailabilityPool();
00087     lBookingView[lCabinIdx] = iSegmentCabin.getCommittedSpace();
00088
00089     // Browse the booking class list
00090     const stdair::BookingClassList_T& lBCList =
00091         stdair::BomManager::getList<stdair::BookingClass> (iSegmentCabin);
00092     for (stdair::BookingClassList_T::const_iterator itBC = lBCList.begin();
00093         itBC != lBCList.end(); ++itBC) {
00094         const stdair::BookingClass* lBookingClass_ptr = *itBC;
00095         assert (lBookingClass_ptr != NULL);
00096
00097         // Retrieve the block index of the booking class.
00098         const stdair::ClassIndex_T& lIdx =
00099             ioSegmentSnapshotTable.getClassIndex (lBookingClass_ptr->describeKey());
00100
00101         // DEBUG
00102         // STDAIR_LOG_DEBUG ("Taking snapshot for "
00103             // << iSegmentCabin.describeKey() << ", "
00104             // << lBookingClass_ptr->describeKey()
00105             // << ", DTD: " << iDTD << ", nb of bookings: "
00106             // << lBookingClass_ptr->getNbOfBookings());
00107
00108         // Write the snapshot.
00109         lBookingView[lIdx]=lBookingClass_ptr->getNbOfBookings();
00110         lCancellationView[lIdx] =
00111             lBookingClass_ptr->getNbOfCancellations();
00112         lAvailabilityView[lIdx] =
00113             lBookingClass_ptr->getSegmentAvailability();
00114     }
00115 }
00116
00117 // //////////////////////////////////////
00118 void SegmentSnapshotTableHelper::registerProductAndPriceOrientedBookings
00119     (stdair::SegmentSnapshotTable& ioSegmentSnapshotTable, const stdair::DTD_T&
00120         iDTD,
00121         const stdair::SegmentCabin& iSegmentCabin,
00122         const stdair::SegmentDataID_T iSegmentCabinIdx) {
00123     // Extract the views for the corresponding DTD and segment-cabin.
00124     stdair::SegmentCabinDTDRangeSnapshotView_T lRangeBookingView =
00125         ioSegmentSnapshotTable.getSegmentCabinDTDRangeBookingSnapshotView (
00126             iSegmentCabinIdx, iSegmentCabinIdx, iDTD, iDTD + 1);

```

```

00124     stdair::SegmentCabinDTRangeSnapshotView_T lRangeCancellationView =
00125     ioSegmentSnapshotTable.getSegmentCabinDTRangeCancellationSnapshotView (
00126     iSegmentCabinIdx, iSegmentCabinIdx, iDTD, iDTD + 1);
00127     stdair::SegmentCabinDTRangeSnapshotView_T lProductOrientedGrossBookingView =
00128     ioSegmentSnapshotTable.
00129     getSegmentCabinDTRangeSnapshotView (iSegmentCabinIdx, iSegmentCabinIdx, iDTD);
00130     stdair::SegmentCabinDTRangeSnapshotView_T lPriceOrientedGrossBookingView =
00131     ioSegmentSnapshotTable.
00132     getSegmentCabinDTRangeSnapshotView (iSegmentCabinIdx, iSegmentCabinIdx, iDTD);
00133     stdair::SegmentCabinDTRangeSnapshotView_T lProductOrientedNetBookingView =
00134     ioSegmentSnapshotTable.
00135     getSegmentCabinDTRangeSnapshotView (iSegmentCabinIdx, iSegmentCabinIdx, iDTD);
00136     // Retrieve the lowest yield and the lowest class and treat the number of
00137     gross
00138     // bookings of this class the price oriented bookings.
00139     const stdair::BookingClassList_T& lBCList =
00140     stdair::BomManager::getList<stdair::BookingClass> (iSegmentCabin);
00141     stdair::BookingClassList_T::const_iterator iterBC = lBCList.begin();
00142     assert (iterBC != lBCList.end());
00143     stdair::BookingClass* lLowestClass_ptr = *iterBC;
00144     assert (lLowestClass_ptr != NULL);
00145     stdair::Yield_T lLowestYield = lLowestClass_ptr->getYield();
00146     for (; iterBC != lBCList.end(); iterBC++) {
00147         const stdair::BookingClass* lBookingClass_ptr = *iterBC;
00148         assert (lBookingClass_ptr != NULL);
00149         const stdair::Yield_T& lYield = lBookingClass_ptr->getYield();
00150         if (lYield < lLowestYield) {
00151             lLowestYield = lYield;
00152             lLowestClass_ptr = *iterBC;
00153         }
00154     }
00155     assert (lLowestClass_ptr != NULL);
00156     // Retrieve the block index of the booking class.
00157     const stdair::ClassIndex_T& lClassIdx =
00158     ioSegmentSnapshotTable.getClassIndex (lLowestClass_ptr->describeKey());
00159     // Compute the number of gross bookings for this class.
00160     const stdair::NbOfBookings_T lNbOfNetBkgs =
00161     lRangeBookingView[lClassIdx][0] - lRangeBookingView[lClassIdx][1];
00162     const stdair::NbOfCancellations_T lNbOfCx =
00163     lRangeCancellationView[lClassIdx][0] - lRangeCancellationView[lClassIdx][1];
00164     ;
00165     const stdair::NbOfBookings_T lNbOfGrossBkgs = lNbOfNetBkgs + lNbOfCx;
00166     // Write these number of bookings to the price-oriented value.
00167     lPriceOrientedGrossBookingView[lClassIdx] = lNbOfGrossBkgs;
00168     lPriceOrientedNetBookingView[lClassIdx] = lNbOfNetBkgs;
00169     // Boolean for "no lower class available" verification.
00170     bool noLowerClassAvl = true;
00171     if (lLowestClass_ptr->getSegmentAvailability() >= 1.0) {
00172         noLowerClassAvl = false;
00173     }
00174     // Browse the booking class list
00175     stdair::BookingClassList_T::const_reverse_iterator itBC = lBCList.rbegin();
00176     for (; itBC != lBCList.rend(); itBC++) {
00177         const stdair::BookingClass* lBookingClass_ptr = *itBC;
00178         assert (lBookingClass_ptr != NULL);
00179         // Retrieve the yield of the this class.
00180         const stdair::Yield_T& lYield = lBookingClass_ptr->getYield();
00181         assert (lYield >= lLowestYield);
00182         if (lYield > lLowestYield) {
00183             // Retrieve the block index of the booking class.
00184             const stdair::ClassIndex_T& lIdx =
00185             ioSegmentSnapshotTable.getClassIndex (lBookingClass_ptr->describeKey(
00186             ));
00187             // Compute the number of gross bookings for this class.
00188             const stdair::NbOfBookings_T lNetBkgs =
00189             lRangeBookingView[lIdx][0] - lRangeBookingView[lIdx][1];
00190             const stdair::NbOfCancellations_T lCx =
00191             lRangeCancellationView[lIdx][0] - lRangeCancellationView[lIdx][1];
00192             const stdair::NbOfBookings_T lGrossBkgs = lNetBkgs + lCx;
00193             // If there is a lower class available, these gross bookings
00194             // will be considered product-oriented. Otherwise, they will be
00195             // considered price-oriented
00196             if (noLowerClassAvl == false) {
00197                 lProductOrientedGrossBookingView[lIdx] = lGrossBkgs;
00198             }
00199         }
00200     }

```

```

00203         lProductOrientedNetBookingView[lIdx] = lNetBkgs;
00204     } else {
00205         lPriceOrientedGrossBookingView[lIdx] = lGrossBkgs;
00206         lPriceOrientedNetBookingView[lIdx] = lNetBkgs;
00207
00208         if (lBookingClass_ptr->getSegmentAvailability() >= 1.0) {
00209             noLowerClassAvl = false;
00210         }
00211     }
00212 }
00213 }
00214 }
00215 }
00216 }

```

## 23.111 airinv/bom/SegmentSnapshotTableHelper.hpp File Reference

```

#include <string>
#include <stdair/stdair_basic_types.hpp>

```

### Classes

- class [AIRINV::SegmentSnapshotTableHelper](#)

### Namespaces

- namespace [stdair](#)  
    *Forward declarations.*
- namespace [AIRINV](#)

## 23.112 SegmentSnapshotTableHelper.hpp

```

00001 #ifndef __AIRINV_BOM_SEGMENTSNAPOSHOTTABLEHELPER_HPP
00002 #define __AIRINV_BOM_SEGMENTSNAPOSHOTTABLEHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/stdair_basic_types.hpp>
00011
00012 // Forward declarations
00013 namespace stdair {
00014     class SegmentSnapshotTable;
00015     class SegmentCabin;
00016 }
00017
00018 namespace AIRINV {
00019
00022     class SegmentSnapshotTableHelper {
00023     public:
00024         // ////////////////////////////////// Business Methods //////////////////////////////////
00026         static void takeSnapshots (stdair::SegmentSnapshotTable&,
00027                                   const stdair::DateTime_T&);
00028     private:
00029         // ////////////////////////////////// Helpers for business methods. //////////////////////////////////
00031         static void takeSnapshots (stdair::SegmentSnapshotTable&,
00032                                   const stdair::DTD_T&,
00033                                   const stdair::SegmentCabin&,
00034                                   const stdair::SegmentDataID_T);
00035
00037         static void registerProductAndPriceOrientedBookings
00038         (stdair::SegmentSnapshotTable&, const stdair::DTD_T&,
00039          const stdair::SegmentCabin&, const stdair::SegmentDataID_T);
00040     };
00041
00042 }
00043 #endif // __AIRINV_BOM_SEGMENTSNAPOSHOTTABLEHELPER_HPP

```

## 23.113 airinv/bom/SegmentStruct.cpp File Reference

```
#include <cassert>
#include <stdair/bom/SegmentDate.hpp>
#include <airinv/bom/SegmentStruct.hpp>
```

### Namespaces

- namespace [AIRINV](#)

## 23.114 SegmentStruct.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // STDAIR
00007 #include <stdair/bom/SegmentDate.hpp>
00008 // AIRINV
00009 #include <airinv/bom/SegmentStruct.hpp>
00010
00011 namespace AIRINV {
00012
00013 // //////////////////////////////////////
00014 const std::string SegmentStruct::describe() const {
00015     std::ostringstream ostr;
00016
00017     ostr << "      " << _boardingPoint << " / "
00018         << boost::posix_time::to_simple_string(_boardingTime)
00019         << " -- " << _offPoint << " / "
00020         << boost::posix_time::to_simple_string(_offTime)
00021         << " --> "
00022         << boost::posix_time::to_simple_string(_elapsed)
00023         << std::endl;
00024
00025     for (SegmentCabinStructList_T::const_iterator itCabin =
00026         _cabinList.begin(); itCabin != _cabinList.end();
00027         itCabin++) {
00028         const SegmentCabinStruct& lCabin = *itCabin;
00029         ostr << lCabin.describe();
00030     }
00031     ostr << std::endl;
00032     return ostr.str();
00033 }
00034
00035 // //////////////////////////////////////
00036 void SegmentStruct::fill (stdair::SegmentDate&
ioSegmentDate) const {
00037     // Set the Boarding Date
00038     ioSegmentDate.setBoardingDate (_offDate);
00039     // Set the Boarding Time
00040     ioSegmentDate.setBoardingTime (_boardingTime);
00041     // Set the Off Date
00042     ioSegmentDate.setOffDate (_offDate);
00043     // Set the Off Time
00044     ioSegmentDate.setOffTime (_offTime);
00045     // Set the Elapsed Time
00046     ioSegmentDate.setElapsedTime (_elapsed);
00047 }
00048
00049 }
```

## 23.115 airinv/bom/SegmentStruct.hpp File Reference

```
#include <string>
#include <vector>
#include <stdair/stdair_inventory_types.hpp>
#include <stdair/basic/StructAbstract.hpp>
#include <airinv/bom/SegmentCabinStruct.hpp>
```

## Classes

- struct [AIRINV::SegmentStruct](#)

## Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

## Typedefs

- typedef std::vector  
    < SegmentStruct > [AIRINV::SegmentStructList\\_T](#)

## 23.116 SegmentStruct.hpp

```

00001 #ifndef __AIRINV_BOM_SEGMENTSTRUCT_HPP
00002 #define __AIRINV_BOM_SEGMENTSTRUCT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // STDAIR
00011 #include <stdair/stdair_inventory_types.hpp>
00012 #include <stdair/basic/StructAbstract.hpp>
00013 // AIRINV
00014 #include <airinv/bom/SegmentCabinStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class SegmentDate;
00019 }
00020
00021 namespace AIRINV {
00022     struct SegmentStruct : public stdair::StructAbstract {
00023         // Attributes
00024         stdair::AirportCode_T _boardingPoint;
00025         stdair::AirportCode_T _offPoint;
00026         stdair::Date_T _boardingDate;
00027         stdair::Duration_T _boardingTime;
00028         stdair::Date_T _offDate;
00029         stdair::Duration_T _offTime;
00030         stdair::Duration_T _elapsed;
00031         SegmentCabinStructList_T _cabinList;
00032
00033         void fill (stdair::SegmentDate&) const;
00034
00035         const std::string describe() const;
00036     };
00037
00038     typedef std::vector<SegmentStruct> SegmentStructList_T;
00039 }
00040
00041 #endif // __AIRINV_BOM_SEGMENTSTRUCT_HPP

```

## 23.117 airinv/command/FFDisutilityParser.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasFileMgr.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/FFDisutilityParserHelper.hpp>
#include <airinv/command/FFDisutilityParser.hpp>
#include <airinv/command/InventoryManager.hpp>

```



## Namespaces

- namespace [AIRINV](#)

## 23.118 FFDisutilityParser.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasFileMgr.hpp>
00009 #include <stdair/bom/BomRoot.hpp>
00010 #include <stdair/service/Logger.hpp>
00011 // Airinv
00012 #include <airinv/command/FFDisutilityParserHelper.hpp>
00013 #include <airinv/command/FFDisutilityParser.hpp>
00014 #include <airinv/command/InventoryManager.hpp>
00015
00016 namespace AIRINV {
00017
00018 // //////////////////////////////////////
00019 void FFDisutilityParser::
00020 parse (const stdair::FFDisutilityFilePath& iFFDisutilityFilename,
00021        stdair::BomRoot& ioBomRoot) {
00022
00023     const stdair::Filename_T lFilename = iFFDisutilityFilename.name();
00024
00025     // Check that the file path given as input corresponds to an actual file
00026     bool doesExistAndIsReadable =
00027         stdair::BasFileMgr::doesExistAndIsReadable (lFilename);
00028     if (doesExistAndIsReadable == false) {
00029         std::ostringstream oMessage;
00030         oMessage << "The FF disutility input file, '" << lFilename
00031             << "', can not be retrieved on the file-system";
00032         STDAIR_LOG_ERROR (oMessage.str());
00033         throw FFDisutilityInputFileNotFoundException
00034             (oMessage.str());
00035     }
00036     // Initialise the FFDisutility file parser.
00037     FFDisutilityFileParser lFFDisutilityParser (ioBomRoot
00038         , lFilename);
00039     // Parse the CSV-formatted FFDisutility input file, and generate the
00040     // corresponding FFDisutility curves.
00041     lFFDisutilityParser.generateFFDisutilityCurves ()
00042 ;
00043 }

```

## 23.119 airinv/command/FFDisutilityParser.hpp File Reference

```

#include <stdair/stdair_basic_types.hpp>
#include <stdair/stdair_file.hpp>
#include <stdair/command/CmdAbstract.hpp>

```

## Classes

- class [AIRINV::FFDisutilityParser](#)  
Class wrapping the parser entry point.

## Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

## 23.120 FFDisutilityParser.hpp

```

00001 #ifndef __AIRINV_CMD_FFDISUTILITYPARSER_HPP
00002 #define __AIRINV_CMD_FFDISUTILITYPARSER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009 #include <stdair/stdair_file.hpp>
00010 #include <stdair/command/CommandAbstract.hpp>
00011
00012 namespace stdair {
00013     class BomRoot;
00014 }
00015
00016 namespace AIRINV {
00017
00018     class FFDisutilityParser : public stdair::CommandAbstract {
00019     public:
00020         static void parse (const stdair::FFDisutilityFilePath&
00021             iFFDisutilityInputFilename,
00022             stdair::BomRoot&);
00023     };
00024 }
00025
00026 #endif // __AIRINV_CMD_FFDISUTILITYPARSER_HPP

```

## 23.121 airinv/command/FFDisutilityParserHelper.cpp File Reference

```

#include <cassert>
#include <ostream>
#include <stdair/stdair_exceptions.hpp>
#include <stdair/stdair_types.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/FFDisutilityParserHelper.hpp>

```

## Namespaces

- namespace [AIRINV](#)
- namespace [AIRINV::FFDisutilityParserHelper](#)

## Functions

- repeat\_p\_t [AIRINV::FFDisutilityParserHelper::key\\_p](#) (chset\_t("0-9A-Z").derived(), 1, 10)

## 23.122 FFDisutilityParserHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <ostream>
00007 // StdAir
00008 #include <stdair/stdair_exceptions.hpp>
00009 #include <stdair/stdair_types.hpp>

```

```

00010 #include <stdair/bom/BomRoot.hpp>
00011 #include <stdair/service/Logger.hpp>
00012 // #define BOOST_SPIRIT_DEBUG
00013 #include <airinv/command/FFDisutilityParserHelper.hpp>
00014 >
00015 //
00016 namespace bsc = boost::spirit::classic;
00017
00018 namespace AIRINV {
00019
00020     namespace FFDisutilityParserHelper {
00021
00022         // //////////////////////////////////////
00023         // Semantic actions
00024         // //////////////////////////////////////
00025
00026         ParserSemanticAction::
00027         ParserSemanticAction (FFDisutilityStruct
00028 & ioFFDisutility)
00029         : _ffDisutility (ioFFDisutility) {
00030         }
00031
00032         // //////////////////////////////////////
00033         storeCurveKey::
00034         storeCurveKey (FFDisutilityStruct&
00035 ioFFDisutility)
00036         : ParserSemanticAction (ioFFDisutility) {
00037         }
00038         // //////////////////////////////////////
00039         void storeCurveKey::operator() (iterator_t
00040 iStr,
00041                                     iterator_t iStrEnd) const {
00042         const std::string lKey (iStr, iStrEnd);
00043         _ffDisutility._key = lKey;
00044         }
00045         // //////////////////////////////////////
00046         storeDTD::storeDTD (FFDisutilityStruct&
00047 ioFFDisutility)
00048         : ParserSemanticAction (ioFFDisutility) {
00049         }
00050         // //////////////////////////////////////
00051         void storeDTD::operator() (int iDTD) const {
00052         _ffDisutility._dtd = iDTD;
00053         //STDAIR_LOG_DEBUG ("DTD: " << iDTD);
00054         }
00055         // //////////////////////////////////////
00056         storeFFDisutilityValue::storeFFDisutilityValue
00057 (FFDisutilityStruct& ioFFDisutility)
00058         : ParserSemanticAction (ioFFDisutility) {
00059         }
00060         // //////////////////////////////////////
00061         void storeFFDisutilityValue::operator()
00062 (double iReal) const {
00063         const bool hasInsertBeenSuccessfull =
00064         _ffDisutility._curve.
00065         insert (stdair::FFDisutilityCurve_T::
00066             value_type (_ffDisutility._dtd, iReal)).second
00067 ;
00068         if (hasInsertBeenSuccessfull == false) {
00069             std::ostringstream ostr;
00070             ostr << "The same DTD ('" << _ffDisutility._dtd
00071             << "') has probably been given twice";
00072             STDAIR_LOG_ERROR (ostr.str());
00073             throw stdair::KeyDuplicationException (ostr.str());
00074         }
00075         //STDAIR_LOG_DEBUG ("PosProbMass: " << iReal);
00076         }
00077         // //////////////////////////////////////
00078         doEndCurve::
00079         doEndCurve (stdair::BomRoot& ioBomRoot,
00080 FFDisutilityStruct& ioFFDisutility)
00081         : ParserSemanticAction (ioFFDisutility),
00082         _bomRoot (ioBomRoot) {
00083         }
00084         // //////////////////////////////////////
00085         // void doEndCurve::operator() (char iChar) const {
00086         void doEndCurve::operator() (iterator_t
00087 iStr,

```

```

00088                                     iterator_t iStrEnd) const {
00089     // DEBUG: Display the result
00090     STDAIR_LOG_DEBUG ("FFDisutility: " << _ffDisutility.describe
00091         ());
00092     // Add the curve to the BomRoot.
00093     _bomRoot.addFFDisutilityCurve (_ffDisutility._key
00094         , _ffDisutility._curve);
00095     // As that's the end of a curve, the values must be cleared.
00096     _ffDisutility._curve.clear();
00097 }
00098
00099
00100 // //////////////////////////////////////
00101 //
00102 // Utility Parsers
00103 //
00104 // //////////////////////////////////////
00106 repeat_p_t key_p (chset_t("0-9A-Z").derived(), 1, 10)
;
00107
00108 // //////////////////////////////////////
00109 // (Boost Spirit) Grammar Definition
00110 // //////////////////////////////////////
00111
00112 // //////////////////////////////////////
00113 FFDisutilityParser::
00114 FFDisutilityParser (stdair::BomRoot& ioBomRoot,
00115     FFDisutilityStruct& ioFFDisutility)
00116 : _bomRoot (ioBomRoot),
00117   _ffDisutility (ioFFDisutility) {
00118 }
00119
00120 // //////////////////////////////////////
00121 template<typename ScannerT>
00122 FFDisutilityParser::definition<ScannerT>::
00123 definition (FFDisutilityParser const& self)
00124 {
00125     curve_list = *( not_to_be_parsed | curve )
00126     ;
00127
00128     not_to_be_parsed =
00129         bsc::lexeme_d[ bsc::comment_p("//") | bsc::comment_p("/*", "*/")
00130             | bsc::space_p ]
00131     ;
00132
00133     curve = key >> ';' >> map
00134         >> curve_end[doEndCurve(self._bomRoot, self.
00135             _ffDisutility)]
00136     ;
00137     curve_end = bsc::ch_p(';')
00138     ;
00139     key =
00140         bsc::lexeme_d[(key_p) [storeCurveKey(self.
00141             _ffDisutility)]]
00142     ;
00143
00144     map =
00145         value_pair >> *( ';' >> value_pair)
00146     ;
00147
00148     value_pair = bsc::uint_p[storeDTD(self._ffDisutility)]
00149         >> ":" >> bsc::ureal_p[storeFFDisutilityValue(
00150             self._ffDisutility)]
00151     ;
00152
00153     // BOOST_SPIRIT_DEBUG_NODE (FFDisutilityParser);
00154     BOOST_SPIRIT_DEBUG_NODE (curve_list);
00155     BOOST_SPIRIT_DEBUG_NODE (not_to_be_parsed);
00156     BOOST_SPIRIT_DEBUG_NODE (key);
00157     BOOST_SPIRIT_DEBUG_NODE (map);
00158     BOOST_SPIRIT_DEBUG_NODE (value_pair);
00159 }
00160
00161 // //////////////////////////////////////
00162 template<typename ScannerT>
00163 bsc::rule<ScannerT> const&
00164 FFDisutilityParser::definition<ScannerT>::start
00165 () const {
00166     return curve_list;
00167 }
00168
00169 }
00170
00171 }

```

```

00168
00170 //
00171 // Entry class for the file parser
00172 //
00174
00175 // //////////////////////////////////////
00176 FFDisutilityFileParser::
00177 FFDisutilityFileParser (stdair::BomRoot& ioBomRoot,
00178                        const stdair::Filename_T& iFilename)
00179 : _filename (iFilename), _bomRoot (ioBomRoot) {
00180     init();
00181 }
00182
00183 // //////////////////////////////////////
00184 void FFDisutilityFileParser::init() {
00185     // Open the file
00186     _startIterator = iterator_t (_filename);
00187
00188     // Check the filename exists and can be open
00189     if (!_startIterator) {
00190         std::ostream oMessage;
00191         oMessage << "The file " << _filename << " can not be open." << std::endl;
00192         STDAIR_LOG_ERROR (oMessage.str());
00193         throw FFDisutilityInputFileNotFoundException
00194             (oMessage.str());
00195     }
00196
00197     // Create an EOF iterator
00198     _endIterator = _startIterator.make_end();
00199 }
00200
00201 // //////////////////////////////////////
00202 bool FFDisutilityFileParser::generateFFDisutilityCurves
00203 () {
00204     bool oResult = false;
00205
00206     STDAIR_LOG_DEBUG ("Parsing FFDisutility input file: " << _filename);
00207
00208     // Initialise the parser (grammar) with the helper/staging structure.
00209     FFDisutilityParserHelper::FFDisutilityParser
00210     lFFDisutilityParser (_bomRoot, _ffDisutility);
00211
00212     // Launch the parsing of the file and, thanks to the doEndCurve
00213     // call-back structure, the building of the whole BomRoot BOM
00214     // (i.e., including Inventory, FlightDate, LegDate, SegmentDate, etc.)
00215     bsc::parse_info<iterator_t> info = bsc::parse (_startIterator, _endIterator
00216         , lFFDisutilityParser,
00217         bsc::space_p - bsc::eol_p);
00218
00219     // Retrieves whether or not the parsing was successful
00220     oResult = info.hit;
00221
00222     const bool isFull = info.full;
00223
00224     const std::string hasBeenFullyReadStr = (isFull == true)?"":"not ";
00225     if (oResult == true && isFull == true) {
00226         STDAIR_LOG_DEBUG ("Parsing of FFDisutility input file: " << _filename
00227             << " succeeded: read " << info.length
00228             << " characters. The input file has "
00229             << hasBeenFullyReadStr
00230             << "been fully read. Stop point: " << info.stop);
00231     } else {
00232         STDAIR_LOG_ERROR ("Parsing of FFDisutility input file: " << _filename
00233             << " failed: read " << info.length
00234             << " characters. The input file has "
00235             << hasBeenFullyReadStr
00236             << "been fully read. Stop point: " << info.stop);
00237         throw FFDisutilityFileParsingFailedException
00238             ("Parsing of FFDisutility input file: " + _filename + " failed.");
00239     }
00240
00241     return oResult;
00242 }

```

## 23.123 airinv/command/FFDisutilityParserHelper.hpp File Reference

```
#include <string>
```

```
#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/basic/BasParserTypes.hpp>
#include <airinv/bom/FFDisutilityStruct.hpp>
```

## Classes

- struct [AIRINV::FFDisutilityParserHelper::ParserSemanticAction](#)
- struct [AIRINV::FFDisutilityParserHelper::storeCurveKey](#)
- struct [AIRINV::FFDisutilityParserHelper::storeDTD](#)
- struct [AIRINV::FFDisutilityParserHelper::storeFFDisutilityValue](#)
- struct [AIRINV::FFDisutilityParserHelper::doEndCurve](#)
- struct [AIRINV::FFDisutilityParserHelper::FFDisutilityParser](#)
- struct [AIRINV::FFDisutilityParserHelper::FFDisutilityParser::definition< ScannerT >](#)
- class [AIRINV::FFDisutilityFileParser](#)

## Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)
- namespace [AIRINV::FFDisutilityParserHelper](#)

## 23.124 FFDisutilityParserHelper.hpp

```
00001 #ifndef __AIRINV_CMD_FFDisUTILITYPARSERHELPER_HPP
00002 #define __AIRINV_CMD_FFDisUTILITYPARSERHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/command/CmdAbstract.hpp>
00011 // Airinv
00012 #include <airinv/AIRINV_Types.hpp>
00013 #include <airinv/basic/BasParserTypes.hpp>
00014 #include <airinv/bom/FFDisutilityStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class BomRoot;
00019 }
00020
00021 namespace AIRINV {
00022     namespace FFDisutilityParserHelper {
00023
00024         // //////////////////////////////////////
00025         // Semantic actions
00026         // //////////////////////////////////////
00027
00029         struct ParserSemanticAction {
00031             ParserSemanticAction (FFDisutilityStruct
00033             &);
00034             FFDisutilityStruct& _ffDisutility;
00035         };
00037         struct storeCurveKey : public ParserSemanticAction
00039         {
00041             storeCurveKey (FFDisutilityStruct&);
00042             void operator() (iterator_t iStr, iterator_t
00043             iStrEnd) const;
00044         };
00045         struct storeDTD : public ParserSemanticAction {
00047             storeDTD (FFDisutilityStruct&);
00048             void operator() (int iDTD) const;
00049         };
00050     };
00051 }
```

```

00051
00053     struct storeFFDisutilityValue : public
ParserSemanticAction {
00055         storeFFDisutilityValue (FFDisutilityStruct
&);
00057         void operator() (double iReal) const;
00058     };
00059
00061     struct doEndCurve : public ParserSemanticAction
{
00063         doEndCurve (stdair::BomRoot&, FFDisutilityStruct
&);
00065         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00067         stdair::BomRoot& _bomRoot;
00068     };
00069
00071     //
00072     // (Boost Spirit) Grammar Definition
00073     //
00075
00089     struct FFDisutilityParser :
00090     public boost::spirit::classic::grammar<FFDisutilityParser> {
00091
00092         FFDisutilityParser (stdair::BomRoot&,
FFDisutilityStruct&);
00093
00094         template <typename ScannerT>
00095         struct definition {
00096             definition (FFDisutilityParser const& self)
;
00097
00098             // Instantiation of rules
00099             boost::spirit::classic::rule<ScannerT> curve_list,
00100             not_to_be_parsed, curve, key, map,
value_pair, curve_end;
00101
00103             boost::spirit::classic::rule<ScannerT> const& start() const;
00104         };
00105
00106         // Parser Context
00107         stdair::BomRoot& _bomRoot;
00108         FFDisutilityStruct& _ffDisutility;
00109     };
00110 }
00111
00116
00117 //
00118 // Entry class for the file parser
00119 //
00121
00126 class FFDisutilityFileParser : public
stdair::CmdAbstract {
00127 public:
00129     FFDisutilityFileParser (stdair::BomRoot& ioBomRoot,
00130                             const stdair::Filename_T& iFilename);
00131
00133     bool generateFFDisutilityCurves ();
00134
00135 private:
00137     void init();
00138
00139 private:
00140     // Attributes
00142     stdair::Filename_T _filename;
00143
00145     iterator_t _startIterator;
00146
00148     iterator_t _endIterator;
00149
00151     stdair::BomRoot& _bomRoot;
00152
00154     FFDisutilityStruct _ffDisutility;
00155 };
00156
00157 }
00158 #endif // __AIRINV_CMD_FFDisUTILITYPARSERHELPER_HPP

```

## 23.125 airinv/command/FRAT5Parser.cpp File Reference

```
#include <cassert>
```

```
#include <sstream>
#include <stdair/basic/BasFileMgr.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/FRAT5ParserHelper.hpp>
#include <airinv/command/FRAT5Parser.hpp>
#include <airinv/command/InventoryManager.hpp>
```

## Namespaces

- namespace [AIRINV](#)

## 23.126 FRAT5Parser.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasFileMgr.hpp>
00009 #include <stdair/bom/BomRoot.hpp>
00010 #include <stdair/service/Logger.hpp>
00011 // Airinv
00012 #include <airinv/command/FRAT5ParserHelper.hpp>
00013 #include <airinv/command/FRAT5Parser.hpp>
00014 #include <airinv/command/InventoryManager.hpp>
00015
00016 namespace AIRINV {
00017
00018 // //////////////////////////////////////
00019 void FRAT5Parser::
00020 parse (const stdair::FRAT5FilePath& iFRAT5Filename,
00021        stdair::BomRoot& ioBomRoot) {
00022
00023     const stdair::Filename_T lFilename = iFRAT5Filename.name();
00024
00025     // Check that the file path given as input corresponds to an actual file
00026     bool doesExistAndIsReadable =
00027         stdair::BasFileMgr::doesExistAndIsReadable (lFilename);
00028     if (doesExistAndIsReadable == false) {
00029         std::ostringstream oMessage;
00030         oMessage << "The FRAT5 input file, '" << lFilename
00031             << "'", can not be retrieved on the file-system";
00032         STDAIR_LOG_ERROR (oMessage.str());
00033         throw FRAT5InputFileNotFoundException (
00034             oMessage.str());
00035     }
00036     // Initialise the FRAT5 file parser.
00037     FRAT5FileParser lFRAT5Parser (ioBomRoot, lFilename);
00038
00039     // Parse the CSV-formatted FRAT5 input file, and generate the
00040     // corresponding FRAT5 curves.
00041     lFRAT5Parser.generateFRAT5Curves ();
00042 }
00043 }
```

## 23.127 airinv/command/FRAT5Parser.hpp File Reference

```
#include <stdair/stdair_basic_types.hpp>
#include <stdair/stdair_file.hpp>
#include <stdair/command/CmdAbstract.hpp>
```



## Classes

- class [AIRINV::FRAT5Parser](#)  
*Class wrapping the parser entry point.*

## Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

## 23.128 FRAT5Parser.hpp

```

00001 #ifndef __AIRINV_CMD_FRAT5PARSER_HPP
00002 #define __AIRINV_CMD_FRAT5PARSER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009 #include <stdair/stdair_file.hpp>
00010 #include <stdair/command/CommandAbstract.hpp>
00011
00012 namespace stdair {
00013     class BomRoot;
00014 }
00015
00016 namespace AIRINV {
00017
00018     class FRAT5Parser : public stdair::CommandAbstract {
00019     public:
00020         static void parse (const stdair::FRAT5FilePath& iFRAT5InputFilename,
00021                          stdair::BomRoot&);
00022     };
00023 }
00024 #endif // __AIRINV_CMD_FRAT5PARSER_HPP

```

## 23.129 airinv/command/FRAT5ParserHelper.cpp File Reference

```

#include <cassert>
#include <ostream>
#include <stdair/stdair_exceptions.hpp>
#include <stdair/stdair_types.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/FRAT5ParserHelper.hpp>

```

## Namespaces

- namespace [AIRINV](#)
- namespace [AIRINV::FRAT5ParserHelper](#)

## Functions

- repeat\_p\_t [AIRINV::FRAT5ParserHelper::key\\_p](#) (chset\_t("0-9A-Z").derived(), 1, 10)

## 23.130 FRAT5ParserHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <ostream>
00007 // StdAir
00008 #include <stdair/stdair_exceptions.hpp>
00009 #include <stdair/stdair_types.hpp>
00010 #include <stdair/bom/BomRoot.hpp>
00011 #include <stdair/service/Logger.hpp>
00012 // #define BOOST_SPIRIT_DEBUG
00013 #include <airinv/command/FRAT5ParserHelper.hpp>
00014 >
00015 //
00016 namespace bsc = boost::spirit::classic;
00017
00018 namespace AIRINV {
00019
00020     namespace FRAT5ParserHelper {
00021
00022         // //////////////////////////////////////
00023         // Semantic actions
00024         // //////////////////////////////////////
00025
00026         ParserSemanticAction::
00027         ParserSemanticAction (FRAT5Struct&
00028         ioFRAT5)
00029             : _frat5 (ioFRAT5) {
00030         }
00031
00032         // //////////////////////////////////////
00033         storeCurveKey::
00034         storeCurveKey (FRAT5Struct& ioFRAT5)
00035             : ParserSemanticAction (ioFRAT5) {
00036         }
00037
00038         // //////////////////////////////////////
00039         void storeCurveKey::operator() (iterator_t
00040         iStr,
00041         iterator_t iStrEnd) const {
00042             const std::string lKey (iStr, iStrEnd);
00043             _frat5._key = lKey;
00044             //STDAIR_LOG_DEBUG ("Key: " << lKey);
00045         }
00046
00047         // //////////////////////////////////////
00048         storeDTD::storeDTD (FRAT5Struct& ioFRAT5)
00049             : ParserSemanticAction (ioFRAT5) {
00050         }
00051
00052         // //////////////////////////////////////
00053         void storeDTD::operator() (int iDTD) const {
00054             _frat5._dtd = iDTD;
00055             //STDAIR_LOG_DEBUG ("DTD: " << iDTD);
00056         }
00057
00058         // //////////////////////////////////////
00059         storeFRAT5Value::storeFRAT5Value (
00060         FRAT5Struct& ioFRAT5)
00061             : ParserSemanticAction (ioFRAT5) {
00062         }
00063
00064         // //////////////////////////////////////
00065         void storeFRAT5Value::operator() (double iReal)
00066         const {
00067             const bool hasInsertBeenSuccessfull =
00068             _frat5._curve.
00069             insert (stdair::FRAT5Curve_T::
00070             value_type (_frat5._dtd, iReal)).second;
00071             if (hasInsertBeenSuccessfull == false) {
00072                 std::ostringstream oStr;
00073                 oStr << "The same DTD ('" << _frat5._dtd
00074                 << "') has probably been given twice";
00075                 STDAIR_LOG_ERROR (oStr.str());
00076                 throw stdair::KeyDuplicationException (oStr.str());
00077             }
00078
00079             //STDAIR_LOG_DEBUG ("Value: " << iReal);
00080         }
00081
00082         // //////////////////////////////////////
00083         doEndCurve::
00084         doEndCurve (stdair::BomRoot& ioBomRoot,

```

```

00081         FRAT5Struct& ioFRAT5)
00082     : ParserSemanticAction (ioFRAT5),
00083       _bomRoot (ioBomRoot) {
00084     }
00085
00086     // ////////////////////////////////////////
00087     // void doEndCurve::operator() (char iChar) const {
00088     void doEndCurve::operator() (iterator_t
00089 iStr,
00089         iterator_t iStrEnd) const {
00090         // DEBUG: Display the result
00091         STDAIR_LOG_DEBUG ("FRAT5: " << _frat5.describe());
00092
00093         // Add the curve to the BomRoot.
00094         _bomRoot.addFRAT5Curve (_frat5._key, _frat5.
00095 _curve);
00096
00097         // As that's the end of a curve, the values must be cleared.
00098         _frat5._curve.clear();
00099     }
00100
00101     // ////////////////////////////////////////
00102     //
00103     // Utility Parsers
00104     //
00105     // ////////////////////////////////////////
00106     repeat_p_t key_p (chset_t("0-9A-Z").derived(), 1, 10)
00107 ;
00108
00109     // ////////////////////////////////////////
00110     // (Boost Spirit) Grammar Definition
00111     // ////////////////////////////////////////
00112
00113     // ////////////////////////////////////////
00114     FRAT5Parser::
00115     FRAT5Parser (stdair::BomRoot& ioBomRoot,
00116                 FRAT5Struct& ioFRAT5)
00117     : _bomRoot (ioBomRoot),
00118       _frat5 (ioFRAT5) {
00119     }
00120
00121     // ////////////////////////////////////////
00122     template<typename ScannerT>
00123     FRAT5Parser::definition<ScannerT>::
00124     definition (FRAT5Parser const& self) {
00125
00126         curve_list = *( not_to_be_parsed | curve )
00127         ;
00128
00129         not_to_be_parsed =
00130         bsc::lexeme_d[ bsc::comment_p("//") | bsc::comment_p("/*", "*/")
00131         | bsc::space_p ]
00132         ;
00133
00134         curve = key >> ';' >> map
00135         >> curve_end[doEndCurve(self._bomRoot, self._frat5)
00136
00137         ;
00138
00139         curve_end = bsc::ch_p(';')
00140         ;
00141
00142         key =
00143         bsc::lexeme_d[(key_p) [storeCurveKey(self._frat5)]]
00144         ;
00145
00146         map =
00147         value_pair >> *(';' >> value_pair)
00148         ;
00149
00150         value_pair = bsc::uint_p[storeDTD(self._frat5)]
00151         >> ":" >> bsc::ureal_p[storeFRAT5Value(self._frat5)]
00152         ;
00153
00154         // BOOST_SPIRIT_DEBUG_NODE (FRAT5Parser);
00155         BOOST_SPIRIT_DEBUG_NODE (curve_list);
00156         BOOST_SPIRIT_DEBUG_NODE (not_to_be_parsed);
00157         BOOST_SPIRIT_DEBUG_NODE (key);
00158         BOOST_SPIRIT_DEBUG_NODE (map);
00159         BOOST_SPIRIT_DEBUG_NODE (value_pair);
00160     }
00161
00162     // ////////////////////////////////////////
00163     template<typename ScannerT>
00164     bsc::rule<ScannerT> const&
00165     FRAT5Parser::definition<ScannerT>::start

```

```

    () const {
00165         return curve_list;
00166     }
00167 }
00168
00169
00171 //
00172 // Entry class for the file parser
00173 //
00175
00176 // //////////////////////////////////////
00177 FRAT5FileParser::
00178 FRAT5FileParser (stdair::BomRoot& ioBomRoot,
00179                  const stdair::Filename_T& iFilename)
00180     : _filename (iFilename), _bomRoot (ioBomRoot) {
00181     init();
00182 }
00183
00184 // //////////////////////////////////////
00185 void FRAT5FileParser::init() {
00186     // Open the file
00187     _startIterator = iterator_t (_filename);
00188
00189     // Check the filename exists and can be open
00190     if (!_startIterator) {
00191         std::ostringstream oMessage;
00192         oMessage << "The file " << _filename << " can not be open." << std::endl;
00193         STDAIR_LOG_ERROR (oMessage.str());
00194         throw FRAT5InputFileNotFoundException (
00195             oMessage.str());
00196     }
00197     // Create an EOF iterator
00198     _endIterator = _startIterator.make_end();
00199 }
00200
00201 // //////////////////////////////////////
00202 bool FRAT5FileParser::generateFRAT5Curves
00203 () {
00204     bool oResult = false;
00205
00206     STDAIR_LOG_DEBUG ("Parsing FRAT5 input file: " << _filename);
00207
00208     // Initialise the parser (grammar) with the helper/staging structure.
00209     FRAT5ParserHelper::FRAT5Parser lFRAT5Parser (
00210         _bomRoot, _frat5);
00211
00212     // Launch the parsing of the file and, thanks to the doEndCurve
00213     // call-back structure, the building of the whole BomRoot BOM
00214     // (i.e., including Inventory, FlightDate, LegDate, SegmentDate, etc.)
00215     bsc::parse_info<iterator_t> info = bsc::parse (_startIterator, _endIterator
00216         ,
00217         lFRAT5Parser,
00218         bsc::space_p - bsc::eol_p);
00219
00220     // Retrieves whether or not the parsing was successful
00221     oResult = info.hit;
00222
00223     const bool isFull = info.full;
00224
00225     const std::string hasBeenFullyReadStr = (isFull == true)?"":"not ";
00226     if (oResult == true && isFull == true) {
00227         STDAIR_LOG_DEBUG ("Parsing of FRAT5 input file: " << _filename
00228             << " succeeded: read " << info.length
00229             << " characters. The input file has "
00230             << hasBeenFullyReadStr
00231             << "been fully read. Stop point: " << info.stop);
00232     } else {
00233         STDAIR_LOG_ERROR ("Parsing of FRAT5 input file: " << _filename
00234             << " failed: read " << info.length
00235             << " characters. The input file has "
00236             << hasBeenFullyReadStr
00237             << "been fully read. Stop point: " << info.stop);
00238         throw FRAT5FileParsingFailedException ("
00239             Parsing of FRAT5 input file: "
00240             + _filename + " failed.");
00241     }
00242     return oResult;
00243 }

```

## 23.131 airinv/command/FRAT5ParserHelper.hpp File Reference

```
#include <string>
#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/basic/BasParserTypes.hpp>
#include <airinv/bom/FRAT5Struct.hpp>
```

## Classes

- struct [AIRINV::FRAT5ParserHelper::ParserSemanticAction](#)
- struct [AIRINV::FRAT5ParserHelper::storeCurveKey](#)
- struct [AIRINV::FRAT5ParserHelper::storeDTD](#)
- struct [AIRINV::FRAT5ParserHelper::storeFRAT5Value](#)
- struct [AIRINV::FRAT5ParserHelper::doEndCurve](#)
- struct [AIRINV::FRAT5ParserHelper::FRAT5Parser](#)
- struct [AIRINV::FRAT5ParserHelper::FRAT5Parser::definition< ScannerT >](#)
- class [AIRINV::FRAT5FileParser](#)

## Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)
- namespace [AIRINV::FRAT5ParserHelper](#)

## 23.132 FRAT5ParserHelper.hpp

```
00001 #ifndef __AIRINV_CMD_FRAT5PARSERHELPER_HPP
00002 #define __AIRINV_CMD_FRAT5PARSERHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/command/CmdAbstract.hpp>
00011 // Airinv
00012 #include <airinv/AIRINV_Types.hpp>
00013 #include <airinv/basic/BasParserTypes.hpp>
00014 #include <airinv/bom/FRAT5Struct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class BomRoot;
00019 }
00020
00021 namespace AIRINV {
00022
00023     namespace FRAT5ParserHelper {
00024
00025         // //////////////////////////////////////
00026         // Semantic actions
00027         // //////////////////////////////////////
00029         struct ParserSemanticAction {
00031             ParserSemanticAction (FRAT5Struct&);
00033             FRAT5Struct& _frat5;
00034         };
00035
00037         struct storeCurveKey : public ParserSemanticAction
00039         {
00041             storeCurveKey (FRAT5Struct&);
00042             void operator() (iterator_t iStr, iterator_t
00043                 iStrEnd) const;
```

```

00045     struct storeDTD : public ParserSemanticAction {
00047         storeDTD (FRAT5Struct&);
00049         void operator() (int iDTD) const;
00050     };
00051
00053     struct storeFRAT5Value : public ParserSemanticAction
00054     {
00055         storeFRAT5Value (FRAT5Struct&);
00057         void operator() (double iReal) const;
00058     };
00059
00061     struct doEndCurve : public ParserSemanticAction
00062     {
00063         doEndCurve (stdair::BomRoot&, FRAT5Struct&);
00065         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00067         stdair::BomRoot& _bomRoot;
00068     };
00069
00071     //
00072     // (Boost Spirit) Grammar Definition
00073     //
00075
00089     struct FRAT5Parser :
00090     public boost::spirit::classic::grammar<FRAT5Parser> {
00091
00092         FRAT5Parser (stdair::BomRoot&, FRAT5Struct&);
00093
00094         template <typename ScannerT>
00095         struct definition {
00096             definition (FRAT5Parser const& self);
00097
00098             // Instantiation of rules
00099             boost::spirit::classic::rule<ScannerT> curve_list,
00100                 not_to_be_parsed, curve, key, map,
00101                 value_pair, curve_end;
00102
00103             boost::spirit::classic::rule<ScannerT> const& start() const;
00104         };
00105
00106         // Parser Context
00107         stdair::BomRoot& _bomRoot;
00108         FRAT5Struct& _frat5;
00109     };
00110
00111
00112
00113
00114
00115
00116
00117     //
00118     // Entry class for the file parser
00119     //
00120
00121
00122
00123
00124
00125
00126     class FRAT5FileParser : public stdair::CmdAbstract {
00127     public:
00128         FRAT5FileParser (stdair::BomRoot& ioBomRoot,
00129             const stdair::Filename_T& iFilename);
00130
00131         bool generateFRAT5Curves ();
00132
00133     private:
00134         void init();
00135
00136     private:
00137         // Attributes
00138         stdair::Filename_T _filename;
00139
00140         iterator_t _startIterator;
00141
00142         iterator_t _endIterator;
00143
00144         stdair::BomRoot& _bomRoot;
00145
00146         FRAT5Struct _frat5;
00147     };
00148
00149
00150
00151
00152
00153
00154
00155
00156
00157 }
00158 #endif // __AIRINV_CMD_FRAT5PARSERHELPER_HPP

```

## 23.133 airinv/command/InventoryBuilder.cpp File Reference

```
#include <cassert>
```

```

#include <boost/date_time/date_iterator.hpp>
#include <stdair/basic/BasConst_BookingClass.hpp>
#include <stdair/basic/BasConst_Yield.hpp>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/bom/AirlineFeature.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <stdair/bom/LegDate.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <stdair/bom/Bucket.hpp>
#include <stdair/bom/BomKeyManager.hpp>
#include <stdair/bom/ParsedKey.hpp>
#include <stdair/bom/BomRetriever.hpp>
#include <stdair/command/CmdCloneBomManager.hpp>
#include <stdair/factory/FacBom.hpp>
#include <stdair/factory/FacBomManager.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/bom/FlightDateStruct.hpp>
#include <airinv/command/InventoryBuilder.hpp>

```

## Namespaces

- namespace [AIRINV](#)

## 23.134 InventoryBuilder.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // Boost
00007 #include <boost/date_time/date_iterator.hpp>
00008 // StdAir
00009 #include <stdair/basic/BasConst_BookingClass.hpp>
00010 #include <stdair/basic/BasConst_Yield.hpp>
00011 #include <stdair/basic/BasConst_Inventory.hpp>
00012 #include <stdair/bom/BomManager.hpp>
00013 #include <stdair/bom/BomRoot.hpp>
00014 #include <stdair/bom/Inventory.hpp>
00015 #include <stdair/bom/AirlineFeature.hpp>
00016 #include <stdair/bom/FlightDate.hpp>
00017 #include <stdair/bom/SegmentDate.hpp>
00018 #include <stdair/bom/SegmentCabin.hpp>
00019 #include <stdair/bom/FareFamily.hpp>
00020 #include <stdair/bom/BookingClass.hpp>
00021 #include <stdair/bom/LegDate.hpp>
00022 #include <stdair/bom/LegCabin.hpp>
00023 #include <stdair/bom/Bucket.hpp>
00024 #include <stdair/bom/BomKeyManager.hpp>
00025 #include <stdair/bom/ParsedKey.hpp>
00026 #include <stdair/bom/BomRetriever.hpp>
00027 #include <stdair/command/CmdCloneBomManager.hpp>
00028 #include <stdair/factory/FacBom.hpp>
00029 #include <stdair/factory/FacBomManager.hpp>
00030 #include <stdair/service/Logger.hpp>
00031 // AirInv
00032 #include <airinv/AIRINV_Types.hpp>
00033 #include <airinv/bom/FlightDateStruct.hpp>
00034 #include <airinv/command/InventoryBuilder.hpp>

```

```

>
00035
00036 namespace AIRINV {
00037
00038 ///////////////////////////////////////////////////////////////////
00039 void InventoryBuilder::
00040 buildInventory (stdair::BomRoot& ioBomRoot,
00041                const FlightDateStruct& iFlightDateStruct) {
00042     const stdair::AirlineCode_T& lAirlineCode = iFlightDateStruct._airlineCode;
00043
00044     // Instantiate an inventory object (if not exist)
00045     // for the given key (airline code)
00046     stdair::Inventory* lInventory_ptr = stdair::BomManager::
00047         getObjectPtr<stdair::Inventory> (ioBomRoot, lAirlineCode);
00048     if (lInventory_ptr == NULL) {
00049         stdair::InventoryKey lKey (lAirlineCode);
00050         lInventory_ptr =
00051             &stdair::FacBom<stdair::Inventory>::instance().create (lKey);
00052         stdair::FacBomManager::addToListAndMap (ioBomRoot, *lInventory_ptr);
00053         stdair::FacBomManager::linkWithParent (ioBomRoot, *lInventory_ptr);
00054
00055         // Add the airline feature object to the inventory
00056         const stdair::AirlineFeatureKey lAirlineFeatureKey (lAirlineCode);
00057         stdair::AirlineFeature& lAirlineFeature =
00058             stdair::FacBom<stdair::AirlineFeature>::instance().create (
00059                 lAirlineFeatureKey);
00059         stdair::FacBomManager::setAirlineFeature (*lInventory_ptr,
00060                                                     lAirlineFeature);
00061         stdair::FacBomManager::linkWithParent (*lInventory_ptr, lAirlineFeature);
00062         // Link the airline feature object with the top of the BOM tree
00063         stdair::FacBomManager::addToListAndMap (ioBomRoot, lAirlineFeature);
00064     }
00065     assert (lInventory_ptr != NULL);
00066
00067     // Build the flight-date within the inventory.
00068     buildFlightDate (*lInventory_ptr, iFlightDateStruct);
00069 }
00070
00071 ///////////////////////////////////////////////////////////////////
00072 void InventoryBuilder::
00073 buildFlightDate (stdair::Inventory& ioInventory,
00074                 const FlightDateStruct& iFlightDateStruct) {
00075     // Create the FlightDateKey
00076     const stdair::FlightDateKey lFlightDateKey (iFlightDateStruct._flightNumber
00077                                                 ,
00078                                                 iFlightDateStruct._flightDate);
00079
00079     // Check that the flight-date object is not already existing. If a
00080     // flight-date object with the same key has already been created,
00081     // then just update it, ifnot, create a flight-date and update it.
00082     stdair::FlightDate* lFlightDate_ptr = stdair::BomManager::
00083         getObjectPtr<stdair::FlightDate> (ioInventory, lFlightDateKey.toString())
00084 ;
00084     if (lFlightDate_ptr == NULL) {
00085         // Instantiate a flighty-date object for the given key (flight number and
00086         // flight date)
00087         lFlightDate_ptr =
00088             &stdair::FacBom<stdair::FlightDate>::instance().create (lFlightDateKey)
00089 ;
00089         stdair::FacBomManager::addToListAndMap (ioInventory, *lFlightDate_ptr);
00090         stdair::FacBomManager::linkWithParent (ioInventory, *lFlightDate_ptr);
00091     }
00092     assert (lFlightDate_ptr != NULL);
00093
00094     // Update the BOM flight-date with the attributes of the flight-date
    struct.
00095
00096     // Browse the list of leg-date struct and segment-date struct and
00097     // create the corresponding BOM.
00098     for (LegStructList_T::const_iterator itLegDate =
00099         iFlightDateStruct._legList.begin();
00100         itLegDate != iFlightDateStruct._legList.end(); ++itLegDate) {
00101         const LegStruct& lCurrentLegDateStruct = *itLegDate;
00102         buildLegDate (*lFlightDate_ptr, lCurrentLegDateStruct);
00103     }
00104
00105     for (SegmentStructList_T::const_iterator itSegmentDate =
00106         iFlightDateStruct._segmentList.begin();
00107         itSegmentDate != iFlightDateStruct._segmentList.end();
00108         ++itSegmentDate) {
00109         const SegmentStruct& lCurrentSegmentDateStruct = *itSegmentDate;
00110         buildSegmentDate (*lFlightDate_ptr, lCurrentSegmentDateStruct);
00111     }
00112     buildRoutingLegKey (*lFlightDate_ptr);
00113 }
00114 }
00115

```



```

00116 // //////////////////////////////////////
00117 void InventoryBuilder::
00118 buildLegDate (stdair::FlightDate& ioFlightDate,
00119               const LegStruct& iLegDateStruct) {
00120     // Check that the leg-date object is not already existing. If a
00121     // leg-date object with the same key has already been created,
00122     // then just update it, ifnot, create a leg-date and update it.
00123     stdair::LegDate* lLegDate_ptr = stdair::BomManager::
00124     getObjectPtr<stdair::LegDate>(ioFlightDate, iLegDateStruct._boardingPoint
);
00125
00126     if (lLegDate_ptr == NULL) {
00127         // Instantiate a leg-date object for the given key (boarding point);
00128         stdair::LegDateKey lKey (iLegDateStruct._boardingPoint);
00129         lLegDate_ptr = &stdair::FacBom<stdair::LegDate>::instance().create (lKey)
;
00130
00131         stdair::FacBomManager::addToListAndMap (ioFlightDate, *lLegDate_ptr);
00132         stdair::FacBomManager::linkWithParent (ioFlightDate, *lLegDate_ptr);
00133     }
00134     assert (lLegDate_ptr != NULL);
00135
00136     // Update the BOM leg-date with the attributes of the leg-date struct.
00137     iLegDateStruct.fill (*lLegDate_ptr);
00138
00139     // Browse the list of leg-cabin structs and create the corresponding BOM.
00140     for (LegCabinStructList_T::const_iterator itLegCabin =
00141          iLegDateStruct._cabinList.begin();
00142          itLegCabin != iLegDateStruct._cabinList.end(); ++itLegCabin) {
00143         const LegCabinStruct& lCurrentLegCabinStruct = *itLegCabin;
00144         buildLegCabin (*lLegDate_ptr, lCurrentLegCabinStruct);
00145     }
00146
00147 // //////////////////////////////////////
00148 void InventoryBuilder::
00149 buildRoutingLegKey (stdair::FlightDate& ioFlightDate) {
00150
00151     // Browse the list of segment-dates and create direct accesses
00152     // within each segment-date.
00153     const stdair::SegmentDateList_T& lSegmentDateList =
00154     stdair::BomManager::getList<stdair::SegmentDate> (ioFlightDate);
00155     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =
00156          lSegmentDateList.begin();
00157          itSegmentDate != lSegmentDateList.end(); ++itSegmentDate) {
00158
00159         stdair::SegmentDate* lCurrentSegmentDate_ptr = *itSegmentDate;
00160         assert (lCurrentSegmentDate_ptr != NULL);
00161
00162         /*
00163          * If the segment is just marketed by this carrier,
00164          * retrieve the operating segment and call the createDirectAcces
00165          * method on its parent (flight date).
00166          */
00167         const stdair::SegmentDate* lOperatingSegmentDate_ptr =
00168         lCurrentSegmentDate_ptr->getOperatingSegmentDate ();
00169         if (lOperatingSegmentDate_ptr == NULL) {
00170
00171             const stdair::AirportCode_T& lBoardingPoint =
00172             lCurrentSegmentDate_ptr->getBoardingPoint();
00173
00174             stdair::AirportCode_T currentBoardingPoint = lBoardingPoint;
00175             const stdair::AirportCode_T& lOffPoint =
00176             lCurrentSegmentDate_ptr->getOffPoint();
00177
00178             // Add a sanity check so as to ensure that the loop stops. If
00179             // there are more than MAXIMAL_NUMBER_OF_LEGS legs, there is
00180             // an issue somewhere in the code (not in the parser, as the
00181             // segments are derived from the legs thanks to the
00182             // FlightPeriodStruct::buildSegments() method).
00183             unsigned short i = 1;
00184             while (currentBoardingPoint != lOffPoint
00185                   && i <= stdair::MAXIMAL_NUMBER_OF_LEGS_IN_FLIGHT) {
00186                 // Retrieve the (unique) LegDate getting that Boarding Point
00187                 stdair::LegDate& lLegDate = stdair::BomManager::
00188                 getObject<stdair::LegDate> (ioFlightDate, currentBoardingPoint);
00189
00190                 // Link the SegmentDate and LegDate together
00191                 const std::string& lRoutingKeyStr = lLegDate.describeRoutingKey();
00192                 lCurrentSegmentDate_ptr->addLegKey(lRoutingKeyStr);
00193
00194                 // Prepare the next iteration
00195                 currentBoardingPoint = lLegDate.getOffPoint();
00196                 ++i;
00197             }
00198             assert (i <= stdair::MAXIMAL_NUMBER_OF_LEGS_IN_FLIGHT);
00199         }
00200     }
}

```

```

00201 }
00202
00203 // //////////////////////////////////////
00204 void InventoryBuilder::
00205 buildLegCabin (stdair::LegDate& ioLegDate,
00206               const LegCabinStruct& iLegCabinStruct) {
00207     // Check that the leg-cabin object is not already existing. If a
00208     // leg-cabin object with the same key has already been created,
00209     // then just update it, ifnot, create a leg-cabin and update it.
00210     stdair::LegCabin* lLegCabin_ptr = stdair::BomManager::
00211         getObjectPtr<stdair::LegCabin> (ioLegDate, iLegCabinStruct._cabinCode);
00212     if (lLegCabin_ptr == NULL) {
00213         // Instantiate a leg-cabin object for the given key (cabin code);
00214         stdair::LegCabinKey lKey (iLegCabinStruct._cabinCode);
00215         lLegCabin_ptr = &stdair::FacBom<stdair::LegCabin>::instance().create(lKey
);
00216         stdair::FacBomManager::addToListAndMap (ioLegDate, *lLegCabin_ptr);
00217         stdair::FacBomManager::linkWithParent (ioLegDate, *lLegCabin_ptr);
00218     }
00219     assert (lLegCabin_ptr != NULL);
00220
00221     // TODO: Update the BOM leg-cabin with the attributes of the
00222     // leg-cabin struct.
00223     iLegCabinStruct.fill (*lLegCabin_ptr);
00224
00225     // Browse the list of bucket structs and create the corresponding BOM.
00226     for (BucketStructList_T::const_iterator itBucket =
00227         iLegCabinStruct._bucketList.begin();
00228         itBucket != iLegCabinStruct._bucketList.end(); ++itBucket) {
00229         const BucketStruct& lCurrentBucketStruct = *itBucket;
00230         buildBucket (*lLegCabin_ptr, lCurrentBucketStruct);
00231     }
00232 }
00233
00234 // //////////////////////////////////////
00235 void InventoryBuilder::buildBucket (stdair::LegCabin& ioLegCabin,
00236                                    const BucketStruct& iBucketStruct) {
00237     // Create the BucketKey
00238     const stdair::BucketKey lBucketKey (iBucketStruct._seatIndex);
00239
00240     // Check that the bucket object is not already existing. If a
00241     // bucket object with the same key has already been created,
00242     // then just update it, ifnot, create a bucket and update it.
00243     stdair::Bucket* lBucket_ptr = stdair::BomManager::
00244         getObjectPtr<stdair::Bucket> (ioLegCabin, lBucketKey.toString());
00245     if (lBucket_ptr == NULL) {
00246         // Instantiate a bucket object for the given key (seat index);
00247         stdair::BucketKey lKey (iBucketStruct._seatIndex);
00248         lBucket_ptr = &stdair::FacBom<stdair::Bucket>::instance().create (lKey);
00249         stdair::FacBomManager::addToListAndMap (ioLegCabin, *lBucket_ptr);
00250         stdair::FacBomManager::linkWithParent (ioLegCabin, *lBucket_ptr);
00251     }
00252     assert (lBucket_ptr != NULL);
00253
00254     //
00255     iBucketStruct.fill (*lBucket_ptr);
00256 }
00257
00258 // //////////////////////////////////////
00259 void InventoryBuilder::
00260 buildSegmentDate (stdair::FlightDate& ioFlightDate,
00261                  const SegmentStruct& iSegmentDateStruct) {
00262     // Check that the segment-date object is not already existing. If a
00263     // segment-date object with the same key has already been created,
00264     // then just update it, ifnot, create a segment-date and update it.
00265     const stdair::SegmentDateKey
00266         lSegmentDateKey (iSegmentDateStruct._boardingPoint,
00267                         iSegmentDateStruct._offPoint);
00268     stdair::SegmentDate* lSegmentDate_ptr = stdair::BomManager::
00269         getObjectPtr<stdair::SegmentDate> (ioFlightDate, lSegmentDateKey.toString()
);
00270     if (lSegmentDate_ptr == NULL) {
00271         // Instantiate a segment-date object for the given key (boarding
00272         // and off points);
00273         lSegmentDate_ptr = &stdair::FacBom<stdair::SegmentDate>::
00274             instance().create (lSegmentDateKey);
00275         stdair::FacBomManager::addToListAndMap (ioFlightDate, *lSegmentDate_ptr);
00276         stdair::FacBomManager::linkWithParent (ioFlightDate, *lSegmentDate_ptr);
00277     }
00278     assert (lSegmentDate_ptr != NULL);
00279
00280     // Update the BOM segment-date with the attributes of the
00281     // segment-date struct.
00282     iSegmentDateStruct.fill (*lSegmentDate_ptr);
00283
00284     // Browse the list of segment-cabin struct and create the corresponding
    BOM.

```

```

00285     for (SegmentCabinStructList_T::const_iterator itSegmentCabin =
00286         iSegmentDateStruct._cabinList.begin();
00287         itSegmentCabin != iSegmentDateStruct._cabinList.end();
00288         ++itSegmentCabin) {
00289         const SegmentCabinStruct& lCurrentSegmentCabinStruct = *itSegmentCabin;
00290         buildSegmentCabin (*lSegmentDate_ptr, lCurrentSegmentCabinStruct);
00291     }
00292 }
00293
00294 // //////////////////////////////////////
00295 void InventoryBuilder::
00296 buildSegmentCabin (stdair::SegmentDate& ioSegmentDate,
00297     const SegmentCabinStruct& iSegmentCabinStruct) {
00298     // Check that the segment-cabin object is not already existing. If a
00299     // segment-cabin object with the same key has already been created,
00300     // then just update it, ifnot, create a segment-cabin and update it.
00301     stdair::SegmentCabin* lSegmentCabin_ptr = stdair::BomManager::
00302         getObjectPtr<stdair::SegmentCabin> (ioSegmentDate,
00303             iSegmentCabinStruct._cabinCode);
00304     if (lSegmentCabin_ptr == NULL) {
00305         // Instantiate a segment-cabin object for the given key (cabin code);
00306         stdair::SegmentCabinKey lKey (iSegmentCabinStruct._cabinCode);
00307         lSegmentCabin_ptr =
00308             &stdair::FacBom<stdair::SegmentCabin>::instance().create (lKey);
00309
00310         // Link the segment-cabin to the segment-date
00311         stdair::FacBomManager::addToListAndMap (ioSegmentDate, *lSegmentCabin_ptr)
00312     };
00313     stdair::FacBomManager::linkWithParent (ioSegmentDate, *lSegmentCabin_ptr)
00314 ;
00315     assert (lSegmentCabin_ptr != NULL);
00316
00317     // TODO: Update the BOM segment-cabin with the attributes of the
00318     // segment-cabin struct.
00319     iSegmentCabinStruct.fill (*lSegmentCabin_ptr);
00320
00321     // Browse the list of fare family struct and create the corresponding BOM.
00322     for (FareFamilyStructList_T::const_iterator itFareFamily =
00323         iSegmentCabinStruct._fareFamilies.begin();
00324         itFareFamily != iSegmentCabinStruct._fareFamilies.end();
00325         ++itFareFamily) {
00326         const FareFamilyStruct& lCurrentFareFamilyStruct = *itFareFamily;
00327         buildFareFamily (*lSegmentCabin_ptr, lCurrentFareFamilyStruct);
00328     }
00329
00330 // //////////////////////////////////////
00331 void InventoryBuilder::
00332 buildFareFamily (stdair::SegmentCabin& ioSegmentCabin,
00333     const FareFamilyStruct& iFareFamilyStruct) {
00334
00335     // Check that the fare family object is not already existing. If a
00336     // fare family object with the same key has already been created,
00337     // then just update it. If not, create a fare family and update it.
00338     stdair::FareFamily* lFareFamily_ptr = stdair::BomManager::
00339         getObjectPtr<stdair::FareFamily> (ioSegmentCabin,
00340             iFareFamilyStruct._familyCode);
00341     if (lFareFamily_ptr == NULL) {
00342         // Instantiate a fare family object for the given key (fare family code);
00343         const stdair::FareFamilyKey lFFKey (iFareFamilyStruct._familyCode);
00344         lFareFamily_ptr =
00345             &stdair::FacBom<stdair::FareFamily>::instance().create (lFFKey);
00346
00347         // Link the fare family to the segment-cabin
00348         stdair::FacBomManager::addToListAndMap (ioSegmentCabin, *lFareFamily_ptr)
00349     ;
00350     stdair::FacBomManager::linkWithParent (ioSegmentCabin, *lFareFamily_ptr);
00351     }
00352     assert (lFareFamily_ptr != NULL);
00353
00354     // TODO: Upcabin the BOM fare family with the attributes of the
00355     // fare family struct.
00356     iFareFamilyStruct.fill (*lFareFamily_ptr);
00357
00358     // Browse the list of booking-class struct and create the corresponding
00359     BOM.
00360     for (BookingClassStructList_T::const_iterator itBookingClass =
00361         iFareFamilyStruct._classList.begin();
00362         itBookingClass != iFareFamilyStruct._classList.end();
00363         ++itBookingClass) {
00364         const BookingClassStruct& lCurrentBookingClassStruct = *itBookingClass;
00365         buildBookingClass (*lFareFamily_ptr, lCurrentBookingClassStruct);
00366     }
00367
00368 // //////////////////////////////////////

```

```

00368 void InventoryBuilder::
00369 buildBookingClass (stdair::FareFamily& ioFareFamily,
00370                   const BookingClassStruct& iBookingClassStruct) {
00371
00372     // Check that the booking class object is not already existing. If a
00373     // booking-class object with the same key has already been created,
00374     // then just update it. If not, create a booking-class and update it.
00375     stdair::BookingClass* lBookingClass_ptr = stdair::BomManager::
00376         getObjectPtr<stdair::BookingClass> (ioFareFamily,
00377                                             iBookingClassStruct._classCode);
00378     if (lBookingClass_ptr == NULL) {
00379         // Instantiate a booking class object for the given key (class code);
00380         const stdair::BookingClassKey lClassKey (iBookingClassStruct._classCode);
00381         lBookingClass_ptr =
00382             &stdair::FacBom<stdair::BookingClass>::instance().create (lClassKey);
00383
00384         // Link the booking-class to the fare family
00385         stdair::FacBomManager::addToListAndMap (ioFareFamily, *lBookingClass_ptr)
00386     ;
00387
00388     // Link the booking-class to the segment-cabin
00389     stdair::SegmentCabin& lSegmentCabin =
00390         stdair::BomManager::getParent<stdair::SegmentCabin> (ioFareFamily);
00391     stdair::FacBomManager::addToListAndMap (lSegmentCabin, *lBookingClass_ptr
00392 );
00393
00394     // Link the booking-class to the segment-date
00395     stdair::SegmentDate& lSegmentDate =
00396         stdair::BomManager::getParent<stdair::SegmentDate> (lSegmentCabin);
00397     stdair::FacBomManager::addToListAndMap (lSegmentDate, *lBookingClass_ptr)
00398 ;
00399
00400     }
00401     assert (lBookingClass_ptr != NULL);
00402
00403     // TODO: Upcabin the BOM booking-class with the attributes of the
00404     // booking-class struct.
00405     iBookingClassStruct.fill (*lBookingClass_ptr);
00406 }
00407
00408 // //////////////////////////////////////
00409 void InventoryBuilder::buildPartnerInventories (stdair::BomRoot& ioBomRoot) {
00410
00411     // Browse the list of inventories to build partner inventories
00412     // within each inventory.
00413     const stdair::InventoryList_T& lInvList =
00414         stdair::BomManager::getList<stdair::Inventory> (ioBomRoot);
00415     for (stdair::InventoryList_T::const_iterator itInv = lInvList.begin();
00416          itInv != lInvList.end(); ++itInv) {
00417         stdair::Inventory* lCurrentInv_ptr = *itInv;
00418         assert (lCurrentInv_ptr != NULL);
00419
00420         buildPartnerInventories (ioBomRoot, *lCurrentInv_ptr);
00421     }
00422 }
00423
00424 // //////////////////////////////////////
00425 void InventoryBuilder::buildPartnerInventories (stdair::BomRoot& ioBomRoot,
00426                                                stdair::Inventory&
00427 ioInventory) {
00428
00429     // Browse the list of flight-dates to build partner inventories.
00430     const stdair::FlightDateList_T& lFlightDateList =
00431         stdair::BomManager::getList<stdair::FlightDate> (ioInventory);
00432     for (stdair::FlightDateList_T::const_iterator itFlightDate =
00433          lFlightDateList.begin();
00434          itFlightDate != lFlightDateList.end(); ++itFlightDate) {
00435         stdair::FlightDate* lCurrentFlightDate_ptr = *itFlightDate;
00436         assert (lCurrentFlightDate_ptr != NULL);
00437
00438         buildPartnerInventories (ioBomRoot, ioInventory, *lCurrentFlightDate_ptr)
00439     ;
00440 }
00441
00442 // //////////////////////////////////////
00443 void InventoryBuilder::buildPartnerInventories (stdair::BomRoot& ioBomRoot,
00444                                                stdair::Inventory&
00445 ioInventory,
00446                                                stdair::FlightDate&
00447 iFlightDate) {
00448
00449     // Browse the list of flight-dates to build partner inventories.
00450     const stdair::SegmentDateList_T& lSegmentDateList =
00451         stdair::BomManager::getList<stdair::SegmentDate> (iFlightDate);
00452     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =

```

```

00448         lSegmentDateList.begin();
00449         itSegmentDate != lSegmentDateList.end(); ++itSegmentDate) {
00450
00451         stdair::SegmentDate* lCurrentSegmentDate_ptr = *itSegmentDate;
00452         assert (lCurrentSegmentDate_ptr != NULL);
00453
00454         const stdair::RoutingLegKeyList_T& lRoutingLegKeyList =
00455             lCurrentSegmentDate_ptr->getLegKeyList ();
00456
00457         // Browse the list of routing leg keys.
00458         for (stdair::RoutingLegKeyList_T::const_iterator itRoutingLegKey =
00459             lRoutingLegKeyList.begin();
00460             itRoutingLegKey != lRoutingLegKeyList.end(); ++itRoutingLegKey) {
00461
00462             // Extract the operating airline code
00463             const stdair::ParsedKey& lParsedKey =
00464                 stdair::BomKeyManager::extractKeys (*itRoutingLegKey);
00465             const stdair::InventoryKey& lInventoryKey =
00466                 lParsedKey.getInventoryKey();
00467             const stdair::AirlineCode_T lOperatingAirlineCode =
00468                 lInventoryKey.getAirlineCode();
00469
00470             // Extract the current airline code
00471             const stdair::AirlineCode_T lAirlineCode =
00472                 iFlightDate.getAirlineCode();
00473
00474             // If the operating airline is not the current one
00475             if (lOperatingAirlineCode != lAirlineCode) {
00476
00477                 // Look for the inventory of the partner within the Bom root
00478                 stdair::Inventory* lInventory_ptr =
00479                     stdair::BomRetriever::
00480                         retrieveInventoryFromKey (ioBomRoot, lOperatingAirlineCode);
00481
00482                 // Build the current segment full key
00483                 std::ostringstream lRoutingSegment;
00484                 lRoutingSegment << iFlightDate.getAirlineCode() << ";";
00485                 << iFlightDate.describeKey() << ";";
00486                 << lCurrentSegmentDate_ptr->getBoardingPoint() << ";";
00487                 << lCurrentSegmentDate_ptr->getOffPoint();
00488
00489                 // If such inventory does not exist, throw an exception
00490                 if (lInventory_ptr == NULL) {
00491                     std::ostringstream oMessage;
00492                     oMessage << "The input file does not contain information about "
00493                         << "the '" << *itRoutingLegKey << "' leg date needed by "
00494                         << "the '" << lRoutingSegment.str() << "' segment.";
00495                     STDAIR_LOG_ERROR (oMessage.str());
00496                     throw MissingPartnerFlightDateWithinScheduleFile (oMessage.str());
00497                 }
00498                 assert (lInventory_ptr != NULL);
00499
00500                 // Build the partner inventory within the current inventory
00501                 buildInventory (ioBomRoot, ioInventory, *itRoutingLegKey);
00502
00503                 // Build the current inventory as a partner of the partner inventory
00504                 buildInventory (ioBomRoot, *lInventory_ptr, lRoutingSegment.str());
00505             }
00506         }
00507     }
00508 }
00509
00510 // //////////////////////////////////////
00511 void InventoryBuilder::
00512     buildInventory (stdair::BomRoot& ioBomRoot,
00513                     stdair::Inventory& ioInventory,
00514                     const std::string& iFullKeyStr) {
00515
00516     // Check that the inventory object is not already existing. If an
00517     // inventory object with the same key has already been created,
00518     // then just update it, ifnot, create an inventory and update it.
00519     // for the given key (iFullKeyStr)
00520     stdair::Inventory* lInventory_ptr =
00521         stdair::BomRetriever::retrieveInventoryFromLongKey (ioInventory,
00522                                                             iFullKeyStr);
00523     if (lInventory_ptr == NULL) {
00524         // Instantiate a flyhy-date object for the given key (airline code
00525         // within the iFullKeyStr)
00526         stdair::Inventory* lOperatingInventory_ptr =
00527             stdair::BomRetriever::retrieveInventoryFromLongKey (ioBomRoot,
00528                                                                 iFullKeyStr);
00529         assert (lOperatingInventory_ptr != NULL);
00530         lInventory_ptr =
00531             &stdair::FacBom<stdair::Inventory>::instance().create (*
00532                 lOperatingInventory_ptr);
00533         stdair::FacBomManager::addToListAndMap (ioInventory, *lInventory_ptr);
00534         stdair::FacBomManager::linkWithParent (ioInventory, *lInventory_ptr);

```

```

00534     }
00535     assert (lInventory_ptr != NULL);
00536
00537     // Build the flight-date within the inventory.
00538     buildFlightDate (ioBomRoot, *lInventory_ptr, iFullKeyStr);
00539 }
00540
00541 ///////////////////////////////////////////////////////////////////
00542 void InventoryBuilder::
00543 buildFlightDate (stdair::BomRoot& ioBomRoot,
00544                 stdair::Inventory& ioInventory,
00545                 const std::string& iFullKeyStr) {
00546
00547     // Check that the flight-date object is not already existing. If a
00548     // flight-date object with the same key has already been created,
00549     // then just update it, ifnot, create a flight-date and update it.
00550     stdair::FlightDate* lFlightDate_ptr =
00551         stdair::BomRetriever::retrieveFlightDateFromLongKey (ioInventory,
00552                                                             iFullKeyStr);
00553     if (lFlightDate_ptr == NULL) {
00554         // Instantiate a flighty-date object for the given key (flight number and
00555         // flight date within the iFullKeyStr)
00556         stdair::FlightDate* lOperatingFlightDate_ptr =
00557             stdair::BomRetriever::retrieveFlightDateFromLongKey (ioBomRoot,
00558                                                                 iFullKeyStr);
00559         assert (lOperatingFlightDate_ptr != NULL);
00560         stdair::FlightDate& lFlightDate =
00561             cloneFlightDate (*lOperatingFlightDate_ptr);
00562         stdair::FacBomManager::addToListAndMap (ioInventory, lFlightDate);
00563         stdair::FacBomManager::linkWithParent (ioInventory, lFlightDate);
00564     }
00565 }
00566
00567 ///////////////////////////////////////////////////////////////////
00568 stdair::FlightDate& InventoryBuilder::
00569 cloneFlightDate (const stdair::FlightDate& iFlightDate) {
00570
00571     stdair::FlightDate& lCloneFlightDate =
00572         stdair::FacBom<stdair::FlightDate>::instance().create (iFlightDate);
00573
00574     // Check whether there are LegDate objects
00575     const bool hasLegDateList = stdair::BomManager::hasList<stdair::LegDate> (
00576         iFlightDate);
00577     if (hasLegDateList == true) {
00578
00579         // Browse the leg-dates
00580         const stdair::LegDateList_T& lLegDateList =
00581             stdair::BomManager::getList<stdair::LegDate> (iFlightDate);
00582         for (stdair::LegDateList_T::const_iterator itLD = lLegDateList.begin();
00583              itLD != lLegDateList.end(); ++itLD) {
00584             const stdair::LegDate* lLD_ptr = *itLD;
00585             assert (lLD_ptr != NULL);
00586
00587             // Clone the current leg-date
00588             stdair::LegDate& lCloneLegDate = cloneLegDate (*lLD_ptr);
00589             stdair::FacBomManager::addToListAndMap (lCloneFlightDate, lCloneLegDate
00590 );
00591             stdair::FacBomManager::linkWithParent (lCloneFlightDate, lCloneLegDate
00592 );
00593         }
00594     }
00595
00596     // Check whether there are SegmentDate objects
00597     const bool hasSegmentDateList =
00598         stdair::BomManager::hasList<stdair::SegmentDate> (iFlightDate);
00599     if (hasSegmentDateList == true) {
00600
00601         // Browse the segment-dates
00602         const stdair::SegmentDateList_T& lSegmentDateList =
00603             stdair::BomManager::getList<stdair::SegmentDate> (iFlightDate);
00604         for (stdair::SegmentDateList_T::const_iterator itSD = lSegmentDateList.
00605             begin();
00606              itSD != lSegmentDateList.end(); ++itSD) {
00607             const stdair::SegmentDate* lSD_ptr = *itSD;
00608             assert (lSD_ptr != NULL);
00609
00610             // Clone the current segment-date
00611             stdair::SegmentDate& lCloneSegmentDate = cloneSegmentDate (*lSD_ptr);
00612             stdair::FacBomManager::addToListAndMap (lCloneFlightDate,
00613             lCloneSegmentDate);
00614             stdair::FacBomManager::linkWithParent (lCloneFlightDate,
00615             lCloneSegmentDate);
00616         }
00617     }
00618     return lCloneFlightDate;

```

```

00618     }
00619
00620     // //////////////////////////////////////
00621     stdair::LegDate& InventoryBuilder::cloneLegDate (const stdair::LegDate&
00622     iLegDate) {
00623
00624         stdair::LegDate& lCloneLegDate =
00625             stdair::FacBom<stdair::LegDate>::instance().create (iLegDate);
00626
00627         // Check whether there are LegCabin objects
00628         const bool hasLegCabinList = stdair::BomManager::hasList<stdair::LegCabin>
00629         (iLegDate);
00630
00631         if (hasLegCabinList == true) {
00632             // Browse the leg-cabins
00633             const stdair::LegCabinList_T& lLegCabinList =
00634                 stdair::BomManager::getList<stdair::LegCabin> (iLegDate);
00635             for (stdair::LegCabinList_T::const_iterator itLC = lLegCabinList.begin();
00636                 itLC != lLegCabinList.end(); ++itLC) {
00637                 const stdair::LegCabin* lLC_ptr = *itLC;
00638                 assert (lLC_ptr != NULL);
00639
00640                 // Clone the current leg-cabin
00641                 stdair::LegCabin& lCloneLegCabin = cloneLegCabin (*lLC_ptr);
00642                 stdair::FacBomManager::addToListAndMap (lCloneLegDate, lCloneLegCabin);
00643                 stdair::FacBomManager::linkWithParent (lCloneLegDate, lCloneLegCabin);
00644             }
00645         }
00646
00647         return lCloneLegDate;
00648     }
00649
00650     // //////////////////////////////////////
00651     stdair::LegCabin& InventoryBuilder::cloneLegCabin (const stdair::LegCabin&
00652     iLegCabin) {
00653
00654         stdair::LegCabin& lCloneLegCabin =
00655             stdair::FacBom<stdair::LegCabin>::instance().create (iLegCabin);
00656
00657         // Check whether there are Bucket objects
00658         const bool hasBucketList = stdair::BomManager::hasList<stdair::Bucket> (
00659         iLegCabin);
00660
00661         if (hasBucketList == true) {
00662             // Browse the buckets
00663             const stdair::BucketList_T& lBucketList =
00664                 stdair::BomManager::getList<stdair::Bucket> (iLegCabin);
00665             for (stdair::BucketList_T::const_iterator itBucket = lBucketList.begin();
00666                 itBucket != lBucketList.end(); ++itBucket) {
00667                 const stdair::Bucket* lBucket_ptr = *itBucket;
00668                 assert (lBucket_ptr != NULL);
00669
00670                 // Clone the current bucket
00671                 stdair::Bucket& lCloneBucket = cloneBucket (*lBucket_ptr);
00672                 stdair::FacBomManager::addToListAndMap (lCloneLegCabin, lCloneBucket);
00673                 stdair::FacBomManager::linkWithParent (lCloneLegCabin, lCloneBucket);
00674             }
00675         }
00676
00677         return lCloneLegCabin;
00678     }
00679
00680     // //////////////////////////////////////
00681     stdair::Bucket& InventoryBuilder::cloneBucket (const stdair::Bucket& iBucket)
00682     {
00683
00684         stdair::Bucket& lCloneBucket =
00685             stdair::FacBom<stdair::Bucket>::instance().create (iBucket);
00686
00687         return lCloneBucket;
00688     }
00689
00690     // //////////////////////////////////////
00691     stdair::SegmentDate& InventoryBuilder::
00692     cloneSegmentDate (const stdair::SegmentDate& iSegmentDate) {
00693
00694         stdair::SegmentDate& lCloneSegmentDate =
00695             stdair::FacBom<stdair::SegmentDate>::instance().create (iSegmentDate);
00696
00697         // Check whether there are SegmentCabin objects
00698         const bool hasSegmentCabinList =
00699             stdair::BomManager::hasList<stdair::SegmentCabin> (iSegmentDate);
00700
00701         if (hasSegmentCabinList == true) {
00702             // Browse the segment-cabins
00703             const stdair::SegmentCabinList_T& lSegmentCabinList =
00704                 stdair::BomManager::getList<stdair::SegmentCabin> (iSegmentDate);
00705             for (stdair::SegmentCabinList_T::const_iterator itSC = lSegmentCabinList.
00706                 begin();
00707                 itSC != lSegmentCabinList.end(); ++itSC) {

```

```

00711         const stdair::SegmentCabin* lSC_ptr = *itSC;
00712         assert (lSC_ptr != NULL);
00713
00714         // Clone the current segment-cabin
00715         stdair::SegmentCabin& lCloneSegmentCabin = cloneSegmentCabin (*lSC_ptr)
;
00716         stdair::FacBomManager::addToListAndMap (lCloneSegmentDate,
lCloneSegmentCabin);
00717         stdair::FacBomManager::linkWithParent (lCloneSegmentDate,
lCloneSegmentCabin);
00718
00719         linkBookingClassesWithSegment (lCloneSegmentDate,
00720                                         lCloneSegmentCabin);
00721     }
00722 }
00723 }
00724 return lCloneSegmentDate;
00725 }
00726
00727 // ////////////////////////////////////////
00728 void InventoryBuilder::
00729 linkBookingClassesWithSegment (stdair::SegmentDate& iCloneSegmentDate,
00730                                 stdair::SegmentCabin& iCloneSegmentCabin) {
00731
00732     // Browse the fare families to link the booking-classes to the
00733     // segment-cabin and to the segment-date
00734     const bool hasFareFamilyList =
00735         stdair::BomManager::hasList<stdair::FareFamily> (iCloneSegmentCabin);
00736     if (hasFareFamilyList == true) {
00737         const stdair::FareFamilyList_T& lCloneFFList =
00738             stdair::BomManager::getList<stdair::FareFamily> (iCloneSegmentCabin);
00739         for (stdair::FareFamilyList_T::const_iterator itCloneFF = lCloneFFList.
begin();
00740             itCloneFF != lCloneFFList.end(); ++itCloneFF) {
00741             const stdair::FareFamily* lCloneFF_ptr = *itCloneFF;
00742             assert (lCloneFF_ptr != NULL);
00743
00744             // Browse the list of booking classes
00745             const bool hasBookingClasslist =
00746                 stdair::BomManager::hasList<stdair::BookingClass> (*lCloneFF_ptr);
00747             if (hasBookingClasslist == true) {
00748                 const stdair::BookingClassList_T& lCloneBCList =
00749                     stdair::BomManager::getList<stdair::BookingClass> (*lCloneFF_ptr);
00750                 for (stdair::BookingClassList_T::const_iterator itCloneBC =
lCloneBCList.begin();
00751                     itCloneBC != lCloneBCList.end(); ++itCloneBC) {
00752                     const stdair::BookingClass* lCloneBC_ptr = *itCloneBC;
00753                     assert (lCloneBC_ptr != NULL);
00754
00755                     // Link the booking-class to the segment-cabin
00756                     stdair::FacBomManager::addToListAndMap (iCloneSegmentCabin,
00757                                                                 *lCloneBC_ptr);
00758
00759                     // Link the booking-class to the segment-date
00760                     stdair::FacBomManager::addToListAndMap (iCloneSegmentDate,
00761                                                                 *lCloneBC_ptr);
00762                 }
00763             }
00764         }
00765     }
00766 }
00767 }
00768
00769 // ////////////////////////////////////////
00770 stdair::SegmentCabin& InventoryBuilder::
00771 cloneSegmentCabin (const stdair::SegmentCabin& iSegmentCabin) {
00772
00773     stdair::SegmentCabin& lCloneSegmentCabin =
00774         stdair::FacBom<stdair::SegmentCabin>::instance().create (iSegmentCabin);
00775
00776     // Check whether there are fare family objects
00777     const bool hasFareFamilyList =
00778         stdair::BomManager::hasList<stdair::FareFamily> (iSegmentCabin);
00779     if (hasFareFamilyList == true) {
00780         // Browse the fare families
00781         const stdair::FareFamilyList_T& lFareFamilyList =
00782             stdair::BomManager::getList<stdair::FareFamily> (iSegmentCabin);
00783         for (stdair::FareFamilyList_T::const_iterator itFF = lFareFamilyList.
begin();
00784             itFF != lFareFamilyList.end(); ++itFF) {
00785             const stdair::FareFamily* lFF_ptr = *itFF;
00786             assert (lFF_ptr != NULL);
00787
00788             // Clone the current fare-family
00789             stdair::FareFamily& lCloneFareFamily = cloneFareFamily (*lFF_ptr);
00790             stdair::FacBomManager::addToListAndMap (lCloneSegmentCabin,
lCloneFareFamily);
00791             stdair::FacBomManager::linkWithParent (lCloneSegmentCabin,

```



```

        lCloneFareFamily);
00795     }
00796 }
00797
00798     return lCloneSegmentCabin;
00799 }
00800
00801 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00802 stdair::FareFamily& InventoryBuilder::
00803 cloneFareFamily (const stdair::FareFamily& iFareFamily) {
00804     stdair::FareFamily& lCloneFareFamily =
00805         stdair::FacBom<stdair::FareFamily>::instance().create (iFareFamily);
00806
00807     // Check whether there are booking classes objects
00808     const bool hasBookingClassList =
00809         stdair::BomManager::hasList<stdair::BookingClass> (iFareFamily);
00810     if (hasBookingClassList == true) {
00811         // Browse the list of booking classes
00812         const stdair::BookingClassList_T& lBookingClassList =
00813             stdair::BomManager::getList<stdair::BookingClass> (iFareFamily);
00814         for (stdair::BookingClassList_T::const_iterator itBookingClass =
00815             lBookingClassList.begin();
00816             itBookingClass != lBookingClassList.end(); ++itBookingClass) {
00817             const stdair::BookingClass* lBC_ptr = *itBookingClass;
00818             assert (lBC_ptr != NULL);
00819
00820             // Clone the current booking class
00821             stdair::BookingClass& lCloneBookingClass = cloneBookingClass (*lBC_ptr)
00822         ;
00823         stdair::FacBomManager::addToListAndMap (lCloneFareFamily,
00824         lCloneBookingClass);
00825         stdair::FacBomManager::linkWithParent (lCloneFareFamily,
00826         lCloneBookingClass);
00827     }
00828 }
00829
00830     return lCloneFareFamily;
00831 }
00832
00833 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00834 stdair::BookingClass& InventoryBuilder::
00835 cloneBookingClass (const stdair::BookingClass& iBookingClass) {
00836
00837     stdair::BookingClass& lCloneBookingClass =
00838         stdair::FacBom<stdair::BookingClass>::instance().create (iBookingClass);
00839
00840     return lCloneBookingClass;
00841 }
00842 }
00843 }
00844 }
00845 }
00846

```

## 23.135 airinv/command/InventoryBuilder.hpp File Reference

```

#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>

```

### Classes

- class [AIRINV::InventoryBuilder](#)  
Class handling the generation / instantiation of the Inventory BOM.

### Namespaces

- namespace [stdair](#)  
Forward declarations.
- namespace [AIRINV](#)
- namespace [AIRINV::InventoryParserHelper](#)

## 23.136 InventoryBuilder.hpp

```

00001 #ifndef __AIRINV_CMD_INVENTORYBUILDER_HPP

```

```

00002 #define __AIRINV_CMD_INVENTORYBUILDER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/command/CmdAbstract.hpp>
00009 // AirInv
00010 #include <airinv/AIRINV_Types.hpp>
00011
00012 namespace stdair {
00013     class BomRoot;
00014     class Inventory;
00015     class FlightDate;
00016     class LegDate;
00017     class LegCabin;
00018     class Bucket;
00019     class SegmentDate;
00020     class SegmentCabin;
00021     class FareFamily;
00022     struct ParsedKey;
00023     class BookingClass;
00024 }
00025
00026 namespace AIRINV {
00027     struct FlightDateStruct;
00028     struct LegStruct;
00029     struct LegCabinStruct;
00030     struct BucketStruct;
00031     struct SegmentStruct;
00032     struct SegmentCabinStruct;
00033     struct FareFamilyStruct;
00034     struct BookingClassStruct;
00035     namespace InventoryParserHelper {
00036         struct doEndFlightDate;
00037     }
00038
00039     class InventoryBuilder : public stdair::CmdAbstract {
00040     friend class AIRINV_Service;
00041     friend struct InventoryParserHelper::doEndFlightDate
00042     ;
00043
00044     private:
00045         static void buildInventory (stdair::BomRoot&, const FlightDateStruct
00046         &);
00047
00048         static void buildFlightDate (stdair::Inventory&, const FlightDateStruct
00049         &);
00050
00051         static void buildLegDate (stdair::FlightDate&, const LegStruct&);
00052
00053         static void buildRoutingLegKey (stdair::FlightDate&);
00054
00055         static void buildLegCabin (stdair::LegDate&, const LegCabinStruct
00056         &);
00057
00058         static void buildBucket (stdair::LegCabin&, const BucketStruct&
00059         );
00060
00061         static void buildSegmentDate (stdair::FlightDate&, const SegmentStruct
00062         &);
00063
00064         static void buildSegmentCabin (stdair::SegmentDate&,
00065         const SegmentCabinStruct&)
00066         ;
00067
00068         static void buildFareFamily (stdair::SegmentCabin&,
00069         const FareFamilyStruct&);
00070
00071         static void buildBookingClass (stdair::FareFamily&,
00072         const BookingClassStruct&)
00073         ;
00074
00075         static void buildPartnerInventories (stdair::BomRoot&);
00076
00077         static void buildPartnerInventories (stdair::BomRoot&,
00078         stdair::Inventory&);
00079
00080         static void buildPartnerInventories (stdair::BomRoot&,
00081         stdair::Inventory&,
00082         stdair::FlightDate&);
00083
00084         static void buildInventory (stdair::BomRoot&,
00085         stdair::Inventory&,
00086         const std::string& iFullKeyStr);

```

```

00139
00140     static void buildFlightDate (stdair::BomRoot&,
00141                                stdair::Inventory&,
00142                                const std::string& iFullKeyStr);
00143
00151     static stdair::FlightDate& cloneFlightDate (const stdair::FlightDate&);
00152
00160     static stdair::LegDate& cloneLegDate (const stdair::LegDate&);
00161
00169     static stdair::LegCabin& cloneLegCabin (const stdair::LegCabin&);
00170
00178     static stdair::Bucket& cloneBucket (const stdair::Bucket&);
00179
00187     static stdair::SegmentDate& cloneSegmentDate (const stdair::SegmentDate&);
00188
00196     static void linkBookingClassesWithSegment (stdair::SegmentDate&,
00197                                                stdair::SegmentCabin&);
00198
00206     static stdair::SegmentCabin& cloneSegmentCabin (const stdair::SegmentCabin&
);
00207
00215     static stdair::FareFamily& cloneFareFamily (const stdair::FareFamily&);
00216
00224     static stdair::BookingClass& cloneBookingClass (const stdair::BookingClass&
);
00225
00226 };
00227
00228 }
00229 #endif // __AIRINV_CMD_INVENTORYBUILDER_HPP

```

## 23.137 airinv/command/InventoryGenerator.cpp File Reference

```

#include <cassert>
#include <boost/date_time/date_iterator.hpp>
#include <stdair/stdair_types.hpp>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/basic/BasConst_SellUpCurves.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/bom/AirlineFeature.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <stdair/bom/LegDate.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <stdair/bom/SimpleNestingStructure.hpp>
#include <stdair/bom/NestingNode.hpp>
#include <stdair/bom/Policy.hpp>
#include <stdair/bom/Bucket.hpp>
#include <stdair/bom/BomKeyManager.hpp>
#include <stdair/factory/FacBomManager.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/bom/FlightPeriodStruct.hpp>
#include <airinv/command/InventoryGenerator.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.138 InventoryGenerator.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // Boost
00007 #include <boost/date_time/date_iterator.hpp>
00008 // StdAir
00009 #include <stdair/stdair_types.hpp>
00010 #include <stdair/basic/BasConst_Inventory.hpp>
00011 #include <stdair/basic/BasConst_SellUpCurves.hpp>
00012 #include <stdair/bom/BomManager.hpp>
00013 #include <stdair/bom/BomRoot.hpp>
00014 #include <stdair/bom/Inventory.hpp>
00015 #include <stdair/bom/AirlineFeature.hpp>
00016 #include <stdair/bom/FlightDate.hpp>
00017 #include <stdair/bom/SegmentDate.hpp>
00018 #include <stdair/bom/SegmentCabin.hpp>
00019 #include <stdair/bom/FareFamily.hpp>
00020 #include <stdair/bom/BookingClass.hpp>
00021 #include <stdair/bom/LegDate.hpp>
00022 #include <stdair/bom/LegCabin.hpp>
00023 #include <stdair/bom/SimpleNestingStructure.hpp>
00024 #include <stdair/bom/NestingNode.hpp>
00025 #include <stdair/bom/Policy.hpp>
00026 #include <stdair/bom/Bucket.hpp>
00027 #include <stdair/bom/BomKeyManager.hpp>
00028 #include <stdair/factory/FacBomManager.hpp>
00029 #include <stdair/service/Logger.hpp>
00030 // AirInv
00031 #include <airinv/bom/FlightPeriodStruct.hpp>
00032 #include <airinv/command/InventoryGenerator.hpp>
00033 >
00034 namespace AIRINV {
00035
00036 // //////////////////////////////////////
00037 void InventoryGenerator::
00038 createFlightDate (stdair::BomRoot& ioBomRoot,
00039                  const FlightPeriodStruct& iFlightPeriod) {
00040     const stdair::AirlineCode_T& lAirlineCode = iFlightPeriod._airlineCode;
00041
00042     // Instantiate an inventory object (if not exist)
00043     // for the given key (airline code)
00044     stdair::Inventory* lInventory_ptr = stdair::BomManager::
00045         getObjectPtr<stdair::Inventory> (ioBomRoot, lAirlineCode);
00046     if (lInventory_ptr == NULL) {
00047         stdair::InventoryKey lKey (lAirlineCode);
00048         lInventory_ptr =
00049             &stdair::FacBom<stdair::Inventory>::instance().create (lKey);
00050         stdair::FacBomManager::addToListAndMap (ioBomRoot, *lInventory_ptr);
00051         stdair::FacBomManager::linkWithParent (ioBomRoot, *lInventory_ptr);
00052
00053         // Add the airline feature object to the inventory
00054         const stdair::AirlineFeatureKey lAirlineFeatureKey (lAirlineCode);
00055         stdair::AirlineFeature& lAirlineFeature =
00056             stdair::FacBom<stdair::AirlineFeature>::instance().create (
00057                 lAirlineFeatureKey);
00058         stdair::FacBomManager::setAirlineFeature (*lInventory_ptr,
00059                                                     lAirlineFeature);
00059         stdair::FacBomManager::linkWithParent (*lInventory_ptr, lAirlineFeature);
00060         // Link the airline feature object with the top of the BOM tree
00061         stdair::FacBomManager::addToListAndMap (ioBomRoot, lAirlineFeature);
00062     }
00063     assert (lInventory_ptr != NULL);
00064
00065     // Generate all the dates corresponding to the period
00066     // and create the corresponding flight-dates.
00067     const stdair::DatePeriod_T lDateRange = iFlightPeriod._dateRange;
00068
00069     for (boost::gregorian::day_iterator itDate = lDateRange.begin();
00070          itDate != lDateRange.end(); ++itDate) {
00071         const stdair::Date_T& currentDate = *itDate;
00072
00073         // Retrieve, for the current day, the Day-Of-the-Week (thanks to Boost)
00074         const unsigned short currentDoW = currentDate.day_of_week().as_number();
00075
00076         // The FlightPeriod structure stores which Days (-Of-the-Week) are
00077         // active within the week. For each day (Mon., Tue., etc.), a boolean
00078         // states whether the Flight is active for that day.
00079         const stdair::DoWStruct& lDoWList = iFlightPeriod._dow;
00080         const bool isDoWActive = lDoWList.getStandardDayOfWeek (currentDoW);
00081
00082         if (isDoWActive == true) {
00083             createFlightDate (ioBomRoot, *lInventory_ptr, currentDate,

```

```

00084         iFlightPeriod);
00085     }
00086 }
00087 }
00088
00089 // //////////////////////////////////////
00090 void InventoryGenerator::
00091 createFlightDate (stdair::BomRoot& ioBomRoot,
00092                  stdair::Inventory& ioInventory,
00093                  const stdair::Date_T& iFlightDate,
00094                  const FlightPeriodStruct& iFlightPeriod) {
00095     // Create the FlightDateKey
00096     const stdair::FlightNumber_T& lFlightNumber = iFlightPeriod._flightNumber;
00097     stdair::FlightDateKey lFlightDateKey (lFlightNumber, iFlightDate);
00098
00099     // DEBUG
00100     // STDAIR_LOG_DEBUG ("Creating flight-date: " <<
lFlightDateKey.toString());
00101
00102     // Check that the flight-date object is not already existing. If a
00103     // FlightDate object with the same key has already been created,
00104     // it means that the schedule input file is invalid (two flight-periods
00105     // are overlapping).
00106     stdair::FlightDate* lFlightDate_ptr = stdair::BomManager::
00107         getObjectPtr<stdair::FlightDate> (ioInventory, lFlightDateKey.toString())
;
00108     if (lFlightDate_ptr != NULL) {
00109         std::ostringstream oMessage;
00110         oMessage << ioInventory.describeKey() << ", "
00111             << lFlightDate_ptr->describeKey();
00112         throw FlightDateDuplicationException (oMessage.str());
00113     }
00114
00115     // Instantiate a flight-date object with the given key (flight number and
00116     // flight date)
00117     lFlightDate_ptr =
00118         &stdair::FacBom<stdair::FlightDate>::instance().create (lFlightDateKey);
00119     stdair::FacBomManager::addToListAndMap (ioInventory, *lFlightDate_ptr);
00120     stdair::FacBomManager::linkWithParent (ioInventory, *lFlightDate_ptr);
00121
00122     // Iterate on the leg-dates
00123     stdair::Duration_T currentOffTime (0, 0, 0);
00124     stdair::AirportCode_T previousOffPoint;
00125     const LegStructList_T& lLegList = iFlightPeriod._legList;
00126     for (LegStructList_T::const_iterator itLeg = lLegList.begin();
00127         itLeg != lLegList.end(); ++itLeg) {
00128         const LegStruct& lLeg = *itLeg;
00129
00130         // Create the leg-branch of the flight-date BOM
00131         stdair::LegDate& lLegDate =
00132             createLegDate (*lFlightDate_ptr, iFlightDate, lLeg);
00133
00134         // TODO: Check that the boarding date/time of the next leg is greater
00135         // than the off date/time of the current leg. Throw an exception
00136         // otherwise.
00137
00138         // TODO: specify, in the schedule input file specifications, that the
00139         // legs should be given in their natural order.
00140         // Then, replace the assertion by a thrown exception.
00141         //
00142         // Check that the legs are given in their natural order. If the schedule
00143         // input does not respect that assumption, the following assertion will
00144         // fail.
00145         if (itLeg != lLegList.begin()) {
00146             const stdair::AirportCode_T& currentBoardingPoint =
00147                 lLegDate.getBoardingPoint();
00148             assert (currentBoardingPoint == previousOffPoint);
00149         }
00150
00151         // Set the local variable for the next iteration
00152         previousOffPoint = lLegDate.getOffPoint();
00153     }
00154
00155     // Iterate on the segment structures
00156     const SegmentStructList_T& lSegmentList = iFlightPeriod.
_segmentList;
00157     for (SegmentStructList_T::const_iterator itSegment = lSegmentList.begin();
00158         itSegment != lSegmentList.end(); ++itSegment) {
00159         const SegmentStruct& lSegment = *itSegment;
00160
00161         createSegmentDate (ioBomRoot, *lFlightDate_ptr, lSegment);
00162     }
00163
00164     createRoutingLegKey (*lFlightDate_ptr);
00165 }
00166
00167 // //////////////////////////////////////

```

```

00168 void InventoryGenerator::
00169 createRoutingLegKey (stdair::FlightDate& ioFlightDate) {
00170
00171     // Browse the list of segment-dates and create direct accesses
00172     // within each segment-date.
00173     const stdair::SegmentDateList_T& lSegmentDateList =
00174         stdair::BomManager::getList<stdair::SegmentDate> (ioFlightDate);
00175     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =
00176         lSegmentDateList.begin();
00177         itSegmentDate != lSegmentDateList.end(); ++itSegmentDate) {
00178
00179         stdair::SegmentDate* lCurrentSegmentDate_ptr = *itSegmentDate;
00180         assert (lCurrentSegmentDate_ptr != NULL);
00181
00182         const stdair::AirportCode_T& lBoardingPoint =
00183             lCurrentSegmentDate_ptr->getBoardingPoint();
00184
00185         stdair::AirportCode_T currentBoardingPoint = lBoardingPoint;
00186         const stdair::AirportCode_T& lOffPoint =
00187             lCurrentSegmentDate_ptr->getOffPoint();
00188
00189         // Add a sanity check so as to ensure that the loop stops. If
00190         // there are more than MAXIMAL_NUMBER_OF_LEGS legs, there is
00191         // an issue somewhere in the code (not in the parser, as the
00192         // segments are derived from the legs thanks to the
00193         // FlightPeriodStruct::buildSegments() method).
00194         unsigned short i = 1;
00195         while (currentBoardingPoint != lOffPoint
00196             && i <= stdair::MAXIMAL_NUMBER_OF_LEGS_IN_FLIGHT) {
00197             // Retrieve the (unique) LegDate getting that Boarding Point
00198             stdair::LegDate& lLegDate = stdair::BomManager::
00199                 getObject<stdair::LegDate> (ioFlightDate, currentBoardingPoint);
00200
00201             // Link the SegmentDate and LegDate together
00202             const std::string& lRoutingKeyStr = lLegDate.describeRoutingKey();
00203             lCurrentSegmentDate_ptr->addLegKey(lRoutingKeyStr);
00204
00205             // Prepare the next iteration
00206             currentBoardingPoint = lLegDate.getOffPoint();
00207             ++i;
00208         }
00209         assert (i <= stdair::MAXIMAL_NUMBER_OF_LEGS_IN_FLIGHT);
00210     }
00211 }
00212
00213 // //////////////////////////////////////
00214 stdair::LegDate& InventoryGenerator::
00215 createLegDate (stdair::FlightDate& ioFlightDate,
00216     const stdair::Date_T& iReferenceDate,
00217     const LegStruct& iLeg) {
00218     // Create the leg-date corresponding to the boarding point.
00219     stdair::LegDateKey lKey (iLeg._boardingPoint);
00220     stdair::LegDate& lLegDate =
00221         stdair::FacBom<stdair::LegDate>::instance().create (lKey);
00222     stdair::FacBomManager::addToListAndMap (ioFlightDate, lLegDate);
00223     stdair::FacBomManager::linkWithParent (ioFlightDate, lLegDate);
00224
00225     // Set the leg-date attributes
00226     iLeg.fill (iReferenceDate, lLegDate);
00227
00228     // Iterate on the cabins
00229     const LegCabinStructList_T& lCabinList = iLeg.
00230 _cabinList;
00231     for (LegCabinStructList_T::const_iterator itCabin = lCabinList.begin();
00232         itCabin != lCabinList.end(); ++itCabin) {
00233         const LegCabinStruct& lCabin = *itCabin;
00234
00235         // Create the leg-cabin-branch of the leg-date
00236         createLegCabin (lLegDate, lCabin);
00237     }
00238     return lLegDate;
00239 }
00240
00241 // //////////////////////////////////////
00242 void InventoryGenerator::
00243 createLegCabin (stdair::LegDate& ioLegDate,
00244     const LegCabinStruct& iCabin) {
00245     // Instantiate an leg-cabin object with the corresponding cabin code
00246     const stdair::LegCabinKey lKey (iCabin._cabinCode);
00247     stdair::LegCabin& lLegCabin =
00248         stdair::FacBom<stdair::LegCabin>::instance().create (lKey);
00249     stdair::FacBomManager::addToListAndMap (ioLegDate, lLegCabin);
00250     stdair::FacBomManager::linkWithParent (ioLegDate, lLegCabin);
00251
00252     // Set the Leg-Cabin attributes
00253     iCabin.fill (lLegCabin);

```

```

00254
00255     // Iterate on the bucket
00256     const BucketStructList_T& lBucketList = iCabin.
_bucketList;
00257     for (BucketStructList_T::const_iterator itBucket = lBucketList.begin();
00258          itBucket != lBucketList.end(); ++itBucket) {
00259         const BucketStruct& lBucket = *itBucket;
00260
00261         // Create the bucket of the leg-cabin
00262         createBucket (lLegCabin, lBucket);
00263     }
00264 }
00265
00266 // //////////////////////////////////////
00267 void InventoryGenerator::createBucket (stdair::LegCabin& ioLegCabin,
00268                                       const BucketStruct& iBucket) {
00269     // Instantiate a bucket object with the corresponding seat index
00270     const stdair::BucketKey lKey (iBucket._seatIndex);
00271     stdair::Bucket& lBucket =
00272         stdair::FacBom<stdair::Bucket>::instance().create (lKey);
00273     stdair::FacBomManager::addToListAndMap (ioLegCabin, lBucket);
00274     stdair::FacBomManager::linkWithParent (ioLegCabin, lBucket);
00275
00276     // Set the Bucket attributes
00277     iBucket.fill (lBucket);
00278 }
00279
00280 // //////////////////////////////////////
00281 void InventoryGenerator::
00282 createSegmentDate (stdair::BomRoot& ioBomRoot,
00283                   stdair::FlightDate& ioFlightDate,
00284                   const SegmentStruct& iSegment) {
00285     // Set the segment-date primary key
00286     const stdair::AirportCode_T& lBoardingPoint = iSegment._boardingPoint;
00287     const stdair::AirportCode_T& lOffPoint = iSegment._offPoint;
00288     stdair::SegmentDateKey lSegmentDateKey (lBoardingPoint, lOffPoint);
00289     // Instantiate an segment-date object with the key.
00290     stdair::SegmentDate& lSegmentDate =
00291         stdair::FacBom<stdair::SegmentDate>::instance().create (lSegmentDateKey);
00292     stdair::FacBomManager::addToListAndMap (ioFlightDate, lSegmentDate);
00293     stdair::FacBomManager::linkWithParent (ioFlightDate, lSegmentDate);
00294
00295     // Set the segment-date attributes
00296     iSegment.fill (lSegmentDate);
00297
00298     // Iterate on the Cabins
00299     const SegmentCabinStructList_T& lCabinList =
iSegment._cabinList;
00300     for (SegmentCabinStructList_T::const_iterator itCabin =
00301          lCabinList.begin(); itCabin != lCabinList.end(); ++itCabin) {
00302         const SegmentCabinStruct& lCabin = *itCabin;
00303
00304         // Create the segment-cabin-branch of the segment-date BOM
00305         createSegmentCabin (ioBomRoot, lSegmentDate, lCabin);
00306     }
00307 }
00308
00309 // //////////////////////////////////////
00310 void InventoryGenerator::
00311 createSegmentCabin (stdair::BomRoot& ioBomRoot,
00312                    stdair::SegmentDate& ioSegmentDate,
00313                    const SegmentCabinStruct& iCabin) {
00314
00315     // Instantiate an segment-cabin object with the corresponding cabin code
00316     stdair::SegmentCabinKey lKey (iCabin._cabinCode);
00317     stdair::SegmentCabin& lSegmentCabin =
00318         stdair::FacBom<stdair::SegmentCabin>::instance().create (lKey);
00319
00320     // Link the segment-cabin to its parent, the segment-date
00321     stdair::FacBomManager::addToListAndMap (ioSegmentDate, lSegmentCabin);
00322     stdair::FacBomManager::linkWithParent (ioSegmentDate, lSegmentCabin);
00323
00324     // Set the segment-cabin attributes
00325     iCabin.fill (lSegmentCabin);
00326
00327     // Create the list of fare families
00328     for (FareFamilyStructList_T::const_iterator itFareFamily =
00329          iCabin._fareFamilies.begin();
00330          itFareFamily != iCabin._fareFamilies.end(); itFareFamily++) {
00331         const FareFamilyStruct& lFareFamilyStruct = *itFareFamily;
00332
00333         // Create the fare families and the booking classes.
00334         createFareFamily (ioBomRoot, lSegmentCabin, lFareFamilyStruct);
00335     }
00336
00337     const unsigned int lNbOfFareFamilies = iCabin._fareFamilies.size();
00338     if (lNbOfFareFamilies > 1) {

```

```

00339     lSegmentCabin.activateFareFamily();
00340 }
00341
00342 // Create the display nesting structure.
00343 createDisplayNestingStructure (lSegmentCabin);
00344 }
00345
00346 // //////////////////////////////////////
00347 void InventoryGenerator::
00348 createFareFamily (stdair::BomRoot& ioBomRoot,
00349                 stdair::SegmentCabin& ioSegmentCabin,
00350                 const FareFamilyStruct& iFF) {
00351     // Instantiate an segment-cabin object with the corresponding cabin code
00352     stdair::FareFamilyKey lKey (iFF._familyCode);
00353     stdair::FareFamily& lFareFamily =
00354         stdair::FacBom<stdair::FareFamily>::instance().create (lKey);
00355
00356     // Link the fare family to its parent, the segment-cabin
00357     stdair::FacBomManager::addToListAndMap (ioSegmentCabin, lFareFamily);
00358     stdair::FacBomManager::linkWithParent (ioSegmentCabin, lFareFamily);
00359
00360     // Set the fare family attributes
00361     iFF.fill (lFareFamily);
00362     const stdair::FRAT5Curve_T& lFRAT5Curve =
00363         ioBomRoot.getFRAT5Curve (iFF._frat5CurveKey);
00364     lFareFamily.setFrat5Curve (lFRAT5Curve);
00365     const stdair::FFDisutilityCurve_T& lDisutilityCurve =
00366         ioBomRoot.getFFDisutilityCurve (iFF._ffDisutilityCurveKey);
00367     lFareFamily.setDisutilityCurve (lDisutilityCurve);
00368
00369     // Iterate on the classes
00370     const stdair::ClassList_String_T& lClassList = iFF._classes;
00371     for (stdair::ClassList_String_T::const_iterator itClass =
00372         lClassList.begin(); itClass != lClassList.end(); ++itClass) {
00373         // Transform the single-character class code into a STL string
00374         std::ostream ostr;
00375         ostr << *itClass;
00376         const stdair::ClassCode_T lClassCode (ostr.str());
00377
00378         // Create the booking class branch of the segment-cabin BOM
00379         createClass (lFareFamily, lClassCode);
00380     }
00381 }
00382
00383 // //////////////////////////////////////
00384 void InventoryGenerator::createClass (stdair::FareFamily& ioFareFamily,
00385                                     const stdair::ClassCode_T& iClassCode)
00386 {
00387     // Instantiate a booking class object with the given class code
00388     const stdair::BookingClassKey lClassKey (iClassCode);
00389     stdair::BookingClass& lClass =
00390         stdair::FacBom<stdair::BookingClass>::instance().create (lClassKey);
00391
00392     // Link the booking-class to the fare family
00393     stdair::FacBomManager::addToListAndMap (ioFareFamily, lClass);
00394     stdair::FacBomManager::linkWithParent (ioFareFamily, lClass);
00395
00396     // Link the booking-class to the segment-cabin
00397     stdair::SegmentCabin& lSegmentCabin =
00398         stdair::BomManager::getParent<stdair::SegmentCabin> (ioFareFamily);
00399     stdair::FacBomManager::addToListAndMap (lSegmentCabin, lClass);
00400
00401     // Link the booking-class to the segment-date
00402     stdair::SegmentDate& lSegmentDate =
00403         stdair::BomManager::getParent<stdair::SegmentDate> (lSegmentCabin);
00404     stdair::FacBomManager::addToListAndMap (lSegmentDate, lClass);
00405 }
00406
00407 // //////////////////////////////////////
00408 void InventoryGenerator::
00409 createDisplayNestingStructure (stdair::SegmentCabin& ioSegmentCabin) {
00410     // Create the nesting structure.
00411     stdair::NestingStructureKey lKey (stdair::DISPLAY_NESTING_STRUCTURE_CODE);
00412     stdair::SimpleNestingStructure& lNestingStructure =
00413         stdair::FacBom<stdair::SimpleNestingStructure>::instance().create (lKey);
00414     stdair::FacBomManager::addToListAndMap (ioSegmentCabin, lNestingStructure);
00415     stdair::FacBomManager::linkWithParent (ioSegmentCabin, lNestingStructure);
00416
00417     // Browse the list of booking classes and create the nesting structure
00418     // based on that list. Each nesting node consists of a booking class.
00419     const stdair::BookingClassList_T& lBCList =
00420         stdair::BomManager::getList<stdair::BookingClass> (ioSegmentCabin);
00421     for (stdair::BookingClassList_T::const_iterator itBC = lBCList.begin();
00422         itBC != lBCList.end(); ++itBC) {
00423         stdair::BookingClass* lBC_ptr = *itBC;
00424         assert (lBC_ptr != NULL);

```



```

00425
00426     // Create a nesting node
00427     stdair::NestingNodeCode_T lNodeCode (lBC_ptr->describeKey());
00428     stdair::NestingNodeKey lNodeKey (lNodeCode);
00429     stdair::NestingNode& lNestingNode =
00430         stdair::FacBom<stdair::NestingNode>::instance().create (lNodeKey);
00431     stdair::FacBomManager::addToList (lNestingStructure, lNestingNode);
00432     stdair::FacBomManager::linkWithParent (lNestingStructure, lNestingNode);
00433
00434     // Add the booking class to the node.
00435     stdair::FacBomManager::addToList (lNestingNode, *lBC_ptr);
00436 }
00437 }
00438 }

```

## 23.139 airinv/command/InventoryGenerator.hpp File Reference

```

#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>

```

### Classes

- class [AIRINV::InventoryGenerator](#)  
Class handling the generation / instantiation of the Inventory BOM.

### Namespaces

- namespace [stdair](#)  
Forward declarations.
- namespace [AIRINV](#)
- namespace [AIRINV::ScheduleParserHelper](#)

## 23.140 InventoryGenerator.hpp

```

00001 #ifndef __AIRINV_CMD_INVENTORYGENERATOR_HPP
00002 #define __AIRINV_CMD_INVENTORYGENERATOR_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/command/CmdAbstract.hpp>
00009 // Airinv
00010 #include <airinv/AIRINV_Types.hpp>
00011
00012 namespace stdair {
00013     class BomRoot;
00014     class Inventory;
00015     class FlightDate;
00016     class LegDate;
00017     class LegCabin;
00018     class SegmentDate;
00019     class SegmentCabin;
00020     class FareFamily;
00021 }
00022
00023 namespace AIRINV {
00024     // Forward declarations
00025     struct FlightPeriodStruct;
00026     struct LegStruct;
00027     struct SegmentStruct;
00028     struct LegCabinStruct;
00029     struct SegmentCabinStruct;
00030     struct FareFamilyStruct;
00031     struct BucketStruct;
00032     namespace ScheduleParserHelper {
00033         struct doEndFlight;
00034     }
00035 }
00036
00037

```

```

00042 class InventoryGenerator : public stdair::CmdAbstract {
00048     friend class FlightPeriodFileParser;
00049     friend class FFFlightPeriodFileParser;
00050     friend struct ScheduleParserHelper::doEndFlight
;
00051     friend class ScheduleParser;
00052
00053 private:
00058     static void createFlightDate (stdair::BomRoot&,
00059                                 const FlightPeriodStruct&);
00060
00064     static void createFlightDate (stdair::BomRoot&, stdair::Inventory&,
00065                                 const stdair::Date_T&,
00066                                 const FlightPeriodStruct&);
00067
00071     static void createRoutingLegKey (stdair::FlightDate&);
00072
00076     static stdair::LegDate& createLegDate (stdair::FlightDate&,
00077                                           const stdair::Date_T&,
00078                                           const LegStruct&);
00079
00083     static void createLegCabin (stdair::LegDate&, const LegCabinStruct
&);
00084
00088     static void createBucket (stdair::LegCabin&, const BucketStruct
&);
00089
00093     static void createSegmentDate (stdair::BomRoot&, stdair::FlightDate&,
00094                                   const SegmentStruct&);
00095
00099     static void createSegmentCabin (stdair::BomRoot&, stdair::SegmentDate&,
00100                                   const SegmentCabinStruct&
);
00101
00105     static void createFareFamily (stdair::BomRoot&, stdair::SegmentCabin&,
00106                                  const FareFamilyStruct&);
00107
00111     static void createClass (stdair::FareFamily&,
00112                             const stdair::ClassCode_T&);
00113
00117     static void createDisplayNestingStructure (stdair::SegmentCabin&);
00118 };
00119
00120 }
00121 #endif // __AIRINV_CMD_INVENTORYGENERATOR_HPP

```

## 23.141 airinv/command/InventoryManager.cpp File Reference

```
#include <exception>
```

```

#include <algorithm>
#include <boost/make_shared.hpp>
#include <stdair/basic/BasConst_Inventory.hpp>
#include <stdair/basic/BasConst_BomDisplay.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomKeyManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/SegmentDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/LegDate.hpp>
#include <stdair/bom/LegCabin.hpp>
#include <stdair/bom/FareFamily.hpp>
#include <stdair/bom/BookingClass.hpp>
#include <stdair/bom/SegmentSnapshotTable.hpp>
#include <stdair/bom/TravelSolutionStruct.hpp>
#include <stdair/bom/FareOptionStruct.hpp>
#include <stdair/bom/EventStruct.hpp>
#include <stdair/bom/SnapshotStruct.hpp>
#include <stdair/bom/RMEventStruct.hpp>
#include <stdair/bom/BomRetriever.hpp>
#include <stdair/factory/FacBomManager.hpp>
#include <stdair/factory/FacBom.hpp>
#include <stdair/service/Logger.hpp>
#include <sevmgr/SEVMGR_Service.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/bom/BomRootHelper.hpp>
#include <airinv/bom/InventoryHelper.hpp>
#include <airinv/bom/FlightDateHelper.hpp>
#include <airinv/bom/SegmentCabinHelper.hpp>
#include <airinv/command/InventoryManager.hpp>

```

## Namespaces

- namespace [AIRINV](#)

## 23.142 InventoryManager.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <exception>
00006 #include <algorithm> // To use min
00007 // Boost
00008 #include <boost/make_shared.hpp>
00009 // StdAir
00010 #include <stdair/basic/BasConst_Inventory.hpp>
00011 #include <stdair/basic/BasConst_BomDisplay.hpp>
00012 #include <stdair/bom/BomManager.hpp>
00013 #include <stdair/bom/BomKeyManager.hpp>
00014 #include <stdair/bom/BomRoot.hpp>
00015 #include <stdair/bom/Inventory.hpp>
00016 #include <stdair/bom/FlightDate.hpp>
00017 #include <stdair/bom/SegmentDate.hpp>
00018 #include <stdair/bom/SegmentCabin.hpp>
00019 #include <stdair/bom/LegDate.hpp>
00020 #include <stdair/bom/LegCabin.hpp>
00021 #include <stdair/bom/FareFamily.hpp>
00022 #include <stdair/bom/BookingClass.hpp>
00023 #include <stdair/bom/SegmentSnapshotTable.hpp>
00024 #include <stdair/bom/TravelSolutionStruct.hpp>
00025 #include <stdair/bom/FareOptionStruct.hpp>

```

```

00026 #include <stdair/bom/EventStruct.hpp>
00027 #include <stdair/bom/SnapshotStruct.hpp>
00028 #include <stdair/bom/RMEventStruct.hpp>
00029 #include <stdair/bom/FareFamily.hpp> // Contains the definition of
    FareFamilyList_T
00030 #include <stdair/bom/BookingClass.hpp> //
00031 #include <stdair/bom/BomRetriever.hpp>
00032 #include <stdair/factory/FacBomManager.hpp>
00033 #include <stdair/factory/FacBom.hpp>
00034 #include <stdair/service/Logger.hpp> // SEvMgr
00035 #include <sevmgr/SEVMGR_Service.hpp>
00036 // AirInv
00037 #include <airinv/AIRINV_Types.hpp>
00038 #include <airinv/bom/BomRootHelper.hpp>
00039 #include <airinv/bom/InventoryHelper.hpp>
00040 #include <airinv/bom/FlightDateHelper.hpp>
00041 #include <airinv/bom/SegmentCabinHelper.hpp>
00042 #include <airinv/command/InventoryManager.hpp>
    >
00043
00044 namespace AIRINV {
00045
00046 // ////////////////////////////////////////
00047 void InventoryManager::
00048     calculateAvailability (const stdair::BomRoot& iBomRoot,
00049                          stdair::TravelSolutionStruct& ioTravelSolution) {
00050
00051     stdair::PartnershipTechnique::EN_PartnershipTechnique
    lENPartnershipTechnique =
00052         stdair::PartnershipTechnique::NONE;
00053
00054     // Browse the list of segments and get the availability for the
00055     // children classes.
00056     const stdair::SegmentPath_T& lSegmentPath =
00057         ioTravelSolution.getSegmentPath();
00058     for (stdair::SegmentPath_T::const_iterator itSK = lSegmentPath.begin();
00059          itSK != lSegmentPath.end(); ++itSK) {
00060         const std::string& lSegmentKey = *itSK;
00061         const stdair::InventoryKey lInvKey =
00062             stdair::BomKeyManager::extractInventoryKey (lSegmentKey);
00063         stdair::Inventory& lInventory =
00064             stdair::BomManager::getObject<stdair::Inventory>(iBomRoot,
00065                                                             lInvKey.toString());
00066
00067         lENPartnershipTechnique = lInventory.getPartnershipTechnique();
00068
00069         switch (lENPartnershipTechnique) {
00070
00071             case stdair::PartnershipTechnique::NONE:{
00072                 InventoryHelper::calculateAvailability
    (lInventory, lSegmentKey,
00073                                     ioTravelSolution);
00074                 break;
00075             }
00076             default:{
00077                 InventoryHelper::getYieldAndBidPrice
    (lInventory, lSegmentKey,
00078                                     ioTravelSolution);
00079                 break;
00080             }
00081         }
00082     }
00083
00084     switch (lENPartnershipTechnique) {
00085     case stdair::PartnershipTechnique::NONE:{
00086         // Compute the availability for each fare option using the AU's.
00087         calculateAvailabilityByAU (ioTravelSolution);
00088         break;
00089     }
00090     case stdair::PartnershipTechnique::RAE_DA:
00091     case stdair::PartnershipTechnique::RAE_YP:{
00092         // 1. Compute the availability for each fare option using RAE
00093         calculateAvailabilityByRAE (ioTravelSolution);
00094         break;
00095     }
00096     case stdair::PartnershipTechnique::IBP_DA:
00097     case stdair::PartnershipTechnique::IBP_YP:{
00098         // 2. Compute the availability for each fare option using protective IBP
00099         calculateAvailabilityByProtectiveIBP (ioTravelSolution);
00100         break;
00101     }
00102     case stdair::PartnershipTechnique::IBP_YP_U:
00103     case stdair::PartnershipTechnique::RMC:
00104     case stdair::PartnershipTechnique::A_RMC:{
00105         // 3. Compute the availability for each fare option using IBP
00106         calculateAvailabilityByIBP (ioTravelSolution);
00107     }

```

```

00108         break;
00109     }
00110     default: {
00111         assert (false);
00112         break;
00113     }
00114 }
00115 }
00116 }
00117
00118 ///////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00119 void InventoryManager::
00120 calculateAvailabilityByAU (stdair::TravelSolutionStruct& ioTravelSolution) {
00121
00122     // MODIF: segment path string for availability display
00123     std::ostringstream oStr;
00124     const stdair::SegmentPath_T& lSP = ioTravelSolution.getSegmentPath();
00125     for (stdair::SegmentPath_T::const_iterator itSP = lSP.begin();
00126          itSP != lSP.end(); itSP++) {
00127         oStr << *itSP << ";";
00128     }
00129
00130     // Browse the fare options
00131     stdair::FareOptionList_T& lFOList = ioTravelSolution.getFareOptionListRef()
;
00132     for (stdair::FareOptionList_T::iterator itFO = lFOList.begin();
00133          itFO != lFOList.end(); ++itFO) {
00134
00135         stdair::FareOptionStruct& lFO = *itFO;
00136
00137         // Check the availability
00138         const stdair::ClassList_StringList_T& lClassPath = lFO.getClassPath();
00139
00140         const stdair::ClassAvailabilityMapHolder_T& lClassAvailabilityMapHolder =
00141             ioTravelSolution.getClassAvailabilityMapHolder();
00142
00143         // Initialise the flag stating whether the availability is enough
00144         stdair::Availability_T lAvl =
00145             std::numeric_limits<stdair::Availability_T>::max();
00146
00147         // Sanity check: the travel solution must contain two lists,
00148         // one for the booking class availabilities, the other for the
00149         // fare options.
00150         assert (lClassAvailabilityMapHolder.empty() == false
00151                && lClassPath.empty() == false);
00152
00153         // List of booking class availability maps (one map per segment)
00154         stdair::ClassAvailabilityMapHolder_T::const_iterator itCAMH =
00155             lClassAvailabilityMapHolder.begin();
00156
00157         // List of fare options
00158         stdair::ClassList_StringList_T::const_iterator itClassList =
00159             lClassPath.begin();
00160
00161         // Browse both lists at the same time, i.e., one element per segment
00162         for (; itCAMH != lClassAvailabilityMapHolder.end()
00163              && itClassList != lClassPath.end(); ++itCAMH, ++itClassList) {
00164
00165             // Retrieve the booking class list for the current segment
00166             const stdair::ClassList_String_T& lCurrentClassList = *itClassList;
00167             assert (lCurrentClassList.size() > 0);
00168
00169             // TODO: instead of just extracting the first booking class,
00170             // perform a choice on the full list of classes.
00171             // Extract one booking class key (class code)
00172             stdair::ClassCode_T lFirstClass;
00173             lFirstClass.append (lCurrentClassList, 0, 1);
00174
00175             // Retrieve the booking class map for the current segment
00176             const stdair::ClassAvailabilityMap_T& lClassAvlMap = *itCAMH;
00177
00178             // Retrieve the availability of the chosen booking class
00179             const stdair::ClassAvailabilityMap_T::const_iterator itClassAvl =
00180                 lClassAvlMap.find (lFirstClass);
00181
00182             if (itClassAvl == lClassAvlMap.end()) {
00183                 // DEBUG
00184                 STDAIR_LOG_DEBUG ("No availability has been set up for the class '"
00185                                << lFirstClass << "'. Travel solution: "
00186                                << ioTravelSolution.display());
00187             }
00188             assert (itClassAvl != lClassAvlMap.end());
00189
00190             const stdair::Availability_T& lCurrentAvl = itClassAvl->second;
00191             if (lAvl > lCurrentAvl) {
00192                 lAvl = lCurrentAvl;
00193             }

```

```

00194     }
00195
00196     lFO.setAvailability (lAvl);
00197
00198     //MODIF: availability display
00199     STDAIR_LOG_DEBUG ("Fare option " << lFO.describe() << ", "
00200                     << "Availability " << lFO.getAvailability() << ", "
00201                     << "Segment Path " << oStr.str());
00202 }
00203 }
00204
00205 // \todo: the following code must be either re-written or removed.
00206 //       There is indeed a lot of code duplication.
00207 // //////////////////////////////////////
00208 void InventoryManager::
00209 calculateAvailabilityByRAE (stdair::TravelSolutionStruct& ioTravelSolution) {
00210
00211     std::ostringstream oStr;
00212     const stdair::SegmentPath_T& lSP = ioTravelSolution.getSegmentPath();
00213     for (stdair::SegmentPath_T::const_iterator itSP = lSP.begin();
00214          itSP != lSP.end(); itSP++) {
00215         oStr << *itSP << ";";
00216     }
00217
00218     //Retrieve bid price vector and yield maps
00219     const stdair::ClassYieldMapHolder_T& lClassYieldMapHolder =
00220         ioTravelSolution.getClassYieldMapHolder();
00221     const stdair::ClassBpvMapHolder_T& lClassBpvMapHolder =
00222         ioTravelSolution.getClassBpvMapHolder();
00223
00224     //Retrieve the list of fare options and browse it
00225     stdair::FareOptionList_T& lFOList = ioTravelSolution.getFareOptionListRef();
00226
00227     for (stdair::FareOptionList_T::iterator itFO = lFOList.begin();
00228          itFO != lFOList.end(); ++itFO) {
00229
00230         stdair::FareOptionStruct& lFO = *itFO;
00231
00232         stdair::ClassYieldMapHolder_T::const_iterator itCYM =
00233             lClassYieldMapHolder.begin();
00234         stdair::ClassBpvMapHolder_T::const_iterator itCBPM =
00235             lClassBpvMapHolder.begin();
00236
00237         const stdair::ClassList_StringList_T& lClassPath = lFO.getClassPath();
00238
00239         // Sanity checks
00240         assert (lClassPath.size() == lClassYieldMapHolder.size());
00241         assert (lClassPath.size() == lClassBpvMapHolder.size());
00242
00243         // Browse class path, class-yield maps, class-(bid price vector) maps.
00244         // Each iteration corresponds to one segment.
00245
00246         std::ostringstream oCPStr;
00247         for (stdair::ClassList_StringList_T::const_iterator itCL =
00248              lClassPath.begin();
00249              itCL != lClassPath.end(); ++itCL, ++itCYM, ++itCBPM) {
00250
00251             // Class path determination
00252             if (itCL == lClassPath.begin()) {
00253                 oCPStr << *itCL;
00254             } else {
00255                 oCPStr << "-" << *itCL;
00256             }
00257
00258             const stdair::ClassList_String_T& lCL = *itCL;
00259             stdair::ClassCode_T lCC;
00260             lCC.append (lCL, 0, 1);
00261
00262             const stdair::ClassYieldMap_T& lCYM = *itCYM;
00263             stdair::ClassYieldMap_T::const_iterator itCCCYM = lCYM.find (lCC);
00264             assert (itCCCYM != lCYM.end());
00265
00266             const stdair::ClassBpvMap_T& lCBPM = *itCBPM;
00267             stdair::ClassBpvMap_T::const_iterator itCCCBPM = lCBPM.find (lCC);
00268             assert (itCCCBPM != lCBPM.end());
00269
00270             const stdair::BidPriceVector_T* lBidPriceVector_ptr = itCCCBPM->second;
00271             assert (lBidPriceVector_ptr != NULL);
00272
00273             // Initialization of fare option availability
00274             if (itCL == lClassPath.begin()) {
00275                 lFO.setAvailability (lBidPriceVector_ptr->size());
00276             }
00277
00278             // Availability update
00279

```

```

00280         if (lFO.getAvailability() > 0) {
00281
00282             //Segment availability calculation
00283             stdair::BidPriceVector_T lReverseBPV (lBidPriceVector_ptr->size());
00284             std::reverse_copy (lBidPriceVector_ptr->begin(),
00285                             lBidPriceVector_ptr->end(),
00286                             lReverseBPV.begin());
00287
00288             const stdair::YieldValue_T lYield = itCCCYM->second;
00289             stdair::BidPriceVector_T::const_iterator lBidPrice =
00290                 std::upper_bound (lReverseBPV.begin(), lReverseBPV.end(), lYield);
00291
00292             const stdair::Availability_T lAvl = lBidPrice - lReverseBPV.begin();
00293
00294             // Availability update
00295             lFO.setAvailability (std::min (lFO.getAvailability(), lAvl));
00296         }
00297     }
00298
00299     // DEBUG
00300     STDAIR_LOG_DEBUG ("Fare option: " << lFO.describe() << ", "
00301                     << "Availability: " << lFO.getAvailability() << ", "
00302                     << "Segment Path: " << oStr.str() << ", ");
00303 }
00304 }
00305
00306 // \todo: the following code must be either re-written or removed.
00307 //       There is indeed a lot of code duplication.
00308 // //////////////////////////////////////
00309 void InventoryManager::
00310 calculateAvailabilityByIBP (stdair::TravelSolutionStruct& ioTravelSolution) {
00311     std::ostringstream oStr;
00312
00313     // Yield valuation coefficient for multi-segment travel solutions
00314     double alpha = 1.0;
00315
00316     const stdair::SegmentPath_T& lSP = ioTravelSolution.getSegmentPath();
00317     for (stdair::SegmentPath_T::const_iterator itSP = lSP.begin();
00318          itSP != lSP.end(); itSP++) {
00319         oStr << *itSP << ";";
00320     }
00321
00322     //Retrieve bid price vector and yield maps
00323     const stdair::ClassYieldMapHolder_T& lClassYieldMapHolder =
00324         ioTravelSolution.getClassYieldMapHolder();
00325     const stdair::ClassBpvMapHolder_T& lClassBpvMapHolder =
00326         ioTravelSolution.getClassBpvMapHolder();
00327
00328     // Retrieve the list of fare options and browse it
00329     stdair::FareOptionList_T& lFOList = ioTravelSolution.getFareOptionListRef();
00330
00331     for (stdair::FareOptionList_T::iterator itFO = lFOList.begin();
00332          itFO != lFOList.end(); ++itFO) {
00333
00334         stdair::FareOptionStruct& lFO = *itFO;
00335
00336         stdair::ClassYieldMapHolder_T::const_iterator itCYM =
00337             lClassYieldMapHolder.begin();
00338         stdair::ClassBpvMapHolder_T::const_iterator itCBPM =
00339             lClassBpvMapHolder.begin();
00340
00341         const stdair::ClassList_StringList_T& lClassPath = lFO.getClassPath();
00342
00343         // Sanity checks
00344         assert (lClassPath.size() == lClassYieldMapHolder.size());
00345         assert (lClassPath.size() == lClassBpvMapHolder.size());
00346
00347         // Yield is taken to be equal to fare (connecting flights)
00348
00349         // \todo: take yield instead
00350         stdair::YieldValue_T lTotalYield = lFO.getFare();
00351         // Bid price initialisation
00352         stdair::BidPrice_T lTotalBidPrice = 0;
00353
00354         // Browse class path, class-yield maps, class-(bid price vector) maps.
00355         // Each iteration corresponds to one segment.
00356
00357         std::ostringstream oCPStr;
00358         for (stdair::ClassList_StringList_T::const_iterator itCL =
00359              lClassPath.begin();
00360              itCL != lClassPath.end(); ++itCL, ++itCYM, ++itCBPM) {
00361
00362             // Class path determination
00363             if (itCL == lClassPath.begin()) {
00364                 oCPStr << *itCL;
00365             } else {

```

```

00366         oCPStr << "-" << *itCL;
00367     }
00368
00369     const stdair::ClassList_String_T& lCL = *itCL;
00370     stdair::ClassCode_T lCC;
00371     lCC.append (lCL, 0, 1);
00372
00373     const stdair::ClassYieldMap_T& lCYM = *itCYM;
00374     stdair::ClassYieldMap_T::const_iterator itCCCYM = lCYM.find (lCC);
00375     assert (itCCCYM != lCYM.end());
00376
00377     const stdair::ClassBvpMap_T& lCBPM = *itCBPM;
00378     stdair::ClassBvpMap_T::const_iterator itCCCBPM = lCBPM.find (lCC);
00379     assert (itCCCBPM != lCBPM.end());
00380
00381     const stdair::BidPriceVector_T* lBidPriceVector_ptr = itCCCBPM->second;
00382     assert (lBidPriceVector_ptr != NULL);
00383
00384     //Initialization of fare option availability
00385     if (itCL == lClassPath.begin()) {
00386         lFO.setAvailability (lBidPriceVector_ptr->size());
00387     }
00388
00389     // Availability update
00390     if (lFO.getAvailability() > 0) {
00391         //Segment availability calculation
00392         stdair::BidPriceVector_T lReverseBPV (lBidPriceVector_ptr->size());
00393         std::reverse_copy (lBidPriceVector_ptr->begin(),
00394                         lBidPriceVector_ptr->end(), lReverseBPV.begin());
00395
00396         const stdair::YieldValue_T& lYield = itCCCYM->second;
00397         stdair::BidPriceVector_T::const_iterator lBidPrice =
00398             std::upper_bound (lReverseBPV.begin(), lReverseBPV.end(), lYield);
00399
00400         const stdair::Availability_T lAvl = lBidPrice - lReverseBPV.begin();
00401
00402         // Availability update
00403         lFO.setAvailability (std::min(lFO.getAvailability(), lAvl));
00404     }
00405
00406     // Total bid price calculation
00407     if (lBidPriceVector_ptr->size() > 0) {
00408         lTotalBidPrice += lBidPriceVector_ptr->back();
00409     } else {
00410         lTotalBidPrice = std::numeric_limits<stdair::BidPrice_T>::max();
00411     }
00412
00413     // Total yield calculation (has been replaced by total fare).
00414     //lTotalYield += lYield;
00415 }
00416 // Multi-segment bid price control
00417
00418 if (lClassPath.size() > 1) {
00419     if (lFO.getAvailability() > 0) {
00420         const stdair::Availability_T lAvl =
00421             alpha * lTotalYield >= lTotalBidPrice;
00422         lFO.setAvailability (lAvl * lFO.getAvailability());
00423     } else {
00424         const stdair::Availability_T lAvl =
00425             alpha * lTotalYield >= lTotalBidPrice;
00426         lFO.setAvailability (lAvl);
00427     }
00428 }
00429
00430 // DEBUG
00431 STDAIR_LOG_DEBUG ("Class: " << oCPStr.str()
00432                 << ", " << "Yield: " << alpha*lTotalYield << ", "
00433                 << "Bid price: " << lTotalBidPrice << ", "
00434                 << "Remaining capacity: " << "Undefined" << " "
00435                 << "Segment date: " << oStr.str());
00436 }
00437
00438 // DEBUG
00439 STDAIR_LOG_DEBUG ("Fare option " << lFO.describe() << ", "
00440                 << "Availability " << lFO.getAvailability() << ", "
00441                 << "Segment Path " << oStr.str() << ", ");
00442 }
00443 }
00444 }
00445
00446 // \todo: the following code must be either re-written or removed.
00447 //       There is indeed a lot of code duplication.
00448 // //////////////////////////////////////
00449 void InventoryManager::
00450 calculateAvailabilityByProtectiveIBP (stdair::TravelSolutionStruct&
00451 ioTravelSolution) {
00452     std::ostringstream oStr;

```



```

00452
00453 // Yield valuation coefficient for multi-segment travel solutions
00454 double alpha = 1.0;
00455
00456 const stdair::SegmentPath_T& lSP = ioTravelSolution.getSegmentPath();
00457 for (stdair::SegmentPath_T::const_iterator itSP = lSP.begin();
00458      itSP != lSP.end(); itSP++) {
00459     oStr << *itSP << ";";
00460 }
00461
00462 //Retrieve bid price vector and yield maps
00463 const stdair::ClassYieldMapHolder_T& lClassYieldMapHolder =
00464     ioTravelSolution.getClassYieldMapHolder();
00465 const stdair::ClassBvpMapHolder_T& lClassBvpMapHolder =
00466     ioTravelSolution.getClassBvpMapHolder();
00467
00468 //Retrieve the list of fare options and browse it
00469 stdair::FareOptionList_T& lFOList = ioTravelSolution.getFareOptionListRef();
;
00470 for (stdair::FareOptionList_T::iterator itFO = lFOList.begin();
00471      itFO != lFOList.end(); ++itFO) {
00472
00473     stdair::FareOptionStruct& lFO = *itFO;
00474
00475     stdair::ClassYieldMapHolder_T::const_iterator itCYM =
00476         lClassYieldMapHolder.begin();
00477     stdair::ClassBvpMapHolder_T::const_iterator itCBPM =
00478         lClassBvpMapHolder.begin();
00479
00480     const stdair::ClassList_StringList_T& lClassPath = lFO.getClassPath();
00481
00482     // Sanity checks
00483     assert (lClassPath.size() == lClassYieldMapHolder.size());
00484     assert (lClassPath.size() == lClassBvpMapHolder.size());
00485
00486     // Yield is taken to be equal to fare (connecting flights)
00487     // TODO : take yield instead
00488     stdair::YieldValue_T lTotalYield = lFO.getFare();
00489     // Bid price initialisation
00490     stdair::BidPrice_T lTotalBidPrice = 0;
00491     // Maximal bid price initialisation
00492     stdair::BidPrice_T lMaxBidPrice = 0;
00493
00494     //Browse class path, class-yield maps, class-(bid price vector) maps.
00495     //Each iteration corresponds to one segment.
00496
00497     std::ostringstream oCPStr;
00498     for (stdair::ClassList_StringList_T::const_iterator itCL =
00499          lClassPath.begin();
00500          itCL != lClassPath.end(); ++itCL, ++itCYM, ++itCBPM) {
00501
00502         // Class path determination
00503         if (itCL == lClassPath.begin()) {
00504             oCPStr << *itCL;
00505
00506         } else {
00507             oCPStr << "-" << *itCL;
00508         }
00509
00510         const stdair::ClassList_String_T& lCL = *itCL;
00511         stdair::ClassCode_T lCC;
00512         lCC.append (lCL, 0, 1);
00513
00514         const stdair::ClassYieldMap_T& lCYM = *itCYM;
00515         stdair::ClassYieldMap_T::const_iterator itCCCYM = lCYM.find (lCC);
00516         assert (itCCCYM != lCYM.end());
00517
00518         const stdair::YieldValue_T& lYield = itCCCYM->second;
00519         const stdair::ClassBvpMap_T& lCBPM = *itCBPM;
00520         stdair::ClassBvpMap_T::const_iterator itCCCBPM = lCBPM.find (lCC);
00521         assert (itCCCBPM != lCBPM.end());
00522
00523         const stdair::BidPriceVector_T* lBidPriceVector_ptr = itCCCBPM->second;
00524         assert (lBidPriceVector_ptr != NULL);
00525
00526         // Initialization of fare option availability
00527         if (itCL == lClassPath.begin()) {
00528             lFO.setAvailability (lBidPriceVector_ptr->size());
00529         }
00530
00531         // Availability update
00532         if (lFO.getAvailability() > 0) {
00533
00534             //Segment availability calculation
00535             stdair::BidPriceVector_T lReverseBPV (lBidPriceVector_ptr->size());
00536             std::reverse_copy (lBidPriceVector_ptr->begin(),
00537                              lBidPriceVector_ptr->end(), lReverseBPV.begin());

```

```

00538
00539         stdair::BidPriceVector_T::const_iterator lBidPrice =
00540             std::upper_bound (lReverseBPV.begin(), lReverseBPV.end(), lYield);
00541
00542         const stdair::Availability_T lAvl = lBidPrice - lReverseBPV.begin();
00543
00544         // Availability update
00545         lFO.setAvailability (std::min(lFO.getAvailability(), lAvl));
00546
00547     }
00548
00549     // Total bid price calculation
00550     if (lBidPriceVector_ptr->size() > 0) {
00551         lTotalBidPrice += lBidPriceVector_ptr->back();
00552
00553         if (lMaxBidPrice < lBidPriceVector_ptr->back()) {
00554             lMaxBidPrice = lBidPriceVector_ptr->back();
00555         }
00556     } else {
00557         lTotalBidPrice = std::numeric_limits<stdair::BidPrice_T>::max();
00558     }
00559
00560     // Total yield calculation (has been replaced by total fare).
00561     //lTotalYield += lYield;
00562 }
00563 // Multi-segment bid price control
00564
00565 // Protective IBP (maximin): guarantees the minimal yield for each
00566 airline
00567 // Proration factors are all equal to 1/{number of partners}.
00568
00569 lTotalBidPrice = std::max (lMaxBidPrice * lClassPath.size(),
00570                             lTotalBidPrice);
00571
00572 if (lClassPath.size() > 1) {
00573     if (lFO.getAvailability() > 0) {
00574         const stdair::Availability_T lAvl =
00575             alpha * lTotalYield >= lTotalBidPrice;
00576         lFO.setAvailability (lAvl * lFO.getAvailability());
00577     } else {
00578         const stdair::Availability_T lAvl =
00579             alpha * lTotalYield >= lTotalBidPrice;
00580         lFO.setAvailability (lAvl);
00581     }
00582 }
00583
00584 // DEBUG
00585 STDAIR_LOG_DEBUG ("Class: " << oCPStr.str()
00586                  << ", " << "Yield: " << alpha*lTotalYield << ", "
00587                  << "Bid price: " << lTotalBidPrice << ", "
00588                  << "Remaining capacity: " << "Undefined" << " "
00589                  << "Segment date: " << oStr.str());
00590 }
00591
00592 // DEBUG
00593 STDAIR_LOG_DEBUG ("Fare option " << lFO.describe() << ", "
00594                  << "Availability " << lFO.getAvailability() << ", "
00595                  << "Segment Path " << oStr.str() << ", ");
00596 }
00597 }
00598
00599 //MODIF
00600 // //////////////////////////////////////
00601 void InventoryManager::setDefaultBidPriceVector
00602 (stdair::BomRoot& ioBomRoot) {
00603     const stdair::InventoryList_T& lInvList =
00604         stdair::BomManager::getList<stdair::Inventory> (ioBomRoot);
00605     for (stdair::InventoryList_T::const_iterator itInv = lInvList.begin();
00606          itInv != lInvList.end(); ++itInv) {
00607         stdair::Inventory* lCurrentInv_ptr = *itInv;
00608         assert (lCurrentInv_ptr != NULL);
00609
00610         // Set the default bid price for own cabins.
00611         setDefaultBidPriceVector (*lCurrentInv_ptr);
00612
00613         // Check if the inventory contains images of partner inventories.
00614         // If so, set the default bid price for their cabins.
00615         if (stdair::BomManager::hasList<stdair::Inventory> (*lCurrentInv_ptr)) {
00616             const stdair::InventoryList_T& lPartnerInvList =
00617                 stdair::BomManager::getList<stdair::Inventory> (*lCurrentInv_ptr);
00618
00619             for (stdair::InventoryList_T::const_iterator itPartnerInv =
00620                  lPartnerInvList.begin();
00621                  itPartnerInv != lPartnerInvList.end(); ++itPartnerInv) {
00622                 stdair::Inventory* lCurrentPartnerInv_ptr = *itPartnerInv;

```

```

00623         assert (lCurrentPartnerInv_ptr != NULL);
00624
00625         setDefaultBidPriceVector (*
lCurrentPartnerInv_ptr);
00626     }
00627 }
00628 }
00629 }
00630
00631 // //////////////////////////////////////
00632 void InventoryManager::
00633 setDefaultBidPriceVector (stdair::Inventory&
ioInventory) {
00634
00635     const stdair::FlightDateList_T& lFlightDateList =
00636         stdair::BomManager::getList<stdair::FlightDate> (ioInventory);
00637     for (stdair::FlightDateList_T::const_iterator itFlightDate =
00638         lFlightDateList.begin();
00639         itFlightDate != lFlightDateList.end(); ++itFlightDate) {
00640         stdair::FlightDate* lCurrentFlightDate_ptr = *itFlightDate;
00641         assert (lCurrentFlightDate_ptr != NULL);
00642
00643         // Check if the flight date holds a list of leg dates.
00644         // If so retrieve it and initialise the bid price vectors of their
cabins.
00645         if (stdair::BomManager::hasList<stdair::LegDate> (*lCurrentFlightDate_ptr
)) {
00646             const stdair::LegDateList_T& lLegDateList =
00647                 stdair::BomManager::getList<stdair::LegDate>
(*lCurrentFlightDate_ptr);
00648             for (stdair::LegDateList_T::const_iterator itLegDate =
00649                 lLegDateList.begin();
00650                 itLegDate != lLegDateList.end(); ++itLegDate) {
00651                 stdair::LegDate* lCurrentLegDate_ptr = *itLegDate;
00652                 assert (lCurrentLegDate_ptr != NULL);
00653
00654                 const stdair::LegCabinList_T& lLegCabinList =
00655                     stdair::BomManager::getList<stdair::LegCabin>
(*lCurrentLegDate_ptr);
00656                 for (stdair::LegCabinList_T::const_iterator itLegCabin =
00657                     lLegCabinList.begin();
00658                     itLegCabin != lLegCabinList.end(); ++itLegCabin) {
00659                     stdair::LegCabin* lCurrentLegCabin_ptr = *itLegCabin;
00660                     assert (lCurrentLegCabin_ptr != NULL);
00661
00662                     const stdair::CabinCapacity_T& lCabinCapacity =
00663                         lCurrentLegCabin_ptr->getPhysicalCapacity();
00664                     lCurrentLegCabin_ptr->emptyBidPriceVector();
00665
00666                     stdair::BidPriceVector_T& lBPV =
00667                         lCurrentLegCabin_ptr->getBidPriceVector();
00668
00669                     //for (stdair::CabinCapacity_T k = 0; k!=lCabinCapacity; k++)
{lBPV.push_back(400 + 300/sqrt(k+1));}
00670                     for (stdair::CabinCapacity_T k = 0; k != lCabinCapacity; k++) {
00671                         lBPV.push_back (400);
00672                     }
00673
00674                     lCurrentLegCabin_ptr->setPreviousBidPrice (lBPV.back());
00675                     lCurrentLegCabin_ptr->setCurrentBidPrice (lBPV.back());
00676                 }
00677             }
00678         }
00679     }
00680 }
00681
00682 // //////////////////////////////////////
00683 bool InventoryManager::sell (stdair::Inventory& ioInventory,
00684                             const std::string& iSegmentDateKey,
00685                             const stdair::ClassCode_T& iClassCode,
00686                             const stdair::PartySize_T& iPartySize) {
00687
00688     // Make the sale within the inventory.
00689     return InventoryHelper::sell (ioInventory,
iSegmentDateKey,
00690                                 iClassCode, iPartySize);
00691 }
00692
00693 // //////////////////////////////////////
00694 bool InventoryManager::sell (const stdair::BookingClassID_T& iClassID,
00695                             const stdair::PartySize_T& iPartySize) {
00696
00697     // Make the sale within the inventory.
00698     return InventoryHelper::sell (iClassID, iPartySize);
00699 }
00700
00701 // //////////////////////////////////////

```

```

00702     bool InventoryManager::cancel (stdair::Inventory& ioInventory,
00703                                   const std::string& iSegmentDateKey,
00704                                   const stdair::ClassCode_T& iClassCode,
00705                                   const stdair::PartySize_T& iPartySize) {
00706
00707         // Make the cancellation within the inventory.
00708         return InventoryHelper::cancel (ioInventory,
00709                                         iSegmentDateKey,
00710                                         iClassCode, iPartySize);
00711     }
00712
00713     // //////////////////////////////////////
00714     bool InventoryManager::cancel (const stdair::BookingClassID_T& iClassID,
00715                                   const stdair::PartySize_T& iPartySize) {
00716
00717         // Make the cancellation within the inventory.
00718         return InventoryHelper::cancel (iClassID, iPartySize
00719 );
00720     }
00721
00722     // //////////////////////////////////////
00723     void InventoryManager::
00724     updateBookingControls (stdair::FlightDate& ioFlightDate) {
00725
00726         // Forward the call to FlightDateHelper.
00727         FlightDateHelper::updateBookingControls
00728         (ioFlightDate);
00729     }
00730
00731     // //////////////////////////////////////
00732     void InventoryManager::
00733     recalculateAvailability (stdair::FlightDate& ioFlightDate) {
00734
00735         // Forward the call to FlightDateHelper.
00736         FlightDateHelper::recalculateAvailability
00737         (ioFlightDate);
00738     }
00739
00740     // //////////////////////////////////////
00741     void InventoryManager::takeSnapshots(const stdair::Inventory& iInventory,
00742                                         const stdair::DateTime_T& iSnapshotTime)
00743     {
00744
00745         // Make the snapshots within the inventory
00746         InventoryHelper::takeSnapshots (iInventory,
00747                                         iSnapshotTime);
00748     }
00749
00750     // //////////////////////////////////////
00751     void InventoryManager::
00752     createDirectAccesses (const stdair::BomRoot& iBomRoot)
00753     {
00754
00755         // Browse the list of inventories and create direct accesses
00756         // within each inventory.
00757         const stdair::InventoryList_T& lInvList =
00758             stdair::BomManager::getList<stdair::Inventory> (iBomRoot);
00759         for (stdair::InventoryList_T::const_iterator itInv = lInvList.begin();
00760              itInv != lInvList.end(); ++itInv) {
00761             stdair::Inventory* lCurrentInv_ptr = *itInv;
00762             assert (lCurrentInv_ptr != NULL);
00763
00764             createDirectAccesses (iBomRoot, *lCurrentInv_ptr);
00765         }
00766
00767         // Browse the list of inventories and create partner accesses
00768         // within each inventory.
00769         for (stdair::InventoryList_T::const_iterator itInv = lInvList.begin();
00770              itInv != lInvList.end(); ++itInv) {
00771             stdair::Inventory* lCurrentInv_ptr = *itInv;
00772             assert (lCurrentInv_ptr != NULL);
00773
00774             createPartnerAccesses (iBomRoot, *lCurrentInv_ptr);
00775         }
00776
00777         // Fill some attributes of segment-date with the routing legs.
00778         BomRootHelper::fillFromRouting (iBomRoot);
00779     }
00780
00781     // //////////////////////////////////////
00782     void InventoryManager::
00783     createDirectAccesses (const stdair::BomRoot& iBomRoot,
00784                         stdair::Inventory& ioInventory) {
00785
00786         // Browse the list of flight-dates and create direct accesses
00787         // within each flight-date.
00788         const stdair::FlightDateList_T& lFlightDateList =

```

```

00782         stdair::BomManager::getList<stdair::FlightDate> (ioInventory);
00783     for (stdair::FlightDateList_T::const_iterator itFlightDate =
00784         lFlightDateList.begin();
00785         itFlightDate != lFlightDateList.end(); ++itFlightDate) {
00786         stdair::FlightDate* lCurrentFlightDate_ptr = *itFlightDate;
00787         assert (lCurrentFlightDate_ptr != NULL);
00788
00789         createDirectAccesses (iBomRoot, ioInventory, *
00790 lCurrentFlightDate_ptr);
00791     }
00792     // Browse the list of inventories and create direct accesses
00793     // within each inventory.
00794     const bool hasInventoryList =
00795         stdair::BomManager::hasList<stdair::Inventory> (ioInventory);
00796     if (hasInventoryList == true) {
00797         const stdair::InventoryList_T& lInvList =
00798             stdair::BomManager::getList<stdair::Inventory> (ioInventory);
00799         for (stdair::InventoryList_T::const_iterator itInv = lInvList.begin();
00800             itInv != lInvList.end(); ++itInv) {
00801             stdair::Inventory* lCurrentInv_ptr = *itInv;
00802             assert (lCurrentInv_ptr != NULL);
00803
00804             createDirectAccesses (iBomRoot, *lCurrentInv_ptr);
00805         }
00806     }
00807 }
00808
00809 // //////////////////////////////////////
00810 void InventoryManager::
00811 createDirectAccesses (const stdair::BomRoot& ioBomRoot,
00812                     stdair::Inventory& ioInventory,
00813                     stdair::FlightDate& ioFlightDate) {
00814
00815     bool areSegmentAndRoutingLegLinked = false;
00816
00817     // Browse the list of segment-dates and create direct accesses
00818     // within each segment-date.
00819     const stdair::SegmentDateList_T& lSegmentDateList =
00820         stdair::BomManager::getList<stdair::SegmentDate> (ioFlightDate);
00821     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =
00822         lSegmentDateList.begin();
00823         itSegmentDate != lSegmentDateList.end(); ++itSegmentDate) {
00824
00825         stdair::SegmentDate* lCurrentSegmentDate_ptr = *itSegmentDate;
00826         assert (lCurrentSegmentDate_ptr != NULL);
00827
00828         // Get the routing leg keys list
00829         const stdair::RoutingLegKeyList_T& lRoutingLegKeyList =
00830             lCurrentSegmentDate_ptr->getLegKeyList ();
00831
00832         // Browse the list of routing leg keys and try to create direct accesses
00833         // with each corresponding leg date.
00834         for (stdair::RoutingLegKeyList_T::const_iterator itRoutingLegKey =
00835             lRoutingLegKeyList.begin();
00836             itRoutingLegKey != lRoutingLegKeyList.end(); ++itRoutingLegKey) {
00837
00838             // Try to retrieve the routing LegDate within the flight date
00839             stdair::LegDate* lLegDate_ptr = stdair::BomRetriever::
00840                 retrieveOperatingLegDateFromLongKey (ioFlightDate, *itRoutingLegKey);
00841
00842             if (lLegDate_ptr != NULL) {
00843
00844                 // Link the SegmentDate and LegDate together
00845                 stdair::FacBomManager::addToListAndMap (*lCurrentSegmentDate_ptr,
00846                                                         *lLegDate_ptr);
00847                 stdair::FacBomManager::addToListAndMap (*lLegDate_ptr,
00848                                                         *lCurrentSegmentDate_ptr);
00849                 areSegmentAndRoutingLegLinked = true;
00850             }
00851         }
00852         if (areSegmentAndRoutingLegLinked == true) {
00853             createDirectAccesses (*lCurrentSegmentDate_ptr);
00854         }
00855     }
00856 }
00857
00858 // //////////////////////////////////////
00859 void InventoryManager::
00860 createDirectAccesses (stdair::SegmentDate&
00861 ioSegmentDate) {
00862     // Browse the list of segment-cabins and create direct accesses
00863     // within each segment-cabin.
00864     const stdair::SegmentCabinList_T& lSegmentCabinList =
00865         stdair::BomManager::getList<stdair::SegmentCabin> (ioSegmentDate);
00866     for (stdair::SegmentCabinList_T::const_iterator itSegmentCabin =

```

```

00867         lSegmentCabinList.begin();
00868         itSegmentCabin != lSegmentCabinList.end(); ++itSegmentCabin) {
00869
00870         //
00871         stdair::SegmentCabin* lCurrentSegmentCabin_ptr = *itSegmentCabin;
00872         assert (lCurrentSegmentCabin_ptr != NULL);
00873
00874         //
00875         const stdair::CabinCode_T& lCabinCode =
00876             lCurrentSegmentCabin_ptr->getCabinCode();
00877
00878         // Iterate on the routing legs
00879         const stdair::LegDateList_T& lLegDateList =
00880             stdair::BomManager::getList<stdair::LegDate> (ioSegmentDate);
00881         for (stdair::LegDateList_T::const_iterator itLegDate =
00882             lLegDateList.begin();
00883             itLegDate != lLegDateList.end(); ++itLegDate) {
00884
00885             const stdair::LegDate* lCurrentLegDate_ptr = *itLegDate;
00886             assert (lCurrentLegDate_ptr != NULL);
00887
00888             // Retrieve the LegCabin getting the same class of service
00889             // (cabin code) as the SegmentCabin.
00890             stdair::LegCabin& lLegCabin = stdair::BomManager::
00891                 getObject<stdair::LegCabin> (*lCurrentLegDate_ptr, lCabinCode);
00892
00893             stdair::FacBomManager::addToListAndMap (*lCurrentSegmentCabin_ptr,
00894                 lLegCabin,
00895                 lLegCabin.getFullerKey());
00896
00897             stdair::FacBomManager::
00898                 addToListAndMap (lLegCabin, *lCurrentSegmentCabin_ptr,
00899                     lCurrentSegmentCabin_ptr->getFullerKey());
00900         }
00901     }
00902 }
00903
00904 // //////////////////////////////////////
00905 void InventoryManager::
00906 createPartnerAccesses (const stdair::BomRoot& iBomRoot
00907
00908     stdair::Inventory& ioInventory) {
00909
00910     // Browse the list of flight-dates and create partner accesses
00911     // within each flight-date.
00912     const stdair::FlightDateList_T& lFlightDateList =
00913         stdair::BomManager::getList<stdair::FlightDate> (ioInventory);
00914     for (stdair::FlightDateList_T::const_iterator itFlightDate =
00915         lFlightDateList.begin();
00916         itFlightDate != lFlightDateList.end(); ++itFlightDate) {
00917         stdair::FlightDate* lCurrentFlightDate_ptr = *itFlightDate;
00918         assert (lCurrentFlightDate_ptr != NULL);
00919
00920         createPartnerAccesses (iBomRoot, ioInventory, *
00921             lCurrentFlightDate_ptr);
00922     }
00923 }
00924
00925 // //////////////////////////////////////
00926 void InventoryManager::
00927 createPartnerAccesses (const stdair::BomRoot&
00928     iBomRoot,
00929     stdair::Inventory& ioInventory,
00930     stdair::FlightDate& ioFlightDate) {
00931
00932     // Browse the list of segment-dates and create partner accesses
00933     // within each segment-date.
00934     const stdair::SegmentDateList_T& lSegmentDateList =
00935         stdair::BomManager::getList<stdair::SegmentDate> (ioFlightDate);
00936     for (stdair::SegmentDateList_T::const_iterator itSegmentDate =
00937         lSegmentDateList.begin();
00938         itSegmentDate != lSegmentDateList.end(); ++itSegmentDate) {
00939
00940         stdair::SegmentDate* lCurrentSegmentDate_ptr = *itSegmentDate;
00941         assert (lCurrentSegmentDate_ptr != NULL);
00942
00943         // Get the routing leg keys list
00944         const stdair::RoutingLegKeyList_T& lRoutingLegKeyList =
00945             lCurrentSegmentDate_ptr->getLegKeyList ();
00946
00947         // Browse the list of routing leg keys and try to create partner accesses
00948         // with each corresponding leg date.
00949         for (stdair::RoutingLegKeyList_T::const_iterator itRoutingLegKey =
00950             lRoutingLegKeyList.begin();
00951             itRoutingLegKey != lRoutingLegKeyList.end(); ++itRoutingLegKey) {
00952
00953             // Try to retrieve the LegDate getting that Boarding Point within the

```

```

00971         // flight date
00972         stdair::LegDate* lLegDate_ptr = stdair::BomRetriever::
00973             retrieveOperatingLegDateFromLongKey (ioFlightDate, *itRoutingLegKey);
00974
00975         // If there is no LegDate getting that Boarding Point within the flight
00976         // date, the segment is operating by a partner
00977         if (lLegDate_ptr == NULL) {
00978
00979             // Retrieve the (unique) operating LegDate getting that Boarding
Point
00980             // within the partner inventory
00981             std::ostringstream lRoutingSegmentKey;
00982             lRoutingSegmentKey << *itRoutingLegKey << "; "
00983                 << lCurrentSegmentDate_ptr->getOffPoint();
00984
00985             stdair::SegmentDate* lPartnerOperatingSegmentDate_ptr =
00986                 stdair::BomRetriever::
00987                     retrievePartnerSegmentDateFromLongKey (ioInventory,
00988                                                         lRoutingSegmentKey.str());
00989             assert (lPartnerOperatingSegmentDate_ptr != NULL);
00990
00991             // Link the current segment date with its operating one
00992             stdair::FacBomManager::linkWithOperating (*lCurrentSegmentDate_ptr,
00993                                                         *
lPartnerOperatingSegmentDate_ptr);
00994
00995             stdair::SegmentDate* lOperatingSegmentDate_ptr =
00996                 stdair::BomRetriever::
00997                     retrieveSegmentDateFromLongKey (ioBomRoot,
00998                                                         lRoutingSegmentKey.str());
00999             assert (lOperatingSegmentDate_ptr != NULL);
01000
01001             stdair::Inventory* lInventory_ptr =
01002                 stdair::BomRetriever::
01003                     retrieveInventoryFromLongKey (ioBomRoot, *itRoutingLegKey);
01004             assert (lInventory_ptr != NULL);
01005
01006             std::ostringstream lRoutingSegment;
01007             lRoutingSegment << ioFlightDate.getAirlineCode() << "; "
01008                 << ioFlightDate.describeKey() << "; "
01009                 << lCurrentSegmentDate_ptr->getBoardingPoint() << "; "
01010                 << lCurrentSegmentDate_ptr->getOffPoint();
01011
01012             stdair::SegmentDate* lPartnerMarketingSegmentDate_ptr =
01013                 stdair::BomRetriever::
01014                     retrievePartnerSegmentDateFromLongKey (*lInventory_ptr,
lRoutingSegment.str());
01015             assert (lPartnerMarketingSegmentDate_ptr != NULL);
01016
01017             stdair::FacBomManager::addToList (*lOperatingSegmentDate_ptr, *
lPartnerMarketingSegmentDate_ptr);
01018         }
01019     }
01020 }
01021 }
01022 }
01023
01024
01025 // //////////////////////////////////////
01026 void InventoryManager::
01027 buildSimilarSegmentCabinSets (const
stdair::BomRoot& iBomRoot) {
01028     // Browse the list of inventories and create direct accesses
01029     // within each inventory.
01030     const stdair::InventoryList_T& lInvList =
01031         stdair::BomManager::getList<stdair::Inventory> (iBomRoot);
01032     for (stdair::InventoryList_T::const_iterator itInv = lInvList.begin();
01033          itInv != lInvList.end(); ++itInv) {
01034         stdair::Inventory* lCurrentInv_ptr = *itInv;
01035         assert (lCurrentInv_ptr != NULL);
01036
01037         buildSimilarSegmentCabinSets (*
lCurrentInv_ptr);
01038     }
01039 }
01040
01041 // //////////////////////////////////////
01042 void InventoryManager::
01043 buildSimilarSegmentCabinSets (stdair::Inventory
& ioInventory) {
01044     // For instance, we consider two flight-dates are
01045     // similar if they have the same flight number and the same
01046     // day-of-the-week departure.
01047
01048     // Browse the segment-cabin list and build the sets of segment-cabin
01049     // which have the same flight number and origin-destination
01050     SimilarSegmentCabinSetMap_T lSSCSM;

```

```

01051
01052 // Browsing the flight-date list
01053 const stdair::FlightDateList_T& lFlightDateList =
01054     stdair::BomManager::getList<stdair::FlightDate> (ioInventory);
01055 for (stdair::FlightDateList_T::const_iterator itFD= lFlightDateList.begin()
;
01056     itFD != lFlightDateList.end(); ++itFD) {
01057     const stdair::FlightDate* lFD_ptr = *itFD;
01058     assert (lFD_ptr != NULL);
01059     const stdair::FlightNumber_T& lFlightNumber = lFD_ptr->getFlightNumber();
01060
01061     // Browsing the segment-date list and retrieve the departure
01062     // date, the origine and the destination of the segment
01063     const stdair::SegmentDateList_T& lSegmentDateList =
01064         stdair::BomManager::getList<stdair::SegmentDate> (*lFD_ptr);
01065     for (stdair::SegmentDateList_T::const_iterator itSD =
01066         lSegmentDateList.begin(); itSD != lSegmentDateList.end(); ++itSD)
    {
01067         const stdair::SegmentDate* lSD_ptr = *itSD;
01068         assert (lSD_ptr != NULL);
01069
01070         const stdair::Date_T& lDepartureDate = lSD_ptr->getBoardingDate();
01071         const stdair::AirportCode_T& lOrigin = lSD_ptr->getBoardingPoint();
01072         const stdair::AirportCode_T& lDestination = lSD_ptr->getOffPoint();
01073
01074         // Browsing the segment-cabin list and retrieve the cabin code and
01075         // build the corresponding key map.
01076         const stdair::SegmentCabinList_T& lSegmentCabinList =
01077             stdair::BomManager::getList<stdair::SegmentCabin> (*lSD_ptr);
01078         for (stdair::SegmentCabinList_T::const_iterator itSC =
01079             lSegmentCabinList.begin();
01080             itSC != lSegmentCabinList.end(); ++itSC) {
01081             stdair::SegmentCabin* lSC_ptr = *itSC;
01082             assert (lSC_ptr != NULL);
01083
01084             std::ostringstream oStr;
01085             oStr << lFlightNumber << lDepartureDate.day_of_week()
01086                 << lOrigin << lDestination << lSC_ptr->getCabinCode();
01087             const std::string lMapKey = oStr.str();
01088
01089             // Add the segment cabin to the similar segment cabin set map.
01090             SimilarSegmentCabinSetMap_T::iterator itSSCS = lSSCSM.find (lMapKey);
01091             if (itSSCS == lSSCSM.end()) {
01092                 DepartureDateSegmentCabinMap_T
01093                 lDDSCMap;
01094                 lDDSCMap.insert (DepartureDateSegmentCabinMap_T
::
01095                     value_type (lDepartureDate, lSC_ptr));
01096                 lSSCSM.insert (SimilarSegmentCabinSetMap_T
::
01097                     value_type (lMapKey, lDDSCMap));
01098             } else {
01099                 DepartureDateSegmentCabinMap_T&
lDDSCMap = itSSCS->second;
01100                 lDDSCMap.insert (DepartureDateSegmentCabinMap_T
::
01101                     value_type (lDepartureDate, lSC_ptr));
01102             }
01103         }
01104     }
01105
01106     // Initialise the segment data table.
01107     stdair::TableID_T lTableID = 1;
01108     for (SimilarSegmentCabinSetMap_T::const_iterator itSSCS = lSSCSM.begin();
01109         itSSCS != lSSCSM.end(); ++itSSCS, ++lTableID) {
01110         const DepartureDateSegmentCabinMap_T&
lDDSCMap = itSSCS->second;
01111
01112         buildSegmentSnapshotTable (ioInventory, lTableID
, lDDSCMap);
01113     }
01114 }
01115
01116 // //////////////////////////////////////
01117 void InventoryManager::
01118 buildSegmentSnapshotTable (stdair::Inventory&
ioInventory,
01119                             const stdair::TableID_T& iTableID,
01120                             const DepartureDateSegmentCabinMap_T
& iDDSCMap) {
01121     // Build an empty segment data table.
01122     const stdair::SegmentSnapshotTableKey lKey (iTableID);
01123     stdair::SegmentSnapshotTable& lSegmentSnapshotTable =
01124         stdair::FacBom<stdair::SegmentSnapshotTable>::instance().create (lKey);
01125     stdair::FacBomManager::addToListAndMap (ioInventory, lSegmentSnapshotTable)
;

```



```

01126
01127 // Build the value type index map.
01128 DepartureDateSegmentCabinMap_T::const_iterator itDDSC = iDDSCMap.begin();
01129 assert (itDDSC != iDDSCMap.end());
01130 const stdair::SegmentCabin* lSegmentCabin_ptr = itDDSC->second;
01131
01132 // Browse the booking class list and build the value type for the classes
01133 // as well as for the cabin (Q-equivalent).
01134 stdair::ClassIndexMap_T lClassIndexMap;
01135 stdair::ClassIndex_T lClassIndex = 0;
01136 std::ostringstream lSCMapKey;
01137 lSCMapKey << stdair::DEFAULT_SEGMENT_CABIN_VALUE_TYPE
01138 << lSegmentCabin_ptr->describeKey();
01139 lClassIndexMap.insert (stdair::ClassIndexMap_T::
01140     value_type (lSCMapKey.str(), lClassIndex));
01141 ++lClassIndex;
01142
01143 // Browse the booking class list
01144 const stdair::BookingClassList_T& lBCList =
01145     stdair::BomManager::getList<stdair::BookingClass>(*lSegmentCabin_ptr);
01146 for (stdair::BookingClassList_T::const_iterator itBC= lBCList.begin();
01147     itBC != lBCList.end(); ++itBC) {
01148     const stdair::BookingClass* lBookingClass_ptr = *itBC;
01149     assert (lBookingClass_ptr != NULL);
01150     lClassIndexMap.
01151         insert (stdair::ClassIndexMap_T::
01152             value_type(lBookingClass_ptr->describeKey(), lClassIndex));
01153     ++lClassIndex;
01154 }
01155
01156 // Build the segment-cabin index map
01157 stdair::SegmentCabinIndexMap_T lSegmentCabinIndexMap;
01158 stdair::SegmentDataID_T lSegmentDataID = 0;
01159 for (; itDDSC != iDDSCMap.end(); ++itDDSC, ++lSegmentDataID) {
01160     stdair::SegmentCabin* lCurrentSC_ptr = itDDSC->second;
01161     assert (lCurrentSC_ptr != NULL);
01162     lSegmentCabinIndexMap.
01163         insert (stdair::SegmentCabinIndexMap_T::value_type (lCurrentSC_ptr,
01164             lSegmentDataID));
01165
01166     // Added the data table to the segment-cabin.
01167     lCurrentSC_ptr->setSegmentSnapshotTable (lSegmentSnapshotTable);
01168 }
01169
01170 // Initialise the segment data table.
01171 lSegmentSnapshotTable.initSnapshotBlocks (lSegmentCabinIndexMap,
01172     lClassIndexMap);
01173 }
01174
01175 // //////////////////////////////////////
01176 void InventoryManager::initSnapshotEvents (SEVMGR::SEVMGR_ServicePtr_T
ioSEVMGR_ServicePtr,
01177     const stdair::Date_T& iStartDate,
01178     const stdair::Date_T& iEndDate) {
01179     const stdair::Duration_T lTimeZero (0, 0, 0);
01180     const stdair::Duration_T lOneDayDuration (24, 0, 0);
01181     const stdair::DateTime_T lBeginSnapshotTime (iStartDate, lTimeZero);
01182     const stdair::DateTime_T lEndSnapshotTime (iEndDate, lTimeZero);
01183
01184     // TODO: remove the default airline code.
01185     stdair::NbOfEvents_T lNbOfSnapshots = 0.0;
01186     for (stdair::DateTime_T lSnapshotTime = lBeginSnapshotTime;
01187         lSnapshotTime < lEndSnapshotTime; lSnapshotTime += lOneDayDuration) {
01188         // Create the snapshot event structure
01189         stdair::SnapshotPtr_T lSnapshotStruct =
01190             boost::make_shared<stdair::SnapshotStruct>(stdair::DEFAULT_AIRLINE_CODE
01191
01192             lSnapshotTime);
01193
01194         // Create the event structure
01195         stdair::EventStruct lEventStruct (stdair::EventType::SNAPSHOT,
01196             lSnapshotStruct);
01197
01198         ioSEVMGR_ServicePtr->addEvent (lEventStruct);
01199         ++lNbOfSnapshots;
01200     }
01201
01202     // Update the status of snap shots within the event queue.
01203     ioSEVMGR_ServicePtr->addStatus (stdair::EventType::SNAPSHOT, lNbOfSnapshots
01204 );
01205 }
01206
01207 // //////////////////////////////////////
01208 void InventoryManager::
01209     initRMEvents (const stdair::Inventory& iInventory,
01210         stdair::RMEventList_T& ioRMEventList,
01211         const stdair::Date_T& iStartDate,
01212         const stdair::Date_T& iEndDate) {

```

```

01217     const stdair::Duration_T lTimeZero (0, 0, 0);
01218     const stdair::Duration_T lTime (0, 0, 10);
01219     const stdair::Duration_T lOneDayDuration (24, 0, 0);
01220     const stdair::DateTime_T lEarliestEventTime (iStartDate, lTimeZero);
01221     const stdair::DateTime_T lLatestEventTime (iEndDate, lTimeZero);
01222
01223     const stdair::AirlineCode_T& lAirlineCode = iInventory.getAirlineCode();
01224
01225     // Browse the list of flight-dates and initialise the RM events for
01226     // each flight-date.
01227     const stdair::FlightDateList_T& lFDList =
01228         stdair::BomManager::getList<stdair::FlightDate> (iInventory);
01229     for (stdair::FlightDateList_T::const_iterator itFD = lFDList.begin();
01230          itFD != lFDList.end(); ++itFD) {
01231         const stdair::FlightDate* lFD_ptr = *itFD;
01232         assert (lFD_ptr != NULL);
01233
01234         // Retrieve the departure date and initialise the RM events with
01235         // the data collection points of the inventory.
01236         const stdair::Date_T& lDepartureDate = lFD_ptr->getDepartureDate();
01237         const stdair::DateTime_T lDepartureDateTime (lDepartureDate, lTime);
01238         for (stdair::DCPLIST_T::const_iterator itDCP =
01239              stdair::DEFAULT_DCP_LIST.begin();
01240              itDCP != stdair::DEFAULT_DCP_LIST.end(); ++itDCP) {
01241             const stdair::DCP_T& lDCP = *itDCP;
01242
01243             // Create the event time and check if it is in the validate interval
01244             const stdair::DateTime_T lEventTime =
01245                 lDepartureDateTime - lOneDayDuration * lDCP;
01246             if (lEventTime >= lEarliestEventTime && lEventTime <= lLatestEventTime)
01247             {
01248                 const stdair::KeyDescription_T lKeyDes = lFD_ptr->describeKey();
01249                 stdair::RMEventStruct lRMEvent (lAirlineCode, lKeyDes, lEventTime);
01250                 ioRMEventList.push_back (lRMEvent);
01251             }
01252         }
01253     }
01254
01255     // //////////////////////////////////////
01256     void InventoryManager::
01257     addRMEventsToEventQueue (SEVMGR::SEVMGR_ServicePtr_T ioSEVMGR_ServicePtr,
01258                             stdair::RMEventList_T& ioRMEventList) {
01259         // Browse the RM event list and add them to the queue.
01260         for (stdair::RMEventList_T::iterator itRMEvent = ioRMEventList.begin();
01261              itRMEvent != ioRMEventList.end(); ++itRMEvent) {
01262             stdair::RMEventStruct& lRMEvent = *itRMEvent;
01263             stdair::RMEventPtr_T lRMEventPtr =
01264                 boost::make_shared<stdair::RMEventStruct> (lRMEvent);
01265             stdair::EventStruct lEventStruct (stdair::EventType::RM, lRMEventPtr);
01266             ioSEVMGR_ServicePtr->addEvent (lEventStruct);
01267         }
01268
01269         // Update the status of RM events within the event queue.
01270         const stdair::Count_T lRMEventListSize = ioRMEventList.size();
01271         ioSEVMGR_ServicePtr->addStatus (stdair::EventType::RM, lRMEventListSize);
01272     }
01273
01274     // //////////////////////////////////////
01275     void InventoryManager::
01276     initialiseYieldBasedNestingStructures
01277     (const stdair::BomRoot& iBomRoot) {
01278         // DEBUG
01279         STDAIR_LOG_DEBUG ("Initialise the yield-based nesting structure for "
01280                          << "all segment-cabins");
01281
01282         // Browse the list of inventories
01283         const stdair::InventoryList_T& lInvList =
01284             stdair::BomManager::getList<stdair::Inventory> (iBomRoot);
01285
01286         // Browse the inventories
01287         for (stdair::InventoryList_T::const_iterator itInv = lInvList.begin();
01288              itInv != lInvList.end(); ++itInv) {
01289             stdair::Inventory* lCurrentInv_ptr = *itInv;
01290             assert (lCurrentInv_ptr != NULL);
01291             const stdair::FlightDateList_T& lFlightDateList =
01292                 stdair::BomManager::getList<stdair::FlightDate> (*lCurrentInv_ptr);
01293
01294             // Browse the flight dates
01295             for (stdair::FlightDateList_T::const_iterator itFD =
01296                  lFlightDateList.begin(); itFD != lFlightDateList.end(); ++itFD) {
01297                 const stdair::FlightDate* lFD_ptr = *itFD;
01298                 assert (lFD_ptr != NULL);
01299                 const stdair::SegmentDateList_T& lSegmentDateList =
01300                     stdair::BomManager::getList<stdair::SegmentDate> (*lFD_ptr);
01301

```

```

01302         // Browse the segment dates
01303         for (stdair::SegmentDateList_T::const_iterator itSD =
01304             lSegmentDateList.begin(); itSD != lSegmentDateList.end(); ++itSD)
01305         {
01306             const stdair::SegmentDate* lSD_ptr = *itSD;
01307             assert (lSD_ptr != NULL);
01308             const stdair::SegmentCabinList_T& lSegmentCabinList =
01309                 stdair::BomManager::getList<stdair::SegmentCabin> (*lSD_ptr);
01310             // Browse the segment cabins
01311             for (stdair::SegmentCabinList_T::const_iterator itSC =
01312                 lSegmentCabinList.begin(); itSC != lSegmentCabinList.end();
01313                 ++itSC) {
01314                 stdair::SegmentCabin* lSC_ptr = *itSC;
01315                 assert (lSC_ptr != NULL);
01316                 // Initialise the nesting structure of the segment cabin
01317                 SegmentCabinHelper::initYieldBasedNestingStructure
01318                     (*lSC_ptr);
01319             }
01320         }
01321     }
01322 }
01323 }
01324
01325 // //////////////////////////////////////
01326 void InventoryManager::
01327 initialiseListsOfUsablePolicies (const
stdair::BomRoot& iBomRoot) {
01328     // Browse the list of inventories
01329     const stdair::InventoryList_T& lInvList =
01330         stdair::BomManager::getList<stdair::Inventory> (iBomRoot);
01331
01332     // Browse the inventories
01333     for (stdair::InventoryList_T::const_iterator itInv = lInvList.begin();
01334         itInv != lInvList.end(); ++itInv) {
01335         stdair::Inventory* lCurrentInv_ptr = *itInv;
01336         assert (lCurrentInv_ptr != NULL);
01337
01338         // Create the policies if the optimisation method uses Marginal
01339         // Revenue Transformation
01340         stdair::PreOptimisationMethod::EN_PreOptimisationMethod lPreOptMethod =
01341             lCurrentInv_ptr->getPreOptimisationMethod();
01342
01343         if (lPreOptMethod == stdair::PreOptimisationMethod::MRT) {
01344             const stdair::FlightDateList_T& lFlightDateList =
01345                 stdair::BomManager::getList<stdair::FlightDate> (*lCurrentInv_ptr);
01346
01347             // Browse the flight dates
01348             for (stdair::FlightDateList_T::const_iterator itFD =
01349                 lFlightDateList.begin(); itFD != lFlightDateList.end(); ++itFD)
01350             {
01351                 const stdair::FlightDate* lFD_ptr = *itFD;
01352                 assert (lFD_ptr != NULL);
01353                 const stdair::SegmentDateList_T& lSegmentDateList =
01354                     stdair::BomManager::getList<stdair::SegmentDate> (*lFD_ptr);
01355
01356                 // Browse the segment dates
01357                 for (stdair::SegmentDateList_T::const_iterator itSD =
01358                     lSegmentDateList.begin();
01359                     itSD != lSegmentDateList.end(); ++itSD) {
01360                     const stdair::SegmentDate* lSD_ptr = *itSD;
01361                     assert (lSD_ptr != NULL);
01362                     const stdair::SegmentCabinList_T& lSegmentCabinList =
01363                         stdair::BomManager::getList<stdair::SegmentCabin> (*lSD_ptr);
01364
01365                     // Browse the segment cabins
01366                     for (stdair::SegmentCabinList_T::const_iterator itSC =
01367                         lSegmentCabinList.begin(); itSC != lSegmentCabinList.end();
01368                         ++itSC) {
01369                         stdair::SegmentCabin* lSC_ptr = *itSC;
01370                         assert (lSC_ptr != NULL);
01371
01372                         if (lSC_ptr->getFareFamilyStatus() == true) {
01373                             // Initialise the nesting structure of the segment cabin
01374                             SegmentCabinHelper::initListOfUsablePolicies
01375                                 (*lSC_ptr);
01376                         }
01377                     }
01378                 }
01379             }
01380         }
01381     }
01382 }

```

## 23.143 airinv/command/InventoryManager.hpp File Reference

```
#include <string>
#include <stdair/stdair_basic_types.hpp>
#include <stdair/bom/RMEventTypes.hpp>
#include <stdair/bom/BomIDTypes.hpp>
#include <sevmgr/SEVMGR_Types.hpp>
```

### Classes

- class [AIRINV::InventoryManager](#)

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

### Typedefs

- typedef std::map< const  
stdair::Date\_T,  
stdair::SegmentCabin \* > [AIRINV::DepartureDateSegmentCabinMap\\_T](#)
- typedef std::map< const  
std::string,  
DepartureDateSegmentCabinMap\_T > [AIRINV::SimilarSegmentCabinSetMap\\_T](#)

## 23.144 InventoryManager.hpp

```
00001 #ifndef __AIRINV_CMD_INVENTORYMANAGER_HPP
00002 #define __AIRINV_CMD_INVENTORYMANAGER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // STDAIR
00010 #include <stdair/stdair_basic_types.hpp>
00011 #include <stdair/bom/RMEventTypes.hpp>
00012 #include <stdair/bom/BomIDTypes.hpp>
00013 // SEvMgr
00014 #include <sevmgr/SEVMGR_Types.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class BomRoot;
00019     class Inventory;
00020     class FlightDate;
00021     class SegmentDate;
00022     class SegmentCabin;
00023     class EventQueue;
00024     struct TravelSolutionStruct;
00025 }
00026
00027 namespace AIRINV {
00028
00029     // ////////////////////////////////// Type definitions //////////////////////////////////
00030     typedef std::map<const stdair::Date_T,
00031                     stdair::SegmentCabin*> DepartureDateSegmentCabinMap_T
00032 ;
00033     typedef std::map<const std::string,
00034                     DepartureDateSegmentCabinMap_T
00035 > SimilarSegmentCabinSetMap_T;
00036
00037     class InventoryManager {
00038     friend class AIRINV_Master_Service;
```

```

00038     friend class AIRINV_Service;
00039
00040 private:
00042     static void initSnapshotEvents (SEVMGR::SEVMGR_ServicePtr_T,
00043                                     const stdair::Date_T&,
00044                                     const stdair::Date_T&);
00045
00047     static void initRMEvents (const stdair::Inventory&, stdair::RMEventList_T&,
00048                               const stdair::Date_T&, const stdair::Date_T&);
00049
00051     static void addRMEventsToEventQueue (SEVMGR::SEVMGR_ServicePtr_T,
00052                                           stdair::RMEventList_T&);
00053
00055     static void calculateAvailability (const stdair::BomRoot&,
00056                                       stdair::TravelSolutionStruct&);
00057
00059     static void calculateAvailabilityByAU (stdair::TravelSolutionStruct&);
00060
00062     static void calculateAvailabilityByRAE (stdair::TravelSolutionStruct&);
00063
00068     static void calculateAvailabilityByIBP (stdair::TravelSolutionStruct&);
00069
00076     static void calculateAvailabilityByProtectiveIBP (
stdair::TravelSolutionStruct&);
00077
00079     static bool sell (stdair::Inventory&, const std::string& iSegmentDateKey,
00080                     const stdair::ClassCode_T&, const stdair::PartySize_T&);
00081
00083     static bool sell (const stdair::BookingClassID_T&,
00084                     const stdair::PartySize_T&);
00085
00087     static bool cancel (stdair::Inventory&, const std::string& iSegmentDateKey,
00088                       const stdair::ClassCode_T&, const stdair::PartySize_T&);
00089
00091     static bool cancel (const stdair::BookingClassID_T&,
00092                       const stdair::PartySize_T&);
00093
00095     static void takeSnapshots (const stdair::Inventory&,
00096                               const stdair::DateTime_T&);
00097
00099     static void updateBookingControls (stdair::FlightDate&);
00100
00102     static void recalculateAvailability (stdair::FlightDate&);
00103
00104 public:
00107     static void createDirectAccesses (const stdair::BomRoot
&);
00108     static void createDirectAccesses (const stdair::BomRoot
&,
00109                                     stdair::Inventory&);
00110     static void createDirectAccesses (const stdair::BomRoot
&,
00111                                     stdair::Inventory&, stdair::FlightDate&);
00112     static void createDirectAccesses (stdair::SegmentDate&);
00113
00116     static void createPartnerAccesses (const
stdair::BomRoot&,
00117                                     stdair::Inventory&);
00118     static void createPartnerAccesses (stdair::FlightDate&);
00119
00119     static void createPartnerAccesses (const
stdair::BomRoot&,
00120                                     stdair::Inventory&, stdair::FlightDate&);
00121
00122
00125     static void buildSimilarSegmentCabinSets (const
stdair::BomRoot&);
00126     static void buildSimilarSegmentCabinSets (
stdair::Inventory&);
00127     static void buildSegmentSnapshotTable (
stdair::Inventory&,
00128                                     const stdair::TableID_T&,
00129                                     const DepartureDateSegmentCabinMap_T
&);
00130
00131
00133     static void setDefaultBidPriceVector (
stdair::BomRoot&);
00134     static void setDefaultBidPriceVector (
stdair::Inventory&);
00135
00137     static void initialiseYieldBasedNestingStructures
(const stdair::BomRoot&);
00138

```

```

00140     static void initialiseListsOfUsablePolicies
00141     (const stdair::BomRoot&);
00141
00142 private:
00143     InventoryManager() {}
00144     InventoryManager(const InventoryManager&) {}
00145 }
00146 ~InventoryManager() {}
00147 };
00148
00149 }
00150 }
00151 #endif // __AIRINV_CMD_INVENTORYMANAGER_HPP

```

## 23.145 airinv/command/InventoryParser.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasFileMgr.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/InventoryParserHelper.hpp>
#include <airinv/command/InventoryParser.hpp>
#include <airinv/command/InventoryManager.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.146 InventoryParser.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasFileMgr.hpp>
00009 #include <stdair/bom/BomRoot.hpp>
00010 #include <stdair/service/Logger.hpp>
00011 // Airinv
00012 #include <airinv/command/InventoryParserHelper.hpp>
00013 >
00014 #include <airinv/command/InventoryParser.hpp>
00015 #include <airinv/command/InventoryManager.hpp>
00016 >
00017 namespace AIRINV {
00018 // //////////////////////////////////////
00019 void InventoryParser::
00020 buildInventory (const InventoryFilePath&
00021 iInventoryFilename,
00022                 stdair::BomRoot& ioBomRoot) {
00023     const stdair::Filename_T lFilename = iInventoryFilename.name();
00024
00025     // Check that the file path given as input corresponds to an actual file
00026     const bool doesExistAndIsReadable =
00027         stdair::BasFileMgr::doesExistAndIsReadable (lFilename);
00028     if (doesExistAndIsReadable == false) {
00029         std::ostringstream oMessage;
00030         oMessage << "The inventory input file, '" << lFilename
00031             << "', can not be retrieved on the file-system";
00032         STDAIR_LOG_ERROR (oMessage.str());
00033         throw InventoryInputFileNotFoundException
00034             (oMessage.str());
00035     }
00036     // Initialise the inventory file parser.
00037     InventoryFileParser lInventoryParser (ioBomRoot,
00038         lFilename);
00039 }

```

```

00039     // Parse the CSV-formatted inventory input file, and generate the
00040     // corresponding Inventory-related objects.
00041     lInventoryParser.buildInventory();
00042 }
00043
00044 }
```

## 23.147 airinv/command/InventoryParser.hpp File Reference

```

#include <stdair/stdair_basic_types.hpp>
#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>
```

### Classes

- class [AIRINV::InventoryParser](#)  
*Class wrapping the parser entry point.*

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

## 23.148 InventoryParser.hpp

```

00001 #ifndef __AIRINV_CMD_INVENTORYPARSER_HPP
00002 #define __AIRINV_CMD_INVENTORYPARSER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009 #include <stdair/command/CmdAbstract.hpp>
00010 // AirInv
00011 #include <airinv/AIRINV_Types.hpp>
00012
00014 namespace stdair {
00015     class BomRoot;
00016 }
00017
00018 namespace AIRINV {
00019
00023     class InventoryParser : public stdair::CmdAbstract {
00024     public:
00034         static void buildInventory (const InventoryFilePath
00035         &,
00036                                     stdair::BomRoot&);
00037     };
00038 #endif // __AIRINV_CMD_INVENTORYPARSER_HPP
```

## 23.149 airinv/command/InventoryParserHelper.cpp File Reference

```

#include <cassert>
#include <stdair/service/Logger.hpp>
#include <stdair/stdair_exceptions.hpp>
#include <airinv/command/InventoryBuilder.hpp>
#include <airinv/command/InventoryParserHelper.hpp>
```

## Namespaces

- namespace [AIRINV](#)
- namespace [AIRINV::InventoryParserHelper](#)

## Functions

- repeat\_p\_t [AIRINV::InventoryParserHelper::airline\\_code\\_p](#) (chset\_t("0-9A-Z").derived(), 2, 3)
- bounded1\_4\_p\_t [AIRINV::InventoryParserHelper::flight\\_number\\_p](#) (uint1\_4\_p.derived(), 0u, 9999u)
- bounded2\_p\_t [AIRINV::InventoryParserHelper::year\\_p](#) (uint2\_p.derived(), 0u, 99u)
- bounded2\_p\_t [AIRINV::InventoryParserHelper::month\\_p](#) (uint2\_p.derived(), 1u, 12u)
- bounded2\_p\_t [AIRINV::InventoryParserHelper::day\\_p](#) (uint2\_p.derived(), 1u, 31u)
- repeat\_p\_t [AIRINV::InventoryParserHelper::dow\\_p](#) (chset\_t("0-1").derived().derived(), 7, 7)
- repeat\_p\_t [AIRINV::InventoryParserHelper::airport\\_p](#) (chset\_t("0-9A-Z").derived(), 3, 3)
- bounded1\_2\_p\_t [AIRINV::InventoryParserHelper::hours\\_p](#) (uint1\_2\_p.derived(), 0u, 24u)
- bounded2\_p\_t [AIRINV::InventoryParserHelper::minutes\\_p](#) (uint2\_p.derived(), 0u, 59u)
- bounded2\_p\_t [AIRINV::InventoryParserHelper::seconds\\_p](#) (uint2\_p.derived(), 0u, 59u)
- chset\_t [AIRINV::InventoryParserHelper::cabin\\_code\\_p](#) ("A-Z")
- chset\_t [AIRINV::InventoryParserHelper::class\\_code\\_p](#) ("A-Z")
- chset\_t [AIRINV::InventoryParserHelper::passenger\\_type\\_p](#) ("A-Z")
- repeat\_p\_t [AIRINV::InventoryParserHelper::class\\_code\\_list\\_p](#) (chset\_t("A-Z").derived(), 1, 26)
- bounded1\_3\_p\_t [AIRINV::InventoryParserHelper::stay\\_duration\\_p](#) (uint1\_3\_p.derived(), 0u, 999u)

## Variables

- int1\_p\_t [AIRINV::InventoryParserHelper::int1\\_p](#)
- uint2\_p\_t [AIRINV::InventoryParserHelper::uint2\\_p](#)
- uint1\_2\_p\_t [AIRINV::InventoryParserHelper::uint1\\_2\\_p](#)
- uint1\_3\_p\_t [AIRINV::InventoryParserHelper::uint1\\_3\\_p](#)
- uint4\_p\_t [AIRINV::InventoryParserHelper::uint4\\_p](#)
- uint1\_4\_p\_t [AIRINV::InventoryParserHelper::uint1\\_4\\_p](#)
- int1\_p\_t [AIRINV::InventoryParserHelper::family\\_code\\_p](#)

## 23.150 InventoryParserHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // StdAir
00007 #include <stdair/service/Logger.hpp>
00008 #include <stdair/stdair_exceptions.hpp>
00009 // Airinv
00010 #include <airinv/command/InventoryBuilder.hpp>
00011 >
00011 // #define BOOST_SPIRIT_DEBUG
00012 #include <airinv/command/InventoryParserHelper.hpp>
00013 >
00013
00014 //
00015 namespace bsc = boost::spirit::classic;
00016
00017 namespace AIRINV {
00018
00019     namespace InventoryParserHelper {
00020
00021         // //////////////////////////////////////
00022         // Semantic actions
00023         // //////////////////////////////////////
00024
00025         ParserSemanticAction::
00026         ParserSemanticAction (FlightDateStruct
00027         & ioFlightDate)
00027             : _flightDate (ioFlightDate) {

```



```

00028     }
00029
00030     // //////////////////////////////////////
00031     storeSnapshotDate::
00032     storeSnapshotDate (FlightDateStruct&
ioFlightDate)
00033     : ParserSemanticAction (ioFlightDate) {
00034     }
00035
00036     // //////////////////////////////////////
00037     void storeSnapshotDate::operator() (
iterator_t iStr,
00038                                     iterator_t iStrEnd) const {
00039         _flightDate._flightDate = _flightDate.
getDate();
00040     }
00041
00042     // //////////////////////////////////////
00043     storeAirlineCode::
00044     storeAirlineCode (FlightDateStruct&
ioFlightDate)
00045     : ParserSemanticAction (ioFlightDate) {
00046     }
00047
00048     // //////////////////////////////////////
00049     void storeAirlineCode::operator() (iterator_t
iStr,
00050                                     iterator_t iStrEnd) const {
00051         const stdair::AirlineCode_T lAirlineCode (iStr, iStrEnd);
00052         _flightDate._airlineCode = lAirlineCode;
00053
00054         // As that's the beginning of a new flight, all the list must be reset
00055         // 1. Leg branch of the tree
00056         _flightDate._legList.clear();
00057         _flightDate._itLeg._cabinList.clear();
00058         _flightDate._itLegCabin._bucketList.
clear();
00059         _flightDate._itBucket._yieldRangeUpperValue
= 0.0;
00060
00061         // 2. Segment branch of the tree
00062         _flightDate._segmentList.clear();
00063         _flightDate._itSegment._cabinList.clear();
00064         _flightDate._itSegmentCabin._itFareFamily
._classList.clear();
00065         _flightDate._itSegmentCabin._fareFamilies
.clear();
00066         _flightDate._itBookingClass._classCode
= "";
00067     }
00068
00069     // //////////////////////////////////////
00070     storeFlightNumber::storeFlightNumber (
FlightDateStruct& ioFlightDate)
00071     : ParserSemanticAction (ioFlightDate) {
00072     }
00073
00074     // //////////////////////////////////////
00075     void storeFlightNumber::operator() (unsigned
int iNumber) const {
00076         _flightDate._flightNumber = iNumber;
00077     }
00078
00079     // //////////////////////////////////////
00080     storeFlightDate::storeFlightDate (
FlightDateStruct& ioFlightDate)
00081     : ParserSemanticAction (ioFlightDate) {
00082     }
00083
00084     // //////////////////////////////////////
00085     void storeFlightDate::operator() (iterator_t
iStr,
00086                                     iterator_t iStrEnd) const {
00087         _flightDate._flightDate = _flightDate.
getDate();
00088     }
00089
00090     // //////////////////////////////////////
00091     storeFlightTypeCode::storeFlightTypeCode
(FlightDateStruct& ioFlightDate)
00092     : ParserSemanticAction (ioFlightDate) {
00093     }
00094
00095     // //////////////////////////////////////
00096     void storeFlightTypeCode::operator() (
iterator_t iStr,
00097                                     iterator_t iStrEnd) const {

```

```

00098     const std::string lFlightTypeCodeStr (iStr, iStrEnd);
00099     const FlightTypeCode lFlightTypeCode (lFlightTypeCodeStr);
00100     _flightDate._flightTypeCode = lFlightTypeCode.
getCode();
00101     //STDAIR_LOG_DEBUG ("FlightType code: " << lFlightTypeCode);
00102 }
00103
00104 // //////////////////////////////////////
00105 storeFlightVisibilityCode::
00106 storeFlightVisibilityCode (FlightDateStruct
& ioFlightDate)
00107 : ParserSemanticAction (ioFlightDate) {
00108 }
00109
00110 // //////////////////////////////////////
00111 void storeFlightVisibilityCode::operator()
(iterator_t iStr,
00112                               iterator_t iStrEnd)
const {
00113     const std::string lFlightVisibilityCodeStr (iStr, iStrEnd);
00114     const FlightVisibilityCode lFlightVisibilityCode (
lFlightVisibilityCodeStr);
00115     _flightDate._flightVisibilityCode =
lFlightVisibilityCode.getCode();
00116     //STDAIR_LOG_DEBUG ("FlightVisibility code: " << lFlightVisibilityCode);
00117 }
00118
00119 // //////////////////////////////////////
00120 storeLegBoardingPoint::
00121 storeLegBoardingPoint (FlightDateStruct
& ioFlightDate)
00122 : ParserSemanticAction (ioFlightDate) {
00123 }
00124
00125 // //////////////////////////////////////
00126 void storeLegBoardingPoint::operator() (
iterator_t iStr,
00127                               iterator_t iStrEnd) const
{
00128     stdair::AirportCode_T lBoardingPoint (iStr, iStrEnd);
00129
00130     // //////////////////////////////////
00131     // If this is not the first leg-date of the flight-date,
00132     // the already parsed leg-date must be added to the flight-date.
00133     if (_flightDate._itLeg._cabinList.empty() ==
false) {
00134         _flightDate._itLegCabin._bucketList.
push_back (_flightDate._itBucket);
00135         _flightDate._itLeg._cabinList.push_back (
_flightDate._itLegCabin);
00136         _flightDate._legList.push_back (_flightDate
._itLeg);
00137     }
00138
00139     // As that's the beginning of a new leg-date,
00140     // (re-)initialise the leg-cabin branch of the tree
00141     _flightDate._itLeg._cabinList.clear();
00142     _flightDate._itLegCabin._cabinCode = "";
00143     _flightDate._itLegCabin._bucketList.
clear();
00144     _flightDate._itBucket._yieldRangeUpperValue
= 0.0;
00145
00146     // //////////////////////////////////
00147     // Set the (default) operating airline and flight number
00148     _flightDate._itLeg._airlineCode =
_flightDate._airlineCode;
00149     _flightDate._itLeg._flightNumber =
_flightDate._flightNumber;
00150
00151     // Set the (new) boarding point
00152     _flightDate._itLeg._boardingPoint =
lBoardingPoint;
00153
00154     // Add the airport code if it is not already stored in the airport lists
00155     _flightDate.addAirport (lBoardingPoint);
00156 }
00157
00158 // //////////////////////////////////////
00159 storeLegOffPoint::
00160 storeLegOffPoint (FlightDateStruct&
ioFlightDate)
00161 : ParserSemanticAction (ioFlightDate) {
00162 }
00163
00164 // //////////////////////////////////////
00165 void storeLegOffPoint::operator() (iterator_t

```

```

iStr,
00166                                     iterator_t iStrEnd) const {
00167     stdair::AirportCode_T lOffPoint (iStr, iStrEnd);
00168     _flightDate._itLeg._offPoint = lOffPoint;
00169
00170     // Add the airport code if it is not already stored in the airport lists
00171     _flightDate.addAirport (lOffPoint);
00172 }
00173
00174 // //////////////////////////////////////
00175 storeOperatingAirlineCode::
00176 storeOperatingAirlineCode (FlightDateStruct
& ioFlightDate)
00177 : ParserSemanticAction (ioFlightDate) {
00178 }
00179
00180 // //////////////////////////////////////
00181 void storeOperatingAirlineCode::operator()
(iterator_t iStr,
00182                                     iterator_t iStrEnd)
const {
00183     const stdair::AirlineCode_T lAirlineCode (iStr, iStrEnd);
00184     if (lAirlineCode.size() == 2) {
00185         _flightDate._itLeg._airlineCode =
lAirlineCode;
00186     }
00187     //STDAIR_LOG_DEBUG ("Airline code: " << lAirlineCode);
00188 }
00189
00190 // //////////////////////////////////////
00191 storeOperatingFlightNumber::
00192 storeOperatingFlightNumber (FlightDateStruct
& ioFlightDate)
00193 : ParserSemanticAction (ioFlightDate) {
00194 }
00195
00196 // //////////////////////////////////////
00197 void storeOperatingFlightNumber::operator()
(unsigned int iNumber) const {
00198     _flightDate._itLeg._flightNumber = iNumber;
00199     //STDAIR_LOG_DEBUG ("Flight number: " << iNumber);
00200 }
00201
00202 // //////////////////////////////////////
00203 storeBoardingDate::storeBoardingDate (
FlightDateStruct& ioFlightDate)
00204 : ParserSemanticAction (ioFlightDate) {
00205 }
00206
00207 // //////////////////////////////////////
00208 void storeBoardingDate::operator() (
iterator_t iStr,
00210                                     iterator_t iStrEnd) const {
00211     _flightDate._itLeg._boardingDate =
_flightDate.getDate();
00212 }
00213
00214 // //////////////////////////////////////
00215 storeBoardingTime::storeBoardingTime (
FlightDateStruct& ioFlightDate)
00216 : ParserSemanticAction (ioFlightDate) {
00217 }
00218
00219 // //////////////////////////////////////
00220 void storeBoardingTime::operator() (
iterator_t iStr,
00221                                     iterator_t iStrEnd) const {
00222     _flightDate._itLeg._boardingTime =
_flightDate.getTime();
00223
00224     // Reset the number of seconds
00225     _flightDate._itSeconds = 0;
00226
00227     // Reset the date off-set
00228     _flightDate._dateOffSet = 0;
00229 }
00230
00231 // //////////////////////////////////////
00232 storeOffDate::storeOffDate (FlightDateStruct
& ioFlightDate)
00233 : ParserSemanticAction (ioFlightDate) {
00234 }
00235
00236 // //////////////////////////////////////
00237 void storeOffDate::operator() (iterator_t
iStr, iterator_t iStrEnd) const {

```

```

00238     _flightDate._itLeg._offDate = _flightDate
    .getDate();
00239 }
00240
00241 // //////////////////////////////////////
00242 storeOffTime::storeOffTime (FlightDateStruct
& ioFlightDate)
00243 : ParserSemanticAction (ioFlightDate) {
00244 }
00245
00246 // //////////////////////////////////////
00247 void storeOffTime::operator() (iterator_t
iStr, iterator_t iStrEnd) const {
00248     _flightDate._itLeg._offTime = _flightDate
    .getTime();
00249
00250     // Reset the number of seconds
00251     _flightDate._itSeconds = 0;
00252 }
00253
00254 // //////////////////////////////////////
00255 storeLegCabinCode::storeLegCabinCode (
FlightDateStruct& ioFlightDate)
00256 : ParserSemanticAction (ioFlightDate) {
00257 }
00258
00259 // //////////////////////////////////////
00260 void storeLegCabinCode::operator() (char
iChar) const {
00261
00262     // //////////////////////////////////
00263     // If this is not the first leg-cabin of the leg-date,
00264     // the already parsed leg-cabin must be added to the leg-date.
00265     if (_flightDate._itLegCabin._cabinCode !=
    "") {
00266         if (_flightDate._itLegCabin._bucketList
    .empty() == false) {
00267             _flightDate._itLegCabin._bucketList.
    push_back (_flightDate._itBucket);
00268         }
00269         _flightDate._itLeg._cabinList.push_back (
    _flightDate._itLegCabin);
00270     }
00271
00272     // (Re-)initialise the leg-cabin branch of the tree
00273     _flightDate._itLegCabin._bucketList.
    clear();
00274     _flightDate._itBucket._yieldRangeUpperValue
    = 0.0;
00275
00276
00277     // //////////////////////////////////
00278     _flightDate._itLegCabin._cabinCode =
    iChar;
00279     //std::cout << "Cabin code: " << iChar << std::endl;
00280 }
00281
00282 // //////////////////////////////////////
00283 storeSaleableCapacity::
00284 storeSaleableCapacity (FlightDateStruct
& ioFlightDate)
00285 : ParserSemanticAction (ioFlightDate) {
00286 }
00287
00288 // //////////////////////////////////////
00289 void storeSaleableCapacity::operator() (
double iReal) const {
00290     _flightDate._itLegCabin._saleableCapacity
    = iReal;
00291     //std::cout << "Saleable capacity: " << iReal << std::endl;
00292 }
00293
00294 // //////////////////////////////////////
00295 storeAU::storeAU (FlightDateStruct&
ioFlightDate)
00296 : ParserSemanticAction (ioFlightDate) {
00297 }
00298
00299 // //////////////////////////////////////
00300 void storeAU::operator() (double iReal) const {
00301     _flightDate._itLegCabin._au = iReal;
00302     //std::cout << "AU: " << iReal << std::endl;
00303 }
00304
00305 // //////////////////////////////////////
00306 storeUPR::storeUPR (FlightDateStruct&
ioFlightDate)

```

```

00307         : ParserSemanticAction (ioFlightDate) {
00308     }
00309
00310     // //////////////////////////////////////
00311     void storeUPR::operator() (double iReal) const {
00312         _flightDate._itLegCabin._upr = iReal;
00313         //std::cout << "UPR: " << iReal << std::endl;
00314     }
00315
00316     // //////////////////////////////////////
00317     storeBookingCounter::storeBookingCounter
00318     (FlightDateStruct& ioFlightDate)
00319         : ParserSemanticAction (ioFlightDate) {
00320     }
00321
00322     // //////////////////////////////////////
00323     void storeBookingCounter::operator() (
00324         double iReal) const {
00325         _flightDate._itLegCabin._nbOfBookings
00326         = iReal;
00327         //std::cout << "Nb of bookings: " << iReal << std::endl;
00328     }
00329
00330     // //////////////////////////////////////
00331     storeNAV::storeNAV (FlightDateStruct&
00332         ioFlightDate)
00333         : ParserSemanticAction (ioFlightDate) {
00334     }
00335
00336     // //////////////////////////////////////
00337     void storeNAV::operator() (double iReal) const {
00338         _flightDate._itLegCabin._nav = iReal;
00339         //std::cout << "NAV: " << iReal << std::endl;
00340     }
00341
00342     // //////////////////////////////////////
00343     storeGAV::storeGAV (FlightDateStruct&
00344         ioFlightDate)
00345         : ParserSemanticAction (ioFlightDate) {
00346     }
00347
00348     // //////////////////////////////////////
00349     void storeGAV::operator() (double iReal) const {
00350         _flightDate._itLegCabin._gav = iReal;
00351         //std::cout << "GAV: " << iReal << std::endl;
00352     }
00353
00354     // //////////////////////////////////////
00355     storeACP::storeACP (FlightDateStruct&
00356         ioFlightDate)
00357         : ParserSemanticAction (ioFlightDate) {
00358     }
00359
00360     // //////////////////////////////////////
00361     void storeACP::operator() (double iReal) const {
00362         _flightDate._itLegCabin._acp = iReal;
00363         //std::cout << "ACP: " << iReal << std::endl;
00364     }
00365
00366     // //////////////////////////////////////
00367     storeETB::storeETB (FlightDateStruct&
00368         ioFlightDate)
00369         : ParserSemanticAction (ioFlightDate) {
00370     }
00371
00372     // //////////////////////////////////////
00373     void storeETB::operator() (double iReal) const {
00374         _flightDate._itLegCabin._etb = iReal;
00375         //std::cout << "ETB: " << iReal << std::endl;
00376     }
00377
00378     // //////////////////////////////////////
00379     storeYieldUpperRange::storeYieldUpperRange
00380     (FlightDateStruct& ioFlightDate)
00381         : ParserSemanticAction (ioFlightDate) {
00382     }
00383
00384     // //////////////////////////////////////
00385     void storeYieldUpperRange::operator() (
00386         double iReal) const {
00387         // If this is not the first bucket of the leg-cabin,
00388         // the already parsed bucket must be added to the leg-cabin.
00389         if (_flightDate._itBucket._yieldRangeUpperValue
00390             != 0.0) {
00391             _flightDate._itLegCabin._bucketList.
00392             push_back (_flightDate._itBucket);
00393         }
00394     }

```

```

00383
00384
00385     // ///////////////////////////////////
00386     _flightDate._itBucket._yieldRangeUpperValue
= iReal;
00387     //std::cout << "Yield Upper Range Value: " << iReal << std::endl;
00388 }
00389
00390     // ///////////////////////////////////
00391     storeBucketAvailability::
00392     storeBucketAvailability (FlightDateStruct
& ioFlightDate)
00393     : ParserSemanticAction (ioFlightDate) {
00394     }
00395
00396     // ///////////////////////////////////
00397     void storeBucketAvailability::operator() (
double iReal) const {
00398     _flightDate._itBucket._availability =
iReal;
00399     //std::cout << "Availability: " << iReal << std::endl;
00400 }
00401
00402     // ///////////////////////////////////
00403     storeSeatIndex::storeSeatIndex (
FlightDateStruct& ioFlightDate)
00404     : ParserSemanticAction (ioFlightDate) {
00405     }
00406
00407     // ///////////////////////////////////
00408     void storeSeatIndex::operator() (double iReal)
const {
00409     _flightDate._itBucket._seatIndex = iReal;
00410     //std::cout << "Seat Index: " << iReal << std::endl;
00411 }
00412
00413     // ///////////////////////////////////
00414     storeSegmentBoardingPoint::
00415     storeSegmentBoardingPoint (FlightDateStruct
& ioFlightDate)
00416     : ParserSemanticAction (ioFlightDate) {
00417     }
00418
00419     // ///////////////////////////////////
00420     void storeSegmentBoardingPoint::operator()
(iterator_t iStr,
00421                                     iterator_t iStrEnd)
const {
00422     stdair::AirportCode_T lBoardingPoint (iStr, iStrEnd);
00423
00424     // ///////////////////////////////////
00425     // When the first segment-date is read, it means that the leg section
00426     // is over. The parsed leg can therefore be added to the list.
00427     if (_flightDate._itLeg._cabinList.empty() ==
false) {
00428         _flightDate._itLegCabin._bucketList.
push_back (_flightDate._itBucket);
00429         _flightDate._itLeg._cabinList.push_back (
_flightDate._itLegCabin);
00430         _flightDate._legList.push_back (_flightDate
._itLeg);
00431
00432         // (Re-)initialise the leg-date branch of the tree
00433         _flightDate._itLeg._cabinList.clear();
00434         _flightDate._itLegCabin._cabinCode = "";
00435
00436         _flightDate._itLeg._cabinList.clear();
00437         _flightDate._itLegCabin._bucketList.
clear();
00438     }
00439
00440     // ///////////////////////////////////
00441     // If this is not the first segment-date of the flight-date,
00442     // the already parsed segment-date must be added to the flight-date.
00443     if (_flightDate._itSegment._cabinList.
empty() == false) {
00444         _flightDate._itSegmentCabin._itFareFamily
._classList.push_back (_flightDate._itBookingClass
);
00445         _flightDate._itSegmentCabin._fareFamilies
.push_back (_flightDate._itSegmentCabin._itFareFamily
);
00446         _flightDate._itSegment._cabinList.
push_back (_flightDate._itSegmentCabin);
00447         _flightDate._segmentList.push_back (_flightDate
._itSegment);

```

```

00448     }
00449
00450     // As that's the beginning of a new segment-date,
00451     // (re-)initialise the segment-cabin branch of the tree
00452     _flightDate._itSegment._cabinList.clear();
00453     _flightDate._itSegmentCabin._itFareFamily
00454     ._classList.clear();
00455     _flightDate._itSegmentCabin._fareFamilies
00456     .clear();
00457     _flightDate._itBookingClass._classCode
00458     = "";
00459
00460     // ///////////////////////////////////
00461     _flightDate._itSegment._boardingPoint
00462     = lBoardingPoint;
00463     //std::cout << "Board point: " << lBoardingPoint << std::endl;
00464     }
00465     // ///////////////////////////////////
00466     storeSegmentOffPoint::storeSegmentOffPoint
00467     (FlightDateStruct& ioFlightDate)
00468     : ParserSemanticAction (ioFlightDate) {
00469     }
00470     // ///////////////////////////////////
00471     void storeSegmentOffPoint::operator() (
00472     iterator_t iStr,
00473     iterator_t iStrEnd) const
00474     {
00475         stdair::AirportCode_T lOffPoint (iStr, iStrEnd);
00476         _flightDate._itSegment._offPoint =
00477         lOffPoint;
00478         //std::cout << "Off point: " << lOffPoint << std::endl;
00479     }
00480     // ///////////////////////////////////
00481     storeSegmentCabinCode::
00482     storeSegmentCabinCode (FlightDateStruct
00483     & ioFlightDate)
00484     : ParserSemanticAction (ioFlightDate) {
00485     }
00486     // ///////////////////////////////////
00487     void storeSegmentCabinCode::operator() (
00488     char iChar) const {
00489         // Reset the list of fare families, as it is a new segment-cabin
00490         _flightDate._itSegmentCabin._fareFamilies
00491         .clear();
00492         // ///////////////////////////////////
00493         // If this is not the first segment-cabin of the segment-date,
00494         // the already parsed segment-cabin must be added to the segment-date.
00495         if (_flightDate._itSegmentCabin._itFareFamily
00496         ._classList.empty() == false){
00497             _flightDate._itSegmentCabin._itFareFamily
00498             ._classList
00499             .push_back (_flightDate._itBookingClass);
00500             _flightDate._itSegmentCabin._fareFamilies
00501             .push_back (_flightDate._itSegmentCabin.
00502             _itFareFamily);
00503             _flightDate._itSegment._cabinList.
00504             push_back (_flightDate._itSegmentCabin);
00505         }
00506         // (Re-)initialise the booking-class branch of the tree
00507         _flightDate._itSegmentCabin._fareFamilies
00508         .clear();
00509         _flightDate._itSegmentCabin._itFareFamily
00510         ._classList.clear();
00511         _flightDate._itBookingClass._classCode
00512         = "";
00513         // ///////////////////////////////////
00514         _flightDate._itSegmentCabin._cabinCode
00515         = iChar;
00516         //std::cout << "Segment-cabin code: " << iChar << std::endl;
00517     }
00518     // ///////////////////////////////////
00519     storeSegmentCabinBookingCounter::
00520     storeSegmentCabinBookingCounter (
00521     FlightDateStruct& ioFlightDate)
00522     : ParserSemanticAction (ioFlightDate) {

```

```

00515     }
00516
00517     // //////////////////////////////////////
00518     void storeSegmentCabinBookingCounter::operator()
00519     (double iReal) const {
00519         _flightDate._itSegmentCabin._nbOfBookings
00520         = iReal;
00520         //std::cout << "Nb of bookings: " << iReal << std::endl;
00521     }
00522
00523     // //////////////////////////////////////
00524     storeClassCode::storeClassCode (
00525     FlightDateStruct& ioFlightDate)
00525         : ParserSemanticAction (ioFlightDate) {
00526     }
00527
00528     // //////////////////////////////////////
00529     void storeClassCode::operator() (char iChar)
00530     const {
00530         // If this is not the first booking-class of the segment-cabin,
00531         // the already parsed booking-class must be added to the segment-cabin.
00532         if (_flightDate._itBookingClass._classCode
00533         != "") {
00533             _flightDate._itSegmentCabin._itFareFamily
00534             ._classList
00534             .push_back (_flightDate._itBookingClass);
00535         }
00536
00537         // //////////////////////////////////////
00538         _flightDate._itBookingClass._classCode
00539         = iChar;
00539         //std::cout << "Booking class code: " << iChar << std::endl;
00540     }
00541
00542     // //////////////////////////////////////
00543     storeSubclassCode::storeSubclassCode (
00544     FlightDateStruct& ioFlightDate)
00544         : ParserSemanticAction (ioFlightDate) {
00545     }
00546
00547     // //////////////////////////////////////
00548     void storeSubclassCode::operator() (unsigned
00549     int iNumber) const {
00549         _flightDate._itBookingClass._subclassCode
00550         = iNumber;
00550         //std::cout << "Sub-class code: " << iNumber << std::endl;
00551     }
00552
00553     // //////////////////////////////////////
00554     storeParentClassCode::
00555     storeParentClassCode (FlightDateStruct
00556     & ioFlightDate)
00556         : ParserSemanticAction (ioFlightDate) {
00557     }
00558
00559     // //////////////////////////////////////
00560     void storeParentClassCode::operator() (
00561     char iChar) const {
00561         _flightDate._itBookingClass._parentClassCode
00562         = iChar;
00562         //std::cout << "Parent booking class code: " << iChar << std::endl;
00563     }
00564
00565     // //////////////////////////////////////
00566     storeParentSubclassCode::
00567     storeParentSubclassCode (FlightDateStruct
00568     & ioFlightDate)
00568         : ParserSemanticAction (ioFlightDate) {
00569     }
00570
00571     // //////////////////////////////////////
00572     void storeParentSubclassCode::operator()
00573     (unsigned int iNumber) const {
00573         _flightDate._itBookingClass._parentSubclassCode
00574         = iNumber;
00574         //std::cout << "Parent sub-class code: " << iNumber << std::endl;
00575     }
00576
00577     // //////////////////////////////////////
00578     storeCumulatedProtection::
00579     storeCumulatedProtection (FlightDateStruct
00580     & ioFlightDate)
00580         : ParserSemanticAction (ioFlightDate) {
00581     }
00582
00583     // //////////////////////////////////////
00584     void storeCumulatedProtection::operator()

```



```

    (double iReal) const {
00585     _flightDate._itBookingClass.
        _cumulatedProtection = iReal;
00586     //std::cout << "Cumulated protection: " << iReal << std::endl;
00587     }
00588
00589     // //////////////////////////////////////
00590     storeProtection::storeProtection (
        FlightDateStruct& ioFlightDate)
00591     : ParserSemanticAction (ioFlightDate) {
00592     }
00593
00594     // //////////////////////////////////////
00595     void storeProtection::operator() (double iReal)
        const {
00596         _flightDate._itBookingClass._protection
            = iReal;
00597         //std::cout << "Protection: " << iReal << std::endl;
00598     }
00599
00600     // //////////////////////////////////////
00601     storeNego::storeNego (FlightDateStruct&
        ioFlightDate)
00602     : ParserSemanticAction (ioFlightDate) {
00603     }
00604
00605     // //////////////////////////////////////
00606     void storeNego::operator() (double iReal) const {
00607         _flightDate._itBookingClass._nego = iReal;
00608
00609         //std::cout << "Negotiated allotment: " << iReal << std::endl;
00610     }
00611
00612     // //////////////////////////////////////
00612     storeNoShow::storeNoShow (FlightDateStruct
        & ioFlightDate)
00613     : ParserSemanticAction (ioFlightDate) {
00614     }
00615
00616     // //////////////////////////////////////
00617     void storeNoShow::operator() (double iReal) const {
00618         _flightDate._itBookingClass._noShowPercentage
            = iReal;
00619         //std::cout << "No-Show percentage: " << iReal << std::endl;
00620     }
00621
00622     // //////////////////////////////////////
00623     storeOverbooking::storeOverbooking (
        FlightDateStruct& ioFlightDate)
00624     : ParserSemanticAction (ioFlightDate) {
00625     }
00626
00627     // //////////////////////////////////////
00628     void storeOverbooking::operator() (double
        iReal) const {
00629         _flightDate._itBookingClass.
            _overbookingPercentage = iReal;
00630         //std::cout << "Overbooking percentage: " << iReal << std::endl;
00631     }
00632
00633     // //////////////////////////////////////
00634     storeNbOfBkgs::storeNbOfBkgs (FlightDateStruct
        & ioFlightDate)
00635     : ParserSemanticAction (ioFlightDate) {
00636     }
00637
00638     // //////////////////////////////////////
00639     void storeNbOfBkgs::operator() (double iReal)
        const {
00640         _flightDate._itBookingClass._nbOfBookings
            = iReal;
00641         //std::cout << "Nb of bookings: " << iReal << std::endl;
00642     }
00643
00644     // //////////////////////////////////////
00645     storeNbOfGroupBkgs::storeNbOfGroupBkgs
        (FlightDateStruct& ioFlightDate)
00646     : ParserSemanticAction (ioFlightDate) {
00647     }
00648
00649     // //////////////////////////////////////
00650     void storeNbOfGroupBkgs::operator() (double
        iReal) const {
00651         _flightDate._itBookingClass._nbOfGroupBookings
            = iReal;
00652         //std::cout << "Nb of group bookings: " << iReal << std::endl;
00653     }

```

```

00654
00655 ///////////////////////////////////////////////////////////////////
00656     storeNbOfPendingGroupBkgs:
00657     storeNbOfPendingGroupBkgs (FlightDateStruct
& ioFlightDate)
00658         : ParserSemanticAction (ioFlightDate) {
00659     }
00660
00661 ///////////////////////////////////////////////////////////////////
00662     void storeNbOfPendingGroupBkgs::operator()
(double iReal) const {
00663         _flightDate._itBookingClass.
_nbOfPendingGroupBookings = iReal;
00664         //std::cout << "Nb of pending group bookings: " << iReal << std::endl;
00665     }
00666
00667 ///////////////////////////////////////////////////////////////////
00668     storeNbOfStaffBkgs::storeNbOfStaffBkgs
(FlightDateStruct& ioFlightDate)
00669         : ParserSemanticAction (ioFlightDate) {
00670     }
00671
00672 ///////////////////////////////////////////////////////////////////
00673     void storeNbOfStaffBkgs::operator() (double
iReal) const {
00674         _flightDate._itBookingClass._nbOfStaffBookings
= iReal;
00675         //std::cout << "Nb of staff bookings: " << iReal << std::endl;
00676     }
00677
00678 ///////////////////////////////////////////////////////////////////
00679     storeNbOfWLBkgs::storeNbOfWLBkgs (
FlightDateStruct& ioFlightDate)
00680         : ParserSemanticAction (ioFlightDate) {
00681     }
00682
00683 ///////////////////////////////////////////////////////////////////
00684     void storeNbOfWLBkgs::operator() (double iReal)
const {
00685         _flightDate._itBookingClass._nbOfWLBookings
= iReal;
00686         //std::cout << "Nb of wait-list bookings: " << iReal << std::endl;
00687     }
00688
00689 ///////////////////////////////////////////////////////////////////
00690     storeClassETB::storeClassETB (FlightDateStruct
& ioFlightDate)
00691         : ParserSemanticAction (ioFlightDate) {
00692     }
00693
00694 ///////////////////////////////////////////////////////////////////
00695     void storeClassETB::operator() (double iReal)
const {
00696         _flightDate._itBookingClass._etb = iReal;
00697         //std::cout << "Class-level ETB: " << iReal << std::endl;
00698     }
00699
00700 ///////////////////////////////////////////////////////////////////
00701     storeClassAvailability::
storeClassAvailability (FlightDateStruct
& ioFlightDate)
00702         : ParserSemanticAction (ioFlightDate) {
00703     }
00704
00705 ///////////////////////////////////////////////////////////////////
00706     void storeClassAvailability::operator()
(double iReal) const {
00707         _flightDate._itBookingClass.
_netClassAvailability = iReal;
00708         //std::cout << "Net class availability: " << iReal << std::endl;
00709     }
00710
00711 ///////////////////////////////////////////////////////////////////
00712     storeSegmentAvailability::
storeSegmentAvailability (FlightDateStruct
& ioFlightDate)
00713         : ParserSemanticAction (ioFlightDate) {
00714     }
00715
00716 ///////////////////////////////////////////////////////////////////
00717     void storeSegmentAvailability::operator()
(double iReal) const {
00718         _flightDate._itBookingClass.
_segmentAvailability = iReal;
00719         //std::cout << "Segment availability: " << iReal << std::endl;
00720     }
00721
00722
00723

```

```

00724 // //////////////////////////////////////
00725 storeRevenueAvailability::
00726 storeRevenueAvailability (FlightDateStruct
& ioFlightDate)
00727 : ParserSemanticAction (ioFlightDate) {
00728 }
00729
00730 // //////////////////////////////////////
00731 void storeRevenueAvailability::operator()
(double iReal) const {
00732     _flightDate._itBookingClass.
_netRevenueAvailability = iReal;
00733     //std::cout << "Net revenue availability: " << iReal << std::endl;
00734 }
00735
00736 // //////////////////////////////////////
00737 storeFamilyCode::storeFamilyCode (
FlightDateStruct& ioFlightDate)
00738 : ParserSemanticAction (ioFlightDate) {
00739 }
00740
00741 // //////////////////////////////////////
00742 void storeFamilyCode::operator() (int iCode)
const {
00743     std::ostringstream ostr;
00744     ostr << iCode;
00745     _flightDate._itSegmentCabin._itFareFamily
._familyCode = ostr.str();
00746 }
00747
00748 // //////////////////////////////////////
00749 storeFClasses::storeFClasses (FlightDateStruct
& ioFlightDate)
00750 : ParserSemanticAction (ioFlightDate) {
00751 }
00752
00753 // //////////////////////////////////////
00754 void storeFClasses::operator() (iterator_t
iStr,
00755                               iterator_t iStrEnd) const {
00756     std::string lClasses (iStr, iStrEnd);
00757     _flightDate._itSegmentCabin._itFareFamily
._classes = lClasses;
00758
00759     // The list of classes is the last (according to the arrival order
00760     // within the schedule input file) detail of the segment cabin. Hence,
00761     // when a list of classes is parsed, it means that the full segment
00762     // cabin details have already been parsed as well: the segment cabin
00763     // can thus be added to the segment.
00764     _flightDate._itSegmentCabin._itFareFamily
._classList.
00765     push_back (_flightDate._itBookingClass);
00766     _flightDate._itSegmentCabin._fareFamilies
.
00767     push_back (_flightDate._itSegmentCabin.
._itFareFamily);
00768     _flightDate._itSegment._cabinList.
push_back (_flightDate._itSegmentCabin);
00769
00770     // As that's the beginning of a new segment-cabin,
00771     // (re-)initialise the segment-cabin branch of the tree
00772     _flightDate._itSegmentCabin._itFareFamily
._classList.clear();
00773     _flightDate._itSegmentCabin._fareFamilies
.clear();
00774     _flightDate._itBookingClass._classCode
= "";
00775 }
00776
00777 // //////////////////////////////////////
00778 doEndFlightDate::doEndFlightDate (
stdair::BomRoot& ioBomRoot,
00779                               FlightDateStruct&
ioFlightDate,
00780                               unsigned int& ioNbOfFlights)
00781 : ParserSemanticAction (ioFlightDate), _bomRoot (
ioBomRoot),
00782     _nbOfFlights (ioNbOfFlights) {
00783 }
00784
00785 // //////////////////////////////////////
00786 // void doEndFlightDate::operator() (char iChar) const {
00787 void doEndFlightDate::operator() (iterator_t
iStr,
00788                               iterator_t iStrEnd) const {
00789
00790     // //////////////////////////////////////

```

```

00791 // The segment-date section is now over. It means that the
00792 // already parsed segment-date must be added to the flight-date.
00793 if (_flightDate._itSegment._cabinList.
empty() == false) {
00794     _flightDate._segmentList.push_back (_flightDate
._itSegment);
00795 }
00796
00797 // As that's the beginning of a new flight-date,
00798 // (re-)initialise the segment-cabin branch of the tree
00799 _flightDate._itSegment._cabinList.clear();
00800
00801 // ///////////////////////////////////
00802 //if (_nbOfFlights % 1000 == 0) {
00803 //    DEBUG: Display the result
00804 //STDAIR_LOG_DEBUG ("FlightDate #" << _nbOfFlights
00805 //    << " " << _flightDate.describe());
00806 //}
00807
00808 // Build the FlightDate BOM objects
00809 InventoryBuilder::buildInventory (_bomRoot, _flightDate
);
00810
00811 //
00812 ++_nbOfFlights;
00813 }
00814
00815 // ///////////////////////////////////
00816 //
00817 // Utility Parsers
00818 //
00819 // ///////////////////////////////////
00820 //
00821 // ///////////////////////////////////
00822 int1_p_t int1_p;
00823
00824 uint2_p_t uint2_p;
00825
00826 uint1_2_p_t uint1_2_p;
00827
00828 uint1_3_p_t uint1_3_p;
00829
00830 uint4_p_t uint4_p;
00831
00832 uint1_4_p_t uint1_4_p;
00833
00834 repeat_p_t airline_code_p (chset_t("0-9A-Z")
.derived(), 2, 3);
00835
00836 bounded1_4_p_t flight_number_p (uint1_4_p
.derived(), 0u, 9999u);
00837
00838 bounded2_p_t year_p (uint2_p.derived(), 0u, 99u);
00839
00840 bounded2_p_t month_p (uint2_p.derived(), 1u, 12u)
;
00841
00842 bounded2_p_t day_p (uint2_p.derived(), 1u, 31u);
00843
00844 repeat_p_t dow_p (chset_t("0-1").derived().derived(),
7, 7);
00845
00846 repeat_p_t airport_p (chset_t("0-9A-Z").derived()
, 3, 3);
00847
00848 bounded1_2_p_t hours_p (uint1_2_p.derived(),
0u, 24u);
00849
00850 bounded2_p_t minutes_p (uint2_p.derived(), 0u,
59u);
00851
00852 bounded2_p_t seconds_p (uint2_p.derived(), 0u,
59u);
00853
00854 chset_t cabin_code_p ("A-Z");
00855
00856 chset_t class_code_p ("A-Z");
00857
00858 chset_t passenger_type_p ("A-Z");
00859
00860 int1_p_t family_code_p;
00861
00862 repeat_p_t class_code_list_p (chset_t("
A-Z").derived(), 1, 26);
00863
00864 bounded1_3_p_t stay_duration_p (uint1_3_p
.derived(), 0u, 999u);

```

```

00887
00888
00889 // //////////////////////////////////////
00890 // (Boost Spirit) Grammar Definition
00891 // //////////////////////////////////////
00892
00893 // //////////////////////////////////////
00894 InventoryParser::InventoryParser (
00895     stdair::BomRoot& ioBomRoot,
00896                                     FlightDateStruct&
00897     ioFlightDate,
00898                                     unsigned int& ioNbOfFlights)
00899     : _bomRoot (ioBomRoot), _flightDate (ioFlightDate),
00900       _nbOfFlights (ioNbOfFlights) {
00901
00902 // //////////////////////////////////////
00903 template<typename ScannerT>
00904 InventoryParser::definition<ScannerT>::
00905 definition (InventoryParser const& self) {
00906     flight_date_list = *( not_to_be_parsed | flight_date )
00907     ;
00908
00909     not_to_be_parsed =
00910         bsc::lexeme_d[ bsc::comment_p("//") | bsc::comment_p("/*", "*/")
00911             | bsc::space_p ]
00912     ;
00913
00914     flight_date = flight_key
00915         >> leg_list
00916         >> segment_list
00917         >> flight_date_end[doEndFlightDate (self._bomRoot, self.
00918             _flightDate,
00919                                     self._nbOfFlights)]
00920     ;
00921
00922     flight_date_end = bsc::ch_p(';')
00923     ;
00924
00925     flight_key = date[storeSnapshotDate(self._flightDate)]
00926         >> '/' >> airline_code
00927         >> '/' >> flight_number
00928         >> '/' >> date[storeFlightDate(self._flightDate)]
00929         >> '/' >> flight_type_code[storeFlightTypeCode(self.
00930             _flightDate)]
00931         >> !( '/' >> flight_visibility_code[storeFlightVisibilityCode
00932             (self._flightDate)])
00933     ;
00934
00935     airline_code =
00936         bsc::lexeme_d[ (airline_code_p) [storeAirlineCode
00937             (self._flightDate)]]
00938     ;
00939
00940     flight_number =
00941         bsc::lexeme_d[ (flight_number_p) [storeFlightNumber
00942             (self._flightDate)]]
00943     ;
00944
00945     date =
00946         bsc::lexeme_d[ (day_p) [bsc::assign_a(self._flightDate._itDay) ]
00947             >> (month_p) [bsc::assign_a(self._flightDate.
00948                 _itMonth) ]
00949             >> (year_p) [bsc::assign_a(self._flightDate._itYear)
00950                 ] ]
00951     ;
00952
00953     flight_type_code =
00954         ( bsc::chseq_p("INT") | bsc::chseq_p("DOM") | bsc::chseq_p("GRD") )
00955     ;
00956
00957     flight_visibility_code =
00958         ( bsc::chseq_p("HID") | bsc::chseq_p("PSD") )
00959     ;
00960
00961     leg_list = +( '/' >> leg )
00962     ;
00963
00964     leg = !( operating_leg_details >> ';' )
00965         >> leg_key >> ';' >> leg_details >> leg_cabin_list
00966     ;
00967
00968     operating_leg_details =
00969         bsc::lexeme_d[ (airline_code_p) [storeOperatingAirlineCode
00970             (self._flightDate) ] ]
00971         >> ";"

```

```

00964         >> bsc::lexeme_d[ (flight_number_p) [
storeOperatingFlightNumber(self._flightDate)] ]
00965     ;
00966
00967     leg_key = (airport_p)[storeLegBoardingPoint
(self._flightDate)]
00968     >> ';' >> (airport_p)[storeLegOffPoint(self.
_flightDate)]
00969     ;
00970
00971     leg_details = date[storeBoardingDate(self._flightDate)]
00972     >> ';' >> time[storeBoardingTime(self._flightDate)]
00973     >> ';' >> date[storeOffDate(self._flightDate)]
00974     >> ';' >> time[storeOffTime(self._flightDate)]
00975     ;
00976
00977     leg_cabin_list = +( ';' >> leg_cabin_details >> !bucket_list )
00978     ;
00979
00980     leg_cabin_details = (cabin_code_p)[storeLegCabinCode
(self._flightDate)]
00981     >> ';' >> (bsc::ureal_p)[storeSaleableCapacity(
self._flightDate)]
00982     >> ';' >> (bsc::real_p)[storeAU(self._flightDate)]
00983     >> ';' >> (bsc::real_p)[storeUPR(self._flightDate)]
00984     >> ';' >> (bsc::real_p)[storeBookingCounter(self.
_flightDate)]
00985     >> ';' >> (bsc::real_p)[storeNAV(self._flightDate)]
00986     >> ';' >> (bsc::real_p)[storeGAV(self._flightDate)]
00987     >> ';' >> (bsc::ureal_p)[storeACP(self._flightDate)]
00988     >> ';' >> (bsc::real_p)[storeETB(self._flightDate)]
00989     ;
00990
00991     time =
00992     bsc::lexeme_d[
00993     (hours_p)[bsc::assign_a(self._flightDate._itHours)]
00994     >> (minutes_p)[bsc::assign_a(self._flightDate._itMinutes)]
00995     >> !((seconds_p)[bsc::assign_a(self._flightDate._itSeconds)])
00996     ]
00997     ;
00998
00999     bucket_list = +( ';' >> bucket_details )
01000     ;
01001
01002     bucket_details =
01003     (bsc::ureal_p)[storeYieldUpperRange(self.
_flightDate)]
01004     >> ';' >> (bsc::real_p)[storeBucketAvaibility(self
._flightDate)]
01005     >> ';' >> (uint1_3_p)[storeSeatIndex(self.
_flightDate)];
01006
01007     segment_list = +( '/' >> segment )
01008     ;
01009
01010     segment = segment_key >> segment_cabin_list
01011     ;
01012
01013     segment_key = (airport_p)[storeSegmentBoardingPoint
(self._flightDate)]
01014     >> ';' >> (airport_p)[storeSegmentOffPoint
(self._flightDate)]
01015     ;
01016
01017     segment_cabin_list =
01018     +( ';' >> segment_cabin_key >> ', '
01019     >> segment_cabin_details >> class_list >> family_cabin_list )
01020     ;
01021
01022     family_cabin_list =
01023     +( ';' >> family_cabin_details)
01024     ;
01025
01026     segment_cabin_key =
01027     (cabin_code_p)[storeSegmentCabinCode(
self._flightDate)]
01028     ;
01029
01030     segment_cabin_details =
01031     (bsc::ureal_p)[storeSegmentCabinBookingCounter
(self._flightDate)]
01032     ;
01033
01034     class_list = +( ', ' >> class_key >> '| ' >> class_details )
01035     ;
01036
01037     class_key = (class_code_p)[storeClassCode(self.

```

```

    _flightDate)]
01038     ;
01039
01040     parent_subclass_code =
01041         (class_code_p)[storeParentClassCode(
01042             self._flightDate)]
01043     >> (uint1_2_p)[storeParentSubclassCode(
01044         self._flightDate)]
01045     ;
01046     class_protection =
01047         (bsc::ureal_p)[storeProtection(self._flightDate)]
01048     ;
01049     class_nego =
01050         (bsc::ureal_p)[storeNego(self._flightDate)]
01051     ;
01052
01053     class_details = (uint1_2_p)[storeSubclassCode(
01054         self._flightDate)]
01055     >> ':' >> (bsc::ureal_p)[storeCumulatedProtection
01056         (self._flightDate)]
01057     >> ':' >> !( parent_subclass_code )
01058     >> ':' >> !( class_protection )
01059     >> ':' >> (bsc::ureal_p)[storeNoShow(self._flightDate)]
01060     >> ':' >> (bsc::ureal_p)[storeOverbooking(self.
01061         _flightDate)]
01062     >> ':' >> (bsc::ureal_p)[storeNbOfBkgs(self._flightDate)]
01063     >> ':' >> (bsc::ureal_p)[storeNbOfGroupBkgs(self.
01064         _flightDate)]
01065     >> ':' >> (bsc::ureal_p)[storeNbOfPendingGroupBkgs
01066         (self._flightDate)]
01067     >> ':' >> (bsc::ureal_p)[storeNbOfStaffBkgs(self.
01068         _flightDate)]
01069     >> ':' >> (bsc::ureal_p)[storeNbOfWLBkgs(self.
01070         _flightDate)]
01071     >> ':' >> (bsc::ureal_p)[storeClassETB(self._flightDate)]
01072     >> ':' >> !( class_nego )
01073     >> ':' >> (bsc::real_p)[storeClassAvailability(
01074         self._flightDate)]
01075     >> ':' >> (bsc::real_p)[storeSegmentAvailability
01076         (self._flightDate)]
01077     >> ':' >> (bsc::real_p)[storeRevenueAvailability
01078         (self._flightDate)]
01079     ;
01080
01081     family_cabin_details =
01082         (family_code_p)[storeFamilyCode(self.
01083             _flightDate)]
01084     >> ':'
01085     >> (class_code_list_p)[storeFClasses(self.
01086         _flightDate)]
01087     ;
01088
01089     // BOOST_SPIRIT_DEBUG_NODE (InventoryParser);
01090     BOOST_SPIRIT_DEBUG_NODE (flight_date_list);
01091     BOOST_SPIRIT_DEBUG_NODE (not_to_be_parsed);
01092     BOOST_SPIRIT_DEBUG_NODE (flight_date);
01093     BOOST_SPIRIT_DEBUG_NODE (flight_date_end);
01094     BOOST_SPIRIT_DEBUG_NODE (flight_key);
01095     BOOST_SPIRIT_DEBUG_NODE (airline_code);
01096     BOOST_SPIRIT_DEBUG_NODE (flight_number);
01097     BOOST_SPIRIT_DEBUG_NODE (flight_type_code);
01098     BOOST_SPIRIT_DEBUG_NODE (flight_visibility_code);
01099     BOOST_SPIRIT_DEBUG_NODE (date);
01100     BOOST_SPIRIT_DEBUG_NODE (leg_list);
01101     BOOST_SPIRIT_DEBUG_NODE (leg);
01102     BOOST_SPIRIT_DEBUG_NODE (operating_leg_details);
01103     BOOST_SPIRIT_DEBUG_NODE (leg_key);
01104     BOOST_SPIRIT_DEBUG_NODE (leg_details);
01105     BOOST_SPIRIT_DEBUG_NODE (leg_cabin_list);
01106     BOOST_SPIRIT_DEBUG_NODE (leg_cabin_details);
01107     BOOST_SPIRIT_DEBUG_NODE (bucket_list);
01108     BOOST_SPIRIT_DEBUG_NODE (bucket_details);
01109     BOOST_SPIRIT_DEBUG_NODE (time);
01110     BOOST_SPIRIT_DEBUG_NODE (segment_list);
01111     BOOST_SPIRIT_DEBUG_NODE (segment);
01112     BOOST_SPIRIT_DEBUG_NODE (segment_key);
01113     BOOST_SPIRIT_DEBUG_NODE (full_segment_cabin_details);
01114     BOOST_SPIRIT_DEBUG_NODE (segment_cabin_list);
01115     BOOST_SPIRIT_DEBUG_NODE (segment_cabin_key);
01116     BOOST_SPIRIT_DEBUG_NODE (segment_cabin_details);
01117     BOOST_SPIRIT_DEBUG_NODE (class_list);
01118     BOOST_SPIRIT_DEBUG_NODE (class_key);
01119     BOOST_SPIRIT_DEBUG_NODE (parent_subclass_code);
01120     BOOST_SPIRIT_DEBUG_NODE (class_protection);
01121     BOOST_SPIRIT_DEBUG_NODE (class_nego);

```

```

01110     BOOST_SPIRIT_DEBUG_NODE (class_details);
01111     BOOST_SPIRIT_DEBUG_NODE (family_cabin_list);
01112     BOOST_SPIRIT_DEBUG_NODE (family_cabin_details);
01113 }
01114
01115 // //////////////////////////////////////
01116 template<typename ScannerT>
01117 bsc::rule<ScannerT> const&
01118 InventoryParser::definition<ScannerT>::start
01119 () const {
01120     return flight_date_list;
01121 }
01122
01123
01124 //
01125 // Entry class for the file parser
01126 //
01127 //
01128 // //////////////////////////////////////
01129 InventoryFileParser::
01130 InventoryFileParser (stdair::BomRoot& ioBomRoot, const
01131 std::string& iFilename)
01132 : _filename (iFilename), _bomRoot (ioBomRoot),
01133   _nbOfFlights (0) {
01134     init();
01135 }
01136
01137 // //////////////////////////////////////
01138 void InventoryFileParser::init() {
01139     // Open the file
01140     _startIterator = iterator_t (_filename);
01141
01142     // Check the filename exists and can be open
01143     if (!_startIterator) {
01144         std::ostringstream oMessage;
01145         oMessage << "The file " << _filename << " can not be open.";
01146         STDAIR_LOG_ERROR (oMessage.str());
01147         throw InventoryInputFileNotFoundException
01148             (oMessage.str());
01149     }
01150
01151     // Create an EOF iterator
01152     _endIterator = _startIterator.make_end();
01153 }
01154
01155 // //////////////////////////////////////
01156 bool InventoryFileParser::buildInventory (
01157 ) {
01158     bool oResult = false;
01159
01160     STDAIR_LOG_DEBUG ("Parsing inventory input file: " << _filename);
01161
01162     // Initialise the parser (grammar) with the helper/staging structure.
01163     InventoryParserHelper::InventoryParser
01164     lInventoryParser (_bomRoot,
01165                     _flightDate,
01166                     _nbOfFlights);
01167
01168     // Launch the parsing of the file and, thanks to the doEndFlightDate
01169     // call-back structure, the building of the whole Inventory BOM
01170     // (i.e., including Inventory, FlightDate, LegDate, SegmentDate, etc.)
01171     bsc::parse_info<iterator_t> info = bsc::parse (_startIterator, _endIterator
01172 ,
01173         lInventoryParser,
01174         bsc::space_p - bsc::eol_p);
01175
01176     // Retrieves whether or not the parsing was successful
01177     oResult = info.hit;
01178
01179     const std::string hasBeenFullyReadStr = (info.full == true)?"":"not ";
01180     if (oResult == true) {
01181         STDAIR_LOG_DEBUG ("Parsing of inventory input file: " << _filename
01182             << " succeeded: read " << info.length
01183             << " characters. The input file has "
01184             << hasBeenFullyReadStr
01185             << "been fully read. Stop point: " << info.stop);
01186     } else {
01187         STDAIR_LOG_ERROR ("Parsing of inventory input file: " << _filename
01188             << " failed: read " << info.length
01189             << " characters. The input file has "
01190             << hasBeenFullyReadStr
01191             << "been fully read. Stop point: " << info.stop);
01192         throw InventoryFileParsingFailedException
01193             ("Parsing of inventory input file"
01194             ": " + _filename + " failed");
01195     }
01196 }

```



```

01192     }
01193
01194     return oResult;
01195 }
01196
01197 }
```

## 23.151 airinv/command/InventoryParserHelper.hpp File Reference

```

#include <string>
#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/basic/BasParserTypes.hpp>
#include <airinv/bom/FlightDateStruct.hpp>
```

### Classes

- struct [AIRINV::InventoryParserHelper::ParserSemanticAction](#)
- struct [AIRINV::InventoryParserHelper::storeSnapshotDate](#)
- struct [AIRINV::InventoryParserHelper::storeAirlineCode](#)
- struct [AIRINV::InventoryParserHelper::storeFlightNumber](#)
- struct [AIRINV::InventoryParserHelper::storeFlightDate](#)
- struct [AIRINV::InventoryParserHelper::storeFlightTypeCode](#)
- struct [AIRINV::InventoryParserHelper::storeFlightVisibilityCode](#)
- struct [AIRINV::InventoryParserHelper::storeLegBoardingPoint](#)
- struct [AIRINV::InventoryParserHelper::storeLegOffPoint](#)
- struct [AIRINV::InventoryParserHelper::storeOperatingAirlineCode](#)
- struct [AIRINV::InventoryParserHelper::storeOperatingFlightNumber](#)
- struct [AIRINV::InventoryParserHelper::storeBoardingDate](#)
- struct [AIRINV::InventoryParserHelper::storeBoardingTime](#)
- struct [AIRINV::InventoryParserHelper::storeOffDate](#)
- struct [AIRINV::InventoryParserHelper::storeOffTime](#)
- struct [AIRINV::InventoryParserHelper::storeLegCabinCode](#)
- struct [AIRINV::InventoryParserHelper::storeSaleableCapacity](#)
- struct [AIRINV::InventoryParserHelper::storeAU](#)
- struct [AIRINV::InventoryParserHelper::storeUPR](#)
- struct [AIRINV::InventoryParserHelper::storeBookingCounter](#)
- struct [AIRINV::InventoryParserHelper::storeNAV](#)
- struct [AIRINV::InventoryParserHelper::storeGAV](#)
- struct [AIRINV::InventoryParserHelper::storeACP](#)
- struct [AIRINV::InventoryParserHelper::storeETB](#)
- struct [AIRINV::InventoryParserHelper::storeYieldUpperRange](#)
- struct [AIRINV::InventoryParserHelper::storeBucketAvailality](#)
- struct [AIRINV::InventoryParserHelper::storeSeatIndex](#)
- struct [AIRINV::InventoryParserHelper::storeSegmentBoardingPoint](#)
- struct [AIRINV::InventoryParserHelper::storeSegmentOffPoint](#)
- struct [AIRINV::InventoryParserHelper::storeSegmentCabinCode](#)
- struct [AIRINV::InventoryParserHelper::storeSegmentCabinBookingCounter](#)
- struct [AIRINV::InventoryParserHelper::storeClassCode](#)
- struct [AIRINV::InventoryParserHelper::storeSubclassCode](#)
- struct [AIRINV::InventoryParserHelper::storeParentClassCode](#)
- struct [AIRINV::InventoryParserHelper::storeParentSubclassCode](#)
- struct [AIRINV::InventoryParserHelper::storeCumulatedProtection](#)
- struct [AIRINV::InventoryParserHelper::storeProtection](#)
- struct [AIRINV::InventoryParserHelper::storeNego](#)

- struct AIRINV::InventoryParserHelper::storeNoShow
- struct AIRINV::InventoryParserHelper::storeOverbooking
- struct AIRINV::InventoryParserHelper::storeNbOfBkgs
- struct AIRINV::InventoryParserHelper::storeNbOfGroupBkgs
- struct AIRINV::InventoryParserHelper::storeNbOfPendingGroupBkgs
- struct AIRINV::InventoryParserHelper::storeNbOfStaffBkgs
- struct AIRINV::InventoryParserHelper::storeNbOfWLBkgs
- struct AIRINV::InventoryParserHelper::storeClassETB
- struct AIRINV::InventoryParserHelper::storeClassAvailability
- struct AIRINV::InventoryParserHelper::storeSegmentAvailability
- struct AIRINV::InventoryParserHelper::storeRevenueAvailability
- struct AIRINV::InventoryParserHelper::storeFamilyCode
- struct AIRINV::InventoryParserHelper::storeFClasses
- struct AIRINV::InventoryParserHelper::doEndFlightDate
- struct AIRINV::InventoryParserHelper::InventoryParser
- struct AIRINV::InventoryParserHelper::InventoryParser::definition< ScannerT >
- class AIRINV::InventoryFileParser

### Namespaces

- namespace stdair  
    *Forward declarations.*
- namespace AIRINV
- namespace AIRINV::InventoryParserHelper

### 23.152 InventoryParserHelper.hpp

```

00001 #ifndef __AIRINV_CMD_INVENTORYPARSERHELPER_HPP
00002 #define __AIRINV_CMD_INVENTORYPARSERHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/command/CmdAbstract.hpp>
00011 // Airinv
00012 #include <airinv/AIRINV_Types.hpp>
00013 #include <airinv/basic/BasParserTypes.hpp>
00014 #include <airinv/bom/FlightDateStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class BomRoot;
00019 }
00020
00021 namespace AIRINV {
00022
00023     namespace InventoryParserHelper {
00024
00025         // //////////////////////////////////////
00026         // Semantic actions
00027         // //////////////////////////////////////
00029         struct ParserSemanticAction {
00031             ParserSemanticAction (FlightDateStruct
00033             &);
00034             FlightDateStruct& _flightDate;
00035         };
00037         struct storeSnapshotDate : public ParserSemanticAction
00039         {
00041             storeSnapshotDate (FlightDateStruct&);
00042             void operator() (iterator_t iStr, iterator_t
00043             iStrEnd) const;
00044         };
00045         struct storeAirlineCode : public ParserSemanticAction
00046         {

```

```

00047     storeAirlineCode (FlightDateStruct&);
00049     void operator() (iterator_t iStr, iterator_t
00050 iStrEnd) const;
00050 };
00051
00053     struct storeFlightNumber : public ParserSemanticAction
00054     {
00055         storeFlightNumber (FlightDateStruct&);
00057         void operator() (unsigned int iNumber) const;
00058     };
00059
00061     struct storeFlightDate : public ParserSemanticAction
00062     {
00063         storeFlightDate (FlightDateStruct&);
00065         void operator() (iterator_t iStr, iterator_t
00066 iStrEnd) const;
00066 };
00067
00069     struct storeFlightTypeCode : public ParserSemanticAction
00070     {
00071         storeFlightTypeCode (FlightDateStruct&
00072 );
00073         void operator() (iterator_t iStr, iterator_t
00074 iStrEnd) const;
00074 };
00075
00077     struct storeFlightVisibilityCode : public
00078 ParserSemanticAction {
00079         storeFlightVisibilityCode (FlightDateStruct
00080 &);
00081         void operator() (iterator_t iStr, iterator_t
00082 iStrEnd) const;
00082 };
00083
00085     struct storeLegBoardingPoint : public
00086 ParserSemanticAction {
00087         storeLegBoardingPoint (FlightDateStruct
00088 &);
00089         void operator() (iterator_t iStr, iterator_t
00090 iStrEnd) const;
00090 };
00091
00093     struct storeLegOffPoint : public ParserSemanticAction
00094     {
00095         storeLegOffPoint (FlightDateStruct&);
00097         void operator() (iterator_t iStr, iterator_t
00098 iStrEnd) const;
00098 };
00099
00101     struct storeOperatingAirlineCode : public
00102 ParserSemanticAction {
00103         storeOperatingAirlineCode (FlightDateStruct
00104 &);
00105         void operator() (iterator_t iStr, iterator_t
00106 iStrEnd) const;
00106 };
00107
00109     struct storeOperatingFlightNumber : public
00110 ParserSemanticAction {
00111         storeOperatingFlightNumber (FlightDateStruct
00112 &);
00113         void operator() (unsigned int iNumber) const;
00114 };
00115
00117     struct storeBoardingDate : public ParserSemanticAction
00118     {
00119         storeBoardingDate (FlightDateStruct&);
00121         void operator() (iterator_t iStr, iterator_t
00122 iStrEnd) const;
00122 };
00123
00125     struct storeBoardingTime : public ParserSemanticAction
00126     {
00127         storeBoardingTime (FlightDateStruct&);
00129         void operator() (iterator_t iStr, iterator_t
00130 iStrEnd) const;
00130 };
00131
00133     struct storeOffDate : public ParserSemanticAction
00134     {
00135         storeOffDate (FlightDateStruct&);
00137         void operator() (iterator_t iStr, iterator_t
00138 iStrEnd) const;
00138 };
00139
00141     struct storeOffTime : public ParserSemanticAction
00142     {

```

```

00143         storeOffTime (FlightDateStruct&);
00145         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00146     };
00147
00149     struct storeLegCabinCode : public ParserSemanticAction
    {
00151         storeLegCabinCode (FlightDateStruct&);
00153         void operator() (char iChar) const;
00154     };
00155
00157     struct storeSaleableCapacity : public
ParserSemanticAction {
00159         storeSaleableCapacity (FlightDateStruct
&);
00161         void operator() (double iReal) const;
00162     };
00163
00165     struct storeAU : public ParserSemanticAction {
00167         storeAU (FlightDateStruct&);
00169         void operator() (double iReal) const;
00170     };
00171
00173     struct storeUPR : public ParserSemanticAction {
00175         storeUPR (FlightDateStruct&);
00177         void operator() (double iReal) const;
00178     };
00179
00181     struct storeBookingCounter : public ParserSemanticAction
    {
00183         storeBookingCounter (FlightDateStruct&
);
00185         void operator() (double iReal) const;
00186     };
00187
00189     struct storeNAV : public ParserSemanticAction {
00191         storeNAV (FlightDateStruct&);
00193         void operator() (double iReal) const;
00194     };
00195
00197     struct storeGAV : public ParserSemanticAction {
00199         storeGAV (FlightDateStruct&);
00201         void operator() (double iReal) const;
00202     };
00203
00205     struct storeACP : public ParserSemanticAction {
00207         storeACP (FlightDateStruct&);
00209         void operator() (double iReal) const;
00210     };
00211
00213     struct storeETB : public ParserSemanticAction {
00215         storeETB (FlightDateStruct&);
00217         void operator() (double iReal) const;
00218     };
00219
00221     struct storeYieldUpperRange : public
ParserSemanticAction {
00223         storeYieldUpperRange (FlightDateStruct
&);
00225         void operator() (double iReal) const;
00226     };
00227
00229     struct storeBucketAvaibility : public
ParserSemanticAction {
00231         storeBucketAvaibility (FlightDateStruct
&);
00233         void operator() (double iReal) const;
00234     };
00235
00237     struct storeSeatIndex : public ParserSemanticAction
    {
00239         storeSeatIndex (FlightDateStruct&);
00241         void operator() (double iReal) const;
00242     };
00243
00245     struct storeSegmentBoardingPoint : public
ParserSemanticAction {
00247         storeSegmentBoardingPoint (FlightDateStruct
&);
00249         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00250     };
00251
00253     struct storeSegmentOffPoint : public
ParserSemanticAction {
00255         storeSegmentOffPoint (FlightDateStruct
&);

```

```
00257     void operator() (iterator_t iStr, iterator_t
00258         iStrEnd) const;
00259 };
00261 struct storeSegmentCabinCode : public
00262     ParserSemanticAction {
00263     storeSegmentCabinCode (FlightDateStruct
00264         &);
00265     void operator() (char iChar) const;
00266 };
00267
00269 struct storeSegmentCabinBookingCounter :
00270     public ParserSemanticAction {
00271     storeSegmentCabinBookingCounter (
00272         FlightDateStruct&);
00273     void operator() (double iReal) const;
00274 };
00275
00277 struct storeClassCode : public ParserSemanticAction
00278 {
00279     storeClassCode (FlightDateStruct&);
00281     void operator() (char iChar) const;
00282 };
00283
00285 struct storeSubclassCode : public ParserSemanticAction
00286 {
00287     storeSubclassCode (FlightDateStruct&);
00289     void operator() (unsigned int iNumber) const;
00290 };
00291
00293 struct storeParentClassCode : public
00294     ParserSemanticAction {
00295     storeParentClassCode (FlightDateStruct
00296         &);
00297     void operator() (char iChar) const;
00298 };
00299
00301 struct storeParentSubclassCode : public
00302     ParserSemanticAction {
00303     storeParentSubclassCode (FlightDateStruct
00304         &);
00305     void operator() (unsigned int iNumber) const;
00306 };
00307
00309 struct storeCumulatedProtection : public
00310     ParserSemanticAction {
00311     storeCumulatedProtection (FlightDateStruct
00312         &);
00313     void operator() (double iReal) const;
00314 };
00315
00317 struct storeProtection : public ParserSemanticAction
00318 {
00319     storeProtection (FlightDateStruct&);
00321     void operator() (double iReal) const;
00322 };
00323
00325 struct storeNego : public ParserSemanticAction
00326 {
00327     storeNego (FlightDateStruct&);
00329     void operator() (double iReal) const;
00330 };
00331
00333 struct storeNoShow : public ParserSemanticAction
00334 {
00335     storeNoShow (FlightDateStruct&);
00337     void operator() (double iReal) const;
00338 };
00339
00341 struct storeOverbooking : public ParserSemanticAction
00342 {
00343     storeOverbooking (FlightDateStruct&);
00345     void operator() (double iReal) const;
00346 };
00347
00349 struct storeNbOfBkgs : public ParserSemanticAction
00350 {
00351     storeNbOfBkgs (FlightDateStruct&);
00353     void operator() (double iReal) const;
00354 };
00355
00357 struct storeNbOfGroupBkgs : public ParserSemanticAction
00358 {
00359     storeNbOfGroupBkgs (FlightDateStruct&);
00361     void operator() (double iReal) const;
00362 };
00363
```

```

00365     struct storeNbOfPendingGroupBkgs : public
ParserSemanticAction {
00367         storeNbOfPendingGroupBkgs (FlightDateStruct
&);
00369         void operator() (double iReal) const;
00370     };
00371
00373     struct storeNbOfStaffBkgs : public ParserSemanticAction
{
00375         storeNbOfStaffBkgs (FlightDateStruct&);
00377         void operator() (double iReal) const;
00378     };
00379
00382     struct storeNbOfWLBkgs : public ParserSemanticAction
{
00384         storeNbOfWLBkgs (FlightDateStruct&);
00386         void operator() (double iReal) const;
00387     };
00388
00390     struct storeClassETB : public ParserSemanticAction
{
00392         storeClassETB (FlightDateStruct&);
00394         void operator() (double iReal) const;
00395     };
00396
00399     struct storeClassAvailability : public
ParserSemanticAction {
00401         storeClassAvailability (FlightDateStruct
&);
00403         void operator() (double iReal) const;
00404     };
00405
00408     struct storeSegmentAvailability : public
ParserSemanticAction {
00410         storeSegmentAvailability (FlightDateStruct
&);
00412         void operator() (double iReal) const;
00413     };
00414
00417     struct storeRevenueAvailability : public
ParserSemanticAction {
00419         storeRevenueAvailability (FlightDateStruct
&);
00421         void operator() (double iReal) const;
00422     };
00423
00425     struct storeFamilyCode : public ParserSemanticAction
{
00427         storeFamilyCode (FlightDateStruct&);
00429         void operator() (int iCode) const;
00430     };
00431
00433     struct storeFClasses : public ParserSemanticAction
{
00435         storeFClasses (FlightDateStruct&);
00437         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00438     };
00439
00441     struct doEndFlightDate : public ParserSemanticAction
{
00443         doEndFlightDate (stdair::BomRoot&, FlightDateStruct
&,
00444                         unsigned int&);
00446         void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00448         stdair::BomRoot& _bomRoot;
00449         unsigned int& _nbOfFlights;
00450     };
00451
00452
00454     //
00455     // (Boost Spirit) Grammar Definition
00456     //
00458
00470     struct InventoryParser :
public boost::spirit::classic::grammar<InventoryParser> {
00471
00472         InventoryParser (stdair::BomRoot&, FlightDateStruct
&, unsigned int&);
00474
00475         template <typename ScannerT>
00476         struct definition {
00477             definition (InventoryParser const& self);
00478
00479             // Instantiation of rules
00480             boost::spirit::classic::rule<ScannerT> flight_date_list

```

```

00481         not_to_be_parsed,
00482         flight_date, flight_date_end, flight_key
00483     , airline_code, flight_number,
00484         flight_type_code, flight_visibility_code
00485     ,
00486         date, leg_list, leg, operating_leg_details
00487     , leg_key, leg_details,
00488         leg_cabin_list, leg_cabin_details,
00489         bucket_list, bucket_details,
00490         time, segment_list, segment, segment_key
00491     , full_segment_cabin_details,
00492         segment_cabin_list, segment_cabin_key
00493     , segment_cabin_details,
00494         class_list, class_key, parent_subclass_code
00495     ,
00496         class_protection, class_nego, class_details
00497     ,
00498         family_cabin_list, family_cabin_details
00499     ;
00500
00501     boost::spirit::classic::rule<ScannerT> const& start() const;
00502 };
00503
00504 // Parser Context
00505 stdair::BomRoot& _bomRoot;
00506 FlightDateStruct& _flightDate;
00507 unsigned int& _nbOfFlights;
00508 };
00509
00510 // Entry class for the file parser
00511 //
00512 class InventoryFileParser : public stdair::CmdAbstract {
00513 public:
00514     InventoryFileParser (stdair::BomRoot&,
00515         const stdair::Filename_T& iInventoryInputFilename);
00516
00517     bool buildInventory ();
00518 private:
00519     void init();
00520 private:
00521     // Attributes
00522     stdair::Filename_T _filename;
00523     iterator_t _startIterator;
00524     iterator_t _endIterator;
00525     stdair::BomRoot& _bomRoot;
00526     FlightDateStruct _flightDate;
00527     unsigned int _nbOfFlights;
00528 };
00529
00530 }
00531 #endif // __AIRINV_CMD_INVENTORYPARSERHELPER_HPP

```

## 23.153 airinv/command/ScheduleParser.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <stdair/basic/BasFileMgr.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/ScheduleParserHelper.hpp>
#include <airinv/command/ScheduleParser.hpp>
#include <airinv/command/InventoryManager.hpp>

```

## Namespaces

- namespace [AIRINV](#)

## 23.154 ScheduleParser.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // StdAir
00008 #include <stdair/basic/BasFileMgr.hpp>
00009 #include <stdair/bom/BomRoot.hpp>
00010 #include <stdair/service/Logger.hpp>
00011 // Airinv
00012 #include <airinv/command/ScheduleParserHelper.hpp>
00013 >
00014 #include <airinv/command/ScheduleParser.hpp>
00015 #include <airinv/command/InventoryManager.hpp>
00016 >
00017 namespace AIRINV {
00018 // //////////////////////////////////////
00019 void ScheduleParser::
00020 generateInventories (const stdair::ScheduleFilePath&
00021 iScheduleFilename,
00022                    stdair::BomRoot& ioBomRoot) {
00023     const stdair::Filename_T lFilename = iScheduleFilename.name();
00024
00025     // Check that the file path given as input corresponds to an actual file
00026     bool doesExistAndIsReadable =
00027         stdair::BasFileMgr::doesExistAndIsReadable (lFilename);
00028     if (doesExistAndIsReadable == false) {
00029         std::ostringstream oMessage;
00030         oMessage << "The schedule input file, '" << lFilename
00031                 << "', can not be retrieved on the file-system";
00032         STDAIR_LOG_ERROR (oMessage.str());
00033         throw ScheduleInputFileNotFoundException
00034             (oMessage.str());
00035     }
00036     // Initialise the Flight-Period file parser.
00037     FlightPeriodFileParser lFlightPeriodParser (ioBomRoot
00038 , lFilename);
00039     // Parse the CSV-formatted schedule input file, and generate the
00040     // corresponding Inventories for the airlines.
00041     lFlightPeriodParser.generateInventories ();
00042 }
00043 }
00044
00045 }

```

## 23.155 airinv/command/ScheduleParser.hpp File Reference

```

#include <stdair/stdair_basic_types.hpp>
#include <stdair/stdair_file.hpp>
#include <stdair/command/CmdAbstract.hpp>

```

## Classes

- class [AIRINV::ScheduleParser](#)  
Class wrapping the parser entry point.

## Namespaces

- namespace [stdair](#)



*Forward declarations.*

- namespace [AIRINV](#)

## 23.156 ScheduleParser.hpp

```
00001 #ifndef __AIRINV_CMD_SCHEDULEPARSER_HPP
00002 #define __AIRINV_CMD_SCHEDULEPARSER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009 #include <stdair/stdair_file.hpp>
00010 #include <stdair/command/CommandAbstract.hpp>
00011
00012 namespace stdair {
00013     class BomRoot;
00014 }
00015
00016 namespace AIRINV {
00017
00018     class ScheduleParser : public stdair::CommandAbstract {
00019     public:
00020         static void generateInventories (const
stdair::ScheduleFilePath& iScheduleFilename,
stdair::BomRoot&);
00021     };
00022 }
00023 #endif // __AIRINV_CMD_SCHEDULEPARSER_HPP
```

## 23.157 airinv/command/ScheduleParserHelper.cpp File Reference

```
#include <cassert>
#include <stdair/stdair_exceptions.hpp>
#include <stdair/stdair_types.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/InventoryGenerator.hpp>
#include <airinv/command/ScheduleParserHelper.hpp>
```

### Namespaces

- namespace [AIRINV](#)
- namespace [AIRINV::ScheduleParserHelper](#)

### Functions

- repeat\_p\_t [AIRINV::ScheduleParserHelper::airline\\_code\\_p](#) (chset\_t("0-9A-Z").derived(), 2, 3)
- bounded1\_4\_p\_t [AIRINV::ScheduleParserHelper::flight\\_number\\_p](#) (uint1\_4\_p.derived(), 0u, 9999u)
- bounded4\_p\_t [AIRINV::ScheduleParserHelper::year\\_p](#) (uint4\_p.derived(), 2000u, 2099u)
- bounded2\_p\_t [AIRINV::ScheduleParserHelper::month\\_p](#) (uint2\_p.derived(), 1u, 12u)
- bounded2\_p\_t [AIRINV::ScheduleParserHelper::day\\_p](#) (uint2\_p.derived(), 1u, 31u)
- repeat\_p\_t [AIRINV::ScheduleParserHelper::dow\\_p](#) (chset\_t("0-1").derived().derived(), 7, 7)
- repeat\_p\_t [AIRINV::ScheduleParserHelper::airport\\_p](#) (chset\_t("0-9A-Z").derived(), 3, 3)
- bounded2\_p\_t [AIRINV::ScheduleParserHelper::hours\\_p](#) (uint2\_p.derived(), 0u, 23u)
- bounded2\_p\_t [AIRINV::ScheduleParserHelper::minutes\\_p](#) (uint2\_p.derived(), 0u, 59u)
- bounded2\_p\_t [AIRINV::ScheduleParserHelper::seconds\\_p](#) (uint2\_p.derived(), 0u, 59u)
- chset\_t [AIRINV::ScheduleParserHelper::cabin\\_code\\_p](#) ("A-Z")
- repeat\_p\_t [AIRINV::ScheduleParserHelper::key\\_p](#) (chset\_t("0-9A-Z").derived(), 1, 10)
- repeat\_p\_t [AIRINV::ScheduleParserHelper::class\\_code\\_list\\_p](#) (chset\_t("A-Z").derived(), 1, 26)

## Variables

- `int1_p_t` `AIRINV::ScheduleParserHelper::int1_p`
- `uint2_p_t` `AIRINV::ScheduleParserHelper::uint2_p`
- `uint4_p_t` `AIRINV::ScheduleParserHelper::uint4_p`
- `uint1_4_p_t` `AIRINV::ScheduleParserHelper::uint1_4_p`
- `int1_p_t` `AIRINV::ScheduleParserHelper::family_code_p`

## 23.158 ScheduleParserHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // StdAir
00007 #include <stdair/stdair_exceptions.hpp>
00008 #include <stdair/stdair_types.hpp>
00009 #include <stdair/bom/BomRoot.hpp>
00010 #include <stdair/service/Logger.hpp>
00011 // AirInv
00012 #include <airinv/command/InventoryGenerator.hpp>
00013 // #define BOOST_SPIRIT_DEBUG
00014 #include <airinv/command/ScheduleParserHelper.hpp>
00015 >
00016 //
00017 namespace bsc = boost::spirit::classic;
00018
00019 namespace AIRINV {
00020
00021     namespace ScheduleParserHelper {
00022
00023         // //////////////////////////////////////
00024         // Semantic actions
00025         // //////////////////////////////////////
00026
00027         ParserSemanticAction::
00028         ParserSemanticAction (FlightPeriodStruct
00029 & ioFlightPeriod)
00029         : _flightPeriod (ioFlightPeriod) {
00030         }
00031
00032         // //////////////////////////////////////
00033         storeAirlineCode::
00034         storeAirlineCode (FlightPeriodStruct&
00035 ioFlightPeriod)
00035         : ParserSemanticAction (ioFlightPeriod) {
00036         }
00037
00038         // //////////////////////////////////////
00039         void storeAirlineCode::operator() (iterator_t
00040 iStr,
00041                                     iterator_t iStrEnd) const {
00041         const stdair::AirlineCode_T lAirlineCode (iStr, iStrEnd);
00042         _flightPeriod._airlineCode = lAirlineCode;
00043
00044         // As that's the beginning of a new flight, the list of legs
00045         // must be reset
00046         _flightPeriod._legList.clear();
00047     }
00048
00049         // //////////////////////////////////////
00050         storeFlightNumber::
00051         storeFlightNumber (FlightPeriodStruct
00052 & ioFlightPeriod)
00052         : ParserSemanticAction (ioFlightPeriod) {
00053         }
00054
00055         // //////////////////////////////////////
00056         void storeFlightNumber::operator() (unsigned
00057 int iNumber) const {
00057         _flightPeriod._flightNumber = iNumber;
00058     }
00059
00060         // //////////////////////////////////////
00061         storeDateRangeStart::
00062         storeDateRangeStart (FlightPeriodStruct
00063 & ioFlightPeriod)
00063         : ParserSemanticAction (ioFlightPeriod) {

```

```

00064     }
00065
00066     // ////////////////////////////////////////
00067     void storeDateRangeStart::operator() (
00068         iterator_t iStr,
00069         iterator_t iStrEnd) const {
00070         _flightPeriod._dateRangeStart = _flightPeriod
00071         .getDate();
00072         // Reset the number of seconds
00073         _flightPeriod._itSeconds = 0;
00074     }
00075     // ////////////////////////////////////////
00076     storeDateRangeEnd::
00077     storeDateRangeEnd (FlightPeriodStruct
00078     & ioFlightPeriod)
00079     : ParserSemanticAction (ioFlightPeriod) {
00080     }
00081     // ////////////////////////////////////////
00082     void storeDateRangeEnd::operator() (
00083         iterator_t iStr,
00084         iterator_t iStrEnd) const {
00085         // As a Boost date period (DatePeriod_T) defines the last day of
00086         // the period to be end-date - one day, we have to add one day to that
00087         // end date before.
00088         const std::date::DateOffset_T oneDay (1);
00089         _flightPeriod._dateRangeEnd = _flightPeriod
00090         .getDate() + oneDay;
00091         // Transform the date pair (i.e., the date range) into a date period
00092         _flightPeriod._dateRange =
00093         std::date::DatePeriod_T (_flightPeriod._dateRangeStart
00094         ,
00095         _flightPeriod._dateRangeEnd
00096         );
00097         // Reset the number of seconds
00098         _flightPeriod._itSeconds = 0;
00099         // Set the (default) operating airline and flight number
00100         _flightPeriod._itLeg._airlineCode =
00101         _flightPeriod._airlineCode;
00102         _flightPeriod._itLeg._flightNumber =
00103         _flightPeriod._flightNumber;
00104     }
00105     // ////////////////////////////////////////
00106     storeDow::storeDow (FlightPeriodStruct&
00107     ioFlightPeriod)
00108     : ParserSemanticAction (ioFlightPeriod) {
00109     }
00110     // ////////////////////////////////////////
00111     void storeDow::operator() (iterator_t iStr,
00112     iterator_t iStrEnd) const {
00113         std::date::DOW_String_T lDow (iStr, iStrEnd);
00114         _flightPeriod._dow = lDow;
00115     }
00116     // ////////////////////////////////////////
00117     storeLegBoardingPoint::
00118     storeLegBoardingPoint (FlightPeriodStruct
00119     & ioFlightPeriod)
00120     : ParserSemanticAction (ioFlightPeriod) {
00121     }
00122     // ////////////////////////////////////////
00123     void storeLegBoardingPoint::operator() (
00124     iterator_t iStr,
00125     iterator_t iStrEnd) const
00126     {
00127         std::date::AirportCode_T lBoardingPoint (iStr, iStrEnd);
00128         // If a leg has already been parsed, add it to the FlightPeriod
00129         if (_flightPeriod._legAlreadyDefined ==
00130         true) {
00131             _flightPeriod._legList.push_back (_flightPeriod
00132             ._itLeg);
00133         } else {
00134             _flightPeriod._legAlreadyDefined = true;
00135         }
00136         // Set the (new) boarding point
00137         _flightPeriod._itLeg._boardingPoint =

```

```

lBoardingPoint;
00135
00136 // As that's the beginning of a new leg, the list of cabins
00137 // must be reset
00138 _flightPeriod._itLeg._cabinList.clear();
00139
00140 // Add the airport code if it is not already stored in the airport lists
00141 _flightPeriod.addAirport (lBoardingPoint);
00142 }
00143
00144 // //////////////////////////////////////
00145 storeLegOffPoint::
00146 storeLegOffPoint (FlightPeriodStruct&
ioFlightPeriod)
00147 : ParserSemanticAction (ioFlightPeriod) {
00148 }
00149
00150 // //////////////////////////////////////
00151 void storeLegOffPoint::operator() (iterator_t
iStr,
00152                                     iterator_t iStrEnd) const {
00153     stdair::AirportCode_T lOffPoint (iStr, iStrEnd);
00154     _flightPeriod._itLeg._offPoint = lOffPoint;
00155
00156 // Add the airport code if it is not already stored in the airport lists
00157 _flightPeriod.addAirport (lOffPoint);
00158 }
00159
00160 // //////////////////////////////////////
00161 storeOperatingAirlineCode::
00162 storeOperatingAirlineCode (FlightPeriodStruct
& ioFlightPeriod)
00163 : ParserSemanticAction (ioFlightPeriod) {
00164 }
00165
00166 // //////////////////////////////////////
00167 void storeOperatingAirlineCode::operator()
(iterator_t iStr,
00168                                     iterator_t iStrEnd)
const {
00169     const stdair::AirlineCode_T lAirlineCode (iStr, iStrEnd);
00170     if (lAirlineCode.size() == 2) {
00171         _flightPeriod._itLeg._airlineCode =
lAirlineCode;
00172     }
00173     //STDAIR_LOG_DEBUG ("Airline code: " << lAirlineCode);
00174 }
00175
00176 // //////////////////////////////////////
00177 storeOperatingFlightNumber::
00178 storeOperatingFlightNumber (
FlightPeriodStruct& ioFlightPeriod)
00179 : ParserSemanticAction (ioFlightPeriod) {
00180 }
00181
00182 // //////////////////////////////////////
00183 void storeOperatingFlightNumber::operator()
(unsigned int iNumber) const {
00184     _flightPeriod._itLeg._flightNumber =
iNumber;
00185     //STDAIR_LOG_DEBUG ("Flight number: " << iNumber);
00186 }
00187
00188 // //////////////////////////////////////
00189 storeBoardingTime::
00190 storeBoardingTime (FlightPeriodStruct
& ioFlightPeriod)
00191 : ParserSemanticAction (ioFlightPeriod) {
00192 }
00193
00194 // //////////////////////////////////////
00195 void storeBoardingTime::operator() (
iterator_t iStr,
00196                                     iterator_t iStrEnd) const {
00197     _flightPeriod._itLeg._boardingTime =
_flightPeriod.getTime();
00198
00199 // Reset the number of seconds
00200 _flightPeriod._itSeconds = 0;
00201
00202 // Reset the date off-set
00203 _flightPeriod._dateOffset = 0;
00204 }
00205
00206 // //////////////////////////////////////
00207 storeOffTime::
00208 storeOffTime (FlightPeriodStruct&

```

```

ioFlightPeriod)
00209 : ParserSemanticAction (ioFlightPeriod) {
00210 }
00211
00212 // //////////////////////////////////////
00213 void storeOffTime::operator() (iterator_t
iStr,
00214                               iterator_t iStrEnd) const {
00215     _flightPeriod._itLeg._offTime = _flightPeriod
.getTime();
00216
00217     // Reset the number of seconds
00218     _flightPeriod._itSeconds = 0;
00219
00220     // As the boarding date off set is optional, it can be set only
00221     // afterwards, based on the staging date off-set value
00222     // (_flightPeriod._dateOffset).
00223     const stdair::DateOffset_T lDateOffset (_flightPeriod.
_dateOffset);
00224     _flightPeriod._itLeg._boardingDateOffset
= lDateOffset;
00225 }
00226
00227 // //////////////////////////////////////
00228 storeElapsedTime::
00229 storeElapsedTime (FlightPeriodStruct&
ioFlightPeriod)
00230 : ParserSemanticAction (ioFlightPeriod) {
00231 }
00232
00233 // //////////////////////////////////////
00234 void storeElapsedTime::operator() (iterator_t
iStr,
00235                               iterator_t iStrEnd) const {
00236     _flightPeriod._itLeg._elapsed = _flightPeriod
.getTime();
00237
00238     // Reset the number of seconds
00239     _flightPeriod._itSeconds = 0;
00240
00241     // As the boarding date off set is optional, it can be set only
00242     // afterwards, based on the staging date off-set value
00243     // (_flightPeriod._dateOffset).
00244     const stdair::DateOffset_T lDateOffset (_flightPeriod.
_dateOffset);
00245     _flightPeriod._itLeg._offDateOffset =
lDateOffset;
00246 }
00247
00248 // //////////////////////////////////////
00249 storeLegCabinCode::
00250 storeLegCabinCode (FlightPeriodStruct
& ioFlightPeriod)
00251 : ParserSemanticAction (ioFlightPeriod) {
00252 }
00253
00254 // //////////////////////////////////////
00255 void storeLegCabinCode::operator() (char
iChar) const {
00256     _flightPeriod._itLegCabin._cabinCode =
iChar;
00257     //std::cout << "Cabin code: " << iChar << std::endl;
00258 }
00259
00260 // //////////////////////////////////////
00261 storeCapacity::
00262 storeCapacity (FlightPeriodStruct&
ioFlightPeriod)
00263 : ParserSemanticAction (ioFlightPeriod) {
00264 }
00265
00266 // //////////////////////////////////////
00267 void storeCapacity::operator() (double iReal)
const {
00268     _flightPeriod._itLegCabin._saleableCapacity
= iReal;
00269     //std::cout << "Capacity: " << iReal << std::endl;
00270
00271     // The capacity is the last (according to the arrival order
00272     // within the schedule input file) detail of the leg cabin. Hence,
00273     // when a capacity is parsed, it means that the full cabin
00274     // details have already been parsed as well: the cabin can
00275     // thus be added to the leg.
00276     _flightPeriod._itLeg._cabinList.push_back (
_flightPeriod._itLegCabin);
00277 }
00278

```

```

00279 // //////////////////////////////////////
00280 storeSegmentSpecificity::
00281 storeSegmentSpecificity (FlightPeriodStruct
& ioFlightPeriod)
00282 : ParserSemanticAction (ioFlightPeriod) {
00283 }
00284
00285 // //////////////////////////////////////
00286 void storeSegmentSpecificity::operator()
(char iChar) const {
00287     if (iChar == '0') {
00288         _flightPeriod._areSegmentDefinitionsSpecific
= false;
00289     } else {
00290         _flightPeriod._areSegmentDefinitionsSpecific
= true;
00291     }
00292
00293     // Do a few sanity checks: the two lists should get exactly the same
00294     // content (in terms of airport codes). The only difference is that one
00295     // is a STL set, and the other a STL vector.
00296     assert (_flightPeriod._airportList.size()
== _flightPeriod._airportOrderedList
.size());
00297
00298     assert (_flightPeriod._airportList.size() >= 2);
00299
00300     // Since all the legs have now been parsed, we get all the airports
00301     // and the segments may be built.
00302     _flightPeriod.buildSegments();
00303 }
00304
00305 // //////////////////////////////////////
00306 storeSegmentBoardingPoint::
00307 storeSegmentBoardingPoint (FlightPeriodStruct
& ioFlightPeriod)
00308 : ParserSemanticAction (ioFlightPeriod) {
00309 }
00310
00311 // //////////////////////////////////////
00312 void storeSegmentBoardingPoint::operator()
(iterator_t iStr,
iterator_t iStrEnd)
const {
00313
00314     stdair::AirportCode_T lBoardingPoint (iStr, iStrEnd);
00315     _flightPeriod._itSegment._boardingPoint
= lBoardingPoint;
00316 }
00317
00318 // //////////////////////////////////////
00319 storeSegmentOffPoint::
00320 storeSegmentOffPoint (FlightPeriodStruct
& ioFlightPeriod)
00321 : ParserSemanticAction (ioFlightPeriod) {
00322 }
00323
00324 // //////////////////////////////////////
00325 void storeSegmentOffPoint::operator() (
iterator_t iStr,
iterator_t iStrEnd) const
{
00326
00327     stdair::AirportCode_T lOffPoint (iStr, iStrEnd);
00328     _flightPeriod._itSegment._offPoint =
lOffPoint;
00329 }
00330
00331 // //////////////////////////////////////
00332 storeSegmentCabinCode::
00333 storeSegmentCabinCode (FlightPeriodStruct
& ioFlightPeriod)
00334 : ParserSemanticAction (ioFlightPeriod) {
00335 }
00336
00337 // //////////////////////////////////////
00338 void storeSegmentCabinCode::operator() (
char iChar) const {
00339     _flightPeriod._itSegmentCabin._cabinCode
= iChar;
00340 }
00341
00342 // //////////////////////////////////////
00343 storeClasses::
00344 storeClasses (FlightPeriodStruct&
ioFlightPeriod)
00345 : ParserSemanticAction (ioFlightPeriod) {
00346 }
00347
00348 // //////////////////////////////////////

```

```

00349     void storeClasses::operator() (iterator_t
00350         iStr,
00351         iterator_t iStrEnd) const {
00352         std::string lClasses (iStr, iStrEnd);
00353         _flightPeriod._itSegmentCabin._itFareFamily
00354         ._classes = lClasses;
00355         // The list of classes is the last (according to the arrival order
00356         // within the schedule input file) detail of the segment cabin. Hence,
00357         // when a list of classes is parsed, it means that the full segment
00358         // cabin details have already been parsed as well: the segment cabin
00359         // can thus be added to the segment.
00360         if (_flightPeriod._areSegmentDefinitionsSpecific
00361             == true) {
00362             _flightPeriod.addSegmentCabin (
00363                 _flightPeriod._itSegment,
00364                 _flightPeriod.
00365                 _itSegmentCabin);
00366             } else {
00367                 _flightPeriod.addSegmentCabin (
00368                     _flightPeriod._itSegmentCabin);
00369             }
00370             // //////////////////////////////////////
00371             storeFamilyCode::
00372             storeFamilyCode (FlightPeriodStruct&
00373                 ioFlightPeriod)
00374             : ParserSemanticAction (ioFlightPeriod) {
00375             }
00376             // //////////////////////////////////////
00377             void storeFamilyCode::operator() (int iCode)
00378             const {
00379                 std::ostringstream ostr;
00380                 ostr << iCode;
00381                 _flightPeriod._itSegmentCabin._itFareFamily
00382                 ._familyCode = ostr.str();
00383             }
00384             // //////////////////////////////////////
00385             storeFRAT5CurveKey::
00386             storeFRAT5CurveKey (FlightPeriodStruct
00387                 & ioFlightPeriod)
00388             : ParserSemanticAction (ioFlightPeriod) {
00389             }
00390             // //////////////////////////////////////
00391             void storeFRAT5CurveKey::operator() (
00392                 iterator_t iStr,
00393                 iterator_t iStrEnd) const {
00394                 const std::string lKey (iStr, iStrEnd);
00395                 _flightPeriod._itSegmentCabin._itFareFamily
00396                 ._frat5CurveKey = lKey;
00397                 //STDAIR_LOG_DEBUG ("FRAT5 key: " << lKey);
00398             }
00399             // //////////////////////////////////////
00400             storeFFDisutilityCurveKey::
00401             storeFFDisutilityCurveKey (FlightPeriodStruct
00402                 & ioFlightPeriod)
00403             : ParserSemanticAction (ioFlightPeriod) {
00404             }
00405             // //////////////////////////////////////
00406             void storeFFDisutilityCurveKey::operator()
00407             (iterator_t iStr,
00408                 iterator_t iStrEnd)
00409             const {
00410                 const std::string lKey (iStr, iStrEnd);
00411                 _flightPeriod._itSegmentCabin._itFareFamily
00412                 ._ffDisutilityCurveKey = lKey;
00413             }
00414             // //////////////////////////////////////
00415             storeFCClasses::
00416             storeFCClasses (FlightPeriodStruct&
00417                 ioFlightPeriod)
00418             : ParserSemanticAction (ioFlightPeriod) {
00419             }
00420             // //////////////////////////////////////
00421             void storeFCClasses::operator() (iterator_t
00422                 iStr,
00423                 iterator_t iStrEnd) const {
00424                 std::string lClasses (iStr, iStrEnd);
00425                 FareFamilyStruct lFareFamily (_flightPeriod.

```

```

        _itSegmentCabin._itFareFamily._familyCode
        , _flightPeriod._itSegmentCabin._itFareFamily
        , _frat5CurveKey, _flightPeriod._itSegmentCabin
        , _itFareFamily._ffDisutilityCurveKey, lClasses
    );
00418
00419     // The list of classes is the last (according to the arrival order
00420     // within the schedule input file) detail of the segment cabin. Hence,
00421     // when a list of classes is parsed, it means that the full segment
00422     // cabin details have already been parsed as well: the segment cabin
00423     // can thus be added to the segment.
00424     if (_flightPeriod._areSegmentDefinitionsSpecific
00425 == true) {
00426         _flightPeriod.addFareFamily (_flightPeriod
00427 . _itSegment,
00428                                     _flightPeriod._itSegmentCabin
00429                                     ,
00430                                     lFareFamily);
00431     } else {
00432         _flightPeriod.addFareFamily (_flightPeriod
00433 . _itSegmentCabin,
00434                                     lFareFamily);
00435     }
00436     // //////////////////////////////////////
00437     doEndFlight::
00438     doEndFlight (stdair::BomRoot& ioBomRoot,
00439                  FlightPeriodStruct& ioFlightPeriod)
00440     : ParserSemanticAction (ioFlightPeriod),
00441       _bomRoot (ioBomRoot) {
00442     }
00443     // //////////////////////////////////////
00444     // void doEndFlight::operator() (char iChar) const {
00445     void doEndFlight::operator() (iterator_t
00446 iStr,
00447                                     iterator_t iStrEnd) const {
00448     assert (_flightPeriod._legAlreadyDefined
00449 == true);
00450     _flightPeriod._legList.push_back (_flightPeriod
00451 . _itLeg);
00452     // The lists of legs and cabins must be reset
00453     _flightPeriod._legAlreadyDefined = false;
00454     _flightPeriod._itLeg._cabinList.clear();
00455     // DEBUG: Display the result
00456     STDAIR_LOG_DEBUG ("FlightPeriod: " << _flightPeriod.describe
00457 ());
00458     // Create the FlightDate BOM objects, and potentially the intermediary
00459     // objects (e.g., Inventory).
00460     InventoryGenerator::createFlightDate (_bomRoot, _flightPeriod
00461 );
00462     // //////////////////////////////////////
00463     //
00464     // Utility Parsers
00465     //
00466     // //////////////////////////////////////
00467     int1_p_t int1_p;
00468     uint2_p_t uint2_p;
00469     uint4_p_t uint4_p;
00470     uint1_4_p_t uint1_4_p;
00471     repeat_p_t airline_code_p (chset_t("0-9A-Z")
00472 .derived(), 2, 3);
00473     bounded1_4_p_t flight_number_p (uint1_4_p
00474 .derived(), 0u, 9999u);
00475     bounded4_p_t year_p (uint4_p.derived(), 2000u,
00476 2099u);
00477     bounded2_p_t month_p (uint2_p.derived(), 1u, 12u)
00478 ;
00479     bounded2_p_t day_p (uint2_p.derived(), 1u, 31u);
00480     repeat_p_t dow_p (chset_t("0-1").derived().derived(),

```



```

    7, 7);
00497
00499     repeat_p_t airport_p (chset_t("0-9A-Z").derived()
, 3, 3);
00500
00502     bounded2_p_t hours_p (uint2_p.derived(), 0u, 23u)
;
00503
00505     bounded2_p_t minutes_p (uint2_p.derived(), 0u,
59u);
00506
00508     bounded2_p_t seconds_p (uint2_p.derived(), 0u,
59u);
00509
00511     chset_t cabin_code_p ("A-Z");
00512
00514     int1_p_t family_code_p;
00515
00517     repeat_p_t key_p (chset_t("0-9A-Z").derived(), 1, 10)
;
00518
00520     repeat_p_t class_code_list_p (chset_t("
A-Z").derived(), 1, 26);
00521
00522
00523     // //////////////////////////////////////
00524     // (Boost Spirit) Grammar Definition
00525     // //////////////////////////////////////
00526
00527     // //////////////////////////////////////
00528     FlightPeriodParser::
00529     FlightPeriodParser (stdair::BomRoot& ioBomRoot,
00530                         FlightPeriodStruct& ioFlightPeriod)
00531     : _bomRoot (ioBomRoot),
00532       _flightPeriod (ioFlightPeriod) {
00533     }
00534
00535     // //////////////////////////////////////
00536     template<typename ScannerT>
00537     FlightPeriodParser::definition<ScannerT>::
00538     definition (FlightPeriodParser const& self)
00539     {
00540         flight_period_list = *( not_to_be_parsed | flight_period )
;
00541
00542         not_to_be_parsed =
00543             bsc::lexeme_d[ bsc::comment_p("//") | bsc::comment_p("/*", "*/")
00544                           | bsc::space_p ]
;
00545
00546         flight_period = flight_key
00547             >> +( ';' >> leg )
00548             >> ';' >> segment_section
00549             >> flight_period_end[doEndFlight (self._bomRoot, self.
00550 _flightPeriod)]
;
00551
00552         flight_period_end = bsc::ch_p(';')
;
00553
00554         flight_key = airline_code
00555             >> ';' >> flight_number
00556             >> ';' >> date[storeDateRangeStart(self.
00557 _flightPeriod)]
00558             >> ';' >> date[storeDateRangeEnd(self._flightPeriod)]
00559             >> ';' >> dow[storeDow(self._flightPeriod)]
;
00560
00561         airline_code =
00562             bsc::lexeme_d[ (airline_code_p) [storeAirlineCode
00563 (self._flightPeriod)]]
;
00564
00565         flight_number =
00566             bsc::lexeme_d[ (flight_number_p) [storeFlightNumber
00567 (self._flightPeriod)]]
;
00568
00569         date =
00570             bsc::lexeme_d[ (year_p) [bsc::assign_a(self._flightPeriod._itYear) ]
00571                           >> '-' >> (month_p) [bsc::assign_a(self._flightPeriod._itMonth)
00572 ]
00573             >> '-' >> (day_p) [bsc::assign_a(self._flightPeriod._itDay) ] ]
;
00574
00575         dow = bsc::lexeme_d[ dow_p ]

```

```

00579         ;
00580
00581         leg = !( operating_leg_details >> ';' )
00582         >> leg_key
00583         >> ';' >> leg_details
00584         >> + ( ';' >> leg_cabin_details )
00585         ;
00586
00587         leg_key = (airport_p)[storeLegBoardingPoint
(self._flightPeriod)]
00588         >> ';'
00589         >> (airport_p)[storeLegOffPoint (self.
_flightPeriod)]
00590         ;
00591
00592         operating_leg_details =
00593         bsc::lexeme_d[ (airline_code_p)[storeOperatingAirlineCode
(self._flightPeriod)] ]
00594         >> ";"
00595         >> bsc::lexeme_d[ (flight_number_p)[
storeOperatingFlightNumber(self._flightPeriod)] ]
00596         ;
00597
00598         leg_details =
00599         time[storeBoardingTime (self._flightPeriod)]
00600         >> !(date_offset)
00601         >> ';'
00602         >> time[storeOffTime (self._flightPeriod)]
00603         >> !(date_offset)
00604         >> ';'
00605         >> time[storeElapsedTime (self._flightPeriod)]
00606         ;
00607
00608         time =
00609         bsc::lexeme_d[ (hours_p)[bsc::assign_a(self._flightPeriod.
_itHours)]
00610         >> ':' >> (minutes_p)[bsc::assign_a(self._flightPeriod.
_itMinutes)]
00611         >> !(':') >> (seconds_p)[bsc::assign_a(self._flightPeriod.
_itSeconds)]]
00612         ;
00613
00614         date_offset =
00615         bsc::ch_p('/')
00616         >> (intl_p)[bsc::assign_a(self._flightPeriod._dateOffset)]
00617         ;
00618
00619         leg_cabin_details =
00620         (cabin_code_p)[storeLegCabinCode (self.
_flightPeriod)]
00621         >> ';' >> (bsc::ureal_p)[storeCapacity (self._flightPeriod)
]
00622         ;
00623
00624         segment_key =
00625         (airport_p)[storeSegmentBoardingPoint
(self._flightPeriod)]
00626         >> ';'
00627         >> (airport_p)[storeSegmentOffPoint (self.
_flightPeriod)]
00628         ;
00629
00630         segment_section =
00631         generic_segment | specific_segment_list
00632         ;
00633
00634         generic_segment =
00635         bsc::ch_p('0')[storeSegmentSpecificity (self.
_flightPeriod)]
00636         >> +(';') >> segment_cabin_details)
00637         ;
00638
00639         specific_segment_list =
00640         bsc::ch_p('1')[storeSegmentSpecificity (self.
_flightPeriod)]
00641         >> +(';') >> segment_key >> full_segment_cabin_details)
00642         ;
00643
00644         full_segment_cabin_details =
00645         +(';') >> segment_cabin_details)
00646         ;
00647
00648         segment_cabin_details =
00649         (cabin_code_p)[storeSegmentCabinCode (
self._flightPeriod)]
00650         >> ';' >> (class_code_list_p)[storeClasses
(self._flightPeriod)]

```

```

00651         >> +(';') >> family_cabin_details)
00652         ;
00653
00654     family_cabin_details =
00655     (family_code_p)[storeFamilyCode(self,
00656     _flightPeriod)]
00657     >> ';'
00658     >> (key_p)[storeFRAT5CurveKey(self, _flightPeriod
00659     )]
00660     >> ';'
00661     >> (key_p)[storeFFDisutilityCurveKey(self,
00662     _flightPeriod)]
00663     >> ';'
00664     >> (class_code_list_p)[storeFClasses(self,
00665     _flightPeriod)]
00666     ;
00667
00668     // BOOST_SPIRIT_DEBUG_NODE (FlightPeriodParser);
00669     BOOST_SPIRIT_DEBUG_NODE (flight_period_list);
00670     BOOST_SPIRIT_DEBUG_NODE (not_to_be_parsed);
00671     BOOST_SPIRIT_DEBUG_NODE (flight_period);
00672     BOOST_SPIRIT_DEBUG_NODE (flight_period_end);
00673     BOOST_SPIRIT_DEBUG_NODE (flight_key);
00674     BOOST_SPIRIT_DEBUG_NODE (airline_code);
00675     BOOST_SPIRIT_DEBUG_NODE (flight_number);
00676     BOOST_SPIRIT_DEBUG_NODE (date);
00677     BOOST_SPIRIT_DEBUG_NODE (dow);
00678     BOOST_SPIRIT_DEBUG_NODE (leg);
00679     BOOST_SPIRIT_DEBUG_NODE (leg_key);
00680     BOOST_SPIRIT_DEBUG_NODE (leg_details);
00681     BOOST_SPIRIT_DEBUG_NODE (time);
00682     BOOST_SPIRIT_DEBUG_NODE (date_offset);
00683     BOOST_SPIRIT_DEBUG_NODE (leg_cabin_details);
00684     BOOST_SPIRIT_DEBUG_NODE (segment_section);
00685     BOOST_SPIRIT_DEBUG_NODE (segment_key);
00686     BOOST_SPIRIT_DEBUG_NODE (generic_segment);
00687     BOOST_SPIRIT_DEBUG_NODE (specific_segment_list);
00688     BOOST_SPIRIT_DEBUG_NODE (full_segment_cabin_details);
00689     BOOST_SPIRIT_DEBUG_NODE (segment_cabin_details);
00690     BOOST_SPIRIT_DEBUG_NODE (family_cabin_details);
00691     }
00692
00693     // //////////////////////////////////////
00694     template<typename ScannerT>
00695     bsc::rule<ScannerT> const&
00696     FlightPeriodParser::definition<ScannerT>::start
00697     () const {
00698         return flight_period_list;
00699     }
00700
00701     //
00702     // Entry class for the file parser
00703     //
00704     // //////////////////////////////////////
00705     FlightPeriodFileParser::
00706     FlightPeriodFileParser (stdair::BomRoot& ioBomRoot,
00707         const stdair::Filename_T& iFilename)
00708         : _filename (iFilename), _bomRoot (ioBomRoot) {
00709         init();
00710     }
00711
00712     // //////////////////////////////////////
00713     void FlightPeriodFileParser::init() {
00714         // Open the file
00715         _startIterator = iterator_t (_filename);
00716
00717         // Check the filename exists and can be open
00718         if (!_startIterator) {
00719             std::ostringstream oMessage;
00720             oMessage << "The file " << _filename << " can not be open." << std::endl;
00721             STDAIR_LOG_ERROR (oMessage.str());
00722             throw ScheduleInputFileNotFoundException
00723             (oMessage.str());
00724         }
00725
00726         // Create an EOF iterator
00727         _endIterator = _startIterator.make_end();
00728     }
00729
00730     // //////////////////////////////////////
00731     bool FlightPeriodFileParser::generateInventories
00732     () {
00733         bool oResult = false;
00734     }

```

```

00733     STDAIR_LOG_DEBUG ("Parsing schedule input file: " << _filename);
00734
00735     // Initialise the parser (grammar) with the helper/staging structure.
00736     ScheduleParserHelper::FlightPeriodParser
lFPParser (_bomRoot, _flightPeriod);
00737
00738     // Launch the parsing of the file and, thanks to the doEndFlight
00739     // call-back structure, the building of the whole BomRoot BOM
00740     // (i.e., including Inventory, FlightDate, LegDate, SegmentDate, etc.)
00741     bsc::parse_info<iterator_t> info = bsc::parse (_startIterator, _endIterator
,
00742                                     lFPParser,
00743                                     bsc::space_p - bsc::eol_p);
00744
00745     // Retrieves whether or not the parsing was successful
00746     oResult = info.hit;
00747
00748     const bool isFull = info.full;
00749
00750     const std::string hasBeenFullyReadStr = (isFull == true)?"":"not ";
00751     if (oResult == true && isFull == true) {
00752         STDAIR_LOG_DEBUG ("Parsing of schedule input file: " << _filename
00753                         << " succeeded: read " << info.length
00754                         << " characters. The input file has "
00755                         << hasBeenFullyReadStr
00756                         << "been fully read. Stop point: " << info.stop);
00757
00758     } else {
00759         STDAIR_LOG_ERROR ("Parsing of schedule input file: " << _filename
00760                         << " failed: read " << info.length
00761                         << " characters. The input file has "
00762                         << hasBeenFullyReadStr
00763                         << "been fully read. Stop point: " << info.stop);
00764         throw ScheduleFileParsingFailedException
("Parsing of schedule input file: "
00765                                     + _filename + " failed.");
00766     }
00767
00768     return oResult;
00769 }
00770
00771 }

```

## 23.159 airinv/command/ScheduleParserHelper.hpp File Reference

```

#include <string>
#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/basic/BasParserTypes.hpp>
#include <airinv/bom/FlightPeriodStruct.hpp>

```

### Classes

- struct [AIRINV::ScheduleParserHelper::ParserSemanticAction](#)
- struct [AIRINV::ScheduleParserHelper::storeAirlineCode](#)
- struct [AIRINV::ScheduleParserHelper::storeFlightNumber](#)
- struct [AIRINV::ScheduleParserHelper::storeDateRangeStart](#)
- struct [AIRINV::ScheduleParserHelper::storeDateRangeEnd](#)
- struct [AIRINV::ScheduleParserHelper::storeDow](#)
- struct [AIRINV::ScheduleParserHelper::storeLegBoardingPoint](#)
- struct [AIRINV::ScheduleParserHelper::storeLegOffPoint](#)
- struct [AIRINV::ScheduleParserHelper::storeOperatingAirlineCode](#)
- struct [AIRINV::ScheduleParserHelper::storeOperatingFlightNumber](#)
- struct [AIRINV::ScheduleParserHelper::storeBoardingTime](#)
- struct [AIRINV::ScheduleParserHelper::storeOffTime](#)
- struct [AIRINV::ScheduleParserHelper::storeElapsedTime](#)
- struct [AIRINV::ScheduleParserHelper::storeLegCabinCode](#)
- struct [AIRINV::ScheduleParserHelper::storeCapacity](#)

- struct AIRINV::ScheduleParserHelper::storeSegmentSpecificity
- struct AIRINV::ScheduleParserHelper::storeSegmentBoardingPoint
- struct AIRINV::ScheduleParserHelper::storeSegmentOffPoint
- struct AIRINV::ScheduleParserHelper::storeSegmentCabinCode
- struct AIRINV::ScheduleParserHelper::storeClasses
- struct AIRINV::ScheduleParserHelper::storeFamilyCode
- struct AIRINV::ScheduleParserHelper::storeFRAT5CurveKey
- struct AIRINV::ScheduleParserHelper::storeFFDisutilityCurveKey
- struct AIRINV::ScheduleParserHelper::storeFCClasses
- struct AIRINV::ScheduleParserHelper::doEndFlight
- struct AIRINV::ScheduleParserHelper::FlightPeriodParser
- struct AIRINV::ScheduleParserHelper::FlightPeriodParser::definition< ScannerT >
- class AIRINV::FlightPeriodFileParser

## Namespaces

- namespace stdair  
    *Forward declarations.*
- namespace AIRINV
- namespace AIRINV::ScheduleParserHelper

## 23.160 ScheduleParserHelper.hpp

```

00001 #ifndef __AIRINV_CMD_SCHEDULEPARSERHELPER_HPP
00002 #define __AIRINV_CMD_SCHEDULEPARSERHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/command/CmdAbstract.hpp>
00011 // Airinv
00012 #include <airinv/AIRINV_Types.hpp>
00013 #include <airinv/basic/BasParserTypes.hpp>
00014 #include <airinv/bom/FlightPeriodStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class BomRoot;
00019 }
00020
00021 namespace AIRINV {
00022     namespace ScheduleParserHelper {
00023
00024         // //////////////////////////////////////
00025         // Semantic actions
00026         // //////////////////////////////////////
00027
00029         struct ParserSemanticAction {
00031             ParserSemanticAction (FlightPeriodStruct
00033             &);
00034             FlightPeriodStruct& _flightPeriod;
00035         };
00036
00037         struct storeAirlineCode : public ParserSemanticAction
00039         {
00041             storeAirlineCode (FlightPeriodStruct&);
00042             void operator() (iterator_t iStr, iterator_t
00043             iStrEnd) const;
00044         };
00045
00047         struct storeFlightNumber : public ParserSemanticAction
00049         {
00051             storeFlightNumber (FlightPeriodStruct&
00053             &);
00054             void operator() (unsigned int iNumber) const;
00055         };
00056
00057         struct storeDateRangeStart : public ParserSemanticAction
00059         {

```

```

00055     storeDateRangeStart (FlightPeriodStruct
00056     &);
00057     void operator() (iterator_t iStr, iterator_t
00058     iStrEnd) const;
00059 };
00061     struct storeDateRangeEnd : public ParserSemanticAction
00062     {
00063         storeDateRangeEnd (FlightPeriodStruct&
00064         );
00065         void operator() (iterator_t iStr, iterator_t
00066         iStrEnd) const;
00067     };
00069     struct storeDow : public ParserSemanticAction {
00070         storeDow (FlightPeriodStruct&);
00071         void operator() (iterator_t iStr, iterator_t
00072         iStrEnd) const;
00073     };
00074 };
00075
00077     struct storeLegBoardingPoint : public
00078     ParserSemanticAction {
00079         storeLegBoardingPoint (FlightPeriodStruct
00080         &);
00081         void operator() (iterator_t iStr, iterator_t
00082         iStrEnd) const;
00083     };
00085     struct storeLegOffPoint : public ParserSemanticAction
00086     {
00087         storeLegOffPoint (FlightPeriodStruct&);
00088         void operator() (iterator_t iStr, iterator_t
00089         iStrEnd) const;
00090     };
00091
00093     struct storeOperatingAirlineCode : public
00094     ParserSemanticAction {
00095         storeOperatingAirlineCode (FlightPeriodStruct
00096         &);
00097         void operator() (iterator_t iStr, iterator_t
00098         iStrEnd) const;
00099     };
00101     struct storeOperatingFlightNumber : public
00102     ParserSemanticAction {
00103         storeOperatingFlightNumber (FlightPeriodStruct
00104         &);
00105         void operator() (unsigned int iNumber) const;
00106     };
00107
00109     struct storeBoardingTime : public ParserSemanticAction
00110     {
00111         storeBoardingTime (FlightPeriodStruct&
00112         );
00113         void operator() (iterator_t iStr, iterator_t
00114         iStrEnd) const;
00115     };
00117     struct storeOffTime : public ParserSemanticAction
00118     {
00119         storeOffTime (FlightPeriodStruct&);
00120         void operator() (iterator_t iStr, iterator_t
00121         iStrEnd) const;
00122     };
00123
00125     struct storeElapsedTime : public ParserSemanticAction
00126     {
00127         storeElapsedTime (FlightPeriodStruct&);
00128         void operator() (iterator_t iStr, iterator_t
00129         iStrEnd) const;
00130     };
00131
00133     struct storeLegCabinCode : public ParserSemanticAction
00134     {
00135         storeLegCabinCode (FlightPeriodStruct&
00136         );
00137         void operator() (char iChar) const;
00138     };
00139
00141     struct storeCapacity : public ParserSemanticAction
00142     {
00143         storeCapacity (FlightPeriodStruct&);
00144         void operator() (double iReal) const;
00145     };
00146
00147
00152     struct storeSegmentSpecificity : public
00153     ParserSemanticAction {

```

```

00154     storeSegmentSpecificity (FlightPeriodStruct
00155 &);
00156     void operator() (char iChar) const;
00157 };
00158
00160     struct storeSegmentBoardingPoint : public
ParserSemanticAction {
00162     storeSegmentBoardingPoint (FlightPeriodStruct
&);
00164     void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00165 };
00166
00168     struct storeSegmentOffPoint : public
ParserSemanticAction {
00170     storeSegmentOffPoint (FlightPeriodStruct
&);
00172     void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00173 };
00174
00176     struct storeSegmentCabinCode : public
ParserSemanticAction {
00178     storeSegmentCabinCode (FlightPeriodStruct
&);
00180     void operator() (char iChar) const;
00181 };
00182
00184     struct storeClasses : public ParserSemanticAction
{
00186     storeClasses (FlightPeriodStruct&);
00188     void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00189 };
00190
00192     struct storeFamilyCode : public ParserSemanticAction
{
00194     storeFamilyCode (FlightPeriodStruct&);
00196     void operator() (int iCode) const;
00197 };
00198
00200     struct storeFRAT5CurveKey : public ParserSemanticAction
{
00202     storeFRAT5CurveKey (FlightPeriodStruct
&);
00204     void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00205 };
00206
00208     struct storeFFDisutilityCurveKey : public
ParserSemanticAction {
00210     storeFFDisutilityCurveKey (FlightPeriodStruct
&);
00212     void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00213 };
00214
00216     struct storeFCClasses : public ParserSemanticAction
{
00218     storeFCClasses (FlightPeriodStruct&);
00220     void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00221 };
00222
00224     struct doEndFlight : public ParserSemanticAction
{
00226     doEndFlight (stdair::BomRoot&, FlightPeriodStruct
&);
00228     void operator() (iterator_t iStr, iterator_t
iStrEnd) const;
00230     stdair::BomRoot& _bomRoot;
00231 };
00232
00233     //
00234     // (Boost Spirit) Grammar Definition
00235     //
00236
00282     struct FlightPeriodParser :
00283     public boost::spirit::classic::grammar<FlightPeriodParser> {
00284     FlightPeriodParser (stdair::BomRoot&,
00285 FlightPeriodStruct&);
00286
00287     template <typename ScannerT>
00288     struct definition {
00289     definition (FlightPeriodParser const& self)

```

```

;
00290
00291 // Instantiation of rules
00292 boost::spirit::classic::rule<ScannerT> flight_period_list
00293 ,
00294     not_to_be_parsed, flight_period,
00295     flight_period_end,
00296     flight_key, airline_code, flight_number
00297 ,
00298     date, dow, time, date_offset,
00299     leg, leg_key, operating_leg_details,
00300     leg_details, leg_cabin_details,
00301     segment_section, segment_key,
00302     full_segment_cabin_details,
00303     segment_cabin_details, full_family_cabin_details
00304 ,
00305     family_cabin_details, generic_segment
00306 , specific_segment_list;
00307
00308 boost::spirit::classic::rule<ScannerT> const& start() const;
00309 };
00310
00311 // Parser Context
00312 stdair::BomRoot& _bomRoot;
00313 FlightPeriodStruct& _flightPeriod;
00314 };
00315
00316 //
00317 // Entry class for the file parser
00318 //
00319
00320 class FlightPeriodFileParser : public
stdair::CmdAbstract {
00321 public:
00322     FlightPeriodFileParser (stdair::BomRoot& ioBomRoot,
00323                             const stdair::Filename_T& iFilename);
00324
00325     bool generateInventories ();
00326
00327 private:
00328     void init();
00329
00330 private:
00331     // Attributes
00332     stdair::Filename_T _filename;
00333
00334     iterator_t _startIterator;
00335
00336     iterator_t _endIterator;
00337
00338     stdair::BomRoot& _bomRoot;
00339
00340     FlightPeriodStruct _flightPeriod;
00341 };
00342
00343 #endif // __AIRINV_CMD_SCHEDULEPARSERHELPER_HPP

```

## 23.161 airinv/command/vault/DCPEventGenerator.cpp File Reference

```

#include <cassert>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/factory/FacBomManager.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/bom/DCPEventStruct.hpp>
#include <airinv/command/DCPEventGenerator.hpp>

```

### Namespaces

- namespace [AIRINV](#)



## 23.162 DCPEventGenerator.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // StdAir
00007 #include <stdair/bom/BomManager.hpp>
00008 #include <stdair/bom/BomRoot.hpp>
00009 #include <stdair/factory/FacBomManager.hpp>
00010 #include <stdair/service/Logger.hpp>
00011 // AirInv
00012 #include <airinv/bom/DCPEventStruct.hpp>
00013 #include <airinv/command/DCPEventGenerator.hpp>
00014
00015 namespace AIRINV {
00016
00017 // //////////////////////////////////////
00018 void DCPEventGenerator::
00019     createDCPEvent (stdair::BomRoot& ioBomRoot,
00020                    DCPEventStruct& iDCPEventStruct) {
00021
00022     // Set the airport-pair primary key.
00023     /*
00024     const stdair::AirportCode_T& lBoardPoint = iDCPEventStruct._origin;
00025     const stdair::AirportCode_T& lOffPoint = iDCPEventStruct._destination;
00026     */
00027
00028     // Set the DCP date-period primary key.
00029     const stdair::Date_T& lDateRangeStart = iDCPEventStruct._dateRangeStart;
00030     const stdair::Date_T& lDateRangeEnd = iDCPEventStruct._dateRangeEnd;
00031     const stdair::DatePeriod_T lDatePeriod (lDateRangeStart, lDateRangeEnd);
00032
00033     // Set the DCP time-period primary key.
00034     /*
00035     const stdair::Time_T& lTimeRangeStart = iDCPEventStruct._timeRangeStart;
00036     const stdair::Time_T& lTimeRangeEnd = iDCPEventStruct._timeRangeEnd;
00037     */
00038
00039     // Generate the DCPEvent
00040     const stdair::DayDuration_T& lAdvancePurchase =
00041         iDCPEventStruct._advancePurchase;
00042     const stdair::SaturdayStay_T& lSaturdayStay = iDCPEventStruct._saturdayStay
00043 ;
00044     const stdair::ChangeFees_T& lChangeFees = iDCPEventStruct._changeFees;
00045     const stdair::NonRefundable_T& lNonRefundable =
00046         iDCPEventStruct._nonRefundable;
00047     const stdair::DayDuration_T& lMinimumStay = iDCPEventStruct._minimumStay;
00048     const stdair::Fare_T& lDCP = iDCPEventStruct._DCP;
00049
00050     // Generate Segment Features and link them to their DCPEvent
00051     stdair::ClassList_StringList_T::const_iterator lItCurrentClassCodeList =
00052         iDCPEventStruct._classCodeList.begin();
00053
00054     const unsigned int lAirlineListSize = iDCPEventStruct.getAirlineListSize();
00055     const unsigned int lClassCodeListSize =
00056         iDCPEventStruct.getClassCodeListSize();
00057     assert (lAirlineListSize == lClassCodeListSize);
00058
00059     iDCPEventStruct.beginClassCode();
00060     for (iDCPEventStruct.beginAirline();
00061          iDCPEventStruct.hasNotReachedEndAirline();
00062          iDCPEventStruct.iterateAirline()) {
00063         /*
00064         const stdair::AirlineCode_T& lAirlineCode =
00065             iDCPEventStruct.getCurrentAirlineCode();
00066         const std::string& lClassCodeList =
00067             iDCPEventStruct.getCurrentClassCode();
00068         iDCPEventStruct.iterateClassCode();
00069         */
00070     }
00071 }
00072

```

## 23.163 airinv/command/vault/DCPEventGenerator.hpp File Reference

```

#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>

```

## Classes

- class [AIRINV::DCPEventGenerator](#)

## Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)
- namespace [AIRINV::DCPParserHelper](#)

## 23.164 DCPEventGenerator.hpp

```

00001 #ifndef __AIRINV_CMD_DCPEVENTGENERATOR_HPP
00002 #define __AIRINV_CMD_DCPEVENTGENERATOR_HPP
00003
00004 ///////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00005 // Import section
00006 ///////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00007 // StdAir
00008 #include <stdair/command/CmdAbstract.hpp>
00009 // AirInv
00010 #include <airinv/AIRINV_Types.hpp>
00011
00012 // Forward declarations
00013 namespace stdair {
00014     class BomRoot;
00015     class DCPEvent;
00016 }
00017
00018 namespace AIRINV {
00019
00020     // Forward declarations
00021     struct DCPEventStruct;
00022     namespace DCPParserHelper {
00023         struct doEndDCP;
00024     }
00025
00027     class DCPEventGenerator : public stdair::CmdAbstract {
00028         // Only the following class may use methods of DCPGenerator.
00029         // Indeed, as those methods build the BOM, it is not good to expose
00030         // them public.
00031         friend class DCPFileParser;
00032         friend struct DCPParserHelper::doEndDCP;
00033         friend class DCPParser;
00034     private:
00037         static void createDCPEvent (stdair::BomRoot&, DCPEventStruct&
00038     );
00039
00040 }
00041 #endif // __AIRINV_CMD_DCPEVENTGENERATOR_HPP

```

## 23.165 airinv/command/vault/DCPParser.cpp File Reference

```

#include <cassert>
#include <string>
#include <stdair/service/Logger.hpp>
#include <airinv/command/DCPParserHelper.hpp>
#include <airinv/command/DCPParser.hpp>

```

## Namespaces

- namespace [AIRINV](#)

## 23.166 DCPParser.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <string>
00007 // StdAir
00008 #include <stdair/service/Logger.hpp>
00009 // AirSched
00010 #include <airinv/command/DCPParserHelper.hpp>
00011 #include <airinv/command/DCPParser.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 void DCPParser::DCPRuleGeneration (const
stdair::Filename_T& iFilename,
stdair::BomRoot& ioBomRoot) {
00017
00018
00019 // Initialise the DCP file parser
00020 DCPRuleFileParser lDCPRuleFileParser (ioBomRoot, iFilename
);
00021
00022 // Parse the CSV-formatted DCP input file and generate the
00023 // corresponding DCP events
00024 lDCPRuleFileParser.generateDCPRules();
00025 }
00026
00027 }

```

## 23.167 airinv/command/vault/DCPParser.hpp File Reference

```

#include <stdair/stdair_basic_types.hpp>
#include <stdair/command/CmdAbstract.hpp>

```

## Classes

- class [AIRINV::DCPParser](#)

## Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

## 23.168 DCPParser.hpp

```

00001 #ifndef __AIRINV_CMD_DCPPARSER_HPP
00002 #define __AIRINV_CMD_DCPPARSER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 #include <stdair/stdair_basic_types.hpp>
00009 #include <stdair/command/CmdAbstract.hpp>
00010
00011 // Forward declarations.
00012 namespace stdair {
00013 class BomRoot;
00014 }
00015
00016 namespace AIRINV {
00017
00018 class DCPParser : public stdair::CmdAbstract {
00019 public:
00020 static void DCPRuleGeneration (const stdair::Filename_T&,
stdair::BomRoot&);
00021 };
00022
00023 }

```

```

00031 }
00032 #endif // __AIRINV_CMD_DCPPARSER_HPP

```

## 23.169 airinv/command/vault/DCPParserHelper.cpp File Reference

```

#include <cassert>
#include <string>
#include <vector>
#include <fstream>
#include <stdair/basic/BasFileMgr.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/service/Logger.hpp>
#include <airinv/command/DCPParserHelper.hpp>
#include <airinv/command/DCPRuleGenerator.hpp>

```

### Namespaces

- namespace [AIRINV](#)
- namespace [AIRINV::DCPParserHelper](#)

### Variables

- stdair::int1\_p\_t [AIRINV::DCPParserHelper::int1\\_p](#)
- stdair::uint2\_p\_t [AIRINV::DCPParserHelper::uint2\\_p](#)
- stdair::uint4\_p\_t [AIRINV::DCPParserHelper::uint4\\_p](#)
- stdair::uint1\_4\_p\_t [AIRINV::DCPParserHelper::uint1\\_4\\_p](#)
- stdair::hour\_p\_t [AIRINV::DCPParserHelper::hour\\_p](#)
- stdair::minute\_p\_t [AIRINV::DCPParserHelper::minute\\_p](#)
- stdair::second\_p\_t [AIRINV::DCPParserHelper::second\\_p](#)
- stdair::year\_p\_t [AIRINV::DCPParserHelper::year\\_p](#)
- stdair::month\_p\_t [AIRINV::DCPParserHelper::month\\_p](#)
- stdair::day\_p\_t [AIRINV::DCPParserHelper::day\\_p](#)

## 23.170 DCPParserHelper.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <string>
00007 #include <vector>
00008 #include <fstream>
00009 // StdAir
00010 #include <stdair/basic/BasFileMgr.hpp>
00011 #include <stdair/bom/BomRoot.hpp>
00012 #include <stdair/service/Logger.hpp>
00013 // AirInv
00014 #include <airinv/command/DCPParserHelper.hpp>
00015 #include <airinv/command/DCPRuleGenerator.hpp>
00016
00017 namespace AIRINV {
00018
00019     namespace DCPParserHelper {
00020
00021         // //////////////////////////////////////
00022         // Semantic actions
00023         // //////////////////////////////////////
00024
00025         ParserSemanticAction::ParserSemanticAction
00026         (DCPRuleStruct& ioDCPRule)
00027         : _DCPRule (ioDCPRule) {

```

```

00028
00029 ///////////////////////////////////////////////////////////////////
00030 storeDCPID::storeDCPID (DCPRuleStruct& ioDCPRule)
00031 : ParserSemanticAction (ioDCPRule) {
00032 }
00033
00034 ///////////////////////////////////////////////////////////////////
00035 void storeDCPID::operator() (unsigned int iDCPID,
00036                             boost::spirit::qi::unused_type,
00037                             boost::spirit::qi::unused_type) const {
00038     _DCPRule._DCPID = iDCPID;
00039
00040     // DEBUG
00041     //STDAIR_LOG_DEBUG ( "DCP Id: " << _DCPRule._DCPID);
00042
00043     _DCPRule._nbOfAirlines = 0;
00044     _DCPRule._airlineCode = "";
00045     _DCPRule._classCode = "";
00046     _DCPRule._airlineCodeList.clear();
00047     _DCPRule._classCodeList.clear();
00048     _DCPRule._classCodeListOfList.clear();
00049     _DCPRule._itSeconds = 0;
00050 }
00051
00052 ///////////////////////////////////////////////////////////////////
00053 storeOrigin ::
00054 storeOrigin (DCPRuleStruct& ioDCPRule)
00055 : ParserSemanticAction (ioDCPRule) {
00056 }
00057
00058 ///////////////////////////////////////////////////////////////////
00059 void storeOrigin::operator() (std::vector<char>
iChar,
00060                             boost::spirit::qi::unused_type,
00061                             boost::spirit::qi::unused_type) const {
00062     stdair::AirportCode_T lOrigin (iChar.begin(), iChar.end());
00063     // DEBUG
00064     //STDAIR_LOG_DEBUG ( "Origin: " << lOrigin);
00065     _DCPRule._origin = lOrigin;
00066 }
00067
00068 ///////////////////////////////////////////////////////////////////
00069 storeDestination ::
00070 storeDestination (DCPRuleStruct& ioDCPRule)
00071 : ParserSemanticAction (ioDCPRule) {
00072 }
00073
00074 ///////////////////////////////////////////////////////////////////
00075 void storeDestination::operator() (
std::vector<char> iChar,
00076                             boost::spirit::qi::unused_type,
00077                             boost::spirit::qi::unused_type) const {
00078     stdair::AirportCode_T lDestination (iChar.begin(), iChar.end());
00079     // DEBUG
00080     //STDAIR_LOG_DEBUG ( "Destination: " << lDestination);
00081     _DCPRule._destination = lDestination;
00082 }
00083
00084 ///////////////////////////////////////////////////////////////////
00085 storeDateRangeStart::
00086 storeDateRangeStart (DCPRuleStruct& ioDCPRule)
00087 : ParserSemanticAction (ioDCPRule) {
00088 }
00089
00090 ///////////////////////////////////////////////////////////////////
00091 void storeDateRangeStart::operator() (
boost::spirit::qi::unused_type,
00092                             boost::spirit::qi::unused_type,
00093                             boost::spirit::qi::unused_type) const
{
00094     _DCPRule._dateRangeStart = _DCPRule.getDate();
00095     // DEBUG
00096     //STDAIR_LOG_DEBUG ("Date Range Start: "<< _DCPRule._dateRangeStart);
00097 }
00098
00099 ///////////////////////////////////////////////////////////////////
00100 storeDateRangeEnd::
00101 storeDateRangeEnd (DCPRuleStruct& ioDCPRule)
00102 : ParserSemanticAction (ioDCPRule) {
00103 }
00104
00105 ///////////////////////////////////////////////////////////////////
00106 void storeDateRangeEnd::operator() (
boost::spirit::qi::unused_type,
00107                             boost::spirit::qi::unused_type,
00108                             boost::spirit::qi::unused_type) const {
00109     _DCPRule._dateRangeEnd = _DCPRule.getDate();

```

```

00110         // DEBUG
00111         //STDAIR_LOG_DEBUG ("Date Range End: " << _DCPRule._dateRangeEnd);
00112     }
00113
00114     // //////////////////////////////////////
00115     storeStartRangeTime::
00116     storeStartRangeTime (DCPRuleStruct& ioDCPRule)
00117         : ParserSemanticAction (ioDCPRule) {
00118     }
00119
00120     // //////////////////////////////////////
00121     void storeStartRangeTime::operator() (
00122         boost::spirit::qi::unused_type,
00123         boost::spirit::qi::unused_type,
00124         boost::spirit::qi::unused_type) const
00125     {
00126         _DCPRule._timeRangeStart = _DCPRule.getTime();
00127         // DEBUG
00128         //STDAIR_LOG_DEBUG ("Time Range Start: " << _DCPRule._timeRangeStart);
00129         // Reset the number of seconds
00130         _DCPRule._itSeconds = 0;
00131     }
00132
00133     // //////////////////////////////////////
00134     storeEndRangeTime::
00135     storeEndRangeTime (DCPRuleStruct& ioDCPRule)
00136         : ParserSemanticAction (ioDCPRule) {
00137     }
00138
00139     // //////////////////////////////////////
00140     void storeEndRangeTime::operator() (
00141         boost::spirit::qi::unused_type,
00142         boost::spirit::qi::unused_type,
00143         boost::spirit::qi::unused_type) const {
00144         _DCPRule._timeRangeEnd = _DCPRule.getTime();
00145         // DEBUG
00146         //STDAIR_LOG_DEBUG ("Time Range End: " << _DCPRule._timeRangeEnd);
00147         // Reset the number of seconds
00148         _DCPRule._itSeconds = 0;
00149     }
00150
00151     // //////////////////////////////////////
00152     storePOS ::
00153     storePOS (DCPRuleStruct& ioDCPRule)
00154         : ParserSemanticAction (ioDCPRule) {
00155     }
00156
00157     // //////////////////////////////////////
00158     void storePOS::operator() (std::vector<char> iChar,
00159         boost::spirit::qi::unused_type,
00160         boost::spirit::qi::unused_type) const {
00161         stdair::AirlineCode_T lPOS (iChar.begin(), iChar.end());
00162         _DCPRule._pos = lPOS;
00163         // DEBUG
00164         //STDAIR_LOG_DEBUG ("POS: " << _DCPRule._pos);
00165     }
00166
00167     // //////////////////////////////////////
00168     storeCabinCode ::
00169     storeCabinCode (DCPRuleStruct& ioDCPRule)
00170         : ParserSemanticAction (ioDCPRule) {
00171     }
00172
00173     // //////////////////////////////////////
00174     void storeCabinCode::operator() (char iChar,
00175         boost::spirit::qi::unused_type,
00176         boost::spirit::qi::unused_type) const {
00177         std::ostringstream ostr;
00178         ostr << iChar;
00179         std::string cabinCodeStr = ostr.str();
00180         const stdair::CabinCode_T lCabinCode (cabinCodeStr);
00181         _DCPRule._cabinCode = lCabinCode;
00182
00183         // DEBUG
00184         //STDAIR_LOG_DEBUG ("Cabin Code: " << lCabinCode);
00185     }
00186
00187     // //////////////////////////////////////
00188     storeChannel ::
00189     storeChannel (DCPRuleStruct& ioDCPRule)
00190         : ParserSemanticAction (ioDCPRule) {
00191     }
00192
00193     // //////////////////////////////////////
00194     void storeChannel::operator() (std::vector<char>
00195         iChar,

```

```

00193                                     boost::spirit::qi::unused_type,
00194                                     boost::spirit::qi::unused_type) const {
00195     stdair::ChannelLabel_T lChannel (iChar.begin(), iChar.end());
00196     if (lChannel != "IN" && lChannel != "IF"
00197         && lChannel != "DN" && lChannel != "DF") {
00198         // DEBUG
00199         STDAIR_LOG_DEBUG ("Invalid channel " << lChannel);
00200     }
00201     _DCPRule._channel = lChannel;
00202     // DEBUG
00203     //STDAIR_LOG_DEBUG ("Channel: " << _DCPRule._channel);
00204 }
00205
00206 // //////////////////////////////////////
00207 storeAdvancePurchase ::
00208 storeAdvancePurchase (DCPRuleStruct& ioDCPRule)
00209 : ParserSemanticAction (ioDCPRule) {
00210 }
00211
00212 // //////////////////////////////////////
00213 void storeAdvancePurchase::operator() (
00214     unsigned int iAdvancePurchase,
00215                                     boost::spirit::qi::unused_type,
00216                                     boost::spirit::qi::unused_type)
00217 const {
00218     _DCPRule._advancePurchase = iAdvancePurchase;
00219     // DEBUG
00220     //STDAIR_LOG_DEBUG ("Advance Purchase: " << _DCPRule._advancePurchase);
00221 }
00222 // //////////////////////////////////////
00223 storeSaturdayStay ::
00224 storeSaturdayStay (DCPRuleStruct& ioDCPRule)
00225 : ParserSemanticAction (ioDCPRule) {
00226 }
00227 // //////////////////////////////////////
00228 void storeSaturdayStay::operator() (char
00229     iSaturdayStay,
00230                                     boost::spirit::qi::unused_type,
00231                                     boost::spirit::qi::unused_type) const {
00232     bool lBool = false;
00233     if (iSaturdayStay == 'T') {
00234         lBool = true;
00235     } else {
00236         if (iSaturdayStay != 'F') {
00237             // DEBUG
00238             STDAIR_LOG_DEBUG ("Invalid saturdayStay char " << iSaturdayStay);
00239         }
00240     }
00241     stdair::SaturdayStay_T lSaturdayStay (lBool);
00242     _DCPRule._saturdayStay = lSaturdayStay;
00243     // DEBUG
00244     //STDAIR_LOG_DEBUG ("Saturday Stay: " << _DCPRule._saturdayStay);
00245 }
00246 // //////////////////////////////////////
00247 storeChangeFees ::
00248 storeChangeFees (DCPRuleStruct& ioDCPRule)
00249 : ParserSemanticAction (ioDCPRule) {
00250 }
00251 // //////////////////////////////////////
00252 void storeChangeFees::operator() (char
00253     iChangefees,
00254                                     boost::spirit::qi::unused_type,
00255                                     boost::spirit::qi::unused_type) const {
00256     bool lBool = false;
00257     if (iChangefees == 'T') {
00258         lBool = true;
00259     } else {
00260         if (iChangefees != 'F') {
00261             // DEBUG
00262             STDAIR_LOG_DEBUG ("Invalid change fees char " << iChangefees);
00263         }
00264     }
00265     stdair::ChangeFees_T lChangefees (lBool);
00266     _DCPRule._changeFees = lChangefees;
00267     // DEBUG
00268     //STDAIR_LOG_DEBUG ("Change fees: " << _DCPRule._changeFees);
00269 }
00270 // //////////////////////////////////////
00271 storeNonRefundable ::
00272 storeNonRefundable (DCPRuleStruct& ioDCPRule)
00273 : ParserSemanticAction (ioDCPRule) {

```

```

00276     }
00277
00278     // //////////////////////////////////////
00279     void storeNonRefundable::operator() (char
00280     iNonRefundable,
00281     boost::spirit::qi::unused_type,
00282     boost::spirit::qi::unused_type) const
00283     {
00284         bool lBool = false;
00285         if (iNonRefundable == 'T') {
00286             lBool = true;
00287         } else {
00288             if (iNonRefundable != 'F') {
00289                 // DEBUG
00290                 STDAIR_LOG_DEBUG ("Invalid non refundable char " << iNonRefundable);
00291             }
00292         }
00293         stdair::NonRefundable_T lNonRefundable (lBool);
00294         _DCPRule._nonRefundable = lNonRefundable;
00295         // DEBUG
00296         STDAIR_LOG_DEBUG ("Non refundable: " << _DCPRule._nonRefundable);
00297     }
00298
00299     // //////////////////////////////////////
00300     storeMinimumStay ::
00301     storeMinimumStay (DCPRuleStruct& ioDCPRule)
00302     : ParserSemanticAction (ioDCPRule) {
00303     }
00304
00305     // //////////////////////////////////////
00306     void storeMinimumStay::operator() (unsigned
00307     int iMinStay,
00308     boost::spirit::qi::unused_type,
00309     boost::spirit::qi::unused_type) const {
00310         _DCPRule._minimumStay = iMinStay;
00311         // DEBUG
00312         STDAIR_LOG_DEBUG ("Minimum Stay: " << _DCPRule._minimumStay );
00313     }
00314
00315     // //////////////////////////////////////
00316     storeDCP ::
00317     storeDCP (DCPRuleStruct& ioDCPRule)
00318     : ParserSemanticAction (ioDCPRule) {
00319     }
00320
00321     // //////////////////////////////////////
00322     void storeDCP::operator() (double iDCP,
00323     boost::spirit::qi::unused_type,
00324     boost::spirit::qi::unused_type) const {
00325         _DCPRule._DCP = iDCP;
00326         // DEBUG
00327         STDAIR_LOG_DEBUG ("DCP: " << _DCPRule._DCP);
00328     }
00329
00330     // //////////////////////////////////////
00331     storeAirlineCode ::
00332     storeAirlineCode (DCPRuleStruct& ioDCPRule)
00333     : ParserSemanticAction (ioDCPRule) {
00334     }
00335
00336     // //////////////////////////////////////
00337     void storeAirlineCode::operator() (
00338     std::vector<char> iChar,
00339     boost::spirit::qi::unused_type,
00340     boost::spirit::qi::unused_type) const {
00341         bool lAlreadyInTheList = false;
00342         stdair::AirlineCode_T lAirlineCode (iChar.begin(), iChar.end());
00343         // Update the airline code
00344         _DCPRule._airlineCode = lAirlineCode;
00345         // Test if the DCPRule Struct stands for interline products
00346         if (_DCPRule._airlineCodeList.size() > 0) {
00347             _DCPRule._classCodeListOfList.push_back(_DCPRule._
00348             _classCodeList);
00349             _DCPRule._classCodeList.clear();
00350             // Update the number of airlines if necessary
00351             std::vector<stdair::AirlineCode_T>::iterator Airline_iterator;
00352             for (Airline_iterator = _DCPRule._airlineCodeList.begin();
00353                 Airline_iterator != _DCPRule._airlineCodeList.end();
00354                 ++Airline_iterator) {
00355                 stdair::AirlineCode_T lPreviousAirlineCode =
00356                 *Airline_iterator;
00357                 if (lPreviousAirlineCode == lAirlineCode) {
00358                     lAlreadyInTheList = true;
00359                     /*STDAIR_LOG_DEBUG ("Airline Code Already Existing: "
00360                     << lAirlineCode);*/
00361                 }
00362             }
00363         }
00364     }

```



```

00358     }
00359     if (lAlreadyInTheList == false) {
00360         /*STDAIR_LOG_DEBUG ("New Airline Code: "
00361             << lAirlineCode);*/
00362         _DCPRule._airlineCodeList.push_back(lAirlineCode);
00363         _DCPRule._classCodeList.clear();
00364     }
00365 } else {
00366     /*STDAIR_LOG_DEBUG ("First Airline Code: "
00367         << lAirlineCode);*/
00368     _DCPRule._airlineCodeList.push_back (lAirlineCode);
00369 }
00370 // DEBUG
00371 //STDAIR_LOG_DEBUG ( "Airline code: " << lAirlineCode);
00372 }
00373
00374 // //////////////////////////////////////
00375 storeClass ::
00376 storeClass (DCPRuleStruct& ioDCPRule)
00377     : ParserSemanticAction (ioDCPRule) {
00378 }
00379
00380 // //////////////////////////////////////
00381 void storeClass::operator() (std::vector<char> iChar
,
00382     boost::spirit::qi::unused_type,
00383     boost::spirit::qi::unused_type) const {
00384     std::ostringstream ostr;
00385     for (std::vector<char>::const_iterator lItVector = iChar.begin();
00386         lItVector != iChar.end();
00387         lItVector++) {
00388         ostr << *lItVector;
00389     }
00390     std::string classCodeStr = ostr.str();
00391     // Insertion of this class Code list in the whole classCode name
00392     _DCPRule._classCodeList.push_back(classCodeStr);
00393     // DEBUG
00394     // STDAIR_LOG_DEBUG ("Class Code: " << classCodeStr);
00395 }
00396
00397 // //////////////////////////////////////
00398 doEndDCP::
00399 doEndDCP (stdair::BomRoot& ioBomRoot,
00400     DCPRuleStruct& ioDCPRule)
00401     : ParserSemanticAction (ioDCPRule),
00402       _bomRoot (ioBomRoot) {
00403 }
00404
00405 // //////////////////////////////////////
00406 void doEndDCP::operator() (
00407     boost::spirit::qi::unused_type,
00408     boost::spirit::qi::unused_type,
00409     boost::spirit::qi::unused_type) const {
00410     // DEBUG
00411     // STDAIR_LOG_DEBUG ("Do End");
00412     // Generation of the DCP rule object.
00413     _DCPRule._classCodeListOfList.push_back(_DCPRule._
classCodeList);
00414     DCPRuleGenerator::createDCPRule (_bomRoot, _DCPRule);
00415     STDAIR_LOG_DEBUG(_DCPRule.describe());
00416 }
00417
00418 // //////////////////////////////////////
00419 //
00420 // Utility Parsers
00421 //
00422 // //////////////////////////////////////
00423 namespace bsq = boost::spirit::qi;
00424 namespace bsa = boost::spirit::ascii;
00425
00426 stdair::intl_p_t intl_p;
00427
00428 stdair::uint2_p_t uint2_p;
00429
00430 stdair::uint4_p_t uint4_p;
00431
00432 stdair::uint1_4_p_t uint1_4_p;
00433
00434 stdair::hour_p_t hour_p;
00435 stdair::minute_p_t minute_p;
00436 stdair::second_p_t second_p;
00437
00438 stdair::year_p_t year_p;
00439 stdair::month_p_t month_p;
00440 stdair::day_p_t day_p;
00441
00442 // //////////////////////////////////////

```

```

00449 // (Boost Spirit) Grammar Definition
00450 // ///////////////////////////////////////////////////////////////////
00451 // ///////////////////////////////////////////////////////////////////
00452 // ///////////////////////////////////////////////////////////////////
00453 DCPRuleParser::DCPRuleParser (stdair::BomRoot&
ioBomRoot,
                                DCPRuleStruct& ioDCPRule) :
00454     DCPRuleParser::base_type(start),
00455     _bomRoot(ioBomRoot), _DCPRule(ioDCPRule) {
00456     start = *(comments | DCP_rule);
00457
00458     comments = (bsq::lexeme[bsq::repeat(2) [bsa::char_('/')]]
00459                 >> +(bsa::char_ - bsq::eol)
00460                 >> bsq::eol]
00461                 | bsq::lexeme[bsa::char_('/') >> bsa::char_('*')
00462                 >> +(bsa::char_ - bsa::char_('*'))
00463                 >> bsa::char_('*') >> bsa::char_('/')]);
00464
00465     DCP_rule = DCP_key
00466                 >> +(';' >> segment )
00467                 >> DCP_rule_end[doEndDCP(_bomRoot, _DCPRule
00468     );
00469
00470     DCP_rule_end = bsa::char_(';');
00471
00472     DCP_key = DCP_id
00473                 >> ';' >> origin >> ';' >> destination
00474                 >> ';' >> dateRangeStart >> ';' >> dateRangeEnd
00475                 >> ';' >> timeRangeStart >> ';' >> timeRangeEnd
00476                 >> ';' >> position >> ';' >> cabinCode >> ';' >>
channel
00477                 >> ';' >> advancePurchase >> ';' >> saturdayStay
00478                 >> ';' >> changeFees >> ';' >> nonRefundable
00479                 >> ';' >> minimumStay >> ';' >> DCP;
00480
00481     DCP_id = uint1_4_p[storeDCPId(_DCPRule)]
00482 ;
00483
00484     origin = bsq::repeat(3) [bsa::char_("A-Z")] [storeOrigin(
_DCPRule)];
00485
00486     destination =
00487         bsq::repeat(3) [bsa::char_("A-Z")] [storeDestination(
_DCPRule)];
00488
00489     dateRangeStart = date[storeDateRangeStart
(_DCPRule)];
00490
00491     dateRangeEnd = date[storeDateRangeEnd(
_DCPRule)];
00492
00493     date = bsq::lexeme
00494         [year_p[boost::phoenix::ref(_DCPRule._itYear) =
bsq::labels::_1]
00495         >> '-'
00496         >> month_p[boost::phoenix::ref(_DCPRule._itMonth) =
bsq::labels::_1]
00497         >> '-'
00498         >> day_p[boost::phoenix::ref(_DCPRule._itDay) =
bsq::labels::_1] ];
00499
00500     timeRangeStart = time[storeStartRangeTime
(_DCPRule)];
00501
00502     timeRangeEnd = time[storeEndRangeTime(
_DCPRule)];
00503
00504     time = bsq::lexeme
00505         [hour_p[boost::phoenix::ref(_DCPRule._itHours) =
bsq::labels::_1]
00506         >> ':'
00507         >> minute_p[boost::phoenix::ref(_DCPRule._itMinutes) =
bsq::labels::_1]
00508         >> - (';' >> second_p[boost::phoenix::ref(_DCPRule.
_itSeconds) = bsq::labels::_1]) ];
00509
00510     position = bsq::repeat(3) [bsa::char_("A-Z")] [storePOS(
_DCPRule)];
00511
00512     cabinCode = bsa::char_("A-Z") [storeCabinCode(
_DCPRule)];
00513
00514     channel = bsq::repeat(2) [bsa::char_("A-Z")] [storeChannel
(_DCPRule)];
00515
00516     advancePurchase = uint1_4_p[storeAdvancePurchase

```

```

        (_DCPRule));
00517
00518     saturdayStay = bsa::char_("A-Z") [storeSaturdayStay
        (_DCPRule)];
00519
00520     changeFees = bsa::char_("A-Z") [storeChangeFees (
        _DCPRule)];
00521
00522     nonRefundable = bsa::char_("A-Z") [storeNonRefundable
        (_DCPRule)];
00523
00524     minimumStay = uint1_4_p[storeMinimumStay
        (_DCPRule)];
00525
00526     DCP = bsq::double_[storeDCP (_DCPRule)];
00527
00528     segment = bsq::repeat (2) [bsa::char_("A-Z")] [storeAirlineCode
        (_DCPRule)]
00529         //>> ' ';
00530         //>> bsa::char_("A-Z") [storeClass (_DCPRule)]
00531         >> +(' '; >> list_class);
00532
00533     list_class = bsq::repeat (1,bsq::inf) [bsa::char_("A-Z")] [
        storeClass (_DCPRule)];
00534
00535     //BOOST_SPIRIT_DEBUG_NODE (DCPRuleParser);
00536     BOOST_SPIRIT_DEBUG_NODE (start);
00537     BOOST_SPIRIT_DEBUG_NODE (comments);
00538     BOOST_SPIRIT_DEBUG_NODE (DCP_rule);
00539     BOOST_SPIRIT_DEBUG_NODE (DCP_rule_end);
00540     BOOST_SPIRIT_DEBUG_NODE (DCP_key);
00541     BOOST_SPIRIT_DEBUG_NODE (DCP_id);
00542     BOOST_SPIRIT_DEBUG_NODE (origin);
00543     BOOST_SPIRIT_DEBUG_NODE (destination);
00544     BOOST_SPIRIT_DEBUG_NODE (dateRangeStart);
00545     BOOST_SPIRIT_DEBUG_NODE (dateRangeEnd);
00546     BOOST_SPIRIT_DEBUG_NODE (date);
00547     BOOST_SPIRIT_DEBUG_NODE (timeRangeStart);
00548     BOOST_SPIRIT_DEBUG_NODE (timeRangeEnd);
00549     BOOST_SPIRIT_DEBUG_NODE (time);
00550     BOOST_SPIRIT_DEBUG_NODE (position);
00551     BOOST_SPIRIT_DEBUG_NODE (cabinCode);
00552     BOOST_SPIRIT_DEBUG_NODE (channel);
00553     BOOST_SPIRIT_DEBUG_NODE (advancePurchase);
00554     BOOST_SPIRIT_DEBUG_NODE (saturdayStay);
00555     BOOST_SPIRIT_DEBUG_NODE (changeFees);
00556     BOOST_SPIRIT_DEBUG_NODE (nonRefundable);
00557     BOOST_SPIRIT_DEBUG_NODE (minimumStay);
00558     BOOST_SPIRIT_DEBUG_NODE (DCP);
00559     BOOST_SPIRIT_DEBUG_NODE (segment);
00560     BOOST_SPIRIT_DEBUG_NODE (list_class);
00561 }
00562 }
00563
00564 //
00565 // Entry class for the file parser
00566 //
00567 //
00568 // //////////////////////////////////////
00569 DCPRuleFileParser::
00570 DCPRuleFileParser (stdair::BomRoot& ioBomRoot,
00571     const stdair::Filename_T& iFilename)
00572 : _filename (iFilename), _bomRoot (ioBomRoot) {
00573     init();
00574 }
00575
00576 // //////////////////////////////////////
00577 void DCPRuleFileParser::init() {
00578     // Check that the file exists and is readable
00579     const bool doesExistAndIsReadable =
00580         stdair::BasFileMgr::doesExistAndIsReadable (_filename);
00581
00582     if (doesExistAndIsReadable == false) {
00583         STDAIR_LOG_ERROR ("The DCP schedule file " << _filename
00584             << " does not exist or can not be read.");
00585         throw DCPInputFileNotFoundException ("The DCP file " + _filename + " does
00586             not exist or can not be read");
00587     }
00588 }
00589
00590 // //////////////////////////////////////
00591 bool DCPRuleFileParser::generatedDCPRules (
00592 ) {
00593
00594     STDAIR_LOG_DEBUG ("Parsing DCP input file: " << _filename);
00595
00596

```

```

00597     // File to be parsed
00598     const std::string* lFileName = &_filename;
00599     const char *lChar = (*lFileName).c_str();
00600     std::ifstream fileToBeParsed(lChar, std::ios_base::in);
00601
00602     // Check the filename exists and can be open
00603     if (fileToBeParsed == false) {
00604         STDAIR_LOG_ERROR ("The DCP file " << _filename << " can not be open."
00605             << std::endl);
00606
00607         throw DCPInputFileNotFoundException ("The file " + _filename + " does not
exist or can not be read");
00608     }
00609
00610     // Create an input iterator
00611     stdair::base_iterator_t inputBegin (fileToBeParsed);
00612
00613     // Convert input iterator to an iterator usable by spirit parser
00614     stdair::iterator_t
00615         start (boost::spirit::make_default_multi_pass (inputBegin));
00616     stdair::iterator_t end;
00617
00618     // Initialise the parser (grammar) with the helper/staging structure.
00619     DCPParserHelper::DCPRuleParser lFPParser(
_bomRoot, _DCPRule);
00620
00621     // Launch the parsing of the file and, thanks to the doEndDCP
00622     // call-back structure, the building of the whole BomRoot BOM
00623
00624     const bool hasParsingBeenSuccessful =
00625         boost::spirit::qi::phrase_parse (start, end, lFPParser,
00626             boost::spirit::ascii::space);
00627
00628     if (hasParsingBeenSuccessful == false) {
00629         // TODO: decide whether to throw an exception
00630         STDAIR_LOG_ERROR ("Parsing of DCP input file: " << _filename
00631             << " failed");
00632     }
00633     if (start != end) {
00634         // TODO: decide whether to throw an exception
00635         STDAIR_LOG_ERROR ("Parsing of DCP input file: " << _filename
00636             << " failed");
00637     }
00638     if (hasParsingBeenSuccessful == true && start == end) {
00639         STDAIR_LOG_DEBUG ("Parsing of DCP input file: " << _filename
00640             << " succeeded");
00641     }
00642     return hasParsingBeenSuccessful;
00643 }
00644
00645 }

```

## 23.171 airinv/command/vault/DCPParserHelper.hpp File Reference

```

#include <stdair/basic/BasParserTypes.hpp>
#include <stdair/command/CmdAbstract.hpp>
#include <airinv/AIRINV_Types.hpp>
#include <airinv/bom/DCPRuleStruct.hpp>

```

### Classes

- struct [AIRINV::DCPParserHelper::ParserSemanticAction](#)
- struct [AIRINV::DCPParserHelper::storeDCPIId](#)
- struct [AIRINV::DCPParserHelper::storeOrigin](#)
- struct [AIRINV::DCPParserHelper::storeDestination](#)
- struct [AIRINV::DCPParserHelper::storeDateRangeStart](#)
- struct [AIRINV::DCPParserHelper::storeDateRangeEnd](#)
- struct [AIRINV::DCPParserHelper::storeStartRangeTime](#)
- struct [AIRINV::DCPParserHelper::storeEndRangeTime](#)
- struct [AIRINV::DCPParserHelper::storePOS](#)
- struct [AIRINV::DCPParserHelper::storeCabinCode](#)
- struct [AIRINV::DCPParserHelper::storeChannel](#)

- struct [AIRINV::DCPParserHelper::storeAdvancePurchase](#)
- struct [AIRINV::DCPParserHelper::storeSaturdayStay](#)
- struct [AIRINV::DCPParserHelper::storeChangeFees](#)
- struct [AIRINV::DCPParserHelper::storeNonRefundable](#)
- struct [AIRINV::DCPParserHelper::storeMinimumStay](#)
- struct [AIRINV::DCPParserHelper::storeDCP](#)
- struct [AIRINV::DCPParserHelper::storeAirlineCode](#)
- struct [AIRINV::DCPParserHelper::storeClass](#)
- struct [AIRINV::DCPParserHelper::doEndDCP](#)
- struct [AIRINV::DCPParserHelper::DCPRuleParser](#)
- class [AIRINV::DCPRuleFileParser](#)

## Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)
- namespace [AIRINV::DCPParserHelper](#)

## 23.172 DCPParserHelper.hpp

```

00001 #ifndef __AIRINV_CMD_DCPPARSERHELPER_HPP
00002 #define __AIRINV_CMD_DCPPARSERHELPER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // StdAir
00008 // The stdair/basic/BasParserTypes.hpp header includes Boost.Spirit headers
00009 // #define BOOST_SPIRIT_DEBUG
00010 #include <stdair/basic/BasParserTypes.hpp>
00011 #include <stdair/command/CmdAbstract.hpp>
00012 // AirInv
00013 #include <airinv/AIRINV_Types.hpp>
00014 #include <airinv/bom/DCPRuleStruct.hpp>
00015
00016 // Forward declarations
00017 namespace stdair {
00018     class BomRoot;
00019 }
00020
00021 namespace AIRINV {
00022
00023     namespace DCPParserHelper {
00024
00025         // //////////////////////////////////////
00026         // Semantic actions
00027         // //////////////////////////////////////
00028
00029         struct ParserSemanticAction {
00030             ParserSemanticAction (DCPRuleStruct&);
00031             DCPRuleStruct& _DCPRule;
00032         };
00033
00034         struct storeDCPId : public ParserSemanticAction
00035         {
00036             storeDCPId (DCPRuleStruct&);
00037             void operator() (unsigned int,
00038                             boost::spirit::qi::unused_type,
00039                             boost::spirit::qi::unused_type) const;
00040         };
00041
00042         struct storeOrigin : public ParserSemanticAction
00043         {
00044             storeOrigin (DCPRuleStruct&);
00045             void operator() (std::vector<char>,
00046                             boost::spirit::qi::unused_type,
00047                             boost::spirit::qi::unused_type) const;
00048         };
00049
00050         struct storeDestination : public ParserSemanticAction
00051         {
00052             storeDestination (DCPRuleStruct&);

```

```

00062     void operator() (std::vector<char>,
00063                     boost::spirit::qi::unused_type,
00064                     boost::spirit::qi::unused_type) const;
00065 };
00066
00068 struct storeDateRangeStart : public ParserSemanticAction
00069 {
00070     storeDateRangeStart (DCPRuleStruct&);
00072     void operator() (boost::spirit::qi::unused_type,
00073                     boost::spirit::qi::unused_type,
00074                     boost::spirit::qi::unused_type) const;
00075 };
00076
00078 struct storeDateRangeEnd : public ParserSemanticAction
00079 {
00080     storeDateRangeEnd (DCPRuleStruct&);
00082     void operator() (boost::spirit::qi::unused_type,
00083                     boost::spirit::qi::unused_type,
00084                     boost::spirit::qi::unused_type) const;
00085 };
00086
00088 struct storeStartRangeTime : public ParserSemanticAction
00089 {
00090     storeStartRangeTime (DCPRuleStruct&);
00092     void operator() (boost::spirit::qi::unused_type,
00093                     boost::spirit::qi::unused_type,
00094                     boost::spirit::qi::unused_type) const;
00095 };
00096
00098 struct storeEndRangeTime : public ParserSemanticAction
00099 {
00100     storeEndRangeTime (DCPRuleStruct&);
00102     void operator() (boost::spirit::qi::unused_type,
00103                     boost::spirit::qi::unused_type,
00104                     boost::spirit::qi::unused_type) const;
00105 };
00106
00108 struct storePOS : public ParserSemanticAction {
00110     storePOS (DCPRuleStruct&);
00112     void operator() (std::vector<char>,
00113                     boost::spirit::qi::unused_type,
00114                     boost::spirit::qi::unused_type) const;
00115 };
00116
00118 struct storeCabinCode : public ParserSemanticAction
00119 {
00120     storeCabinCode (DCPRuleStruct&);
00122     void operator() (char,
00123                     boost::spirit::qi::unused_type,
00124                     boost::spirit::qi::unused_type) const;
00125 };
00126
00128 struct storeChannel : public ParserSemanticAction
00129 {
00130     storeChannel (DCPRuleStruct&);
00132     void operator() (std::vector<char>,
00133                     boost::spirit::qi::unused_type,
00134                     boost::spirit::qi::unused_type) const;
00135 };
00136
00138 struct storeAdvancePurchase : public
00139 ParserSemanticAction {
00140     storeAdvancePurchase (DCPRuleStruct&);
00142     void operator() (unsigned int,
00143                     boost::spirit::qi::unused_type,
00144                     boost::spirit::qi::unused_type) const;
00145 };
00146
00148 struct storeSaturdayStay : public ParserSemanticAction
00149 {
00150     storeSaturdayStay (DCPRuleStruct&);
00152     void operator() (char,
00153                     boost::spirit::qi::unused_type,
00154                     boost::spirit::qi::unused_type) const;
00155 };
00156
00158 struct storeChangeFees : public ParserSemanticAction
00159 {
00160     storeChangeFees (DCPRuleStruct&);
00162     void operator() (char,
00163                     boost::spirit::qi::unused_type,
00164                     boost::spirit::qi::unused_type) const;
00165 };
00166
00168 struct storeNonRefundable : public ParserSemanticAction
00169 {
00170     storeNonRefundable (DCPRuleStruct&);

```

```

00172     void operator() (char,
00173                     boost::spirit::qi::unused_type,
00174                     boost::spirit::qi::unused_type) const;
00175 };
00176
00177 struct storeMinimumStay : public ParserSemanticAction
00178 {
00180     storeMinimumStay (DCPRuleStruct&);
00182     void operator() (unsigned int,
00183                     boost::spirit::qi::unused_type,
00184                     boost::spirit::qi::unused_type) const;
00185 };
00186
00187 struct storeDCP : public ParserSemanticAction {
00188     storeDCP (DCPRuleStruct&);
00190     void operator() (double,
00191                     boost::spirit::qi::unused_type,
00192                     boost::spirit::qi::unused_type) const;
00193 };
00194
00195 struct storeAirlineCode : public ParserSemanticAction
00196 {
00200     storeAirlineCode (DCPRuleStruct&);
00202     void operator() (std::vector<char>,
00203                     boost::spirit::qi::unused_type,
00204                     boost::spirit::qi::unused_type) const;
00205 };
00206
00207 struct storeClass : public ParserSemanticAction
00208 {
00210     storeClass (DCPRuleStruct&);
00212     void operator() (std::vector<char>,
00213                     boost::spirit::qi::unused_type,
00214                     boost::spirit::qi::unused_type) const;
00215 };
00216
00217 struct doEndDCP : public ParserSemanticAction {
00218     doEndDCP (stdair::BomRoot&, DCPRuleStruct&);
00220     void operator() (boost::spirit::qi::unused_type,
00221                     boost::spirit::qi::unused_type,
00222                     boost::spirit::qi::unused_type) const;
00223     stdair::BomRoot& _bomRoot;
00224 };
00225
00226 //
00227 // (Boost Spirit) Grammar Definition
00228 //
00229
00230 struct DCPRuleParser :
00231     public boost::spirit::qi::grammar<stdair::iterator_t,
00232                                     boost::spirit::ascii::space_type> {
00233     DCPRuleParser (stdair::BomRoot&, DCPRuleStruct&);
00234
00235     // Instantiation of rules
00236     boost::spirit::qi::rule<stdair::iterator_t,
00237                             boost::spirit::ascii::space_type>
00238         start, comments, DCP_rule, DCP_rule_end,
00239         DCP_key, DCP_id, origin,
00240         destination, dateRangeStart, dateRangeEnd
00241 , date, timeRangeStart,
00242         timeRangeEnd, time, position, cabinCode
00243 , channel, advancePurchase,
00244         saturdayStay, changeFees, nonRefundable
00245 , minimumStay, DCP,
00246         segment, list_class;
00247
00248     // Parser Context
00249     stdair::BomRoot& _bomRoot;
00250     DCPRuleStruct& _DCPRule;
00251 };
00252
00253 //
00254 // Entry class for the file parser
00255 //
00256
00257 class DCPRuleFileParser : public stdair::CmdAbstract {
00258 public:
00259     DCPRuleFileParser (stdair::BomRoot& ioBomRoot,
00260                       const stdair::Filename_T& iFilename);
00261
00262     bool generateDCPRules ();
00263
00264 private:

```

```

00348     void init();
00349
00350 private:
00351     // Attributes
00352     stdair::Filename_T _filename;
00353
00354     stdair::BomRoot& _bomRoot;
00355
00356     DCPRuleStruct _DCPRule;
00357 };
00358
00359 }
00360
00361 #endif // __AIRINV_CMD_DCPPARSERHELPER_HPP

```

## 23.173 airinv/config/airinv-paths.hpp File Reference

### Macros

- #define [PACKAGE](#) "airinv"
- #define [PACKAGE\\_NAME](#) "AIRINV"
- #define [PACKAGE\\_VERSION](#) "1.00.0"
- #define [PREFIXDIR](#) "/usr"
- #define [EXEC\\_PREFIX](#) "/usr"
- #define [BINDIR](#) "/usr/bin"
- #define [LIBDIR](#) "/usr/lib"
- #define [LIBEXECDIR](#) "/usr/libexec"
- #define [SBINDIR](#) "/usr/sbin"
- #define [SYSCONFDIR](#) "/usr/etc"
- #define [INCLUDEDIR](#) "/usr/include"
- #define [DATAROOTDIR](#) "/usr/share"
- #define [DATADIR](#) "/usr/share"
- #define [DOCDIR](#) "/usr/share/doc/airinv-1.00.0"
- #define [MANDIR](#) "/usr/share/man"
- #define [INFODIR](#) "/usr/share/info"
- #define [HTMLDIR](#) "/usr/share/doc/airinv-1.00.0/html"
- #define [PDFDIR](#) "/usr/share/doc/airinv-1.00.0/html"
- #define [STDAIR\\_SAMPLE\\_DIR](#) "/usr/share/stdair/samples"

### 23.173.1 Macro Definition Documentation

#### 23.173.1.1 #define PACKAGE "airinv"

Definition at line 4 of file [airinv-paths.hpp](#).

#### 23.173.1.2 #define PACKAGE\_NAME "AIRINV"

Definition at line 5 of file [airinv-paths.hpp](#).

#### 23.173.1.3 #define PACKAGE\_VERSION "1.00.0"

Definition at line 6 of file [airinv-paths.hpp](#).

#### 23.173.1.4 #define PREFIXDIR "/usr"

Definition at line 7 of file [airinv-paths.hpp](#).

#### 23.173.1.5 #define EXEC\_PREFIX "/usr"

Definition at line 8 of file [airinv-paths.hpp](#).



23.173.1.6 `#define BINDIR "/usr/bin"`

Definition at line 9 of file [airinv-paths.hpp](#).

23.173.1.7 `#define LIBDIR "/usr/lib"`

Definition at line 10 of file [airinv-paths.hpp](#).

23.173.1.8 `#define LIBEXECDIR "/usr/libexec"`

Definition at line 11 of file [airinv-paths.hpp](#).

23.173.1.9 `#define SBINDIR "/usr/sbin"`

Definition at line 12 of file [airinv-paths.hpp](#).

23.173.1.10 `#define SYSCONFDIR "/usr/etc"`

Definition at line 13 of file [airinv-paths.hpp](#).

23.173.1.11 `#define INCLUDEDIR "/usr/include"`

Definition at line 14 of file [airinv-paths.hpp](#).

23.173.1.12 `#define DATAROOTDIR "/usr/share"`

Definition at line 15 of file [airinv-paths.hpp](#).

23.173.1.13 `#define DATADIR "/usr/share"`

Definition at line 16 of file [airinv-paths.hpp](#).

23.173.1.14 `#define DOCDIR "/usr/share/doc/airinv-1.00.0"`

Definition at line 17 of file [airinv-paths.hpp](#).

23.173.1.15 `#define MANDIR "/usr/share/man"`

Definition at line 18 of file [airinv-paths.hpp](#).

23.173.1.16 `#define INFODIR "/usr/share/info"`

Definition at line 19 of file [airinv-paths.hpp](#).

23.173.1.17 `#define HTMLDIR "/usr/share/doc/airinv-1.00.0/html"`

Definition at line 20 of file [airinv-paths.hpp](#).

23.173.1.18 `#define PDFDIR "/usr/share/doc/airinv-1.00.0/html"`

Definition at line 21 of file [airinv-paths.hpp](#).

23.173.1.19 `#define STDAIR_SAMPLE_DIR "/usr/share/stdair/samples"`

Definition at line 22 of file [airinv-paths.hpp](#).

## 23.174 airinv-paths.hpp

```
00001 #ifndef __AIRINV_PATHS_HPP__
00002 #define __AIRINV_PATHS_HPP__
00003
00004 #define PACKAGE "airinv"
00005 #define PACKAGE_NAME "AIRINV"
```

```

00006 #define PACKAGE_VERSION "1.00.0"
00007 #define PREFIXDIR "/usr"
00008 #define EXEC_PREFIX "/usr"
00009 #define BINDIR "/usr/bin"
00010 #define LIBDIR "/usr/lib"
00011 #define LIBEXECDIR "/usr/libexec"
00012 #define SBINDIR "/usr/sbin"
00013 #define SYSCONFDIR "/usr/etc"
00014 #define INCLUDEDIR "/usr/include"
00015 #define DATAROOTDIR "/usr/share"
00016 #define DATADIR "/usr/share"
00017 #define DOCDIR "/usr/share/doc/airinv-1.00.0"
00018 #define MANDIR "/usr/share/man"
00019 #define INFODIR "/usr/share/info"
00020 #define HTMLDIR "/usr/share/doc/airinv-1.00.0/html"
00021 #define PDFDIR "/usr/share/doc/airinv-1.00.0/html"
00022 #define STDAIR_SAMPLE_DIR "/usr/share/stdair/samples"
00023
00024 #endif // __AIRINV_PATHS_HPP__

```

## 23.175 airinv/config/airinv-paths.hpp.in File Reference

### Macros

- `#define __AIRINV_PATHS_HPP__`
- `#define PACKAGE "@PACKAGE@"`
- `#define PACKAGE_NAME "@PACKAGE_NAME@"`
- `#define PACKAGE_VERSION "@PACKAGE_VERSION@"`
- `#define PREFIXDIR "@prefix@"`
- `#define EXEC_PREFIX "@exec_prefix@"`
- `#define BINDIR "@bindir@"`
- `#define LIBDIR "@libdir@"`
- `#define LIBEXECDIR "@libexecdir@"`
- `#define SBINDIR "@sbindir@"`
- `#define SYSCONFDIR "@sysconfdir@"`
- `#define INCLUDEDIR "@includedir@"`
- `#define DATAROOTDIR "@datarootdir@"`
- `#define DATADIR "@datadir@"`
- `#define DOCDIR "@docdir@"`
- `#define MANDIR "@mandir@"`
- `#define INFODIR "@infodir@"`
- `#define HTMLDIR "@htmldir@"`
- `#define PDFDIR "@pdfdir@"`
- `#define STDAIR_SAMPLE_DIR "@sampledir@"`

### 23.175.1 Macro Definition Documentation

#### 23.175.1.1 `#define __AIRINV_PATHS_HPP__`

Definition at line 2 of file [airinv-paths.hpp.in](#).

#### 23.175.1.2 `#define PACKAGE "@PACKAGE@"`

Definition at line 4 of file [airinv-paths.hpp.in](#).

#### 23.175.1.3 `#define PACKAGE_NAME "@PACKAGE_NAME@"`

Definition at line 5 of file [airinv-paths.hpp.in](#).

#### 23.175.1.4 `#define PACKAGE_VERSION "@PACKAGE_VERSION@"`

Definition at line 6 of file [airinv-paths.hpp.in](#).

23.175.1.5 `#define PREFIXDIR "@prefix@"`

Definition at line 7 of file [airinv-paths.hpp.in](#).

23.175.1.6 `#define EXEC_PREFIX "@exec_prefix@"`

Definition at line 8 of file [airinv-paths.hpp.in](#).

23.175.1.7 `#define BINDIR "@bindir@"`

Definition at line 9 of file [airinv-paths.hpp.in](#).

23.175.1.8 `#define LIBDIR "@libdir@"`

Definition at line 10 of file [airinv-paths.hpp.in](#).

23.175.1.9 `#define LIBEXECDIR "@libexecdir@"`

Definition at line 11 of file [airinv-paths.hpp.in](#).

23.175.1.10 `#define SBINDIR "@sbindir@"`

Definition at line 12 of file [airinv-paths.hpp.in](#).

23.175.1.11 `#define SYSCONFDIR "@sysconfdir@"`

Definition at line 13 of file [airinv-paths.hpp.in](#).

23.175.1.12 `#define INCLUDEDIR "@includedir@"`

Definition at line 14 of file [airinv-paths.hpp.in](#).

23.175.1.13 `#define DATAROOTDIR "@datarootdir@"`

Definition at line 15 of file [airinv-paths.hpp.in](#).

23.175.1.14 `#define DATADIR "@datadir@"`

Definition at line 16 of file [airinv-paths.hpp.in](#).

23.175.1.15 `#define DOCDIR "@docdir@"`

Definition at line 17 of file [airinv-paths.hpp.in](#).

23.175.1.16 `#define MANDIR "@mandir@"`

Definition at line 18 of file [airinv-paths.hpp.in](#).

23.175.1.17 `#define INFODIR "@infodir@"`

Definition at line 19 of file [airinv-paths.hpp.in](#).

23.175.1.18 `#define HTMLDIR "@htmldir@"`

Definition at line 20 of file [airinv-paths.hpp.in](#).

23.175.1.19 `#define PDFDIR "@pdfdir@"`

Definition at line 21 of file [airinv-paths.hpp.in](#).

23.175.1.20 `#define STDAIR_SAMPLE_DIR "@sampledir@"`

Definition at line 22 of file [airinv-paths.hpp.in](#).

## 23.176 airinv-paths.hpp.in

```
00001 #ifndef __AIRINV_PATHS_HPP__
00002 #define __AIRINV_PATHS_HPP__
00003
00004 #define PACKAGE "@PACKAGE@"
00005 #define PACKAGE_NAME "@PACKAGE_NAME@"
00006 #define PACKAGE_VERSION "@PACKAGE_VERSION@"
00007 #define PREFIXDIR "@prefix@"
00008 #define EXEC_PREFIX "@exec_prefix@"
00009 #define BINDIR "@bindir@"
00010 #define LIBDIR "@libdir@"
00011 #define LIBEXECDIR "@libexecdir@"
00012 #define SBINDIR "@sbindir@"
00013 #define SYSCONFDIR "@sysconfdir@"
00014 #define INCLUDEDIR "@includedir@"
00015 #define DATAROOTDIR "@datarootdir@"
00016 #define DATADIR "@datadir@"
00017 #define DOCDIR "@docdir@"
00018 #define MANDIR "@mandir@"
00019 #define INFODIR "@infodir@"
00020 #define HTMLDIR "@htmldir@"
00021 #define PDFDIR "@pdfdir@"
00022 #define STDAIR_SAMPLE_DIR "@sampledir@"
00023
00024 #endif // __AIRINV_PATHS_HPP__
```

## 23.177 airinv/factory/FacAirinvMasterServiceContext.cpp File Reference

```
#include <cassert>
#include <stdair/service/FacSupervisor.hpp>
#include <airinv/factory/FacAirinvMasterServiceContext.hpp>
#include <airinv/service/AIRINV_Master_ServiceContext.hpp>
```

### Namespaces

- namespace [AIRINV](#)

## 23.178 FacAirinvMasterServiceContext.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // StdAir
00007 #include <stdair/service/FacSupervisor.hpp>
00008 // AirInv
00009 #include <airinv/factory/FacAirinvMasterServiceContext.hpp>
00010 #include <airinv/service/AIRINV_Master_ServiceContext.hpp>
00011
00012 namespace AIRINV {
00013
00014     FacAirinvMasterServiceContext* FacAirinvMasterServiceContext::_instance =
00015         NULL;
00016
00017     // //////////////////////////////////////
00018     FacAirinvMasterServiceContext::~FacAirinvMasterServiceContext
00019     () {
00020         _instance = NULL;
00021     }
00022
00023     // //////////////////////////////////////
00024     FacAirinvMasterServiceContext&
00025     FacAirinvMasterServiceContext::instance(
```

```

    ) {
00023
00024     if (_instance == NULL) {
00025         _instance = new FacAirinvMasterServiceContext
    };
00026     assert (_instance != NULL);
00027     stdair::FacSupervisor::instance().
00028     registerServiceFactory (_instance);
00029     }
00030     return *_instance;
00031     }
00032
00033     // //////////////////////////////////////
00034     AIRINV_Master_ServiceContext&
FacAirinvMasterServiceContext::create() {
00035     AIRINV_Master_ServiceContext*
aAIRINV_Master_ServiceContext_ptr = NULL;
00036
00037     aAIRINV_Master_ServiceContext_ptr = new AIRINV_Master_ServiceContext
    ();
00038     assert (aAIRINV_Master_ServiceContext_ptr != NULL);
00039
00040     // The new object is added to the Bom pool
00041     _pool.push_back (aAIRINV_Master_ServiceContext_ptr);
00042
00043     return *aAIRINV_Master_ServiceContext_ptr;
00044     }
00045
00046 }

```

## 23.179 airinv/factory/FacAirinvMasterServiceContext.hpp File Reference

```

#include <string>
#include <stdair/service/FacServiceAbstract.hpp>

```

### Classes

- class [AIRINV::FacAirinvMasterServiceContext](#)  
*Factory for Bucket.*

### Namespaces

- namespace [AIRINV](#)

## 23.180 FacAirinvMasterServiceContext.hpp

```

00001 #ifndef __AIRINV_FAC_FACAIRINVMASTERSERVICECONTEXT_HPP
00002 #define __AIRINV_FAC_FACAIRINVMASTERSERVICECONTEXT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/service/FacServiceAbstract.hpp>
00011
00012 namespace AIRINV {
00013
00015     class AIRINV_Master_ServiceContext;
00016
00020     class FacAirinvMasterServiceContext : public
stdair::FacServiceAbstract {
00021     public:
00022
00026     static FacAirinvMasterServiceContext& instance
    ();
00027
00032     ~FacAirinvMasterServiceContext ();
00033
00037     AIRINV_Master_ServiceContext& create();

```

```

00038
00039
00040     protected:
00044         FacAirinvMasterServiceContext () {}
00045
00046     private:
00048         static FacAirinvMasterServiceContext*
00049         _instance;
00049     };
00050
00051 }
00052 #endif // __AIRINV_FAC_FACAIRINVMASTERSERVICECONTEXT_HPP

```

## 23.181 airinv/factory/FacAirinvServiceContext.cpp File Reference

```

#include <cassert>
#include <stdair/service/FacSupervisor.hpp>
#include <airinv/factory/FacAirinvServiceContext.hpp>
#include <airinv/service/AIRINV_ServiceContext.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.182 FacAirinvServiceContext.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // StdAir
00007 #include <stdair/service/FacSupervisor.hpp>
00008 // AirInv
00009 #include <airinv/factory/FacAirinvServiceContext.hpp>
00010 #include <airinv/service/AIRINV_ServiceContext.hpp>
00011 >
00012 namespace AIRINV {
00013
00014     FacAirinvServiceContext* FacAirinvServiceContext::_instance = NULL;
00015
00016     // //////////////////////////////////////
00017     FacAirinvServiceContext::~FacAirinvServiceContext
00018     () {
00019         _instance = NULL;
00020     }
00021
00022     // //////////////////////////////////////
00023     FacAirinvServiceContext&
00024     FacAirinvServiceContext::instance() {
00025
00026         if (_instance == NULL) {
00027             _instance = new FacAirinvServiceContext();
00028             assert (_instance != NULL);
00029
00030             stdair::FacSupervisor::instance().
00031             registerServiceFactory (_instance);
00032         }
00033         return *_instance;
00034     }
00035
00036     // //////////////////////////////////////
00037     AIRINV_ServiceContext& FacAirinvServiceContext::create
00038     () {
00039         AIRINV_ServiceContext* aAIRINV_ServiceContext_ptr =
00040         NULL;
00041
00042         aAIRINV_ServiceContext_ptr = new AIRINV_ServiceContext
00043         ();
00044         assert (aAIRINV_ServiceContext_ptr != NULL);
00045
00046         // The new object is added to the Bom pool
00047         _pool.push_back (aAIRINV_ServiceContext_ptr);
00048     }

```

```

00042
00043     return *aAIRINV_ServiceContext_ptr;
00044 }
00045
00046 }
```

## 23.183 airinv/factory/FacAirinvServiceContext.hpp File Reference

```

#include <string>
#include <stdair/service/FacServiceAbstract.hpp>
```

### Classes

- class [AIRINV::FacAirinvServiceContext](#)

### Namespaces

- namespace [AIRINV](#)

## 23.184 FacAirinvServiceContext.hpp

```

00001 #ifndef __AIRINV_FAC_FACAIRINVSERVICECONTEXT_HPP
00002 #define __AIRINV_FAC_FACAIRINVSERVICECONTEXT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/service/FacServiceAbstract.hpp>
00011
00012 namespace AIRINV {
00013
00014     class AIRINV_ServiceContext;
00015
00016     class FacAirinvServiceContext : public
00017     stdair::FacServiceAbstract {
00018     public:
00019
00020
00021         static FacAirinvServiceContext& instance();
00022
00023         ~FacAirinvServiceContext();
00024
00025         AIRINV_ServiceContext& create();
00026
00027     protected:
00028         FacAirinvServiceContext() {}
00029
00030     private:
00031         static FacAirinvServiceContext* _instance;
00032     };
00033 }
00034
00035 #endif // __AIRINV_FAC_FACAIRINVSERVICECONTEXT_HPP
```

## 23.185 airinv/factory/FacBomAbstract.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <boost/functional/hash/hash.hpp>
#include <airinv/bom/BomAbstract.hpp>
#include <airinv/factory/FacBomAbstract.hpp>
```

## Namespaces

- namespace [AIRINV](#)

## 23.186 FacBomAbstract.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // Boost (STL Extension)
00008 #include <boost/functional/hash/hash.hpp>
00009 // Airinv
00010 #include <airinv/bom/BomAbstract.hpp>
00011 #include <airinv/factory/FacBomAbstract.hpp>
00012
00013 namespace AIRINV {
00014
00015 // //////////////////////////////////////
00016 FacBomAbstract::~FacBomAbstract() {
00017     clean ();
00018 }
00019
00020 // //////////////////////////////////////
00021 void FacBomAbstract::clean() {
00022     for (BomPool_T::iterator itBom = _pool.begin();
00023          itBom != _pool.end(); itBom++) {
00024         BomAbstract* currentBom_ptr = *itBom;
00025         assert (currentBom_ptr != NULL);
00026
00027         delete (currentBom_ptr); currentBom_ptr = NULL;
00028     }
00029
00030     // Empty the pool of Factories
00031     _pool.clear();
00032 }
00033
00034 // //////////////////////////////////////
00035 std::size_t FacBomAbstract::getID (const BomAbstract
00036 * iBomAbstract_ptr) {
00037     const void* lPtr = iBomAbstract_ptr;
00038     boost::hash<const void*> ptr_hash;
00039     const std::size_t lID = ptr_hash (lPtr);
00040     return lID;
00041 }
00042
00043 // //////////////////////////////////////
00044 std::size_t FacBomAbstract::getID (const BomAbstract
00045 & iBomAbstract) {
00046     return getID (&iBomAbstract);
00047 }
00048
00049 // //////////////////////////////////////
00050 std::string FacBomAbstract::getIDString(const
00051 BomAbstract* iBomAbstract_ptr) {
00052     const std::size_t lID = getID (iBomAbstract_ptr);
00053     std::ostringstream oStr;
00054     oStr << lID;
00055     return oStr.str();
00056 }
00057
00058 // //////////////////////////////////////
00059 std::string FacBomAbstract::getIDString (const
00060 BomAbstract& iBomAbstract) {
00061     return getIDString (&iBomAbstract);
00062 }
00063 }

```

## 23.187 airinv/factory/FacBomAbstract.hpp File Reference

```

#include <string>
#include <vector>

```



## Classes

- class [AIRINV::FacBomAbstract](#)

## Namespaces

- namespace [AIRINV](#)

## 23.188 FacBomAbstract.hpp

```

00001 #ifndef __AIRINV_FAC_FACBOMABSTRACT_HPP
00002 #define __AIRINV_FAC_FACBOMABSTRACT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010
00011 namespace AIRINV {
00012
00013     // Forward declarations
00014     class BomAbstract;
00015
00016     class FacBomAbstract {
00017     friend class FacSupervisor;
00018     public:
00019
00020         typedef std::vector<BomAbstract*> BomPool_T;
00021
00022         static std::size_t getID (const BomAbstract*);
00023
00024         static std::size_t getID (const BomAbstract&);
00025
00026         static std::string getIDString (const BomAbstract*);
00027
00028         static std::string getIDString (const BomAbstract&);
00029
00030     protected:
00031         FacBomAbstract() {}
00032         FacBomAbstract(const FacBomAbstract&) {}
00033
00034         virtual ~FacBomAbstract();
00035
00036     private:
00037         void clean();
00038
00039     protected:
00040         BomPool_T _pool;
00041     };
00042 }
00043 #endif // __AIRINV_FAC_FACBOMABSTRACT_HPP

```

## 23.189 airinv/factory/FacServiceAbstract.cpp File Reference

```

#include <cassert>
#include <airinv/service/ServiceAbstract.hpp>
#include <airinv/factory/FacServiceAbstract.hpp>

```

## Namespaces

- namespace [AIRINV](#)

## 23.190 FacServiceAbstract.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////

```

```

00004 // STL
00005 #include <cassert>
00006 // AIRINV
00007 #include <airinv/service/ServiceAbstract.hpp>
00008 #include <airinv/factory/FacServiceAbstract.hpp>
00009 >
00010 namespace AIRINV {
00011
00012 // //////////////////////////////////////
00013 FacServiceAbstract::~FacServiceAbstract
00014 () {
00015     clean ();
00016 }
00017 // //////////////////////////////////////
00018 void FacServiceAbstract::clean() {
00019     for (ServicePool_T::iterator itService = _pool.begin();
00020          itService != _pool.end(); itService++) {
00021         ServiceAbstract* currentService_ptr = *itService;
00022         assert (currentService_ptr != NULL);
00023         delete (currentService_ptr); currentService_ptr = NULL;
00024     }
00025     // Empty the pool of Service Factories
00026     _pool.clear();
00027 }
00028
00029 }
00030
00031 }

```

## 23.191 airinv/factory/FacServiceAbstract.hpp File Reference

```
#include <vector>
```

### Classes

- class [AIRINV::FacServiceAbstract](#)

### Namespaces

- namespace [AIRINV](#)

## 23.192 FacServiceAbstract.hpp

```

00001 #ifndef __AIRINV_FAC_FACSERVICEABSTRACT_HPP
00002 #define __AIRINV_FAC_FACSERVICEABSTRACT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <vector>
00009
00010 namespace AIRINV {
00011
00012 // Forward declarations
00013 class ServiceAbstract;
00014
00015 class FacServiceAbstract {
00016 public:
00017     typedef std::vector<ServiceAbstract*> ServicePool_T;
00018
00019     virtual ~FacServiceAbstract ();
00020
00021     void clean();
00022
00023 protected:
00024     FacServiceAbstract() {}
00025
00026     ServicePool_T _pool;
00027 };

```

```

00036
00037 }
00038 #endif // __AIRINV_FAC_FACSERVICEABSTRACT_HPP

```

## 23.193 airinv/factory/FacSupervisor.cpp File Reference

```

#include <cassert>
#include <airinv/factory/FacBomAbstract.hpp>
#include <airinv/factory/FacServiceAbstract.hpp>
#include <airinv/factory/FacSupervisor.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.194 FacSupervisor.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // AIRINV
00007 #include <airinv/factory/FacBomAbstract.hpp>
00008 #include <airinv/factory/FacServiceAbstract.hpp>
00009 #include <airinv/factory/FacSupervisor.hpp>
00010
00011 namespace AIRINV {
00012
00013     FacSupervisor* FacSupervisor::_instance = NULL;
00014
00015     // //////////////////////////////////////
00016     FacSupervisor::FacSupervisor () {
00017     }
00018
00019     // //////////////////////////////////////
00020     FacSupervisor& FacSupervisor::instance()
00021     {
00022         if (_instance == NULL) {
00023             _instance = new FacSupervisor();
00024         }
00025         return *_instance;
00026     }
00027
00028     // //////////////////////////////////////
00029     void FacSupervisor::
00030     registerBomFactory (FacBomAbstract*
00031     ioFacBomAbstract_ptr) {
00032         _bomPool.push_back (ioFacBomAbstract_ptr);
00033     }
00034
00035     // //////////////////////////////////////
00036     void FacSupervisor::
00037     registerServiceFactory (FacServiceAbstract
00038     * ioFacServiceAbstract_ptr) {
00039         _svcPool.push_back (ioFacServiceAbstract_ptr);
00040     }
00041
00042     // //////////////////////////////////////
00043     FacSupervisor::~FacSupervisor () {
00044         cleanBomLayer();
00045         cleanServiceLayer();
00046     }
00047
00048     // //////////////////////////////////////
00049     void FacSupervisor::cleanBomLayer() {
00050         for (BomFactoryPool_T::const_iterator itFactory = _bomPool.begin();
00051             itFactory != _bomPool.end(); itFactory++) {
00052             const FacBomAbstract* currentFactory_ptr = *itFactory;
00053             assert (currentFactory_ptr != NULL);
00054             delete (currentFactory_ptr); currentFactory_ptr = NULL;
00055         }
00056     }

```

```

00055
00056     // Empty the pool of Bom Factories
00057     _bomPool.clear();
00058 }
00059
00060 // //////////////////////////////////////
00061 void FacSupervisor::cleanServiceLayer() {
00062     for (ServiceFactoryPool_T::const_iterator itFactory = _svcPool.begin();
00063          itFactory != _svcPool.end(); itFactory++) {
00064         const FacServiceAbstract* currentFactory_ptr = *
00065         itFactory;
00066         assert (currentFactory_ptr != NULL);
00067         delete (currentFactory_ptr); currentFactory_ptr = NULL;
00068     }
00069
00070     // Empty the pool of Service Factories
00071     _svcPool.clear();
00072 }
00073
00074 // //////////////////////////////////////
00075 void FacSupervisor::cleanFactory() {
00076     if (_instance != NULL) {
00077         _instance->cleanBomLayer();
00078         _instance->cleanServiceLayer();
00079     }
00080     delete (_instance); _instance = NULL;
00081 }
00082
00083 }

```

## 23.195 airinv/factory/FacSupervisor.hpp File Reference

```
#include <vector>
```

### Classes

- class [AIRINV::FacSupervisor](#)

### Namespaces

- namespace [AIRINV](#)

## 23.196 FacSupervisor.hpp

```

00001 #ifndef __AIRINV_FAC_FACSUPERVISOR_HPP
00002 #define __AIRINV_FAC_FACSUPERVISOR_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <vector>
00009
00010 namespace AIRINV {
00011
00012     // Forward declarations
00013     class FacBomAbstract;
00014     class FacServiceAbstract;
00015
00017     class FacSupervisor {
00018     public:
00019
00021         typedef std::vector<FacBomAbstract*> BomFactoryPool_T;
00022         typedef std::vector<FacServiceAbstract*> ServiceFactoryPool_T
00023     ;
00027     static FacSupervisor& instance();
00028
00033     void registerBomFactory (FacBomAbstract*);
00034
00039     void registerServiceFactory (FacServiceAbstract
00040     *);

```

```

00040
00044     void cleanBomLayer();
00045
00049     void cleanServiceLayer();
00050
00053     static void cleanFactory ();
00054
00058     ~FacSupervisor();
00059
00060
00061 protected:
00065     FacSupervisor ();
00066     FacSupervisor (const FacSupervisor&) {}
00067
00068
00069 private:
00071     static FacSupervisor* _instance;
00072
00074     BomFactoryPool_T _bomPool;
00075
00077     ServiceFactoryPool_T _svcPool;
00078 };
00079 }
00080 #endif // __AIRINV_FAC_FACSUPERVISOR_HPP

```

## 23.197 airinv/FlightRequestStatus.hpp File Reference

```

#include <string>
#include <stdair/basic/StructAbstract.hpp>

```

### Classes

- struct [AIRINV::FlightRequestStatus](#)

### Namespaces

- namespace [AIRINV](#)

## 23.198 FlightRequestStatus.hpp

```

00001 #ifndef __AIRINV_BAS_FLIGHTREQUESTSTATUS_HPP
00002 #define __AIRINV_BAS_FLIGHTREQUESTSTATUS_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // StdAir
00010 #include <stdair/basic/StructAbstract.hpp>
00011
00012 namespace AIRINV {
00013
00015     struct FlightRequestStatus : public stdair::StructAbstract
00016     {
00017     public:
00017         typedef enum {
00018             OK = 0,
00019             NOT_FOUND,
00020             INTERNAL_ERROR,
00021             LAST_VALUE
00022         } EN_FlightRequestStatus;
00023
00025         static const std::string& getLabel (const EN_FlightRequestStatus
&);
00026
00028         static const std::string& getCodeLabel (const
EN_FlightRequestStatus&);
00029
00031         static std::string describeLabels();
00032
00034         EN_FlightRequestStatus getCode() const;
00035

```

```

00037     const std::string describe() const;
00038
00039
00040 public:
00042     FlightRequestStatus (const EN_FlightRequestStatus
&);
00044     FlightRequestStatus (const std::string& iCode);
00045
00046
00047 private:
00049     static const std::string _labels[LAST\_VALUE];
00051     static const std::string _codeLabels[LAST\_VALUE];
00052
00053
00054 private:
00055     // ////////// Attributes //////////
00057     EN_FlightRequestStatus _code;
00058 };
00059
00060 }
00061 #endif // __AIRINV_BAS_FLIGHTREQUESTSTATUS_HPP

```

## 23.199 airinv/server/AirInvClient.cpp File Reference

```

#include <string>
#include <iostream>
#include <zmq.hpp>

```

### Functions

- [int main](#) (int argc, char \*argv[])

#### 23.199.1 Function Documentation

##### 23.199.1.1 int main ( int argc, char \* argv[] )

Definition at line 11 of file [AirInvClient.cpp](#).

## 23.200 AirInvClient.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <string>
00006 #include <iostream>
00007 // ZeroMQ
00008 #include <zmq.hpp>
00009
00010 // ////////////////////////////////////// M A I N //////////////////////////////////////
00011 int main (int argc, char* argv[]) {
00012     // Prepare our context and socket
00013     zmq::context_t context (1);
00014     zmq::socket_t socket (context, ZMQ_REQ);
00015
00016     std::cout << "Connecting to hello world server..." << std::endl;
00017     socket.connect ("tcp://localhost:5555");
00018
00019     // Do 10 requests, waiting each time for a response
00020     for (int request_nbr = 0; request_nbr != 10; request_nbr++) {
00021         zmq::message_t request (6);
00022         memcpy ((void *) request.data (), "Hello", 5);
00023         std::cout << "Sending Hello " << request_nbr << "..." << std::endl;
00024         socket.send (request);
00025
00026         // Get the reply.
00027         zmq::message_t reply;
00028         socket.recv (&reply);
00029         std::cout << "Received World " << request_nbr << std::endl;
00030     }
00031     return 0;
00032 }

```

## 23.201 airinv/server/AirInvClient\_ASIO.cpp File Reference

```
#include <cassert>
#include <iostream>
#include <string>
#include <boost/asio.hpp>
#include <boost/array.hpp>
```

### Functions

- `int main (int argc, char *argv[])`

#### 23.201.1 Function Documentation

##### 23.201.1.1 `int main ( int argc, char * argv[] )`

Definition at line 14 of file [AirInvClient\\_ASIO.cpp](#).

## 23.202 AirInvClient\_ASIO.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <iostream>
00007 #include <string>
00008 // Boost.ASIO
00009 #include <boost/asio.hpp>
00010 // Boost.Array
00011 #include <boost/array.hpp>
00012
00013 // /////////// M A I N ///////////
00014 int main (int argc, char* argv[]) {
00015
00016     // Host name
00017     std::string lHostname = "localhost";
00018
00019     // Service name (as specified within /etc/services)
00020     // The "aria" service corresponds to the port 2624
00021     const std::string lServiceName = "aria";
00022
00023     try {
00024
00025         if (argc >= 2) {
00026             lHostname = argv[1];
00027         }
00028
00029         boost::asio::io_service lIOService;
00030
00031         boost::asio::ip::tcp::resolver lResolver (lIOService);
00032
00033         boost::asio::ip::tcp::resolver::query lQuery (lHostname, lServiceName);
00034
00035         boost::asio::ip::tcp::resolver::iterator itEndPoint =
00036             lResolver.resolve (lQuery);
00037         boost::asio::ip::tcp::resolver::iterator lEnd;
00038
00039         boost::asio::ip::tcp::socket lSocket (lIOService);
00040         boost::system::error_code lError = boost::asio::error::host_not_found;
00041
00042         //
00043         while (lError && itEndPoint != lEnd) {
00044             const boost::asio::ip::tcp::endpoint lEndPoint = *itEndPoint;
00045
00046             // DEBUG
00047             std::cout << "Testing end point: " << std::endl;
00048
00049             lSocket.close();
00050             lSocket.connect (lEndPoint, lError);
00051             ++itEndPoint;
00052         }
00053     }
```

```

00054     //
00055     if (lError) {
00056         throw boost::system::system_error (lError);
00057     }
00058     assert (!lError);
00059
00060     // DEBUG
00061     const boost::asio::ip::tcp::endpoint lValidEndPoint;
00062     std::cout << "Valid end point: " << lValidEndPoint << std::endl;
00063
00064     // Send a message to the server
00065     const std::string lMessage ("Hello AirInv Server!");
00066     boost::asio::write (lSocket, boost::asio::buffer (lMessage),
00067         boost::asio::transfer_all(), lError);
00068
00069     // Read the reply from the server
00070     boost::array<char, 256> lBuffer;
00071
00072     size_t lLength = lSocket.read_some (boost::asio::buffer(lBuffer), lError);
00073
00074     // Some other error than connection closed cleanly by peer
00075     if (lError && lError != boost::asio::error::eof) {
00076         throw boost::system::system_error (lError);
00077     }
00078
00079     // DEBUG
00080     std::cout << "Reply from the server: ";
00081     std::cout.write (lBuffer.data(), lLength);
00082     std::cout << std::endl;
00083
00084 } catch (std::exception& lException) {
00085     std::cerr << lException.what() << std::endl;
00086 }
00087
00088 return 0;
00089 }

```

## 23.203 airinv/server/AirInvServer.cpp File Reference

### 23.204 AirInvServer.cpp

```

00001
00005 // //////////////////////////////////////
00006 // Import section
00007 // //////////////////////////////////////
00008 // STL
00009 #include <cassert>
00010 #include <sstream>
00011 #include <fstream>
00012 #include <string>
00013 #include <unistd.h>
00014 // Boost (Extended STL)
00015 #include <boost/program_options.hpp>
00016 #include <boost/tokenizer.hpp>
00017 // ZeroMQ
00018 #include <zmq.hpp>
00019 // StdAir
00020 #include <stdair/basic/BasLogParams.hpp>
00021 #include <stdair/basic/BasDBParams.hpp>
00022 #include <stdair/service/Logger.hpp>
00023 #include <stdair/stdair_json.hpp>
00024 // AirInvServer
00025 #include <airinv/config/airinv-paths.hpp>
00026 #include <airinv/AIRINV_Master_Service.hpp>
00027
00028 // /////////// Type definitions ///////////
00029 typedef unsigned int ServerPort_T;
00030
00031 // /////////// Constants ///////////
00033 const std::string K_AIRINV_DEFAULT_LOG_FILENAME ("airinvServer.log");
00034
00036 const std::string K_AIRINV_DEFAULT_SERVER_PROTOCOL ("tcp://");
00037
00039 const std::string K_AIRINV_DEFAULT_SERVER_ADDRESS ("*");
00040
00042 const ServerPort_T K_AIRINV_DEFAULT_SERVER_PORT (5555);
00043
00045 const std::string K_AIRINV_DEFAULT_INVENTORY_FILENAME (STDAIR_SAMPLE_DIR
00046     "/invdump01.csv");
00048 const std::string K_AIRINV_DEFAULT_SCHEDULE_FILENAME (STDAIR_SAMPLE_DIR
00049     "/schedule01.csv");
00051 const std::string K_AIRINV_DEFAULT_OND_FILENAME (STDAIR_SAMPLE_DIR
00052     "/ond01.csv");

```



```

00054 const std::string K_AIRINV_DEFAULT_FRAT5_INPUT_FILENAME (STDAIR_SAMPLE_DIR
00055                                                         "/frat5.csv");
00057 const std::string K_AIRINV_DEFAULT_FF_DISUTILITY_INPUT_FILENAME (
00058                                                         "
00059                                                         /ffDisutility.csv");
00059
00061 const std::string K_AIRINV_DEFAULT_YIELD_FILENAME (STDAIR_SAMPLE_DIR
00062                                                         "/yield01.csv");
00063
00068 const bool K_AIRINV_DEFAULT_BUILT_IN_INPUT = false;
00069
00074 const bool K_AIRINV_DEFAULT_FOR_SCHEDULE = false;
00075
00079 const int K_AIRINV_EARLY_RETURN_STATUS = 99;
00080
00084 struct Command_T {
00085     typedef enum {
00086         NOP = 0,
00087         QUIT,
00088         DISPLAY,
00089         SELL,
00090         LAST_VALUE
00091     } Type_T;
00092 };
00093
00094 // /////////// Parsing of Options & Configuration ///////////
00095 // A helper function to simplify the main part.
00096 template<class T> std::ostream& operator<< (std::ostream& os,
00097                                           const std::vector<T>& v) {
00098     std::copy (v.begin(), v.end(), std::ostream_iterator<T> (std::cout, " "));
00099     return os;
00100 }
00101
00103 int readConfiguration (int argc, char* argv[], std::string& ioServerProtocol,
00104                       std::string& ioServerAddress, ServerPort_T& ioServerPort
00105                       ,
00106                       bool& ioIsBuiltin, bool& ioIsForSchedule,
00107                       stdair::Filename_T& ioInventoryFilename,
00108                       stdair::Filename_T& ioScheduleInputFilename,
00109                       stdair::Filename_T& ioODInputFilename,
00110                       stdair::Filename_T& ioFRAT5Filename,
00111                       stdair::Filename_T& ioFFDisutilityFilename,
00112                       stdair::Filename_T& ioYieldInputFilename,
00113                       std::string& ioLogFilename) {
00114     // Default for the built-in input
00115     ioIsBuiltin = K_AIRINV_DEFAULT_BUILT_IN_INPUT;
00116
00117     // Default for the inventory or schedule option
00118     ioIsForSchedule = K_AIRINV_DEFAULT_FOR_SCHEDULE;
00119
00120     // Declare a group of options that will be allowed only on command line
00121     boost::program_options::options_description generic ("Generic options");
00122     generic.add_options()
00123         ("prefix", "print installation prefix")
00124         ("version,v", "print version string")
00125         ("help,h", "produce help message");
00126
00127     // Declare a group of options that will be allowed both on command
00128     // line and in config file
00129     boost::program_options::options_description config ("Configuration");
00130     config.add_options()
00131         ("builtin,b",
00132          "The sample BOM tree can be either built-in or parsed from an input file.
00133          That latter must then be given with the -i/--inventory or -s/--schedule option")
00134         ("for_schedule,f",
00135          "The BOM tree should be built from a schedule file (instead of from an
00136          inventory dump)")
00137         ("inventory,i",
00138          boost::program_options::value< std::string >(&ioInventoryFilename)->
00139          default_value(K_AIRINV_DEFAULT_INVENTORY_FILENAME),
00140          "(CVS) input file for the inventory")
00141         ("schedule,s",
00142          boost::program_options::value< std::string >(&ioScheduleInputFilename)->
00143          default_value(K_AIRINV_DEFAULT_SCHEDULE_FILENAME),
00144          "(CVS) input file for the schedule")
00145         ("ond,o",
00146          boost::program_options::value< std::string >(&ioODInputFilename)->
00147          default_value(K_AIRINV_DEFAULT_OND_FILENAME),
00148          "(CVS) input file for the O&D")
00149         ("frat5,r",
00150          boost::program_options::value< std::string >(&ioFRAT5Filename)->
00151          default_value(K_AIRINV_DEFAULT_FRAT5_INPUT_FILENAME),
00152          "(CSV) input file for the FRAT5 Curve")
00153         ("ff_disutility,d",
00154          boost::program_options::value< std::string >(&ioFFDisutilityFilename)->

```

```

    default_value(K_AIRINV_DEFAULT_FF_DISUTILITY_INPUT_FILENAME),
00149     "(CSV) input file for the FF disutility Curve")
00150     ("yield,y",
00151     boost::program_options::value< std::string >(&ioYieldInputFilename)->
    default_value(K_AIRINV_DEFAULT_YIELD_FILENAME),
00152     "(CVS) input file for the yield")
00153     ("protocol,t",
00154     boost::program_options::value< std::string >(&ioServerProtocol)->
    default_value(K_AIRINV_DEFAULT_SERVER_PROTOCOL),
00155     "Server protocol")
00156     ("address,a",
00157     boost::program_options::value< std::string >(&ioServerAddress)->
    default_value(K_AIRINV_DEFAULT_SERVER_ADDRESS),
00158     "Server address")
00159     ("port,p",
00160     boost::program_options::value< ServerPort_T >(&ioServerPort)->
    default_value(K_AIRINV_DEFAULT_SERVER_PORT),
00161     "Server port")
00162     ("log,l",
00163     boost::program_options::value< std::string >(&ioLogFilename)->
    default_value(K_AIRINV_DEFAULT_LOG_FILENAME),
00164     "Filename for the output logs")
00165     ;
00166
00167     // Hidden options, will be allowed both on command line and
00168     // in config file, but will not be shown to the user.
00169     boost::program_options::options_description hidden ("Hidden options");
00170     hidden.add_options()
00171         ("copyright",
00172         boost::program_options::value< std::vector<std::string> >(),
00173         "Show the copyright (license)");
00174
00175     boost::program_options::options_description cmdline_options;
00176     cmdline_options.add(generic).add(config).add(hidden);
00177
00178     boost::program_options::options_description config_file_options;
00179     config_file_options.add(config).add(hidden);
00180     boost::program_options::options_description visible ("Allowed options");
00181     visible.add(generic).add(config);
00182
00183     boost::program_options::positional_options_description p;
00184     p.add ("copyright", -1);
00185
00186     boost::program_options::variables_map vm;
00187     boost::program_options::
00188         store (boost::program_options::command_line_parser (argc, argv).
00189             options (cmdline_options).positional(p).run(), vm);
00190
00191     std::ifstream ifs ("airlnvServer.cfg");
00192     boost::program_options::store (parse_config_file (ifs, config_file_options),
00193         vm);
00194     boost::program_options::notify (vm);
00195
00196     if (vm.count ("help")) {
00197         std::cout << visible << std::endl;
00198         return K_AIRINV_EARLY_RETURN_STATUS;
00199     }
00200
00201     if (vm.count ("version")) {
00202         std::cout << PACKAGE_NAME << ", version " << PACKAGE_VERSION
00203         << std::endl;
00204         return K_AIRINV_EARLY_RETURN_STATUS;
00205     }
00206
00207     if (vm.count ("prefix")) {
00208         std::cout << "Installation prefix: " << PREFIXDIR << std::endl;
00209         return K_AIRINV_EARLY_RETURN_STATUS;
00210     }
00211
00212     if (vm.count ("protocol")) {
00213         ioServerProtocol = vm["protocol"].as< std::string >();
00214         std::cout << "Server protocol is: " << ioServerProtocol << std::endl;
00215     }
00216
00217     if (vm.count ("address")) {
00218         ioServerAddress = vm["address"].as< std::string >();
00219         std::cout << "Server address is: " << ioServerAddress << std::endl;
00220     }
00221
00222     if (vm.count ("port")) {
00223         ioServerPort = vm["port"].as< ServerPort_T >();
00224         std::cout << "Server port is: " << ioServerPort << std::endl;
00225     }
00226
00227     if (vm.count ("builtin")) {
00228         ioIsBuiltin = true;
00229     }

```

```

00229     const std::string isBuiltinStr = (ioIsBuiltin == true)?"yes":"no";
00230     std::cout << "The BOM should be built-in? " << isBuiltinStr << std::endl;
00231
00232     if (vm.count ("for_schedule")) {
00233         ioIsForSchedule = true;
00234     }
00235     const std::string isForScheduleStr = (ioIsForSchedule == true)?"yes":"no";
00236     std::cout << "The BOM should be built from schedule? " << isForScheduleStr
00237         << std::endl;
00238
00239     if (ioIsBuiltin == false) {
00240
00241         if (ioIsForSchedule == false) {
00242             // The BOM tree should be built from parsing an inventory dump
00243             if (vm.count ("inventory")) {
00244                 ioInventoryFilename = vm["inventory"].as< std::string >();
00245                 std::cout << "Input inventory filename is: " << ioInventoryFilename
00246                     << std::endl;
00247             } else {
00248                 // The built-in option is not selected. However, no inventory dump
00249                 // file is specified
00250                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00251                     << " -f/--for_schedule and -s/--schedule options "
00252                     << "must be specified" << std::endl;
00253             }
00254         } else {
00255             // The BOM tree should be built from parsing a schedule (and O&D) file
00256             if (vm.count ("schedule")) {
00257                 ioScheduleInputFilename = vm["schedule"].as< std::string >();
00258                 std::cout << "Input schedule filename is: " << ioScheduleInputFilename
00259                     << std::endl;
00260             } else {
00261                 // The built-in option is not selected. However, no schedule file
00262                 // is specified
00263                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00264                     << " -f/--for_schedule and -s/--schedule options "
00265                     << "must be specified" << std::endl;
00266             }
00267         }
00268     }
00269
00270     if (vm.count ("ond")) {
00271         ioODInputFilename = vm["ond"].as< std::string >();
00272         std::cout << "Input O&D filename is: " << ioODInputFilename <<
00273             std::endl;
00274     }
00275
00276     if (vm.count ("frat5")) {
00277         ioFRAT5Filename = vm["frat5"].as< std::string >();
00278         std::cout << "FRAT5 input filename is: " << ioFRAT5Filename <<
00279             std::endl;
00280     }
00281
00282     if (vm.count ("ff_disutility")) {
00283         ioFFDisutilityFilename = vm["ff_disutility"].as< std::string >();
00284         std::cout << "FF disutility input filename is: "
00285             << ioFFDisutilityFilename << std::endl;
00286     }
00287
00288     if (vm.count ("yield")) {
00289         ioYieldInputFilename = vm["yield"].as< std::string >();
00290         std::cout << "Input yield filename is: " << ioYieldInputFilename <<
00291             std::endl;
00292     }
00293 }
00294 }
00295
00296 if (vm.count ("log")) {
00297     ioLogFilename = vm["log"].as< std::string >();
00298     std::cout << "Log filename is: " << ioLogFilename << std::endl;
00299 }
00300
00301 return 0;
00302 }
00303
00304
00305 // //////////// Utility functions on top of the ZeroMQ library ////////////
00309 static std::string s_rcv (zmq::socket_t& socket) {
00310     zmq::message_t message;
00311     socket.recv (&message);
00312
00313     return std::string (static_cast<char*> (message.data()), message.size());
00314 }
00315

```

```

00319 static bool s_send (zmq::socket_t& socket, const std::string& string) {
00320     zmq::message_t message (string.size());
00321     memcpy (message.data(), string.data(), string.size());
00322
00323     bool rc = socket.send (message);
00324     return rc;
00325 }
00326
00327
00328 // ////////////////////////////////// M A I N //////////////////////////////////
00329 int main (int argc, char* argv[]) {
00330
00331     // Server parameters (for ZeroMQ)
00332     std::string ioServerProtocol;
00333     std::string ioServerAddress;
00334     ServerPort_T ioServerPort;
00335
00336     // State whether the BOM tree should be built-in or parsed from an
00337     // input file
00338     bool isBuiltin;
00339     bool isForSchedule;
00340
00341     // Input file names
00342     stdair::Filename_T lInventoryFilename;
00343     stdair::Filename_T lScheduleInputFilename;
00344     stdair::Filename_T lODInputFilename;
00345     stdair::Filename_T lFRAT5InputFilename;
00346     stdair::Filename_T lFFDisutilityInputFilename;
00347     stdair::Filename_T lYieldInputFilename;
00348
00349     // Output log File
00350     stdair::Filename_T lLogFilename;
00351
00352     // Call the command-line option parser
00353     const int lOptionParserStatus =
00354         readConfiguration (argc, argv, ioServerProtocol, ioServerAddress,
00355                             ioServerPort, isBuiltin, isForSchedule,
00356                             lInventoryFilename, lScheduleInputFilename,
00357                             lODInputFilename, lFRAT5InputFilename,
00358                             lFFDisutilityInputFilename, lYieldInputFilename,
00359                             lLogFilename);
00360
00361     if (lOptionParserStatus == K_AIRINV_EARLY_RETURN_STATUS) {
00362         return 0;
00363     }
00364
00365     // Set the log parameters
00366     std::ofstream logOutputFile;
00367     // Open and clean the log outputfile
00368     logOutputFile.open (lLogFilename.c_str());
00369     logOutputFile.clear();
00370
00371     // Initialise the inventory service
00372     const stdair::BasLogParams lLogParams (stdair::LOG::DEBUG, logOutputFile);
00373     AIRINV::AIRINV_Master_Service airinvService (
00374         lLogParams);
00375
00376     // DEBUG
00377     STDAIR_LOG_DEBUG ("Initialisation of the AirInv server");
00378
00379     // Check whether or not a (CSV) input file should be read
00380     if (isBuiltin == true) {
00381         // Build the sample BOM tree for RMOL
00382         airinvService.buildSampleBom();
00383     } else {
00384         if (isForSchedule == true) {
00385             // Build the BOM tree from parsing a schedule file (and O&D list)
00386             stdair::ScheduleFilePath lScheduleFilePath (lScheduleInputFilename);
00387             stdair::ODFilePath lODFilePath (lODInputFilename);
00388             stdair::FRAT5FilePath lFRAT5FilePath (lFRAT5InputFilename);
00389             stdair::FFDisutilityFilePath lFFDisutilityFilePath (
00390                 lFFDisutilityInputFilename);
00391             AIRRAC::YieldFilePath lYieldFilePath (lYieldInputFilename);
00392             airinvService.parseAndLoad (lScheduleFilePath, lODFilePath,
00393                                         lFRAT5FilePath, lFFDisutilityFilePath,
00394                                         lYieldFilePath);
00395         } else {
00396             // Build the BOM tree from parsing an inventory dump file
00397             AIRINV::InventoryFilePath lInventoryFilePath (
00398                 lInventoryFilename);
00399             airinvService.parseAndLoad (lInventoryFilePath);
00400         }
00401     }
00402

```

```

00403 // Build the connection string (e.g., "tcp://*:5555", which is the default)
00404 std::ostringstream oZeroMQBindStream;
00405 oZeroMQBindStream << ioServerProtocol << ioServerAddress
00406                 << ":" << ioServerPort;
00407 const std::string lZeroMQBindString (oZeroMQBindStream.str());
00408
00409 // Prepare the context and socket of the server
00410 zmq::context_t context (1);
00411 zmq::socket_t socket (context, ZMQ_REP);
00412 socket.bind (lZeroMQBindString.c_str());
00413
00414 // DEBUG
00415 STDAIR_LOG_DEBUG ("The AirInv server is ready to receive requests...");
00416
00417 while (true) {
00418
00419     // Wait for next request from client, which is expected to give
00420     // a JSON-ified command.
00421     const std::string& lReceivedString = s_recv (socket);
00422
00423     // DEBUG
00424     STDAIR_LOG_DEBUG ("Received: '" << lReceivedString << "'");
00425
00426     const stdair::JSONString lJSONCommandString (lReceivedString);
00427     const std::string& lJSONDump =
00428         airinvService.jsonHandler (lJSONCommandString);
00429
00430     // DEBUG
00431     STDAIR_LOG_DEBUG ("Send: '" << lJSONDump << "'");
00432
00433     // Send back the answer details to the client
00434     s_send (socket, lJSONDump);
00435 }
00436
00437 return 0;
00438 }
00439

```

## 23.205 airinv/server/AirInvServer.hpp File Reference

```

#include <string>
#include <vector>
#include <boost/asio.hpp>
#include <boost/noncopyable.hpp>
#include <boost/shared_ptr.hpp>
#include <stdair/stdair_basic_types.hpp>
#include <airinv/server/Connection.hpp>
#include <airinv/server/RequestHandler.hpp>

```

### Classes

- class [AIRINV::AirInvServer](#)

### Namespaces

- namespace [AIRINV](#)

## 23.206 AirInvServer.hpp

```

00001 #ifndef __AIRINV_SVR_AIRINVSERVICES_HPP
00002 #define __AIRINV_SVR_AIRINVSERVICES_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // Boost
00011 #include <boost/asio.hpp>

```

```

00012 #include <boost/noncopyable.hpp>
00013 #include <boost/shared_ptr.hpp>
00014 // StdAir
00015 #include <stdair/stdair_basic_types.hpp>
00016 // AirInv
00017 #include <airinv/server/Connection.hpp>
00018 #include <airinv/server/RequestHandler.hpp>
00019
00020 namespace AIRINV {
00021
00022     class AirInvServer : private boost::noncopyable {
00023     public:
00024         // ////////////////////////////////// Constructors and Destructors //////////////////////////////////
00025         AirInvServer (const std::string& address, const std::string&
00026 port,
00027                     const stdair::AirlineCode_T& iAirlineCode,
00028                     std::size_t thread_pool_size);
00029         ~AirInvServer ();
00030
00031     public:
00032         // ////////////////////////////////// Business Methods //////////////////////////////////
00033         void run();
00034
00035         void stop();
00036
00037     private:
00038         // ////////////////////////////////// Constructors and Destructors //////////////////////////////////
00039         AirInvServer();
00040         AirInvServer(const AirInvServer&);
00041
00042     private:
00043         // ////////////////////////////////// Attributes //////////////////////////////////
00044         void handleAccept (const boost::system::error_code& e);
00045
00046         std::size_t _threadPoolSize;
00047
00048         boost::asio::io_service _ioService;
00049
00050         boost::asio::ip::tcp::acceptor _acceptor;
00051
00052         ConnectionShrPtr_T _newConnection;
00053
00054         RequestHandler _requestHandler;
00055     };
00056 }
00057 #endif // __AIRINV_SVR_AIRINVSERVER_HPP

```

## 23.207 airinv/server/AirInvServer\_ASIO.cpp File Reference

```

#include <cassert>
#include <boost/thread.hpp>
#include <boost/bind.hpp>
#include <airinv/server/AirInvServer.hpp>

```

### Namespaces

- namespace [AIRINV](#)

### Typedefs

- typedef boost::shared\_ptr  
< boost::thread > [AIRINV::ThreadShrPtr\\_T](#)
- typedef std::vector  
< ThreadShrPtr\_T > [AIRINV::ThreadShrPtrList\\_T](#)

## 23.208 AirInvServer\_ASIO.cpp

```

00001 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00002 // Import section
00003 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // Boost
00007 #include <boost/thread.hpp>
00008 #include <boost/bind.hpp>
00009 // AirInv
00010 #include <airinv/server/AirInvServer.hpp>
00011
00012 namespace AIRINV {
00013
00014     // Type definitions
00015     typedef boost::shared_ptr<boost::thread> ThreadShrPtr_T;
00016     typedef std::vector<ThreadShrPtr_T> ThreadShrPtrList_T;
00017
00018
00019 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00020 AirInvServer::AirInvServer (const std::string& address,
00021                             const std::string& port,
00022                             const stdair::AirlineCode_T& iAirlineCode,
00023                             std::size_t iThreadPoolSize)
00024 : _threadPoolSize (iThreadPoolSize), _acceptor (_ioService),
00025   _newConnection (new Connection (_ioService, _requestHandler)),
00026   _requestHandler (iAirlineCode) {
00027
00028     // Open the acceptor with the option to reuse the address
00029     // (i.e. SO_REUSEADDR).
00030     boost::asio::ip::tcp::resolver resolver (_ioService);
00031     boost::asio::ip::tcp::resolver::query query (address, port);
00032     boost::asio::ip::tcp::endpoint endpoint = *resolver.resolve(query);
00033
00034     _acceptor.open (endpoint.protocol());
00035     _acceptor.set_option (boost::asio::ip::tcp::acceptor::reuse_address(true));
00036     _acceptor.bind (endpoint);
00037     _acceptor.listen();
00038
00039     assert (_newConnection != NULL);
00040     _acceptor.async_accept (_newConnection->socket(),
00041                             boost::bind (&AirInvServer::handleAccept, this,
00042                                             boost::asio::placeholders::error));
00043 }
00044
00045 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00046 AirInvServer::~AirInvServer () {
00047 }
00048
00049 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00050 void AirInvServer::run() {
00051     // Create a pool of threads to run all of the io_services.
00052     ThreadShrPtrList_T lThreadList;
00053
00054     for (std::size_t itThread = 0; itThread != _threadPoolSize; ++itThread) {
00055         ThreadShrPtr_T lThread (new boost::thread (boost::bind (&
00056             boost::asio::io_service::run,
00057                                                         &_ioService)));
00058         lThreadList.push_back (lThread);
00059     }
00060
00061     // Wait for all threads in the pool to exit.
00062     for (std::size_t itThread = 0; itThread != lThreadList.size(); ++itThread)
00063     {
00064         boost::shared_ptr<boost::thread> lThread_ptr = lThreadList.at (itThread);
00065         assert (lThread_ptr != NULL);
00066         lThread_ptr->join();
00067     }
00068
00069 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00070 void AirInvServer::stop() {
00071     _ioService.stop();
00072 }
00073
00074 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00075 void AirInvServer::handleAccept (const boost::system::error_code& iError) {
00076     if (!iError) {
00077         assert (_newConnection != NULL);
00078
00079         // The Connection object now takes in charge reading an incoming
00080         // message from the socket, and writing back a message.
00081         _newConnection->start();
00082     }
00083 }

```

```

00084      // The (Boost) shared pointer is resetted to a newly allocated Connection
00085      // object. As the older Connection object is no longer pointed to, it is
00086      // deleted by the shared pointer mechanism.
00087      _newConnection.reset (new Connection (_ioService,
      _requestHandler));
00088
00089      _acceptor.async_accept (_newConnection->socket(),
00090                             boost::bind (&AirInvServer::handleAccept, this,
00091                                           boost::asio::placeholders::error));
00092    }
00093  }
00094
00095 }

```

## 23.209 airinv/server/BomPropertyTree.cpp File Reference

```

#include <boost/property_tree/ptree.hpp>
#include <boost/property_tree/json_parser.hpp>
#include <boost/foreach.hpp>
#include <airinv/server/BomPropertyTree.hpp>

```

### Namespaces

- namespace `stdair`  
Forward declarations.

## 23.210 BomPropertyTree.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // Boost Property Tree
00005 #include <boost/property_tree/ptree.hpp>
00006 #include <boost/property_tree/json_parser.hpp>
00007 // Boost ForEach
00008 #include <boost/foreach.hpp>
00009 // AirInvServer
00010 #include <airinv/server/BomPropertyTree.hpp>
00011
00012 namespace bpt = boost::property_tree;
00013
00014 namespace stdair {
00015
00016     // Loads BomPropertyTree structure from the specified JSON file
00017     void BomPropertyTree::load (const std::string& iBomTree)
00018     {
00019         // Create an empty property tree object
00020         bpt::ptree pt;
00021
00022         // Load the JSON formatted string into the property tree. If reading fails
00023         // (cannot open stream, parse error), an exception is thrown.
00024         std::istringstream iStr (iBomTree);
00025         read_json (iStr, pt);
00026
00027         // Get the airline_code and store it in the _airlineCode variable.
00028         // Note that we construct the path to the value by separating
00029         // the individual keys with dots. If dots appear in the keys,
00030         // a path type with a different separator can be used.
00031         // If the flight_date.airline_code key is not found, an exception is
00032         // thrown.
00033         _airlineCode = pt.get<stdair::AirlineCode_T> ("
flight_date.airline_code");
00034
00035         // Get the departure_date and store it in the _departureDate variable.
00036         // This is another version of the get method: if the value is
00037         // not found, the default value (specified by the second
00038         // parameter) is returned instead. The type of the value
00039         // extracted is determined by the type of the second parameter,
00040         // so we can simply write get(...) instead of get<int>(...).
00041         _flightNumber =
pt.get<stdair::FlightNumber_T> ("flight_date.flight_number", 100);
00042
00043         const std::string& lDepartureDateStr =
pt.get<std::string> ("flight_date.departure_date");

```



```

00044     _departureDate = boost::gregorian::from_simple_string (
00045         lDepartureDateStr);
00046     // Iterate over the flight_date.airport_codes section and store all found
00047     // codes in the _airportCodeList set. The get_child() function
00048     // returns a reference to the child at the specified path; if
00049     // there is no such child, it throws. Property tree iterators
00050     // are models of BidirectionalIterator.
00051     /*
00052     BOOST_FOREACH (bpt::ptree::value_type &v,
00053         pt.get_child ("flight_date.airport_codes")) {
00054         _airportCodeList.insert (v.second.data());
00055     }
00056     */
00057 }
00058
00059 // Saves the BomPropertyTree structure to the specified JSON file
00060 std::string BomPropertyTree::save() const {
00061     std::ostringstream oStr;
00062
00063     // Create an empty property tree object
00064     bpt::ptree pt;
00065
00066     // Put airline code in property tree
00067     pt.put ("flight_date.airline_code", _airlineCode);
00068
00069     // Put flight number level in property tree
00070     pt.put ("flight_date.flight_number", _flightNumber);
00071
00072     // Put the flight departure date in property tree
00073     const std::string& lDepartureDateStr =
00074         boost::gregorian::to_simple_string (_departureDate);
00075     pt.put ("flight_date.departure_date", lDepartureDateStr);
00076
00077     // Iterate over the airport codes in the set and put them in the
00078     // property tree. Note that the put function places the new
00079     // key at the end of the list of keys. This is fine most of
00080     // the time. If you want to place an item at some other place
00081     // (i.e. at the front or somewhere in the middle), this can
00082     // be achieved using a combination of the insert and put_own
00083     // functions.
00084     bpt::ptree lAirportCodeArray;
00085     BOOST_FOREACH (const std::string& name, _airportCodeList) {
00086         lAirportCodeArray.push_back (std::pair<bpt::ptree::key_type,
00087             bpt::ptree::data_type> ("", name))
00088     };
00089     pt.put_child ("flight_date.airport_codes", lAirportCodeArray);
00090     //pt.push_back (std::make_pair ("flight_date.airport_codes",
00091         lAirportCodeArray));
00092
00093     // Write the property tree to the JSON stream.
00094     write_json (oStr, pt);
00095
00096     return oStr.str();
00097 }
00098 }

```

## 23.211 airinv/server/BomPropertyTree.hpp File Reference

```

#include <string>
#include <set>
#include <stdair/stdair_basic_types.hpp>
#include <stdair/stdair_date_time_types.hpp>

```

### Classes

- struct [stdair::BomPropertyTree](#)

### Namespaces

- namespace [stdair](#)  
Forward declarations.

## 23.212 BomPropertyTree.hpp

```

00001 #ifndef __AIRINV_SVR_BOMPROPERTYTREE_HPP
00002 #define __AIRINV_SVR_BOMPROPERTYTREE_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <set>
00010 // StdAir
00011 #include <stdair/stdair_basic_types.hpp>
00012 #include <stdair/stdair_date_time_types.hpp>
00013
00014 namespace stdair {
00015
00016     struct BomPropertyTree {
00017         void load (const std::string& iBomTree);
00018
00019         std::string save() const;
00020
00021         // ////////////////////////////////// Attributes //////////////////////////////////
00022         stdair::AirlineCode_T _airlineCode;
00023
00024         stdair::FlightNumber_T _flightNumber;
00025
00026         stdair::Date_T _departureDate;
00027
00028         std::set<stdair::AirportCode_T> _airportCodeList;
00029     };
00030 }
00031
00032 #endif // __AIRINV_SVR_BOMPROPERTYTREE_HPP

```

## 23.213 airinv/server/Connection.cpp File Reference

```

#include <cassert>
#include <vector>
#include <boost/bind.hpp>
#include <airinv/server/RequestHandler.hpp>
#include <airinv/server/Connection.hpp>

```

## Namespaces

- namespace [AIRINV](#)

## 23.214 Connection.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <vector>
00007 // Boost
00008 #include <boost/bind.hpp>
00009 // AirInv
00010 #include <airinv/server/RequestHandler.hpp>
00011 #include <airinv/server/Connection.hpp>
00012
00013 namespace AIRINV {
00014
00015     // //////////////////////////////////////
00016     Connection::Connection (boost::asio::io_service&
00017                             ioService,
00018                             RequestHandler& ioHandler)
00019         : _strand (ioService), _socket (ioService), _requestHandler (ioHandler) {
00020     }
00021
00022     // //////////////////////////////////////
00023     boost::asio::ip::tcp::socket& Connection::socket() {
00024         return _socket;
00025     }

```

```

00025
00026 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00027 void Connection::start() {
00028
00029     _socket.async_read_some (boost::asio::buffer (_buffer),
00030                             _strand.wrap (boost::bind (&Connection::handleRead
00031
00032                                     shared_from_this(),
00033
00034     boost::asio::placeholders::error,
00035
00036     boost::asio::placeholders::bytes_transferred)));
00037 }
00038 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00039 void Connection::handleRead (const boost::system::error_code& iErrorCode,
00040                             std::size_t bytes_transferred) {
00041     if (!iErrorCode) {
00042         _request._flightDetails = _buffer.data();
00043         const bool hasBeenSuccessfull = _requestHandler.handleRequest
00044         (_request,
00045                                     _reply);
00046
00047         if (hasBeenSuccessfull == true) {
00048             boost::asio::async_write (_socket, _reply.to_buffers(),
00049                                     _strand.wrap (boost::bind (&
00050             Connection::handleWrite,
00051                                     shared_from_this()
00052
00053             boost::asio::placeholders::error)));
00054         } else {
00055             boost::asio::async_write (_socket, _reply.to_buffers(),
00056                                     _strand.wrap (boost::bind (&
00057             Connection::handleWrite,
00058                                     shared_from_this()
00059
00060             boost::asio::placeholders::error)));
00061         }
00062     }
00063     // If an error occurs then no new asynchronous operations are
00064     // started. This means that all shared_ptr references to the
00065     // connection object will disappear and the object will be
00066     // destroyed automatically after this handler returns. The
00067     // connection class's destructor closes the socket.
00068 }
00069 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00070 void Connection::handleWrite (const boost::system::error_code& iErrorCode) {
00071     if (!iErrorCode) {
00072         // Initiate graceful connection closure.
00073         boost::system::error_code ignored_ec;
00074         _socket.shutdown (boost::asio::ip::tcp::socket::shutdown_both,
00075                         ignored_ec);
00076     }
00077     // No new asynchronous operations are started. This means that all
00078     // shared_ptr references to the connection object will disappear
00079     // and the object will be destroyed automatically after this
00080     // handler returns. The connection class's destructor closes the
00081     // socket.
00082 }
00083 }
00084
00085 }

```

## 23.215 airinv/server/Connection.hpp File Reference

```

#include <boost/asio.hpp>
#include <boost/array.hpp>
#include <boost/noncopyable.hpp>
#include <boost/shared_ptr.hpp>
#include <boost/enable_shared_from_this.hpp>
#include <airinv/server/Reply.hpp>
#include <airinv/server/Request.hpp>

```

## Classes

- class [AIRINV::Connection](#)

## Namespaces

- namespace [AIRINV](#)

## Typedefs

- typedef boost::shared\_ptr  
< Connection > [AIRINV::ConnectionShrPtr\\_T](#)

## 23.216 Connection.hpp

```

00001 #ifndef __AIRINV_SVR_CONNECTION_HPP
00002 #define __AIRINV_SVR_CONNECTION_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 // Boost
00009 #include <boost/asio.hpp>
00010 #include <boost/array.hpp>
00011 #include <boost/noncopyable.hpp>
00012 #include <boost/shared_ptr.hpp>
00013 #include <boost/enable_shared_from_this.hpp>
00014 // AirInv
00015 #include <airinv/server/Reply.hpp>
00016 #include <airinv/server/Request.hpp>
00017
00018 namespace AIRINV {
00019
00020     // Forward declarations.
00021     class RequestHandler;
00022
00023
00025     class Connection : public boost::enable_shared_from_this<Connection
00026 >,
00027                         private boost::noncopyable {
00028     public:
00029         // ////////////////////////////////// Constructors and Destructors //////////////////////////////////
00031         Connection (boost::asio::io_service&, RequestHandler
00032 &);
00033
00034         // ////////////////////////////////// Business Support Methods //////////////////////////////////
00036         boost::asio::ip::tcp::socket& socket();
00037
00039         void start();
00040
00041     private:
00044         void handleRead (const boost::system::error_code& e,
00045                         std::size_t bytes_transferred);
00046
00048         void handleWrite (const boost::system::error_code& e);
00049
00052         boost::asio::io_service::strand _strand;
00053
00055         boost::asio::ip::tcp::socket _socket;
00056
00058         RequestHandler& _requestHandler;
00059
00061         boost::array<char, 8192> _buffer;
00062
00064         Request _request;
00065
00067         Reply _reply;
00068     };
00069
00071     typedef boost::shared_ptr<Connection> ConnectionShrPtr_T;

```

```

00072
00073 }
00074 #endif // __AIRINV_SVR_CONNECTION_HPP

```

## 23.217 airinv/server/header.hpp File Reference

```
#include <string>
```

### Classes

- struct [AIRINV::header](#)

### Namespaces

- namespace [AIRINV](#)

## 23.218 header.hpp

```

00001 #ifndef __AIRINV_SVR_HEADER_HPP
00002 #define __AIRINV_SVR_HEADER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009
00010 namespace AIRINV {
00011
00013     struct header {
00014         std::string name;
00015         std::string value;
00016     };
00017
00018 }
00019 #endif // __AIRINV_SVR_HEADER_HPP

```

## 23.219 airinv/server/posix\_main.cpp File Reference

```

#include <iostream>
#include <string>
#include <boost/asio.hpp>
#include <boost/thread.hpp>
#include <boost/bind.hpp>
#include <boost/lexical_cast.hpp>
#include <airinv/server/AirInvServer.hpp>
#include <pthread.h>
#include <signal.h>

```

### Functions

- int [main](#) (int argc, char \*argv[])

### 23.219.1 Function Documentation

#### 23.219.1.1 int main ( int argc, char \* argv[] )

Definition at line 25 of file [posix\\_main.cpp](#).

References [AIRINV::AirInvServer::run\(\)](#).

## 23.220 posix\_main.cpp

```

00001 //
00002 // posix_main.cpp
00003 // ~~~~~
00004 //
00005 // Copyright (c) 2003-2008 Christopher M. Kohlhoff (chris at kohlhoff dot com)
00006 //
00007 // Distributed under the Boost Software License, Version 1.0. (See accompanying
00008 // file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
00009 //
00010
00011 #include <iostream>
00012 #include <string>
00013 #include <boost/asio.hpp>
00014 #include <boost/thread.hpp>
00015 #include <boost/bind.hpp>
00016 #include <boost/lexical_cast.hpp>
00017 #include <airinv/server/AirInvServer.hpp>
00018
00019 #if !defined(_WIN32)
00020
00021 #include <pthread.h>
00022 #include <signal.h>
00023
00024 // ////////////////////////////////// M A I N //////////////////////////////////
00025 int main(int argc, char* argv[]) {
00026
00027     try {
00028
00029         // Check command line arguments.
00030         if (argc != 5) {
00031             std::cerr << "Usage: airinvServer <address> <port> <threads> <doc_root>"
00032                       << std::endl;
00033             std::cerr << "  For IPv4, try:" << std::endl;
00034             std::cerr << "    receiver 0.0.0.0 80 1 ." << std::endl;
00035             std::cerr << "  For IPv6, try:" << std::endl;
00036             std::cerr << "    receiver 0:::0 80 1 ." << std::endl;
00037             return 1;
00038         }
00039
00040         // Block all signals for background thread.
00041         sigset_t new_mask;
00042         sigfillset (&new_mask);
00043         sigset_t old_mask;
00044         pthread_sigmask (SIG_BLOCK, &new_mask, &old_mask);
00045
00046         // Run server in background thread.
00047         std::size_t num_threads = boost::lexical_cast<std::size_t>(argv[3]);
00048         AIRINV::AirInvServer s (argv[1], argv[2], argv[4],
00049                                num_threads);
00049         boost::thread t (boost::bind (&AIRINV::AirInvServer::run
00050                                     , &s));
00051
00052         // Restore previous signals.
00053         pthread_sigmask (SIG_SETMASK, &old_mask, 0);
00054
00055         // Wait for signal indicating time to shut down.
00056         sigset_t wait_mask;
00057         sigemptyset (&wait_mask);
00058         sigaddset (&wait_mask, SIGINT);
00059         sigaddset (&wait_mask, SIGQUIT);
00060         sigaddset (&wait_mask, SIGTERM);
00061         pthread_sigmask (SIG_BLOCK, &wait_mask, 0);
00062         int sig = 0;
00063         sigwait (&wait_mask, &sig);
00064
00065         // Stop the server.
00066         s.stop();
00067         t.join();
00068     } catch (std::exception& e) {
00069         std::cerr << "exception: " << e.what() << "\n";
00070     }
00071
00072     return 0;
00073 }
00074
00075 #endif // !defined(_WIN32)

```

## 23.221 airinv/server/Reply.cpp File Reference

```
#include <cassert>
#include <string>
#include <boost/lexical_cast.hpp>
#include <airinv/server/Reply.hpp>
```

### Namespaces

- namespace [AIRINV](#)

## 23.222 Reply.cpp

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <string>
00007 // Boost
00008 #include <boost/lexical_cast.hpp>
00009 // AirInv
00010 #include <airinv/server/Reply.hpp>
00011
00012 namespace AIRINV {
00013
00014 // //////////////////////////////////////
00015     std::vector<boost::asio::const_buffer> Reply::to_buffers() {
00016         std::vector<boost::asio::const_buffer> lBuffers;
00017         lBuffers.push_back (boost::asio::buffer(content));
00018         return lBuffers;
00019     }
00020
00021 }
```

## 23.223 airinv/server/Reply.hpp File Reference

```
#include <string>
#include <vector>
#include <boost/asio.hpp>
#include <airinv/FlightRequestStatus.hpp>
```

### Classes

- struct [AIRINV::Reply](#)

### Namespaces

- namespace [AIRINV](#)

## 23.224 Reply.hpp

```
00001 #ifndef __AIRINV_SVR_REPLY_HPP
00002 #define __AIRINV_SVR_REPLY_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // Boost
```

```

00011 #include <boost/asio.hpp>
00012 // AirInv
00013 #include <airinv/FlightRequestStatus.hpp>
00014
00015 namespace AIRINV {
00016
00017     struct Reply {
00018         FlightRequestStatus::EN_FlightRequestStatus
00019         _status;
00020
00021         std::string content;
00022
00023         std::vector<boost::asio::const_buffer> to_buffers();
00024     };
00025
00026 }
00027 #endif // __AIRINV_SVR_REPLY_HPP

```

## 23.225 airinv/server/Request.cpp File Reference

```

#include <cassert>
#include <airinv/server/Request.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.226 Request.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // AirInv
00007 #include <airinv/server/Request.hpp>
00008
00009 namespace AIRINV {
00010
00011     // //////////////////////////////////////
00012     bool Request::parseFlightDate () {
00013         bool hasBeenSuccessfull = false;
00014
00015         //
00016         _airlineCode = "BA";
00017         _flightNumber = 341;
00018         _departureDate = stdair::Date_T (2010, 04, 20);
00019
00020         //
00021         hasBeenSuccessfull = true;
00022
00023         return hasBeenSuccessfull;
00024     }
00025
00026 }

```

## 23.227 airinv/server/Request.hpp File Reference

```

#include <string>
#include <vector>
#include <stdair/stdair_basic_types.hpp>
#include <stdair/stdair_date_time_types.hpp>

```

### Classes

- struct [AIRINV::Request](#)



## Namespaces

- namespace [AIRINV](#)

## 23.228 Request.hpp

```

00001 #ifndef __AIRINV_SVR_REQUEST_HPP
00002 #define __AIRINV_SVR_REQUEST_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 #include <vector>
00010 // StdAir
00011 #include <stdair/stdair_basic_types.hpp>
00012 #include <stdair/stdair_date_time_types.hpp>
00013 // AirInv
00014
00015 namespace AIRINV {
00016
00017     struct Request {
00018     public:
00019         bool parseFlightDate();
00020
00021     public:
00022         // ////////////////////////////////// Attributes //////////////////////////////////
00023         std::string _flightDetails;
00024         stdair::AirlineCode_T _airlineCode;
00025         stdair::FlightNumber_T _flightNumber;
00026         stdair::Date_T _departureDate;
00027     };
00028 }
00029 #endif // __AIRINV_SVR_REQUEST_HPP

```

## 23.229 airinv/server/RequestHandler.cpp File Reference

```

#include <cassert>
#include <string>
#include <fstream>
#include <sstream>
#include <boost/lexical_cast.hpp>
#include <airinv/server/Reply.hpp>
#include <airinv/server/Request.hpp>
#include <airinv/server/RequestHandler.hpp>

```

## Namespaces

- namespace [AIRINV](#)

## 23.230 RequestHandler.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <string>
00007 #include <fstream>
00008 #include <sstream>
00009 // Boost
00010 #include <boost/lexical_cast.hpp>
00011 // StdAir
00012 // AirInv
00013 #include <airinv/server/Reply.hpp>
00014 #include <airinv/server/Request.hpp>
00015 #include <airinv/server/RequestHandler.hpp>

```

```

00016
00017 namespace AIRINV {
00018
00019 // //////////////////////////////////////
00020 RequestHandler::RequestHandler (const
stdair::AirlineCode_T& iAirlineCode)
00021 : _airlineCode (iAirlineCode) {
00022 }
00023
00024 // //////////////////////////////////////
00025 bool RequestHandler::
00026 handleRequest (Request& ioRequest, Reply& ioReply)
const {
00027     bool hasBeenSuccessfull = false;
00028
00029     // Decode request string to a flight-date details (airline code,
00030     // flight number and departure date)
00031     hasBeenSuccessfull = ioRequest.parseFlightDate();
00032
00033     if (hasBeenSuccessfull == false) {
00034         ioReply._status = FlightRequestStatus::INTERNAL_ERROR
;
00035         return hasBeenSuccessfull;
00036     }
00037
00045     // Fill out the reply to be sent to the client.
00046     ioReply._status = FlightRequestStatus::OK;
00047     ioReply.content = "Your are looking for: '" + ioRequest.
_flightDetails + "'. Ok, I have found your flight-date. Be
patient until I give you more information about it";
00048
00049     return hasBeenSuccessfull;
00050 }
00051
00052 }

```

## 23.231 airinv/server/RequestHandler.hpp File Reference

```

#include <string>
#include <boost/noncopyable.hpp>
#include <stdair/stdair_basic_types.hpp>

```

### Classes

- class [AIRINV::RequestHandler](#)  
*The common handler for all incoming requests.*

### Namespaces

- namespace [stdair](#)  
*Forward declarations.*
- namespace [AIRINV](#)

## 23.232 RequestHandler.hpp

```

00001 #ifndef __AIRINV_SVR_REQUESTHANDLER_HPP
00002 #define __AIRINV_SVR_REQUESTHANDLER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // Boost
00010 #include <boost/noncopyable.hpp>
00011 // StdAir
00012 #include <stdair/stdair_basic_types.hpp>
00013 // AirInv
00014
00015 // Forward declarations

```

```

00016 namespace stdair {
00017     struct InventoryKey_T;
00018     struct FlightDateKey_T;
00019 }
00020
00021 namespace AIRINV {
00022     // Forward declarations.
00023     struct Reply;
00024     struct Request;
00025
00026     class RequestHandler : private boost::noncopyable {
00027     public:
00028         // ////////////////////////////////// Constructors and Destructors //////////////////////////////////
00029         RequestHandler (const stdair::AirlineCode_T&);
00030
00031     public:
00032         // ////////////////////////////////// Business Support Methods //////////////////////////////////
00033         bool handleRequest (Request&, Reply&) const;
00034
00035     private:
00036         // ////////////////////////////////// Attributes //////////////////////////////////
00037         stdair::AirlineCode_T _airlineCode;
00038     };
00039 }
00040 #endif // __AIRINV_SVR_REQUESTHANDLER_HPP

```

## 23.233 airinv/server/RequestParser.cpp File Reference

```

#include <cassert>
#include <airinv/server/RequestParser.hpp>
#include <airinv/server/Request.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.234 RequestParser.cpp

```

00001 // //////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // AirInv
00007 #include <airinv/server/RequestParser.hpp>
00008 #include <airinv/server/Request.hpp>
00009
00010 namespace AIRINV {
00011
00012     // //////////////////////////////////
00013     RequestParser::RequestParser()
00014         : state_(method_start) {
00015     }
00016
00017     // //////////////////////////////////
00018     void RequestParser::reset() {
00019         state_ = method_start;
00020     }
00021
00022     // //////////////////////////////////
00023     boost::tribool RequestParser::consume (Request& req, char input) {
00024
00025         switch (state_) {
00026
00027             case method_start:
00028                 if (!is_char(input) || is_ctl(input) || is_tspecial(input)) {
00029                     return false;
00030                 } else {
00031                     state_ = method;
00032                     req.method.push_back(input);
00033

```

```
00034         return boost::indeterminate;
00035     }
00036
00037     case method:
00038         if (input == ' ') {
00039             state_ = uri;
00040             return boost::indeterminate;
00041         }
00042         else if (!is_char(input) || is_ctl(input) || is_tspecial(input)) {
00043             return false;
00044         }
00045         else {
00046             req.method.push_back(input);
00047             return boost::indeterminate;
00048         }
00049
00050     case uri_start:
00051         if (is_ctl(input)) {
00052             return false;
00053         }
00054         else {
00055             state_ = uri;
00056             req.uri.push_back(input);
00057             return boost::indeterminate;
00058         }
00059
00060     case uri:
00061         if (input == ' ') {
00062             state_ = http_version_h;
00063             return boost::indeterminate;
00064         }
00065         else if (is_ctl(input)) {
00066             return false;
00067         }
00068         else {
00069             req.uri.push_back(input);
00070             return boost::indeterminate;
00071         }
00072
00073     case http_version_h:
00074         if (input == 'H') {
00075             state_ = http_version_t_1;
00076             return boost::indeterminate;
00077         }
00078         else {
00079             return false;
00080         }
00081
00082     case http_version_t_1:
00083         if (input == 'T') {
00084             state_ = http_version_t_2;
00085             return boost::indeterminate;
00086         }
00087         else {
00088             return false;
00089         }
00090
00091     case http_version_t_2:
00092         if (input == 'T') {
00093             state_ = http_version_p;
00094             return boost::indeterminate;
00095         }
00096         else {
00097             return false;
00098         }
00099
00100     case http_version_p:
00101         if (input == 'P') {
00102             state_ = http_version_slash;
00103             return boost::indeterminate;
00104         }
00105         else {
00106             return false;
00107         }
00108
00109     case http_version_slash:
00110         if (input == '/') {
00111             req.http_version_major = 0;
00112             req.http_version_minor = 0;
00113             state_ = http_version_major_start;
00114             return boost::indeterminate;
00115         }
00116         else {
00117             return false;
00118         }
00119
00120     case http_version_major_start:
```

```
00121     if (is_digit(input)) {
00122         req.http_version_major = req.http_version_major * 10 + input - '0';
00123         state_ = http_version_major;
00124         return boost::indeterminate;
00125     }
00126     } else {
00127         return false;
00128     }
00129
00130 case http_version_major:
00131     if (input == '.') {
00132         state_ = http_version_minor_start;
00133         return boost::indeterminate;
00134     }
00135     } else if (is_digit(input)) {
00136         req.http_version_major = req.http_version_major * 10 + input - '0';
00137         return boost::indeterminate;
00138     }
00139     } else {
00140         return false;
00141     }
00142
00143 case http_version_minor_start:
00144     if (is_digit(input)) {
00145         req.http_version_minor = req.http_version_minor * 10 + input - '0';
00146         state_ = http_version_minor;
00147         return boost::indeterminate;
00148     }
00149     } else {
00150         return false;
00151     }
00152
00153 case http_version_minor:
00154     if (input == '\r') {
00155         state_ = expecting_newline_1;
00156         return boost::indeterminate;
00157     }
00158     } else if (is_digit(input)) {
00159         req.http_version_minor = req.http_version_minor * 10 + input - '0';
00160         return boost::indeterminate;
00161     }
00162     } else {
00163         return false;
00164     }
00165
00166 case expecting_newline_1:
00167     if (input == '\n') {
00168         state_ = header_line_start;
00169         return boost::indeterminate;
00170     }
00171     } else {
00172         return false;
00173     }
00174
00175 case header_line_start:
00176     if (input == '\r') {
00177         state_ = expecting_newline_3;
00178         return boost::indeterminate;
00179     }
00180     } else if (!is_char(input) || is_ctl(input) || is_tspecial(input)) {
00181         return false;
00182     }
00183     } else {
00184         state_ = header_name;
00185         return boost::indeterminate;
00186     }
00187
00188 case header_lws:
00189     if (input == '\r') {
00190         state_ = expecting_newline_2;
00191         return boost::indeterminate;
00192     }
00193     } else if (input == ' ' || input == '\t') {
00194         return boost::indeterminate;
00195     }
00196     } else if (is_ctl(input)) {
00197         return false;
00198     }
00199     } else {
00200         state_ = header_value;
00201         return boost::indeterminate;
00202     }
00203
00204 case header_name:
00205     if (input == ':') {
00206         state_ = space_before_header_value;
00207         return boost::indeterminate;
```

```

00208
00209     } else if (!is_char(input) || is_ctl(input) || is_tspecial(input)) {
00210         return false;
00211     } else {
00212         return boost::indeterminate;
00213     }
00214 }
00215
00216 case space_before_header_value:
00217     if (input == ' ') {
00218         state_ = header_value;
00219         return boost::indeterminate;
00220     } else {
00221         return false;
00222     }
00223 }
00224
00225 case header_value:
00226     if (input == '\r') {
00227         state_ = expecting_newline_2;
00228         return boost::indeterminate;
00229     } else if (is_ctl(input)) {
00230         return false;
00231     } else {
00232         return boost::indeterminate;
00233     }
00234 }
00235
00236 case expecting_newline_2:
00237     if (input == '\n') {
00238         state_ = header_line_start;
00239         return boost::indeterminate;
00240     } else {
00241         return false;
00242     }
00243 }
00244
00245 case expecting_newline_3:
00246     return (input == '\n');
00247
00248 default:
00249     return false;
00250 }
00251 }
00252 }
00253
00254 // //////////////////////////////////////
00255 bool RequestParser::is_char(int c) {
00256     return c >= 0 && c <= 127;
00257 }
00258
00259 // //////////////////////////////////////
00260 bool RequestParser::is_ctl(int c) {
00261     return (c >= 0 && c <= 31) || (c == 127);
00262 }
00263
00264 // //////////////////////////////////////
00265 bool RequestParser::is_tspecial(int c) {
00266     switch (c) {
00267         case '(': case ')': case '<': case '>': case '@':
00268         case ',': case ';': case ':': case '\\': case '"':
00269         case '/': case '[': case ']': case '?': case '=':
00270         case '{': case '}': case ' ': case '\t':
00271             return true;
00272         default:
00273             return false;
00274     }
00275 }
00276
00277 // //////////////////////////////////////
00278 bool RequestParser::is_digit(int c) {
00279     return c >= '0' && c <= '9';
00280 }
00281
00282 }

```

## 23.235 airinv/server/RequestParser.hpp File Reference

```

#include <boost/logic/tribool.hpp>
#include <boost/tuple/tuple.hpp>

```

## Classes

- class [AIRINV::RequestParser](#)  
*Parser for incoming requests.*

## Namespaces

- namespace [AIRINV](#)

## 23.236 RequestParser.hpp

```

00001 #ifndef __AIRINV_SVR_REQUESTPARSER_HPP
00002 #define __AIRINV_SVR_REQUESTPARSER_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 // Boost
00009 #include <boost/logic/tribool.hpp>
00010 #include <boost/tuple/tuple.hpp>
00011
00012 namespace AIRINV {
00013
00014     struct Request;
00015
00017     class RequestParser {
00018     public:
00020         RequestParser();
00021
00023         void reset();
00024
00029         template <typename InputIterator>
00030         boost::tuple<boost::tribool, InputIterator> parse (Request& req
00031
00032                                     InputIterator begin,
00033                                     InputIterator end) {
00034             while (begin != end) {
00035                 boost::tribool result = consume(req, *begin++);
00036                 if (result || !result)
00037                     return boost::make_tuple(result, begin);
00038             }
00039
00040             boost::tribool result = boost::indeterminate;
00041             return boost::make_tuple(result, begin);
00042         }
00043
00044     private:
00046         boost::tribool consume (Request& req, char input);
00047
00049         static bool is_char(int c);
00050
00052         static bool is_ctl(int c);
00053
00055         static bool is_tspecial(int c);
00056
00058         static bool is_digit(int c);
00059
00061         enum state {
00062             method_start,
00063             method,
00064             uri_start,
00065             uri,
00066             http_version_h,
00067             http_version_t_1,
00068             http_version_t_2,
00069             http_version_p,
00070             http_version_slash,
00071             http_version_major_start,
00072             http_version_major,
00073             http_version_minor_start,
00074             http_version_minor,
00075             expecting_newline_1,
00076             header_line_start,
00077             header_lws,
00078             header_name,
00079             space_before_header_value,
00080             header_value,
00081             expecting_newline_2,

```

```

00082     expecting_newline_3
00083     } state_;
00084 };
00085
00086 }
00087 #endif // __AIRINV_SVR_REQUESTPARSER_HPP

```

## 23.237 airinv/server/win\_main.cpp File Reference

```

#include <iostream>
#include <string>
#include <boost/asio.hpp>
#include <boost/bind.hpp>
#include <boost/function.hpp>
#include <boost/lexical_cast.hpp>
#include <airinv/server/AirInvServer.hpp>

```

## 23.238 win\_main.cpp

```

00001 //
00002 // win_main.cpp
00003 // ~~~~~
00004 //
00005 // Copyright (c) 2003-2008 Christopher M. Kohlhoff (chris at kohlhoff dot com)
00006 //
00007 // Distributed under the Boost Software License, Version 1.0. (See accompanying
00008 // file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
00009 //
00010
00011 #include <iostream>
00012 #include <string>
00013 #include <boost/asio.hpp>
00014 #include <boost/bind.hpp>
00015 #include <boost/function.hpp>
00016 #include <boost/lexical_cast.hpp>
00017 #include <airinv/server/AirInvServer.hpp>
00018
00019 #if defined(_WIN32)
00020
00021 boost::function0<void> console_ctrl_function;
00022
00023 BOOL WINAPI console_ctrl_handler(DWORD ctrl_type) {
00024     switch (ctrl_type) {
00025     case CTRL_C_EVENT:
00026     case CTRL_BREAK_EVENT:
00027     case CTRL_CLOSE_EVENT:
00028     case CTRL_SHUTDOWN_EVENT:
00029         console_ctrl_function();
00030         return TRUE;
00031     default:
00032         return FALSE;
00033     }
00034 }
00035
00036 int main(int argc, char* argv[]) {
00037     try {
00038         // Check command line arguments.
00039         if (argc != 5) {
00040             std::cerr << "Usage: http_server <address> <port> <threads> <doc_root>\n";
00041
00042             std::cerr << " For IPv4, try:\n";
00043             std::cerr << " http_server 0.0.0.0 80 1 .\n";
00044             std::cerr << " For IPv6, try:\n";
00045             std::cerr << " http_server 0::0 80 1 .\n";
00046             return 1;
00047         }
00048     }
00049
00050     // Initialise server.
00051     std::size_t num_threads = boost::lexical_cast<std::size_t>(argv[3]);
00052     AIRINV::AirInvServer s (argv[1], argv[2], argv[4],
00053                             num_threads);
00054
00055     // Set console control handler to allow server to be stopped.
00056     console_ctrl_function = boost::bind(&AIRINV::AirInvServer::stop

```



```

, &s);
00056     SetConsoleCtrlHandler(console_ctrl_handler, TRUE);
00057
00058     // Run the server until stopped.
00059     s.run();
00060
00061 } catch (std::exception& e) {
00062     std::cerr << "exception: " << e.what() << "\n";
00063 }
00064
00065 return 0;
00066 }
00067 #endif // defined(_WIN32)

```

## 23.239 airinv/service/AIRINV\_Master\_Service.cpp File Reference

```

#include <cassert>
#include <cmath>
#include <boost/make_shared.hpp>
#include <stdair/stdair_json.hpp>
#include <stdair/basic/BasChronometer.hpp>
#include <stdair/basic/EventType.hpp>
#include <stdair/bom/BomKeyManager.hpp>
#include <stdair/bom/SnapshotStruct.hpp>
#include <stdair/bom/RMEventStruct.hpp>
#include <stdair/service/Logger.hpp>
#include <stdair/STDAIR_Service.hpp>
#include <sevmgr/SEVMGR_Service.hpp>
#include <airinv/basic/BasConst_AIRINV_Service.hpp>
#include <airinv/factory/FacAirinvMasterServiceContext.hpp>
#include <airinv/command/InventoryParser.hpp>
#include <airinv/command/InventoryManager.hpp>
#include <airinv/service/AIRINV_Master_ServiceContext.hpp>
#include <airinv/AIRINV_Service.hpp>
#include <airinv/AIRINV_Master_Service.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.240 AIRINV\_Master\_Service.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <cmath>
00007 // Boost
00008 #include <boost/make_shared.hpp>
00009 // StdAir
00010 #include <stdair/stdair_json.hpp>
00011 #include <stdair/basic/BasChronometer.hpp>
00012 #include <stdair/basic/EventType.hpp>
00013 #include <stdair/bom/BomKeyManager.hpp>
00014 #include <stdair/bom/SnapshotStruct.hpp>
00015 #include <stdair/bom/RMEventStruct.hpp>
00016 #include <stdair/service/Logger.hpp>
00017 #include <stdair/STDAIR_Service.hpp>
00018 // SEvMgr
00019 #include <sevmgr/SEVMGR_Service.hpp>
00020 // AirInv
00021 #include <airinv/basic/BasConst_AIRINV_Service.hpp>
00022 #include <airinv/factory/FacAirinvMasterServiceContext.hpp>
00023 #include <airinv/command/InventoryParser.hpp>

```

```

00024 #include <airinv/command/InventoryManager.hpp>
00025 #include <airinv/service/AIRINV_Master_ServiceContext.hpp>
00026 #include <airinv/AIRINV_Service.hpp>
00027 #include <airinv/AIRINV_Master_Service.hpp>
00028
00029 namespace AIRINV {
00030
00031 // //////////////////////////////////////
00032 AIRINV_Master_Service::AIRINV_Master_Service()
00033 : _airinvMasterServiceContext (NULL) {
00034     assert (false);
00035 }
00036
00037 // //////////////////////////////////////
00038 AIRINV_Master_Service::
00039 AIRINV_Master_Service (const AIRINV_Master_Service& iService)
00040 : _airinvMasterServiceContext (NULL) {
00041     assert (false);
00042 }
00043
00044 // //////////////////////////////////////
00045 AIRINV_Master_Service::
00046 AIRINV_Master_Service (const stdair::BasLogParams& iLogParams,
00047                       const stdair::BasDBParams& iDBParams)
00048 : _airinvMasterServiceContext (NULL) {
00049
00050     // Initialise the STDAIR service handler
00051     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00052         initStdAirService (iLogParams, iDBParams);
00053
00054     // Initialise the service context
00055     initServiceContext();
00056
00057     // Add the StdAir service context to the AIRINV service context
00058     // \note RMOL owns the STDAIR service resources here.
00059     const bool ownStdairService = true;
00060     addStdAirService (lSTDAIR_Service_ptr, ownStdairService);
00061
00062     // Initialise the (remaining of the) context
00063     initSlaveAirinvService();
00064 }
00065
00066 // //////////////////////////////////////
00067 AIRINV_Master_Service::
00068 AIRINV_Master_Service (const stdair::BasLogParams& iLogParams)
00069 : _airinvMasterServiceContext (NULL) {
00070
00071     // Initialise the STDAIR service handler
00072     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00073         initStdAirService (iLogParams);
00074
00075     // Initialise the service context
00076     initServiceContext();
00077
00078     // Add the StdAir service context to the AIRINV service context
00079     // \note RMOL owns the STDAIR service resources here.
00080     const bool ownStdairService = true;
00081     addStdAirService (lSTDAIR_Service_ptr, ownStdairService);
00082
00083     // Initialise the (remaining of the) context
00084     initSlaveAirinvService();
00085 }
00086
00087 // //////////////////////////////////////
00088 AIRINV_Master_Service::
00089 AIRINV_Master_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr)
00090 : _airinvMasterServiceContext (NULL) {
00091
00092     // Initialise the service context
00093     initServiceContext();
00094
00095     // Store the STDAIR service object within the (AIRINV) service context
00096     // \note AirInv does not own the STDAIR service resources here.
00097     const bool doesNotOwnStdairService = false;
00098     addStdAirService (ioSTDAIR_Service_ptr, doesNotOwnStdairService);
00099
00100     // Initialise the (remaining of the) context
00101     initSlaveAirinvService();
00102 }
00103
00104 // //////////////////////////////////////
00105 AIRINV_Master_Service::
00106 AIRINV_Master_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr,
00107                       SEVMGR::SEVMGR_ServicePtr_T ioSEVMGR_Service_ptr)
00108 : _airinvMasterServiceContext (NULL) {

```

```

00109
00110 // Initialise the service context
00111 initServiceContext();
00112
00113 // Store the STDAIR service object within the (AIRINV) service context
00114 // \note AirInv does not own the STDAIR service resources here.
00115 const bool doesNotOwnStdairService = false;
00116 addStdAirService (ioSTDAIR_Service_ptr, doesNotOwnStdairService);
00117
00118 //Add the SEvMgr service to the TRADEMGEN service context.
00119 const bool doesNotOwnSEVMGRService = false;
00120 addSEVMGRService (ioSEVMGR_Service_ptr, doesNotOwnSEVMGRService);
00121
00122 // Initialise the (remaining of the) context
00123 initSlaveAirinvService();
00124 }
00125
00126 // //////////////////////////////////////
00127 AIRINV_Master_Service::~AIRINV_Master_Service
00128 () {
00129     // Delete/Clean all the objects from memory
00130     finalise();
00131 }
00132 // //////////////////////////////////////
00133 void AIRINV_Master_Service::finalise() {
00134     assert (_airinvMasterServiceContext != NULL);
00135     // Reset the (Boost.)Smart pointer pointing on the STDAIR_Service object.
00136     _airinvMasterServiceContext->reset();
00137 }
00138 // //////////////////////////////////////
00139 void AIRINV_Master_Service::initServiceContext() {
00140     // Initialise the context
00141     AIRINV_Master_ServiceContext& lAIRINV_Master_ServiceContext =
00142         FacAirinvMasterServiceContext::instance
00143         ().create();
00144     _airinvMasterServiceContext = &lAIRINV_Master_ServiceContext;
00145 }
00146 // //////////////////////////////////////
00147 void AIRINV_Master_Service::
00148 addStdAirService (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr,
00149                 const bool iOwnStdairService) {
00150
00151     // Retrieve the AirInv Master service context
00152     assert (_airinvMasterServiceContext != NULL);
00153     AIRINV_Master_ServiceContext& lAIRINV_Master_ServiceContext =
00154         *_airinvMasterServiceContext;
00155
00156     // Store the STDAIR service object within the (AIRINV) service context
00157     lAIRINV_Master_ServiceContext.setSTDAIR_Service (ioSTDAIR_Service_ptr,
00158                                                     iOwnStdairService);
00159 }
00160 // //////////////////////////////////////
00161 void AIRINV_Master_Service::
00162 addSEVMGRService (SEVMGR::SEVMGR_ServicePtr_T ioSEVMGR_Service_ptr,
00163                 const bool iOwnSEVMGRService) {
00164
00165     // Retrieve the AirInv Master service context
00166     assert (_airinvMasterServiceContext != NULL);
00167     AIRINV_Master_ServiceContext& lAIRINV_Master_ServiceContext =
00168         *_airinvMasterServiceContext;
00169
00170     // Store the STDAIR service object within the (TRADEMGEM) service context
00171     lAIRINV_Master_ServiceContext.setSEVMGR_Service (ioSEVMGR_Service_ptr,
00172                                                     iOwnSEVMGRService);
00173 }
00174 // //////////////////////////////////////
00175 stdair::STDAIR_ServicePtr_T AIRINV_Master_Service::
00176 initStdAirService (const stdair::BasLogParams& iLogParams,
00177                  const stdair::BasDBParams& iDBParams) {
00178
00179     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00180         boost::make_shared<stdair::STDAIR_Service> (iLogParams, iDBParams);
00181
00182     return lSTDAIR_Service_ptr;
00183 }
00184 // //////////////////////////////////////
00185 stdair::STDAIR_ServicePtr_T AIRINV_Master_Service::
00186 initStdAirService (const stdair::BasLogParams& iLogParams) {
00187
00188     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00189         boost::make_shared<stdair::STDAIR_Service> (iLogParams);
00190 }

```

```

00208
00209     return lSTDAIR_Service_ptr;
00210 }
00211
00212 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00213 void AIRINV_Master_Service::initSlaveAirinvService() {
00214
00215     // Retrieve the AirInv Master service context
00216     assert (_airinvMasterServiceContext != NULL);
00217     AIRINV_Master_ServiceContext& lAIRINV_Master_ServiceContext =
00218         *_airinvMasterServiceContext;
00219
00220     // Retrieve the StdAir service
00221     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00222         lAIRINV_Master_ServiceContext.getSTDAIR_ServicePtr();
00223     assert (lSTDAIR_Service_ptr != NULL);
00224
00225     AIRINV_ServicePtr_T lAIRINV_Service_ptr;
00226     const bool ownSEVMGRService =
00227         lAIRINV_Master_ServiceContext.getOwnSEVMGRServiceFlag();
00228     if (ownSEVMGRService == false) {
00229         // Retrieve the SEVMGR service
00230         SEVMGR::SEVMGR_ServicePtr_T lSEVMGR_Service_ptr =
00231             lAIRINV_Master_ServiceContext.getSEVMGR_ServicePtr();
00232         assert (lSEVMGR_Service_ptr != NULL);
00233         lAIRINV_Service_ptr = boost::make_shared<AIRINV_Service> (
00234             lSTDAIR_Service_ptr,
00235             lSEVMGR_Service_ptr);
00236     } else {
00237         lAIRINV_Service_ptr = boost::make_shared<AIRINV_Service> (
00238             lSTDAIR_Service_ptr);
00239     }
00240     assert (lAIRINV_Service_ptr != NULL);
00241
00242     // Store the AIRINV service object within the AIRINV Master service
00243     context.
00244     lAIRINV_Master_ServiceContext.setAIRINV_Service (lAIRINV_Service_ptr);
00245 }
00246
00247 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00248 void AIRINV_Master_Service::
00249 parseAndLoad (const InventoryFilePath&
00250 iInventoryInputFilename) {
00251
00252     // Retrieve the AirInv Master service context
00253     if (_airinvMasterServiceContext == NULL) {
00254         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00255             "has not been initialised")
00256     }
00257     assert (_airinvMasterServiceContext != NULL);
00258
00259     // Retrieve the AirInv service context and whether it owns the Stdair
00260     // service
00261     AIRINV_Master_ServiceContext&
00262     lAIRINV_Master_ServiceContext =
00263         *_airinvMasterServiceContext;
00264     const bool doesOwnStdairService =
00265         lAIRINV_Master_ServiceContext.getOwnStdairServiceFlag();
00266
00267     // Retrieve the slave AIRINV service object from the (AIRINV)
00268     // service context
00269     AIRINV_Service& lAIRINV_Service =
00270         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00271
00272     // Delegate the file parsing and BOM building to the dedicated service
00273     lAIRINV_Service.parseAndLoad (iInventoryInputFilename);
00274
00275     if (doesOwnStdairService == true) {
00276         //
00277         clonePersistentBom ();
00278     }
00279 }
00280
00281 //////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
00282 void AIRINV_Master_Service::buildSampleBom
00283 () {
00284
00285     // Retrieve the AirInv Master service context
00286     if (_airinvMasterServiceContext == NULL) {
00287         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00288             "has not been initialised")
00289     }
00290     assert (_airinvMasterServiceContext != NULL);

```

```

00299
00300 // Retrieve the AirInv service context and whether it owns the Stdair
00301 // service
00302 AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00303     *_airinvMasterServiceContext;
00304 const bool doesOwnStdairService =
00305     lAIRINV_Master_ServiceContext.getOwnStdairServiceFlag();
00306
00307 // Retrieve the StdAir service object from the (AirInv) service context
00308 stdair::STDAIR_Service& lSTDAIR_Service =
00309     lAIRINV_Master_ServiceContext.getSTDAIR_Service();
00310 stdair::BomRoot& lPersistentBomRoot =
00311     lSTDAIR_Service.getPersistentBomRoot();
00312
00313 if (doesOwnStdairService == true) {
00314     //
00315     lSTDAIR_Service.buildSampleBom();
00316 }
00317
00318 AIRINV_Service& lAIRINV_Service =
00319     lAIRINV_Master_ServiceContext.getAIRINV_Service();
00320 lAIRINV_Service.buildSampleBom();
00321
00322 buildComplementaryLinks (lPersistentBomRoot);
00323
00324 if (doesOwnStdairService == true) {
00325     //
00326     clonePersistentBom ();
00327 }
00328 }
00329
00330 // //////////////////////////////////////
00331 void AIRINV_Master_Service::
00332 parseAndLoad (const stdair::ScheduleFilePath&
iScheduleInputFilename,
00333     const stdair::ODFilePath& iODInputFilename,
00334     const stdair::FRAT5FilePath& iFRAT5InputFilename,
00335     const stdair::FFDisutilityFilePath& iFFDisutilityInputFilename,
00336     const AIRRAC::YieldFilePath& iYieldFilename) {
00337
00338     // Retrieve the AirInv Master service context
00339     if (_airinvMasterServiceContext == NULL) {
00340         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00341             "has not been initialised")
00342     ;
00343     }
00344     assert (_airinvMasterServiceContext != NULL);
00345
00346     // Retrieve the AirInv service context and whether it owns the Stdair
00347     // service
00348     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00349     *_airinvMasterServiceContext;
00350     const bool doesOwnStdairService =
00351         lAIRINV_Master_ServiceContext.getOwnStdairServiceFlag();
00352
00353     // Retrieve the slave AirInv service object from the (AirInv)
00354     // service context
00355     AIRINV_Service& lAIRINV_Service =
00356         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00357
00358     // Retrieve the StdAir service object from the (AirInv) service context
00359     stdair::STDAIR_Service& lSTDAIR_Service =
00360         lAIRINV_Master_ServiceContext.getSTDAIR_Service();
00361     stdair::BomRoot& lPersistentBomRoot =
00362         lSTDAIR_Service.getPersistentBomRoot();
00363
00364     lAIRINV_Service.parseAndLoad (iScheduleInputFilename,
iODInputFilename,
00365         iFRAT5InputFilename,
00366         iFFDisutilityInputFilename, iYieldFilename);
00367
00368     buildComplementaryLinks (lPersistentBomRoot);
00369
00370     if (doesOwnStdairService == true) {
00371         //
00372         clonePersistentBom ();
00373     }
00374 }
00375
00376 // //////////////////////////////////////
00377 void AIRINV_Master_Service::clonePersistentBom
00378 () {

```

```

00416
00417 // Retrieve the AirInv Master service context
00418 if (_airinvMasterServiceContext == NULL) {
00419     throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00420                                                    "has not been initialised")
00421 ;
00422 }
00422 assert (_airinvMasterServiceContext != NULL);
00423
00424 // Retrieve the AirInv service context and whether it owns the Stdair
00425 // service
00426 AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00427 *_airinvMasterServiceContext;
00428 const bool doesOwnStdairService =
00429     lAIRINV_Master_ServiceContext.getOwnStdairServiceFlag();
00430
00431 // Retrieve the slave AIRINV service object from the (AIRINV)
00432 // service context
00433 AIRINV_Service& lAIRINV_Service =
00434     lAIRINV_Master_ServiceContext.getAIRINV_Service();
00435
00436 // Retrieve the StdAir service object from the (AIRINV) service context
00437 stdair::STDAIR_Service& lSTDAIR_Service =
00438     lAIRINV_Master_ServiceContext.getSTDAIR_Service();
00439
00440 if (doesOwnStdairService == true) {
00441     //
00442     lSTDAIR_Service.clonePersistentBom ();
00443 }
00444
00445 lAIRINV_Service.clonePersistentBom ();
00446
00447 stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00448 buildComplementaryLinks (lBomRoot);
00449 }
00450
00451 // //////////////////////////////////////
00452 void AIRINV_Master_Service::
00453 buildComplementaryLinks (stdair::BomRoot& ioBomRoot)
00454 {
00455     // Currently, no more things to do by AIRINV_Master at that stage.
00456 }
00457
00458 // //////////////////////////////////////
00459 std::string AIRINV_Master_Service::
00460 jsonHandler (const stdair::JSONString& lJSONString) const {
00461     // Retrieve the AirInv Master service context
00462     if (_airinvMasterServiceContext == NULL) {
00463         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00464                                                        "has not been initialised")
00465     ;
00466     }
00467     assert (_airinvMasterServiceContext != NULL);
00468
00469     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00470 *_airinvMasterServiceContext;
00471
00472 // Retrieve the slave AirInv (slave) service object from
00473 // the (AirInv master) service context
00474 AIRINV_Service& lAIRINV_Service =
00475     lAIRINV_Master_ServiceContext.getAIRINV_Service();
00476
00477 // Delegate the BOM dump to the dedicated service
00478 return lAIRINV_Service.jsonHandler (lJSONString);
00479 }
00480
00481 // //////////////////////////////////////
00482 std::string AIRINV_Master_Service::
00483 jsonExportFlightDateList (const
stdair::AirlineCode_T& iAirlineCode,
00484                             const stdair::FlightNumber_T& iFlightNumber) const
00485 {
00486     // Retrieve the AirInv Master service context
00487     if (_airinvMasterServiceContext == NULL) {
00488         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00489                                                        "has not been initialised")
00490     ;
00491     }
00492     assert (_airinvMasterServiceContext != NULL);
00493
00494     AIRINV_Master_ServiceContext&

```

```

    lAIRINV_Master_ServiceContext =
00507         *_airinvMasterServiceContext;
00508
00509         // Retrieve the slave AirInv (slave) service object from
00510         // the (AirInv master) service context
00511         AIRINV_Service& lAIRINV_Service =
00512             lAIRINV_Master_ServiceContext.getAIRINV_Service();
00513
00514         // Delegate the JSON export to the dedicated service
00515         return lAIRINV_Service.jsonExportFlightDateList (
00516             iAirlineCode,
00517             iFlightNumber);
00518     }
00519     // //////////////////////////////////////
00520     std::string AIRINV_Master_Service::
00521     jsonExportFlightDateObjects (const
00522         stdair::AirlineCode_T& iAirlineCode,
00523         const stdair::FlightNumber_T& iFlightNumber,
00524         const stdair::Date_T& iDepartureDate) const {
00525         // Retrieve the AirInv Master service context
00526         if (_airinvMasterServiceContext == NULL) {
00527             throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00528                 "has not been initialised")
00529         }
00530         assert (_airinvMasterServiceContext != NULL);
00531
00532         AIRINV_Master_ServiceContext&
00533         lAIRINV_Master_ServiceContext =
00534             *_airinvMasterServiceContext;
00535
00536         // Retrieve the slave AirInv (slave) service object from
00537         // the (AirInv master) service context
00538         AIRINV_Service& lAIRINV_Service =
00539             lAIRINV_Master_ServiceContext.getAIRINV_Service();
00540
00541         // Delegate the BOM dump to the dedicated service
00542         return lAIRINV_Service.jsonExportFlightDateObjects
00543             (iAirlineCode,
00544             iFlightNumber,
00545             iDepartureDate);
00546     }
00547     // //////////////////////////////////////
00548     std::string AIRINV_Master_Service::
00549     list (const stdair::AirlineCode_T& iAirlineCode,
00550         const stdair::FlightNumber_T& iFlightNumber) const {
00551         std::ostringstream oFlightListStr;
00552
00553         // Retrieve the AirInv Master service context
00554         if (_airinvMasterServiceContext == NULL) {
00555             throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00556                 "has not been initialised")
00557         }
00558         assert (_airinvMasterServiceContext != NULL);
00559
00560         AIRINV_Master_ServiceContext&
00561         lAIRINV_Master_ServiceContext =
00562             *_airinvMasterServiceContext;
00563
00564         // Retrieve the slave AirInv (slave) service object from
00565         // the (AirInv master) service context
00566         AIRINV_Service& lAIRINV_Service =
00567             lAIRINV_Master_ServiceContext.getAIRINV_Service();
00568
00569         // Delegate the BOM display to the dedicated service
00570         return lAIRINV_Service.list (iAirlineCode, iFlightNumber);
00571     }
00572     // //////////////////////////////////////
00573     bool AIRINV_Master_Service::
00574     check (const stdair::AirlineCode_T& iAirlineCode,
00575         const stdair::FlightNumber_T& iFlightNumber,
00576         const stdair::Date_T& iDepartureDate) const {
00577         std::ostringstream oFlightListStr;
00578
00579         // Retrieve the AirInv Master service context
00580         if (_airinvMasterServiceContext == NULL) {
00581             throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00582                 "has not been initialised")
00583         }
00584         assert (_airinvMasterServiceContext != NULL);

```

```

00585     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00586         *_airinvMasterServiceContext;
00587
00588     // Retrieve the slave AirInv (slave) service object from
00589     // the (AirInv master) service context
00590     AIRINV_Service& lAIRINV_Service =
00591         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00592
00593     // Delegate the BOM display to the dedicated service
00594     return lAIRINV_Service.check (iAirlineCode, iFlightNumber,
iDepartureDate);
00595 }
00596
00597 // //////////////////////////////////////
00598 std::string AIRINV_Master_Service::csvDisplay
() const {
00599
00600     // Retrieve the AirInv Master service context
00601     if (_airinvMasterServiceContext == NULL) {
00602         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00603             "has not been initialised")
;
00604     }
00605     assert (_airinvMasterServiceContext != NULL);
00606
00607     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00608         *_airinvMasterServiceContext;
00609
00610     // Retrieve the slave AIRINV service object from
00611     // the (AIRINV) service context
00612     AIRINV_Service& lAIRINV_Service =
00613         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00614
00615     // Delegate the BOM display to the dedicated service
00616     return lAIRINV_Service.csvDisplay ();
00617 }
00618
00619 // //////////////////////////////////////
00620 std::string AIRINV_Master_Service::
00621 csvDisplay (const stdair::AirlineCode_T& iAirlineCode,
00622     const stdair::FlightNumber_T& iFlightNumber,
00623     const stdair::Date_T& iDepartureDate) const {
00624
00625     // Retrieve the AirInv Master service context
00626     if (_airinvMasterServiceContext == NULL) {
00627         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00628             "has not been initialised")
;
00629     }
00630     assert (_airinvMasterServiceContext != NULL);
00631
00632     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00633         *_airinvMasterServiceContext;
00634
00635     // Retrieve the slave AIRINV service object from
00636     // the (AIRINV) service context
00637     AIRINV_Service& lAIRINV_Service =
00638         lAIRINV_Master_ServiceContext.getAIRINV_Service();
00639
00640     // Delegate the BOM display to the dedicated service
00641     return lAIRINV_Service.csvDisplay (iAirlineCode, iFlightNumber,
iDepartureDate);
00642 }
00643
00644 // //////////////////////////////////////
00645 void AIRINV_Master_Service::
00646 initSnapshotAndRMEEvents (const stdair::Date_T&
iStartDate,
00647     const stdair::Date_T& iEndDate) {
00648
00649     // Retrieve the AirInv Master service context
00650     if (_airinvMasterServiceContext == NULL) {
00651         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00652             "has not been initialised")
;
00653     }
00654     assert (_airinvMasterServiceContext != NULL);
00655
00656     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00657         *_airinvMasterServiceContext;
00658
00659     // Retrieve the pointer on the SEVMgr service context
00660     SEVMGR::SEVMGR_ServicePtr_T lSEVMGR_Service_ptr =

```



```

00662     lAIRINV_Master_ServiceContext.getSEVMGR_ServicePtr();
00663     assert (lSEVMGR_Service_ptr != NULL);
00664
00665     // Initialise the snapshot events
00666     InventoryManager::initSnapshotEvents (lSEVMGR_Service_ptr, iStartDate,
iEndDate);
00667
00668     // \todo Browse the list of inventories and itinalise the RM events of
00669     //     each inventory.
00670
00671     // Retrieve the slave AIRINV service object from the (AIRINV)
00672     // service context
00673     AIRINV_Service& lAIRINV_Service =
00674     lAIRINV_Master_ServiceContext.getAIRINV_Service();
00675     lSEVMGR_Service_ptr->addStatus (stdair::EventType::RM, 0);
00676     stdair::RMEventList_T lRMEventList =
00677     lAIRINV_Service.initRMEvents (iStartDate, iEndDate);
00678     assert (lRMEventList.empty() == false);
00679     InventoryManager::addRMEventsToEventQueue (lSEVMGR_Service_ptr,
lRMEventList);
00680 }
00681
00682 // //////////////////////////////////////
00683 void AIRINV_Master_Service::
00684 calculateAvailability (stdair::TravelSolutionStruct&
ioTravelSolution) {
00685
00686     // Retrieve the AirInv Master service context
00687     if (_airinvMasterServiceContext == NULL) {
00688         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00689             "has not been initialised")
00690     ;
00691     }
00692     assert (_airinvMasterServiceContext != NULL);
00693
00694     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00695     *_airinvMasterServiceContext;
00696
00697     // Retrieve the slave AIRINV service object from the (AIRINV)
00698     // service context
00699     AIRINV_Service& lAIRINV_Service =
lAIRINV_Master_ServiceContext.getAIRINV_Service();
00700
00701     // Delegate the availability retrieval to the dedicated service
00702     stdair::BasChronometer lAvlChronometer;
00703     lAvlChronometer.start();
00704
00705     lAIRINV_Service.calculateAvailability (
ioTravelSolution);
00706
00707     // DEBUG
00708     // const double lAvlMeasure = lAvlChronometer.elapsed();
00709     // STDAIR_LOG_DEBUG ("Availability retrieval: " << lAvlMeasure << " - "
00710     //     << lAIRINV_Master_ServiceContext.display());
00711 }
00712
00713 // //////////////////////////////////////
00714 bool AIRINV_Master_Service::sell (const
std::string& iSegmentDateKey,
00715     const stdair::ClassCode_T& iClassCode,
00716     const stdair::PartySize_T& iPartySize) {
00717
00718     // Retrieve the AirInv Master service context
00719     if (_airinvMasterServiceContext == NULL) {
00720         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00721             "has not been initialised")
00722     ;
00723     }
00724     assert (_airinvMasterServiceContext != NULL);
00725
00726     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00727     *_airinvMasterServiceContext;
00728
00729     // Retrieve the corresponding inventory key
00730     // const stdair::InventoryKey& lInventoryKey =
00731     //     stdair::BomKeyManager::extractInventoryKey (iSegmentDateKey);
00732
00733     // Retrieve the slave AirInv service object from the (AirInv Master)
00734     // service context
00735     AIRINV_Service& lAIRINV_Service =
lAIRINV_Master_ServiceContext.getAIRINV_Service();
00736
00737     // Delegate the booking to the dedicated command
00738     stdair::BasChronometer lSellChronometer;
00739     lSellChronometer.start();

```

```

00740
00741 // Delegate the BOM building to the dedicated service
00742 const bool hasBeenSaleSuccessful =
00743     lAIRINV_Service.sell (iSegmentDateKey, iClassCode, iPartySize);
00744
00745 // const double lSellMeasure = lSellChronometer.elapsed();
00746
00747 // DEBUG
00748 // STDAIR_LOG_DEBUG ("Booking sell: " << lSellMeasure << " - "
00749 //                   << lAIRINV_Master_ServiceContext.display());
00750
00751 //
00752 return hasBeenSaleSuccessful;
00753 }
00754
00755 // //////////////////////////////////////
00756 bool AIRINV_Master_Service::sell (const
stdair::BookingClassID_T& iClassID,
00757                                 const stdair::PartySize_T& iPartySize) {
00758
00759 // Retrieve the AirInv Master service context
00760 if (_airinvMasterServiceContext == NULL) {
00761     throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00762                                                  "has not been initialised")
;
00763 }
00764 assert (_airinvMasterServiceContext != NULL);
00765
00766 AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00767     *_airinvMasterServiceContext;
00768
00769 // Retrieve the corresponding inventory key
00770 // const stdair::InventoryKey& lInventoryKey =
00771 //     stdair::BomKeyManager::extractInventoryKey (iSegmentDateKey);
00772
00773 // Retrieve the slave AirInv service object from the (AirInv Master)
00774 // service context
00775 AIRINV_Service& lAIRINV_Service =
00776     lAIRINV_Master_ServiceContext.getAIRINV_Service();
00777
00778 // Delegate the booking to the dedicated command
00779 stdair::BasChronometer lSellChronometer;
00780 lSellChronometer.start();
00781
00782 // Delegate the BOM building to the dedicated service
00783 const bool hasBeenSaleSuccessful =
00784     lAIRINV_Service.sell (iClassID, iPartySize);
00785
00786 // const double lSellMeasure = lSellChronometer.elapsed();
00787
00788 // DEBUG
00789 // STDAIR_LOG_DEBUG ("Booking sell: " << lSellMeasure << " - "
00790 //                   << lAIRINV_Master_ServiceContext.display());
00791
00792 //
00793 return hasBeenSaleSuccessful;
00794 }
00795
00796 // //////////////////////////////////////
00797 bool AIRINV_Master_Service::cancel (const
std::string& iSegmentDateKey,
00798                                    const stdair::ClassCode_T& iClassCode,
00799                                    const stdair::PartySize_T& iPartySize) {
00800
00801 // Retrieve the AirInv Master service context
00802 if (_airinvMasterServiceContext == NULL) {
00803     throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00804                                                  "has not been initialised")
;
00805 }
00806 assert (_airinvMasterServiceContext != NULL);
00807
00808 AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00809     *_airinvMasterServiceContext;
00810
00811 // Retrieve the corresponding inventory key
00812 // const stdair::InventoryKey& lInventoryKey =
00813 //     stdair::BomKeyManager::extractInventoryKey (iSegmentDateKey);
00814
00815 // Retrieve the slave AirInv service object from the (AirInv Master)
00816 // service context
00817 AIRINV_Service& lAIRINV_Service =
00818     lAIRINV_Master_ServiceContext.getAIRINV_Service();
00819
00820 // Delegate the booking to the dedicated command

```

```

00821     stdair::BasChronometer lCancelChronometer;
00822     lCancelChronometer.start();
00823
00824     // Delegate the BOM building to the dedicated service
00825     const bool hasBeenSaleSuccessful =
00826         lAIRINV_Service.cancel (iSegmentDateKey, iClassCode, iPartySize);
00827
00828     // const double lCancelMeasure = lCancelChronometer.elapsed();
00829
00830     // DEBUG
00831     // STDAIR_LOG_DEBUG ("Booking cancel: " << lCancelMeasure << " - "
00832     //                  << lAIRINV_Master_ServiceContext.display());
00833
00834     //
00835     return hasBeenSaleSuccessful;
00836 }
00837
00838 // //////////////////////////////////////
00839 bool AIRINV_Master_Service::cancel (const
stdair::BookingClassID_T& iClassID,
00840                                     const stdair::PartySize_T& iPartySize) {
00841
00842     // Retrieve the AirInv Master service context
00843     if (_airinvMasterServiceContext == NULL) {
00844         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00845                                                     "has not been initialised")
00846     ;
00847     }
00848     assert (_airinvMasterServiceContext != NULL);
00849
00850     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00851         *_airinvMasterServiceContext;
00852
00853     // Retrieve the corresponding inventory key
00854     // const stdair::InventoryKey& lInventoryKey =
00855     //     stdair::BomKeyManager::extractInventoryKey (iSegmentDateKey);
00856
00857     // Retrieve the slave AirInv service object from the (AirInv Master)
00858     // service context
00859     AIRINV_Service& lAIRINV_Service =
lAIRINV_Master_ServiceContext.getAIRINV_Service();
00860
00861     // Delegate the booking to the dedicated command
00862     stdair::BasChronometer lCancelChronometer;
00863     lCancelChronometer.start();
00864
00865     // Delegate the BOM building to the dedicated service
00866     const bool hasBeenSaleSuccessful =
00867         lAIRINV_Service.cancel (iClassID, iPartySize);
00868
00869     // const double lCancelMeasure = lCancelChronometer.elapsed();
00870
00871     // DEBUG
00872     // STDAIR_LOG_DEBUG ("Booking cancel: " << lCancelMeasure << " - "
00873     //                  << lAIRINV_Master_ServiceContext.display());
00874
00875     //
00876     return hasBeenSaleSuccessful;
00877 }
00878
00879 // //////////////////////////////////////
00880 void AIRINV_Master_Service::
00881 takeSnapshots (const stdair::SnapshotStruct& iSnapshot) {
00882
00883     // Retrieve the AirInv Master service context
00884     if (_airinvMasterServiceContext == NULL) {
00885         throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00886                                                     "has not been initialised")
00887     ;
00888     }
00889     assert (_airinvMasterServiceContext != NULL);
00890
00891     AIRINV_Master_ServiceContext&
lAIRINV_Master_ServiceContext =
00892         *_airinvMasterServiceContext;
00893
00894     // Retrieve the slave AIRINV service object from the (AIRINV)
00895     // service context
00896     AIRINV_Service& lAIRINV_Service =
lAIRINV_Master_ServiceContext.getAIRINV_Service();
00897
00898     // Retrieve the snapshot time and the airline code.
00899     const stdair::DateTime_T& lSnapshotTime = iSnapshot.getSnapshotTime();
00900     const stdair::AirlineCode_T& lAirlineCode = iSnapshot.getAirlineCode();
00901
00902     lAIRINV_Service.takeSnapshots (lAirlineCode, lSnapshotTime);

```

```

00903     }
00904
00905     // //////////////////////////////////////
00906     void AIRINV_Master_Service::
00907     optimise (const stdair::RMEventStruct& iRMEvent) {
00908
00909         // Retrieve the AirInv Master service context
00910         if (_airinvMasterServiceContext == NULL) {
00911             throw stdair::NonInitialisedServiceException ("The AirInvMaster service "
00912                                                         "has not been initialised")
00913         };
00914         assert (_airinvMasterServiceContext != NULL);
00915
00916         AIRINV_Master_ServiceContext&
00917         lAIRINV_Master_ServiceContext =
00918             *_airinvMasterServiceContext;
00919
00920         // Retrieve the slave AIRINV service object from the (AIRINV)
00921         // service context
00922         AIRINV_Service& lAIRINV_Service =
00923             lAIRINV_Master_ServiceContext.getAIRINV_Service();
00924
00925         // Retrieve the snapshot time and the airline code.
00926         const stdair::DateTime_T& lRMEventTime = iRMEvent.getRMEventTime();
00927         const stdair::AirlineCode_T& lAirlineCode = iRMEvent.getAirlineCode();
00928         const stdair::KeyDescription_T& lFDDescription =
00929             iRMEvent.getFlightDateDescription();
00930
00931         lAIRINV_Service.optimise (lAirlineCode, lFDDescription,
00932                                 lRMEventTime);
00933     }
00934 }

```

## 23.241 airinv/service/AIRINV\_Master\_ServiceContext.cpp File Reference

```

#include <cassert>
#include <sstream>
#include <airinv/basic/BasConst_AIRINV_Service.hpp>
#include <airinv/service/AIRINV_Master_ServiceContext.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.242 AIRINV\_Master\_ServiceContext.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // Airinv
00008 #include <airinv/basic/BasConst_AIRINV_Service.hpp>
00009 #include <airinv/service/AIRINV_Master_ServiceContext.hpp>
00010
00011 namespace AIRINV {
00012
00013     // //////////////////////////////////////
00014     AIRINV_Master_ServiceContext::AIRINV_Master_ServiceContext ()
00015         : _ownStdairService (false),
00016           _ownSEVMGRService (true) {
00017     }
00018
00019     // //////////////////////////////////////
00020     AIRINV_Master_ServiceContext::~AIRINV_Master_ServiceContext () {
00021     }
00022
00023     // //////////////////////////////////////
00024     const std::string AIRINV_Master_ServiceContext::shortDisplay() const {
00025         std::ostringstream oStr;
00026         oStr << "AIRINV_Master_ServiceContext -- Owns StdAir service: "

```

```

00027         << _ownStdairService;
00028         return oStr.str();
00029     }
00030
00031     ///////////////////////////////////////////////////////////////////
00032     const std::string AIRINV_Master_ServiceContext::display() const {
00033         std::ostringstream oStr;
00034         oStr << shortDisplay();
00035         return oStr.str();
00036     }
00037
00038     ///////////////////////////////////////////////////////////////////
00039     const std::string AIRINV_Master_ServiceContext::describe() const {
00040         return shortDisplay();
00041     }
00042
00043     ///////////////////////////////////////////////////////////////////
00044     void AIRINV_Master_ServiceContext::reset() {
00045
00046         // The shared_ptr<>::reset() method drops the refcount by one.
00047         // If the count result is dropping to zero, the resource pointed to
00048         // by the shared_ptr<> will be freed.
00049
00050         // Reset the stdair shared pointer
00051         _stdairService.reset();
00052
00053         // Reset the sevmgr shared pointer
00054         _sevmgrService.reset();
00055
00056         // Reset the airinv shared pointer
00057         _airinvService.reset();
00058     }
00059
00060 }

```

## 23.243 airinv/service/AIRINV\_Master\_ServiceContext.hpp File Reference

```

#include <string>
#include <boost/shared_ptr.hpp>
#include <stdair/stdair_service_types.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/service/ServiceAbstract.hpp>
#include <sevmgr/SEVMGR_Types.hpp>
#include <airinv/AIRINV_Types.hpp>

```

### Classes

- class [AIRINV::AIRINV\\_Master\\_ServiceContext](#)

### Namespaces

- namespace [AIRINV](#)

## 23.244 AIRINV\_Master\_ServiceContext.hpp

```

00001 #ifndef __AIRINV_SVC_AIRINVMASTERSERVICECONTEXT_HPP
00002 #define __AIRINV_SVC_AIRINVMASTERSERVICECONTEXT_HPP
00003
00004 ///////////////////////////////////////////////////////////////////
00005 // Import section
00006 ///////////////////////////////////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // Boost
00010 #include <boost/shared_ptr.hpp>
00011 // StdAir
00012 #include <stdair/stdair_service_types.hpp>
00013 #include <stdair/bom/Inventory.hpp>
00014 #include <stdair/service/ServiceAbstract.hpp>
00015 // SEvMgr

```

```

00016 #include <sevmgr/SEVMGR_Types.hpp>
00017 // AirInv
00018 #include <airinv/AIRINV_Types.hpp>
00019
00020 namespace AIRINV {
00021
00022     class AIRINV_Service;
00023
00024     class AIRINV_Master_ServiceContext : public
stdair::ServiceAbstract {
00025     friend class AIRINV_Master_Service;
00026     friend class FacAirinvMasterServiceContext;
00027
00028     private:
00029         // ////////////////////////////////// Getters //////////////////////////////////
00030         stdair::STDAIR_ServicePtr_T getSTDAIR_ServicePtr() const {
00031             return _stdairService;
00032         }
00033
00034         SEVMGR::SEVMGR_ServicePtr_T getSEVMGR_ServicePtr() const {
00035             return _sevmgrService;
00036         }
00037
00038         stdair::STDAIR_Service& getSTDAIR_Service() const {
00039             assert (_stdairService != NULL);
00040             return *_stdairService;
00041         }
00042
00043         const bool getOwnStdairServiceFlag() const {
00044             return _ownStdairService;
00045         }
00046
00047         const bool getOwnSEVMGRServiceFlag() const {
00048             return _ownSEVMGRService;
00049         }
00050
00051         AIRINV_Service& getAIRINV_Service() const {
00052             assert (_airinvService != NULL);
00053             return *_airinvService;
00054         }
00055
00056         // ////////////////////////////////// Setters //////////////////////////////////
00057         void setSTDAIR_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_ServicePtr,
00058                                 const bool iOwnStdairService) {
00059             _stdairService = ioSTDAIR_ServicePtr;
00060             _ownStdairService = iOwnStdairService;
00061         }
00062
00063         void setSEVMGR_Service (SEVMGR::SEVMGR_ServicePtr_T ioSEVMGR_ServicePtr,
00064                                 const bool iOwnSEVMGRService) {
00065             _sevmgrService = ioSEVMGR_ServicePtr;
00066             _ownSEVMGRService = iOwnSEVMGRService;
00067         }
00068
00069         void setAIRINV_Service (AIRINV_ServicePtr_T
ioAIRINV_ServicePtr) {
00070             _airinvService = ioAIRINV_ServicePtr;
00071         }
00072
00073     private:
00074         // ////////////////////////////////// Display Methods //////////////////////////////////
00075         const std::string shortDisplay() const;
00076
00077         const std::string display() const;
00078
00079         const std::string describe() const;
00080
00081     private:
00082         AIRINV_Master_ServiceContext ();
00083         AIRINV_Master_ServiceContext (const AIRINV_Master_ServiceContext&);
00084
00085         ~AIRINV_Master_ServiceContext ();
00086
00087         void reset();
00088
00089     private:
00090         // ////////////////////////////////// Children //////////////////////////////////
00091         stdair::STDAIR_ServicePtr_T _stdairService;
00092
00093         bool _ownStdairService;
00094
00095         SEVMGR::SEVMGR_ServicePtr_T _sevmgrService;
00096
00097
00098
00099
00100
00101
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```

```

00171     bool _ownSEVMGRService;
00172
00173
00174 private:
00175     // ////////// Attributes //////////
00179     AIRINV_ServicePtr_T _airinvService;
00180 };
00181
00182 }
00183 #endif // __AIRINV_SVC_AIRINVMASERSERVICECONTEXT_HPP

```

## 23.245 airinv/service/AIRINV\_Service.cpp File Reference

```

#include <cassert>
#include <boost/make_shared.hpp>
#include <stdair/stdair_json.hpp>
#include <stdair/basic/BasChronometer.hpp>
#include <stdair/basic/JsonCommand.hpp>
#include <stdair/basic/PartnershipTechnique.hpp>
#include <stdair/basic/UnconstrainingMethod.hpp>
#include <stdair/basic/OptimisationMethod.hpp>
#include <stdair/bom/BomKeyManager.hpp>
#include <stdair/bom/BomManager.hpp>
#include <stdair/bom/BomRoot.hpp>
#include <stdair/bom/Inventory.hpp>
#include <stdair/bom/FlightDate.hpp>
#include <stdair/bom/SegmentCabin.hpp>
#include <stdair/bom/AirlineFeature.hpp>
#include <stdair/bom/RMEventStruct.hpp>
#include <stdair/bom/BomJSONImport.hpp>
#include <stdair/bom/BomJSONExport.hpp>
#include <stdair/factory/FacBomManager.hpp>
#include <stdair/service/Logger.hpp>
#include <stdair/STDAIR_Service.hpp>
#include <rmol/RMOL_Service.hpp>
#include <airrac/AIRRAC_Service.hpp>
#include <sevmgr/SEVMGR_Service.hpp>
#include <airinv/basic/BasConst_AIRINV_Service.hpp>
#include <airinv/factory/FacAirinvServiceContext.hpp>
#include <airinv/command/ScheduleParser.hpp>
#include <airinv/command/FRAT5Parser.hpp>
#include <airinv/command/FFDisutilityParser.hpp>
#include <airinv/command/InventoryParser.hpp>
#include <airinv/command/InventoryManager.hpp>
#include <airinv/command/InventoryBuilder.hpp>
#include <airinv/service/AIRINV_ServiceContext.hpp>
#include <airinv/AIRINV_Service.hpp>

```

### Namespaces

- namespace [AIRINV](#)

## 23.246 AIRINV\_Service.cpp

```

00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 // Boost

```

```

00007 #include <boost/make_shared.hpp>
00008 // StdAir
00009 #include <stdair/stdair_json.hpp>
00010 #include <stdair/basic/BasChronometer.hpp>
00011 #include <stdair/basic/JSONCommand.hpp>
00012 #include <stdair/basic/PartnershipTechnique.hpp>
00013 #include <stdair/basic/UnconstrainingMethod.hpp>
00014 #include <stdair/basic/OptimisationMethod.hpp>
00015 #include <stdair/bom/BomKeyManager.hpp>
00016 #include <stdair/bom/BomManager.hpp>
00017 #include <stdair/bom/BomRoot.hpp>
00018 #include <stdair/bom/Inventory.hpp>
00019 #include <stdair/bom/FlightDate.hpp>
00020 #include <stdair/bom/SegmentCabin.hpp>
00021 #include <stdair/bom/AirlineFeature.hpp>
00022 #include <stdair/bom/RMEventStruct.hpp>
00023 #include <stdair/bom/BomJSONImport.hpp>
00024 #include <stdair/bom/BomJSONExport.hpp>
00025 #include <stdair/factory/FacBomManager.hpp>
00026 #include <stdair/service/Logger.hpp>
00027 #include <stdair/STDAIR_Service.hpp>
00028 // RMOL
00029 #include <rmol/RMOL_Service.hpp>
00030 // AirRAC
00031 #include <airrac/AIRRAC_Service.hpp>
00032 // SEvMgr
00033 #include <sevmgr/SEVMGR_Service.hpp>
00034 // AirInv
00035 #include <airinv/basic/BasConst_AIRINV_Service.hpp>
00036 #include <airinv/factory/FacAirinvServiceContext.hpp>
00037 #include <airinv/command/ScheduleParser.hpp>
00038 #include <airinv/command/FRAT5Parser.hpp>
00039 #include <airinv/command/FFDisutilityParser.hpp>
00040 #include <airinv/command/InventoryParser.hpp>
00041 #include <airinv/command/InventoryManager.hpp>
00042 #include <airinv/command/InventoryBuilder.hpp>
00043 #include <airinv/service/AIRINV_ServiceContext.hpp>
00044 #include <airinv/AIRINV_Service.hpp>
00045
00046 namespace AIRINV {
00047
00048     // //////////////////////////////////////
00049     AIRINV_Service::AIRINV_Service () : _airinvServiceContext (NULL) {
00050         assert (false);
00051     }
00052
00053     // //////////////////////////////////////
00054     AIRINV_Service::AIRINV_Service (const AIRINV_Service& iService)
00055     : _airinvServiceContext (NULL) {
00056         assert (false);
00057     }
00058
00059     // //////////////////////////////////////
00060     AIRINV_Service::AIRINV_Service (const stdair::BasLogParams& iLogParams)
00061     : _airinvServiceContext (NULL) {
00062
00063         // Initialise the STDAIR service handler
00064         stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00065             initStdAirService (iLogParams);
00066
00067         // Initialise the service context
00068         initServiceContext();
00069
00070         // Add the StdAir service context to the AIRINV service context
00071         // \note AIRINV owns the STDAIR service resources here.
00072         const bool ownStdairService = true;
00073         addStdAirService (lSTDAIR_Service_ptr, ownStdairService);
00074
00075         // Initailise the RMOL service.
00076         initRMOLService();
00077
00078         // Initailise the AIRRAC service.
00079         initAIRRACService();
00080
00081         // Initailise the SEvMgr service.
00082         initSEVMGRService();
00083
00084         // Initialise the (remaining of the) context
00085         initAirinvService();
00086     }
00087

```



```

00088 // //////////////////////////////////////
00089 AIRINV_Service::AIRINV_Service (const stdair::BasLogParams& iLogParams,
00090                                const stdair::BasDBParams& iDBParams)
00091 : _airinvServiceContext (NULL) {
00092
00093     // Initialise the STDAIR service handler
00094     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00095         initStdAirService (iLogParams, iDBParams);
00096
00097     // Initialise the service context
00098     initServiceContext();
00099
00100     // Add the StdAir service context to the AIRINV service context
00101     // \note AIRINV owns the STDAIR service resources here.
00102     const bool ownStdairService = true;
00103     addStdAirService (lSTDAIR_Service_ptr, ownStdairService);
00104
00105     // Initilise the RMOL service.
00106     initRMOLService();
00107
00108     // Initilise the AIRRAC service.
00109     initAIRRACService();
00110
00111     // Initilise the SEVMGR service.
00112     initSEVMGRService();
00113
00114     // Initialise the (remaining of the) context
00115     initAirinvService();
00116 }
00117
00118 // //////////////////////////////////////
00119 AIRINV_Service::
00120 AIRINV_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr)
00121 : _airinvServiceContext (NULL) {
00122
00123     // Initialise the service context
00124     initServiceContext();
00125
00126     // Store the STDAIR service object within the (AIRINV) service context
00127     // \note AirInv does not own the STDAIR service resources here.
00128     const bool doesNotOwnStdairService = false;
00129     addStdAirService (ioSTDAIR_Service_ptr, doesNotOwnStdairService);
00130
00131     // Initilise the RMOL service.
00132     initRMOLService();
00133
00134     // Initilise the AIRRAC service.
00135     initAIRRACService();
00136
00137     // Initilise the SEVMGR service.
00138     initSEVMGRService();
00139
00140     // Initialise the (remaining of the) context
00141     initAirinvService();
00142
00143 }
00144
00145 // //////////////////////////////////////
00146 AIRINV_Service::
00147 AIRINV_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr,
00148                SEVMGR::SEVMGR_ServicePtr_T ioSEVMGR_Service_ptr)
00149 : _airinvServiceContext (NULL) {
00150
00151     // Initialise the service context
00152     initServiceContext();
00153
00154     // Store the STDAIR service object within the (AIRINV) service context
00155     // \note AirInv does not own the STDAIR service resources here.
00156     const bool doesNotOwnStdairService = false;
00157     addStdAirService (ioSTDAIR_Service_ptr, doesNotOwnStdairService);
00158
00159     //Add the SEvMgr service to the TRADEMGEN service context.
00160     const bool doesNotOwnSEVMGRService = false;
00161     addSEVMGRService (ioSEVMGR_Service_ptr, doesNotOwnSEVMGRService);
00162
00163     // Initilise the RMOL service.
00164     initRMOLService();
00165
00166     // Initilise the AIRRAC service.
00167     initAIRRACService();
00168
00169     // Initialise the (remaining of the) context
00170     initAirinvService();
00171
00172 }
00173
00174 }

```

```

00175
00176 ///////////////////////////////////////////////////////////////////
00177 AIRINV_Service::~AIRINV_Service() {
00178     // Delete/Clean all the objects from memory
00179     finalise();
00180 }
00181
00182 ///////////////////////////////////////////////////////////////////
00183 void AIRINV_Service::finalise() {
00184     assert (_airinvServiceContext != NULL);
00185     // Reset the (Boost.)Smart pointer pointing on the STDAIR_Service object.
00186     _airinvServiceContext->reset();
00187 }
00188
00189 ///////////////////////////////////////////////////////////////////
00190 void AIRINV_Service::initServiceContext() {
00191     // Initialise the context
00192     AIRINV_ServiceContext& lAIRINV_ServiceContext =
00193         FacAirinvServiceContext::instance().
00194         create();
00195     _airinvServiceContext = &lAIRINV_ServiceContext;
00196 }
00197
00198 ///////////////////////////////////////////////////////////////////
00199 void AIRINV_Service::
00200 addStdAirService (stdair::STDAIR_ServicePtr_T ioSTDAIR_Service_ptr,
00201                  const bool iOwnStdairService) {
00202     // Retrieve the Airinv service context
00203     assert (_airinvServiceContext != NULL);
00204     AIRINV_ServiceContext& lAIRINV_ServiceContext = *_airinvServiceContext;
00205
00206     // Store the STDAIR service object within the (AIRINV) service context
00207     lAIRINV_ServiceContext.setSTDAIR_Service (ioSTDAIR_Service_ptr,
00208                                              iOwnStdairService);
00209 }
00210
00211 ///////////////////////////////////////////////////////////////////
00212 void AIRINV_Service::
00213 addSEVMGRService (SEVMGR::SEVMGR_ServicePtr_T ioSEVMGR_Service_ptr,
00214                  const bool iOwnSEVMGRService) {
00215     // Retrieve the Airinv service context
00216     assert (_airinvServiceContext != NULL);
00217     AIRINV_ServiceContext& lAIRINV_ServiceContext = *_airinvServiceContext;
00218
00219     // Store the STDAIR service object within the (TRADEMGEN) service context
00220     lAIRINV_ServiceContext.setSEVMGR_Service (ioSEVMGR_Service_ptr,
00221                                              iOwnSEVMGRService);
00222 }
00223
00224 ///////////////////////////////////////////////////////////////////
00225 stdair::STDAIR_ServicePtr_T AIRINV_Service::
00226 initStdAirService (const stdair::BasLogParams& iLogParams,
00227                   const stdair::BasDBParams& iDBParams) {
00228     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00229         boost::make_shared<stdair::STDAIR_Service> (iLogParams, iDBParams);
00230     return lSTDAIR_Service_ptr;
00231 }
00232
00233 ///////////////////////////////////////////////////////////////////
00234 stdair::STDAIR_ServicePtr_T AIRINV_Service::
00235 initStdAirService (const stdair::BasLogParams& iLogParams) {
00236     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00237         boost::make_shared<stdair::STDAIR_Service> (iLogParams);
00238     return lSTDAIR_Service_ptr;
00239 }
00240
00241 ///////////////////////////////////////////////////////////////////
00242 void AIRINV_Service::initRMOLService() {
00243     // Retrieve the AirInv service context
00244     assert (_airinvServiceContext != NULL);
00245     AIRINV_ServiceContext& lAIRINV_ServiceContext = *_airinvServiceContext;
00246
00247     // Retrieve the StdAir service context
00248     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00249         lAIRINV_ServiceContext.getSTDAIR_ServicePtr();
00250
00251     RMOL::RMOL_ServicePtr_T lRMOL_Service_ptr =
00252         boost::make_shared<RMOL::RMOL_Service> (lSTDAIR_Service_ptr);
00253
00254     // Store the RMOL service object within the (AIRINV) service context

```

```

00282     lAIRINV_ServiceContext.setRMOL_Service (lRMOL_Service_ptr);
00283 }
00284
00285 // //////////////////////////////////////
00286 void AIRINV_Service::initAIRRACService() {
00287
00288     // Retrieve the AirInv service context
00289     assert (_airinvServiceContext != NULL);
00290     AIRINV_ServiceContext& lAIRINV_ServiceContext = *_airinvServiceContext;
00291
00292     // Retrieve the StdAir service context
00293     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00294         lAIRINV_ServiceContext.getSTDAIR_ServicePtr();
00295
00303     AIRRAC::AIRRAC_ServicePtr_T lAIRRAC_Service_ptr =
00304         boost::make_shared<AIRRAC::AIRRAC_Service> (lSTDAIR_Service_ptr);
00305
00306     // Store the AIRRAC service object within the (AIRINV) service context
00307     lAIRINV_ServiceContext.setAIRRAC_Service (lAIRRAC_Service_ptr);
00308 }
00309
00310 // //////////////////////////////////////
00311 void AIRINV_Service::initSEVMGRService() {
00312
00313     // Retrieve the AIRINV service context
00314     assert (_airinvServiceContext != NULL);
00315     AIRINV_ServiceContext& lAIRINV_ServiceContext =
00316         *_airinvServiceContext;
00317
00318     // Retrieve the StdAir service context
00319     stdair::STDAIR_ServicePtr_T lSTDAIR_Service_ptr =
00320         lAIRINV_ServiceContext.getSTDAIR_ServicePtr();
00321
00329     SEVMGR::SEVMGR_ServicePtr_T lSEVMGR_Service_ptr =
00330         boost::make_shared<SEVMGR::SEVMGR_Service> (lSTDAIR_Service_ptr);
00331
00332     // Store the SEVMGR service object within the (TraDemGen) service context
00333     const bool doesOwnSEVMGRService = true;
00334     lAIRINV_ServiceContext.setSEVMGR_Service (lSEVMGR_Service_ptr,
00335         doesOwnSEVMGRService);
00336 }
00337
00338 // //////////////////////////////////////
00339 void AIRINV_Service::initAirInvService() {
00340     // Do nothing at this stage. A sample BOM tree may be built by
00341     // calling the buildSampleBom() method
00342 }
00343
00344 // //////////////////////////////////////
00345 void AIRINV_Service::
00346 parseAndLoad (const AIRINV::InventoryFilePath
00347 & iInventoryInputFilename) {
00348
00349     // Retrieve the AirInv service context
00350     if (_airinvServiceContext == NULL) {
00351         throw stdair::NonInitialisedServiceException("The AirInv service has not
00352 "
00353 "been initialised");
00354     }
00355     assert (_airinvServiceContext != NULL);
00356
00357     // Retrieve the AirInv service context and whether it owns the Stdair
00358     // service
00359     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00360         _airinvServiceContext;
00361     const bool doesOwnStdairService =
00362         lAIRINV_ServiceContext.getOwnStdairServiceFlag();
00363
00364     // Retrieve the StdAir service object from the (AirInv) service context
00365     stdair::STDAIR_Service& lSTDAIR_Service =
00366         lAIRINV_ServiceContext.getSTDAIR_Service();
00367
00368     // Retrieve the persistent BOM root object.
00369     stdair::BomRoot& lPersistentBomRoot =
00370         lSTDAIR_Service.getPersistentBomRoot();
00371
00372     InventoryParser::buildInventory (
00373         iInventoryInputFilename,
00374         lPersistentBomRoot);
00375
00376     InventoryBuilder::buildPartnerInventories (lPersistentBomRoot);
00377
00378     lSTDAIR_Service.updateAirlineFeatures();
00379
00380     buildComplementaryLinks (lPersistentBomRoot);
00381
00382     if (doesOwnStdairService == true) {

```

```

00396
00397 //
00398     clonePersistentBom ();
00399 }
00400 }
00401
00402 // //////////////////////////////////////
00403 void AIRINV_Service::
00404 parseAndLoad (const stdair::ScheduleFilePath&
iScheduleInputFilename,
00405               const stdair::ODFilePath& iODInputFilename,
00406               const stdair::FRAT5FilePath& iFRAT5InputFilename,
00407               const stdair::FFDisutilityFilePath& iFFDisutilityInputFilename,
00408               const AIRRAC::YieldFilePath& iYieldFilename) {
00409
00410     // Retrieve the AirInv service context
00411     if (_airinvServiceContext == NULL) {
00412         throw stdair::NonInitialisedServiceException("The AirInv service has not
"
00413                                                     "been initialised");
00414     }
00415     assert (_airinvServiceContext != NULL);
00416
00417     // Retrieve the AirInv service context and whether it owns the Stdair
00418     // service
00419     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
_airinvServiceContext;
00420     const bool doesOwnStdairService =
00421         lAIRINV_ServiceContext.getOwnStdairServiceFlag();
00422
00423     // Retrieve the StdAIR service object from the (AirInv) service context
00424     stdair::STDAIR_Service& lSTDAIR_Service =
00425         lAIRINV_ServiceContext.getSTDAIR_Service();
00426
00427     // Retrieve the perssitent BOM root object.
00428     stdair::BomRoot& lPersistentBomRoot =
00429         lSTDAIR_Service.getPersistentBomRoot();
00430
00431     FRAT5Parser::parse (iFRAT5InputFilename,
lPersistentBomRoot);
00432     FFDIsutilityParser::parse (
iFFDisutilityInputFilename, lPersistentBomRoot);
00433     ScheduleParser::generateInventories (
iScheduleInputFilename,
00434                                         lPersistentBomRoot);
00435
00436     InventoryBuilder::buildPartnerInventories (lPersistentBomRoot);
00437
00438     lSTDAIR_Service.updateAirlineFeatures();
00439
00440     buildComplementaryLinks (lPersistentBomRoot);
00441
00442     AIRRAC::AIRRAC_Service& lAIRRAC_Service =
00443         lAIRINV_ServiceContext.getAIRRAC_Service();
00444     lAIRRAC_Service.parseAndLoad (iYieldFilename);
00445     lAIRRAC_Service.updateYields(lPersistentBomRoot);
00446
00447     if (doesOwnStdairService == true) {
00448         //
00449         clonePersistentBom ();
00450     }
00451 }
00452
00453 // //////////////////////////////////////
00454 void AIRINV_Service::buildSampleBom() {
00455
00456     // Retrieve the AirInv service context
00457     if (_airinvServiceContext == NULL) {
00458         throw stdair::NonInitialisedServiceException("The AirInv service has not
"
00459                                                     "been initialised");
00460     }
00461     assert (_airinvServiceContext != NULL);
00462
00463     // Retrieve the AirInv service context and whether it owns the Stdair
00464     // service
00465     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
_airinvServiceContext;
00466     const bool doesOwnStdairService =
00467         lAIRINV_ServiceContext.getOwnStdairServiceFlag();
00468
00469     // Retrieve the StdAIR service object from the (AirInv) service context
00470     stdair::STDAIR_Service& lSTDAIR_Service =
00471         lAIRINV_ServiceContext.getSTDAIR_Service();
00472
00473     // Retrieve the perssitent BOM root object.

```

```

00507     stdair::BomRoot& lPersistentBomRoot =
00508         lSTDAIR_Service.getPersistentBomRoot();
00509
00514     if (doesOwnStdairService == true) {
00515         //
00516         lSTDAIR_Service.buildSampleBom();
00517     }
00518
00529     AIRRAC::AIRRAC_Service& lAIRRAC_Service =
00530         lAIRINV_ServiceContext.getAIRRAC_Service();
00531     lAIRRAC_Service.buildSampleBom();
00532
00538     RMOL::RMOL_Service& lRMOL_Service =
00539         lAIRINV_ServiceContext.getRMOL_Service();
00540     lRMOL_Service.buildSampleBom();
00541
00545     InventoryBuilder::buildPartnerInventories (lPersistentBomRoot);
00546
00551     buildComplementaryLinks (lPersistentBomRoot);
00552
00556     lSTDAIR_Service.updateAirlineFeatures();
00557
00562     if (doesOwnStdairService == true) {
00563         //
00564         clonePersistentBom ();
00565     }
00566 }
00567
00568 // //////////////////////////////////////
00569 void AIRINV_Service::clonePersistentBom ()
00570 {
00571     // Retrieve the AirInv service context
00572     if (_airinvServiceContext == NULL) {
00573         throw stdair::NonInitialisedServiceException("The AirInv service has not
00574 "
00575 "been initialised");
00576     }
00577     assert (_airinvServiceContext != NULL);
00578
00579     // Retrieve the AirInv service context and whether it owns the Stdair
00580     // service
00581     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00582         _airinvServiceContext;
00583     const bool doesOwnStdairService =
00584         lAIRINV_ServiceContext.getOwnStdairServiceFlag();
00585
00586     // Retrieve the StdAIR service object from the (AirInv) service context
00587     stdair::STDAIR_Service& lSTDAIR_Service =
00588         lAIRINV_ServiceContext.getSTDAIR_Service();
00589
00593     if (doesOwnStdairService == true) {
00594         //
00595         lSTDAIR_Service.clonePersistentBom ();
00596     }
00597
00598     stdair::BomRoot& lBomRoot =
00599         lSTDAIR_Service.getBomRoot();
00600     buildComplementaryLinks (lBomRoot);
00601 }
00602
00603 // //////////////////////////////////////
00604 void AIRINV_Service::buildComplementaryLinks
00605 (stdair::BomRoot& ioBomRoot) {
00606
00607     InventoryManager::createDirectAccesses
00608     (ioBomRoot);
00609
00610     InventoryManager::buildSimilarSegmentCabinSets
00611     (ioBomRoot);
00612
00613     InventoryManager::setDefaultBidPriceVector
00614     (ioBomRoot);
00615
00616     InventoryManager::initialiseYieldBasedNestingStructures
00617     (ioBomRoot);
00618
00619     InventoryManager::initialiseListsOfUsablePolicies
00620     (ioBomRoot);
00621 }
00622
00623 // //////////////////////////////////////
00624 std::string AIRINV_Service::
00625 jsonHandler (const stdair::JSONString& iJSONString) const {
00626

```

```

00648 //
00649 // Extract from the JSON-ified string the command
00650 //
00651 stdair::JSoCommand::EN_JSoCommand lEN_JSoCommand;
00652 const bool hasCommandBeenRetrieved =
00653     stdair::BomJSONImport::jsonImportCommand (iJSONString,
00654                                                 lEN_JSoCommand);
00655
00656 if (hasCommandBeenRetrieved == false) {
00657     // Return an error JSON-ified string
00658     std::ostream oErrorStream;
00659     oErrorStream << "{\"error\": \"Wrong JSON-ified string: \"
00660                     << \"the command is not understood.\"}";
00661     return oErrorStream.str();
00662 }
00663 assert (hasCommandBeenRetrieved == true);
00664
00665 //
00666 // Extract from the JSON-ified string an airline code
00667 //
00668 stdair::AirlineCode_T lAirlineCode;
00669 const bool hasKeyBeenRetrieved =
00670     stdair::BomJSONImport::jsonImportInventoryKey (iJSONString,
00671                                                    lAirlineCode);
00672
00673 if (hasKeyBeenRetrieved == false) {
00674     // Return an error JSON-ified string
00675     std::ostream oErrorStream;
00676     oErrorStream << "{\"error\": \"Wrong JSON-ified string: \"
00677                     << \"the inventory key is not understood.\"}";
00678     return oErrorStream.str();
00679 }
00680 assert (hasKeyBeenRetrieved == true);
00681
00682 //
00683 // Extract from the JSON-ified string a flight number
00684 //
00685 stdair::FlightNumber_T lFlightNumber;
00686 const bool hasFlightNumBeenRetrieved =
00687     stdair::BomJSONImport::jsonImportFlightNumber (iJSONString,
00688                                                    lFlightNumber);
00689
00690 if (hasFlightNumBeenRetrieved == false) {
00691     // Return an error JSON-ified string
00692     std::ostream oErrorStream;
00693     oErrorStream << "{\"error\": \"Wrong JSON-ified string: \"
00694                     << \"the flight number is not understood.\"}";
00695     return oErrorStream.str();
00696 }
00697 assert (hasFlightNumBeenRetrieved == true);
00698
00699 switch (lEN_JSoCommand) {
00700 case stdair::JSoCommand::FLIGHT_DATE: {
00701
00702     // Extract from the JSON-ified string a flight date
00703     stdair::Date_T lDate;
00704     const bool hasDateBeenRetrieved =
00705         stdair::BomJSONImport::jsonImportFlightDate (iJSONString,
00706                                                      lDate);
00707
00708     if (hasDateBeenRetrieved == false) {
00709         // Return an error JSON-ified string
00710         std::ostream oErrorStream;
00711         oErrorStream << "{\"error\": \"Wrong JSON-ified string: \"
00712                         << \"the flight date is not understood.\"}";
00713         return oErrorStream.str();
00714     }
00715
00716     // DEBUG
00717     STDAIR_LOG_DEBUG ("=> airline code = '" << lAirlineCode
00718                     << "', flight number = '" << lFlightNumber
00719                     << "', departure date = '" << lDate << "'");
00720
00721     // DEBUG: Display the flight-date details dump
00722     const std::string& lFlightDateDetailsCSVDump =
00723         csvDisplay (lAirlineCode, lFlightNumber, lDate);
00724     STDAIR_LOG_DEBUG (std::endl << lFlightDateDetailsCSVDump);
00725
00726     // Dump the full details of the flight-date into the JSON-ified
    flight-date
00727     const std::string& lFlightDateDetailsJSONDump =
00728         jsonExportFlightDateObjects (lAirlineCode,
00729                                     lFlightNumber,
00730                                     lDate);
00731
00732     // DEBUG
00733     STDAIR_LOG_DEBUG ("Send: '" << lFlightDateDetailsJSONDump << "'");

```

```

00734
00735     return lFlightDateDetailsJSONDump;
00736     break;
00737 }
00738 case stdair::JSoNCommand::LIST: {
00739
00740     // DEBUG
00741     STDAIR_LOG_DEBUG ("=> airline code = '" << lAirlineCode
00742         << "', flight number = " << lFlightNumber << "'");
00743
00744     // DEBUG: Display the flight-date list dump
00745     const std::string& lFlightDateListCSVDump =
00746         list (lAirlineCode, lFlightNumber);
00747     STDAIR_LOG_DEBUG (std::endl << lFlightDateListCSVDump);
00748
00749     // Dump the full list of the flight-date into the JSON-ified flight-date
00750     const std::string& lFlightDateListJSONDump =
00751         jsonExportFlightDateList (lAirlineCode,
00752             lFlightNumber);
00753
00754     // DEBUG
00755     STDAIR_LOG_DEBUG ("Send: '" << lFlightDateListCSVDump << "'");
00756
00757     return lFlightDateListJSONDump;
00758     break;
00759 }
00760 default: {
00761     // Return an Error string
00762     std::ostringstream lErrorCmdMessage;
00763     const std::string& lCommandStr =
00764         stdair::JSoNCommand::getLabel (lEN_JSoNCommand);
00765     lErrorCmdMessage << "{\\"error\\": \\"The command '" << lCommandStr
00766         << "' is not handled by the AirInv service.\\"}";
00767     return lErrorCmdMessage.str();
00768     break;
00769 }
00770 // Return an error JSON-ified string
00771 assert (false);
00772 std::string lJSONDump ("{\\"error\\": \\"Wrong JSON-ified string\\"}");
00773 return lJSONDump;
00774 }
00775
00776 // //////////////////////////////////////
00777 std::string AIRINV_Service::
00778 jsonExportFlightDateList (const
00779     stdair::AirlineCode_T& iAirlineCode,
00780     const stdair::FlightNumber_T& iFlightNumber) const
00781 {
00782     // Retrieve the AIRINV service context
00783     if (_airinvServiceContext == NULL) {
00784         throw stdair::NonInitialisedServiceException ("The AirInv service "
00785             "has not been initialised");
00786     }
00787     assert (_airinvServiceContext != NULL);
00788     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00789         _airinvServiceContext;
00790
00791     // Retrieve the STDAIR service object from the (AIRINV) service context
00792     stdair::STDAIR_Service& lSTDAIR_Service =
00793         lAIRINV_ServiceContext.getSTDAIR_Service();
00794
00795     // Delegate the JSON export to the dedicated service
00796     return lSTDAIR_Service.jsonExportFlightDateList (iAirlineCode,
00797         iFlightNumber);
00798 }
00799 // //////////////////////////////////////
00800 std::string AIRINV_Service::
00801 jsonExportFlightDateObjects (const
00802     stdair::AirlineCode_T& iAirlineCode,
00803     const stdair::FlightNumber_T& iFlightNumber,
00804     const stdair::Date_T& iDepartureDate) const {
00805
00806     // Retrieve the AIRINV service context
00807     if (_airinvServiceContext == NULL) {
00808         throw stdair::NonInitialisedServiceException ("The AirInv service "
00809             "has not been initialised");
00810     }
00811     assert (_airinvServiceContext != NULL);
00812     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00813         _airinvServiceContext;

```

```

00813
00814 // Retrieve the STDAIR service object from the (AIRINV) service context
00815 stdair::STDAIR_Service& lSTDAIR_Service =
00816     lAIRINV_ServiceContext.getSTDAIR_Service();
00817
00818 // Delegate the JSON export to the dedicated service
00819 return lSTDAIR_Service.jsonExportFlightDateObjects (iAirlineCode,
00820     iFlightNumber,
00821     iDepartureDate);
00822 }
00823
00824 // //////////////////////////////////////
00825 std::string AIRINV_Service::
00826 list (const stdair::AirlineCode_T& iAirlineCode,
00827     const stdair::FlightNumber_T& iFlightNumber) const {
00828     std::ostringstream oFlightListStr;
00829
00830     if (_airinvServiceContext == NULL) {
00831         throw stdair::NonInitialisedServiceException ("The AirInv service "
00832             "has not been initialised")
00833     };
00834     assert (_airinvServiceContext != NULL);
00835     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00836         _airinvServiceContext;
00837
00838     // \todo Check that the current AIRINV_Service is actually operating for
00839     //     the given airline
00840
00841     // Retrieve the STDAIR service object from the (AirInv) service context
00842     stdair::STDAIR_Service& lSTDAIR_Service =
00843         lAIRINV_ServiceContext.getSTDAIR_Service();
00844
00845     // Delegate the BOM display to the dedicated service
00846     return lSTDAIR_Service.list (iAirlineCode, iFlightNumber);
00847 }
00848
00849 bool AIRINV_Service::
00850 check (const stdair::AirlineCode_T& iAirlineCode,
00851     const stdair::FlightNumber_T& iFlightNumber,
00852     const stdair::Date_T& iDepartureDate) const {
00853     std::ostringstream oFlightListStr;
00854
00855     if (_airinvServiceContext == NULL) {
00856         throw stdair::NonInitialisedServiceException ("The AirInv service "
00857             "has not been initialised")
00858     };
00859     assert (_airinvServiceContext != NULL);
00860     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00861         _airinvServiceContext;
00862
00863     // \todo Check that the current AIRINV_Service is actually operating for
00864     //     the given airline
00865
00866     // Retrieve the STDAIR service object from the (AirInv) service context
00867     stdair::STDAIR_Service& lSTDAIR_Service =
00868         lAIRINV_ServiceContext.getSTDAIR_Service();
00869
00870     // Delegate the BOM display to the dedicated service
00871     return lSTDAIR_Service.check (iAirlineCode, iFlightNumber, iDepartureDate);
00872 }
00873
00874 // //////////////////////////////////////
00875 std::string AIRINV_Service::csvDisplay() const {
00876     // Retrieve the AIRINV service context
00877     if (_airinvServiceContext == NULL) {
00878         throw stdair::NonInitialisedServiceException ("The AirInv service "
00879             "has not been initialised")
00880     };
00881     assert (_airinvServiceContext != NULL);
00882     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00883         _airinvServiceContext;
00884
00885     // Retrieve the STDAIR service object from the (AirInv) service context
00886     stdair::STDAIR_Service& lSTDAIR_Service =
00887         lAIRINV_ServiceContext.getSTDAIR_Service();
00888     const stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00889
00890     // Delegate the BOM display to the dedicated service
00891     return lSTDAIR_Service.csvDisplay(lBomRoot);
00892 }
00893

```



```

00894 // //////////////////////////////////////
00895 std::string AIRINV_Service::
00896 csvDisplay (const stdair::AirlineCode_T& iAirlineCode,
00897             const stdair::FlightNumber_T& iFlightNumber,
00898             const stdair::Date_T& iDepartureDate) const {
00899
00900     // Retrieve the AIRINV service context
00901     if (_airinvServiceContext == NULL) {
00902         throw stdair::NonInitialisedServiceException ("The AirInv service "
00903                                                       "has not been initialised")
00904     };
00905     assert (_airinvServiceContext != NULL);
00906
00907     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00908     _airinvServiceContext;
00909
00910     // Retrieve the STDAIR service object from the (AirInv) service context
00911     stdair::STDAIR_Service& lSTDAIR_Service =
00912         lAIRINV_ServiceContext.getSTDAIR_Service();
00913
00914     // Delegate the BOM display to the dedicated service
00915     return lSTDAIR_Service.csvDisplay (iAirlineCode, iFlightNumber,
00916                                       iDepartureDate);
00917 }
00918 // //////////////////////////////////////
00919 stdair::RMEventList_T AIRINV_Service::
00920 initRMEvents (const stdair::Date_T& iStartDate,
00921              const stdair::Date_T& iEndDate) {
00922
00923     if (_airinvServiceContext == NULL) {
00924         throw stdair::NonInitialisedServiceException ("The AirInv service "
00925                                                       "has not been initialised")
00926     };
00927     assert (_airinvServiceContext != NULL);
00928
00929     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00930     _airinvServiceContext;
00931
00932     // \todo Retrieve the corresponding inventory
00933     stdair::STDAIR_Service& lSTDAIR_Service =
00934         lAIRINV_ServiceContext.getSTDAIR_Service();
00935     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00936
00937     stdair::RMEventList_T oRMEventList;
00938     const stdair::InventoryList_T& lInventoryList =
00939         stdair::BomManager::getList<stdair::Inventory> (lBomRoot);
00940     for (stdair::InventoryList_T::const_iterator itInv = lInventoryList.begin()
00941         ; itInv != lInventoryList.end(); ++itInv) {
00942         const stdair::Inventory* lInv_ptr = *itInv;
00943         assert (lInv_ptr != NULL);
00944
00945         InventoryManager::initRMEvents (*lInv_ptr,
00946                                       oRMEventList,
00947                                       iStartDate, iEndDate);
00948     }
00949     return oRMEventList;
00950 }
00951 // //////////////////////////////////////
00952 void AIRINV_Service::
00953 calculateAvailability (stdair::TravelSolutionStruct&
00954                      ioTravelSolution) {
00955
00956     if (_airinvServiceContext == NULL) {
00957         throw stdair::NonInitialisedServiceException ("The AirInv service "
00958                                                       "has not been initialised")
00959     };
00960     assert (_airinvServiceContext != NULL);
00961
00962     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00963     _airinvServiceContext;
00964
00965     // Retrieve the corresponding inventory.
00966     stdair::STDAIR_Service& lSTDAIR_Service =
00967         lAIRINV_ServiceContext.getSTDAIR_Service();
00968     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
00969
00970     // Delegate the booking to the dedicated command
00971     stdair::BasChronometer lAvlChronometer;
00972     lAvlChronometer.start();
00973     InventoryManager::calculateAvailability
00974     (lBomRoot, ioTravelSolution);
00975     // const double lAvlMeasure = lAvlChronometer.elapsed();

```

```

00971
00972 // DEBUG
00973 // STDAIR_LOG_DEBUG ("Availability retrieval: " << lAvlMeasure << " - "
00974 // << lAIRINV_ServiceContext.display());
00975 }
00976
00977 // //////////////////////////////////////
00978 bool AIRINV_Service::sell (const std::string&
00979 iSegmentDateKey,
00980                          const stdair::ClassCode_T& iClassCode,
00981                          const stdair::PartySize_T& iPartySize) {
00982     bool isSellSuccessful = false;
00983     if (_airinvServiceContext == NULL) {
00984         throw stdair::NonInitialisedServiceException ("The AirInv service "
00985                                                         "has not been initialised")
00986     ;
00987     }
00988     assert (_airinvServiceContext != NULL);
00989     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
00990     _airinvServiceContext;
00991
00992     // \todo Check that the current AIRINV_Service is actually operating for
00993     // the given airline (inventory key)
00994     // Retrieve the corresponding inventory key
00995     const stdair::InventoryKey& lInventoryKey =
00996     stdair::BomKeyManager::extractInventoryKey (iSegmentDateKey);
00997
00998     // Retrieve the root of the BOM tree
00999     stdair::STDAIR_Service& lSTDAIR_Service =
01000     lAIRINV_ServiceContext.getSTDAIR_Service();
01001     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
01002
01003     // Retrieve the corresponding inventory
01004     stdair::Inventory& lInventory = stdair::BomManager::
01005     getObject<stdair::Inventory> (lBomRoot, lInventoryKey.toString());
01006
01007     // Delegate the booking to the dedicated command
01008     stdair::BasChronometer lSellChronometer; lSellChronometer.start();
01009     isSellSuccessful = InventoryManager::sell (lInventory
01010 , iSegmentDateKey,
01011                                     iClassCode, iPartySize);
01012     // const double lSellMeasure = lSellChronometer.elapsed();
01013
01014     // DEBUG
01015     // STDAIR_LOG_DEBUG ("Booking sell: " << lSellMeasure << " - "
01016     // << lAIRINV_ServiceContext.display());
01017
01018     return isSellSuccessful;
01019 }
01020
01021 // //////////////////////////////////////
01022 bool AIRINV_Service::sell (const stdair::BookingClassID_T
01023 & iClassID,
01024                          const stdair::PartySize_T& iPartySize) {
01025     bool isSellSuccessful = false;
01026
01027     // Delegate the booking to the dedicated command
01028     stdair::BasChronometer lSellChronometer; lSellChronometer.start();
01029     isSellSuccessful = InventoryManager::sell (iClassID,
01030 iPartySize);
01031     // const double lSellMeasure = lSellChronometer.elapsed();
01032
01033     // DEBUG
01034     // STDAIR_LOG_DEBUG ("Booking sell: " << lSellMeasure << " - "
01035     // << lAIRINV_ServiceContext.display());
01036
01037     return isSellSuccessful;
01038 }
01039
01040 // //////////////////////////////////////
01041 bool AIRINV_Service::cancel (const std::string&
01042 iSegmentDateKey,
01043                             const stdair::ClassCode_T& iClassCode,
01044                             const stdair::PartySize_T& iPartySize) {
01045     bool isCancellationSuccessful = false;
01046
01047     if (_airinvServiceContext == NULL) {
01048         throw stdair::NonInitialisedServiceException ("The AirInv service "
01049                                                         "has not been initialised")
01050     ;
01051     }
01052     assert (_airinvServiceContext != NULL);
01053     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
01054     _airinvServiceContext;
01055
01056     // \todo Check that the current AIRINV_Service is actually operating for

```

```

01049 // the given airline (inventory key)
01050 // Retrieve the corresponding inventory key
01051 const stdair::InventoryKey& lInventoryKey =
01052     stdair::BomKeyManager::extractInventoryKey (iSegmentDateKey);
01053
01054 // Retrieve the root of the BOM tree
01055 stdair::STDAIR_Service& lSTDAIR_Service =
01056     lAIRINV_ServiceContext.getSTDAIR_Service();
01057 stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
01058
01059 // Retrieve the corresponding inventory
01060 stdair::Inventory& lInventory = stdair::BomManager::
01061     getObject<stdair::Inventory> (lBomRoot, lInventoryKey.toString());
01062
01063 // Delegate the booking to the dedicated command
01064 stdair::BasChronometer lCancellationChronometer;
01065 lCancellationChronometer.start();
01066 isCancellationSuccessful = InventoryManager::cancel
(lInventory,
                                iSegmentDateKey,
                                iClassCode, iPartySize)
;
01069 // const double lCancellationMeasure = lCancellationChronometer.elapsed();
01070
01071 // DEBUG
01072 // STDAIR_LOG_DEBUG ("Booking cancellation: "
01073 //                 << lCancellationMeasure << " - "
01074 //                 << lAIRINV_ServiceContext.display());
01075
01076 return isCancellationSuccessful;
01077 }
01078
01079 // //////////////////////////////////////
01080 bool AIRINV_Service::cancel (const
stdair::BookingClassID_T& iClassID,
                                const stdair::PartySize_T& iPartySize) {
01081     bool isCancelSuccessful = false;
01082
01083     // Delegate the booking to the dedicated command
01084     stdair::BasChronometer lCancelChronometer; lCancelChronometer.start();
01085     isCancelSuccessful = InventoryManager::cancel (
iClassID, iPartySize);
01086     // const double lCancelMeasure = lCancelChronometer.elapsed();
01087
01088     // DEBUG
01089     // STDAIR_LOG_DEBUG ("Booking cancel: " << lCancelMeasure << " - "
01090     //                 << lAIRINV_ServiceContext.display());
01091
01092     return isCancelSuccessful;
01093 }
01094
01095 // //////////////////////////////////////
01096 void AIRINV_Service::takeSnapshots (const
stdair::AirlineCode_T& iAirlineCode,
                                const stdair::DateTime_T& iSnapshotTime)
{
01099     if (_airinvServiceContext == NULL) {
01100         throw stdair::NonInitialisedServiceException ("The AirInv service "
01101             "has not been initialised")
;
01103     }
01104     assert (_airinvServiceContext != NULL);
01105     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
        _airinvServiceContext;
01106
01107     // TODO: Retrieve the corresponding inventory.
01108     stdair::STDAIR_Service& lSTDAIR_Service =
01109         lAIRINV_ServiceContext.getSTDAIR_Service();
01110     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
01111
01112     const stdair::InventoryList_T lInventoryList =
01113         stdair::BomManager::getList<stdair::Inventory> (lBomRoot);
01114     for (stdair::InventoryList_T::const_iterator itInv = lInventoryList.begin()
;
01115         itInv != lInventoryList.end(); ++itInv) {
01116         const stdair::Inventory* lInv_ptr = *itInv;
01117         assert (lInv_ptr != NULL);
01118
01119         InventoryManager::takeSnapshots (*lInv_ptr
, iSnapshotTime);
01120     }
01121 }
01122
01123 // //////////////////////////////////////
01124 void AIRINV_Service::optimise (const
stdair::AirlineCode_T& iAirlineCode,

```

```

01125                                     const stdair::KeyDescription_T& iFDDescription
01126                                     const stdair::DateTime_T& iRMEventTime) {
01127
01128     if (_airinvServiceContext == NULL) {
01129         throw stdair::NonInitialisedServiceException ("The AirInv service "
01130             "has not been initialised")
01131     };
01132     assert (_airinvServiceContext != NULL);
01133     AIRINV_ServiceContext& lAIRINV_ServiceContext = *
01134         _airinvServiceContext;
01135     // Retrieve the corresponding inventory & flight-date
01136     stdair::STDAIR_Service& lSTDAIR_Service =
01137         lAIRINV_ServiceContext.getSTDAIR_Service();
01138     stdair::BomRoot& lBomRoot = lSTDAIR_Service.getBomRoot();
01139     stdair::Inventory* lInventory_ptr =
01140         stdair::BomManager::getObjectPtr<stdair::Inventory> (lBomRoot,
01141         iAirlineCode);
01142     if (lInventory_ptr == NULL) {
01143         std::ostringstream oErrorMessage;
01144         oErrorMessage << "The Inventory '" << iAirlineCode
01145             << "', can not be retrieved.";
01146         STDAIR_LOG_ERROR (oErrorMessage.str());
01147         throw InventoryNotFoundException (oErrorMessage
01148             .str());
01149     }
01150     assert (lInventory_ptr != NULL);
01151     stdair::FlightDate* lFlightDate_ptr =
01152         stdair::BomManager::getObjectPtr<stdair::FlightDate> (*lInventory_ptr,
01153         iFDDescription);
01154     if (lFlightDate_ptr == NULL) {
01155         std::ostringstream oErrorMessage;
01156         oErrorMessage << "The flight date '" << iFDDescription
01157             << "', can not be retrieved in the '"
01158             << iAirlineCode << "' inventory.";
01159         STDAIR_LOG_ERROR (oErrorMessage.str());
01160         throw FlightDateNotFoundException (
01161             oErrorMessage.str());
01162     }
01163     assert (lFlightDate_ptr != NULL);
01164
01165     const stdair::UnconstrainingMethod& lUnconstrainingMethod =
01166         lInventory_ptr->getUnconstrainingMethod();
01167     const stdair::ForecastingMethod& lForecastingMethod =
01168         lInventory_ptr->getForecastingMethod();
01169     const stdair::PreOptimisationMethod& lPreOptimisationMethod =
01170         lInventory_ptr->getPreOptimisationMethod();
01171     const stdair::OptimisationMethod& lOptimisationMethod =
01172         lInventory_ptr->getOptimisationMethod();
01173     const stdair::PartnershipTechnique& lPartnershipTechnique =
01174         lInventory_ptr->getPartnershipTechnique();
01175
01176     // Retrieve the RMOL service.
01177     RMOL::RMOL_Service& lRMOL_Service = lAIRINV_ServiceContext.getRMOL_Service(
01178     );
01179
01180     // Optimise the flight-date.
01181     bool isOptimised = lRMOL_Service.optimise (*lFlightDate_ptr, iRMEventTime,
01182         lUnconstrainingMethod,
01183         lForecastingMethod,
01184         lPreOptimisationMethod,
01185         lOptimisationMethod,
01186         lPartnershipTechnique);
01187
01188     const stdair::OptimisationMethod::EN_OptimisationMethod&
01189     lENOptimisationMethod = lOptimisationMethod.getMethod();
01190     const bool isEMSRb =
01191         (lENOptimisationMethod == stdair::OptimisationMethod::LEG_BASED_EMSSR_B);
01192     // Update the inventory with the new controls.
01193     // updateBookingControls uses bid price vector to set
01194     // the authorization level. But EMSRb sets directly the
01195     // authorization level and does not compute the bid price vector.
01196     // So if EMSRb is used, do not call updateBookingControls.
01197     if (isOptimised == true && isEMSRb == false) {
01198         InventoryManager::updateBookingControls (*lFlightDate_ptr);
01199         InventoryManager::recalculateAvailability (*lFlightDate_ptr);
01200     }
01201 }

```

**23.247 airinv/service/AIRINV\_ServiceContext.cpp File Reference**

```
#include <cassert>
#include <sstream>
#include <airinv/basic/BasConst_AIRINV_Service.hpp>
#include <airinv/service/AIRINV_ServiceContext.hpp>
```

**Namespaces**

- namespace [AIRINV](#)

**23.248 AIRINV\_ServiceContext.cpp**

```
00001 // //////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////
00004 // STL
00005 #include <cassert>
00006 #include <sstream>
00007 // AirInv
00008 #include <airinv/basic/BasConst_AIRINV_Service.hpp>
00009 #include <airinv/service/AIRINV_ServiceContext.hpp>
00010
00011 namespace AIRINV {
00012
00013 // //////////////////////////////////////
00014 AIRINV_ServiceContext::AIRINV_ServiceContext()
00015 : _ownStdairService (false), _ownSEVMGRService (true),
00016   _airlineCode (DEFAULT_AIRLINE_CODE) {
00017 }
00018
00019 // //////////////////////////////////////
00020 AIRINV_ServiceContext::
00021 AIRINV_ServiceContext (const stdair::AirlineCode_T& iAirlineCode)
00022 : _ownStdairService (false), _ownSEVMGRService (true),
00023   _airlineCode (iAirlineCode) {
00024 }
00025
00026 // //////////////////////////////////////
00027 AIRINV_ServiceContext::AIRINV_ServiceContext (const AIRINV_ServiceContext&)
00028 : _ownStdairService (false), _ownSEVMGRService (true),
00029   _airlineCode (DEFAULT_AIRLINE_CODE) {
00030 }
00031
00032 // //////////////////////////////////////
00033 AIRINV_ServiceContext::~AIRINV_ServiceContext() {
00034 }
00035
00036 // //////////////////////////////////////
00037 const std::string AIRINV_ServiceContext::shortDisplay() const {
00038   std::ostringstream oStr;
00039   oStr << "AIRINV_ServiceContext[" << _airlineCode
00040     << "]" -- Owns StdAir service: " << _ownStdairService;
00041   return oStr.str();
00042 }
00043
00044 // //////////////////////////////////////
00045 const std::string AIRINV_ServiceContext::display() const {
00046   std::ostringstream oStr;
00047   oStr << shortDisplay();
00048   return oStr.str();
00049 }
00050
00051 // //////////////////////////////////////
00052 const std::string AIRINV_ServiceContext::describe() const {
00053   return shortDisplay();
00054 }
00055
00056 // //////////////////////////////////////
00057 void AIRINV_ServiceContext::reset() {
00058
00059   // The shared_ptr<>::reset() method drops the refcount by one.
00060   // If the count result is dropping to zero, the resource pointed to
00061   // by the shared_ptr<> will be freed.
00062 }
```

```

00063     // Reset the stdair shared pointer
00064     _stdairService.reset();
00065
00066     // Reset the rmol shared pointer
00067     _rmolService.reset();
00068
00069     // Reset the airrac shared pointer
00070     _airracService.reset();
00071
00072     // Reset the sevmgr shared pointer
00073     _sevmgrService.reset();
00074 }
00075
00076 }
```

## 23.249 airinv/service/AIRINV\_ServiceContext.hpp File Reference

```

#include <string>
#include <boost/shared_ptr.hpp>
#include <stdair/stdair_service_types.hpp>
#include <stdair/service/ServiceAbstract.hpp>
#include <rmol/RMOL_Types.hpp>
#include <airrac/AIRAC_Types.hpp>
#include <sevmgr/SEVMGR_Types.hpp>
#include <airinv/AIRINV_Types.hpp>
```

### Classes

- class [AIRINV::AIRINV\\_ServiceContext](#)  
Class holding the context of the AirInv services.

### Namespaces

- namespace [AIRINV](#)

## 23.250 AIRINV\_ServiceContext.hpp

```

00001 #ifndef __AIRINV_SVC_AIRINVSERVICECONTEXT_HPP
00002 #define __AIRINV_SVC_AIRINVSERVICECONTEXT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <string>
00009 // Boost
00010 #include <boost/shared_ptr.hpp>
00011 // StdAir
00012 #include <stdair/stdair_service_types.hpp>
00013 #include <stdair/service/ServiceAbstract.hpp>
00014 // RMOL
00015 #include <rmol/RMOL_Types.hpp>
00016 // AIRRAC
00017 #include <airrac/AIRAC_Types.hpp>
00018 // SEvMgr
00019 #include <sevmgr/SEVMGR_Types.hpp>
00020 // AirInv
00021 #include <airinv/AIRINV_Types.hpp>
00022
00023 namespace AIRINV {
00024
00025     class AIRINV_ServiceContext : public
00026         stdair::ServiceAbstract {
00027     public:
00028         friend class AIRINV_Service;
00029         friend class FacAirinvServiceContext;
00030
00031     private:
00032         // ////////////////////////////////// Getters //////////////////////////////////
00033         stdair::AirlineCode_T getAirlineCode() const {
```

```

00043     return _airlineCode;
00044 }
00045
00049 stdair::STDAIR_ServicePtr_T getSTDAIR_ServicePtr() const {
00050     return _stdairService;
00051 }
00052
00056 stdair::STDAIR_Service& getSTDAIR_Service() const {
00057     assert (_stdairService != NULL);
00058     return *_stdairService;
00059 }
00060
00064 const bool getOwnStdairServiceFlag() const {
00065     return _ownStdairService;
00066 }
00067
00071 RMOL::RMOL_Service& getRMOL_Service() const {
00072     assert (_rmolService != NULL);
00073     return *_rmolService;
00074 }
00075
00079 AIRRAC::AIRRAC_Service& getAIRRAC_Service() const {
00080     assert (_airracService != NULL);
00081     return *_airracService;
00082 }
00083
00087 SEVMGR::SEVMGR_ServicePtr_T getSEVMGR_ServicePtr() const {
00088     return _sevmgrService;
00089 }
00090
00094 SEVMGR::SEVMGR_Service& getSEVMGR_Service() const {
00095     assert (_sevmgrService != NULL);
00096     return *_sevmgrService;
00097 }
00098
00102 const bool getOwnSEVMGRServiceFlag() const {
00103     return _ownSEVMGRService;
00104 }
00105
00106
00107 private:
00108     // ////////////////////////////////// Setters //////////////////////////////////
00112 void setAirlineCode (const stdair::AirlineCode_T& iAirlineCode) {
00113     _airlineCode = iAirlineCode;
00114 }
00115
00119 void setSTDAIR_Service (stdair::STDAIR_ServicePtr_T ioSTDAIR_ServicePtr,
00120     const bool iOwnStdairService) {
00121     _stdairService = ioSTDAIR_ServicePtr;
00122     _ownStdairService = iOwnStdairService;
00123 }
00124
00128 void setRMOL_Service (RMOL::RMOL_ServicePtr_T ioRMOL_ServicePtr) {
00129     _rmolService = ioRMOL_ServicePtr;
00130 }
00131
00135 void setAIRRAC_Service (AIRRAC::AIRRAC_ServicePtr_T ioAIRRAC_ServicePtr) {
00136     _airracService = ioAIRRAC_ServicePtr;
00137 }
00138
00142 void setSEVMGR_Service (SEVMGR::SEVMGR_ServicePtr_T ioSEVMGR_ServicePtr,
00143     const bool iOwnSEVMGRService) {
00144     _sevmgrService = ioSEVMGR_ServicePtr;
00145     _ownSEVMGRService = iOwnSEVMGRService;
00146 }
00147
00148 private:
00149     // ////////////////////////////////// Display Methods //////////////////////////////////
00153 const std::string shortDisplay() const;
00154
00158 const std::string display() const;
00159
00163 const std::string describe() const;
00164
00165 private:
00168
00171 AIRINV_ServiceContext (const stdair::AirlineCode_T&);
00175 AIRINV_ServiceContext ();
00179 AIRINV_ServiceContext (const AIRINV_ServiceContext&);
00180
00184 ~AIRINV_ServiceContext ();
00185
00189 void reset ();
00190
00191
00192 private:

```

```

00193 // ////////////////////////////////// Children //////////////////////////////////
00197 stdair::STDAIR_ServicePtr_T _stdairService;
00198
00202 bool _ownStdairService;
00203
00207 RMOL::RMOL_ServicePtr_T _rmolService;
00208
00212 SEVMGR::SEVMGR_ServicePtr_T _sevmgrService;
00213
00217 bool _ownSEVMGRService;
00218
00222 AIRRAC::AIRRAC_ServicePtr_T _airracService;
00223
00224 private:
00225 // ////////////////////////////////// Attributes //////////////////////////////////
00230 stdair::AirlineCode_T _airlineCode;
00231 };
00232
00233 }
00234 #endif // __AIRINV_SVC_AIRINVSERVICECONTEXT_HPP

```

## 23.251 airinv/service/ServiceAbstract.cpp File Reference

```
#include <airinv/service/ServiceAbstract.hpp>
```

### Namespaces

- namespace [AIRINV](#)

## 23.252 ServiceAbstract.cpp

```

00001 // //////////////////////////////////////////////////////////////////////
00002 // Import section
00003 // //////////////////////////////////////////////////////////////////////
00004 // AIRINV
00005 #include <airinv/service/ServiceAbstract.hpp>
00006
00007 namespace AIRINV {
00008
00009 }

```

## 23.253 airinv/service/ServiceAbstract.hpp File Reference

```
#include <iosfwd>
```

### Classes

- class [AIRINV::ServiceAbstract](#)

### Namespaces

- namespace [AIRINV](#)

### Functions

- template<class charT , class traits >  
std::basic\_ostream< charT,  
traits > & [operator<<](#) (std::basic\_ostream< charT, traits > &ioOut, const [AIRINV::ServiceAbstract](#) &i-  
Service)



- `template<class charT , class traits >`  
`std::basic_istream< charT,`  
`traits > & operator>> (std::basic_istream< charT, traits > &ioIn, AIRINV::ServiceAbstract &ioService)`

### 23.253.1 Function Documentation

**23.253.1.1** `template<class charT , class traits > std::basic_ostream<charT, traits>& operator<< ( std::basic_ostream< charT, traits > &ioOut, const AIRINV::ServiceAbstract & iService ) [inline]`

Piece of code given by Nicolai M. Josuttis, Section 13.12.1 "Implementing Output Operators" (p653) of his book "The C++ Standard Library: A Tutorial and Reference", published by Addison-Wesley.

Definition at line 42 of file [ServiceAbstract.hpp](#).

**23.253.1.2** `template<class charT , class traits > std::basic_istream<charT, traits>& operator>> ( std::basic_istream< charT, traits > &ioIn, AIRINV::ServiceAbstract & ioService ) [inline]`

Piece of code given by Nicolai M. Josuttis, Section 13.12.1 "Implementing Output Operators" (pp655-657) of his book "The C++ Standard Library: A Tutorial and Reference", published by Addison-Wesley.

Definition at line 70 of file [ServiceAbstract.hpp](#).

References [AIRINV::ServiceAbstract::fromStream\(\)](#).

## 23.254 ServiceAbstract.hpp

```
00001 #ifndef __AIRINV_SVC_SERVICEABSTRACT_HPP
00002 #define __AIRINV_SVC_SERVICEABSTRACT_HPP
00003
00004 // //////////////////////////////////////
00005 // Import section
00006 // //////////////////////////////////////
00007 // STL
00008 #include <iosfwd>
00009 // #include <sstream>
00010
00011 namespace AIRINV {
00012
00013     class ServiceAbstract {
00014     public:
00015
00016         virtual ~ServiceAbstract() {}
00017
00018         virtual void toStream (std::ostream& ioOut) const {}
00019
00020         virtual void fromStream (std::istream& ioIn) {}
00021
00022     protected:
00023         ServiceAbstract() {}
00024     };
00025 }
00026
00027 template <class charT, class traits>
00028 inline
00029 std::basic_ostream<charT, traits>&
00030 operator<< (std::basic_ostream<charT, traits>& ioOut,
00031             const AIRINV::ServiceAbstract& iService) {
00032     std::basic_ostringstream<charT, traits> ostr;
00033     ostr.copyfmt (ioOut);
00034     ostr.width (0);
00035
00036     // Fill string stream
00037     iService.toStream (ostr);
00038
00039     // Print string stream
00040     ioOut << ostr.str();
00041
00042     return ioOut;
00043 }
00044
00045 template <class charT, class traits>
00046 inline
00047 std::basic_istream<charT, traits>&
00048 operator>> (std::basic_istream<charT, traits>& ioIn,
00049             AIRINV::ServiceAbstract& ioService) {
```

```

00072 // Fill Service object with input stream
00073 ioService.fromStream (ioIn);
00074 return ioIn;
00075 }
00076
00077 #endif // __AIRINV_SVC_SERVICEABSTRACT_HPP

```

## 23.255 airinv/ui/cmdline/airinv.cpp File Reference

### 23.256 airinv.cpp

```

00001
00005 // STL
00006 #include <cassert>
00007 #include <iostream>
00008 #include <sstream>
00009 #include <fstream>
00010 #include <string>
00011 // Boost (Extended STL)
00012 #include <boost/program_options.hpp>
00013 #include <boost/tokenizer.hpp>
00014 #include <boost/regex.hpp>
00015 #include <boost/swap.hpp>
00016 #include <boost/algorithm/string/case_conv.hpp>
00017 // StdAir
00018 #include <stdair/basic/BasLogParams.hpp>
00019 #include <stdair/basic/BasDBParams.hpp>
00020 #include <stdair/service/Logger.hpp>
00021 #include <stdair/stdair_json.hpp>
00022 // GNU Readline Wrapper
00023 #include <stdair/ui/cmdline/SReadline.hpp>
00024 // AirInv
00025 #include <airinv/AIRINV_Master_Service.hpp>
00026 #include <airinv/config/airinv-paths.hpp>
00027
00028 // ////////// Constants //////////
00032 const std::string K_AIRINV_DEFAULT_LOG_FILENAME ("airinv.log");
00033
00037 const std::string K_AIRINV_DEFAULT_INVENTORY_FILENAME (STDAIR_SAMPLE_DIR
00038                                                         "/invdump01.csv");
00042 const std::string K_AIRINV_DEFAULT_SCHEDULE_FILENAME (STDAIR_SAMPLE_DIR
00043                                                         "/schedule01.csv");
00047 const std::string K_AIRINV_DEFAULT_OND_FILENAME (STDAIR_SAMPLE_DIR
00048                                                    "/ond01.csv");
00052 const std::string K_AIRINV_DEFAULT_FRAT5_INPUT_FILENAME (STDAIR_SAMPLE_DIR
00053                                                         "/frat5.csv");
00057 const std::string K_AIRINV_DEFAULT_FF_DISUTILITY_INPUT_FILENAME (
00058                                                         STDAIR_SAMPLE_DIR
00059                                                         "/ffDisutility.csv");
00062 const std::string K_AIRINV_DEFAULT_YIELD_FILENAME (STDAIR_SAMPLE_DIR
00063                                                         "/yieldstore01.csv");
00064
00069 const bool K_AIRINV_DEFAULT_BUILT_IN_INPUT = false;
00070
00075 const bool K_AIRINV_DEFAULT_FOR_SCHEDULE = false;
00076
00080 const int K_AIRINV_EARLY_RETURN_STATUS = 99;
00081
00086 typedef std::vector<std::string> TokenList_T;
00087
00091 struct Command_T {
00092     typedef enum {
00093         NOP = 0,
00094         QUIT,
00095         HELP,
00096         LIST,
00097         DISPLAY,
00098         SELECT,
00099         SELL,
00100         JSON_LIST,
00101         JSON_DISPLAY,
00102         LAST_VALUE
00103     } Type_T;
00104 };
00105
00106 // ////////// Parsing of Options & Configuration //////////
00107 // A helper function to simplify the main part.
00108 template<class T> std::ostream& operator<< (std::ostream& os,
00109                                           const std::vector<T>& v) {
00110     std::copy (v.begin(), v.end(), std::ostream_iterator<T> (std::cout, " "));
00111     return os;
00112 }

```

```

00113
00117 int readConfiguration (int argc, char* argv[],
00118                          bool& ioIsBuiltin, bool& ioIsForSchedule,
00119                          stdair::Filename_T& ioInventoryFilename,
00120                          stdair::Filename_T& ioScheduleInputFilename,
00121                          stdair::Filename_T& ioODInputFilename,
00122                          stdair::Filename_T& ioFRAT5Filename,
00123                          stdair::Filename_T& ioFFDisutilityFilename,
00124                          stdair::Filename_T& ioYieldInputFilename,
00125                          std::string& ioLogFilename) {
00126     // Default for the built-in input
00127     ioIsBuiltin = K_AIRINV_DEFAULT_BUILT_IN_INPUT;
00128
00129     // Default for the inventory or schedule option
00130     ioIsForSchedule = K_AIRINV_DEFAULT_FOR_SCHEDULE;
00131
00132     // Declare a group of options that will be allowed only on command line
00133     boost::program_options::options_description generic ("Generic options");
00134     generic.add_options()
00135         ("prefix", "print installation prefix")
00136         ("version,v", "print version string")
00137         ("help,h", "produce help message");
00138
00139     // Declare a group of options that will be allowed both on command
00140     // line and in config file
00141
00142     boost::program_options::options_description config ("Configuration");
00143     config.add_options()
00144         ("builtin,b",
00145          "The sample BOM tree can be either built-in or parsed from an input file.
00146          That latter must then be given with the -i/--inventory or -s/--schedule option")
00147         ("for_schedule,f",
00148          "The BOM tree should be built from a schedule file (instead of from an
00149          inventory dump)")
00150         ("inventory,i",
00151          boost::program_options::value< std::string >(&ioInventoryFilename)->
00152          default_value(K_AIRINV_DEFAULT_INVENTORY_FILENAME),
00153          "(CSV) input file for the inventory")
00154         ("schedule,s",
00155          boost::program_options::value< std::string >(&ioScheduleInputFilename)->
00156          default_value(K_AIRINV_DEFAULT_SCHEDULE_FILENAME),
00157          "(CSV) input file for the schedule")
00158         ("ond,o",
00159          boost::program_options::value< std::string >(&ioODInputFilename)->
00160          default_value(K_AIRINV_DEFAULT_OND_FILENAME),
00161          "(CSV) input file for the O&D")
00162         ("frat5,F",
00163          boost::program_options::value< std::string >(&ioFRAT5Filename)->
00164          default_value(K_AIRINV_DEFAULT_FRAT5_INPUT_FILENAME),
00165          "(CSV) input file for the FRAT5 Curve")
00166         ("ff_disutility,D",
00167          boost::program_options::value< std::string >(&ioFFDisutilityFilename)->
00168          default_value(K_AIRINV_DEFAULT_FF_DISUTILITY_INPUT_FILENAME),
00169          "(CSV) input file for the FF disutility Curve")
00170         ("yield,y",
00171          boost::program_options::value< std::string >(&ioYieldInputFilename)->
00172          default_value(K_AIRINV_DEFAULT_YIELD_FILENAME),
00173          "(CSV) input file for the yield")
00174         ("log,l",
00175          boost::program_options::value< std::string >(&ioLogFilename)->
00176          default_value(K_AIRINV_DEFAULT_LOG_FILENAME),
00177          "Filename for the logs")
00178     ;
00179
00180     // Hidden options, will be allowed both on command line and
00181     // in config file, but will not be shown to the user.
00182     boost::program_options::options_description hidden ("Hidden options");
00183     hidden.add_options()
00184         ("copyright",
00185          boost::program_options::value< std::vector<std::string> >(),
00186          "Show the copyright (license)");
00187
00188     boost::program_options::options_description cmdline_options;
00189     cmdline_options.add(generic).add(config).add(hidden);
00190
00191     boost::program_options::options_description config_file_options;
00192     config_file_options.add(config).add(hidden);
00193     boost::program_options::options_description visible ("Allowed options");
00194     visible.add(generic).add(config);
00195
00196     boost::program_options::positional_options_description p;
00197     p.add ("copyright", -1);
00198
00199     boost::program_options::variables_map vm;
00200     boost::program_options::
00201         store (boost::program_options::command_line_parser (argc, argv).
00202               options (cmdline_options).positional(p).run(), vm);

```

```

00194
00195     std::ifstream ifs ("airinv.cfg");
00196     boost::program_options::store (parse_config_file (ifs, config_file_options),
00197                                     vm);
00198     boost::program_options::notify (vm);
00199
00200     if (vm.count ("help")) {
00201         std::cout << visible << std::endl;
00202         return K_AIRINV_EARLY_RETURN_STATUS;
00203     }
00204
00205     if (vm.count ("version")) {
00206         std::cout << PACKAGE_NAME << ", version " << PACKAGE_VERSION
00207         << std::endl;
00208         return K_AIRINV_EARLY_RETURN_STATUS;
00209     }
00210
00211     if (vm.count ("prefix")) {
00212         std::cout << "Installation prefix: " << PREFIXDIR << std::endl;
00213         return K_AIRINV_EARLY_RETURN_STATUS;
00214     }
00215
00216     if (vm.count ("builtin")) {
00217         ioIsBuiltin = true;
00218     }
00219     const std::string isBuiltinStr = (ioIsBuiltin == true)? "yes": "no";
00220     std::cout << "The BOM should be built-in? " << isBuiltinStr << std::endl;
00221
00222     if (vm.count ("for_schedule")) {
00223         ioIsForSchedule = true;
00224     }
00225     const std::string isForScheduleStr = (ioIsForSchedule == true)? "yes": "no";
00226     std::cout << "The BOM should be built from schedule? " << isForScheduleStr
00227     << std::endl;
00228
00229     if (ioIsBuiltin == false) {
00230         if (ioIsForSchedule == false) {
00231             // The BOM tree should be built from parsing an inventory dump
00232             if (vm.count ("inventory")) {
00233                 ioInventoryFilename = vm["inventory"].as< std::string >();
00234                 std::cout << "Input inventory filename is: " << ioInventoryFilename
00235                 << std::endl;
00236             } else {
00237                 // The built-in option is not selected. However, no inventory dump
00238                 // file is specified
00239                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00240                 << " -f/--for_schedule and -s/--schedule options "
00241                 << "must be specified" << std::endl;
00242             }
00243         } else {
00244             // The BOM tree should be built from parsing a schedule (and O&D) file
00245             if (vm.count ("schedule")) {
00246                 ioScheduleInputFilename = vm["schedule"].as< std::string >();
00247                 std::cout << "Input schedule filename is: " << ioScheduleInputFilename
00248                 << std::endl;
00249             } else {
00250                 // The built-in option is not selected. However, no schedule file
00251                 // is specified
00252                 std::cerr << "Either one among the -b/--builtin, -i/--inventory or "
00253                 << " -f/--for_schedule and -s/--schedule options "
00254                 << "must be specified" << std::endl;
00255             }
00256         }
00257     }
00258
00259     if (vm.count ("ond")) {
00260         ioODInputFilename = vm["ond"].as< std::string >();
00261         std::cout << "Input O&D filename is: " << ioODInputFilename <<
00262         std::endl;
00263     }
00264
00265     if (vm.count ("frat5")) {
00266         ioFRAT5Filename = vm["frat5"].as< std::string >();
00267         std::cout << "FRAT5 input filename is: " << ioFRAT5Filename <<
00268         std::endl;
00269     }
00270
00271     if (vm.count ("ff_disutility")) {
00272         ioFFDisutilityFilename = vm["ff_disutility"].as< std::string >();
00273         std::cout << "FF disutility input filename is: "
00274         << ioFFDisutilityFilename << std::endl;
00275     }
00276
00277

```

```

00278         if (vm.count ("yield")) {
00279             ioYieldInputFilename = vm["yield"].as< std::string >();
00280             std::cout << "Input yield filename is: " << ioYieldInputFilename <<
std::endl;
00281         }
00282     }
00283 }
00284
00285 if (vm.count ("log")) {
00286     ioLogFilename = vm["log"].as< std::string >();
00287     std::cout << "Log filename is: " << ioLogFilename << std::endl;
00288 }
00289
00290 return 0;
00291 }
00292
00293 ///////////////////////////////////////////////////////////////////
00294 void initReadline (swift::SReadline& ioInputReader) {
00295
00296     // Prepare the list of my own completers
00297     std::vector<std::string> Completers;
00298
00299     // The following is supported:
00300     // - "identifiers"
00301     // - special identifier %file - means to perform a file name completion
00302     Completers.push_back ("help");
00303     Completers.push_back ("list %airline_code %flight_number");
00304     Completers.push_back ("select %airline_code %flight_number %flight_date");
00305     Completers.push_back ("display");
00306     Completers.push_back ("sell %booking_class %party_size %origin %destination")
;
00307     Completers.push_back ("quit");
00308     Completers.push_back ("json_list");
00309     Completers.push_back ("json_display");
00310
00311
00312     // Now register the completers.
00313     // Actually it is possible to re-register another set at any time
00314     ioInputReader.RegisterCompletions (Completers);
00315 }
00316
00317 ///////////////////////////////////////////////////////////////////
00318 Command_T::Type_T extractCommand (TokenList_T& ioTokenList) {
00319     Command_T::Type_T oCommandType = Command_T::LAST_VALUE;
00320
00321     // Interpret the user input
00322     if (ioTokenList.empty() == false) {
00323         TokenList_T::iterator itTok = ioTokenList.begin();
00324         std::string lCommand (*itTok);
00325         boost::algorithm::to_lower (lCommand);
00326
00327         if (lCommand == "help") {
00328             oCommandType = Command_T::HELP;
00329
00330         } else if (lCommand == "list") {
00331             oCommandType = Command_T::LIST;
00332
00333         } else if (lCommand == "display") {
00334             oCommandType = Command_T::DISPLAY;
00335
00336         } else if (lCommand == "select") {
00337             oCommandType = Command_T::SELECT;
00338
00339         } else if (lCommand == "sell") {
00340             oCommandType = Command_T::SELL;
00341
00342         } else if (lCommand == "json_list") {
00343             oCommandType = Command_T::JSON_LIST;
00344
00345         } else if (lCommand == "json_display") {
00346             oCommandType = Command_T::JSON_DISPLAY;
00347
00348         } else if (lCommand == "quit") {
00349             oCommandType = Command_T::QUIT;
00350         }
00351
00352         // Remove the first token (the command), as the corresponding information
00353         // has been extracted in the form of the returned command type enumeration
00354         ioTokenList.erase (itTok);
00355
00356     } else {
00357         oCommandType = Command_T::NOP;
00358     }
00359
00360     return oCommandType;
00361 }
00362

```

```

00363 // //////////////////////////////////////
00364 void parseFlightKey (const TokenList_T& iTokenList,
00365                     stdair::AirlineCode_T& ioAirlineCode,
00366                     stdair::FlightNumber_T& ioFlightNumber) {
00367     // Interpret the user input
00368     if (iTokenList.empty() == false) {
00369         // Read the airline code
00370         TokenList_T::const_iterator itTok = iTokenList.begin();
00371         if (itTok->empty() == false) {
00372             ioAirlineCode = *itTok;
00373             boost::algorithm::to_upper (ioAirlineCode);
00374         }
00375         // Read the flight-number
00376         ++itTok;
00377         if (itTok != iTokenList.end()) {
00378             if (itTok->empty() == false) {
00379                 try {
00380                     ioFlightNumber = boost::lexical_cast<stdair::FlightNumber_T> (*itTok)
00381 ;
00382                 } catch (boost::bad_lexical_cast& eCast) {
00383                     std::cerr << "The flight number ('" << *itTok
00384                             << "') cannot be understood. "
00385                             << "The default value (all) is kept."
00386                             << std::endl;
00387                     return;
00388                 }
00389             } else {
00390                 return;
00391             }
00392         }
00393     }
00394 }
00395 // //////////////////////////////////////
00396 void parseFlightDateKey (const TokenList_T& iTokenList,
00397                         stdair::AirlineCode_T& ioAirlineCode,
00398                         stdair::FlightNumber_T& ioFlightNumber,
00399                         stdair::Date_T& ioDepartureDate) {
00400     //
00401     const std::string kMonthStr[12] = {"Jan", "Feb", "Mar", "Apr", "May", "Jun",
00402                                       "Jul", "Aug", "Sep", "Oct", "Nov", "Dec"};
00403     //
00404     unsigned short ioDepartureDateYear = ioDepartureDate.year();
00405     unsigned short ioDepartureDateMonth = ioDepartureDate.month();
00406     std::string ioDepartureDateMonthStr = kMonthStr[ioDepartureDateMonth-1];
00407     unsigned short ioDepartureDateDay = ioDepartureDate.day();
00408     // Interpret the user input
00409     if (iTokenList.empty() == false) {
00410         // Read the airline code
00411         TokenList_T::const_iterator itTok = iTokenList.begin();
00412         if (itTok->empty() == false) {
00413             ioAirlineCode = *itTok;
00414             boost::algorithm::to_upper (ioAirlineCode);
00415         }
00416         // Read the flight-number
00417         ++itTok;
00418         if (itTok != iTokenList.end()) {
00419             if (itTok->empty() == false) {
00420                 try {
00421                     ioFlightNumber = boost::lexical_cast<stdair::FlightNumber_T> (*itTok)
00422 ;
00423                 } catch (boost::bad_lexical_cast& eCast) {
00424                     std::cerr << "The flight number ('" << *itTok
00425                             << "') cannot be understood. "
00426                             << "The default value (all) is kept."
00427                             << std::endl;
00428                     return;
00429                 }
00430             } else {
00431                 return;
00432             }
00433         }
00434     }
00435     // Read the year for the departure date

```

```

00448     ++itTok;
00449     if (itTok != iTokenList.end()) {
00450
00451         if (itTok->empty() == false) {
00452             try {
00453
00454                 ioDepartureDateYear = boost::lexical_cast<unsigned short> (*itTok);
00455                 if (ioDepartureDateYear < 100) {
00456                     ioDepartureDateYear += 2000;
00457                 }
00458
00459             } catch (boost::bad_lexical_cast& eCast) {
00460                 std::cerr << "The year of the flight departure date ('" << *itTok
00461                     << "') cannot be understood. The default value ("
00462                     << ioDepartureDateYear << ") is kept. " << std::endl;
00463                 return;
00464             }
00465         }
00466     } else {
00467         return;
00468     }
00469 }
00470
00471 // Read the month for the departure date
00472 ++itTok;
00473 if (itTok != iTokenList.end()) {
00474
00475     if (itTok->empty() == false) {
00476         try {
00477
00478             const boost::regex lMonthRegex ("^\\d{1,2}$");
00479             const bool isMonthANumber = regex_match (*itTok, lMonthRegex);
00480
00481             if (isMonthANumber == true) {
00482                 const unsigned short lMonth =
00483                     boost::lexical_cast<unsigned short> (*itTok);
00484                 if (lMonth > 12) {
00485                     throw boost::bad_lexical_cast();
00486                 }
00487                 ioDepartureDateMonthStr = kMonthStr[lMonth-1];
00488
00489             } else {
00490                 const std::string lMonthStr (*itTok);
00491                 if (lMonthStr.size() < 3) {
00492                     throw boost::bad_lexical_cast();
00493                 }
00494                 std::string lMonthStr1 (lMonthStr.substr (0, 1));
00495                 boost::algorithm::to_upper (lMonthStr1);
00496                 std::string lMonthStr23 (lMonthStr.substr (1, 2));
00497                 boost::algorithm::to_lower (lMonthStr23);
00498                 ioDepartureDateMonthStr = lMonthStr1 + lMonthStr23;
00499             }
00500
00501             } catch (boost::bad_lexical_cast& eCast) {
00502                 std::cerr << "The month of the flight departure date ('" << *itTok
00503                     << "') cannot be understood. The default value ("
00504                     << ioDepartureDateMonthStr << ") is kept. " << std::endl;
00505                 return;
00506             }
00507         }
00508     } else {
00509         return;
00510     }
00511 }
00512
00513 // Read the day for the departure date
00514 ++itTok;
00515 if (itTok != iTokenList.end()) {
00516
00517     if (itTok->empty() == false) {
00518         try {
00519
00520             ioDepartureDateDay = boost::lexical_cast<unsigned short> (*itTok);
00521
00522             } catch (boost::bad_lexical_cast& eCast) {
00523                 std::cerr << "The day of the flight departure date ('" << *itTok
00524                     << "') cannot be understood. The default value ("
00525                     << ioDepartureDateDay << ") is kept. " << std::endl;
00526                 return;
00527             }
00528         }
00529     } else {
00530         return;
00531     }
00532 }
00533
00534 // Re-compose the departure date

```

```

00535     std::ostringstream lDepartureDateStr;
00536     lDepartureDateStr << ioDepartureDateYear << "-" << ioDepartureDateMonthStr
00537         << "-" << ioDepartureDateDay;
00538
00539     try {
00540
00541         ioDepartureDate =
00542             boost::gregorian::from_simple_string (lDepartureDateStr.str());
00543
00544     } catch (boost::gregorian::bad_month& eCast) {
00545         std::cerr << "The flight departure date ('" << lDepartureDateStr.str()
00546             << "') cannot be understood. The default value ("
00547             << ioDepartureDate << ") is kept. " << std::endl;
00548         return;
00549     }
00550 }
00551 }
00552 }
00553
00554 ///////////////////////////////////////////////////////////////////
00555 void parseBookingClassKey (const TokenList_T& iTokenList,
00556     stdair::ClassCode_T& ioBookingClass,
00557     stdair::PartySize_T& ioPartySize,
00558     stdair::AirportCode_T& ioOrigin,
00559     stdair::AirportCode_T& ioDestination) {
00560     // Interpret the user input
00561     if (iTokenList.empty() == false) {
00562
00563         // Read the booking class
00564         TokenList_T::const_iterator itTok = iTokenList.begin();
00565         if (itTok->empty() == false) {
00566             ioBookingClass = *itTok;
00567             boost::algorithm::to_upper (ioBookingClass);
00568         }
00569
00570         // Read the party size
00571         ++itTok;
00572         if (itTok != iTokenList.end()) {
00573
00574             if (itTok->empty() == false) {
00575                 try {
00576
00577                     ioPartySize = boost::lexical_cast<stdair::PartySize_T> (*itTok);
00578
00579                 } catch (boost::bad_lexical_cast& eCast) {
00580                     std::cerr << "The party size ('" << *itTok
00581                         << "') cannot be understood. The default value ("
00582                         << ioPartySize << ") is kept." << std::endl;
00583                     return;
00584                 }
00585             }
00586
00587         } else {
00588             return;
00589         }
00590
00591         // Read the origin
00592         ++itTok;
00593         if (itTok != iTokenList.end()) {
00594
00595             if (itTok->empty() == false) {
00596                 ioOrigin = *itTok;
00597                 boost::algorithm::to_upper (ioOrigin);
00598             }
00599
00600         } else {
00601             return;
00602         }
00603
00604         // Read the destination
00605         ++itTok;
00606         if (itTok != iTokenList.end()) {
00607
00608             if (itTok->empty() == false) {
00609                 ioDestination = *itTok;
00610                 boost::algorithm::to_upper (ioDestination);
00611             }
00612
00613         } else {
00614             return;
00615         }
00616     }
00617 }
00618
00619 ///////////////////////////////////////////////////////////////////
00620 std::string toString (const TokenList_T& iTokenList) {
00621     std::ostringstream oStr;

```



```

00622 // Re-create the string with all the tokens, trimmed by read-line
00623 unsigned short idx = 0;
00624 for (TokenList_T::const_iterator itTok = iTokenList.begin();
00625      itTok != iTokenList.end(); ++itTok, ++idx) {
00626     if (idx != 0) {
00627         oStr << " ";
00628     }
00629     oStr << *itTok;
00630 }
00631 }
00632
00633 return oStr.str();
00634 }
00635
00636 ///////////////////////////////////////////////////////////////////
00637 TokenList_T extractTokenList (const TokenList_T& iTokenList,
00638                               const std::string& iRegularExpression) {
00639     TokenList_T oTokenList;
00640
00641     // Re-create the string with all the tokens (which had been trimmed
00642     // by read-line)
00643     const std::string lFullLine = toString (iTokenList);
00644
00645     // See the caller for the regular expression
00646     boost::regex expression (iRegularExpression);
00647
00648     std::string::const_iterator start = lFullLine.begin();
00649     std::string::const_iterator end = lFullLine.end();
00650
00651     boost::match_results<std::string::const_iterator> what;
00652     boost::match_flag_type flags = boost::match_default | boost::format_sed;
00653     regex_search (start, end, what, expression, flags);
00654
00655     // Put the matched strings in the list of tokens to be returned back
00656     // to the caller
00657     const unsigned short lMatchSetSize = what.size();
00658     for (unsigned short matchIdx = 1; matchIdx != lMatchSetSize; ++matchIdx) {
00659         const std::string lMatchedString (std::string (what[matchIdx].first,
00660                                                         what[matchIdx].second));
00661         //if (lMatchedString.empty() == false) {
00662             oTokenList.push_back (lMatchedString);
00663         //}
00664     }
00665
00666     // DEBUG
00667     // std::cout << "After (token list): " << oTokenList << std::endl;
00668
00669     return oTokenList;
00670 }
00671
00672 ///////////////////////////////////////////////////////////////////
00673 TokenList_T extractTokenListForFlight (const TokenList_T& iTokenList) {
00674     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00675                               "[[:space:]]*([[:digit:]]{1,4})?");
00676
00677     //
00678     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00679     return oTokenList;
00680 }
00681
00682 ///////////////////////////////////////////////////////////////////
00683 TokenList_T extractTokenListForFlightDate (const TokenList_T& iTokenList) {
00684     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00685                               "[[:space:]]*([[:digit:]]{1,4})?"
00686                               "[/ ]*"
00687                               "([[:digit:]]{2,4})?[/-]?[[:space:]]*"
00688                               "([[:alpha:]]{3}|[[:digit:]]{1,2})?[/-]?[[:space:]]*"
00689                               "([[:digit:]]{1,2})?");
00690
00691     //
00692     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00693     return oTokenList;
00694 }
00695
00696 ///////////////////////////////////////////////////////////////////
00697 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00698     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00699                               "[[:space:]]*([[:digit:]]{1,3})?"
00700                               "[[:space:]]*([[:alpha:]]{3})?"
00701                               "[[:space:]]*([[:alpha:]]{3})?");
00702
00703     //
00704     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00705     return oTokenList;
00706 }
00707
00708 ///////////////////////////////////////////////////////////////////
00709 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00710     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00711                               "[[:space:]]*([[:digit:]]{1,3})?"
00712                               "[[:space:]]*([[:alpha:]]{3})?"
00713                               "[[:space:]]*([[:alpha:]]{3})?");
00714
00715     //
00716     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00717     return oTokenList;
00718 }
00719
00720 ///////////////////////////////////////////////////////////////////
00721 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00722     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00723                               "[[:space:]]*([[:digit:]]{1,3})?"
00724                               "[[:space:]]*([[:alpha:]]{3})?"
00725                               "[[:space:]]*([[:alpha:]]{3})?");
00726
00727     //
00728     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00729     return oTokenList;
00730 }
00731
00732 ///////////////////////////////////////////////////////////////////
00733 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00734     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00735                               "[[:space:]]*([[:digit:]]{1,3})?"
00736                               "[[:space:]]*([[:alpha:]]{3})?"
00737                               "[[:space:]]*([[:alpha:]]{3})?");
00738
00739     //
00740     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00741     return oTokenList;
00742 }
00743
00744 ///////////////////////////////////////////////////////////////////
00745 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00746     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00747                               "[[:space:]]*([[:digit:]]{1,3})?"
00748                               "[[:space:]]*([[:alpha:]]{3})?"
00749                               "[[:space:]]*([[:alpha:]]{3})?");
00750
00751     //
00752     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00753     return oTokenList;
00754 }
00755
00756 ///////////////////////////////////////////////////////////////////
00757 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00758     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00759                               "[[:space:]]*([[:digit:]]{1,3})?"
00760                               "[[:space:]]*([[:alpha:]]{3})?"
00761                               "[[:space:]]*([[:alpha:]]{3})?");
00762
00763     //
00764     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00765     return oTokenList;
00766 }
00767
00768 ///////////////////////////////////////////////////////////////////
00769 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00770     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00771                               "[[:space:]]*([[:digit:]]{1,3})?"
00772                               "[[:space:]]*([[:alpha:]]{3})?"
00773                               "[[:space:]]*([[:alpha:]]{3})?");
00774
00775     //
00776     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00777     return oTokenList;
00778 }
00779
00780 ///////////////////////////////////////////////////////////////////
00781 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00782     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00783                               "[[:space:]]*([[:digit:]]{1,3})?"
00784                               "[[:space:]]*([[:alpha:]]{3})?"
00785                               "[[:space:]]*([[:alpha:]]{3})?");
00786
00787     //
00788     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00789     return oTokenList;
00790 }
00791
00792 ///////////////////////////////////////////////////////////////////
00793 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00794     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00795                               "[[:space:]]*([[:digit:]]{1,3})?"
00796                               "[[:space:]]*([[:alpha:]]{3})?"
00797                               "[[:space:]]*([[:alpha:]]{3})?");
00798
00799     //
00800     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00801     return oTokenList;
00802 }
00803
00804 ///////////////////////////////////////////////////////////////////
00805 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00806     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00807                               "[[:space:]]*([[:digit:]]{1,3})?"
00808                               "[[:space:]]*([[:alpha:]]{3})?"
00809                               "[[:space:]]*([[:alpha:]]{3})?");
00810
00811     //
00812     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00813     return oTokenList;
00814 }
00815
00816 ///////////////////////////////////////////////////////////////////
00817 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00818     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00819                               "[[:space:]]*([[:digit:]]{1,3})?"
00820                               "[[:space:]]*([[:alpha:]]{3})?"
00821                               "[[:space:]]*([[:alpha:]]{3})?");
00822
00823     //
00824     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00825     return oTokenList;
00826 }
00827
00828 ///////////////////////////////////////////////////////////////////
00829 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00830     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00831                               "[[:space:]]*([[:digit:]]{1,3})?"
00832                               "[[:space:]]*([[:alpha:]]{3})?"
00833                               "[[:space:]]*([[:alpha:]]{3})?");
00834
00835     //
00836     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00837     return oTokenList;
00838 }
00839
00840 ///////////////////////////////////////////////////////////////////
00841 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00842     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00843                               "[[:space:]]*([[:digit:]]{1,3})?"
00844                               "[[:space:]]*([[:alpha:]]{3})?"
00845                               "[[:space:]]*([[:alpha:]]{3})?");
00846
00847     //
00848     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00849     return oTokenList;
00850 }
00851
00852 ///////////////////////////////////////////////////////////////////
00853 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00854     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00855                               "[[:space:]]*([[:digit:]]{1,3})?"
00856                               "[[:space:]]*([[:alpha:]]{3})?"
00857                               "[[:space:]]*([[:alpha:]]{3})?");
00858
00859     //
00860     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00861     return oTokenList;
00862 }
00863
00864 ///////////////////////////////////////////////////////////////////
00865 TokenList_T extractTokenListForClass (const TokenList_T& iTokenList) {
00866     const std::string lRegEx ("^([[:alpha:]]{2,3})?"
00867                               "[[:space:]]*([[:digit:]]{1,3})?"
00868                               "[[:space:]]*([[:alpha:]]{3})?"
00869                               "[[:space:]]*([[:alpha:]]{3})?");
00870
00871     //
00872     const TokenList_T& oTokenList = extractTokenList (iTokenList, lRegEx);
00
```

```

00732
00733 // ////////// M A I N //////////
00734 int main (int argc, char* argv[]) {
00735
00736     // State whether the BOM tree should be built-in or parsed from an
00737     // input file
00738     bool isBuiltin;
00739     bool isForSchedule;
00740
00741     // Input file names
00742     stdair::Filename_T lInventoryFilename;
00743     stdair::Filename_T lScheduleInputFilename;
00744     stdair::Filename_T lODInputFilename;
00745     stdair::Filename_T lFRAT5InputFilename;
00746     stdair::Filename_T lFFDisutilityInputFilename;
00747     stdair::Filename_T lYieldInputFilename;
00748
00749     // Readline history
00750     const unsigned int lHistorySize (100);
00751     const std::string lHistoryFilename ("airinv.hist");
00752     const std::string lHistoryBackupFilename ("airinv.hist.bak");
00753
00754     // Default parameters for the interactive session
00755     stdair::AirlineCode_T lLastInteractiveAirlineCode;
00756     stdair::FlightNumber_T lLastInteractiveFlightNumber;
00757     stdair::Date_T lLastInteractiveDate;
00758     stdair::AirlineCode_T lInteractiveAirlineCode;
00759     stdair::FlightNumber_T lInteractiveFlightNumber;
00760     stdair::Date_T lInteractiveDate;
00761     stdair::AirportCode_T lInteractiveOrigin;
00762     stdair::AirportCode_T lInteractiveDestination;
00763     stdair::ClassCode_T lInteractiveBookingClass;
00764     stdair::PartySize_T lInteractivePartySize;
00765
00766     // Parameters for the sale
00767     std::string lSegmentDateKey;
00768
00769     // Output log File
00770     stdair::Filename_T lLogFilename;
00771
00772     // Call the command-line option parser
00773     const int lOptionParserStatus =
00774         readConfiguration (argc, argv, isBuiltin, isForSchedule, lInventoryFilename
00775
00776         , lScheduleInputFilename, lODInputFilename,
00777         lFRAT5InputFilename, lFFDisutilityInputFilename,
00778         lYieldInputFilename, lLogFilename);
00779     if (lOptionParserStatus == K_AIRINV_EARLY_RETURN_STATUS) {
00780         return 0;
00781     }
00782
00783     // Set the log parameters
00784     std::ofstream logOutputFile;
00785     // Open and clean the log outputfile
00786     logOutputFile.open (lLogFilename.c_str());
00787     logOutputFile.clear();
00788
00789     // Initialise the inventory service
00790     const stdair::BasLogParams lLogParams (stdair::LOG::DEBUG, logOutputFile);
00791     AIRINV::AIRINV_Master_Service airinvService (
00792         lLogParams);
00793
00794     // DEBUG
00795     STDAIR_LOG_DEBUG ("Welcome to AirInv");
00796
00797     // Check whether or not a (CSV) input file should be read
00798     if (isBuiltin == true) {
00799         // Build the sample BOM tree for RMOL
00800         airinvService.buildSampleBom();
00801
00802         // Update the default parameters for the following interactive session
00803         lInteractiveAirlineCode = "BA";
00804         lInteractiveFlightNumber = 9;
00805         lInteractiveDate = stdair::Date_T (2011, 06, 10);
00806         lInteractiveBookingClass = "Q";
00807         lInteractivePartySize = 2;
00808         lInteractiveOrigin = "LHR";
00809         lInteractiveDestination = "SYD";
00810     } else {
00811         if (isForSchedule == true) {
00812             // Build the BOM tree from parsing a schedule file (and O&D list)
00813             stdair::ScheduleFilePath lScheduleFilePath (lScheduleInputFilename);
00814             stdair::ODFilePath lODFilePath (lODInputFilename);
00815             stdair::FRAT5FilePath lFRAT5FilePath (lFRAT5InputFilename);
00816

```

```

00817     stdair::FFDisutilityFilePath lFFDisutilityFilePath (
00818         lFFDisutilityInputFilename);
00819     AIRRAC::YieldFilePath lYieldFilePath (lYieldInputFilename);
00820     airinvService.parseAndLoad (lScheduleFilePath, lODFilePath,
00821                                 lFRAT5FilePath, lFFDisutilityFilePath,
00822                                 lYieldFilePath);
00823     // Update the default parameters for the following interactive session
00824     lInteractiveAirlineCode = "SQ";
00825     lInteractiveFlightNumber = 11;
00826     lInteractiveDate = stdair::Date_T (2010, 01, 15);
00827     lInteractiveBookingClass = "Y";
00828     lInteractivePartySize = 2;
00829     lInteractiveOrigin = "SIN";
00830     lInteractiveDestination = "BKK";
00831
00832     } else {
00833         // Build the BOM tree from parsing an inventory dump file
00834         AIRINV::InventoryFilePath lInventoryFilePath (
00835             lInventoryFilename);
00836         airinvService.parseAndLoad (lInventoryFilePath);
00837         // Update the default parameters for the following interactive session
00838         lInteractiveAirlineCode = "SV";
00839         lInteractiveFlightNumber = 5;
00840         lInteractiveDate = stdair::Date_T (2010, 03, 11);
00841         lInteractiveBookingClass = "Y";
00842         lInteractivePartySize = 2;
00843         lInteractiveOrigin = "KBP";
00844         lInteractiveDestination = "JFK";
00845     }
00846 }
00847
00848 // Save the last state
00849 lLastInteractiveAirlineCode = lInteractiveAirlineCode;
00850 lLastInteractiveFlightNumber = lInteractiveFlightNumber;
00851 lLastInteractiveDate = lInteractiveDate;
00852
00853 // DEBUG
00854 STDAIR_LOG_DEBUG ("=====");
00855 STDAIR_LOG_DEBUG ("=          Beginning of the interactive session          =");
00856 STDAIR_LOG_DEBUG ("=====");
00857
00858 // Initialise the GNU readline wrapper
00859 swift::SReadline lReader (lHistoryFilename, lHistorySize);
00860 initReadline (lReader);
00861
00862 // Now we can ask user for a line
00863 std::string lUserInput;
00864 bool EndOfInput (false);
00865 Command_T::Type_T lCommandType (Command_T::NOP);
00866
00867 while (lCommandType != Command_T::QUIT && EndOfInput == false) {
00868     // Prompt
00869     std::ostringstream oPromptStr;
00870     oPromptStr << "airinv "
00871                 << lInteractiveAirlineCode << lInteractiveFlightNumber
00872                 << " / " << lInteractiveDate
00873                 << "> ";
00874     // Call read-line, which will fill the list of tokens
00875     TokenList_T lTokenListByReadline;
00876     lUserInput = lReader.GetLine (oPromptStr.str(), lTokenListByReadline,
00877                                   EndOfInput);
00878
00879     // The history can be saved to an arbitrary file at any time
00880     lReader.SaveHistory (lHistoryBackupFilename);
00881
00882     // The end-of-input typically corresponds to a CTRL-D typed by the user
00883     if (EndOfInput) {
00884         std::cout << std::endl;
00885         break;
00886     }
00887
00888     // Interpret the user input
00889     lCommandType = extractCommand (lTokenListByReadline);
00890
00891     switch (lCommandType) {
00892         // /////////////////////////////////// Help ///////////////////////////////////
00893         case Command_T::HELP: {
00894             std::cout << std::endl;
00895             std::cout << "Commands: " << std::endl;
00896             std::cout << " help" << "\t\t" << "Display this help" << std::endl;
00897             std::cout << " quit" << "\t\t" << "Quit the application" << std::endl;
00898             std::cout << " list" << "\t\t"
00899                     << "List airlines, flights and departure dates" << std::endl;
00900             std::cout << " select" << "\t\t"

```

```

00902         << "Select a flight-date to become the current one"
00903         << std::endl;
00904     std::cout << " display" << "\t"
00905     << "Display the current flight-date" << std::endl;
00906     std::cout << " sell" << "\t\t"
00907     << "Make a booking on the current flight-date" << std::endl;
00908     std::cout << " \nDebug Commands" << std::endl;
00909     std::cout << " json_list" << "\t"
00910     << "List airlines, flights and departure dates in a JSON format"
    "
00911         << std::endl;
00912     std::cout << " json_display" << "\t"
00913     << "Display the current flight-date in a JSON format"
00914     << std::endl;
00915     std::cout << std::endl;
00916     break;
00917 }
00918
00919 // ////////////////////////////////////// Quit //////////////////////////////////////
00920 case Command_T::QUIT: {
00921     break;
00922 }
00923
00924 // ////////////////////////////////////// List //////////////////////////////////////
00925 case Command_T::LIST: {
00926     //
00927     TokenList_T lTokenList = extractTokenListForFlight (lTokenListByReadline)
;
00928
00929     stdair::AirlineCode_T lAirlineCode ("all");
00930     stdair::FlightNumber_T lFlightNumber (0);
00931     // Parse the parameters given by the user, giving default values
00932     // in case the user does not specify some (or all) of them
00933     parseFlightKey (lTokenList, lAirlineCode, lFlightNumber);
00934
00935     //
00936     const std::string lFlightNumberStr = (lFlightNumber == 0) ? " (all)":"";
00937     std::cout << "List of flights for "
00938     << lAirlineCode << " " << lFlightNumber << lFlightNumberStr
00939     << std::endl;
00940
00941     // DEBUG: Display the flight-date
00942     const std::string& lFlightDateListStr =
00943         airinvService.list (lAirlineCode, lFlightNumber);
00944
00945     if (lFlightDateListStr.empty() == false) {
00946         std::cout << lFlightDateListStr << std::endl;
00947         STDAIR_LOG_DEBUG (lFlightDateListStr);
00948
00949     } else {
00950         std::cerr << "There is no result for "
00951         << lAirlineCode << " " << lFlightNumber << lFlightNumberStr
00952         << ". Just type the list command without any parameter "
00953         << "to see the flight-dates for all the airlines and for all"
    "
00954         << "the flight numbers."
00955         << std::endl;
00956     }
00957
00958     break;
00959 }
00960
00961 // ////////////////////////////////////// Select //////////////////////////////////////
00962 case Command_T::SELECT: {
00963     //
00964     TokenList_T lTokenList =
00965         extractTokenListForFlightDate (lTokenListByReadline);
00966
00967     // Check whether the user wants to select the last saved flight-date
00968     if (lTokenList.empty() == false) {
00969         // Read the booking class
00970         TokenList_T::const_iterator itTok = lTokenList.begin();
00971
00972         if (*itTok == "-") {
00973
00974             // Swap the current state with the last state
00975             boost::swap (lInteractiveAirlineCode, lLastInteractiveAirlineCode);
00976             boost::swap (lInteractiveFlightNumber, lLastInteractiveFlightNumber);
00977             boost::swap (lInteractiveDate, lLastInteractiveDate);
00978
00979             break;
00980         }
00981     }
00982
00983     // Parse the parameters given by the user, giving default values
00984     // in case the user does not specify some (or all) of them
00985     parseFlightDateKey (lTokenList, lInteractiveAirlineCode,

```

```

00986         lInteractiveFlightNumber, lInteractiveDate);
00987
00988     // Check whether the selected flight-date is valid
00989     const bool isFlightDateValid =
00990         airinvService.check (lInteractiveAirlineCode, lInteractiveFlightNumber,
00991                             lInteractiveDate);
00992     if (isFlightDateValid == false) {
00993         std::ostringstream oFDKStr;
00994         oFDKStr << "The " << lInteractiveAirlineCode
00995                 << lInteractiveFlightNumber << " / " << lInteractiveDate
00996                 << " flight-date is not valid. Make sure it exists (e.g., "
00997                 << " with the list command). The current flight-date is kept "
00998                 << " selected.";
00999         std::cout << oFDKStr.str() << std::endl;
01000         STDAIR_LOG_ERROR (oFDKStr.str());
01001
01002         // Restore the last state
01003         lInteractiveAirlineCode = lLastInteractiveAirlineCode;
01004         lInteractiveFlightNumber = lLastInteractiveFlightNumber;
01005         lInteractiveDate = lLastInteractiveDate;
01006
01007         break;
01008     }
01009
01010     // DEBUG: Display the flight-date selection
01011     std::ostringstream oFDKStr;
01012     oFDKStr << "Selected the " << lInteractiveAirlineCode
01013             << lInteractiveFlightNumber << " / " << lInteractiveDate
01014             << " flight-date";
01015     std::cout << oFDKStr.str() << std::endl;
01016     STDAIR_LOG_DEBUG (oFDKStr.str());
01017
01018     // Save the last state
01019     lLastInteractiveAirlineCode = lInteractiveAirlineCode;
01020     lLastInteractiveFlightNumber = lInteractiveFlightNumber;
01021     lLastInteractiveDate = lInteractiveDate;
01022
01023     break;
01024 }
01025
01026 // ////////////////////////////////// Display //////////////////////////////////
01027 case Command_T::DISPLAY: {
01028     // DEBUG: Display the flight-date
01029     const std::string& lCSVFlightDateDump =
01030         airinvService.csvDisplay (lInteractiveAirlineCode,
01031                                 lInteractiveFlightNumber, lInteractiveDate);
01032     std::cout << lCSVFlightDateDump << std::endl;
01033     STDAIR_LOG_DEBUG (lCSVFlightDateDump);
01034
01035     break;
01036 }
01037
01038 // ////////////////////////////////// Sell //////////////////////////////////
01039 case Command_T::SELL: {
01040     //
01041     TokenList_T lTokenList = extractTokenListForClass (lTokenListByReadline);
01042
01043     // Parse the parameters given by the user, giving default values
01044     // in case the user does not specify some (or all) of them
01045     parseBookingClassKey (lTokenList, lInteractiveBookingClass,
01046                         lInteractivePartySize,
01047                         lInteractiveOrigin, lInteractiveDestination);
01048
01049     // DEBUG: Display the flight-date before the sell
01050     const std::string& lCSVFlightDateDumpBefore =
01051         airinvService.csvDisplay (lInteractiveAirlineCode,
01052                                 lInteractiveFlightNumber, lInteractiveDate);
01053     //std::cout << lCSVFlightDateDumpBefore << std::endl;
01054     STDAIR_LOG_DEBUG (lCSVFlightDateDumpBefore);
01055
01056     // Make a booking
01057     std::ostringstream oSDKStr;
01058     oSDKStr << lInteractiveAirlineCode << ","
01059             << lInteractiveFlightNumber << ","
01060             << lInteractiveDate << ","
01061             << lInteractiveOrigin << "," << lInteractiveDestination;
01062     const std::string lSegmentDateKey (oSDKStr.str());
01063
01064     // Perform the sell
01065     const bool isSellSuccessful =
01066         airinvService.sell (lSegmentDateKey,
01067                             lInteractiveBookingClass, lInteractivePartySize);
01068
01069     // DEBUG
01070     const std::string isSellSuccessfulStr =
01071         (isSellSuccessful == true) ? "Yes" : "No";
01072     std::ostringstream oSaleStr;

```

```

01073     oSaleStr << "Sale (" << lSegmentDateKey << ", "
01074         << lInteractiveBookingClass << ": " << lInteractivePartySize
01075         << ") successful? " << isSellSuccessfulStr;
01076     std::cout << oSaleStr.str() << std::endl;
01077
01078     // DEBUG
01079     STDAIR_LOG_DEBUG (oSaleStr.str());
01080
01081     // DEBUG: Display the flight-date after the sell
01082     const std::string& lCSVFlightDateDumpAfter =
01083         airinvService.csvDisplay (lInteractiveAirlineCode,
01084             lInteractiveFlightNumber, lInteractiveDate);
01085     //std::cout << lCSVFlightDateDumpAfter << std::endl;
01086     STDAIR_LOG_DEBUG (lCSVFlightDateDumpAfter);
01087
01088     break;
01089 }
01090
01091 // ////////////////////////////////// JSoN List //////////////////////////////////
01092
01093 case Command_T::JSON_LIST: {
01094     //
01095     TokenList_T lTokenList = extractTokenListForFlight (lTokenListByReadline)
01096 ;
01097
01098     stdair::AirlineCode_T lAirlineCode ("all");
01099     stdair::FlightNumber_T lFlightNumber (0);
01100     // Parse the parameters given by the user, giving default values
01101     // in case the user does not specify some (or all) of them
01102     parseFlightKey (lTokenList, lAirlineCode, lFlightNumber);
01103
01104     //
01105     const std::string lFlightNumberStr = (lFlightNumber == 0) ? "(all)":"";
01106     std::cout << "JSON list of flights for "
01107         << lAirlineCode << " " << lFlightNumber << lFlightNumberStr
01108         << std::endl;
01109
01110     std::ostringstream lMyCommandJSONstream;
01111     lMyCommandJSONstream << "{ \"list\": "
01112         << "{ \"airline_code\": \"" << lAirlineCode
01113         << "\", \"flight_number\": \"" << lFlightNumber
01114         << "\"} }";
01115
01116     const stdair::JSONString lJSONCommandString (lMyCommandJSONstream.str());
01117     const std::string& lFlightDateListJSONStr =
01118         airinvService.jsonHandler (lJSONCommandString);
01119
01120     // Display the flight-date JSON string
01121     std::cout << lFlightDateListJSONStr << std::endl;
01122     STDAIR_LOG_DEBUG (lFlightDateListJSONStr);
01123
01124     break;
01125 }
01126
01127 // ////////////////////////////////// JSoN Display //////////////////////////////////
01128
01129 case Command_T::JSON_DISPLAY: {
01130
01131     // Construct the JSON command string for the current parameters (current
01132     // airline code, current flight number and current date)
01133     std::ostringstream lMyCommandJSONstream;
01134     lMyCommandJSONstream << "{ \"flight_date\": "
01135         << "{ \"departure_date\": \"" << lInteractiveDate
01136         << "\", \"airline_code\": \"" <<
01137         lInteractiveAirlineCode
01138         << "\", \"flight_number\": \"" <<
01139         lInteractiveFlightNumber
01140         << "\"} }";
01141
01142     // Get the flight-date details in a JSON string
01143     const stdair::JSONString lJSONCommandString (lMyCommandJSONstream.str());
01144     const std::string& lCSVFlightDateDump =
01145         airinvService.jsonHandler (lJSONCommandString);
01146
01147     // Display the flight-date JSON string
01148     std::cout << lCSVFlightDateDump << std::endl;
01149     STDAIR_LOG_DEBUG (lCSVFlightDateDump);
01150
01151     break;
01152 }
01153
01154 // ////////////////////////////////// Default / No value //////////////////////////////////
01155 case Command_T::NOP: {
01156     break;
01157 }

```

```

01157     case Command_T::LAST_VALUE:
01158     default: {
01159         // DEBUG
01160         std::ostringstream oStr;
01161         oStr << "That command is not yet understood: '" << lUserInput
01162             << "' => " << lTokenListByReadline;
01163         STDAIR_LOG_DEBUG (oStr.str());
01164         std::cout << oStr.str() << std::endl;
01165     }
01166 }
01167 }
01168
01169 // DEBUG
01170 STDAIR_LOG_DEBUG ("End of the session. Exiting.");
01171 std::cout << "End of the session. Exiting." << std::endl;
01172
01173 // Close the Log outputFile
01174 logOutputFile.close();
01175
01176 /*
01177  Note: as that program is not intended to be run on a server in
01178  production, it is better not to catch the exceptions. When it
01179  happens (that an exception is throwned), that way we get the
01180  call stack.
01181 */
01182
01183 return 0;
01184 }

```

**23.257 doc/local/authors.doc File Reference**

**23.258 doc/local/codingrules.doc File Reference**

**23.259 doc/local/copyright.doc File Reference**

**23.260 doc/local/documentation.doc File Reference**

**23.261 doc/local/features.doc File Reference**

**23.262 doc/local/help\_wanted.doc File Reference**

**23.263 doc/local/howto\_release.doc File Reference**

**23.264 doc/local/index.doc File Reference**

**23.265 doc/local/installation.doc File Reference**

**23.266 doc/local/linking.doc File Reference**

**23.267 doc/local/test.doc File Reference**

**23.268 doc/local/users\_guide.doc File Reference**

**23.269 doc/local/verification.doc File Reference**

**23.270 doc/tutorial/tutorial.doc File Reference**

**23.271 test/airinv/InventoryTestSuite.cpp File Reference**

**23.272 InventoryTestSuite.cpp**

```

00001
00005 // //////////////////////////////////////
00006 // Import section

```

```

00007 // //////////////////////////////////////
00008 // STL
00009 #include <sstream>
00010 #include <fstream>
00011 #include <string>
00012 // Boost Unit Test Framework (UTF)
00013 #define BOOST_TEST_DYN_LINK
00014 #define BOOST_TEST_MAIN
00015 #define BOOST_TEST_MODULE InventoryTestSuite
00016 #include <boost/test/unit_test.hpp>
00017 // StdAir
00018 #include <stdair/basic/BasLogParams.hpp>
00019 #include <stdair/basic/BasDBParams.hpp>
00020 #include <stdair/basic/BasFileMgr.hpp>
00021 #include <stdair/bom/TravelSolutionStruct.hpp>
00022 #include <stdair/bom/BookingRequestStruct.hpp>
00023 #include <stdair/service/Logger.hpp>
00024 #include <stdair/stdair_exceptions.hpp>
00025 // Airinv
00026 #include <airinv/AIRINV_Types.hpp>
00027 #include <airinv/AIRINV_Master_Service.hpp>
00028 #include <airinv/config/airinv-paths.hpp>
00029
00030 namespace boost_utf = boost::unit_test;
00031
00032 // (Boost) Unit Test XML Report
00033 std::ofstream utfReportStream ("InventoryTestSuite_utfresults.xml");
00034
00035 struct UnitTestConfig {
00036     UnitTestConfig() {
00037         boost_utf::unit_test_log.set_stream (utfReportStream);
00038         boost_utf::unit_test_log.set_format (boost_utf::XML);
00039         boost_utf::unit_test_log.set_threshold_level (boost_utf::log_test_units);
00040         //boost_utf::unit_test_log.set_threshold_level
00041         (boost_utf::log_successful_tests);
00042     }
00043
00044     ~UnitTestConfig() {
00045     }
00046 };
00047
00048 // //////////////////////////////////////
00049 bool testInventoryHelper (const unsigned short iTestFlag,
00050                          const stdair::Filename_T& iInventoryInputFilename,
00051                          const stdair::Filename_T& iScheduleInputFilename,
00052                          const stdair::Filename_T& iODInputFilename,
00053                          const stdair::Filename_T& iFRAT5InputFilename,
00054                          const stdair::Filename_T& iFFDisutilityInputFilename,
00055                          const stdair::Filename_T& iYieldInputFilename,
00056                          const bool isBuiltin,
00057                          const bool isForSchedule) {
00058
00059     // Output log File
00060     std::ostream ostr;
00061     ostr << "InventoryTestSuite_" << iTestFlag << ".log";
00062     const stdair::Filename_T lLogFilename (ostr.str());
00063
00064     // Set the log parameters
00065     std::ofstream logOutputFile;
00066     // Open and clean the log outputfile
00067     logOutputFile.open (lLogFilename.c_str());
00068     logOutputFile.clear();
00069
00070     // Initialise the AirInv service object
00071     stdair::BasLogParams lLogParams (stdair::LOG::DEBUG,
00072                                     logOutputFile);
00073
00074     // Initialise the inventory service
00075     AIRINV::AIRINV_Master_Service airinvService (
00076         lLogParams);
00077
00078     // Parameters for the sale
00079     std::string lSegmentDateKey;
00080     stdair::ClassCode_T lClassCode;
00081     const stdair::PartySize_T lPartySize (2);
00082
00083     // Check whether or not a (CSV) input file should be read
00084     if (isBuiltin == true) {
00085         // Build the default sample BOM tree (filled with inventories) for AirInv
00086         airinvService.buildSampleBom();
00087
00088         // Define a specific segment-date key for the sample BOM tree
00089         lSegmentDateKey = "BA,9,2011-06-10,LHR,SYD";
00090         lClassCode = "Q";
00091     } else {

```



```

00100
00101     if (isForSchedule == true) {
00102         // Build the BOM tree from parsing a schedule file (and O&D list)
00103         stdair::ScheduleFilePath lScheduleFilePath (iScheduleInputFilename);
00104         stdair::ODFilePath lODFilePath (iODInputFilename);
00105         stdair::FRAT5FilePath lFRAT5FilePath (iFRAT5InputFilename);
00106         stdair::FFDisutilityFilePath lFFDisutilityFilePath (
00107             iFFDisutilityInputFilename);
00107         AIRRAC::YieldFilePath lYieldFilePath (iYieldInputFilename);
00108         airinvService.parseAndLoad (lScheduleFilePath, lODFilePath,
00109             lFRAT5FilePath, lFFDisutilityFilePath,
00110             lYieldFilePath);
00111
00112         // Define a specific segment-date key for the schedule-based inventory
00113         lSegmentDateKey = "SQ,11,2010-01-15,SIN,BKK";
00114         lClassCode = "Y";
00115     } else {
00116
00117         // Build the BOM tree from parsing an inventory dump file
00118         AIRINV::InventoryFilePath lInventoryFilePath (
00119             iInventoryInputFilename);
00120         airinvService.parseAndLoad (lInventoryFilePath);
00121
00122         // Define a specific segment-date key for the inventory parsed file
00123         //const std::string lSegmentDateKey ("SV, 5, 2010-03-11, KBP, JFK,
00124             08:00:00");
00124         lSegmentDateKey = "SV, 5, 2010-03-11, KBP, JFK, 08:00:00";
00125         lClassCode = "J";
00126     }
00127 }
00128 }
00129
00130 // Make a booking
00131 const bool hasSaleBeenSuccessful =
00132     airinvService.sell (lSegmentDateKey, lClassCode, lPartySize);
00133
00134 // DEBUG: Display the list of travel solutions
00135 const std::string& lCSVDump = airinvService.csvDisplay();
00136 STDAIR_LOG_DEBUG (lCSVDump);
00137
00138 // Close the log file
00139 logOutputFile.close();
00140
00141 if (hasSaleBeenSuccessful == false) {
00142     STDAIR_LOG_DEBUG ("No sale can be made for '" << lSegmentDateKey
00143         << "'");
00144 }
00145
00146 return hasSaleBeenSuccessful;
00147
00148 }
00149
00150 // //////////// Main: Unit Test Suite ////////////
00151
00152 // Set the UTF configuration (re-direct the output to a specific file)
00153 BOOST_GLOBAL_FIXTURE (UnitTestConfig);
00154
00155 // Start the test suite
00156 BOOST_AUTO_TEST_SUITE (master_test_suite)
00157
00158
00161 BOOST_AUTO_TEST_CASE (airinv_simple_inventory_sell) {
00162
00163     // Input file name
00164     const stdair::Filename_T lInventoryInputFilename (STDAIR_SAMPLE_DIR
00165         "/invdump01.csv");
00166
00167     // State whether the BOM tree should be built-in or parsed from an input file
00168     const bool isBuiltin = false;
00169     // State whether the BOM tree should be built from a schedule file (instead
00170     of from an inventory dump)
00170     const bool isForSchedule = false;
00171
00172     // Try sell a default segment.
00173     bool hasTestBeenSuccessful = false;
00174     BOOST_CHECK_NO_THROW (hasTestBeenSuccessful =
00175         testInventoryHelper (0, lInventoryInputFilename,
00176             " ", " ", " ", " ", " ", " ", isBuiltin
00177             , isForSchedule));
00177     BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
00178
00179 }
00180
00184 BOOST_AUTO_TEST_CASE (airinv_simple_inventory_sell_built_in) {
00185
00186     // State whether the BOM tree should be built-in or parsed from an input file

```

```

00187     const bool isBuiltin = true;
00188     // State whether the BOM tree should be built from a schedule file (instead
of from an inventory dump)
00189     const bool isForSchedule = false;
00190
00191     // Try sell a default segment.
00192     bool hasTestBeenSuccessful = false;
00193     BOOST_CHECK_NO_THROW (hasTestBeenSuccessful =
00194         testInventoryHelper (1, " ", " ", " ", " ", " ", " ", " ",
00195             isBuiltin, isForSchedule));
00196     BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
00197
00198 }
00199
00200 BOOST_AUTO_TEST_CASE (airinv_simple_inventory_sell_schedule) {
00201
00202     // Input file names
00203     const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
00204         "/schedule01.csv");
00205     const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
00206         "/ond01.csv");
00207     const stdair::Filename_T lFRAT5InputFilename (STDAIR_SAMPLE_DIR
00208         "/frat5.csv");
00209     const stdair::Filename_T lFFDisutilityInputFilename (STDAIR_SAMPLE_DIR
00210         "/ffDisutility.csv");
00211     const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
00212         "/yieldstore01.csv");
00213
00214     // State whether the BOM tree should be built-in or parsed from an input file
00215     const bool isBuiltin = false;
00216     // State whether the BOM tree should be built from a schedule file (instead
of from an inventory dump)
00217     const bool isForSchedule = true;
00218
00219     // Try sell a default segment.
00220     bool hasTestBeenSuccessful = false;
00221     BOOST_CHECK_NO_THROW (hasTestBeenSuccessful =
00222         testInventoryHelper (2, " ",
00223             lScheduleInputFilename,
00224             lODInputFilename,
00225             lFRAT5InputFilename,
00226             lFFDisutilityInputFilename,
00227             lYieldInputFilename,
00228             isBuiltin, isForSchedule));
00229     BOOST_CHECK_EQUAL (hasTestBeenSuccessful, true);
00230
00231 }
00232
00233 BOOST_AUTO_TEST_CASE (airinv_error_inventory_input_file) {
00234
00235     // Inventory input file name
00236     const stdair::Filename_T lMissingInventoryFilename (STDAIR_SAMPLE_DIR
00237         "/missingFile.csv");
00238
00239     // State whether the BOM tree should be built-in or parsed from an input file
00240     const bool isBuiltin = false;
00241     // State whether the BOM tree should be built from a schedule file (instead
of from an inventory dump)
00242     const bool isForSchedule = false;
00243
00244     // Try sell a default segment.
00245     BOOST_CHECK_THROW (testInventoryHelper (3, lMissingInventoryFilename,
00246         " ", " ", " ", " ", " ", " ", isBuiltin,
00247         isForSchedule),
00248         AIRINV::InventoryInputFileNotFoundException
00249     );
00250
00251 }
00252
00253 BOOST_AUTO_TEST_CASE (airinv_error_schedule_input_file) {
00254
00255     // Schedule input file name
00256     const stdair::Filename_T lMissingScheduleFilename (STDAIR_SAMPLE_DIR
00257         "/missingFile.csv");
00258     const stdair::Filename_T lFRAT5InputFilename (STDAIR_SAMPLE_DIR
00259         "/frat5.csv");
00260     const stdair::Filename_T lFFDisutilityInputFilename (STDAIR_SAMPLE_DIR
00261         "/ffDisutility.csv");
00262
00263     // State whether the BOM tree should be built-in or parsed from an input file
00264     const bool isBuiltin = false;
00265     // State whether the BOM tree should be built from a schedule file (instead
of from an inventory dump)
00266     const bool isForSchedule = true;
00267
00268     // Try sell a default segment.
00269     BOOST_CHECK_THROW (testInventoryHelper (4, " ", lMissingScheduleFilename,

```

```
00279             " ", lFRAT5InputFilename,
00280             lFFDisutilityInputFilename, " ",
00281             isBuiltin, isForSchedule),
00282             AIRINV::ScheduleInputFileNotFoundException
00283         );
00284     }
00285
00290 BOOST_AUTO_TEST_CASE (airinv_error_yield_input_file) {
00291
00292     // Input file names
00293     const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
00294     "/schedule01.csv");
00295     const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
00296     "/ond01.csv");
00297     const stdair::Filename_T lFRAT5InputFilename (STDAIR_SAMPLE_DIR
00298     "/frat5.csv");
00299     const stdair::Filename_T lFFDisutilityInputFilename (STDAIR_SAMPLE_DIR
00300     "/ffDisutility.csv");
00301     const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
00302     "/missingFile.csv");
00303
00304     // State whether the BOM tree should be built-in or parsed from an input file
00305     const bool isBuiltin = false;
00306     // State whether the BOM tree should be built from a schedule file (instead
00307     // of from an inventory dump)
00308     const bool isForSchedule = true;
00309
00310     // Try sell a default segment.
00311     BOOST_CHECK_THROW (testInventoryHelper (5, " ",
00312     lScheduleInputFilename,
00313     lODInputFilename,
00314     lFRAT5InputFilename,
00315     lFFDisutilityInputFilename,
00316     lYieldInputFilename,
00317     isBuiltin, isForSchedule),
00318     AIRRAC::YieldInputFileNotFoundException);
00319 }
00320
00325 BOOST_AUTO_TEST_CASE (airinv_error_flight_date_duplication) {
00326
00327     // Input file names
00328     const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
00329     "/scheduleError01.csv");
00330     const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
00331     "/ond01.csv");
00332     const stdair::Filename_T lFRAT5InputFilename (STDAIR_SAMPLE_DIR
00333     "/frat5.csv");
00334     const stdair::Filename_T lFFDisutilityInputFilename (STDAIR_SAMPLE_DIR
00335     "/ffDisutility.csv");
00336     const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
00337     "/missingFile.csv");
00338
00339     // State whether the BOM tree should be built-in or parsed from an input file
00340     const bool isBuiltin = false;
00341     // State whether the BOM tree should be built from a schedule file (instead
00342     // of from an inventory dump)
00343     const bool isForSchedule = true;
00344
00345     // Try sell a default segment.
00346     BOOST_CHECK_THROW (testInventoryHelper (6, " ",
00347     lScheduleInputFilename,
00348     lODInputFilename,
00349     lFRAT5InputFilename,
00350     lFFDisutilityInputFilename,
00351     lYieldInputFilename,
00352     isBuiltin, isForSchedule),
00353     AIRINV::FlightDateDuplicationException
00354 );
00355
00360 BOOST_AUTO_TEST_CASE (airinv_error_schedule_parsing_failed) {
00361
00362     // Input file names
00363     const stdair::Filename_T lScheduleInputFilename (STDAIR_SAMPLE_DIR
00364     "/scheduleError02.csv");
00365     const stdair::Filename_T lODInputFilename (STDAIR_SAMPLE_DIR
00366     "/ond01.csv");
00367     const stdair::Filename_T lFRAT5InputFilename (STDAIR_SAMPLE_DIR
00368     "/frat5.csv");
00369     const stdair::Filename_T lFFDisutilityInputFilename (STDAIR_SAMPLE_DIR
00370     "/ffDisutility.csv");
00371     const stdair::Filename_T lYieldInputFilename (STDAIR_SAMPLE_DIR
00372     "/yieldstore01.csv");
00373 }
```

```

00374 // State whether the BOM tree should be built-in or parsed from an input file
00375 const bool isBuiltin = false;
00376 // State whether the BOM tree should be built from a schedule file (instead
of from an inventory dump)
00377 const bool isForSchedule = true;
00378
00379 // Try sell a default segment.
00380 BOOST_CHECK_THROW (testInventoryHelper (7, " ",
00381                                     lScheduleInputFilename,
00382                                     lODInputFilename,
00383                                     lFRAT5InputFilename,
00384                                     lFFDisutilityInputFilename,
00385                                     lYieldInputFilename,
00386                                     isBuiltin, isForSchedule),
00387                 AIRINV::ScheduleFileParsingFailedException
);
00388
00389 }
00390
00391 // End the test suite
00392 BOOST_AUTO_TEST_SUITE_END()
00393
00394

```

## 23.273 test/airinv/InventoryTestSuite.hpp File Reference

```

#include <iosfwd>
#include <cppunit/extensions/HelperMacros.h>

```

### Classes

- class [InventoryTestSuite](#)

### Functions

- [CPPUNIT\\_TEST\\_SUITE\\_REGISTRATION](#) ([InventoryTestSuite](#))

### 23.273.1 Function Documentation

#### 23.273.1.1 CPPUNIT\_TEST\_SUITE\_REGISTRATION ( [InventoryTestSuite](#) )

## 23.274 InventoryTestSuite.hpp

```

00001 // STL
00002 #include <iosfwd>
00003 // CPPUNIT
00004 #include <cppunit/extensions/HelperMacros.h>
00005
00007 class InventoryTestSuite : public CppUnit::TestFixture {
00008     CPPUNIT_TEST_SUITE (InventoryTestSuite);
00009     CPPUNIT_TEST (simpleInventory);
00010     // CPPUNIT_TEST (errorCase);
00011     CPPUNIT_TEST_SUITE_END ();
00012 public:
00013
00015     void simpleInventory();
00016
00018     // void errorCase ();
00019
00021     InventoryTestSuite ();
00022
00023 private:
00025     void simpleInventoryHelper();
00026
00027 protected:
00028     std::stringstream _describeKey;
00029 };
00030
00031 CPPUNIT_TEST_SUITE_REGISTRATION (
    InventoryTestSuite);

```